

MINI PROJECT REPORT ON
SPORTS INTERMEDIARY APPLICATION

Submitted in partial fulfilment of the requirements for the degree of

BACHELOR OF COMPUTER APPLICATIONS

Submitted by

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Under the guidance and supervision of

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

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(A University under section 3 of the UGC Act, 1956)

Srinivasa Ramanujan Centre

Kumbakonam - 612001

Tamil Nadu, India

April 2024



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Tamil Nadu, India

BONAFIDE CERTIFICATE

Certified that this mini project work entitled “**SPORTS INTERMEDIARY APPLICATION**” submitted to the Srinivasa Ramanujan Centre, SASTRA Deemed to be University, Kumbakonam – 612001 by **K.D. Logaraman (224027084) and S. Balaji (224027031)** in partial fulfilment of the requirements for the award of the degree of **BACHELOR OF COMPUTER APPLICATIONS** work carried out under the guidance of **Smt. P. UMAMAHESWARI** during the period December 2023 to April 2024.

Signature of Project Supervisor:

Name with Affiliation :

Date :

Mini Project Viva Voce held on _____

Examiner I

Examiner II



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DECLARATION

We submit this project work entitled "**SPORTS INTERMEDIARY APPLICATION**" to Srinivasa Ramanujan Centre, SASTRA Deemed to be University, Kumbakonam - 612 001, in partial fulfilment of the requirements for the award of the degree of **BACHELOR OF COMPUTER APPLICATIONS**. We declare that this is our original work carried out under the guidance of Smt. **P. Umamaheswari**, Assistant Professor, Department of Computer Science and Engineering, Srinivasa Ramanujan Centre.

Place: Kumbakonam

Date: 17/04/2024

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We express our deepest thanks to our revered Dean **Dr. V. Ramaswamy** and our respected Associate Dean **Dr. A. Alli Rani**, Srinivasa Ramanujan Centre for all their moral support and suggestions when required without any reservations.

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ABSTRACT

This sports intermediary application is designed to serve as a seamless intermediary, connecting tournament conductors and players in the world of sports. The platform offers a straightforward and efficient solution for organizing and participating in real-time sports events. This application facilitates instant messaging and announcements between tournament conductors and players, creating a collaborative and connected community. This application enables live monitoring of events, allowing conductors and players to stay informed about ongoing matches, scores, and overall tournament progress in real time. The main objective is to provide a user-friendly platform that acts as a bridge between tournament conductors and players, fostering efficient communication and enhancing the overall experience of real-time sports events.

TABLE OF CONTENTS

CHAPTER NUMBER	CONTENT	PAGE NUMBER
1	Introduction 1.1 Background of the Project 1.2 Proposed System 1.3 Existing System	1
2	Software Requirements Specification 2.1 Introduction 2.2 Overall Descriptions 2.3 System Features	4
3	System Analysis 3.1 Architecture Diagram 3.2 Use case Diagram 3.3 Activity Diagram 3.4 Modules Description	8
4	Design 4.1 Front-end Design 4.2 Output Design	13
5	Coding	22
6	Testing 6.1 Unit Testing 6.2 Integration Testing	33
7	Implementation 7.1 Problems faced 7.2 Lessons Learnt	35
8	Conclusion and Future Enhancements 8.1 Conclusion 8.2 Future Enhancements	37
9	References	39