# Sravan Balaji

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SUMMARY

U.S. Citizen with active security clearance. Experienced roboticist with a strong multi-disciplinary background interested in working on ground, air, and underwater autonomous systems. Passionate about solving challenging problems through the power of robotics.

#### WORK EXPERIENCE

• Metron Apr. 2023 - Present

Software Engineer I - Reston, VA Apr. 2023 - Present

• MITRE May 2021 - Mar. 2023

Intermediate Autonomous Systems Engineer - McLean, VA Associate Autonomous Systems Engineer - McLean, VA

• Led effort to take global path planning algorithm from research paper pseudo code, to Python prototype, to C++ and ROS implementation on a Clearpath Husky UGV; conducted testing in simulation with Gazebo and on the live platform; successfully able to avoid obstacles while applying desired safety factors

- Developed an interface in Python to translate existing drone messaging protocols to AirSim API calls for seamless transition to new simulation setup
- o Aided research effort into improving Test & Evaluation of Artificial Intelligence

Graduate Navigation Intern - Remote

May 2021 – Aug. 2021

Sep. 2022 - Mar. 2023

Jan. 2022 - Sep. 2022

- Designed and developed approach to identify implicit mitigation links between nodes in a directed acyclic graph for PNT Defense & Threat Library written in Python
- Revamped and formalized software development process to improve visibility and organization of PNT Assurance project written in Julia
- Placed 3rd in team-based machine learning intern hackathon; identified malicious URLs based on URL strings and information on age of domain; achieved 0.94 F1 score
- Placed top 3 in intern AWS DeepRacer challenge; trained reinforcement learning model to control simulated autonomous vehicle around unseen race tracks

## • University of Michigan - Ann Arbor

NA 568 Grader - Remote Jan. 2021 - Apr. 2021

o Graded assignments for NA 568: Mobile Robotics at the University of Michigan - Ann Arbor

ADAS Controls Intern - Remote

• Rivian

Jun. 2020 - Aug. 2020

Jun. 2020 – Aug. 2020

Jan. 2021 - Apr. 2021

- Supported creation of Model-in-Loop framework for production controls software components; tested 50 requirements, identified and resolved 7 issues
- Integrated speed limit algorithm into production controls software for use with Simulink Coder C/C++ code generation; considerations made for embedded system processing limits and time delays
- Modified MATLAB data processing scripts to work with new test logs; compared performance against requirements and simulation to determine controls parameters to tune

#### • Hughes Network Systems

May 2019 - Aug. 2019

Software Development Intern - San Diego, CA

May 2019 - Aug. 2019

- Created Windows GUI app in C# employing .NET framework; automated mobile terminal configuration process to reduce user involvement, prevent errors, and decrease configuration time
- Implemented location based services on terminal software written in C; leveraged MQTT-SN protocol to provide low-cost method of sending GPS data to server

## • University of Michigan - Ann Arbor

Sep. 2016 - Apr. 2019

Research Assistant in the Compliant Systems Design Lab - Ann Arbor, MI

Jan. 2019 - Apr. 2019

• Formulated and conducted an experiment to investigate applicability of digital image correlation (DIC) for analyzing strain in fiber reinforced elastomeric enclosures (FREEs)

- Manufactured a test setup to securely hold FREEs and control flow of compressed gas
- o Created FREEs with varying parameters by hand to investigate their behaviour under pneumatic loads
- Developed a C++ program to analyze creep behavior of a FREE and generate plots

#### Intramural Sports Supervisor - Ann Arbor, MI

Sep. 2017 – Dec. 2018

- Voted Supervisor of the Year by peers for 2017-2018 school year
- Developed an excel macro to automate scheduling supervisor shifts; eliminated issues with transportation of people and equipment present in manual scheduling process
- Supervised intramural sports games at various facilities on campus; evaluated performance of officials to improve customer experience; resolved any disputes that arose

Intramural Sports Official - Ann Arbor, MI

Sep. 2016 – Dec. 2018

- Enforced the rules of the game for intramural soccer, flag football, and basketball matches between college students
- Managed flow the game to ensure customer enjoyment and safety

# • Rivian May 2017 - Dec. 2018

Business Technology Intern - Plymouth, MI

May 2018 - Dec. 2018

- Championed effort to remove BOM data inconsistencies; developed Excel macro to summarize mass and cost data,
  alert PMs of incorrect data; resulted in faster detection and resolution of issues
- Introduced and designed an internal website to collect and display data from business systems utilizing Python and Django; worked with REST APIs to present reports of issues by severity
- Led effort to migrate IT team to a new service desk; worked with Jira Service Desk to automate triage and assignment of IT tickets; increased ticket resolution rate within SLA targets from 70% to 95%

Vehicle Integration Intern - Livonia, MI

May 2017 – Aug. 2017

- o Created system architecture models to distribute and track requirements from system to component level
- Managed requirements in DOORS Next Generation and created custom reports to distribute requirements to sub-teams
- Developed a program in Java to summarize results of simulation; allowed users to modify inputs to see projected results of simulation to avoid additional testing and reduce costs

### **EDUCATION**

#### • University of Michigan - Ann Arbor

Sep. 2016 - Dec. 2021

M.S. in Robotics; Focus in Acting; GPA: 3.982 - Ann Arbor, MI

Jan. 2021 - Dec. 2021

- o Mobile Robotics; Design of Digital Control Systems; Self Driving Cars; Robotic Systems Lab
- B.S.E. in Mechanical Engineering; Focus in Controls; GPA: 3.776 Ann Arbor, MI

Sep. 2016 – Dec. 2020

- Automatic Control; Modeling, Analysis, and Control of Dynamic Systems
- B.S.E. in Computer Science; Focus in Intelligent Systems; GPA: 3.776 Ann Arbor, MI

Sep. 2016 – Dec. 2020

• Autonomous Robotics Lab; Machine Learning; Computer Vision

#### SKILLS

- Programming: C/C++, Python, MATLAB, Julia, JavaScript, C#, Java
- Development: GNU/Linux, Git, Docker, Visual Studio Code, GNU Emacs, Vim, Atom, Visual Studio
- Libraries/Frameworks: ROS, move\_base, NumPy, OpenCV, PyTorch, Vue.js, Bootstrap, GTSAM
- Robotics/Autonomy: Controls, Path Planning, Kalman Filters, SLAM, GPS, Forward & Inverse Kinematics, Machine Learning, Computer Vision
- Computer Aided Design: SolidWorks, CATIA
- Languages: English (first language), French (conversational), Tamil (conversational)