

# Indexing Method

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## 1 Current Algorithm $n^2$

### 1.1 Pseudocode

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**Algorithm 1** Extracting event pairs

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```
checked ← HashSet(strings)
index ← HashSet ((idA,idB),List of times)
for event in Sequence do                                     ▷ First loop through the events
    eventA,timeA ← event.id, event.time
5:  if !checked then
    loop ← HashSet (strings)
    for event_2 in Sequence from eventA to the end do           ▷ Second loop through the events
        eventB,timeB ← event_2.id, event_2.time
        if eventA==eventB then
10:         if (eventA,eventB) ! in index then
            index append (eventA,eventB),[timeB,timeA]
        else
            index[(eventA,eventB)]=timeB+oldList
        end if
15:         for r in loop do                                       ▷ Loop through the unique events in loop
            index[(eventA,r)]=timeB+oldList
        end for
        clear loop
        else if eventB ! in loop then
20:         if (eventA,eventB) ! in index then
            index append (eventA,eventB),[timeB,timeA]
        else
            index[(eventA,eventB)]=timeB+oldList
        end if
25:         loop append eventB
        end if
        end for
        checked append eventA
    end if
30: end for
    for row in index do                                           ▷ Index has size  $O(l^2)$ 
        if list length %2 != 0 then
            list drop first element —
        end if
35: end for
    return index with list of times reversed
```

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## 1.2 Complexity

Even though there are 2 loops iterating the events, the if statement in line 5 will be true only  $l$  times (where  $l$  is the number of distinct elements) and so the complexity for the code in lines 3-29 is  $O(nl^2)$ , with  $n$  being the length of the sequence. After that it will perform a validation check to all elements in index and return the reversed lists. Thus the total complexity is equal to  $O(nl^2 + nl^2) \Rightarrow O(nl^2)$ . Total space required is  $O(n + l^2)$ , for index and checked hashSets.

## 2 Indexing Algorithm

In this method, we first find the indexes (or the timestamps) in which each event occurs and then create the event pairs.

### 2.1 Pseudocode

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#### Algorithm 2 Indexing Method

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```

1: HashMap  $\leftarrow$  (event_id):(index1,index2,...) ▷ parse sequence to get indexes for each event
2: for all events in HashMap do
3:   for all events in HashMap do ▷ Create pairs for every couple of events
4:     Create_Pairs(HashMap[event_a],HashMap[event_b])
5:   end for
6: end for

```

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#### Algorithm 3 Create pairs for every couple of distinct events

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```

procedure CREATEPAIRS(indexesA,indexesB) ▷ indexes can be also timestamps
  i,j,prev  $\leftarrow$  0,0,-1
  pairs  $\leftarrow$  []
  while i < indexesA.size and j < indexesB.size do
5:   if indexesA[i] < indexesB[j] then
     if indexesA[i] > prev then pairs.append (indexesA[i],indexesB[j]) prev  $\leftarrow$  indexesB[j] i $\leftarrow$ -1 j $\leftarrow$ -1
     else i $\leftarrow$ -1
     end if
   else
10:    j $\leftarrow$ -1
   end if
  end while
  return pairs
end procedure

```

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### 2.2 Complexity

In line 1 we loop once the entire sequence, to find the indexes of each distinct event ( $O(n)$ ), then the next loops in line 2-3, will get all the possible event pairs ( $O(l^2)$ ) and finally the procedure in line 4, will pass through their indexes ( $O(n)$ ). This gives a total complexity of  $O(n + l^2n) \Rightarrow O(nl^2)$ . Total space required is  $O(n + l^2)$ , for the hashMap and the pairs.

## 3 State Method

In this method, we save the state of the sequence, so we can compute all the pairs without looking the previous events.

### 3.1 Pseudocode

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**Algorithm 4** State method

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```

1: index  $\leftarrow$  HashSet((event_a,event_b)  $\rightarrow$  [ $index_i, index_j, \dots$ ]) for all possible pairs  $\triangleright \Omega(l^2)space$ 
2: for all events in sequence do
3:   Add_New(index,event,distinct_events)
4: end for

```

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**Algorithm 5** Add new event in the structure

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```

1: procedure ADD_NEW(index, new_event,distinct_events)
2:   for all combinations where new_event is first event do
3:     update state  $\triangleright$  Some trivial compares and updates,  $O(1)$ 
4:   end for
5:   for all combinations where new_event is second event do
6:     update state
7:   end for
8: end procedure

```

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### 3.2 Complexity

In line 2, loop is passing through all the events in the sequence and for every event executes the procedure Add\_new. This procedure has 2 loops passing through the distinct\_events ( $l$ ), which gives us a total complexity of  $O(n2l) \Rightarrow O(nl)$

## 4 Experiments

All experiments were executed in a computer with 16GB RAM and 3.2GHz processor

## 5 Discussion

As we can see from both Figures 1,2, Indexing method outperforms the other two. We think that the main reason is the simplicity of the code. State method has also some advantages, in a dynamic domain, where the events have the form of a stream, it will be more efficient to process every new event in  $O(l)$ , which is independent from the length of the sequence. Next step is to try to optimize the disk I/Os for the State method, in order to achieve better times, even with large number of distinct events.

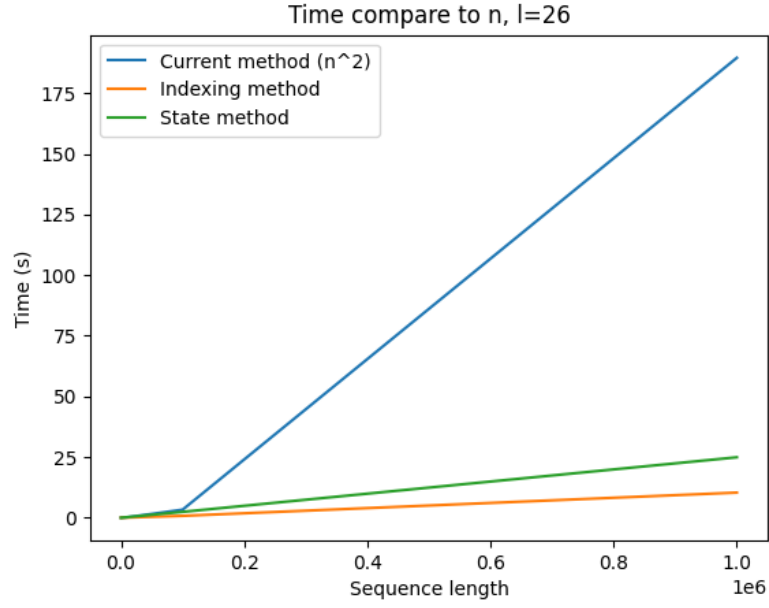


Figure 1: Compare execution times for different length of sequence ( $n$ ),  $l$  is equal to 26 (English alphabet).

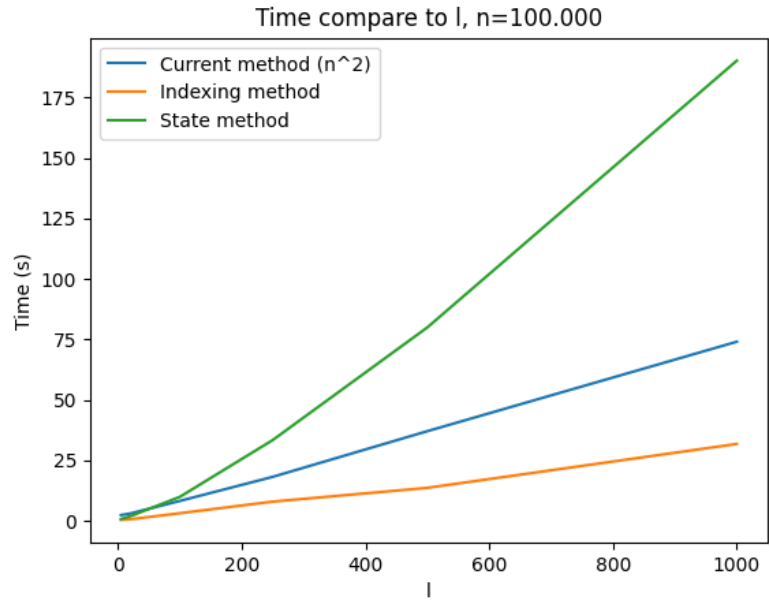


Figure 2: Execution times based on different number of distinct events ( $l$ ).