

COMPLETE NUKE HOTKEYS SHEET



All Panes	/	Search by node name or class.
	Alt+G	Go to a specific frame.
	Alt+I	Display script information, such as the node count, channel count, cache usage, and whether the script is in full-res or proxy mode.
	Alt+S	Make the active (floating) window fullscreen.
	Alt+Shift+S	Save script and increment version number. (See also Shift+Ctrl+S under "Viewers".)
	Ctrl+F#	Save current window layout. The # represents a function key number, F1 through F6.
	Ctrl+I	Open new Viewer window.
	Ctrl-LMB on panel name	Float panel.
	Ctrl+N	Launch a new project window in a new instance of Nuke.
	Ctrl+O	Open a script file.
Properties Panels	Ctrl+Q	Exit Nuke.
	Ctrl-T	Cycle through tabs in the current pane. Note that this does not work if the focus is on the input pane of the Script Editor.
	Ctrl+U	Enable or disable previewing output on an external broadcast video monitor.
	Ctrl+Y	Redo last action.
	Ctrl+Z	Undo last action.
	Shift+Ctrl+S	Save script and specify name (Save As). (See also Alt+Shift+S under "Viewers".)
	Shift+S	Open Nuke Preferences dialog.
	Space bar (short press)	Expand the focused panel to the full window.
	Space bar (long press)	Raise the right-click menu.

Properties Panels	up or down arrow	Increment (up) or decrement (down) the value in a parameter field. Click first on the field or press Tab to move focus to the parameter.
	Alt+LMB on a close (x) button	Close all properties panels in the Properties Bin.
	Alt+LMB drag	Increment (drag left) or decrement (drag right) while dragging over the value in a parameter field.
	Alt+R or Ctrl+R	Fit Properties Bin to open panels.
	Ctrl+A	Select all nodes in the Properties Bin.
	Ctrl+Enter (NUM)	Close the current panel.
	Ctrl+LMB	Reset slider value to default.
	Ctrl+LMB on a close (x) button	Close all properties panels in the Properties Bin except the one clicked on.
	Ctrl+LMB drag	Link values between parameter fields.
	Ctrl+Return	Close panel (no parameters selected).
Curve Editor	Ctrl+Tab or Shift+Ctrl+Tab	Move to next tabbed page (Ctrl+Tab) or the previous tabbed page (Shift+Ctrl+Tab) in the properties panel.
	LMB drag	Copy the current value from one parameter field to another.
	Return	Chooses selected UI control (default = OK).
	Shift+Ctrl+A	Close all open properties panels.
	Shift+LMB drag	Copy animation (curve or expression) from one parameter field to another.
	Tab or Shift+Tab	Move focus to next (Tab) or previous (Shift+Tab) parameter. May need to click on a parameter first, to establish the focus inside the properties panel.

Curve Editor	Alt+LMB drag	Pan inside the Curve Editor.
	Alt+Shift+LMB drag	Move a single point, leaving any other selected points where they are.
	Alt+MMB drag	Variable zoom: zoom in or out on the x or y axis only.
	C	Change interpolation of selected control points to Cubic.
	Ctrl+A	Select all curves.
	Ctrl+Alt+LMB	Add a point to the current curve.
	Ctrl+Alt+Shift+LMB drag	Sketch points freely on the current curve.
	Ctrl+C	Copy selected keys.
	Ctrl+E	Copy expressions.
	Ctrl+L	Copy links.
Content Menus	Ctrl+LMB drag	Remove horizontal/vertical constraint on moving points.
	Hold down Ctrl+Shift	Hide points to make it easier to click on the selection box or transform jack.
	Ctrl+V	Paste curve.
	Ctrl+X	Cut selected keys.
	H	Change interpolation of selected control points to Horizontal.
	K	Change interpolation of selected control points to Constant.
	L	Change interpolation of selected control points to Linear.
	LMB	Select a single point on the curve.
	LMB drag on blank space	Draw a box to select multiple points.
	LMB drag on a point	Move all selected points.

Content Menus	LMB drag on a selection box	Resize a selection box and scale the points inside.
	LMB drag on a transform jack	Move all points inside the selection box.
	MMB or F	Fit selection in the window.
	MMB drag	Draw a box around an area and zoom to fit that area in the Editor.
	R	Change interpolation of selected control points to Catmull-Rom.
	Shift+Ctrl+C	Copy selected curves.
	Shift+LMB	Add or remove points to/from selection.
	Shift+LMB drag	Draw box to add/remove points to/from selection.
	X	Break selected control points' handles.
	Z	Change interpolation of selected control points to Smooth (Bezier).

On Mac OS X, replace the Ctrl key with the Cmd key

Node Graph	+	Zoom-in (= also zooms-in).
	-	Zoom-out.
	\	Snaps all nodes to the grid. (See also Shift+A under "Node Graph".)
	#	Opens a new Viewer window with # representing the number of the connection (0 to 9) you want to establish between the new Viewer and the selected node.
	.	Inserts Dot node.
	up or down arrow	Selects the previous or next node in the tree.
	Alt+up arrow	Increment the version number in the selected node's filename.
	Alt+down arrow	Decrement the version number in the selected node's filename.
	Alt+#	Zoom-out by a specific percentage. The # represents a number between 0 and 9, with 0=10%, 1=100%, 2=50%, 3=30%, 4=25%, 5=20%, 6=16%, 7=14%, 8=12%, and 9=11%.
	Alt+B	Duplicate and branch selected nodes.
Script Editor	Alt+C	Duplicate selected nodes.
	Alt+F	Generate flipbook for selected node using FrameCycler.
	Alt+K	Clone selected nodes.
	Alt+LMB drag	Pan workspace.
	Alt+MMB drag	Zoom-in / zoom-out workspace.
	Alt+Shift+K	Remove selected nodes from clone group (declone).
	Alt+Shift+U	Splay last selected node to input A.
	Alt+U	Splay first selected node to input A.
	B	Insert Filter Blur node.
	Ctrl	Display connector dots. Drag one to set a dot and create an "elbow."

Script Editor	Ctrl+create node	Replace selected node with the newly created node.
	Ctrl+down arrow	Move selected node downstream.
	Ctrl+up arrow	Move selected node upstream.
	Ctrl+#	Zoom-in by a specific percentage. The # represents a number between 0 and 9, with 0=100%, 1=100%, 2=200%, 3=300%, 4=400%, 5=500%, 6=600%, 7=700%, 8=800%, and 9=900%.
	Ctrl+G	Nest selected nodes inside a Group node, replacing the original nodes with the Group.
	Ctrl+Alt+LMB on a node	Open the node's properties panel in a floating window.
	Ctrl+Alt+G	Replace selected Group node with the nodes nested inside it.
	Ctrl+A	Select all nodes in the Node Graph or group window.
	Ctrl+B	Node buffer toggle. When this is on, the data upstream from the node is cached or kept in memory, so that it can be read quickly. A yellow line displays under the node to indicate that the caching is on.
	Ctrl+C	Copy selected nodes.
3D Viewer	Ctrl+D	Disconnect upstream node from selected node.
	Ctrl+Alt+Shift+G	Nest selected nodes inside a Group node, keeping the original nodes in the layout. Ctrl+Enter opens the new Group node.
	Ctrl+LMB on a node	Highlight all upstream nodes.
	Ctrl+P	Toggle proxy resolution, as defined on the Settings properties panel. (See also Ctrl+P under "Viewers".)
	Ctrl+Return	Open window for selected group node.
	Ctrl+Shift+/	Opens the Search and Replace dialog for the selected Read or Write nodes.
	Ctrl+Alt+A on a node	Select all nodes in the node tree
	Ctrl+Shift+LMB on a node	Select all upstream nodes.
	Ctrl+W	Close current script file.
	D	Disable / enable selected node.

3D Viewer	Delete	Remove selected nodes.
	F	Fit the selected nodes (or if no nodes are selected, the entire node tree) to the Node Graph panel or group window.
	F12	Clear buffers.
	I	Display information for selected node.
	K	Insert Copy node. Note that for this to work, you first need to click on the Node Graph to select it. If you have selected the Viewer, pressing K stops playback. (See K under "Viewers".)
	M	Insert Merge node.
	MMB	Pan in the Node Graph.
	N	Rename the selected node.
	O	Insert Roto node.
	P	Insert RotoPaint node.
Color Picker	Return	Open panel for selected node(s).
	Shift+A	Snaps selected node to the grid. (See also \ under "Node Graph".)
	Shift+0, 1, 2, 3, ...	Connect the selected node to Viewer as reference input.
	Shift+create node	Create a node in a new branch of the node tree.
	Shift+drag	Duplicate selected arrow.
	Shift+A	Insert AddMix node.
	Shift+Ctrl+C	Set color for selected nodes.
	Shift+Ctrl+X	Extract selected nodes.
	Shift+U	Splay selected nodes to last selected node.
	Shift+X	Swap A/B inputs on selected node.

Color Picker	Shift+Y	Connect second selected node to the output of the first selected node.
	Tab	Open a text field where you can enter the first letters of a node name to bring up a list of matches. Press Return to insert a node from the list.
	U	Splay selected nodes to first selected node.
	Y	Connect first selected node to the output of the second selected node.
	Ctrl+[Step back to the previous statement.
	Ctrl=]	Step forward to the next statement.
	Ctrl+Backspace	Clear output pane.
	Ctrl+Enter (numeric keypad)	Run the script in the Editor.
	Ctrl+Return	Run the script in the Editor.
	Ctrl+Shift+[Decrease the indentation level of selected text.

Script Editor	Ctrl+Shift=]	Increase the indentation level of selected text.
	Shift+Tab	Decrease the indentation level.
	Tab	Increase the indentation level.

RotoPaint Draw	C	Toggle between Clone and Reveal tools.
	Ctrl+A	Select all points.
	Ctrl+Alt+click (when editing a stroke/shape)	Add a point to a stroke/shape.
	Ctrl+click (when editing points)	Break tangent handles for selected points.
	Backspace (on the stroke/shape list)	Delete an item from the stroke/shape list. Note that if the RotoPaint node is selected in the Node Graph, pressing Backspace deletes the entire node.
	Ctrl+click (when drawing a Bezier or B-spline shape)	Sketch a Bezier or a B-spline shape.
	Ctrl+drag (when the Clone or Reveal Tool is active)	Set the offset between the source and destination.
	Ctrl+Shift+drag (when the B-spline Tool is active)	Increase (drag right) and decrease (drag left) tension of the B-spline shape.
	D	Toggle between Dodge and Burn tools.
	Delete	Remove selected points.
3D Viewer	E	Increase feather for selected points.
	I	Pick color.
	N	Toggle between Brush and Eraser tools.
	Q	Toggle between Select All, Select Curves and Select Points tools.
	Return (when the Bezier or B-spline tool is active)	Close shape.
	Shift+click (when drawing a Bezier shape)	Create a sharp point on the previous point.
	Shift+click (when editing points in a stroke/shape)	Bring up a transform box for the points selected.
	Shift+drag (when editing points in a Bezier or B-spline shape)	Move both tangent handles at the same time.
	Shift+drag (when the Brush, Eraser, Clone or Reveal tool is active)	Change brush size.
	Shift+E	Remove feather outline from selected points.

3D Viewer	Shift+Z	Make selected points linear (Cusp).
	T (when Select tool active)	Display a transform box (for points) or a transform jack (for a whole shapes).
	T (when Clone tool active)	Show/hide source as onion skin with transform box/jack.
	Z	Make tangent handles horizontal on selected points (Smooth).
	V	Toggle between Bezier, B-Spline, Ellipse and Rectangle tools.
	X	Toggle between Blur, Sharpen, and Smear tools.

Editing	Alt+Ctrl+V	Paste knob values.
	Backspace	Erase or Delete Left.
	Ctrl+B	Left justify selected text.
	Ctrl+C	Copy.
	Ctrl+E	Move cursor to end of selected text.
	Ctrl+F	Right justify selected text.
	Ctrl+K	Delete text from the cursor to the next space.
	Ctrl+N	Bottom justify selected text.
	Ctrl+P	Top justify selected text.
	Ctrl+V	Paste.

3D Viewer	Ctrl+X	Cut.
	Shift+Ctrl+V	Paste (see Ctrl+V).

3D Viewer	Alt+LMB	Translate Viewer perspective on y (drag up/down) or z (drag left/right).
	Alt+MMB	Zoom Viewer perspective in (drag right) or out (drag left).
	Alt+RMB	Rotate Viewer perspective on x (drag up/down) or y (drag left/right).
	Ctrl+LMB	Rotate Viewer perspective on x (drag up/down) or y (drag left/right).
	Ctrl+L	Toggle between Unlocked, Locked and Interactive 3D view mode for selected Camera or Light.
	Ctrl+Shift+LMB	Rotate Viewer perspective on z.
	Shift+C	3D view, bottom orthographic.
	Shift+X	3D view, left-side orthographic.
	Shift+Z	3D view, back orthographic.
	Tab	3D / 2D view toggle.

Color Picker	V	3D view, perspective.
	X	3D view, right-side orthographic.
	Z	3D view, front-side orthographic.

Viewers	=	Zoom-out.
	+	Zoom-in (= also zooms-in).
		Gain display, increase.
	; (semicolon)	Switch to the previous view in a multiview project.
	" (forward single quote)	Switch to the next view in a multiview project.
	!	Turn on Viewer "blend," split-screen display. (See also W under "Viewers for toggle on/off.")
	(Show / hide top toolbar.
)	Show / hide bottom toolbar.
	0, 1, 2, 3, ...	Establish a numbered connection (1 - 9, 0) between the selected node and the active Viewer. Displays the node's output in a that Viewer.
	Shift+0, 1, 2, 3, ...	Connect reference inputs to Viewer.
Toolbox	Numeric keypad	Nudge on-screen controls left, right, up, or down. (See also Shift-numeric keypad under "Viewers".)
	Right arrow	Step forward one frame.
	Left arrow	Step back one frame.
	, [comma]	Gain display, decrease.
	` (accent key)	Show / hide all Viewers.
	A	Display the alpha channel or the channel displayed in the list at the top of the Viewer.
	Alt+left arrow	Previous keyframe.
	Alt+right arrow	Next keyframe.
	Alt+#	Zoom-out by a specific percentage. The # represents a number between 0 and 9, with 0=10%, 1=100%, 2=50%, 3=30%, 4=25%, 5=20%, 6=16%, 7=14%, 8=12%, and 9=11%.
	Alt+G	Go to specific frame.

Toolbox	Alt+LMB drag	Pan inside the Viewer window.
	Alt+MMB drag	Zoom in (drag right) or out (drag left) in the Viewer window.
	Alt+P	Open the controls of the currently active Viewer process.
	Alt+R	Resize Viewer to image (see also Ctrl+R under "Viewers").
	Alt+Shift+R	Resize Viewer and image to fit frame.
	Alt+W	Activate the ROI feature, or if a ROI exists, clear the current ROI. Drag to define a new ROI. (See also Shift+W under "Viewers".)
	Alt+Z	Toggle lock/unlock the Viewer to a specified zoom level for all inputs.
	B	Display blue channel / RGB toggle.
	Backspace	Cycle through Viewer inputs in reverse order. If wipe is active, cycles through inputs on the left-hand side.
	Ctrl+right arrow	Move to midpoint between current frame and next keyframe/last frame.

Toolbox	Ctrl+left arrow	Move to midpoint between current frame and previous keyframe/first frame.
	Ctrl+#	Zoom-in by a specific percentage. The # represents a number between 0 and 9, with 0=1000%, 1=100%, 2=200%, 3=300%, 4=400%, 5=500%, 6=600%, 7=700%, 8=800%, and 9=900%.
	Ctrl+Alt+LMB	Sample a single pixel's color value from the node's input while viewing its output. (See also Ctrl+LMB under "Viewers".)
	Ctrl+Alt+Shift+LMB	Sample range of pixels from the node's input while viewing its output. (See also Ctrl+Shift+LMB under "Viewers".)
	Ctrl+LMB	Sample a single pixel's color value from the Viewer. (See also Ctrl+Alt+LMB under "Viewers".)
	Ctrl+P	With the mouse pointer over the Viewer, this keystroke toggles pixel aspect ratio between square and non-square, according to the setting of the default format under the Settings properties panel. This is not the same as toggling proxy resolution (see also Ctrl+P under "Node Graph").
	Ctrl+R	Resize Viewer window to image (see Alt+R under "Viewers").
	Ctrl+Shift+LMB	Sample range of pixels from the Viewer. (See also Ctrl+Alt+Shift+LMB under "Viewers".)
	Ctrl+U	Enable or disable previewing output on an external broadcast video monitor.
	End	Go to last frame.

Toolbox	Esc	Close Viewer.
	F	Fit image to Viewer.
	G	Display green channel / RGB toggle.
	H	Fill image in Viewer.
	J	Play backward.
	K	Stop playback. Note that for this to work, you first need to click on the Viewer to select it. If you have selected the Node Graph, pressing K inserts a Copy node. (See K under "Node Graph".)
	L	Play forward.
	M	Display Matte, or alpha channel as transparent overlay.
	MMB	Fit Viewer to image.
	O	Show / hide overlays.

Toolbox	P	Disable (pause) the display refresh of the Viewer.
	R	Display red channel / RGB toggle.
	RMB (or press and hold the spacebar)	Display Viewer menu.
	S	Display Viewer Settings dialog.
	Shift+left arrow	Move left on the timeline by the specified increment amount.
	Shift+right arrow	Move right on the timeline by the specified increment amount.
	Shift+A	Display "other" channel / RGB toggle. Current input only. (Default = Alpha).
	Shift+B	Display Blue channel / RGB toggle. Current input only.
	Shift+Backspace	Activate Wipe. Cycle images on right side.
	Shift+Ctrl+R	Resize Viewer to maximum and fit image.

Toolbox	Shift+F	Maximum Viewer window toggle.
	Shift+G	Display Green channel / RGB toggle. Current input only.
	Shift+L	Display Luminance / RGB toggle. Current input only.
	Shift+M	Display Matte / RGB toggle. Current input only.
	Shift+numeric keypad	Nudge on-screen controls left, right, up, or down by increment. (See also Numeric keypad under "Viewers".)
	Shift+R	Display Red channel / RGB toggle. Current input only.
	Shift+W	Region of interest (ROI) toggle. (See also Alt+W under Viewers.)
	Tab	2D / 3D view toggle.
	U	Update Viewer display. Used when Pause is active (press P).
	W	Toggles Viewer "blend," split-screen display, on/off. This was previously called the "wipe" mode. (See also I under "Viewers".)

Toolbox	MMB	Repeat the last item used from the menu.