JavaScript

Strings

NOTE:

```
1.length
Ex: var txt = "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
    document.getElementById("demo").innerHTML = txt.length;
2. Special Characters
The backslash escape character turns special characters into string characters:
Ex: var x = 'It\'s alright';
  var y = "We are the so-called \"Vikings\" from the north.";
  document.getElementById("demo").innerHTML = x + "<br>" + y;
Output: It's alright
        We are the so-called "Vikings" from the north.
3. Strings Can be Objects
Normally: var x = "John" // type is string
Using new keyword: var y = new String("John") // type is object
//(x == y) is true because x and y have equal values
// (x === y) is false because x and y have different types (string and
object)
Ex2: var x = new String("John");
       var y = new String("John");
       document.getElementById("demo").innerHTML = (x==y);
// (x == y) is false because x and y are different objects
// (x === y) is false because x and y are different objects
```

- 1. Comparing two JavaScript objects will always return false.
- 2. Don't create strings as objects. It slows down execution speed.

 The **new** keyword complicates the code. This can produce some unexpected results: