# **Node Guide: Script**

#### **Overview**

The Script node allows you to execute custom code within your workflow using supported programming languages. This is useful for logic, transformation, validation, or generating data on the fly.

#### **What This Node Does**

- Executes a code snippet written in a selected language
- Can access existing variables from the flow using {{variable\_name}} syntax
- Returns the output of the script, which can be stored in a variable and used later in the workflow

## **Configuration Details**

### 1. Language Selection

Choose one of the supported script languages from the dropdown:

- JavaScript
- Java
- Python
- C++

## 2. Script Editor

- Write the code directly in the editor provided
- You can click on prebuilt **standard functions**, **modules**, and **supported built-ins** to insert them into your code

• Use {{variable\_name}} to insert workflow variable values into your code

## 3. Output Handling

- Choose whether to store the result of the script in a variable
- If selected, the result will be accessible to downstream nodes via that variable

## **Inputs**

- Script: Type directly in the editor
- Variables: Use variables from the dropdown list to insert into your code using {{variable\_name}}

## **Outputs**

- Result of the script execution
- · Captured into a variable if specified

### When to Use

Use this node when you want to:

- Perform dynamic calculations
- Apply custom logic, validations, or formatting
- Generate or transform data during the workflow
- Use external libraries or built-in functions to derive results

**Example Flow: Generate Unique File Name** 

Scenario

You want to create a filename using a user's ID and the current timestamp.

### Flow Steps

### 1. Script Node

o Language: JavaScript

```
Script:
```

## 2. Upload Node

• Uses generated\_filename as the destination file name

## **Summary**

The Script node is a flexible execution block where you can run JavaScript, Python, Java, or C++ code inside your workflow. It supports variable injection, standard libraries, and lets you optionally return output for further use.