

On Traffic Prediction in Backbone Networks for Adaptive Proactive Protection

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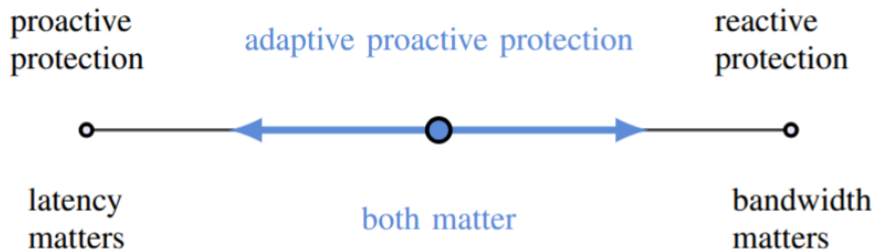
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Quality of Service enhancement with Resilient routing and Machine learning

- QoS enhancement \Rightarrow (in our case) increasing the availability (uptime) of a network
- with Resilient Routing
- and Machine learning

Reactive vs Proactive approaches



Resilient routing: A simple example

- Very important packet from *A* to *D*...

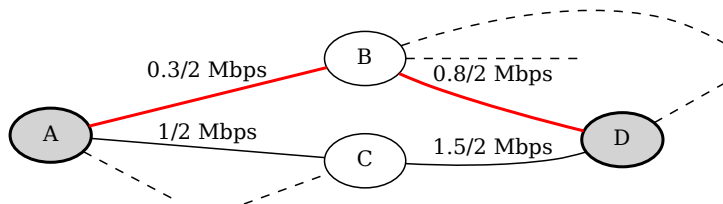


Figure 1: Possible routes in a network

Resilient routing: A simple example

- Very important packet from *A* to *D*...

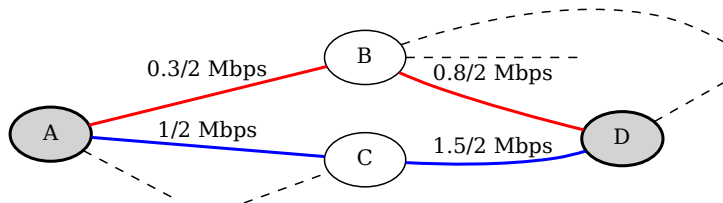


Figure 2: Possible routes in a network

- Send it on a backup route too!

The problem

Which backup route will have the required capacity?

- Idea: predict the free capacity for each edge – in a short time-distance.

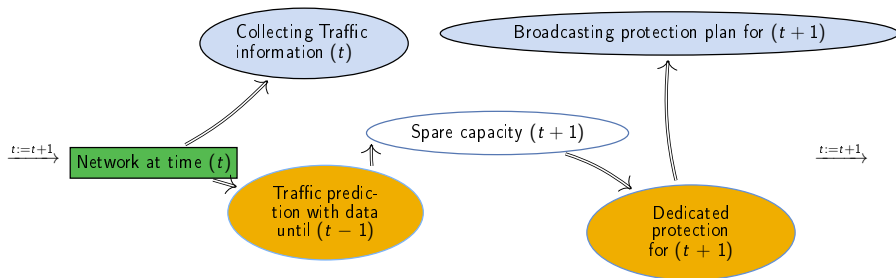


Figure 3: Quality of Service enhancement framework

Energy Sciences Network – ESNet

- ~ 141 links
- Bandwidth usage data, 30sec resolution
- A previous study: Mogyorósi et al.¹

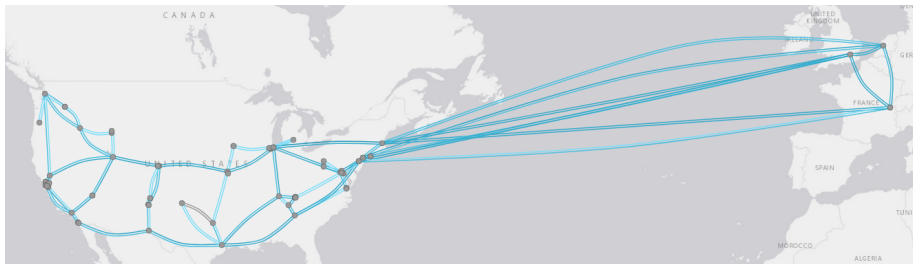


Figure 4: ESNet ²

¹Mogyorósi et al.: Adaptive Protection of Scientific Backbone Networks Using Machine Learning[1]

²source: <https://my.es.net/>

- 3 months examined: 2024-08-01 – 2024-11-30

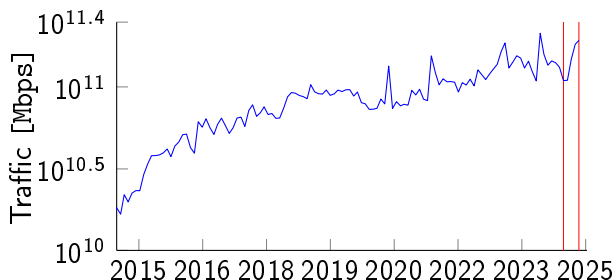


Figure 5: Total bandwidth usage ¹

¹source: <https://my.es.net/>

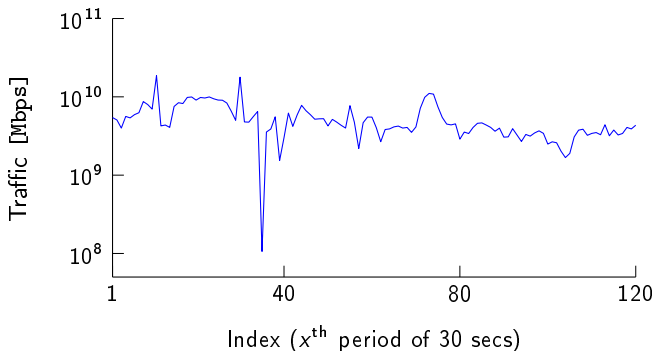


Figure 6: Example: LASV–L OSA 2024-08-01 00:00:00-01:00:00 ¹

¹source: <https://my.es.net/>

ARIMA – Autoregressive Integrated Moving Average

$$X'_t = c + \sum_{i=1}^p \phi_i X'_{t-i} + \sum_{i=1}^q \theta_i \epsilon_{t-i} + \epsilon_t$$

- X'_t – state of the (d -th order differenced) time series at time t
- c – "drift" / "trend"
- ϕ_i – autoregressive term (p of them)
- θ_i – moving average term (q of them)
- ϵ – "white noise" / "random walk" / $\mathcal{N}(0, 1)$
- d – order of differencing ²

²source: Forecasting: principles and practice [2]

ARIMA – Autoregressive Integrated Moving Average

- Determining the optimal ϕ, θ : using Maximum Likelihood Estimation
- Recalculate for every time-step t
- Determining the optimal p, d, q : by trial and error...

TCN – Temporal Convolutional Networks

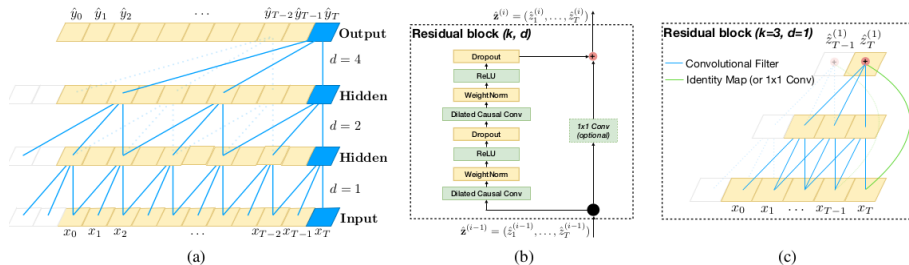


Figure 7: The TCN architecture ³

- Causal convolutions: enforced via right-shifts in subsequent layers
- Residual connections: a highway for gradients

³Bai et al.: An Empirical Evaluation of Generic Convolutional and Recurrent Networks for Sequence Modeling[3]

TCN – Temporal Convolutional Networks

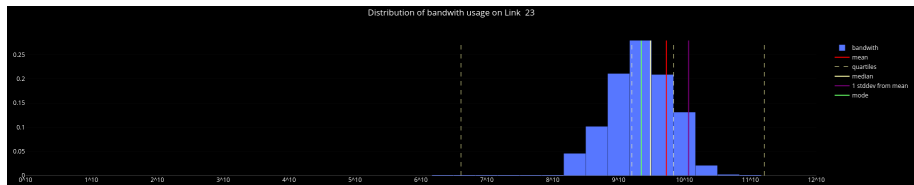


Figure 8: The data distribution is \sim log-normal on most links, when 0-values are removed.

TCN – Temporal Convolutional Networks

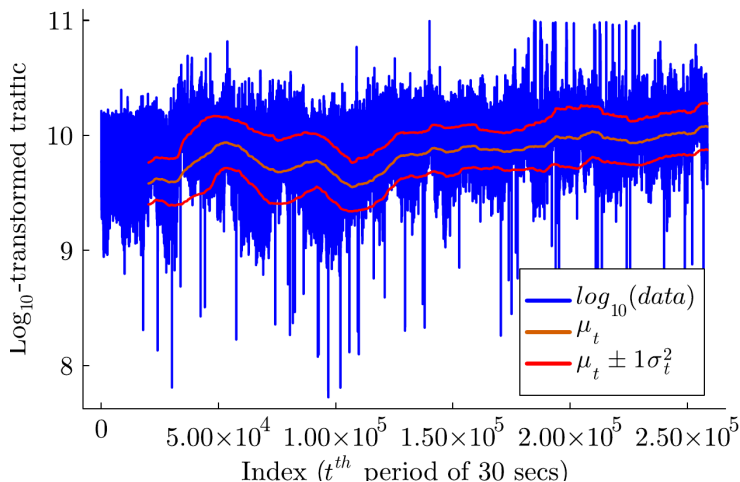


Figure 9: Normalization is crucial: normalize using a running mean and variance.

TCN – Temporal Convolutional Networks

- Train (and validate) on the first 85% of the data
- Test on the rest
- Possible TCN hyperparameters: number of layers, kernel size, number of channels, size of lookback window, dropout rate, etc.

TCN – Unfavorable cases

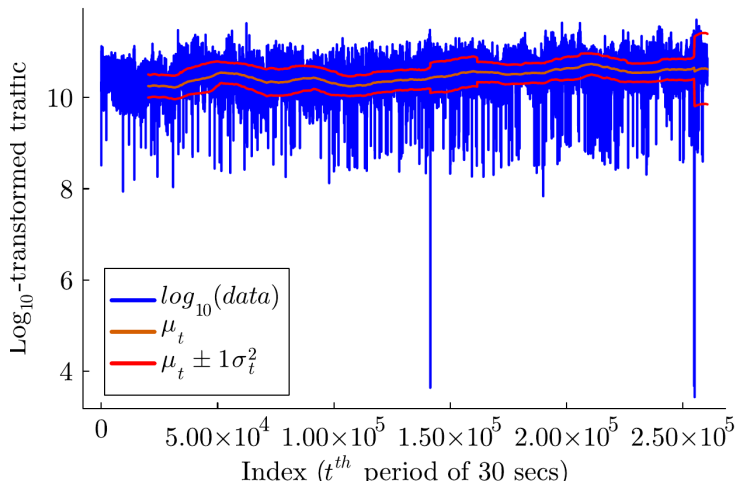


Figure 10: Unfavorable case. Note the sudden increase in variance after $t = 2.5 \times 10^5$

Evaluation results

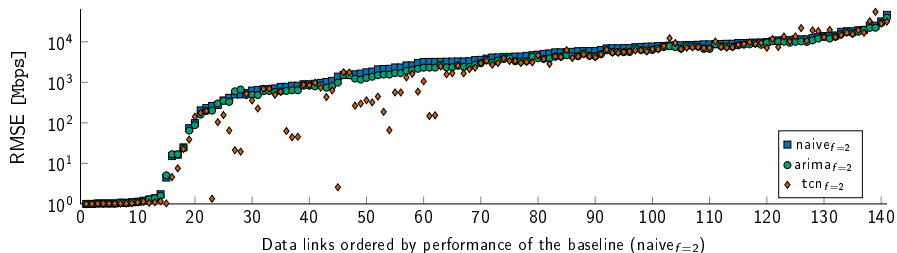


Figure 11: Model performance evaluation on a per-link basis, with a forecast distance of 2 units.

Evaluation results

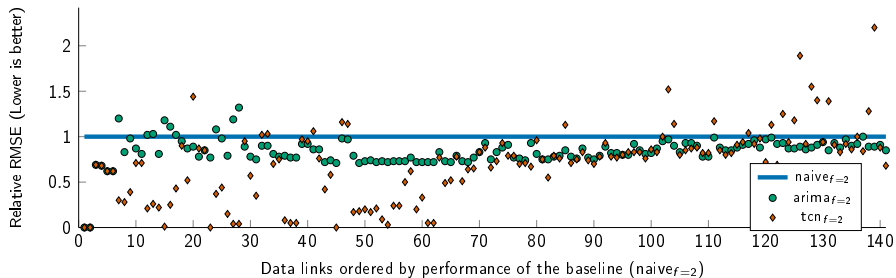


Figure 12: Model performance compared to the baseline on a per-link basis, with a forecast distance of 2 units.

Evaluation results

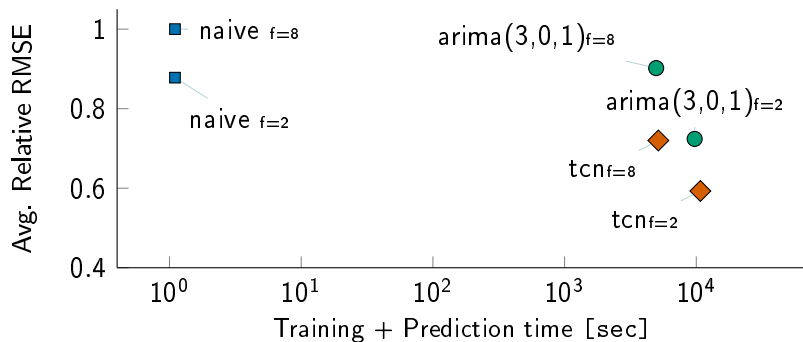


Figure 13: Average of per-link relative model losses vs absolute runtimes

Future directions

- Collect more data.
- Using multiple input channels with different running window-based transformations (normalizations) of the same data
- Devise a full adaptive protection scheme

Source code available at: <https://gitlab.com/dobaipatakyattila/qoserm-tsa>

Thank you for Your attention!



Ferenc Mogyorosi, Alija Pasic, Richard Cziva, Peter Revisnyei, Zsolt Kenesi, and Janos Tapolcai.

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