

Современные нейросетевые технологии

Лекция 5. Процесс обучения сетей

Сроки выполнения



github.com/balezz/modern_dl Двухслойная линейная сеть: A3 – 06.10.2021 г.

Дополнительные материалы:

- dlcourse.ai
- cs231n.stanford.edu
- cs230.stanford.edu



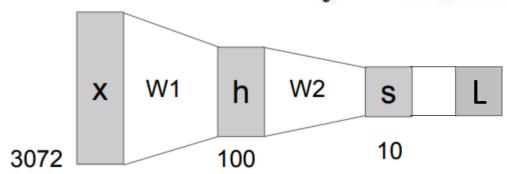
Neural Networks

Linear score function:

$$f = Wx$$

2-layer Neural Network

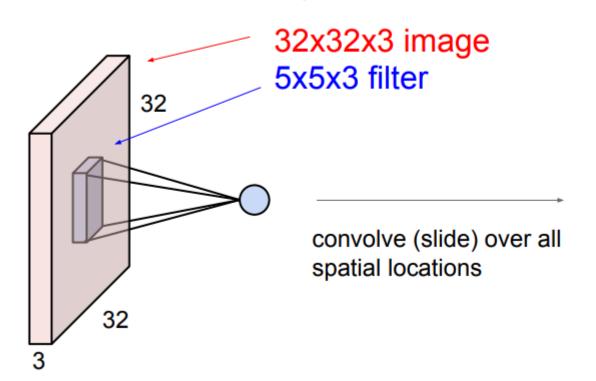
$$f = W_2 \max(0, W_1 x)$$



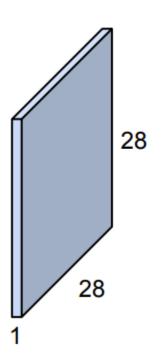
$$\frac{dL}{dx} = \frac{dh}{dx} \cdot \frac{ds}{dh} \cdot \frac{dL}{ds}$$



Convolutional Layer



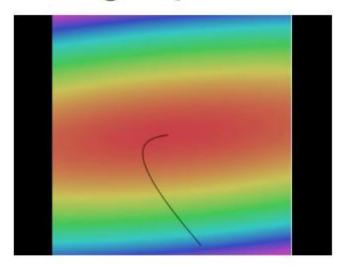
activation map





Learning network parameters through optimization





```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

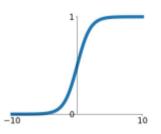
Landscape image is CC0 1.0 public domain Walking man image is CC0 1.0 public domain



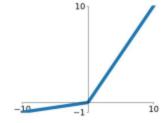
Activation Functions

Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

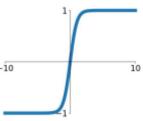


Leaky ReLU max(0.1x, x)



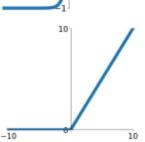
tanh

tanh(x)



ReLU

 $\max(0, x)$

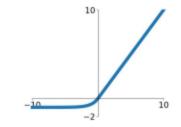


Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

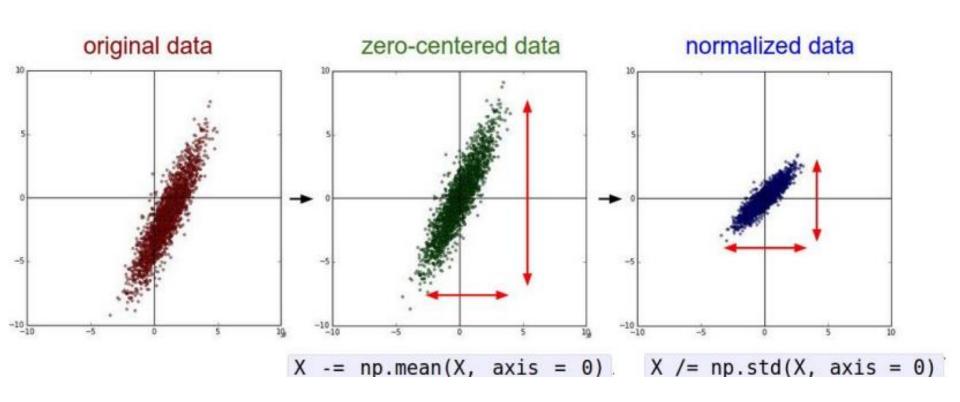
ELU

$$\begin{cases} x & x \ge 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$

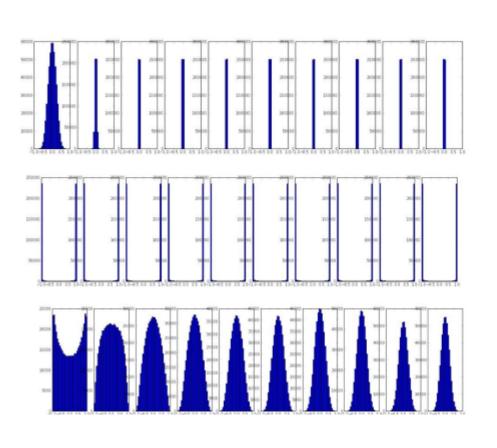


на прошлом занятии









Initialization too small:

Activations go to zero, gradients also zero. No learning

Initialization too big:

Activations saturate (for tanh), Gradients zero, no learning

Initialization just right:

Nice distribution of activations at all layers, Learning proceeds nicely

<u>НА ПРОШЛОМ ЗАНЯТИИ</u>



Batch Normalization

[loffe and Szegedy, 2015]

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\}$; Parameters to be learned: γ , β

Output: $\{y_i = BN_{\gamma,\beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$$
 // mini-batch mean

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$$
 // mini-batch variance

$$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma^2 + \epsilon}}$$
 // normalize

$$y_i \leftarrow \gamma \hat{x}_i + \beta \equiv BN_{\gamma,\beta}(x_i)$$
 // scale and shift

Note: at test time BatchNorm layer functions differently:

The mean/std are not computed based on the batch. Instead, a single fixed empirical mean of activations during training is used.

(e.g. can be estimated during training with running averages)

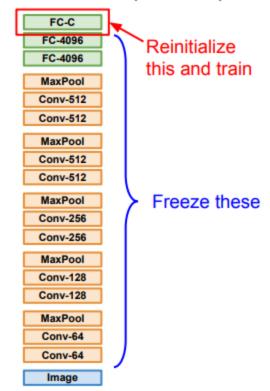


Transfer Learning with CNNs

1. Train on Imagenet

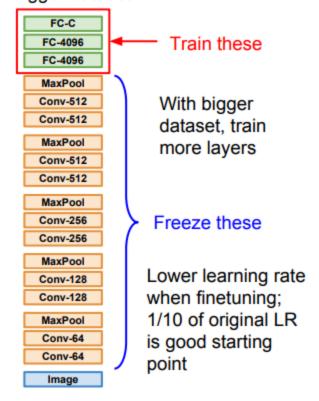
FC-1000 FC-4096 FC-4096 MaxPool Conv-512 Conv-512 MaxPool Conv-512 Conv-512 MaxPool Conv-256 Conv-256 MaxPool Conv-128 Conv-128 MaxPool Conv-64 Conv-64 **Image**

2. Small Dataset (C classes)



Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

3. Bigger dataset

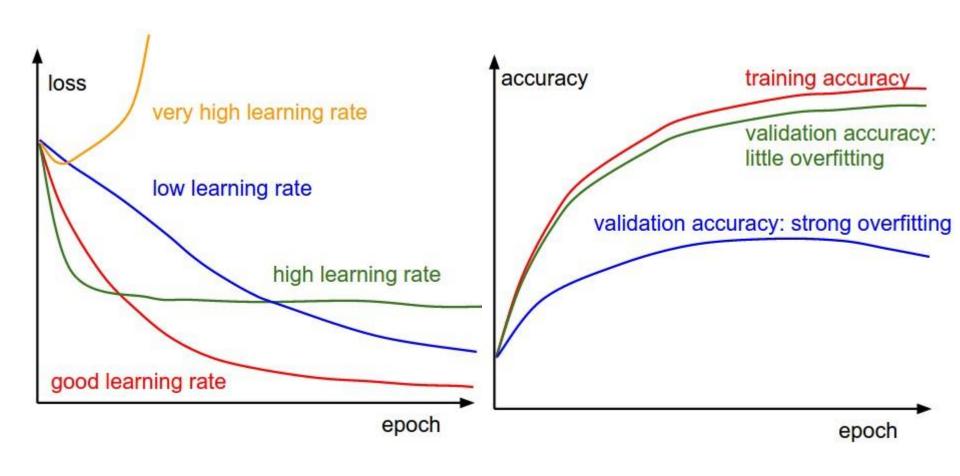




- 1. Collect, label and preprocess data.
- 2. Choose the network architecture.
- 3. Check that the loss is reasonable. (e.g. 2.3 for 10 classes)
- 4. Overfitting on small data subset (e.g. 20 samples).

```
Finished epoch 195 / 200: cost 0.002694, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 196 / 200: cost 0.002674, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 197 / 200: cost 0.002655, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002635, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 199 / 200: cost 0.002617, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 200 / 200: cost 0.002597, train: 1.000000, val 1.000000, lr 1.000000e-03 finished optimization. best validation accuracy: 1.000000
```







Random Search vs. Grid Search

Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

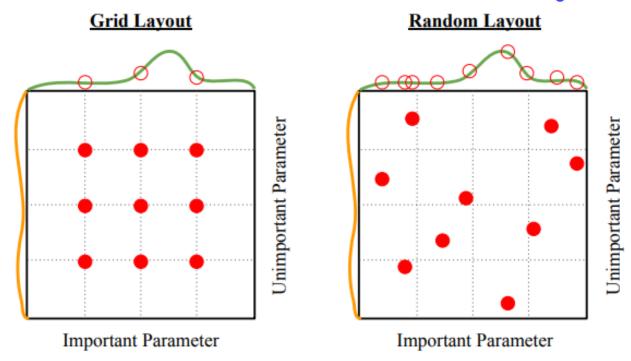


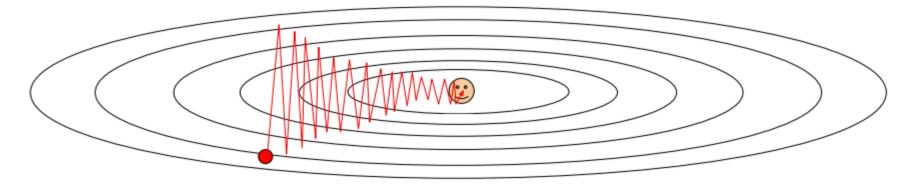
Illustration of Bergstra et al., 2012 by Shayne Longpre, copyright CS231n 2017



Optimization: Problems with SGD

What if loss changes quickly in one direction and slowly in another? What does gradient descent do?

Very slow progress along shallow dimension, jitter along steep direction



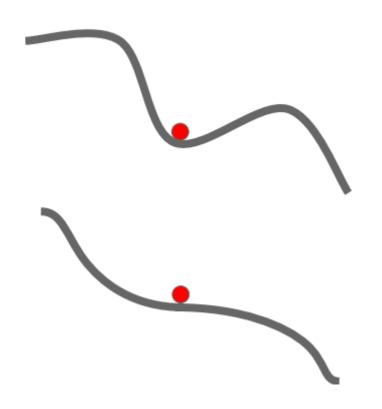
Loss function has high **condition number**: ratio of largest to smallest singular value of the Hessian matrix is large



Optimization: Problems with SGD

What if the loss function has a local minima or saddle point?

Zero gradient, gradient descent gets stuck



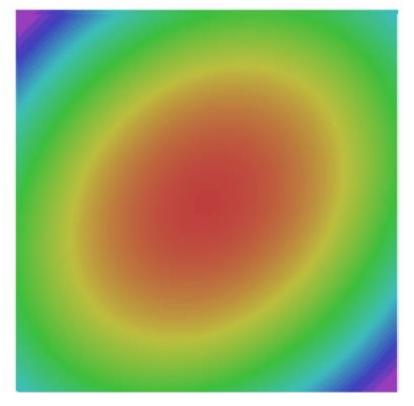


Optimization: Problems with SGD

Our gradients come from minibatches so they can be noisy!

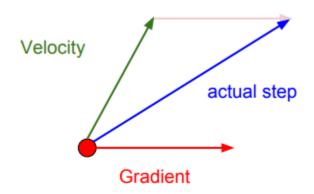
$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W)$$





Momentum update:



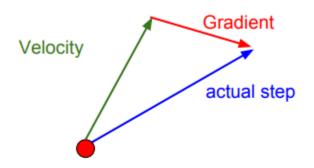
Combine gradient at current point with velocity to get step used to update weights

Nesterov, "A method of solving a convex programming problem with convergence rate O(1/k^2)", 1983 Nesterov, "Introductory lectures on convex optimization: a basic course", 2004 Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

v – velocity, mean of gradients ρ – friction, 0.9 – 0.99

Nesterov Momentum



"Look ahead" to the point where updating using velocity would take us; compute gradient there and mix it with velocity to get actual update direction

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

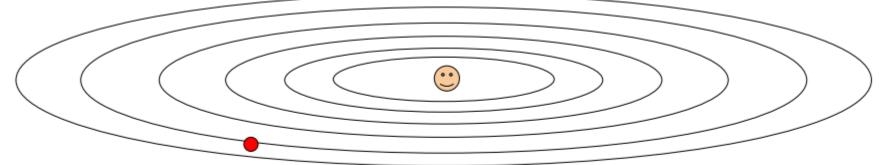
Change of variables $\tilde{x}_t = x_t + \rho v_t$ and rearrange:

$$\begin{aligned} v_{t+1} &= \rho v_t - \alpha \nabla f(\tilde{x}_t) \\ \tilde{x}_{t+1} &= \tilde{x}_t - \rho v_t + (1+\rho)v_{t+1} \\ &= \tilde{x}_t + v_{t+1} + \rho(v_{t+1} - v_t) \end{aligned}$$



AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```



Q: What happens with AdaGrad?

Progress along "steep" directions is damped; progress along "flat" directions is accelerated



RMSProp

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
Step size decays to zero over long time
```



RMSProp

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
grad_squared = decay_rate * grad_squared + (1 - decay_rate) * dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```



Adam (almost)

```
first_moment = 0
second_moment = 0
while True:
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx

    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    x -= learning_rate * first_moment / (np.sqrt(second_moment) + 1e-7))
Momentum

AdaGrad / RMSProp
```

Sort of like RMSProp with momentum



Adam (full form)

```
first_moment = 0
second_moment = 0
for t in range(1, num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx

    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx

first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)

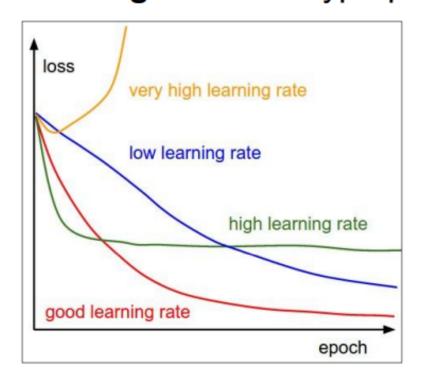
x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
AdaGrad / RMSProp
```

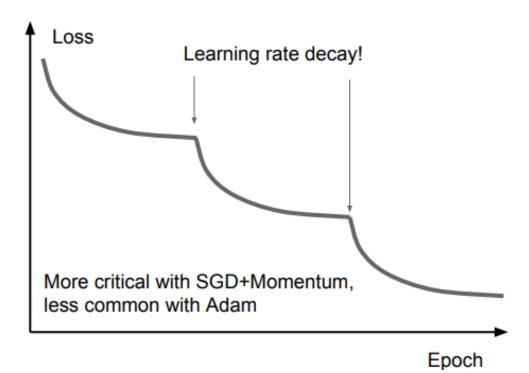
Bias correction for the fact that first and second moment estimates start at zero

Adam with beta1 = 0.9, beta2 = 0.999, and learning_rate = 1e-3 or 5e-4 is a great starting point for many models!



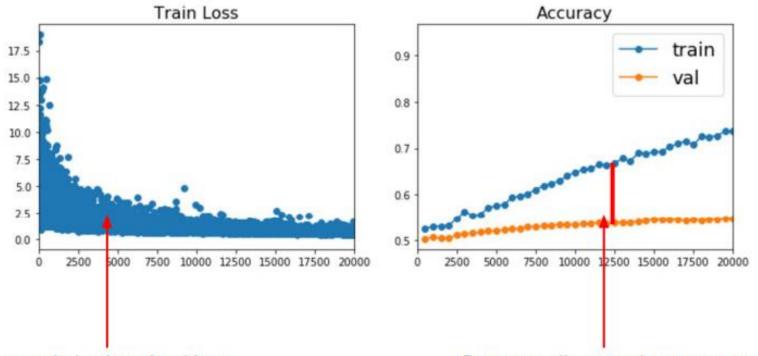
SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.







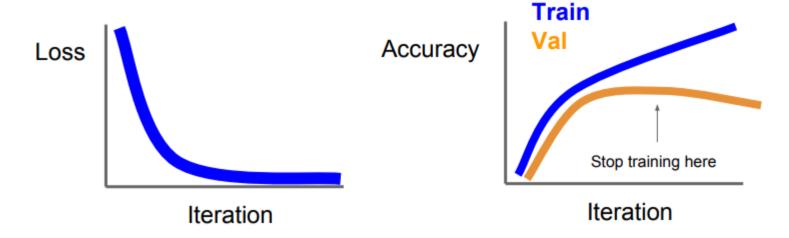
Beyond Training Error



Better optimization algorithms help reduce training loss But we really care about error on new data - how to reduce the gap?



Early Stopping



Stop training the model when accuracy on the validation set decreases

Or train for a long time, but always keep track of the model snapshot that worked best on val



Regularization: Add term to loss

$$L=rac{1}{N}\sum_{i=1}^{N}\sum_{j
eq y_i}\max(0,f(x_i;W)_j-f(x_i;W)_{y_i}+1)+\lambda R(W)$$

In common use:

L2 regularization

L1 regularization

Elastic net (L1 + L2)

$$R(W) = \sum_k \sum_l W_{k,l}^2$$
 (Weight decay)

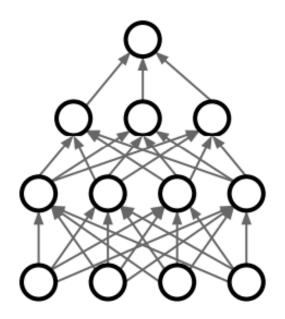
$$R(W) = \sum_k \sum_l |W_{k,l}|$$

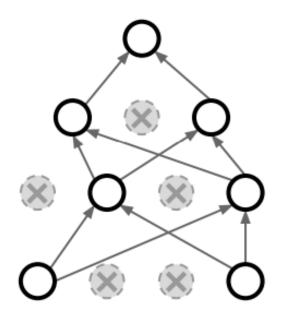
$$R(W) = \sum_k \sum_l eta W_{k,l}^2 + |W_{k,l}|$$



Regularization: Dropout

In each forward pass, randomly set some neurons to zero Probability of dropping is a hyperparameter; 0.5 is common

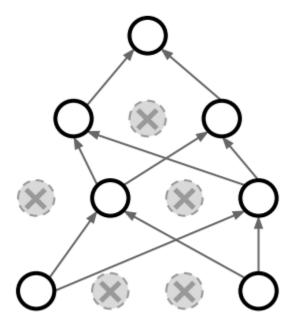






Regularization: Dropout

How can this possibly be a good idea?

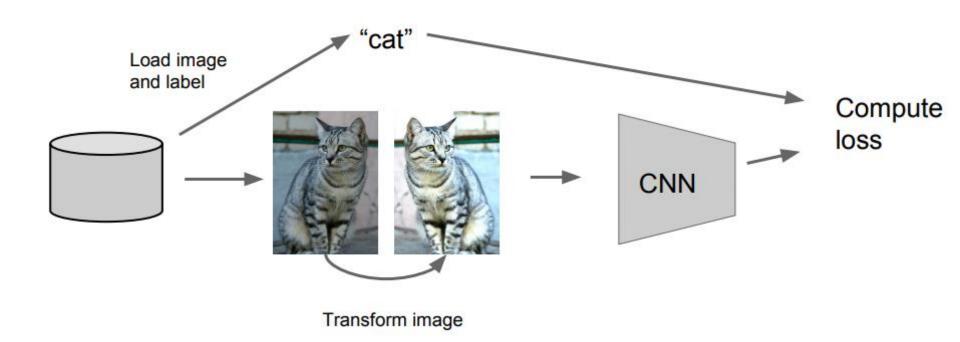


Forces the network to have a redundant representation; Prevents co-adaptation of features





Regularization: Data Augmentation



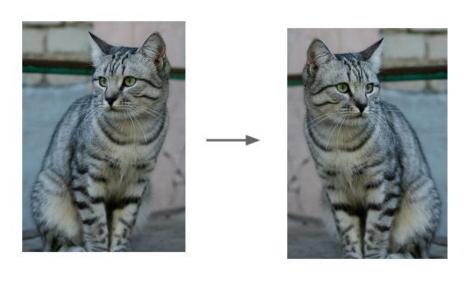


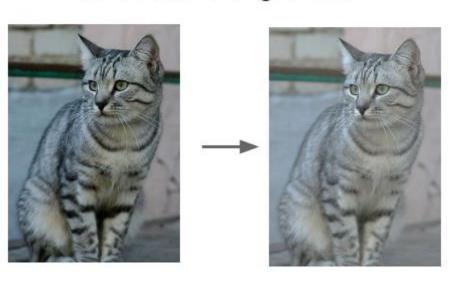
Data Augmentation

Horizontal Flip

Color Jitter

Simple: Randomize contrast and brightness







Data Augmentation Random crops and scales

Training: sample random crops / scales ResNet:

- Pick random L in range [256, 480]
- Resize training image, short side = L
- Sample random 224 x 224 patch

Testing: average a fixed set of crops ResNet:

- 1. Resize image at 5 scales: {224, 256, 384, 480, 640}
- 2. For each size, use 10 224 x 224 crops: 4 corners + center, + flips

