# Clustering (part 2)

INF 553: Foundations and Applications of Data Mining

## **Clustering**

Clustering: Given a set of points, with a notion of distance between points, group the points into some number of clusters

#### **♦** Algorithms:

- Agglomerative hierarchical clustering:
  - Centroid (for Euclidean spaces)
  - Clustroid (for non-Euclidean spaces)

#### Point assignment

- K-means
- > BFR: extend k-means to handle large data set
- > CURE.

## k-means clustering

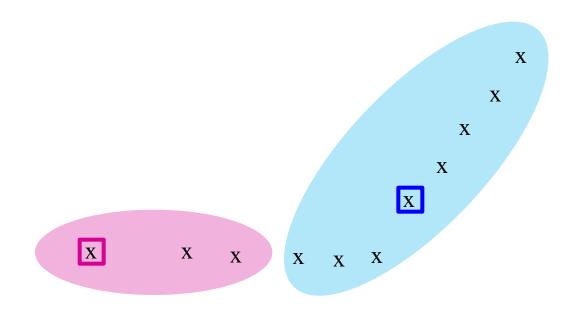
## k-means Algorithm(s)

- Point Assignment Algorithm
- Assumes Euclidean space/distance
- **◆** Start by picking *k*, the number of clusters
- **◆** Initialize clusters by picking one point per cluster
  - Example: Pick one point at random, then **k-1** other points, each as far away as possible from the previous points.

## **Populating Clusters**

- ◆ 1) For each point, place it in the cluster whose current centroid it is nearest
- ◆ 2) After all points are assigned, update the locations of centroids of the *k* clusters
- ◆ 3) Reassign all points to their closest centroid
  - Sometimes moves points between clusters
- Repeat 2 and 3 until convergence
  - ➤ Convergence: Points don't move between clusters and centroids stabilize.

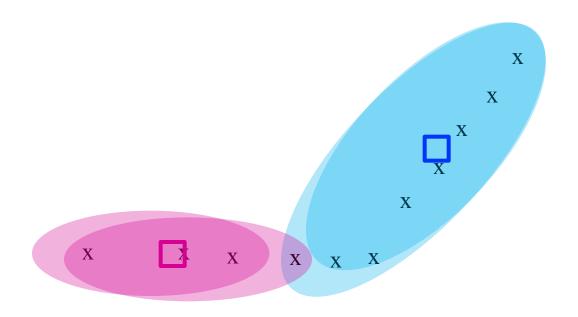
## **Example: Assigning Clusters**



x ... data point

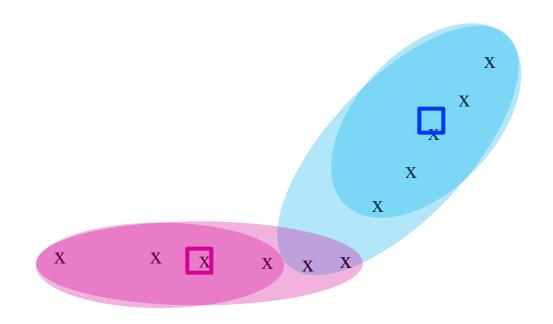
... centroid

## **Example: Assigning Clusters**



 $\stackrel{X}{\square}$  ... data point ... centroid

## **Example: Assigning Clusters**



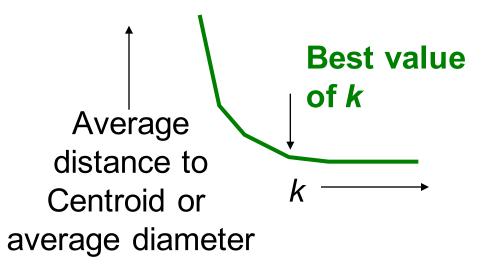
 $\stackrel{X}{\square}$  ... data point ... centroid

Clusters at the end

## Getting the k right

#### How to select *k*?

- ◆ Try different **k**, looking at the change in the average distance to centroid as **k** increases
- Average falls rapidly until right k, then changes little



## **Intuition on Picking k**

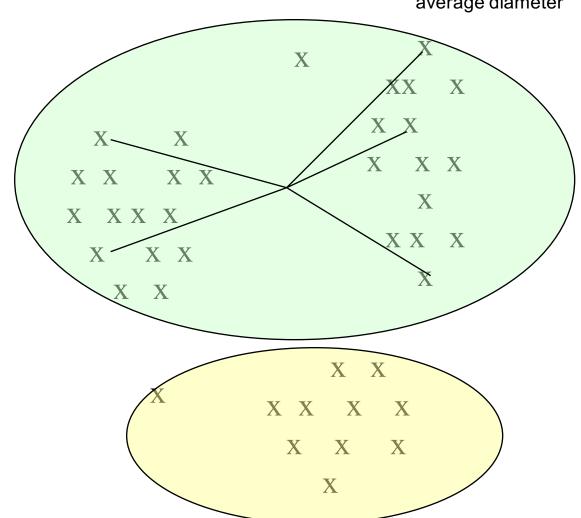
- Consider a data set with three natural clusters
- ◆ If we force a merge of two of these natural clusters, the diameter jumps quickly
  - Diameter of cluster = maximum distance between any two points of the cluster
  - Radius of cluster = maximum distance between all points and the centroid
  - ➤ Measure of appropriateness for a cluster (e.g., average radius or diameter) grows slowly, as long as the number of clusters we assume is at or above the true number of clusters.

## Example: Picking k

Average distance to Centroid or average diameter

### Too few;

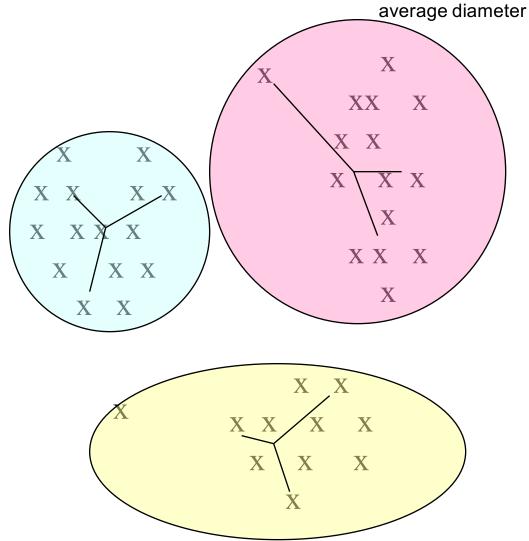
many long distances to centroid.



## Example: Picking k

Average distance to Centroid or

Just right; distances rather short.

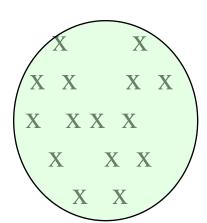


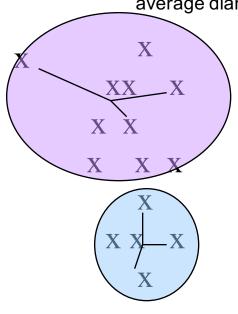
## Example: Picking k

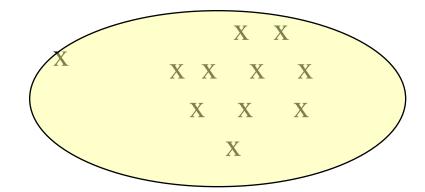
Average distance to Centroid or average diameter

#### Too many;

little improvement in average distance.







## Picking the initial K points

## **◆**Approach 1: Sampling

- Cluster a sample of the data using hierarchical
- clustering, to obtain k clusters
- Pick a point from each cluster (e.g. point closest to centroid)
- Sample fits in main memory

## **◆**Approach 2: Pick "dispersed" set of points

- Pick first point at random
- Pick the next point to be the one whose minimum distance from the selected points is as large as possible
- $\triangleright$  Repeat until we have k points.

## Complexity

- ◆In each round, we have to examine each input point exactly once to find closest centroid
- $\bullet$  Each round is O(kN) for N points, k clusters
- But the number of rounds to convergence can be very large!
- ◆ Can we cluster in a single pass over the data?

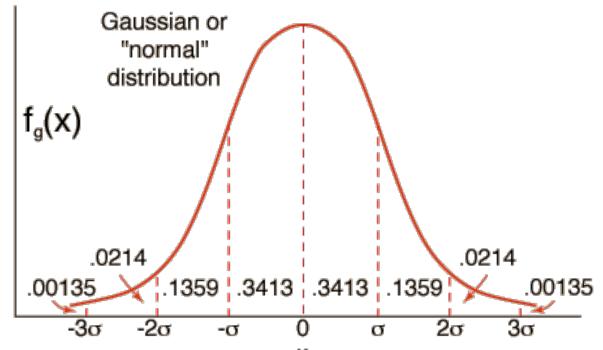
## The BFR Algorithm

Extension of k-means to large data

## **BFR Algorithm**

- BFR [Bradley-Fayyad-Reina]
- **◆** Extension of *k*-means to large data
- ◆ is a variant of k-means designed to handle very large (disk-resident) data sets
- Assumes that clusters are normally distributed around a centroid in a Euclidean space
  - Standard deviations in different dimensions may vary
    - Clusters are axis-aligned ellipses
- ◆ Efficient way to summarize clusters (want memory required O(clusters) and not O(data)).

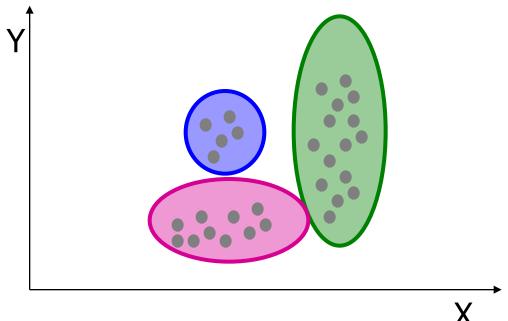
#### **Normal Distribution**



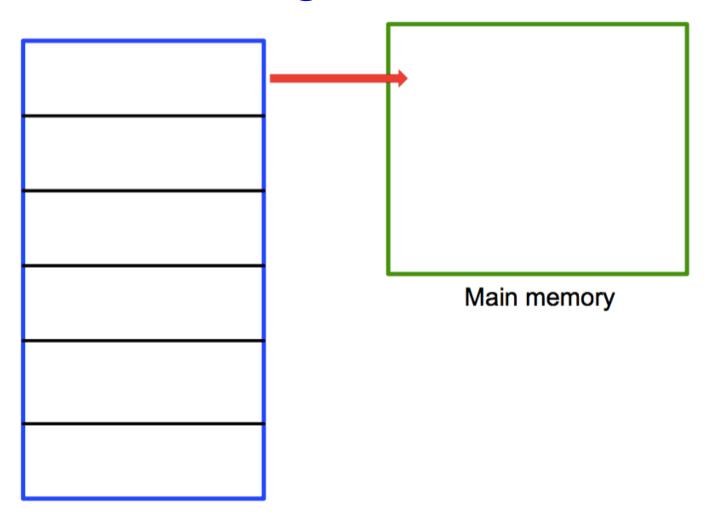
- Can quantify the likelihood of finding a point in the cluster at a given distance from the centroid along each dimension
- Standard deviation in different dimensions may vary

#### **BFR Clusters**

 Normal distribution assumption implies that clusters "look like" axis-aligned ellipses

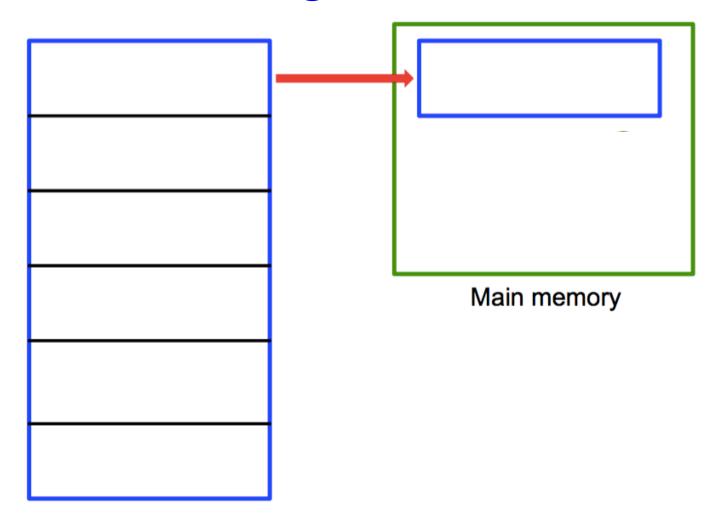


## **BFR Algorithm: Overview**



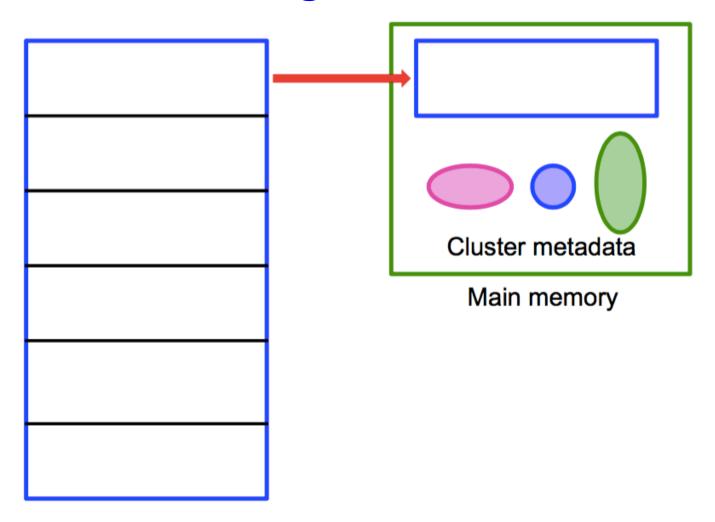
Data on disk

## **BFR Algorithm: Overview**



Data on disk

## **BFR Algorithm: Overview**



Data on disk

## **BFR Algorithm**

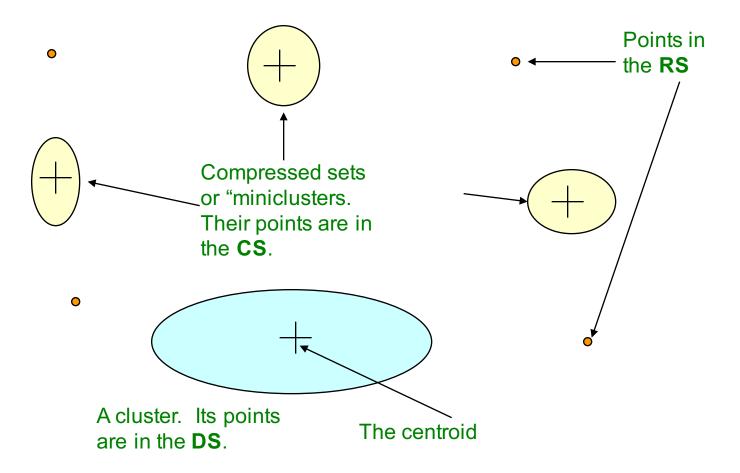
- Points are read from disk one main-memory-full at a time
- Most points from previous memory loads are summarized by simple statistics
- ◆ To begin, from the initial load we select the initial k centroids by some sensible approach:
  - Take **k** random points
  - Take a small random sample and cluster optimally
  - ➤ Take a sample; pick a random point, and then
     k-1 more points, each as far from the previously selected points as possible.

#### **Three Classes of Points**

#### 3 sets of points which we keep track of:

- Discard set (DS):
  - Points close enough to a centroid to be summarized
- Compression set (CS):
  - Groups of points that are close together but not close to any existing centroid
  - These points are summarized, but not assigned to a cluster
  - Called a "minicluster"
- **◆** Retained set (RS):
  - Isolated points waiting to be assigned to a compression set.

#### **BFR: "Galaxies" Picture**



**Discard set (DS):** Close enough to a centroid to be summarized **Compression set (CS):** Summarized, but not assigned to a<sub>2</sub>Gluster **Retained set (RS):** Isolated points

## **Summarizing Sets of Points**

For each cluster, the discard set (DS) is <u>summarized</u> by:

- ◆ The number of points, N
- ◆ The vector SUM of length d dimensions, whose i<sup>th</sup> component is the sum of the coordinates of the points in the i<sup>th</sup> dimension
- ◆ The vector SUMSQ of length d dimensions, whose i<sup>th</sup> component is the sum of squares of coordinates in i<sup>th</sup> dimension.

A cluster.

All its points are in the DS.

The centroid

## **Summarizing Points: Comments**

- ◆ 2d + 1 values represent any size cluster
  - $\triangleright$  Two vectors of length d = number of dimensions
  - One integer N
- Average in each dimension (the centroid) can be calculated as SUM<sub>i</sub> / N
  - $\triangleright$  **SUM**<sub>i</sub> =  $i^{th}$  component of **SUM**
- Variance of a cluster's discard set in dimension i is: (SUMSQ<sub>i</sub> / N) – (SUM<sub>i</sub> / N)<sup>2</sup>
  - > And standard deviation is the square root of that (o<sub>i</sub>)
- Next step: Actual clustering.

**Note:** Dropping the "axis-aligned" clusters assumption would require storing full covariance matrix to summarize the cluster. So, instead of **SUMSQ** being a *d*-dim vector, it would be a *d* x *d* matrix, which is too big!

## **BFR Algorithm**

#### Processing a "Memory-Load" of points:

- ◆ 0) From the initial load we selected the initial *k* centroids
- ◆ 1) Find those points that are "sufficiently close" to a cluster centroid and add those points to that cluster and the DS
  - These points are so close to the centroid that they can be summarized and then discarded
  - > Adjust statistics of the clusters to account for the new points
  - > Add to Ns, SUMs, SUMSQs
  - More on "sufficiently close" later...

**Discard set (DS):** Close enough to a centroid to be summarized. **Compression set (CS):** Summarized, but not assigned to a cluster **Retained set (RS):** Isolated points.

## BFR Algorithm (2)

- ◆ 2) Use any main-memory clustering algorithm to cluster the remaining points and the old Retained Set (RS)
  - "Miniclusters" of more than one point are summarized, added to the CS
    - Summarized in same way (SUM, SUMSQ, N)
  - Singleton clusters (outlying points) become the RS
- 3) Consider merging miniclusters in the Compression Set (CS)
  - Miniclusters from the last step
  - Can't merge with a cluster, but may merge with one another
  - Use earlier criteria (merge clusters with smallest distance between centroids, or whose resulting cluster has smallest diameter or radius, etc.)
  - More on this later...

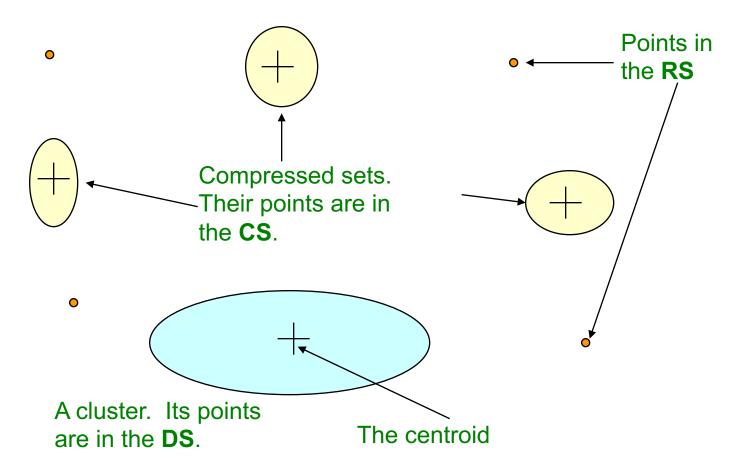
**Discard set (DS):** Close enough to a centroid to be summarized. **Compression set (CS):** Summarized, but not assigned to a cluster 29 **Retained set (RS):** Isolated points

## BFR Algorithm (3)

- ◆ 4) Points that are assigned to a cluster or minicluster are written out with their assignment to secondary memory
  - (discard DS and CS from memory)
- ◆ (Repeat steps 1 to 4 for all memory-sized chunks of input data)
- ◆ 5) If this is the last chunk of input data, decide what to do with remaining CS and RS
  - Can treat them as outliers and not cluster them at all Or
  - > Or Merge sets in CS and points in RS with their nearest cluster:
  - 1. Assign each point in RS to cluster with nearest centroid
  - 2. Combine each minicluster in the CS with the cluster whose centroid is closest to the centroid of the minicluster.

**Discard set (DS):** Close enough to a centroid to be summarized. **Compression set (CS):** Summarized, but not assigned to a cluster 30 **Retained set (RS):** Isolated points

#### **BFR: "Galaxies" Picture**



Discard set (DS): Close enough to a centroid to be summarized.

Compression set (CS): Summarized, but not assigned to a cluster 31

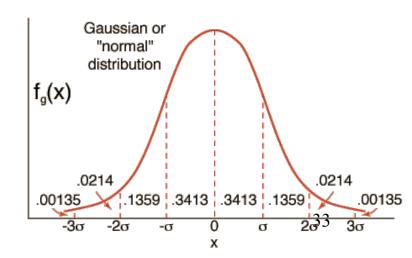
Retained set (RS): Isolated points

#### A Few Details...

- Q1) How do we decide if a point is "close enough" to a cluster that we will add the point to that cluster?
  - New distance measure
- Q2) How do we decide whether two compressed sets (CS) deserve to be combined into one?

## **How Close is Close Enough?**

- Q1) We need a way to decide whether to put a new point into a cluster (and discard)
- The Mahalanobis distance is less than a threshold
- ◆ High likelihood of the point belonging to cluster with the currently nearest centroid.



#### **Mahalanobis Distance**

- Normalized Euclidean distance from centroid
- Cluster C has centroid  $(c_1, ..., c_d)$  and standard deviations  $(\sigma_1, ..., \sigma_d)$
- ightharpoonup Point P=(p<sub>1</sub>, ..., p<sub>d</sub>)
  - 1. Normalize in each dimension:  $(p_i c_i) / \sigma_i$  where  $\sigma_i$  = standard deviation of points in the cluster in the *i*<sup>th</sup> dimension
  - 2. Take sum of squares
  - 3. Take square root.

$$\sqrt{\sum_{i=1}^{d} \left(\frac{p_i - c_i}{\sigma_i}\right)^2}$$

## Example 7.9

Example 7.9 Suppose a cluster consists of the points (5,1), (6,-2), (7,0)

- Average in each dimension (the centroid)
   can be calculated as SUM<sub>i</sub> / N
- Variance of a cluster's discard set in dimension i is:
   (SUMSQ<sub>i</sub> / N) (SUM<sub>i</sub> / N)<sup>2</sup>
- Standard variation?

## Example 7.9 Standard variation? Suppose a cluster consists of the points (5,1), (6,-2), (7,0)

- Average in each dimension (the centroid)
   can be calculated as SUM<sub>i</sub> / N
- Variance of a cluster's discard set in dimension i is:
   (SUMSQ<sub>i</sub> / N) (SUM<sub>i</sub> / N)<sup>2</sup>

The centroid is SUM/N = [6, -1/3]In the first dimension, the variance is

$$110/3 - (18/3)^2 = 0.667$$

The standard variation =  $\sqrt{0.667} = 0.816$ 

In second dimension, the variance is

$$5/3 - (-1/3)^2 = 1.56$$

So the standard variation is 1.25.

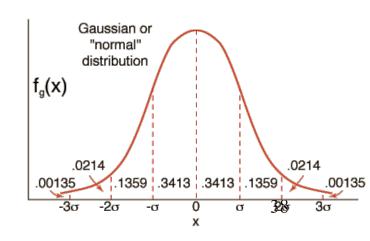
#### **Mahalanobis Distance**

To decide whether to assign point p to a cluster:

- Compute Mahalanobis distance between p and each of the cluster centroids
- Choose cluster whose centroid has smallest Mahalanobis distance from p
- If this distance is less than a threshold, add p to the cluster
  - E.g., threshold might be 2 or 4 standard deviations from mean
  - If points are truly normally distributed, very small probability we will not include point that should be in the cluster.

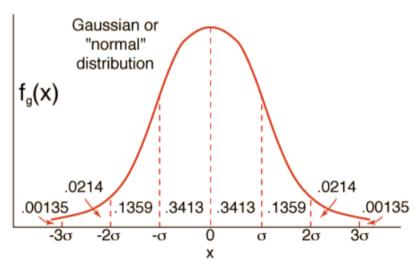
#### **Mahalanobis Distance**

- If clusters are normally distributed in d dimensions, then after transformation, one standard deviation =  $\sqrt{d}$ 
  - $\triangleright$  i.e., 68% of the points of the cluster will have a Mahalanobis distance  $<\sqrt{d}$
- Accept a point for a cluster if its M.D. is < some threshold, e.g. 2 standard deviations



## **Mahalanobis Acceptance Criterion**

- Suppose point P is one standard dimension away from centroid in each dimension
  - Each  $y_i = 1$  and so the MD of P is  $\sqrt{d}$



#### We have **d** dimensions

68% of points have MD  $\leq \sqrt{d}$ 

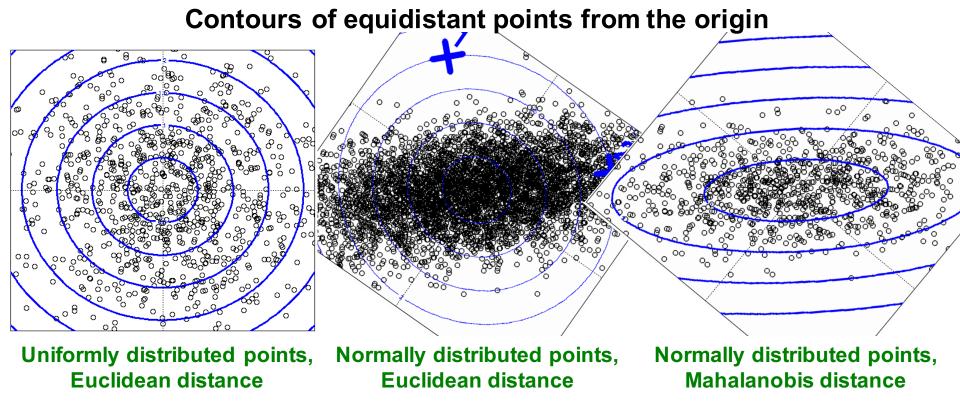
95% of points have MD  $\leq 2\sqrt{d}$ 

99% of points have MD  $\leq 3\sqrt{d}$ 

Accept a point for a cluster if its M.D. is < some threshold, e.g. 2 standard deviations

## Picture: Equal M.D. Regions

Euclidean vs. Mahalanobis distance



#### **Should 2 CS clusters be combined?**

#### Q2) Should 2 CS miniclusters be combined?

- Another method (in addition to earlier ones)
- Compute the variance of the combined minicluster
  - > N, SUM, and SUMSQ allow us to make that calculation quickly
- Combine if the combined variance is below some threshold
- Many alternatives: Treat dimensions differently, consider density.

# The CURE Algorithm

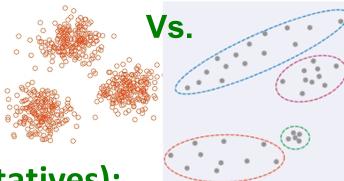
Extension of *k*-means to clusters of arbitrary shapes

## Problem with BFR/k-means

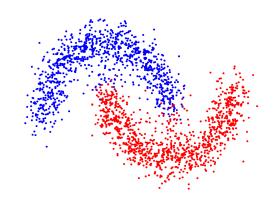
- Assumes clusters are normally distributed in each dimension
- ➤And axes are fixed ellipses at an angle are not OK



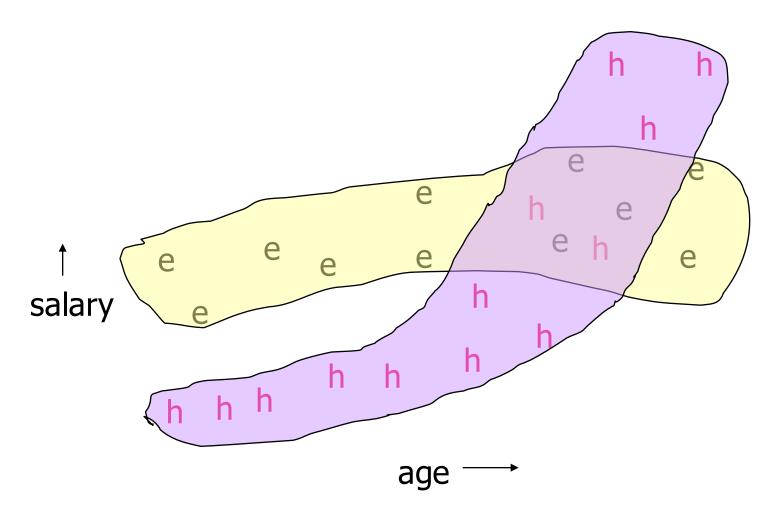
#### The CURE Algorithm



- CURE (Clustering Using REpresentatives):
  - > Assumes a Euclidean space
  - > Allows clusters to assume any shape
  - > Uses a collection of representative points to represent clusters.



## **Example: University Salaries**



## **Starting CURE**

#### 2 Pass algorithm. Pass 1:

 O) Pick a random sample of points that fit in main memory

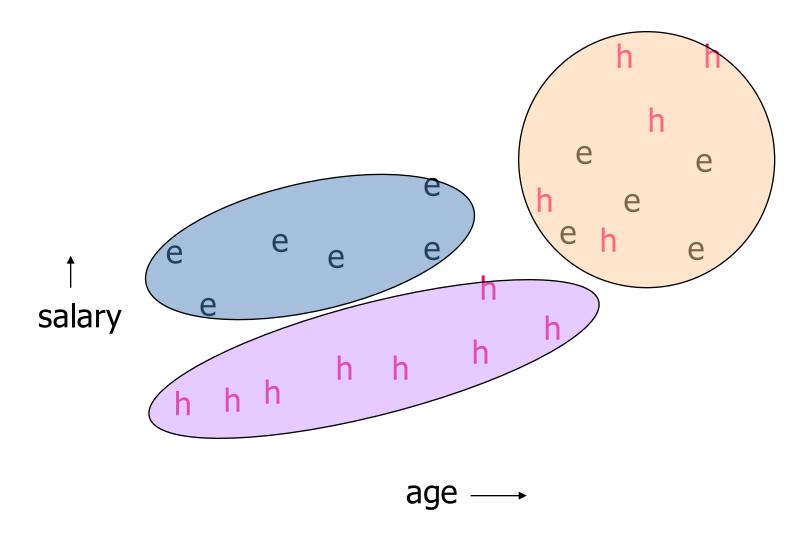
#### ◆ 1) Initial clusters:

Cluster these points hierarchically – group nearest points/clusters

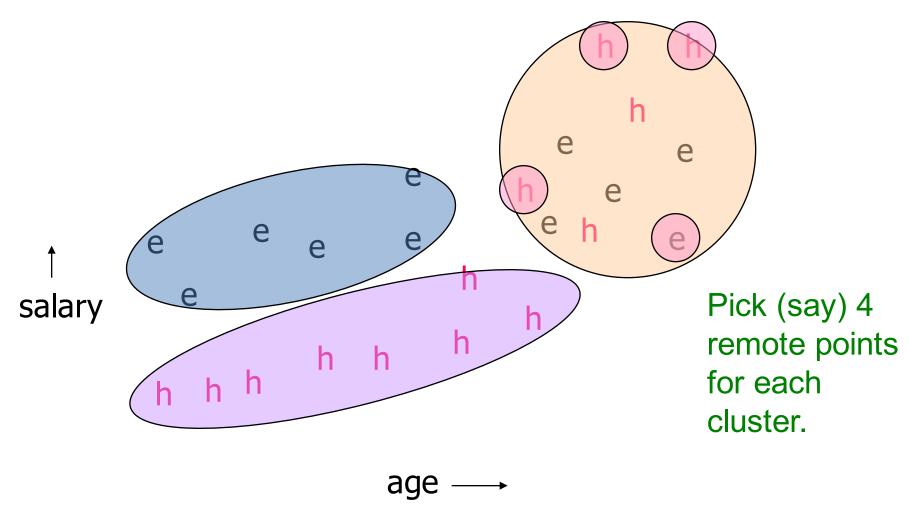
#### **◆ 2)** Pick representative points:

- For each cluster, pick a sample of points, as dispersed as possible
- From the sample, pick representatives by moving them (say) 20% toward the centroid of the cluster.

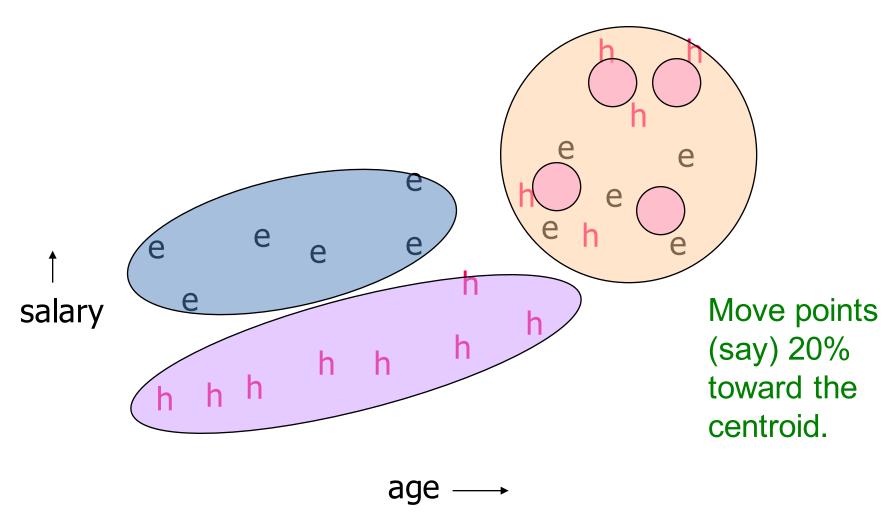
# **Example: Initial Clusters**



## **Example: Pick Dispersed Points**



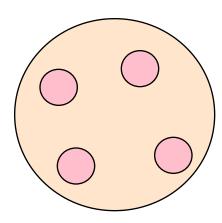
## **Example: Pick Dispersed Points**



## **Finishing CURE**

#### **Pass 2:**

Now, rescan the whole dataset and visit each point p in the data set



- Place it in the "closest cluster"
  - Normal definition of "closest":
    Find the closest representative to p and assign it to representative's cluster.

n

## **Example: A Circle and a Ring Cluster**

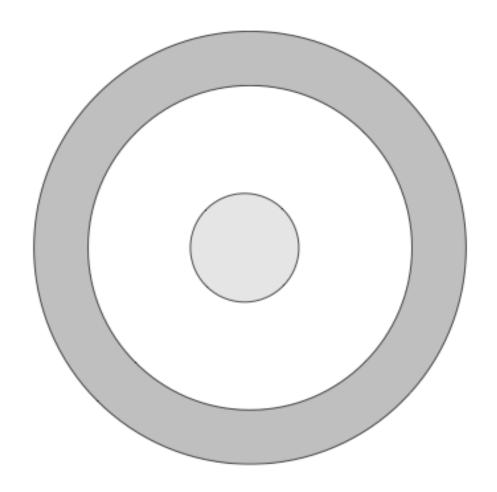


Figure 7.12: Two clusters, one surrounding the other

## **Starting CURE**

#### 2 Pass algorithm

#### Pass 1:

- 0) Pick random sample of points that fits in main memory
- ◆ 1) Initial clusters:
  - > Cluster these points hierarchically group nearest points/clusters
  - Note: don't use distance between centroids: centroids are same!
- **◆ 2)** Pick representative points:
  - For each cluster, pick a sample of **representative points**, as dispersed as possible
- **◆ 3) Move representative points:** 
  - From the sample, move representatives by (say) 20% toward the centroid of the cluster
  - > Note: requires a Euclidean space.

## **Pick Representative Points in Clusters**

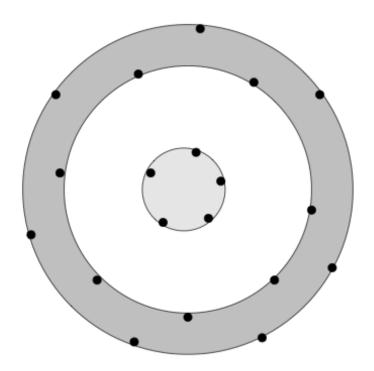


Figure 7.13: Select representative points from each cluster, as far from one another as possible

# Move Representative Points 20% of the Distance to Centroid

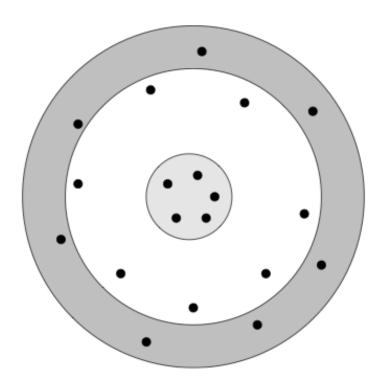


Figure 7.14: Moving the representative points 20% of the distance to the cluster's centroid

Note: both clusters have the same centroid!

## **Finishing CURE**

#### **Pass 2:**

- Now, rescan the whole dataset and visit each point p in the data set
- ◆ Place each point in the "closest cluster"
  - Normal definition of "closest": Find the closest representative to p and assign it to the representative's cluster
- ◆ End!

## **Notes on this Example**

- Could argue that the ring and the circle should be merged into one cluster, since their centroids are the same
- Whether we have one cluster or two depends on:
  - Fraction of the distance to the centroid that we move the representative points
  - Choice of how far apart representative points of two clusters need to be to avoid merger

## **MapReduce for Clustering Algorithms**

- Data Clustering using MapReduce: A Look at Various Clustering Algorithms Implemented with MapReduce Paradigm
- By Varad Meru
- http://www.slideshare.net/VaradMeru/dataclustering-using-map-reduce

## **MapReduce for Clustering Algorithms**

 Start (as usual) with k points representing initial cluster centroids

#### Mappers:

- > Receive portion of the data points and k centroids
- > Do distance calculations of each point from centroids
- Assign each point to its closest centroid
- Emit (clusterID, datapoint)

#### **♦ Reducers:**

- Work on a clusterID, list of data points in the cluster
- Computes new centroid for the cluster
- Writes centroid to a new centroid file for next MapReduce phase

#### **♦** Termination:

> After specified number of iterations or when clusters stabilize.

## **Summary**

 Clustering: Given a set of points, with a notion of distance between points, group the points into some number of clusters

#### **Algorithms:**

- > Agglomerative hierarchical clustering:
  - Centroid (for Euclidean spaces)
  - Clustroid (for non-Euclidean spaces)
- k-means:
  - Point assignment; Euclidean space; initialization, picking k
- > BFR
  - Extends k-means for data sets that don't fit in memory; assumes clusters are normally distributed about a centroid

#### > CURE

 Does not restrict the shape of clusters; represent clusters by a collection of representative points.