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Level: 2nd Year LMD Computer Science
Course: Algorithms and Data Structures 03
Lab Work No. 4
 (Stack & Queue)

Objective

Write a C program that checks whether a given string is a palindrome using:

- A stack implemented as a linked list
- A queue implemented as a linked list
- Ignoring spaces while checking

A string is a **palindrome** if it reads the same forward and backward.

Basic Structure of the Stack and Queue

```

1 // Stack Node
2 typedef struct SNode {
3     char data;
4     struct SNode *next;
5 } SNode;
6
7 // Queue Node
8 typedef struct QNode {
9     char data;
10    struct QNode *next;
11 } QNode;
12
13 // Queue structure
14 typedef struct {
15     QNode *front;
16     QNode *rear;
17 } Queue;

```

Program Requirements

What Your Program Must Do

1. Read a full line of text from the user.
2. Convert the string to uppercase (for uniform comparison).
3. For each alphabetic character:
 - Push it into the stack.
 - Enqueue it into the queue.
4. Compare:
 - Each pop from the stack.
 - With each dequeue from the queue.
5. If all characters match: print Palindrome, Otherwise -: print Not Palindrome.

```

1 Using Pointers Only
2
3 Your push() must return the new top of the stack:
4
5 top = push(top, ch);

```

```

1 And your pop() must return the new top as well:
2
3 top = pop(top, &value);

```

- Queue uses only single pointers in its struct.