

# Python Scraper Service - Deployment Guide

## Overview

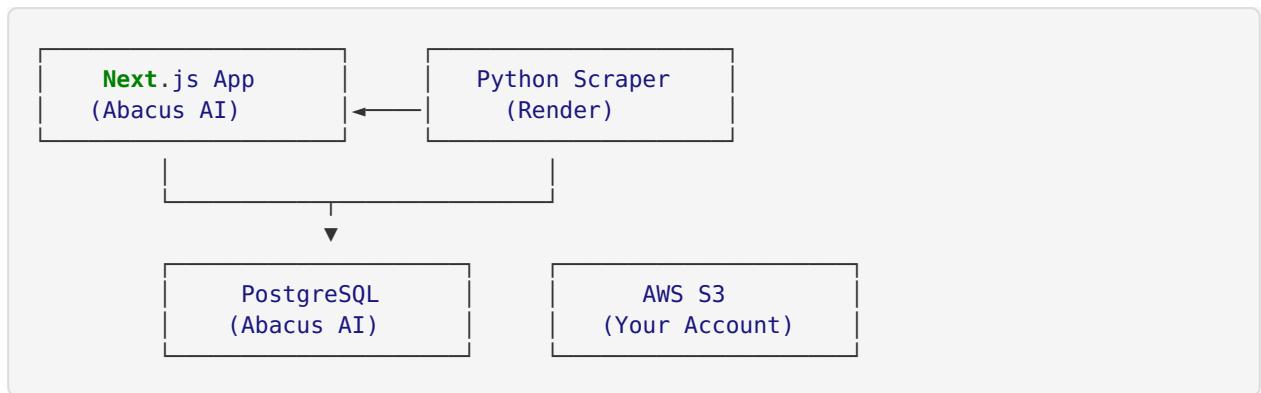
The Python Scraper Service is a Flask-based API that:

- Scrapes NBA and historical basketball player data
- Downloads and uploads player images to S3
- Populates the PostgreSQL database with elite shooter profiles
- Provides API endpoints for triggering scrapes and managing data
- Replaces the old `python-backend` service on Render

### **Key Features:**

- NBA.com Stats API integration
- Basketball-Reference.com web scraping
- Image processing and S3 storage
- Automated database backups
- RESTful API with authentication

## Architecture



## Directory Structure

```

python-scraper/
├── app.py                      # Flask API server
├── main.py                     # Main scraping pipeline
├── config.py                   # Configuration
├── database.py                 # Database operations
├── database_images.py          # Image database operations
├── requirements.txt             # Python dependencies (19 packages)
├── Procfile                     # Render start command
├── runtime.txt                  # Python version (3.11.6)
├── .env                         # Environment variables (DO NOT COMMIT)
├── .env.example                # Environment template
└── .gitignore                   # Git ignore rules

├── scrapers/                   # Web scrapers
│   ├── nba_scraper.py          # NBA.com Stats API
│   ├── basketball_reference_scraper.py # Historical data
│   ├── image_scraper.py        # Image downloader
│   └── video_frame_extractor.py # Video processing

├── storage/                    # S3 integration
│   └── s3_uploader.py          # AWS S3 uploader

├── backup/                     # Database backup system
│   ├── backup_manager.py       # Backup orchestration
│   ├── backup_config.py        # Backup configuration
│   └── scheduler.py            # Automated scheduling

├── utils/                      # Utilities
│   └── data_cleaner.py         # Data validation

└── migrations/                # Database migrations
    ├── apply_indexes.py        # Index management
    └── create_indexes.sql      # SQL indexes

```

## Prerequisites

### 1. AWS Account Setup

You **MUST** have your own AWS account with S3 configured:

#### Steps:

##### 1. Create AWS Account (if you don't have one)

- Go to <https://aws.amazon.com/>
- Sign up for free tier

##### 2. Create IAM User

- Go to AWS Console > IAM > Users
- Click "Create User"
- User name: `basketball-scraper`
- Enable "Programmatic access"

##### 3. Attach S3 Permissions

- Attach policy: `AmazonS3FullAccess`
- Or create custom policy with S3 read/write permissions

#### 4. Get Access Keys

- After user creation, go to “Security credentials”
- Click “Create access key”
- Choose “Application running on AWS compute service”
- **SAVE THESE CREDENTIALS** (you’ll need them later):
  - AWS\_ACCESS\_KEY\_ID
  - AWS\_SECRET\_ACCESS\_KEY

#### 5. Create S3 Bucket

- Go to S3 > Create Bucket
- Bucket name: basketball-shooters-media (or your preferred name)
- Region: us-west-2 (or your preferred region)
- Block all public access: **OFF** (images need to be publicly readable)
- Enable versioning: **Optional**
- Click “Create bucket”

#### 6. Configure Bucket Policy (for public read access)

- Go to your bucket > Permissions > Bucket Policy
- Add this policy (replace YOUR-BUCKET-NAME):

```
json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "PublicReadGetObject",
      "Effect": "Allow",
      "Principal": "*",
      "Action": "s3:GetObject",
      "Resource": "arn:aws:s3:::YOUR-BUCKET-NAME/*"
    }
  ]
}
```

## 2. Render Account

- Sign up at <https://render.com> (Free tier available)
- Connect your GitHub account

## 3. Database URL

- You already have this from the frontend deployment
- It's in /home/ubuntu/basketball\_app/basketball-analysis/.env

## Deployment Steps

### Step 1: Prepare the Code

The code is already prepared in /home/ubuntu/basketball\_app/python-scrapers/

Key files created:

- .env - Environment variables (configured)
- runtime.txt - Python 3.11.6

- .gitignore - Git ignore rules
- Procfile - Render start command

## Step 2: Update Environment Variables

Edit `/home/ubuntu/basketball_app/python-scraper/.env`:

```
# 1. Add your AWS credentials
AWS_ACCESS_KEY_ID=YOUR_AWS_ACCESS_KEY_HERE
AWS_SECRET_ACCESS_KEY=YOUR_AWS_SECRET_KEY_HERE
AWS_REGION=us-west-2
S3_BUCKET_NAME=basketball-shooters-media

# 2. Update frontend URL (after frontend is deployed)
NEXTJS_API_URL=https://your-app.abacus.ai/api

# 3. Database URL is already configured (from frontend)
# DATABASE_URL="postgresql://..." (already set)

# 4. API key is already generated
# API_SECRET_KEY=MSR9VABa1ETXlBkLoXzGpLfnGXsNDQm5C7VcrM-GnjI
```

## Step 3: Commit and Push to GitHub

```
cd /home/ubuntu/basketball_app

# Add python-scraper files
git add python-scraper/

# Commit changes
git commit -m "Add Python scraper service for deployment"

# Push to GitHub
git push origin main
```

**⚠️ IMPORTANT:** Make sure `.env` is in `.gitignore` and NOT committed!

## Step 4: Deploy to Render (Replacing Old Backend)

### Option A: Update Existing Service

#### 1. Go to Render Dashboard

- Navigate to <https://dashboard.render.com>
- Find your existing service: `basketball-analysis-backend`

#### 2. Update Settings

- Go to Settings
- Update “Root Directory”: `python-scraper`
- Update “Build Command”: `pip install -r requirements.txt`
- Update “Start Command”: `unicorn app:app --bind 0.0.0.0:$PORT --workers 2 --timeout 120`

#### 3. Update Environment Variables

- Go to Environment tab
- Add/Update these variables:

...

`DATABASE_URL=postgresql://`

```

role_98aaf8ef8:A0YpOM7kIQCJsj6RHvTtg2wgXkzmmGoT@db-98aaf8ef8.db003.hosteddb.reai.io:
5432/98aaf8ef8?connect_timeout=15

API_SECRET_KEY=MSR9VABa1ETXIBkLoXzGpLfnGXsNDQm5C7VcrM-Gnjl

AWS_ACCESS_KEY_ID=[Your AWS Access Key]
AWS_SECRET_ACCESS_KEY=[Your AWS Secret Key]
AWS_REGION=us-west-2
S3_BUCKET_NAME=basketball-shooters-media

NEXTJS_API_URL=https://your-app.abacus.ai/api

DEBUG=false
FLASK_ENV=production

BACKUP_BUCKET=basketball-shooters-media
LOCAL_BACKUP_DIR=/tmp/db_backups
BACKUP_ENCRYPTION_ENABLED=false
```

```

### 1. Trigger Deploy

- Click “Manual Deploy” > “Deploy latest commit”
- Wait for deployment to complete (5-10 minutes)

## Option B: Create New Service

### 1. Create New Web Service

- Go to Render Dashboard
- Click “New +” > “Web Service”
- Connect your GitHub repository

### 2. Configure Service

- Name: basketball-scraper-service
- Region: Oregon (US West) or closest to you
- Branch: main
- Root Directory: python-scraper
- Runtime: Python 3
- Build Command: pip install -r requirements.txt
- Start Command: gunicorn app:app --bind 0.0.0.0:\$PORT --workers 2 --timeout 120

### 3. Add Environment Variables

- Same as Option A above

### 4. Create Web Service

- Click “Create Web Service”
- Wait for deployment (5-10 minutes)

### 5. Delete Old Service (after testing)

- Go to old basketball-analysis-backend service
- Settings > Delete Service

## Step 5: Verify Deployment

Once deployed, test the following endpoints:

```
# Replace with your actual Render URL
SCRAPER_URL="https://basketball-scraper-service.onrender.com"
API_KEY="MSR9VABa1ETXlBkLoXzGpLfnGXsNDQm5C7VcrM-GnjI"

# 1. Health check (public endpoint)
curl $SCRAPER_URL/

# Expected: {"service":"Basketball Shooter Scraper","status":"running","timestamp":"..."} 

# 2. Detailed health (public endpoint)
curl $SCRAPER_URL/health

# Expected: {"status":"healthy","database":"connected","timestamp":"..."} 

# 3. List shooters (public endpoint)
curl "$SCRAPER_URL/api/shooters?limit=5"

# Expected: {"success":true,"count":0,"shooters":[]} (empty at first)
```

## Seeding the Database

After deployment, run the scraper to populate the database:

### Method 1: Via API (Recommended)

```
SCRAPER_URL="https://your-scraper.onrender.com"
API_KEY="MSR9VABa1ETXlBkLoXzGpLfnGXsNDQm5C7VcrM-GnjI"

# 1. Scrape NBA players (100 players)
curl -X POST "$SCRAPER_URL/api/scrape/nba" \
-H "X-API-Key: $API_KEY" \
-H "Content-Type: application/json" \
-d '{"limit": 100}'

# Expected: {"success":true,"message":"Scraped 100 NBA players","count":100}

# 2. Scrape historical players (50 players)
curl -X POST "$SCRAPER_URL/api/scrape/historical" \
-H "X-API-Key: $API_KEY" \
-H "Content-Type: application/json" \
-d '{"limit": 50}'

# Expected: {"success":true,"message":"Scraped 50 historical players","count":50}

# 3. Download images for shooters
curl -X POST "$SCRAPER_URL/api/scrape/images" \
-H "X-API-Key: $API_KEY" \
-H "Content-Type: application/json" \
-d '{"limit": 50}'

# Expected: {"success":true,"message":"Image pipeline completed"}

# 4. Verify data
curl "$SCRAPER_URL/api/shooters?limit=10"

# Expected: {"success":true,"count":10,"shooters": [...]}
```

## Method 2: Render Shell (Alternative)

If you need to run the scraper directly:

1. Go to Render Dashboard > Your Service
2. Click “Shell” tab
3. Run commands:

```
# Scrape NBA players
python main.py nba 100

# Scrape historical players
python main.py historical 50

# Run full pipeline
python main.py full

# Download images
python main.py images 50
```

## API Endpoints Reference

### Public Endpoints (No Auth Required)

| Endpoint             | Method | Description                   |
|----------------------|--------|-------------------------------|
| /                    | GET    | Basic health check            |
| /health              | GET    | Detailed health status        |
| /api/shooters        | GET    | List all shooters (paginated) |
| /api/shooters/<name> | GET    | Get shooter by name           |

### Protected Endpoints (API Key Required)

Include API key in headers: X-API-Key: your-api-key

| Endpoint               | Method | Description                  |
|------------------------|--------|------------------------------|
| /api/scrape/nba        | POST   | Scrape NBA players           |
| /api/scrape/historical | POST   | Scrape historical players    |
| /api/scrape/full       | POST   | Run full scraping pipeline   |
| /api/scrape/images     | POST   | Download and upload images   |
| /api/backup/daily      | POST   | Create daily backup          |
| /api/backup/full       | POST   | Full database backup         |
| /api/backup/list       | GET    | List available backups       |
| /api/backup/restore    | POST   | Restore from backup          |
| /webhook/nextjs        | POST   | Webhook for Next.js triggers |

## Example API Calls

```
# List shooters with pagination
curl "$SCRAPER_URL/api/shooters?limit=20&offset=0"

# Get specific shooter
curl "$SCRAPER_URL/api/shooters/Stephen%20Curry"

# Trigger NBA scrape
curl -X POST "$SCRAPER_URL/api/scrape/nba" \
-H "X-API-Key: $API_KEY" \
-H "Content-Type: application/json" \
-d '{"limit": 50}'

# Create backup
curl -X POST "$SCRAPER_URL/api/backup/full" \
-H "X-API-Key: $API_KEY"
```

## 🔒 Security Considerations

### API Key Management

#### 1. Keep API Key Secret

- Never commit `.env` to Git
- Store in Render environment variables
- Rotate periodically

#### 2. Share with Frontend

- Add API key to frontend environment variables
- Use for triggering scrapes from admin panel

#### 3. Regenerate if Compromised

```
```bash
```

```
# Generate new key
python3 -c "import secrets; print(secrets.token_urlsafe(32))"

# Update in Render environment
# Update in frontend .env
```
```

## AWS Security

### 1. IAM Best Practices

- Use least-privilege access
- Don't use root account credentials
- Enable MFA on AWS account

### 2. S3 Bucket Security

- Public read only (not write)
- Enable versioning for backups
- Set lifecycle policies for cost savings

### 3. Credential Rotation

- Rotate AWS access keys every 90 days
- Use AWS Secrets Manager for production

## Monitoring and Logs

### View Logs in Render

1. Go to Render Dashboard > Your Service
2. Click “Logs” tab
3. Monitor real-time logs
4. Filter by log level (INFO, WARNING, ERROR)

### Key Log Patterns

```
# Successful scrape
INFO    | scrapers.nba_scraper:scrape_nba_players:45 - Scraped 100 NBA players

# Database connection
INFO    | database:test_connection:332 - Database connection successful

# Image upload
INFO    | storage.s3_uploader:upload_to_s3:67 - Uploaded image to S3: s3://bucket/pat
h

# Error patterns
ERROR   | main:run_full_scrape:89 - NBA scraping failed: Connection timeout
```

## Set Up Alerts

### 1. Render Notifications

- Go to Service > Settings
- Enable “Deploy Notifications”
- Add webhook URL or email

## 2. Health Check Monitoring

- Use UptimeRobot or similar
- Monitor `https://your-scraper.onrender.com/health`
- Alert if status != "healthy"

## Scheduled Scraping

### Option 1: Render Cron Jobs

1. Create a new Cron Job in Render:

- Name: `daily-nba-scrape`
- Schedule: `0 6 * * *` (6 AM daily)
- Command: `python main.py nba 100`

2. Create another for historical:

- Name: `weekly-historical-scrape`
- Schedule: `0 6 * * 0` (6 AM Sundays)
- Command: `python main.py historical 50`

### Option 2: External Cron Service

Use a service like cron-job.org or EasyCron:

```
# Daily NBA scrape (6 AM)
curl -X POST "https://your-scraper.onrender.com/api/scrape/nba" \
-H "X-API-Key: your-key" \
-d '{"limit": 100}'\n\n# Weekly historical scrape (Sundays 6 AM)
curl -X POST "https://your-scraper.onrender.com/api/scrape/historical" \
-H "X-API-Key: your-key" \
-d '{"limit": 50}'
```

### Option 3: Frontend Trigger

Add an admin panel in your Next.js app to trigger scrapes manually or scheduled.



## Troubleshooting

### Database Connection Failed

**Symptom:** `{"status": "degraded", "database": "disconnected"}`

**Solutions:**

1. Check DATABASE\_URL in Render environment variables
2. Verify Abacus AI database is accessible from Render
3. Check network timeout (increase `connect_timeout` in DATABASE\_URL)
4. Verify PostgreSQL credentials are correct

### S3 Upload Failed

**Symptom:** `ERROR | storage.s3_uploader:upload_to_s3:67 - S3 upload failed: Access Denied`

**Solutions:**

1. Verify AWS credentials are correct
2. Check IAM user has S3 write permissions

3. Verify bucket name is correct
4. Check bucket region matches AWS\_REGION

## Scraper Timeout

**Symptom:** ERROR | main:run\_full\_scrape:89 - NBA scraping failed: Connection timeout

**Solutions:**

1. Increase timeout in Procfile: --timeout 180
2. Reduce scrape limit (try 50 instead of 100)
3. Add retry logic in scraper code
4. Check if source website is accessible

## Module Not Found

**Symptom:** ModuleNotFoundError: No module named 'X'

**Solutions:**

1. Verify requirements.txt includes all dependencies
2. Check Python version matches runtime.txt (3.11.6)
3. Clear build cache in Render and redeploy
4. Check for typos in import statements

## Out of Memory

**Symptom:** Service crashes during image processing

**Solutions:**

1. Upgrade Render plan (more RAM)
2. Reduce batch size for image processing
3. Use opencv-python-headless (already in requirements.txt)
4. Process images in smaller batches

## Render Free Tier Limitations

**Issues:**

- Service spins down after 15 minutes of inactivity
- First request after spin-down is slow (30-60 seconds)

**Solutions:**

1. Upgrade to paid plan (\$7/month) for always-on
2. Use UptimeRobot to ping service every 14 minutes
3. Accept cold start delays for free tier



## Environment Variables Checklist

Before deploying, ensure these are set in Render:

```

✓ DATABASE_URL           # PostgreSQL connection
✓ API_SECRET_KEY         # API authentication
✓ AWS_ACCESS_KEY_ID      # AWS credentials
✓ AWS_SECRET_ACCESS_KEY   # AWS credentials
✓ AWS_REGION              # AWS region (us-west-2)
✓ S3_BUCKET_NAME          # S3 bucket name
✓ NEXTJS_API_URL          # Frontend URL
✓ DEBUG                   # false
✓ FLASK_ENV                # production
✓ BACKUP_BUCKET            # Backup bucket (same as S3_BUCKET_NAME)
✓ LOCAL_BACKUP_DIR         # /tmp/db_backups
✓ BACKUP_ENCRYPTION_ENABLED # false

```

## Post-Deployment Checklist

- [ ] Service deployed successfully on Render
- [ ] Health check endpoint returns `{"status": "healthy"}`
- [ ] Database connection working
- [ ] AWS S3 credentials configured
- [ ] API key authentication working
- [ ] Run initial NBA scrape (100 players)
- [ ] Run initial historical scrape (50 players)
- [ ] Run image download pipeline
- [ ] Verify shooters in database
- [ ] Verify images uploaded to S3
- [ ] Test API endpoints from frontend
- [ ] Set up monitoring/alerts
- [ ] Configure scheduled scraping (optional)
- [ ] Update frontend with scraper URL
- [ ] Delete old python-backend service (if using new service)

## Related Documentation

- [Frontend Deployment Guide](#) (/home/ubuntu/basketball\_app/DEPLOYMENT\_ANALYSIS.md)
- [GitHub Updates Analysis](#) (/home/ubuntu/basketball\_app/GITHUB\_UPDATES\_ANALYSIS.md)
- [Python Scraper README](#) (/home/ubuntu/basketball\_app/python-scraper/README.md)

## Support

If you encounter issues:

1. Check Render logs first
2. Verify environment variables
3. Test locally if possible
4. Review this troubleshooting guide
5. Check AWS S3 and IAM permissions

**Last Updated:** December 13, 2024

**Service Version:** 1.0.0

**Python Version:** 3.11.6

**Flask Version:** 3.0.3