There you must follow the instructions and return the link to github repository containing your two exercises (if you made both).

When you return your work, you must make a self evaluation following this template:

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**Self Evaluation**

***Exercise 1***  
I have completed 90 % of the exercise requirements.  
I would give 8 points out of maximum 10p.  
Here is a description of what I did not manage to complete:

The points of player, enemies are confused.

Also, I don’t know how to use the value from other class. For example, I want to play.points – enemy’s point

Question1: Under player class, I want to get value:

playerPoint = playerHitPoint – enemyAttaPoint

the playerPoint can be changed each time. But I’m not successfully did that. Even I spent some days for it.

The player remaining point seems always change, I don’t know why. The expression are same.

Question2: When player is not attacked by enemy, the hitpoint should not decrease, but I don’t know why the number decrease to negative. The points case spent me many days.

***Exercise 2***I have completed 10 % of the exercise requirements.  
I would give 1 points out of maximum 10p.  
Here is a description of what I did not manage to complete:

I didn’t edit well layout

The links are not connected

The contents are not showing details

No shopping cart available

There is no time for more work.

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The peer review will be done following the same style. The peer reviews start after the submission time on 28th 23:59 has passed. After that you will have 48 hours time to do the peer review and everybody will need to review three other works. Here are the instructions for the peer reviews.

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Analyze both exercises by cloning the repository, running the code and reading the code.  
  
Check does the exercise match the requirements presented in the exercise instructions. Subtract points if some requirements do not work.  
  
Check is the code readable and understandable.  
Check does the code logic make sense.  
Check is the implementation following object oriented principles (especially exercise 1).

Use the following template for the review:  
  
**Evaluation***Exercise 1*  
Completed xx % of the exercise requirements.  
I would give xx points out of maximum 10p.  
Here is a description of my observations:\* EXAMPLE Enemies cannot attack  
\* EXAMPLE Player cannot move between rooms  
  
*Exercise 2*  
Completed xx % of the exercise requirements.  
I would give xx points out of maximum 10p.  
Here is a description of my observations:\* EXAMPLE Product detail view cannot use data, always the same product no matter which one was clicked  
\* EXAMPLE Shopping cart is static, nothing can be added

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