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Soal Nomor 1 (Single Linked List)

```
#include <iostream>
#include <iomanip>
#include <string>
using namespace std;

// ====== DEFINISI STRUKT ======

struct Product {
    string Nama;
    string SKU;
    int Jumlah;
    float HargaSatuan;
    float DiskonPersen;
};

struct Node;
typedef Node* address;

struct Node {
    Product info;
    address next;
};

struct List {
    address head;
};

// ====== DEKLARASI FUNGSI/PROSEDUR ======

float hitungHargaAkhir(Product P);
bool isEmpty(List L);
void createList(List &L);
address allocate(Product P);
void deallocate(address addr);
void insertFirst(List &L, Product P);
void insertLast(List &L, Product P);
void insertAfter(List &L, address Q, Product P);
void deleteFirst(List &L, Product &P);
void deleteLast(List &L, Product &P);
void deleteAfter(List &L, address Q, Product &P);
void updateAtPosition(List &L, int posisi, Product P);
void viewList(List L);
void searchByFinalPriceRange(List L, float minPrice, float maxPrice);
void MaxHargaAkhir(List L);

// ====== IMPLEMENTASI FUNGSI/PROSEDUR ======

float hitungHargaAkhir(Product P) {
    return P.HargaSatuan * (1 - P.DiskonPersen / 100.0);
}

bool isEmpty(List L) {
    return L.head == NULL;
}
```

```
void createList(List &L) {
    L.head = NULL;
}

address allocate(Product P) {
    address newNode = new Node;
    newNode->info = P;
    newNode->next = NULL;
    return newNode;
}

void deallocate(address addr) {
    delete addr;
}

void insertFirst(List &L, Product P) {
    address newNode = allocate(P);
    if (isEmpty(L)) {
        L.head = newNode;
    } else {
        newNode->next = L.head;
        L.head = newNode;
    }
}

void insertLast(List &L, Product P) {
    address newNode = allocate(P);
    if (isEmpty(L)) {
        L.head = newNode;
    } else {
        address temp = L.head;
        while (temp->next != NULL) {
            temp = temp->next;
        }
        temp->next = newNode;
    }
}

void insertAfter(List &L, address Q, Product P) {
    if (Q == NULL) {
        cout << "Node Q tidak valid!" << endl;
        return;
    }
    address newNode = allocate(P);
    newNode->next = Q->next;
    Q->next = newNode;
}

void deleteFirst(List &L, Product &P) {
    if (isEmpty(L)) {
        cout << "List kosong, tidak ada yang bisa dihapus!" << endl;
        return;
    }
    address temp = L.head;
    P = temp->info;
    L.head = L.head->next;
    deallocate(temp);
}

void deleteLast(List &L, Product &P) {
    if (isEmpty(L)) {
        cout << "List kosong, tidak ada yang bisa dihapus!" << endl;
    }
}
```

```

    return;
}

if (L.head->next == NULL) {
    P = L.head->info;
    deallocate(L.head);
    L.head = NULL;
} else {
    address temp = L.head;
    while (temp->next->next != NULL) {
        temp = temp->next;
    }
    P = temp->next->info;
    deallocate(temp->next);
    temp->next = NULL;
}
}

void deleteAfter(List &L, address Q, Product &P) {
    if (Q == NULL || Q->next == NULL) {
        cout << "Tidak ada node setelah Q atau Q tidak valid!" << endl;
        return;
    }
    address temp = Q->next;
    P = temp->info;
    Q->next = temp->next;
    deallocate(temp);
}

void updateAtPosition(List &L, int posisi, Product P) {
    if (isEmpty(L)) {
        cout << "List kosong!" << endl;
        return;
    }

    address temp = L.head;
    int idx = 1;

    while (temp != NULL && idx < posisi) {
        temp = temp->next;
        idx++;
    }

    if (temp == NULL) {
        cout << "Posisi " << posisi << " tidak ditemukan!" << endl;
        return;
    }

    Product oldData = temp->info;
    temp->info = P;

    cout << "\n==== Update Data Produk pada Posisi " << posisi << " ===" << endl;
    cout << "Data lama: " << oldData.Nama << " (SKU: " << oldData.SKU << ")" << endl;
    cout << "Data baru: " << P.Nama << " (SKU: " << P.SKU << ")" << endl;
    cout << "Data berhasil diupdate!" << endl;
}

void viewList(List L) {
    if (isEmpty(L)) {
        cout << "List kosong!" << endl;
        return;
    }
}

```

```

cout << "\n--- DAFTAR PRODUK ---" << endl;
cout << left << setw(5) << "No"
    << setw(20) << "Nama"
    << setw(15) << "SKU"
    << setw(10) << "Jumlah"
    << setw(15) << "Harga Satuan"
    << setw(12) << "Diskon (%)"
    << setw(15) << "Harga Akhir" << endl;
cout << "-----" << endl;

address temp = L.head;
int idx = 1;

while (temp != NULL) {
    float hargaAkhir = hitungHargaAkhir(temp->info);

    cout << left << setw(5) << idx
        << setw(20) << temp->info.Nama
        << setw(15) << temp->info.SKU
        << setw(10) << temp->info.Jumlah
        << "Rp " << setw(12) << fixed << setprecision(2) << temp->info.HargaSatuan
        << setw(12) << temp->info.DiskonPersen
        << "Rp " << fixed << setprecision(2) << hargaAkhir << endl;

    temp = temp->next;
    idx++;
}
cout << "-----" << endl;
}

void searchByFinalPriceRange(List L, float minPrice, float maxPrice) {
if (isEmpty(L)) {
    cout << "List kosong!" << endl;
    return;
}

cout << "\n--- Pencarian Produk dengan Harga Akhir Rp " << fixed << setprecision(2)
    << minPrice << " - Rp " << maxPrice << " ---" << endl;

address temp = L.head;
int idx = 1;
bool found = false;

cout << left << setw(5) << "Pos"
    << setw(20) << "Nama"
    << setw(15) << "SKU"
    << setw(10) << "Jumlah"
    << setw(15) << "Harga Satuan"
    << setw(12) << "Diskon (%)"
    << setw(15) << "Harga Akhir" << endl;
cout << "-----" << endl;

while (temp != NULL) {
    float hargaAkhir = hitungHargaAkhir(temp->info);

    if (hargaAkhir >= minPrice && hargaAkhir <= maxPrice) {
        cout << left << setw(5) << idx
            << setw(20) << temp->info.Nama
            << setw(15) << temp->info.SKU
            << setw(10) << temp->info.Jumlah
            << "Rp " << setw(12) << fixed << setprecision(2) << temp->info.HargaSatuan
            << setw(12) << temp->info.DiskonPersen
            << "Rp " << fixed << setprecision(2) << hargaAkhir << endl;
    }
}

```

```

        found = true;
    }

    temp = temp->next;
    idx++;
}

if (!found) {
    cout << "Tidak ada produk dalam rentang harga tersebut." << endl;
}
cout << "-----" << endl;
}

void MaxHargaAkhir(List L) {
if (isEmpty(L)) {
    cout << "List kosong!" << endl;
    return;
}

address temp = L.head;
float maxHarga = hitungHargaAkhir(temp->info);

while (temp != NULL) {
    float hargaAkhir = hitungHargaAkhir(temp->info);
    if (hargaAkhir > maxHarga) {
        maxHarga = hargaAkhir;
    }
    temp = temp->next;
}

cout << "\n-- PRODUK HARGA AKHIR MAKSIMUM --" << endl;
cout << "Harga Akhir Maksimum: Rp " << fixed << setprecision(2) << maxHarga << endl;
cout << "-----" << endl;

cout << left << setw(5) << "Pos"
    << setw(20) << "Nama"
    << setw(15) << "SKU"
    << setw(10) << "Jumlah"
    << setw(15) << "Harga Satuan"
    << setw(12) << "Diskon (%)"
    << setw(15) << "Harga Akhir" << endl;
cout << "-----" << endl;

temp = L.head;
int idx = 1;

while (temp != NULL) {
    float hargaAkhir = hitungHargaAkhir(temp->info);

    if (hargaAkhir == maxHarga) {
        cout << left << setw(5) << idx
            << setw(20) << temp->info.Nama
            << setw(15) << temp->info.SKU
            << setw(10) << temp->info.Jumlah
            << "Rp " << setw(12) << fixed << setprecision(2) << temp->info.HargaSatuan
            << setw(12) << temp->info.DiskonPersen
            << "Rp " << fixed << setprecision(2) << hargaAkhir << endl;
    }

    temp = temp->next;
    idx++;
}
cout << "-----" << endl;

```

```
{}

// ===== PROGRAM UTAMA =====

int main() {
    List L;
    Product P;

    cout << "---" << endl;
    cout << " SISTEM INVENTORY TOKO - S1IF-12-042" << endl;
    cout << "---" << endl;

    // 1. Buat list kosong
    cout << "\n[1] Membuat list kosong..." << endl;
    createList(L);
    cout << "List berhasil dibuat!" << endl;

    // 2. Insert Last 3 produk sesuai soal
    cout << "\n[2] Menambahkan 3 produk dengan insertLast..." << endl;

    Product p1;
    p1.Nama = "Pulpen";
    p1.SKU = "A001";
    p1.Jumlah = 20;
    p1.HargaSatuan = 2500;
    p1.DiskonPersen = 0;
    insertLast(L, p1);
    cout << "- Pulpen ditambahkan" << endl;

    Product p2;
    p2.Nama = "Buku Tulis";
    p2.SKU = "A002";
    p2.Jumlah = 15;
    p2.HargaSatuan = 5000;
    p2.DiskonPersen = 10;
    insertLast(L, p2);
    cout << "- Buku Tulis ditambahkan" << endl;

    Product p3;
    p3.Nama = "Penghapus";
    p3.SKU = "A003";
    p3.Jumlah = 30;
    p3.HargaSatuan = 1500;
    p3.DiskonPersen = 0;
    insertLast(L, p3);
    cout << "- Penghapus ditambahkan" << endl;

    // 3. Tampilkan list
    cout << "\n[3] Menampilkan list:" << endl;
    viewList(L);

    // 4. Delete First 1x
    cout << "\n[4] Melakukan deleteFirst 1x..." << endl;
    deleteFirst(L, P);
    cout << "Produk \"<< P.Nama << "\" (SKU: " << P.SKU << ") berhasil dihapus dari awal list." << endl;

    // 5. Tampilkan list kembali
    cout << "\n[5] Menampilkan list setelah deleteFirst:" << endl;
    viewList(L);

    // 6. Update data pada posisi ke-2
    cout << "\n[6] Update data pada posisi ke-2..." << endl;
```

```

cout << "Data yang akan diinput:" << endl;
cout << "Nama      : Stabilo" << endl;
cout << "SKU       : A010" << endl;
cout << "Jumlah    : 40" << endl;
cout << "HargaSatuan : 9000" << endl;
cout << "DiskonPersen : 5" << endl;

Product pUpdate;
pUpdate.Nama = "Stabilo";
pUpdate.SKU = "A010";
pUpdate.Jumlah = 40;
pUpdate.HargaSatuan = 9000;
pUpdate.DiskonPersen = 5;

updateAtPosition(L, 2, pUpdate);

// 7. Tampilkan list setelah update
cout << "\n[7] Menampilkan list setelah update:" << endl;
viewList(L);

// 8. Searching berdasarkan HargaAkhir dalam rentang min=2000, max=7000
cout << "\n[8] Searching produk dengan HargaAkhir dalam rentang Rp 2000 - Rp 7000:" << endl;
searchByFinalPriceRange(L, 2000, 7000);

// BAGIAN B: Panggil MaxHargaAkhir
cout << "\n[BAGIAN B] Menampilkan produk dengan HargaAkhir maksimum:" << endl;
MaxHargaAkhir(L);

cout << "===== " << endl;
cout << " PROGRAM SELESAI" << endl;
cout << "===== " << endl;

return 0;
}

```

Screenshot Output Program

Output

Clear

```

---
 SISTEM INVENTORY TOKO - S1IF-12-042
---

[1] Membuat list kosong...
List berhasil dibuat!

[2] Menambahkan 3 produk dengan insertLast...
- Pulpen ditambahkan
- Buku Tulis ditambahkan
- Penghapus ditambahkan

[3] Menampilkan list:

--- DAFTAR PRODUK ---
No   Nama           SKU        Jumlah   Harga Satuan   Diskon (%)  Harga Akhir
-----
1    Pulpen         A001       20        Rp 2500.00    0.00       Rp 2500.00
2    Buku Tulis     A002       15        Rp 5000.00    10.00      Rp 4500.00
3    Penghapus      A003       30        Rp 1500.00    0.00       Rp 1500.00

```

[4] Melakukan deleteFirst 1x...

Produk "Pulpen" (SKU: A001) berhasil dihapus dari awal list.

[5] Menampilkan list setelah deleteFirst:

--- DAFTAR PRODUK ---

No	Nama	SKU	Jumlah	Harga Satuan	Diskon (%)	Harga Akhir
1	Buku Tulis	A002	15	Rp 5000.00	10.00	Rp 4500.00
2	Penghapus	A003	30	Rp 1500.00	0.00	Rp 1500.00

[6] Update data pada posisi ke-2...

Data yang akan diinput:

Nama : Stabilo

SKU : A010

Jumlah : 40

HargaSatuan : 9000

DiskonPersen : 5

--- Update Data Produk pada Posisi 2 ---

Data lama: Penghapus (SKU: A003)

Data baru: Stabilo (SKU: A010)

Data berhasil diupdate!

[7] Menampilkan list setelah update:

--- DAFTAR PRODUK ---

No	Nama	SKU	Jumlah	Harga Satuan	Diskon (%)	Harga Akhir
1	Buku Tulis	A002	15	Rp 5000.00	10.00	Rp 4500.00
2	Stabilo	A010	40	Rp 9000.00	5.00	Rp 8550.00

[8] Searching produk dengan HargaAkhir dalam rentang Rp 2000 - Rp 7000:

--- Pencarian Produk dengan Harga Akhir Rp 2000.00 - Rp 7000.00 ---

Pos	Nama	SKU	Jumlah	Harga Satuan	Diskon (%)	Harga Akhir
1	Buku Tulis	A002	15	Rp 5000.00	10.00	Rp 4500.00

[BAGIAN B] Menampilkan produk dengan HargaAkhir maksimum:

--- PRODUK HARGA AKHIR MAKSIMUM ---

Harga Akhir Maksimum: Rp 8550.00

Pos	Nama	SKU	Jumlah	Harga Satuan	Diskon (%)	Harga Akhir
2	Stabilo	A010	40	Rp 9000.00	5.00	Rp 8550.00

Soal Nomor 2 (Double Linked List)

```
#include <iostream>
#include <iomanip>
#include <string>
using namespace std;

// ====== DEFINISI STRUCT ======

struct Song {
    string Title;
    string Artist;
    int DurationSec;
    int PlayCount;
    float Rating;
};

struct Node;
typedef Node* address;

struct Node {
    Song info;
    address prev;
    address next;
};

struct List {
    address head;
    address tail;
};

// ====== DEKLARASI FUNGSI/PROSEDUR ======

float hitungPopularityScore(Song S);
bool isEmpty(List L);
void createList(List &L);
address allocate(Song S);
void deallocate(address P);
void insertFirst(List &L, Song S);
void insertLast(List &L, Song S);
void insertAfter(List &L, address Q, Song S);
void insertBefore(List &L, address Q, Song S);
void deleteFirst(List &L, Song &S);
void deleteLast(List &L, Song &S);
void deleteAfter(List &L, address Q, Song &S);
void deleteBefore(List &L, address Q, Song &S);
void updateAtPosition(List &L, int posisi, Song S);
void updateBefore(List &L, address Q, Song S);
void viewList(List L);
void searchByPopularityRange(List L, float minScore, float maxScore);
address getNodeAtPosition(List L, int posisi);

// ====== IMPLEMENTASI FUNGSI/PROSEDUR ======

float hitungPopularityScore(Song S) {
    return 0.8 * S.PlayCount + 20.0 * S.Rating;
}

bool isEmpty(List L) {
    return L.head == NULL;
}

void createList(List &L) {
    L.head = NULL;
    L.tail = NULL;
}
```

```

address allocate(Song S) {
    address newNode = new Node;
    newNode->info = S;
    newNode->prev = NULL;
    newNode->next = NULL;
    return newNode;
}

void deallocate(address P) {
    delete P;
}

void insertFirst(List &L, Song S) {
    address newNode = allocate(S);
    if (isEmpty(L)) {
        L.head = newNode;
        L.tail = newNode;
    } else {
        newNode->next = L.head;
        L.head->prev = newNode;
        L.head = newNode;
    }
}

void insertLast(List &L, Song S) {
    address newNode = allocate(S);
    if (isEmpty(L)) {
        L.head = newNode;
        L.tail = newNode;
    } else {
        newNode->prev = L.tail;
        L.tail->next = newNode;
        L.tail = newNode;
    }
}

void insertAfter(List &L, address Q, Song S) {
    if (Q == NULL) {
        cout << "Node Q tidak valid!" << endl;
        return;
    }

    address newNode = allocate(S);

    if (Q == L.tail) {
        newNode->prev = Q;
        Q->next = newNode;
        L.tail = newNode;
    } else {
        newNode->next = Q->next;
        newNode->prev = Q;
        Q->next->prev = newNode;
        Q->next = newNode;
    }
}

void insertBefore(List &L, address Q, Song S) {
    if (Q == NULL) {
        cout << "Node Q tidak valid!" << endl;
        return;
    }

    address newNode = allocate(S);

    if (Q == L.head) {
        newNode->next = Q;
    }
}

```

```

Q->prev = newNode;
L.head = newNode;
} else {
    newNode->prev = Q->prev;
    newNode->next = Q;
    Q->prev->next = newNode;
    Q->prev = newNode;
}
}

void deleteFirst(List &L, Song &S) {
if (isEmpty(L)) {
    cout << "List kosong!" << endl;
    return;
}
address temp = L.head;
S = temp->info;

if (L.head == L.tail) {
    L.head = NULL;
    L.tail = NULL;
} else {
    L.head = L.head->next;
    L.head->prev = NULL;
}
deallocate(temp);
}

void deleteLast(List &L, Song &S) {
if (isEmpty(L)) {
    cout << "List kosong!" << endl;
    return;
}
address temp = L.tail;
S = temp->info;

if (L.head == L.tail) {
    L.head = NULL;
    L.tail = NULL;
} else {
    L.tail = L.tail->prev;
    L.tail->next = NULL;
}
deallocate(temp);
}

void deleteAfter(List &L, address Q, Song &S) {
if (Q == NULL || Q->next == NULL) {
    cout << "Tidak ada node setelah Q!" << endl;
    return;
}
address temp = Q->next;
S = temp->info;

if (temp == L.tail) {
    L.tail = Q;
    Q->next = NULL;
} else {
    Q->next = temp->next;
    temp->next->prev = Q;
}
}

```

```

    deallocate(temp);
}

void deleteBefore(List &L, address Q, Song &S) {
    if (Q == NULL || Q->prev == NULL) {
        cout << "Tidak ada node sebelum Q!" << endl;
        return;
    }

    address temp = Q->prev;
    S = temp->info;

    if (temp == L.head) {
        L.head = Q;
        Q->prev = NULL;
    } else {
        temp->prev->next = Q;
        Q->prev = temp->prev;
    }

    deallocate(temp);
}

address getNodeAtPosition(List L, int posisi) {
    if (isEmpty(L)) {
        return NULL;
    }

    address temp = L.head;
    int idx = 1;

    while (temp != NULL && idx < posisi) {
        temp = temp->next;
        idx++;
    }

    return temp;
}

void updateAtPosition(List &L, int posisi, Song S) {
    address temp = getNodeAtPosition(L, posisi);

    if (temp == NULL) {
        cout << "Posisi " << posisi << " tidak ditemukan!" << endl;
        return;
    }

    Song oldData = temp->info;
    temp->info = S;

    cout << "\n--- Update Data Lagu pada Posisi " << posisi << " ---" << endl;
    cout << "Data lama: " << oldData.Title << " by " << oldData.Artist << endl;
    cout << "Data baru: " << S.Title << " by " << S.Artist << endl;
    cout << "Data berhasil diupdate!" << endl;
}

void updateBefore(List &L, address Q, Song S) {
    if (Q == NULL || Q->prev == NULL) {
        cout << "Tidak ada node sebelum Q!" << endl;
        return;
    }

    address temp = Q->prev;
    Song oldData = temp->info;
    temp->info = S;

    cout << "\n--- Update Data Lagu Sebelum Node ---" << endl;
}

```

```

cout << "Data lama: " << oldData.Title << " by " << oldData.Artist << endl;
cout << "Data baru: " << S.Title << " by " << S.Artist << endl;
cout << "Data berhasil diupdate!" << endl;
}

void viewList(List L) {
    if (isEmpty(L)) {
        cout << "List kosong!" << endl;
        return;
    }

    cout << "\n--- DAFTAR LAGU PLAYLIST ---" << endl;
    cout << left << setw(5) << "Pos"
        << setw(20) << "Title"
        << setw(15) << "Artist"
        << setw(10) << "Duration"
        << setw(10) << "PlayCount"
        << setw(10) << "Rating"
        << setw(15) << "PopScore" << endl;
    cout << "-----" << endl;

    address temp = L.head;
    int idx = 1;

    while (temp != NULL) {
        float popScore = hitungPopularityScore(temp->info);

        cout << left << setw(5) << idx
            << setw(20) << temp->info.Title
            << setw(15) << temp->info.Artist
            << setw(10) << temp->info.DurationSec
            << setw(10) << temp->info.PlayCount
            << setw(10) << fixed << setprecision(1) << temp->info.Rating
            << setw(15) << fixed << setprecision(2) << popScore << endl;

        temp = temp->next;
        idx++;
    }
    cout << "-----" << endl;
}

void searchByPopularityRange(List L, float minScore, float maxScore) {
    if (isEmpty(L)) {
        cout << "List kosong!" << endl;
        return;
    }

    cout << "\n--- Pencarian Lagu dengan PopularityScore " << fixed << setprecision(2)
        << minScore << " - " << maxScore << " ---" << endl;

    address temp = L.head;
    int idx = 1;
    bool found = false;

    cout << left << setw(5) << "Pos"
        << setw(20) << "Title"
        << setw(15) << "Artist"
        << setw(10) << "Duration"
        << setw(10) << "PlayCount"
        << setw(10) << "Rating"
        << setw(15) << "PopScore" << endl;
    cout << "-----" << endl;

    while (temp != NULL) {
        float popScore = hitungPopularityScore(temp->info);

        if (popScore >= minScore && popScore <= maxScore) {

```

```

cout << left << setw(5) << idx
    << setw(20) << temp->info.Title
    << setw(15) << temp->info.Artist
    << setw(10) << temp->info.DurationSec
    << setw(10) << temp->info.PlayCount
    << setw(10) << fixed << setprecision(1) << temp->info.Rating
    << setw(15) << fixed << setprecision(2) << popScore << endl;
    found = true;
}

temp = temp->next;
idx++;
}

if (!found) {
    cout << "Tidak ada lagu dalam rentang PopularityScore tersebut." << endl;
}
cout << "-----" << endl;
}

// ====== PROGRAM UTAMA ======

int main() {
    List L;
    Song S;

    cout << "---" << endl;
    cout << " SISTEM PLAYLIST LAGU - DOUBLE LINKED LIST" << endl;
    cout << "---" << endl;

    // 1. Buat list kosong
    cout << "\n[1] Membuat list kosong..." << endl;
    createList(L);
    cout << "List berhasil dibuat!" << endl;

    // 2. Insert Last 3 lagu
    cout << "\n[2] Menambahkan 3 lagu dengan insertLast..." << endl;

    Song s1;
    s1.Title = "Senja di Kota";
    s1.Artist = "Nona Band";
    s1.DurationSec = 210;
    s1.PlayCount = 150;
    s1.Rating = 4.2;
    insertLast(L, s1);
    cout << "- Senja di Kota ditambahkan" << endl;

    Song s2;
    s2.Title = "Langkahmu";
    s2.Artist = "Delta";
    s2.DurationSec = 185;
    s2.PlayCount = 320;
    s2.Rating = 4.8;
    insertLast(L, s2);
    cout << "- Langkahmu ditambahkan" << endl;

    Song s3;
    s3.Title = "Hujan Minggu";
    s3.Artist = "Arka";
    s3.DurationSec = 240;
    s3.PlayCount = 90;
    s3.Rating = 3.9;
    insertLast(L, s3);
    cout << "- Hujan Minggu ditambahkan" << endl;

    // 3. Tampilkan list
    cout << "\n[3] Menampilkan list:" << endl;
}

```

```

viewList(L);

// 4. Delete Last 1x
cout << "\n[4] Melakukan deleteLast 1x..." << endl;
deleteLast(L, S);
cout << "Lagu \" " << S.Title << "\" by " << S.Artist << " berhasil dihapus." << endl;
viewList(L);

// 5. Update pada posisi ke-2
cout << "\n[5] Update node pada posisi ke-2..." << endl;
cout << "Data yang akan diinput:" << endl;
cout << "Title      : Pelita" << endl;
cout << "Artist     : Luna" << endl;
cout << "DurationSec : 200" << endl;
cout << "PlayCount   : 260" << endl;
cout << "Rating      : 4.5" << endl;

Song sUpdate;
sUpdate.Title = "Pelita";
sUpdate.Artist = "Luna";
sUpdate.DurationSec = 200;
sUpdate.PlayCount = 260;
sUpdate.Rating = 4.5;

updateAtPosition(L, 2, sUpdate);

// 6. Tampilkan list setelah update
cout << "\n[6] Menampilkan list setelah update:" << endl;
viewList(L);

// 7. Operasi BEFORE
cout << "\n[7] OPERASI BEFORE" << endl;

// 7a. insertBefore pada node posisi 2
cout << "\n[7a] insertBefore pada node posisi 2..." << endl;
address nodePos2 = getNodeAtPosition(L, 2);

Song sInsert;
sInsert.Title = "Senandung";
sInsert.Artist = "Mira";
sInsert.DurationSec = 175;
sInsert.PlayCount = 120;
sInsert.Rating = 4.0;

insertBefore(L, nodePos2, sInsert);
cout << "Lagu \"Senandung\" berhasil ditambahkan sebelum posisi 2." << endl;
viewList(L);

// 7b. updateBefore pada node posisi 2
cout << "\n[7b] updateBefore pada node posisi 2..." << endl;
nodePos2 = getNodeAtPosition(L, 2);

Song sUpdateBefore;
sUpdateBefore.Title = "Cahaya Baru";
sUpdateBefore.Artist = "Rama";
sUpdateBefore.DurationSec = 195;
sUpdateBefore.PlayCount = 180;
sUpdateBefore.Rating = 4.3;

updateBefore(L, nodePos2, sUpdateBefore);
viewList(L);

// 7c. deleteBefore pada node posisi 3
cout << "\n[7c] deleteBefore pada node posisi 3..." << endl;
address nodePos3 = getNodeAtPosition(L, 3);

deleteBefore(L, nodePos3, S);

```

```

cout << "Lagu \"\" << S.Title << "\"" by " << S.Artist << " berhasil dihapus sebelum posisi 3."
<< endl;
viewList(L);

// 8. Searching berdasarkan PopularityScore
cout << "\n[8] Searching berdasarkan PopularityScore (150.0 - 300.0):" << endl;
searchByPopularityRange(L, 150.0, 300.0);

cout << "\n---" << endl;
cout << " PROGRAM SELESAI" << endl;
cout << "---" << endl;

return 0;
}

```

Screenshot Program

Output

```

---
SISTEM PLAYLIST LAGU - DOUBLE LINKED LIST
---

[1] Membuat list kosong...
List berhasil dibuat!

[2] Menambahkan 3 lagu dengan insertLast...
- Senja di Kota ditambahkan
- Langkahmu ditambahkan
- Hujan Minggu ditambahkan

[3] Menampilkan list:

--- DAFTAR LAGU PLAYLIST ---
Pos Title Artist Duration PlayCount Rating PopScore
-----
1 Senja di Kota Nona Band 210 150 4.2 204.00
2 Langkahmu Delta 185 320 4.8 352.00
3 Hujan Minggu Arka 240 90 3.9 150.00
-----

[4] Melakukan deleteLast 1x...
Lagu "Hujan Minggu" by Arka berhasil dihapus.

--- DAFTAR LAGU PLAYLIST ---
Pos Title Artist Duration PlayCount Rating PopScore
-----
1 Senja di Kota Nona Band 210 150 4.2 204.00
2 Langkahmu Delta 185 320 4.8 352.00
-----
```

Output

[5] Update node pada posisi ke-2...

Data yang akan diinput:

Title : Pelita
Artist : Luna
DurationSec : 200
PlayCount : 260
Rating : 4.5

--- Update Data Lagu pada Posisi 2 ---

Data lama: Langkahmu by Delta

Data baru: Pelita by Luna

Data berhasil diupdate!

[6] Menampilkan list setelah update:

--- DAFTAR LAGU PLAYLIST ---

Pos	Title	Artist	Duration	PlayCount	Rating	PopScore
1	Senja di Kota	Nona Band	210	150	4.2	204.00
2	Pelita	Luna	200	260	4.5	298.00

[7] OPERASI BEFORE

[7a] insertBefore pada node posisi 2...

Lagu "Senandung" berhasil ditambahkan sebelum posisi 2.

--- DAFTAR LAGU PLAYLIST ---

Pos	Title	Artist	Duration	PlayCount	Rating	PopScore
1	Senja di Kota	Nona Band	210	150	4.2	204.00
2	Senandung	Mira	175	120	4.0	176.00
3	Pelita	Luna	200	260	4.5	298.00

Output

[7b] updateBefore pada node posisi 2...

--- Update Data Lagu Sebelum Node ---

Data lama: Senja di Kota by Nona Band

Data baru: Cahaya Baru by Rama

Data berhasil diupdate!

--- DAFTAR LAGU PLAYLIST ---

Pos	Title	Artist	Duration	PlayCount	Rating	PopScore
1	Cahaya Baru	Rama	195	180	4.3	230.00
2	Senandung	Mira	175	120	4.0	176.00
3	Pelita	Luna	200	260	4.5	298.00

[7c] deleteBefore pada node posisi 3...

Lagu "Senandung" by Mira berhasil dihapus sebelum posisi 3.

--- DAFTAR LAGU PLAYLIST ---

Pos	Title	Artist	Duration	PlayCount	Rating	PopScore
1	Cahaya Baru	Rama	195	180	4.3	230.00
2	Pelita	Luna	200	260	4.5	298.00

[8] Searching berdasarkan PopularityScore (150.0 - 300.0):

--- Pencarian Lagu dengan PopularityScore 150.00 - 300.00 ---

Pos	Title	Artist	Duration	PlayCount	Rating	PopScore
1	Cahaya Baru	Rama	195	180	4.3	230.00
2	Pelita	Luna	200	260	4.5	298.00

PROGRAM SELESAI

Soal Nomor 3 (Stack)

```
#include <iostream>
using namespace std;

struct Mahasiswa {
    string Nama;
    string NIM;
    float NilaiTugas;
    float NilaiUTS;
    float NilaiUAS;
};

const int MAX = 6;

struct StackMahasiswa {
    Mahasiswa dataMahasiswa[MAX];
    int Top;
};

bool isEmpty(StackMahasiswa &StackMHS) {
    return StackMHS.Top == -1;
}

bool isFull(StackMahasiswa &StackMHS) {
    return StackMHS.Top == MAX - 1;
}

void createStack(StackMahasiswa &StackMHS) {
    StackMHS.Top = -1;
}

void Push(StackMahasiswa &StackMHS, Mahasiswa dataBaru) {
    if (isFull(StackMHS)) {
        cout << "Stack penuh!\n";
        return;
    }
    StackMHS.Top++;
    StackMHS.dataMahasiswa[StackMHS.Top] = dataBaru;
}

void Pop(StackMahasiswa &StackMHS) {
    if (isEmpty(StackMHS)) {
        cout << "Stack kosong!\n";
        return;
    }
    StackMHS.Top--;
}

void Update(StackMahasiswa &StackMHS, int posisi, Mahasiswa dataBaru) {
    if (posisi < 1 || posisi > StackMHS.Top + 1) {
        cout << "Posisi tidak valid!\n";
        return;
    }
    StackMHS.dataMahasiswa[posisi - 1] = dataBaru;
}

float hitungNilaiAkhir(Mahasiswa M) {
    return 0.2 * M.NilaiTugas + 0.4 * M.NilaiUTS + 0.4 * M.NilaiUAS;
}

void View(StackMahasiswa &StackMHS) {
    if (isEmpty(StackMHS)) {
```

```

cout << "Stack kosong!\n";
return;
}
for (int i = StackMHS.Top; i >= 0; i--) {
    Mahasiswa &m = StackMHS.dataMahasiswa[i];
    cout << "Posisi " << i+1 << ":\n";
    cout << "Nama: " << m>Nama << "\n";
    cout << "NIM: " << m.NIM << "\n";
    cout << "Nilai Tugas: " << m.NilaiTugas << "\n";
    cout << "Nilai UTS: " << m.NilaiUTS << "\n";
    cout << "Nilai UAS: " << m.NilaiUAS << "\n";
    cout << "Nilai Akhir: " << hitungNilaiAkhir(m) << "\n\n";
}
}

void SearchNilaiAkhir(StackMahasiswa &StackMHS, float Min, float Max) {
    bool found = false;

    for (int i = 0; i <= StackMHS.Top; i++) {
        float nilai = hitungNilaiAkhir(StackMHS.dataMahasiswa[i]);
        if (nilai >= Min && nilai <= Max) {
            found = true;
            cout << "Ditemukan pada posisi " << i + 1 << ":\n";
            cout << "Nama: " << StackMHS.dataMahasiswa[i].Nama << "\n";
            cout << "NIM: " << StackMHS.dataMahasiswa[i].NIM << "\n";
            cout << "Nilai Akhir: " << nilai << "\n\n";
        }
    }

    if (!found) {
        cout << "Tidak ada mahasiswa dengan nilai dalam rentang tersebut.\n";
    }
}

void MaxNilaiAkhir(StackMahasiswa &StackMHS) {
    if (isEmpty(StackMHS)) {
        cout << "Stack kosong!\n";
        return;
    }

    int idxMax = 0;
    float maxNilai = hitungNilaiAkhir(StackMHS.dataMahasiswa[0]);

    for (int i = 1; i <= StackMHS.Top; i++) {
        float nilai = hitungNilaiAkhir(StackMHS.dataMahasiswa[i]);
        if (nilai > maxNilai) {
            maxNilai = nilai;
            idxMax = i;
        }
    }

    cout << "Mahasiswa dengan nilai akhir tertinggi:\n";
    cout << "Posisi: " << idxMax + 1 << "\n";
    cout << "Nama: " << StackMHS.dataMahasiswa[idxMax].Nama << "\n";
    cout << "NIM: " << StackMHS.dataMahasiswa[idxMax].NIM << "\n";
    cout << "Nilai Akhir: " << maxNilai << "\n\n";
}

int main() {

    StackMahasiswa S;
    createStack(S);
}

```

```

Mahasiswa M1 = {"Venti", "11111", 75.7, 82.1, 65.5};
Mahasiswa M2 = {"Xiao", "22222", 87.4, 88.9, 81.9};
Mahasiswa M3 = {"Kazuha", "33333", 92.3, 88.8, 82.4};
Mahasiswa M4 = {"Wanderer7", "44444", 95.5, 85.5, 90.5};
Mahasiswa M5 = {"Lynette", "55555", 77.7, 65.4, 79.9};
Mahasiswa M6 = {"Chasca", "66666", 99.9, 93.6, 87.3};

Push(S, M1);
Push(S, M2);
Push(S, M3);
Push(S, M4);
Push(S, M5);
Push(S, M6);

cout << "==== DATA STACK AWAL ====\n";
View(S);

Pop(S);

cout << "==== DATA SETELAH POP 1X ====\n";
View(S);

Mahasiswa Up = {"Heizou", "77777", 99.9, 88.8, 77.7};
Update(S, 3, Up);

cout << "==== DATA SETELAH UPDATE POSISI 3 ====\n";
View(S);

cout << "==== SEARCH NILAI AKHIR (85.5 - 95.5) ====\n";
SearchNilaiAkhir(S, 85.5, 95.5);

cout << "==== MAHASISWA NILAI AKHIR TERTINGGI ====\n";
MaxNilaiAkhir(S);

return 0;
}

```

Screenshot Output Program

Output

```
== DATA STACK AWAL ==
```

```
Posisi 6:  
Nama: Chasca  
NIM: 66666  
Nilai Tugas: 99.9  
Nilai UTS: 93.6  
Nilai UAS: 87.3  
Nilai Akhir: 92.34
```

```
Posisi 5:  
Nama: Lynette  
NIM: 55555  
Nilai Tugas: 77.7  
Nilai UTS: 65.4  
Nilai UAS: 79.9  
Nilai Akhir: 73.66
```

```
Posisi 4:  
Nama: Wanderer7  
NIM: 44444  
Nilai Tugas: 95.5  
Nilai UTS: 85.5  
Nilai UAS: 90.5  
Nilai Akhir: 89.5
```

```
Posisi 3:  
Nama: Kazuha  
NIM: 33333  
Nilai Tugas: 92.3  
Nilai UTS: 88.8  
Nilai UAS: 82.4  
Nilai Akhir: 86.94
```

```
Posisi 2:  
Nama: Xiao  
NIM: 22222  
Nilai Tugas: 87.4  
Nilai UTS: 88.9  
Nilai UAS: 81.9  
Nilai Akhir: 85.8
```

```
Posisi 1:  
Nama: Venti  
NIM: 11111  
Nilai Tugas: 75.7  
Nilai UTS: 82.1  
Nilai UAS: 65.5  
Nilai Akhir: 74.18
```

Output

==== DATA SETELAH POP 1X ===

Posisi 5:

Nama: Lynette

NIM: 55555

Nilai Tugas: 77.7

Nilai UTS: 65.4

Nilai UAS: 79.9

Nilai Akhir: 73.66

Posisi 4:

Nama: Wanderer7

NIM: 44444

Nilai Tugas: 95.5

Nilai UTS: 85.5

Nilai UAS: 90.5

Nilai Akhir: 89.5

Posisi 3:

Nama: Kazuha

NIM: 33333

Nilai Tugas: 92.3

Nilai UTS: 88.8

Nilai UAS: 82.4

Nilai Akhir: 86.94

Posisi 2:

Nama: Xiao

NIM: 22222

Nilai Tugas: 87.4

Nilai UTS: 88.9

Nilai UAS: 81.9

Nilai Akhir: 85.8

Posisi 1:

Nama: Venti

NIM: 11111

Nilai Tugas: 75.7

Output

```
== DATA SETELAH UPDATE POSISI 3 ==
```

Posisi 5:

Nama: Lynette
NIM: 55555
Nilai Tugas: 77.7
Nilai UTS: 65.4
Nilai UAS: 79.9
Nilai Akhir: 73.66

Posisi 4:

Nama: Wanderer7
NIM: 44444
Nilai Tugas: 95.5
Nilai UTS: 85.5
Nilai UAS: 90.5
Nilai Akhir: 89.5

Posisi 3:

Nama: Heizou
NIM: 77777
Nilai Tugas: 99.9
Nilai UTS: 88.8
Nilai UAS: 77.7
Nilai Akhir: 86.58

Posisi 2:

Nama: Xiao
NIM: 22222
Nilai Tugas: 87.4
Nilai UTS: 88.9
Nilai UAS: 81.9
Nilai Akhir: 85.8

Posisi 1:

Nama: Venti
NIM: 11111
Nilai Tugas: 75.7
Nilai UTS: 82.1

```
== SEARCH NILAI AKHIR (85.5 - 95.5) ==
```

Ditemukan pada posisi 2:

Nama: Xiao
NIM: 22222
Nilai Akhir: 85.8

Ditemukan pada posisi 3:

Nama: Heizou
NIM: 77777
Nilai Akhir: 86.58

Ditemukan pada posisi 4:

Nama: Wanderer7
NIM: 44444
Nilai Akhir: 89.5

```
== MAHASISWA NILAI AKHIR TERTINGGI ==
```

Mahasiswa dengan nilai akhir tertinggi:

Posisi: 4
Nama: Wanderer7
NIM: 44444
Nilai Akhir: 89.5

Soal Nomor 4 (Queue)

Sourcode

```
#include <iostream>
using namespace std;

// =====
//   STRUCT & ADT
// =====

struct Paket {
    string KodeResi;
    string NamaPengirim;
    int BeratBarang;
    string Tujuan;
};

const int MAX = 5;

struct QueueEkspedisi {
    Paket dataPaket[MAX];
    int Head;
    int Tail;
};

bool isEmpty(QueueEkspedisi &Q) {
    return (Q.Head == -1 && Q.Tail == -1);
}

bool isFull(QueueEkspedisi &Q) {
    return (Q.Tail == MAX - 1);
}

void createQueue(QueueEkspedisi &Q) {
    Q.Head = -1;
    Q.Tail = -1;
}

void enQueue(QueueEkspedisi &Q, Paket dataBaru) {
    if (isFull(Q)) {
        cout << "Queue penuh!" << endl;
        return;
    }

    if (isEmpty(Q)) {
        Q.Head = 0;
        Q.Tail = 0;
        Q.dataPaket[0] = dataBaru;
    } else {
        Q.Tail++;
        Q.dataPaket[Q.Tail] = dataBaru;
    }
}

void deQueue(QueueEkspedisi &Q) {
    if (isEmpty(Q)) {
        cout << "Queue kosong!" << endl;
        return;
    }

    if (Q.Head == Q.Tail) {
```

```

        createQueue(Q);
    } else {
        Q.Head++;
    }
}

void viewQueue(QueueEkspedisi &Q) {
    if (isEmpty(Q)) {
        cout << "Queue kosong!" << endl;
        return;
    }

    for (int i = Q.Head; i <= Q.Tail; i++) {
        cout << "Posisi " << i + 1 << endl;
        cout << "Kode Resi : " << Q.dataPaket[i].KodeResi << endl;
        cout << "Nama Pengirim : " << Q.dataPaket[i].NamaPengirim << endl;
        cout << "Berat Barang : " << Q.dataPaket[i].BeratBarang << " kg" << endl;
        cout << "Tujuan : " << Q.dataPaket[i].Tujuan << endl << endl;
    }
}

int TotalBiayaPengiriman(QueueEkspedisi &Q) {
    if (isEmpty(Q)) return 0;

    int totalBerat = 0;
    for (int i = Q.Head; i <= Q.Tail; i++) {
        totalBerat += Q.dataPaket[i].BeratBarang;
    }
    return totalBerat * 8250;
}

// =====
//      MAIN
// =====

int main() {
    QueueEkspedisi Q;
    createQueue(Q);

    int pilihan;

    do {
        cout << "\n--- Komaniya Ekspress ---\n";
        cout << "1. Input Data Paket\n";
        cout << "2. Hapus Data Paket (deQueue)\n";
        cout << "3. Tampilkan Queue Paket\n";
        cout << "4. Hitung Total Biaya Pengiriman\n";
        cout << "0. Keluar\n";
        cout << "Pilihan anda : ";
        cin >> pilihan;

        if (pilihan == 1) {
            Paket P;
            cout << "Kode Resi : "; cin >> P.KodeResi;
            cout << "Nama Pengirim : "; cin >> P.NamaPengirim;
            cout << "Berat Barang : "; cin >> P.BeratBarang;
            cout << "Tujuan : "; cin >> P.Tujuan;
            enQueue(Q, P);
        }

        else if (pilihan == 2) {
            deQueue(Q);
        }
    }
}

```

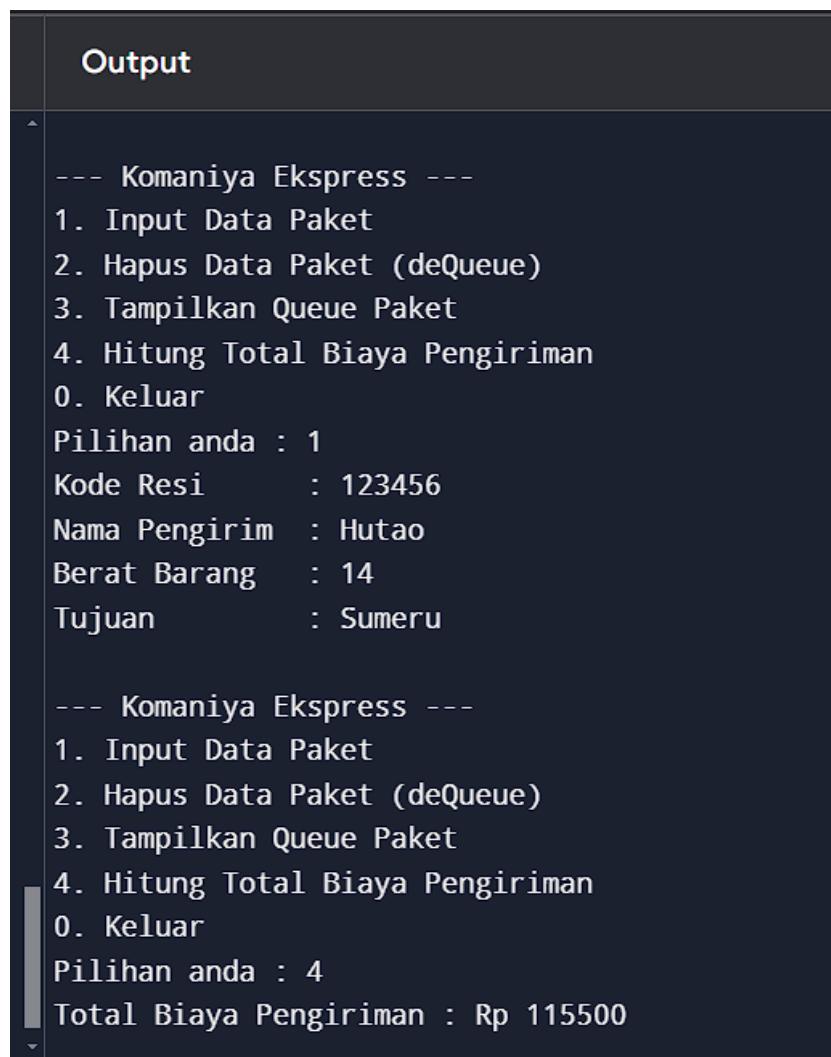
```
else if (pilihan == 3) {
    viewQueue(Q);
}

else if (pilihan == 4) {
    int total = TotalBiayaPengiriman(Q);
    cout << "Total Biaya Pengiriman : Rp " << total << endl;
}

} while (pilihan != 0);

return 0;
}
```

Screenshot Output Program



Output	
--- Komaniya Ekspress ---	
1. Input Data Paket	
2. Hapus Data Paket (deQueue)	
3. Tampilkan Queue Paket	
4. Hitung Total Biaya Pengiriman	
0. Keluar	
Pilihan anda : 1	
Kode Resi	: 123456
Nama Pengirim	: Hutao
Berat Barang	: 14
Tujuan	: Sumeru
--- Komaniya Ekspress ---	
1. Input Data Paket	
2. Hapus Data Paket (deQueue)	
3. Tampilkan Queue Paket	
4. Hitung Total Biaya Pengiriman	
0. Keluar	
Pilihan anda : 4	
Total Biaya Pengiriman : Rp 115500	

Pilihan anda : 1
Kode Resi : 345678
Nama Pengirim : Bennet
Berat Barang : 7
Tujuan : Natlan

--- Komaniya Ekspress ---

1. Input Data Paket
2. Hapus Data Paket (deQueue)
3. Tampilkan Queue Paket
4. Hitung Total Biaya Pengiriman
0. Keluar

Pilihan anda : 3

Posisi 1

Kode Resi : 345678
Nama Pengirim : Bennet
Berat Barang : 7 kg
Tujuan : Natlan