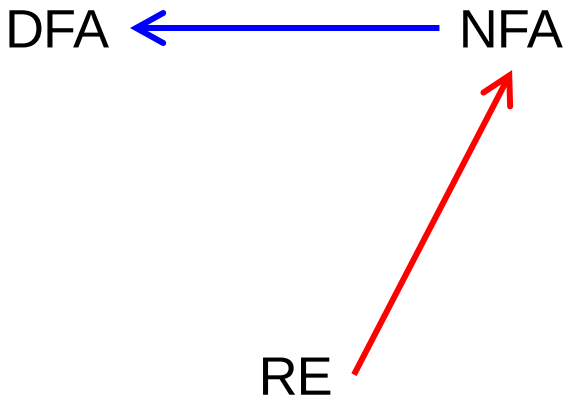
CMSC 330: Organization of Programming Languages

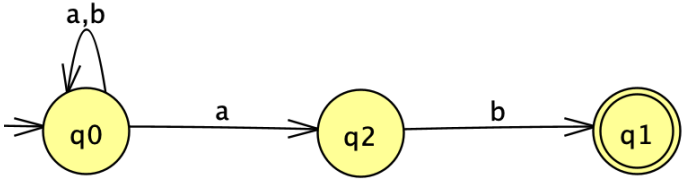
Reducing NFA to DFA and DFAs Minimization

Reducing NFA to DFA

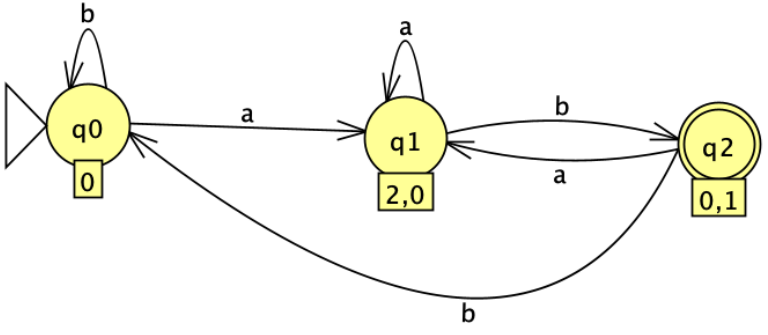


Why NFA → DFA

- DFA is generally more efficient than NFA



NFA



DFA

Language: (a|b)*ab

How to accept bab?

Why NFA → DFA

- DFA has the same expressive power as NFAs.
  - Let language $L \subseteq \Sigma^*$, and suppose L is accepted by NFA $N = (\Sigma, Q, q_0, F, \delta)$. There exists a DFA $D= (\Sigma, Q', q'_0, F', \delta')$ that also accepts L. (L(N) = L(D))

- NFAs are more flexible and easier to build. But it is not more powerful than DFAs

NFA ↔ DFA

How to Convert NFA to DFA

Subset Construction Algorithm

Input NFA $(\Sigma, Q, q_0, F_n, \delta)$

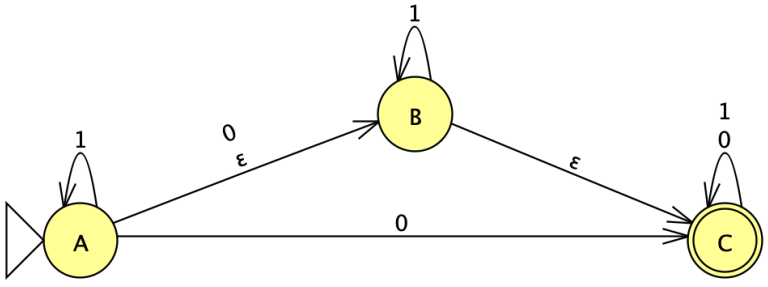
Output DFA $(\Sigma, R, r_0, F_d, \delta')$

Subset Construction Algorithm

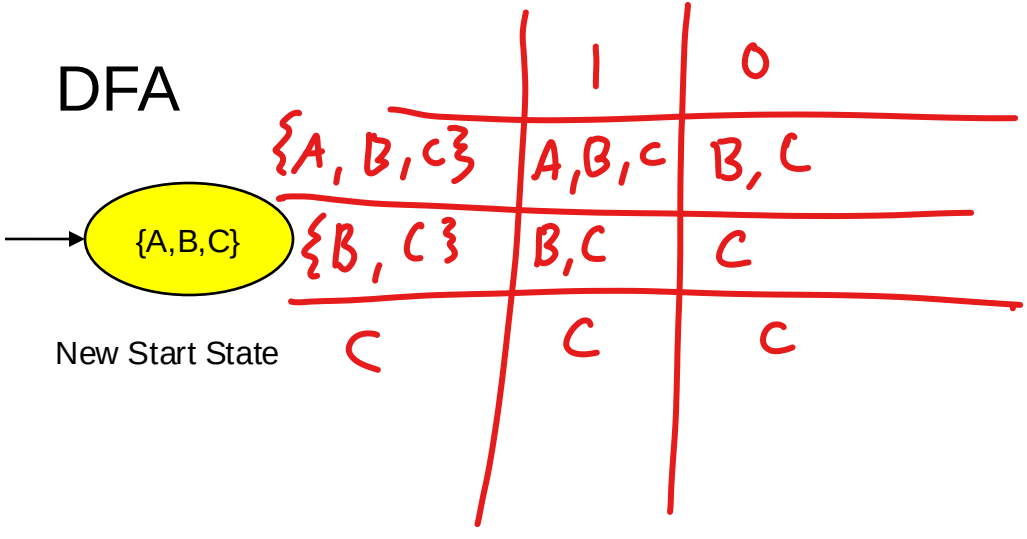
Input NFA (Σ, Q, q_0, F_n, δ) Output DFA (Σ, R, r_0, F_d, δ')

Let r_0 = ε-closure(δ,q_0), add it to R
While $\exists$ an unmarked state r $\in$ R
    Mark r
    For each $\sigma \in \Sigma$
    Let E = move(δ,r,σ)
        Let e = ε-closure(δ,E)
        If e $\notin$ R
            Let R = R $\cup$ {e}
        Let δ' = δ' $\cup$ {r, σ, e}
Let F_d = {r | $\exists$ s $\in$ r with s $\in$ F_n}

NFA



DFA



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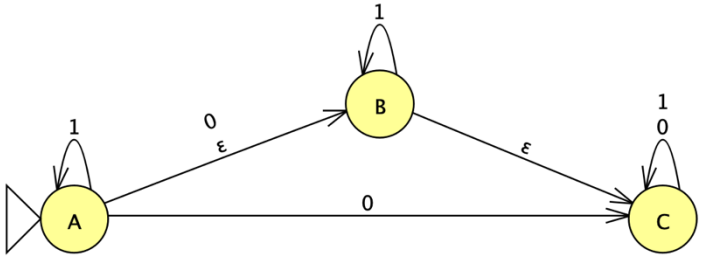

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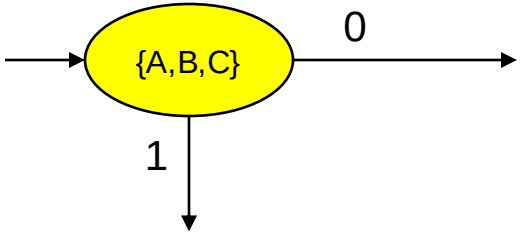

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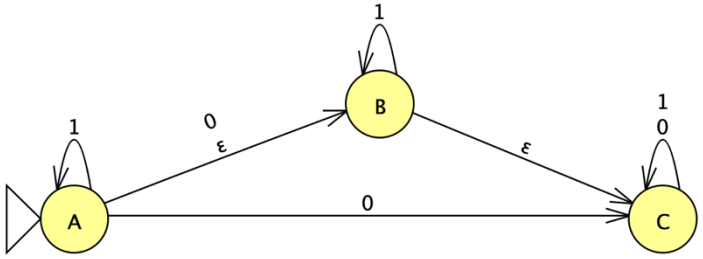
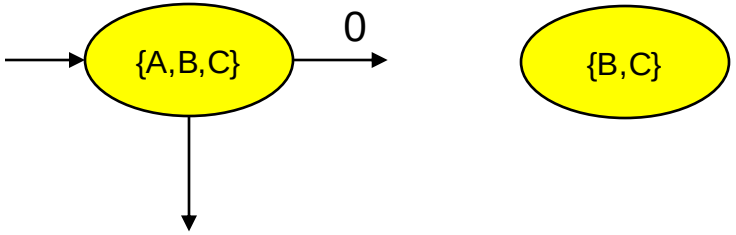
{A,B,C}		





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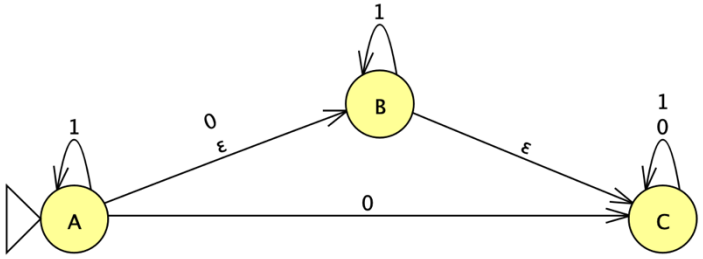

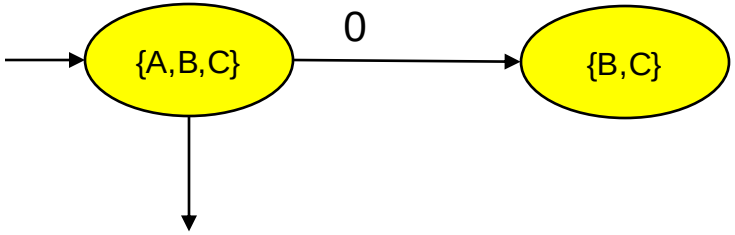

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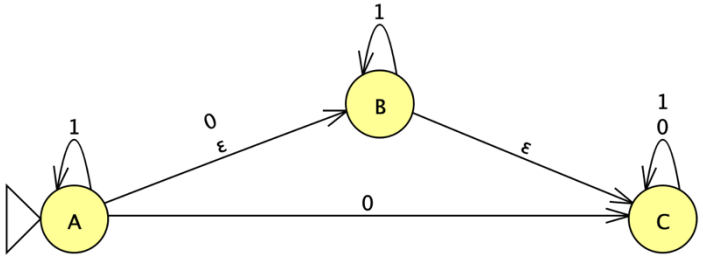

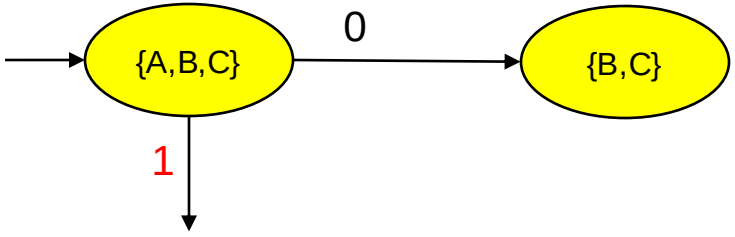

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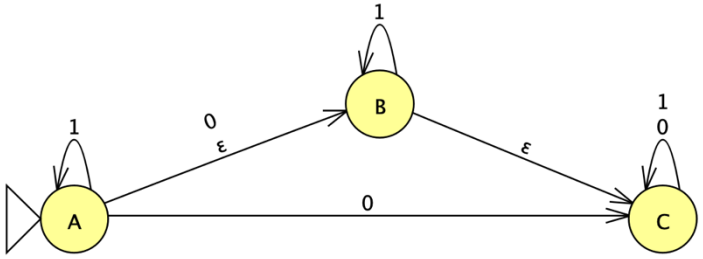

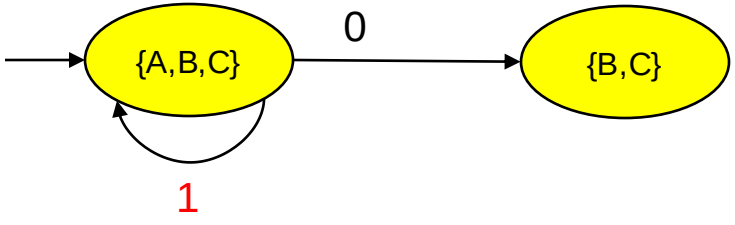

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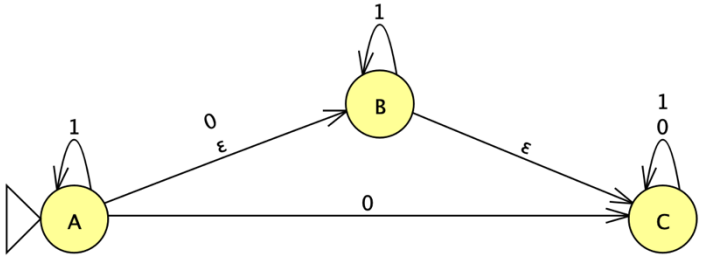

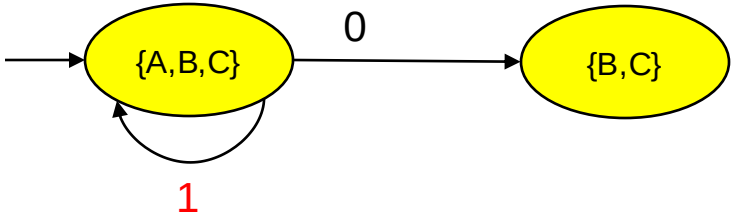

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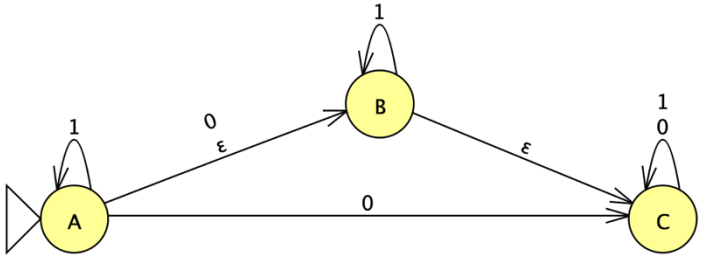

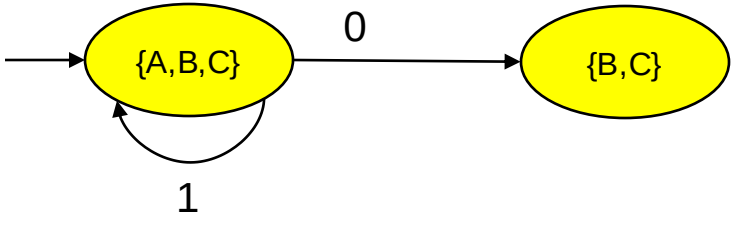

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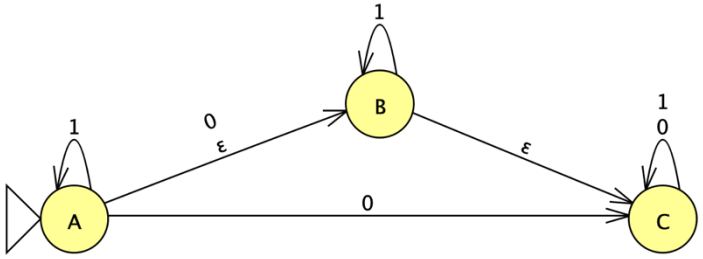

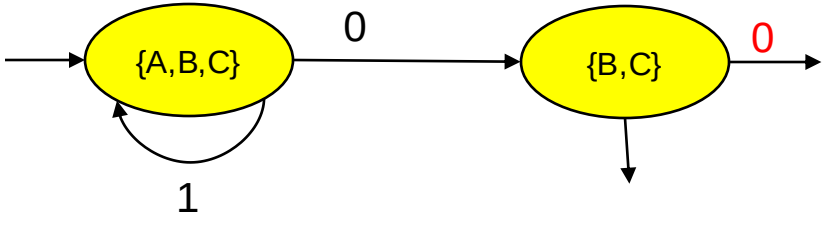

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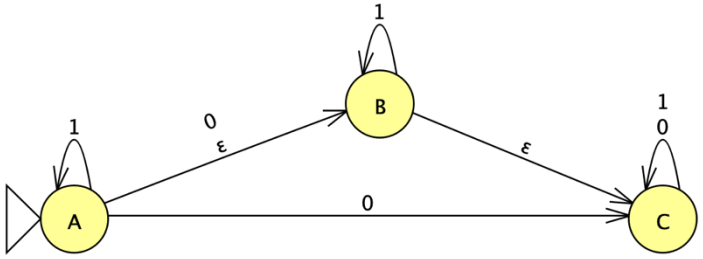

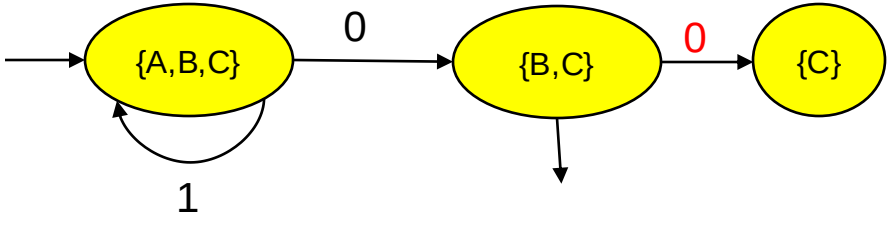

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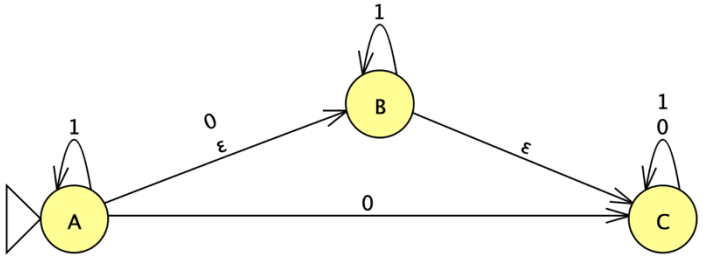

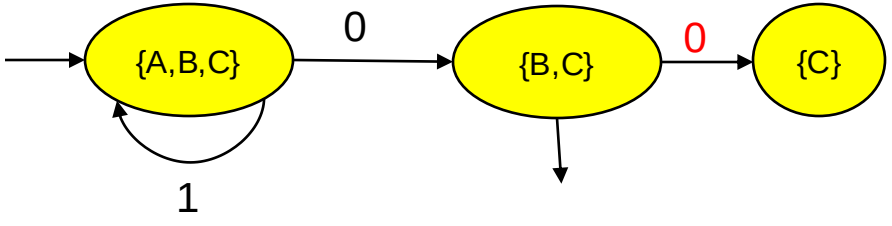

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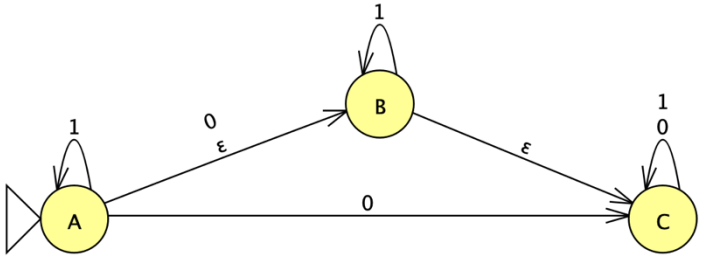

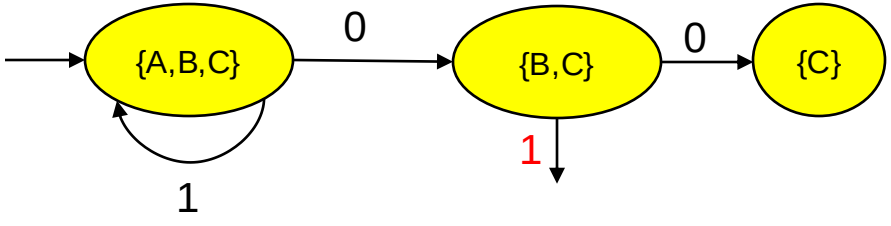

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{A,B,C}	{B,C}	{A,B,C}
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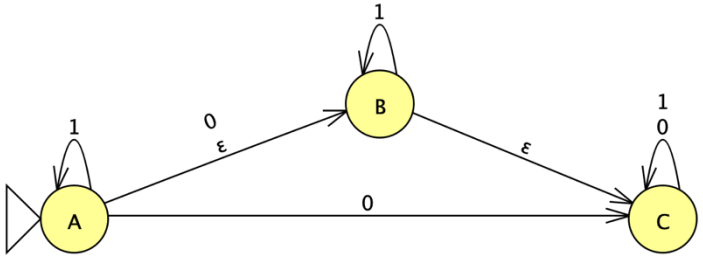

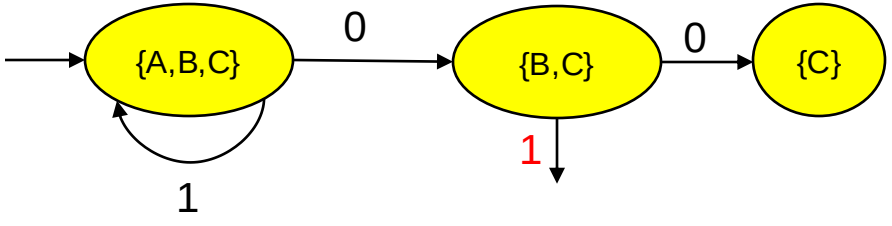

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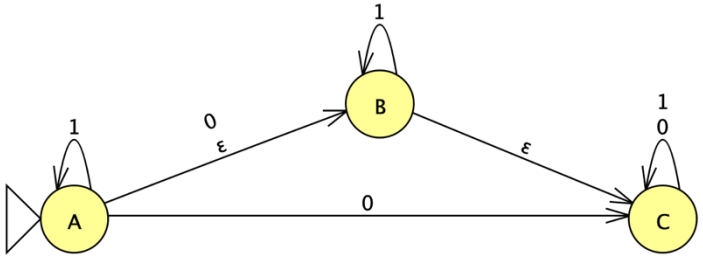

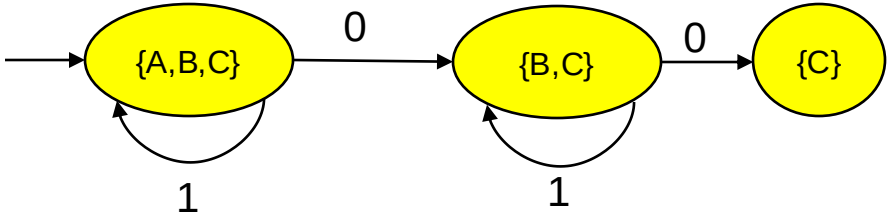

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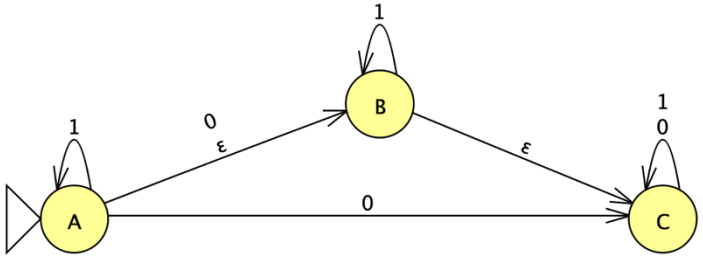

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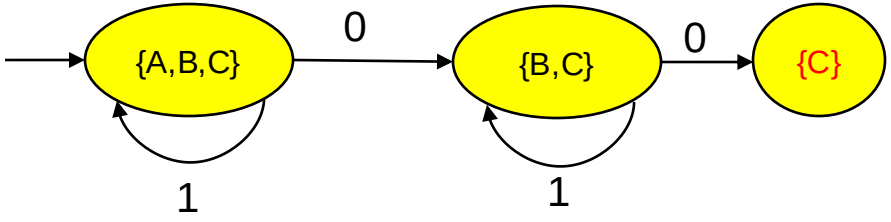

	0	1
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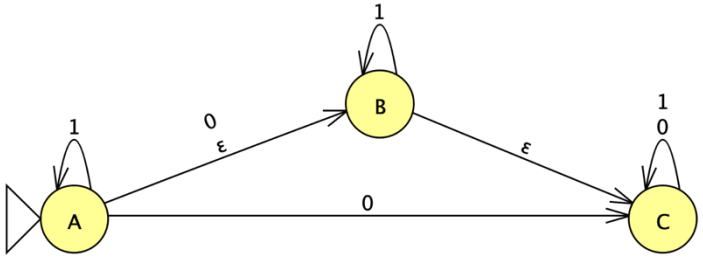
{B,C}	{C}	{B,C}
{C}		



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While ∃ an unmarked state r ∈ R

Mark r

For each σ ∈ Σ

Let E = move(δ,r,σ)

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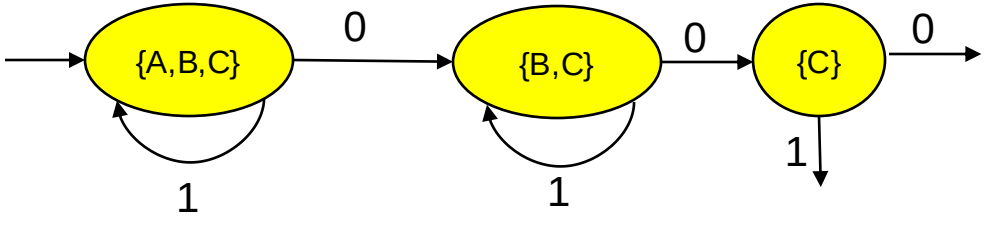

	0	1
{A,B,C}	{B,C}	{A,B,C}
{B,C}	{C}	{B,C}
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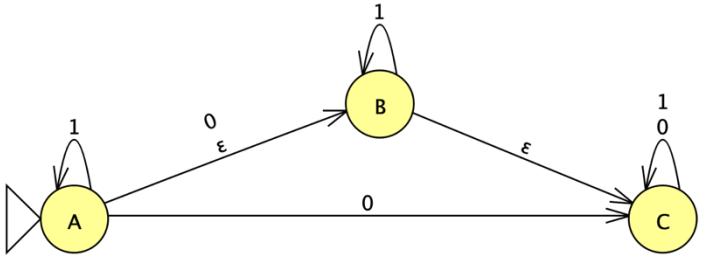

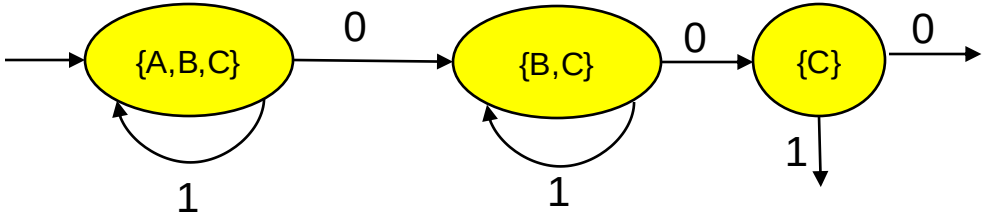

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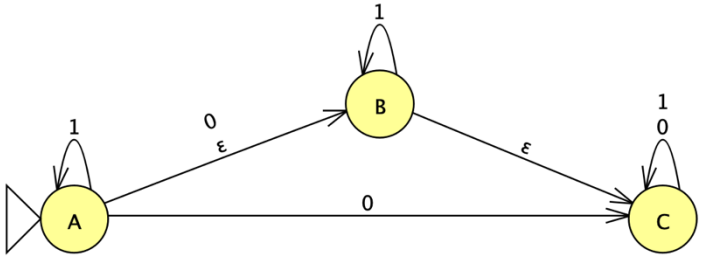

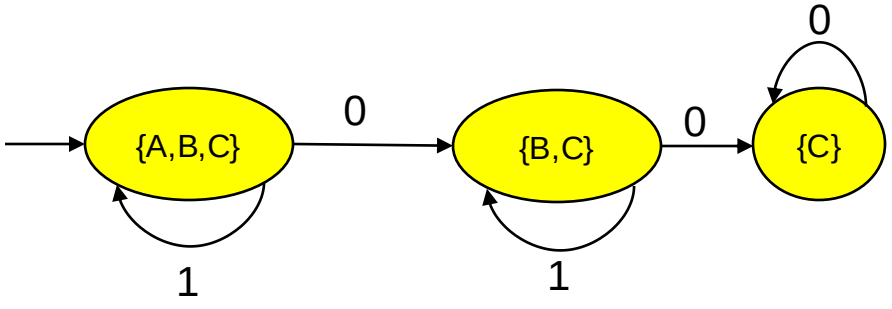

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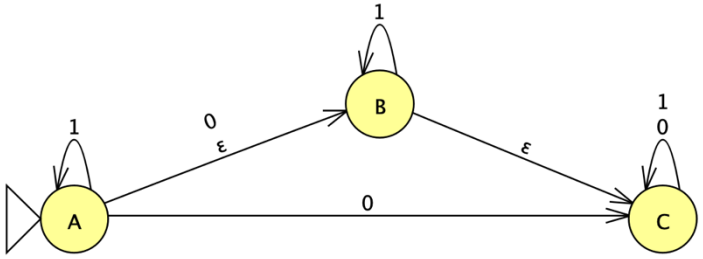

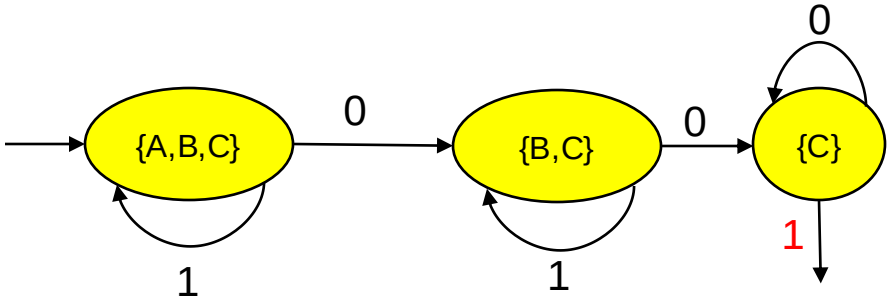

	0	1
{A,B,C}	{B,C}	{A,B,C}
{B,C}	{C}	{B,C}
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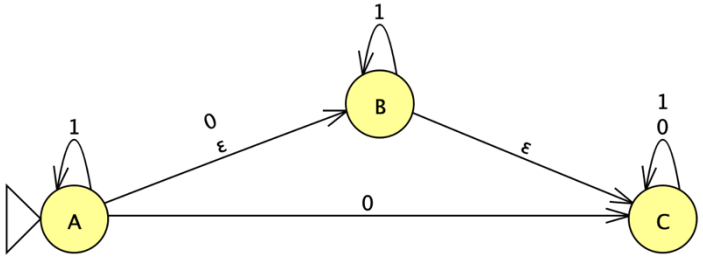

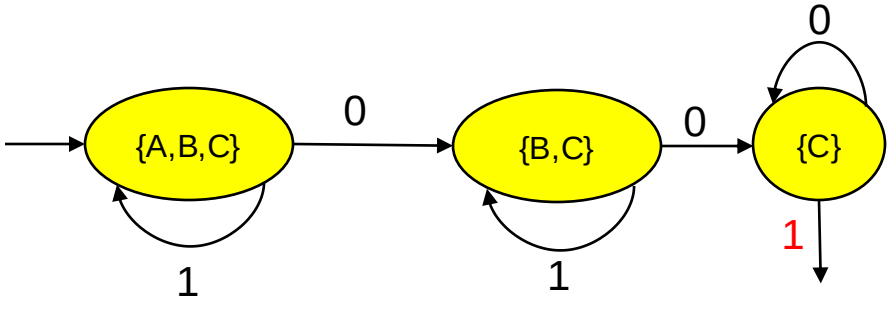

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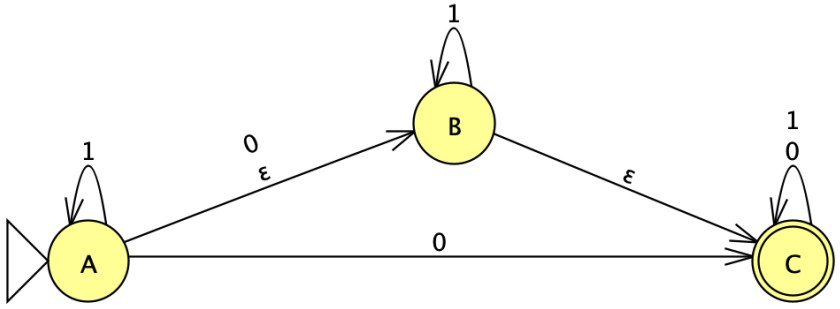

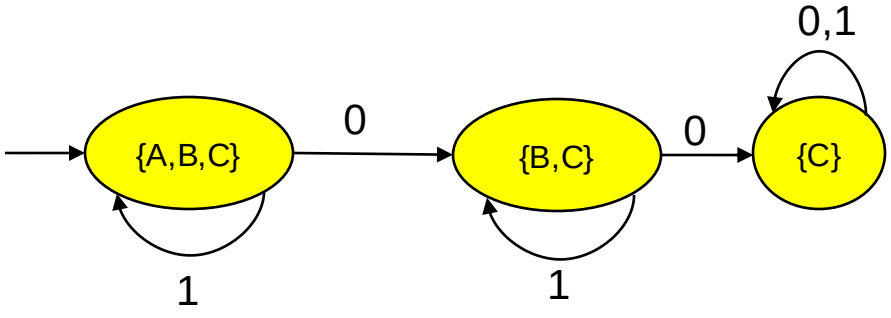

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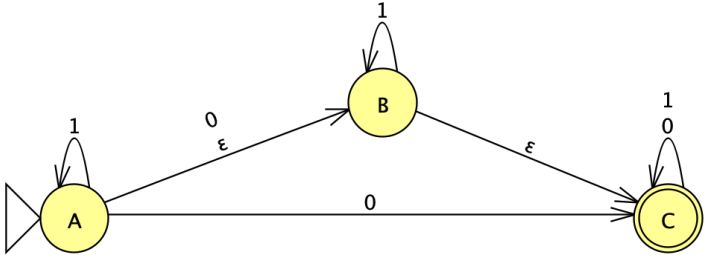

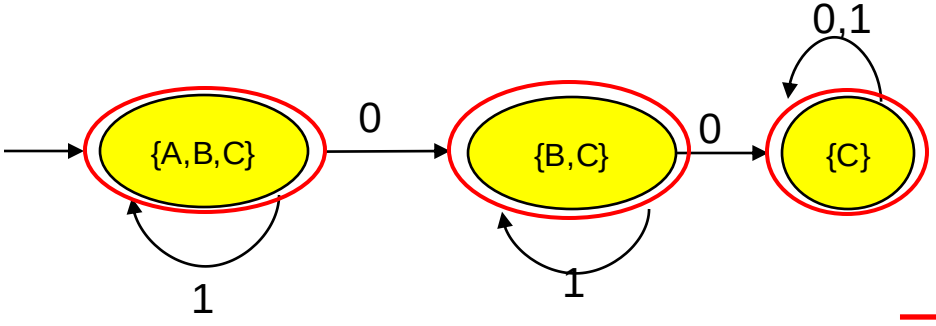

	0	1
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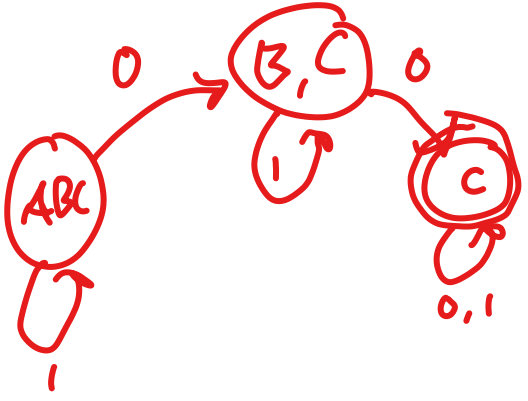
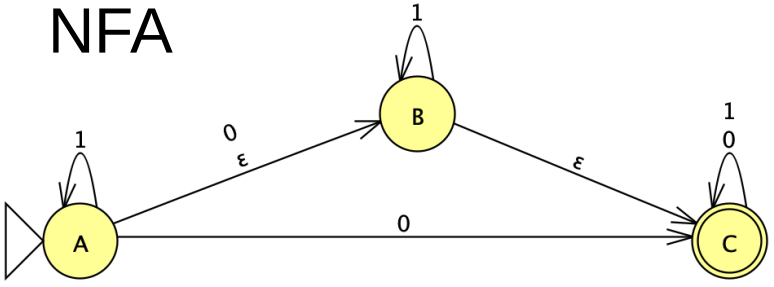
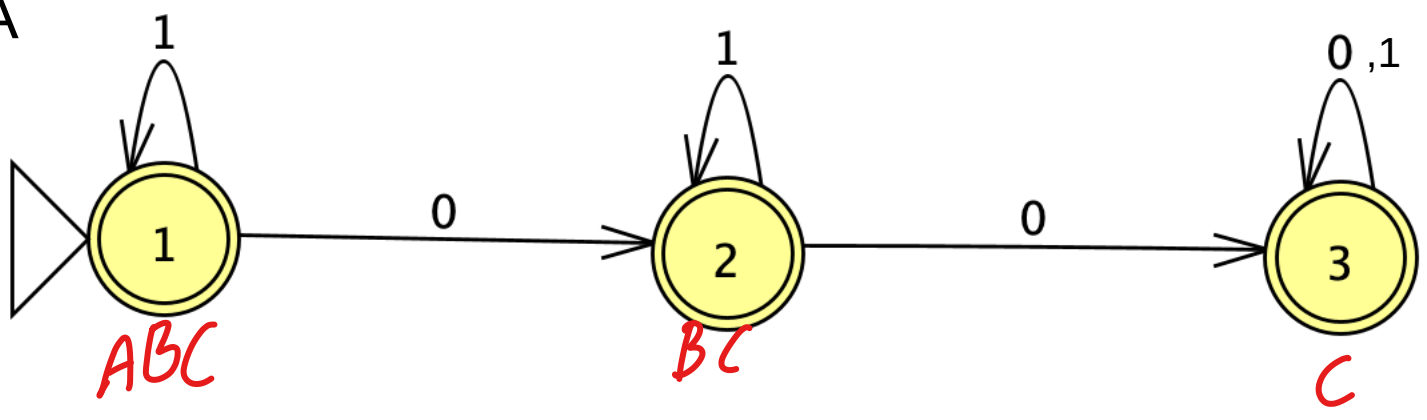


NFA

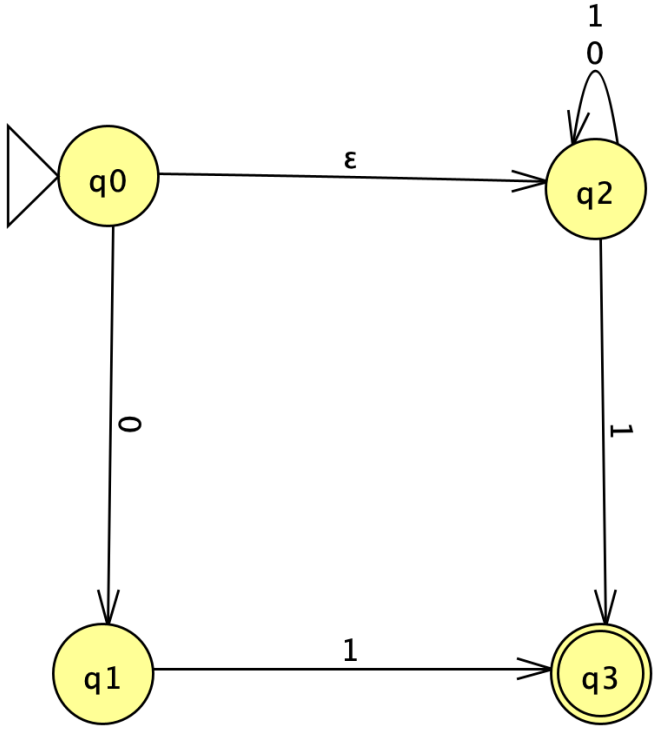


	0	1
{A,B,C}	{B,C}	{A,B,C}
{B,C}	{C}	{B,C}
{C}	{C}	{C}

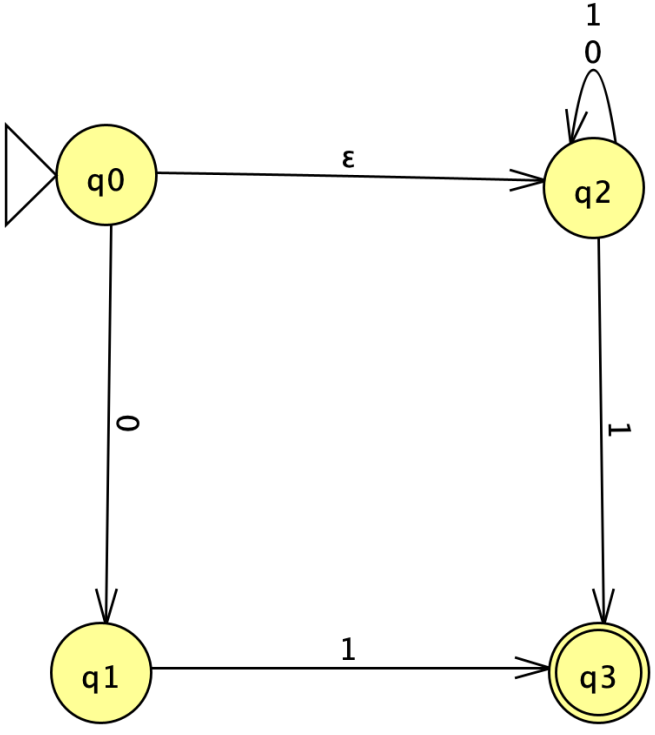
DFA

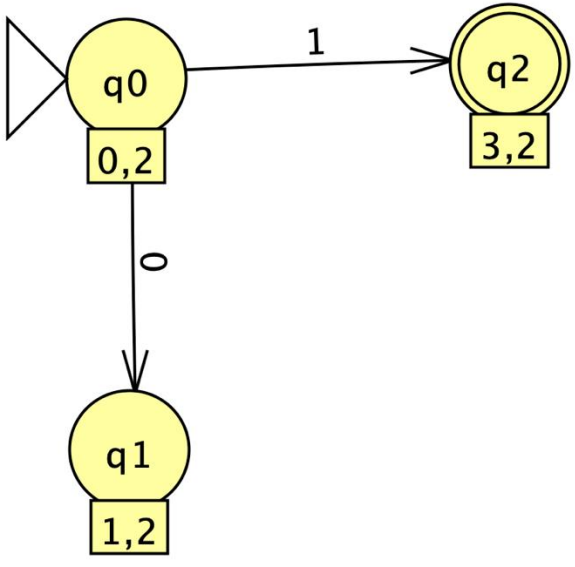


NFA → DFA Another Example

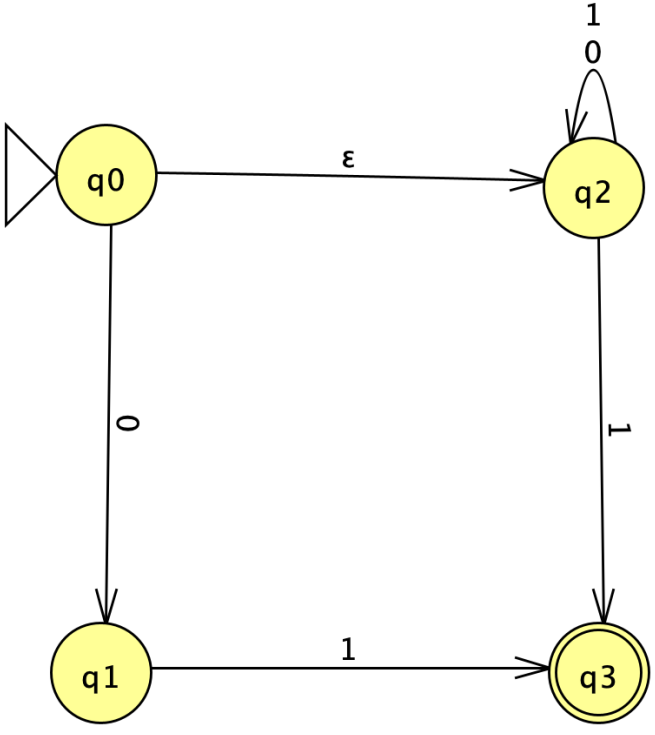


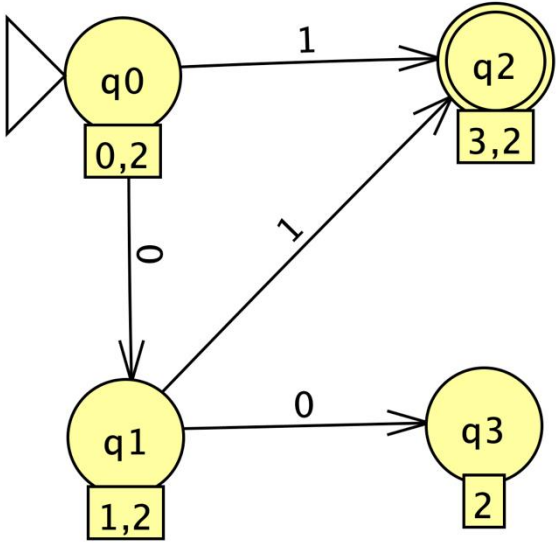
NFA → DFA Another Example



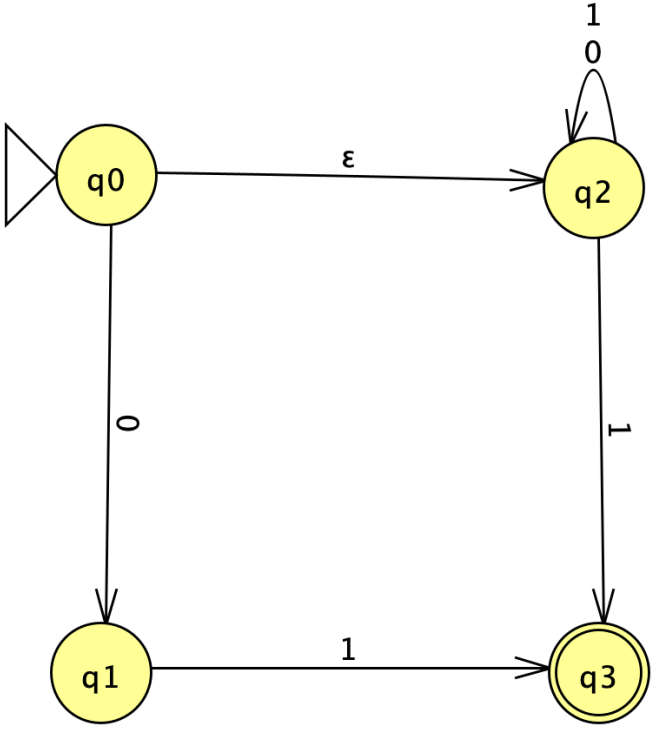


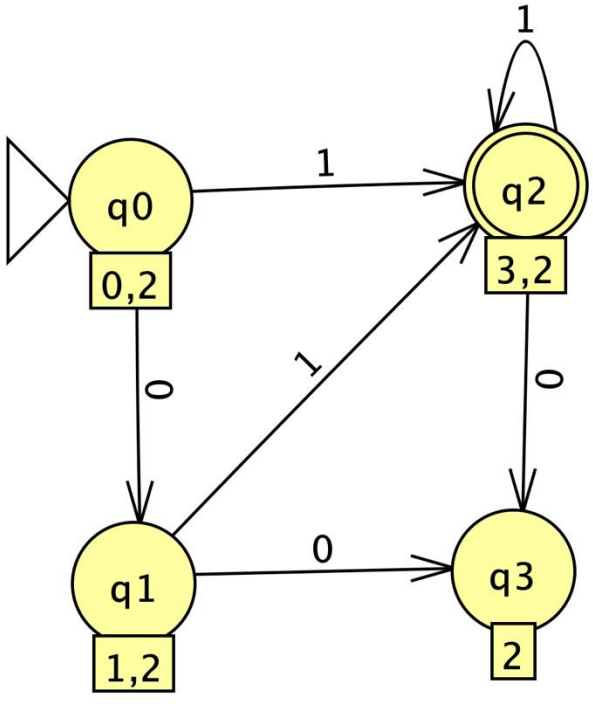
NFA → DFA Another Example





NFA → DFA Another Example





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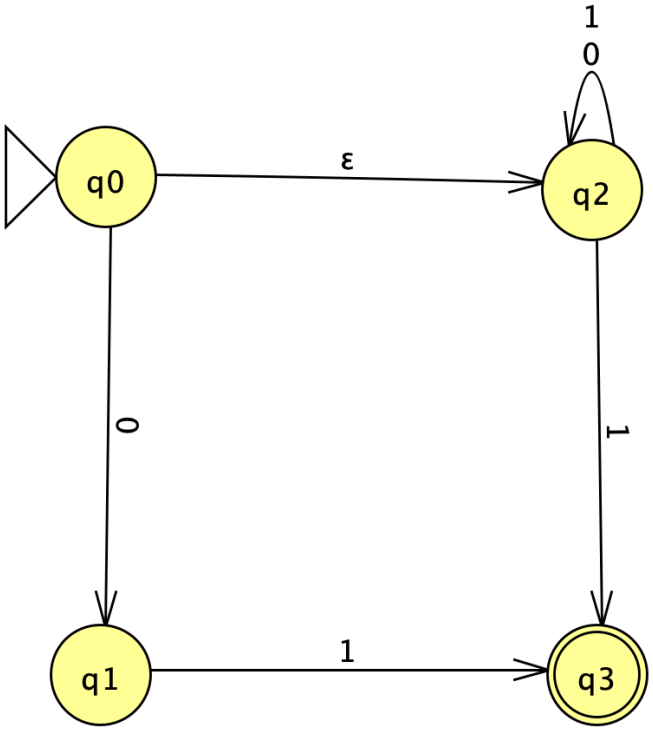
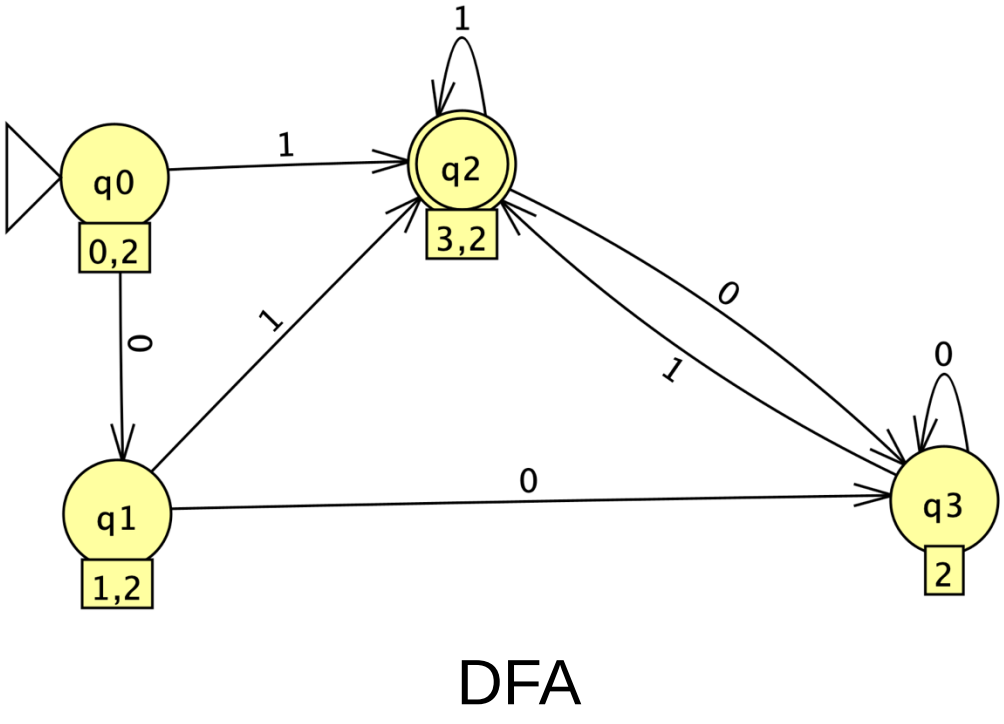
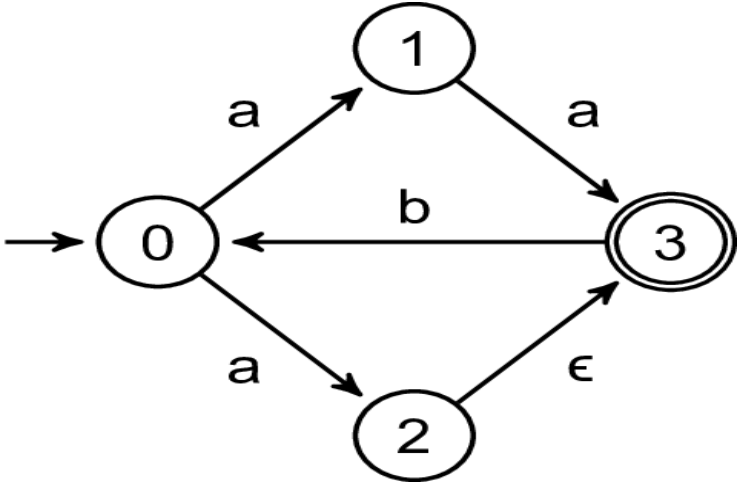


NFA

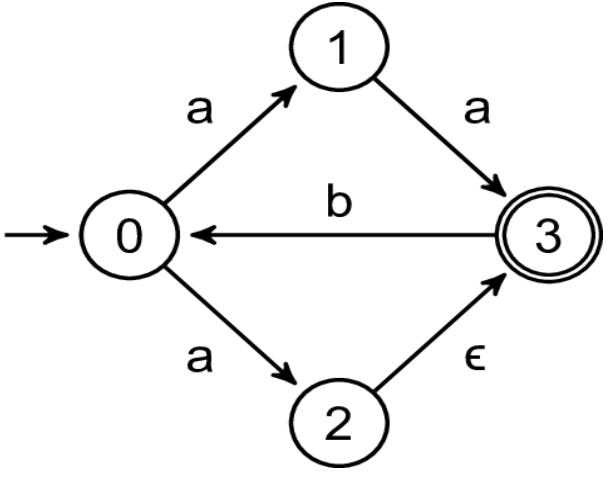


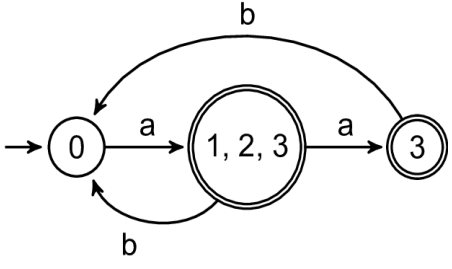
DFA

NFA → DFA Practice



NFA → DFA Practice

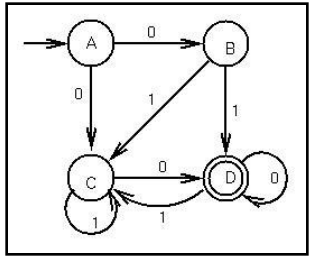


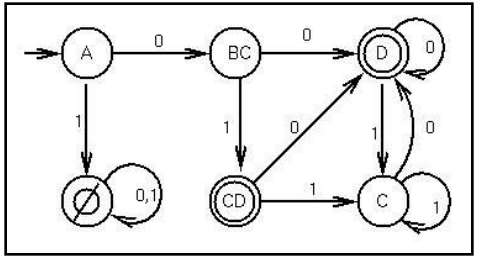


Analyzing the Reduction

- Can reduce any NFA to a DFA using subset alg.
- How many states in the DFA?
  - Each DFA state is a subset of the set of NFA states
  - Given NFA with n states, DFA may have 2^n states
    - Since a set with n items may have 2^n subsets
  - Corollary
    - Reducing a NFA with n states may be $O(2^n)$

NFA



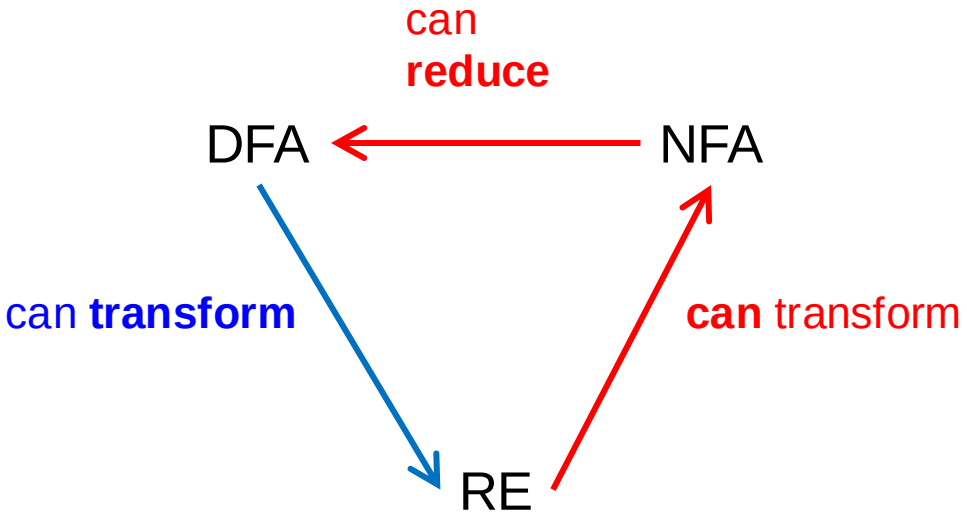


DFA

Recap: Matching a Regexp *R*

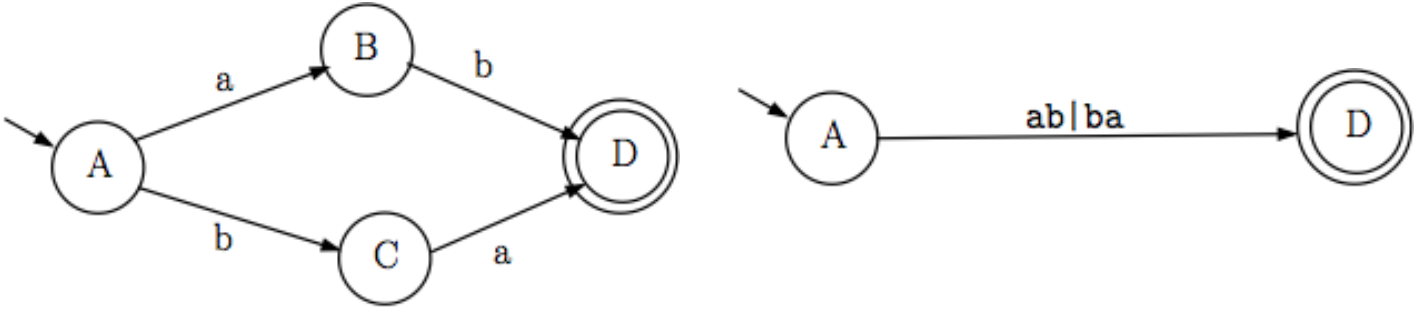
- Given *R*, construct NFA. Takes time O(*R*)
- Convert NFA to DFA. Takes time $O(2^{|R|})$
  - But usually not the worst case in practice
- Use DFA to accept/reject string s
  - Assume we can compute $\delta(q,\sigma)$ in constant time
  - Then time to process s is O(|s|)
    - Can't get much faster!
- Constructing the DFA is a one-time cost
  - But then processing strings is fast

Closing the Loop: Reducing DFA to RE



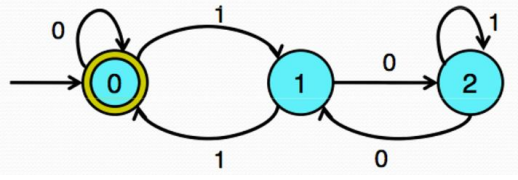
Reducing DFAs to REs

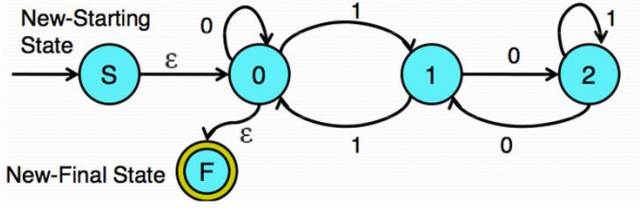
- General idea
  - Remove states one by one, labeling transitions with regular expressions
  - When two states are left (start and final), the transition label is the regular expression for the DFA

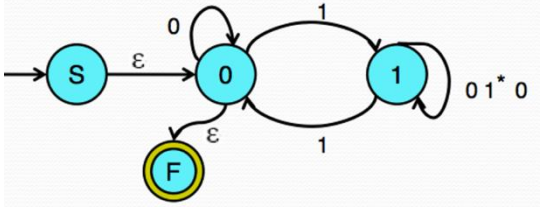


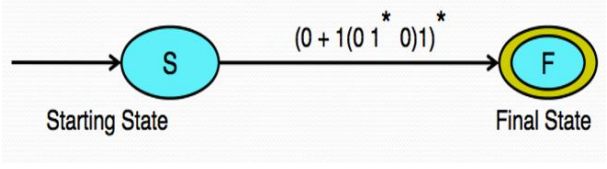
DFA to RE example

Language over Σ= {0,1} such that every string is a multiple of 3 in binary





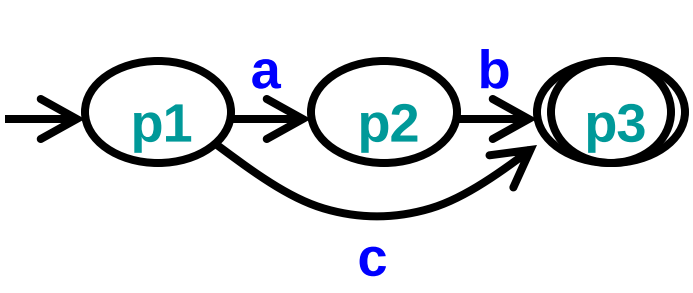


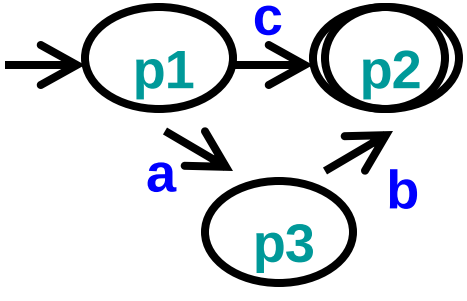


$$(0 + 1(0\,1^{*}\,0)1)^{*}$$

Minimizing DFAs

- Every regular language is recognizable by a unique minimum-state DFA
  - Ignoring the particular names of states
- In other words
  - For every DFA, there is a unique DFA with minimum number of states that accepts the same language





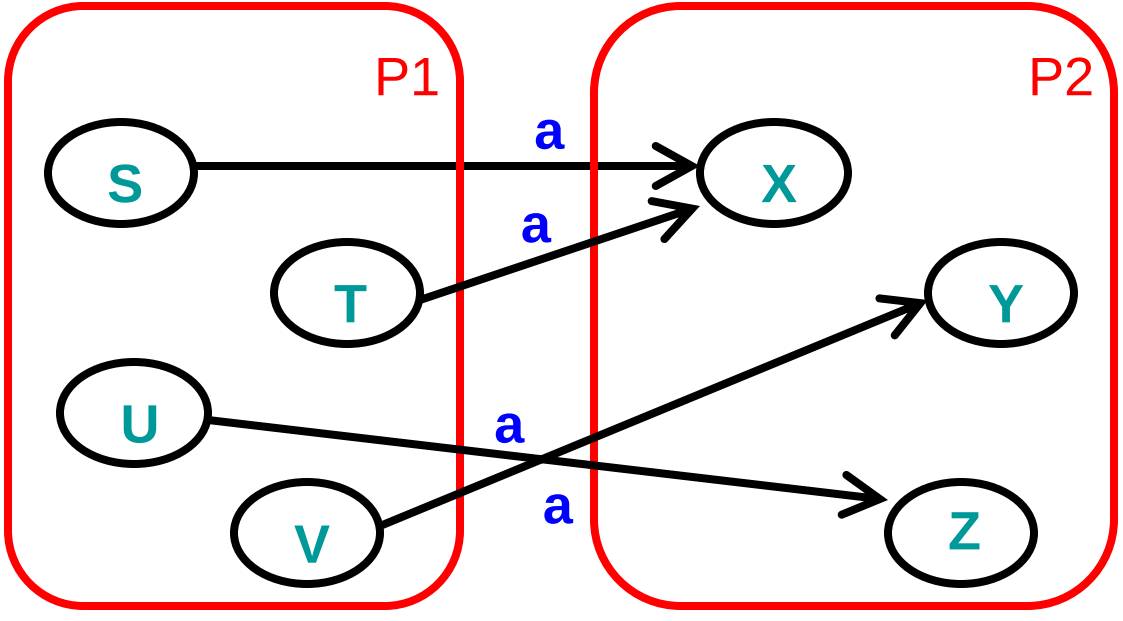
J. Hopcroft, "An n log n algorithm for minimizing states in a finite automaton," 1971

Minimizing DFA: Hopcroft Reduction

- Intuition
  - Look to distinguish states from each other
    - End up in different accept / non-accept state with identical input
- Algorithm
  - Construct initial partition
    - Accepting & non-accepting states
  - Iteratively split partitions (until partitions remain fixed)
    - Split a partition if **members in partition have transitions to different partitions for same input**
      - Two states x, y belong in same partition if and only if for all symbols in Σ they transition to the same partition
  - Update transitions & remove dead states

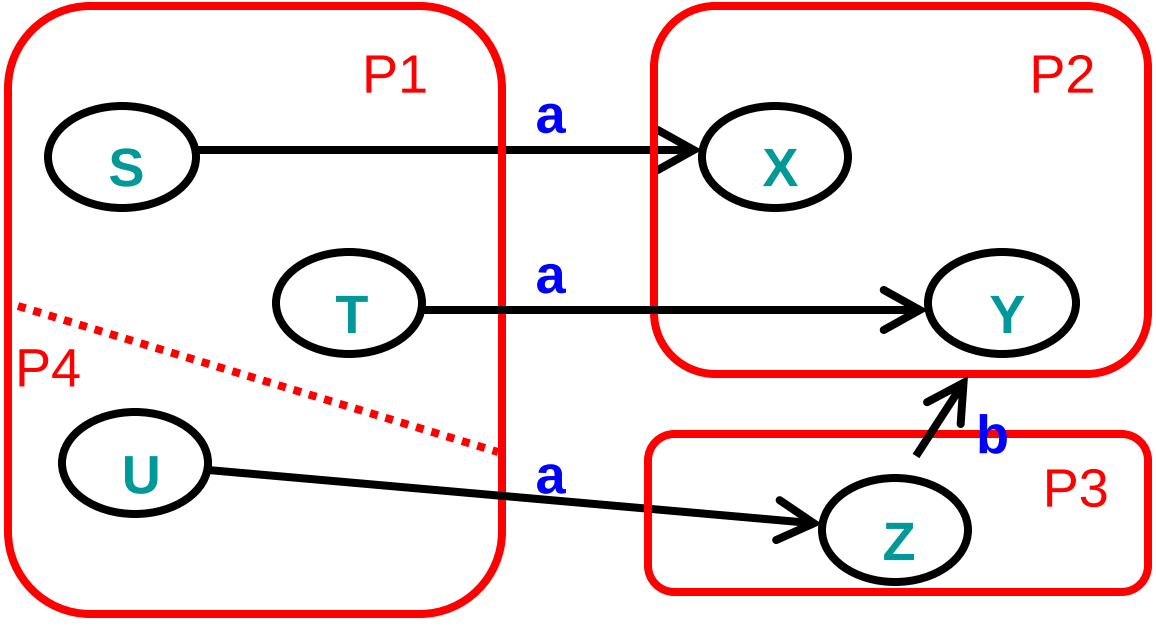
Splitting Partitions

- No need to split partition {S,T,U,V}
  - All transitions on a lead to identical partition P2
  - Even though transitions on a lead to different states



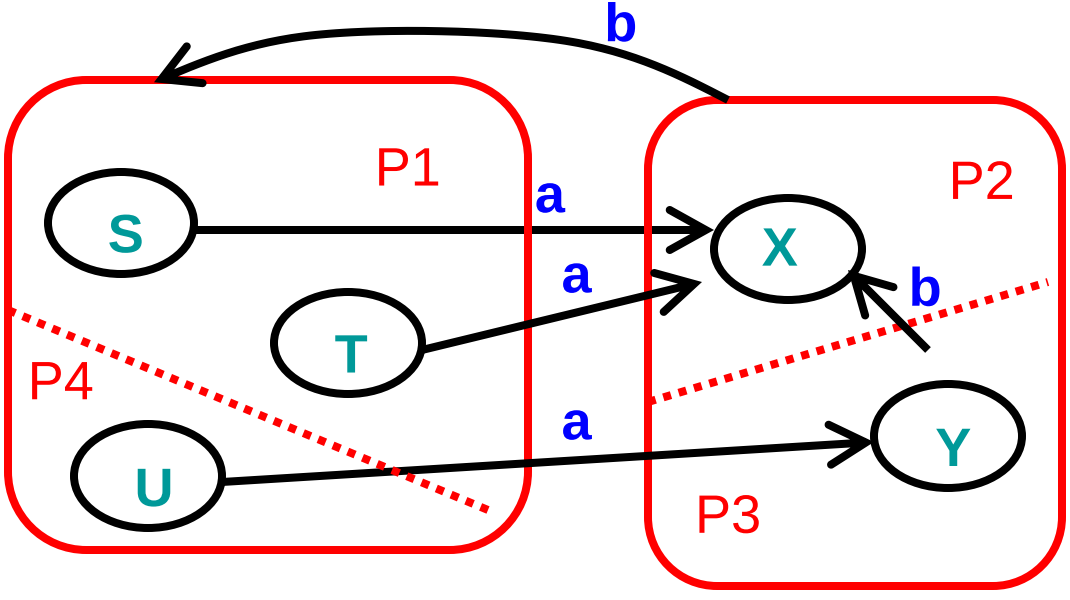
Splitting Partitions (cont.)

- Need to split partition {S,T,U} into {S,T}, {U}
  - Transitions on a from S,T lead to partition P2
  - Transition on a from U lead to partition P3



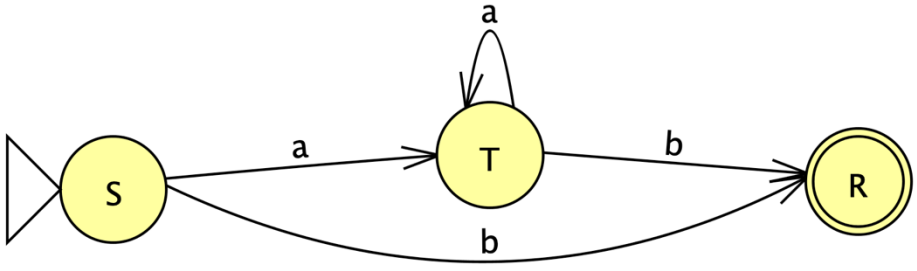
Resplitting Partitions

- Need to reexamine partitions after splits
  - Initially no need to split partition {S,T,U}
  - After splitting partition {X,Y} into {X}, {Y} we need to split partition {S,T,U} into {S,T}, {U}



Minimizing DFA: Example 1

- DFA

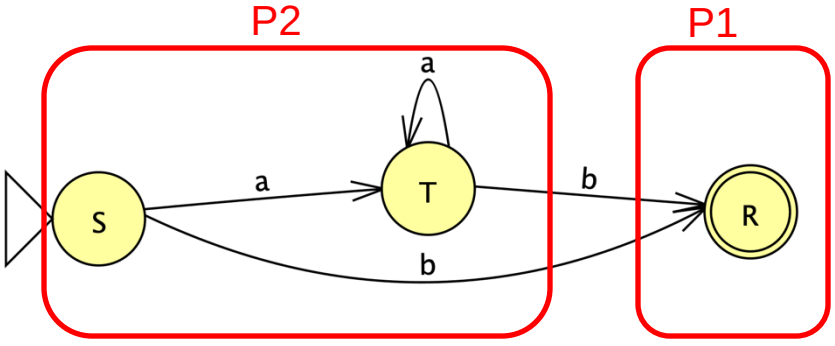


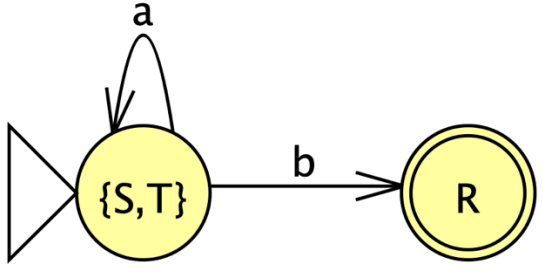
- Initial partitions

- Split partition

Minimizing DFA: Example 1

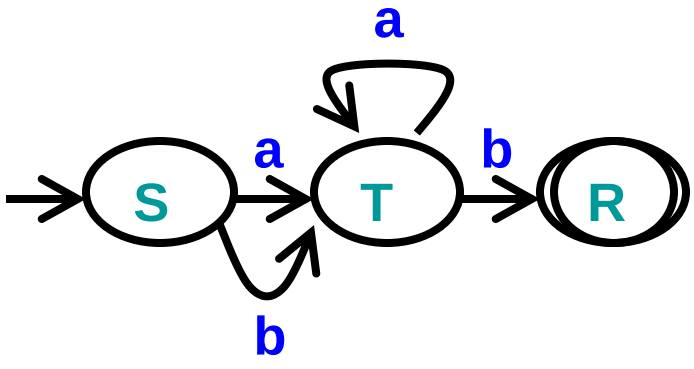
- DFA





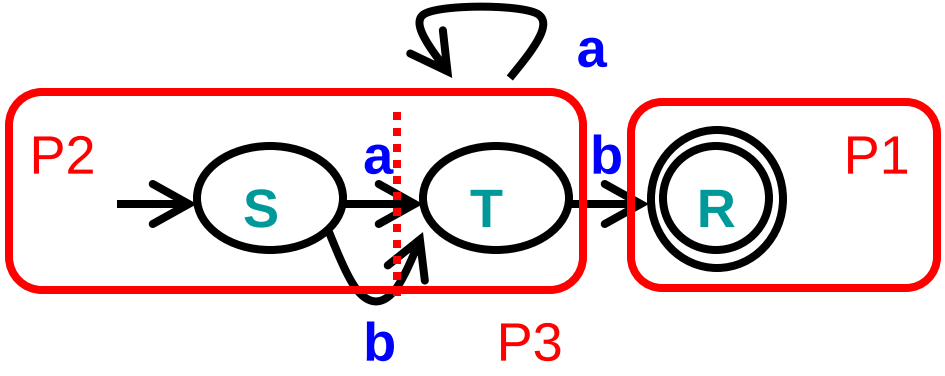
- Initial partitions
  - Accept { R } = P1
  - Reject { S, T } = P2
- Split partition? → Not required, minimization done
  - move(S,a) = T ∈ P2
  - move(T,a) = T ∈ P2
  - – move(S,b) = R ∈ P1
  - – move (T,b) = R ∈ P1

Minimizing DFA: Example 2



Minimizing DFA: Example 2

- DFA



DFA already minimal

- Initial partitions
  - Accept { R }= P1
  - Reject { S, T } = P2
- Split partition? → Yes, different partitions for B
  - move(S,a) = T ∈ P2 – move(S,b) = T ∈ P2
  - move(T,a) = T ∈ P2 – move (T,b) = R ∈ P1

Brzozowski's algorithm

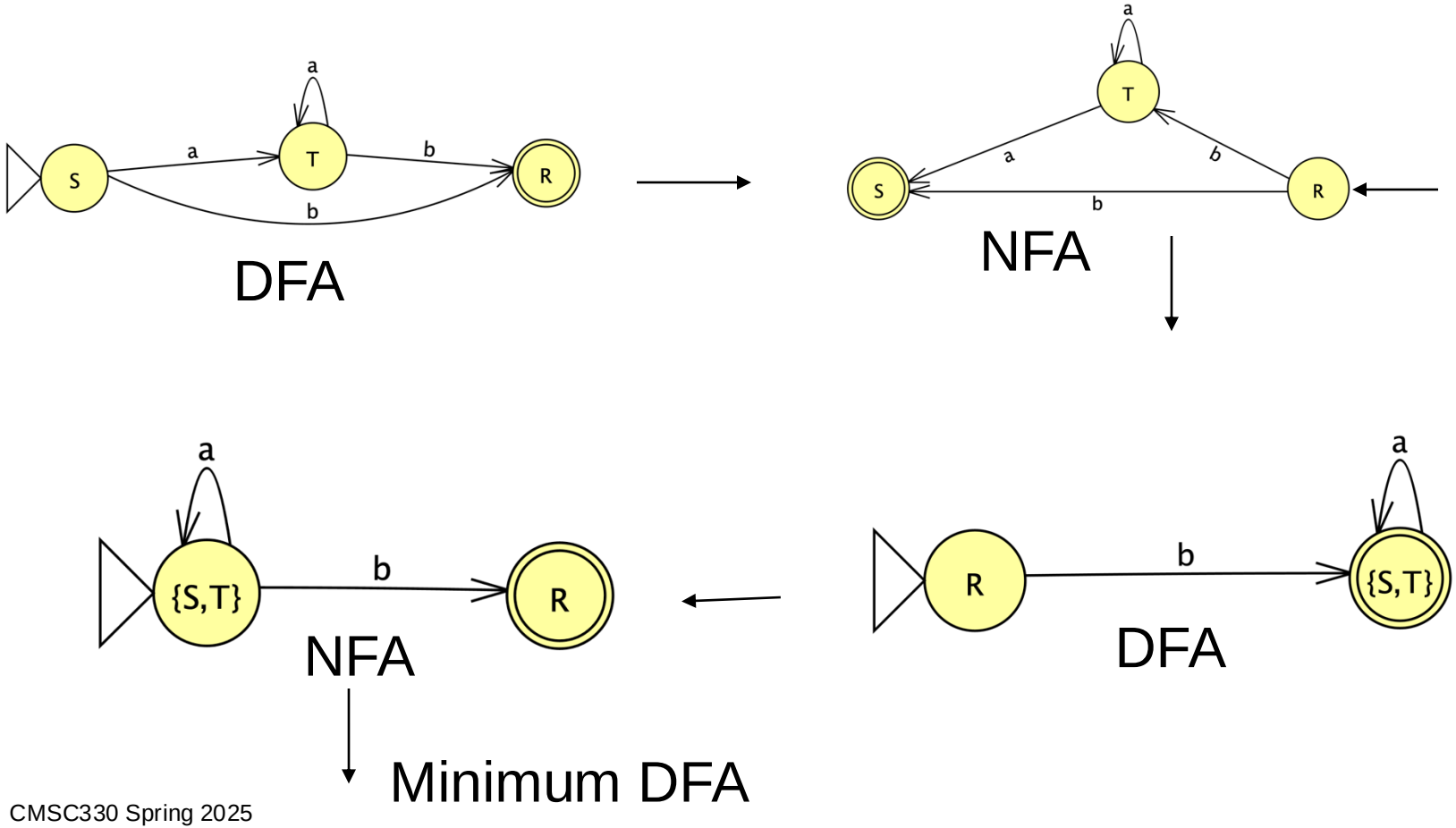
1. Given a DFA, reverse all the edges, make the initial state an accept state, and the accept states initial, to get an NFA

2. NFA-> DFA

3. For the new DFA, reverse the edges (and initial-accept swap) get an NFA

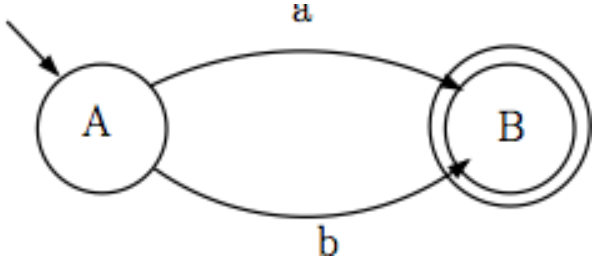
4. NFA -> DFA

Brzozowski's algorithm



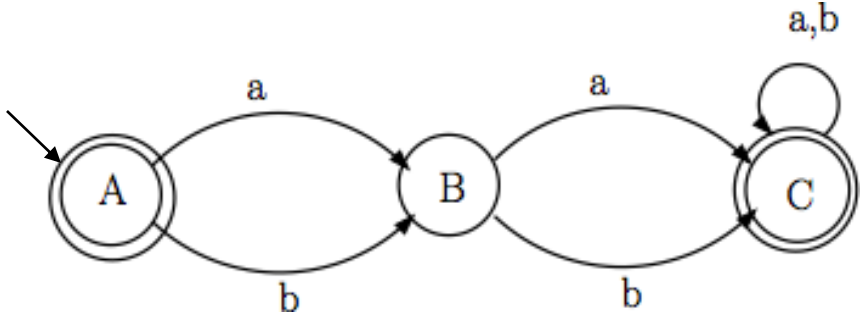
Complement of DFA

- Given a DFA accepting language L
  - How can we create a DFA accepting its complement?
  - Example DFA
    - Σ = {a,b}



Complement of DFA

- Algorithm
  - Add explicit transitions to a dead state
  - Change every accepting state to a non-accepting state & every non-accepting state to an accepting state
- Note this only works with DFAs
  - Why not with NFAs?



Summary of Regular Expression Theory

- Finite automata
  - DFA, NFA
- Equivalence of RE, NFA, DFA
  - RE → NFA
    - Concatenation, union, closure
  - NFA → DFA
    - ε-closure & subset algorithm
- DFA
  - Minimization, complementation