Discussion 4

Discussion 4 - Thursday, July 10th

Reminders

- 1. Quiz 4 on **July 15th**. All usual rules apply, logistics post soon
- 2. Project 4 released, due Wednesday, July 16th @ 11:59pm.

Operational Semantics

Problem 1:

Using the rules below, show: $1+(2+3)\Longrightarrow 6$

$$\frac{e_1 \Longrightarrow n_1 \quad e_2 \Longrightarrow n_2 \quad n_3 \text{ is } n_1 + r_2}{e_1 + e_2 \Longrightarrow n_3}$$

Problem 2:

Using the rules given below, show: A; $\mathbf{let}\ y=1$ $\mathbf{in}\ \mathbf{let}\ x=2$ $\mathbf{in}\ x\Longrightarrow\ 2$

$$\frac{A(x) = v}{A; n \Longrightarrow n} \quad \frac{A(x) = v}{A; x \Longrightarrow v} \quad \frac{A; e_1 \Longrightarrow v_1 \quad A, x : v_1; e_2 \Longrightarrow v_2}{A; \text{ let } x = e_1 \text{ in } e_2 \Longrightarrow v_2} \quad \frac{A; e_1 \Longrightarrow n_1 \quad A; e_2 \Longrightarrow n_2 \quad n_3 \text{ is } n_1 + n_2}{A; e_1 + e_2 \Longrightarrow n_3}$$

Problem 3:

Using the rules given below, show: A; $\mathbf{let}\ x=3$ $\mathbf{in}\ \mathbf{let}\ x=x+6$ $\mathbf{in}\ x\Longrightarrow 9$

Problem 4:

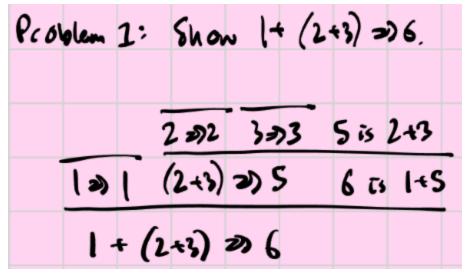
Note: This problem takes a long time, I recommend completing in your own time!

Using the rules given below, show:

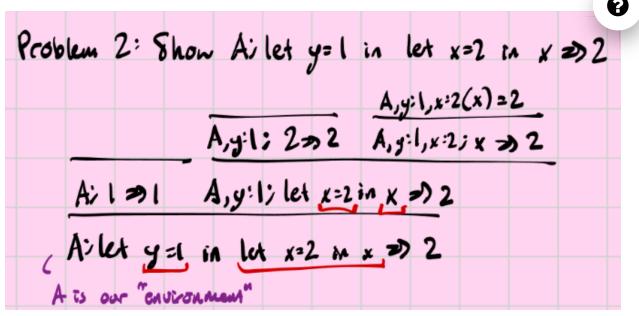
$$A$$
; let $x = 2$ in let $y = 3$ in let $x = x + 2$ in $x + y \Longrightarrow 7$

$$\frac{A(x) = v}{A; n \Longrightarrow n} \quad \frac{A(x) = v}{A; x \Longrightarrow v} \quad \frac{A; e_1 \Longrightarrow v_1 \quad A, x : v_1; e_2 \Longrightarrow v_2}{A; \text{ let } x = e_1 \text{ in } e_2 \Longrightarrow v_2} \quad \frac{A; e_1 \Longrightarrow n_1 \quad A; e_2 \Longrightarrow n_2 \quad n_3 \text{ is } n_1 + n_2}{A; e_1 + e_2 \Longrightarrow n_3}$$

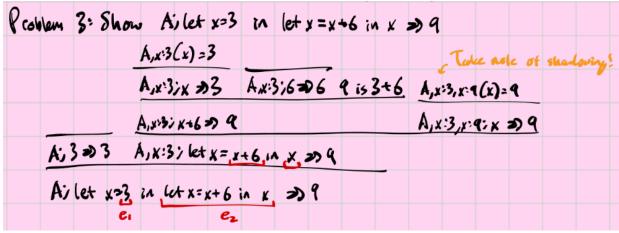
▼ Solutions!



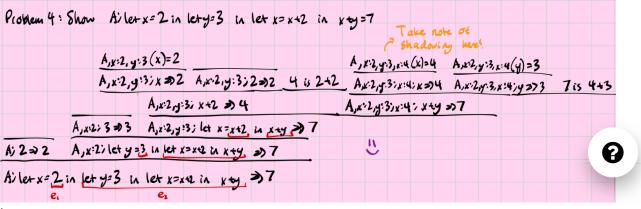
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Type Checking

Using the rules given above, show that the following statements are **well typed**: 1. eq0 if true then 0 else 1 2. let x = 5 in eq0 x and false

▼ Solutions!

image

$$\frac{G_{,x}: Int(x) = int}{G_{,x}: Int + x : int}$$

$$\frac{G_{,x}: Int(x) = int}{G_{,x}: Int + x : int}$$

$$\frac{G_{,x}: Int(x) = int}{G_{,x}: Int + x : int}$$

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$$\frac{G_{,x}: Int(x) = int}{G_{,x}: Int + x : int}$$

$$\frac{G_{,x}: Int(x) = int}{G_{,x}: Int}$$

$$\frac{G_{,x}: Int}{$$

Type Inference

There is 2 parts of type inference that we care about: - constraint construction - constraint solving

Constraint construction problems

Use the above rules to show the type inference proof for the following: 1. true && eq0 5 2. true + 4 3. if true then 1 + 2 else 5 4. if true && false then 1 + 2 else eq0 0

▼ Solutions!

$$G \vdash 5: int \dashv$$

$$G \vdash true: bool \dashv G \vdash eq0 \ 5: bool \dashv int: int$$

$$G \dashv true \&\& eq0 \ 5: bool \dashv bool: bool, bool: bool, int: int$$

o proof:

where

- t 1 = bool
- ∘ t 2 = bool
- ∘ t_3 = int

2. INVALID -
$$G \vdash true : bool \dashv G \vdash 4 : int \dashv$$

$$G \vdash true + 4 : bool \dashv bool : int$$

o proof:

$$\frac{G \vdash 5: t_3 \dashv}{G \vdash true: t_1 \dashv} \frac{G \vdash 5: t_3 \dashv}{G \vdash eq0 \, 5: t_2 \dashv t_3: int}$$

$$G \dashv true \, \&\& \, eq0 \, 5: bool \dashv t_1: bool, \, t_2: bool, \, t_3: int$$

where

- ∘ t_1 = bool
- ∘ t 2 = int
- ∘ bool: int, bool: int is a contradiction, hence invalid

3.
$$G \vdash true:bool \dashv$$
 $G \vdash 1:int \dashv$ $G \vdash 2:int \dashv$ $G \vdash 5:int \dashv$ $G \vdash 5:int \dashv$

 $G \vdash \text{if } true \text{ then } 1 + 2 \text{ else } 5 : int \dashv int:int, bool:bool}$

o proof:

where

4. INVALID -

 $G \vdash \text{if } true \&\& false \text{ then } 1 + 2 \text{ else } eq0 \ 0 : int \dashv bool:bool, int:int, int:bool}$

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o proof:

where

- t_1 = bool
- t 2 = int
- ∘ t 3 = bool
- t_4 = bool
- t_5 = bool
- ∘ t 6 = int
- t 7 = int
- ∘ t 8 = int
- \circ t_2= $t_2=int \wedge t_3=bool \wedge t_2:t_3\Rightarrow bool:int$ which is a contradiction

Now let's add variables and an unknown type: $\overline{G \vdash read\ ():t\dashv}$ (read returns some unknown type)

$$\frac{G \vdash e_1 : t_1 \dashv C_1 \quad G, x : t_1 \vdash e_2 : t_2 \dashv C_2}{G \vdash \text{let } x = e_1 \text{ in } e_2 : t_2 \dashv C_1 \cup C_2}$$

Note: this does not support shadowing of variables (behavior is more like binding a mutable variable)

- 1. let x = read() in x + 1
- 2. let x = read () in let y = read () in x && y
- 3. let x = read () in if x then x else eq0 x
- ▼ Solutions!

•
$$G \vdash read(): t \dashv G$$
, $x:t \vdash x:G$, $x:t(x) \dashv G$, $x:t \vdash 1:int \dashv G$
• $G \vdash read(): t \dashv G$, $x:t_0 \vdash x + 1:int \dashv t:int$, $int:int$
• $G \vdash let x = read()$ in $x + 1:int \dashv t:int$, $int:int$

proof:

where

- t 2 = int
- t 3 = int
- o notice our constraints let us show that 'a = int!

$$\frac{G,\,y{:}t_2\vdash x\,:\,G,\,y{:}t_2(x)\dashv\quad G,\,y{:}t_2\vdash y\,:\,G,\,y{:}t_2(y)\dashv}{G,\,x{:}t_1\vdash read\,():\,t_2\dashv\quad G,\,y{:}t_2\vdash x\,\&\&\,y\,:\,bool\dashv\,t_1{:}bool,\,t_2{:}bool}$$

$$G,\,x{:}t_1\vdash \text{let}\,y=read()\text{ in }x\,\&\&\,y\,:\,bool\dashv\,t_1{:}bool,\,t_2{:}bool$$

$$G\vdash \text{let}\,x=read()\text{ in let}\,y=read()\text{ in }x\,\&\&\,y\,:\,bool\dashv\,t_1{:}bool,\,t_2{:}bool$$

proof

$$\frac{G,\,y{:}t_2\vdash x\,:\,G,\,y{:}t_2(x)\dashv \quad \overline{G},\,y{:}t_2\vdash y\,:\,G,\,y{:}t_2(y)\dashv \overline{G},\,x{:}t_1\vdash read\,()\,:\,t_2\dashv \quad \overline{G},\,y{:}t_2\vdash x\,\&\&\,y\,:\,t_3\dashv t_1{:}bool,\,t_2{:}bool}}{G,\,x{:}t_1\vdash \operatorname{let}\,y=read()\operatorname{in}\,x\,\&\&\,y\,:\,t_3\dashv t_1{:}bool,\,t_2{:}bool}$$

$$G\vdash \operatorname{let}\,x=read()\operatorname{in}\operatorname{let}\,y=read()\operatorname{in}\,x\,\&\&\,y\,:\,t_3\dashv t_1{:}bool,\,t_2{:}bool}$$

where

- t_1 = Unknown Type ('a)
- t_2 = Unknown Type ('b)
- ∘ t 3 = bool
- o notice our constraints let us show that 'a = bool, and 'b = bool'!
- INVALID -

proof:

$$\frac{G, x: t_1 \vdash x: G, x: t_1(x) \dashv}{G, x: t_1 \vdash x: G, x: t_1(x) \dashv} \frac{G, x: t_1 \vdash x: G, x: t_1(x) \dashv}{G, x: t_1 \vdash x: G, x: t_1(x) \dashv} \frac{G, x: t_1 \vdash x: G, x: t_1(x) \dashv}{G, x: t_1 \vdash eqo \ x: t_2 \dashv t_1: int}$$

 $G \vdash \text{let } x = read() \text{ in if } x \text{ then } x \text{ else } eq0 \ x: t_1 \dashv t_1:bool, t_1:t_2, t_1:int$

where

- o t_1 = Unknown Type ('a))
- \circ t_2 = bool (Notice our constraints show a contradiction: $t_1:bool \land t_1:int \Rightarrow bool:int$

Constraint Solving

Indicate if each of the following constraint sets contain any contradictions. (Maybe show unification steps if needed. idk.)

- 1. {Int:Int}
- 2. {Bool:Int}
- 3. {Int:Int, Bool:Bool, Int:Int}
- 4. {Bool:Bool, Int:Bool}
- 5. {'a:Int}
- 6. {'a:Bool, 'a:'a}
- 7. {'a:'b, 'a:bool, 'b:bool}
- 8. {'a:'b, 'a:bool, 'b:'c}
- 9. {'a:'b, 'b:'c, 'a:'d}
- 10. {'a:'b, 'a: int, 'b:int', 'c:'b, 'c:bool}
- 11. {'a:'b, 'b:int, 'a:'c, 'c:'a, 'c:'d, 'd:bool, 'c:int}



Unification steps

Go through the contraints, and take a contraint pair c and do the following - if c is x:x (like int:int, or 'a:'a), remove from constraints - if c is x:type or type:x (like 'a:int or int:'a), remove from constraints and edit all the other constraints in the set by replacing x with type - if c is type_1:type_2 (like int:bool), then stop and say contradiction, inference fails

Do the above until the set is empty or error occurs

- ▼ Solutions!
- 1. No contradictions
- 2. Yes, Bool \neq Int
- 3. No contradictions
- 4. Yes, Bool ≠ Int
- 5. No contradictions
- No contradictions
- 7. No contradictions
- 8. No contradictions
- 9. No contradictions
- 10. Yes, $'a=int='b='c=bool\Rightarrow Bool=Int$
- 11. Yes

Subtyping

Definition:

If s is a subtype of t, written S <: T,then an s can be used anywhere a t is expected.

```
int <: int int is not a subtype of bool
```

In the context of subtyping records, we can take a more liberal view of record types, seeing a record as "the set of all records with *at least* a field [name] of type [type]". This means that the "smaller" subtype is actually the one with more fields in the record.

```
\{x:int, y:int, z:bool\} \le \{x:int, y:int\} = \{y:int\} \le \{y:int\}  is not a subtype of \{y:int\} = \{
```

Also, the types within the records can contain subtypes. A record is a subtype of record if all of the variables within are subtypes of equivalently named variables in is.

```
\{x:\{a:int, b:int\}, y:\{m:int\}\}\ <: \{x:\{a:int\}, y\}
```

Properties of subtyping:

- Reflexivity: for any type (A), (A) <: (A)
- Transitivity: if A <: B <: C, then A <: C
- · Permutation: components of a record are not ordered

```
\circ (\{x:a, y:b\}) <: (\{x:b, y:a\})
\circ (\{x:b, y:a\}) <: (\{x:a, y:b\})
```

For more information about subtyping, take a look at the subtyping information from this <u>past 330</u> type checking project (https://github.com/cmsc330spring24/cmsc330spring24/blob/main/projects/project5.md).

A different type of opsem problem

Another one like this is available on <u>Exam 2 Spring 2024</u> <u>⇒ (https://bakalian.cs.umd.edu/assets/past_assignments/spring24e2sols.pdf)</u>, the one below is taken from <u>Exam 2 Fall 2024</u> <u>⇒ (https://bakalian.cs.umd.edu/assets/past_assignments/fall24e2solns.pdf)</u>.

You are given two sets of rules for two different langauges.

These rules are valid for both languages:

$$\frac{A(x) = v}{\text{true} \rightarrow \text{true}} \qquad \frac{A(x) = v}{A; x \rightarrow v}$$

These two rules are valid only for language 1:

$$\frac{A; e_1 \rightarrow v_1}{A; e_1 e_2 \text{ op1} \rightarrow v_3} = \text{if } v_1 \text{ then not } v_2 \text{ else } v_2$$

$$\frac{A; e_1 \rightarrow v_1 \qquad A, x: v_1; e_2 \rightarrow v_2}{A; \text{let } x = e_1 \text{ in } e_2 \rightarrow v_2}$$

These two rules are valid only for language 2:

$$A; e_1 \rightarrow v_1$$
 $A; e_2 \rightarrow v_2$ $v_3 = \text{if } v_1 \text{ then not } v_2 \text{ else } v_2$

$$A; \text{op2 } e_2 e_1 \rightarrow v_3$$

$$\frac{A; e_2 \rightarrow v_1 \qquad A, x; v_1; e_1 \rightarrow v_2}{A; (\text{fun } x \rightarrow e_1) e_2 \rightarrow v_2}$$

Convert the following Language 1 sentence to its language 2 counterpart

How do we approach this sort of problem?

First, figure out what the sentence means - what is it actually doing?

In this case, Language 1 says that A; $let x = true \ in \ true \ x \ op1$ tells us to use this rule first, with x = x, e1 = true, and $e2 = true \ x \ op1$:

$$\frac{A;e_1 \rightarrow v_1 \qquad A,x;v_1;e_2 \rightarrow v_2}{A; \text{let } x = e_1 \text{ in } e_2 \rightarrow v_2}$$

Recall that the bottom half of this is just a representation of what the sentence looks like in the

language. The top half is what the language means.

Which rule in lanugage 2 has the same meaning as that one? This one looks very similar...

$$\frac{A; e_2 \rightarrow v_1 \qquad A, x; v_1; e_1 \rightarrow v_2}{A; (\text{fun } x \rightarrow e_1) e_2 \rightarrow v_2}$$

► So, can we just plug in e1 for e1 and e2 for e2?

Given that, we can convert like this:

A; let
$$x = true in true x op1$$

to

$$A; ext{ (fun } x
ightarrow true ext{ } x ext{ op1) } true
ightarrow v_2$$

Okay, now we're closer, but $true \ x \ op1$ is still a Language 1 construct, so we need convert that part as well.

What does $true \ x \ op1$ mean in Language 1?

$$A; e_1 \rightarrow v_1$$
 $A; e_2 \rightarrow v_2$ $v_3 = \text{if } v_1 \text{ then not } v_2 \text{ else } v_2$

$$A; e_1 e_2 \text{ op1} \rightarrow v_3$$

With e1 = true, e2 = x. What's the matching Language 2 rule?

$$\frac{A; e_1 \rightarrow v_1 \qquad A; e_2 \rightarrow v_2 \qquad v_3 = \text{if } v_1 \text{ then not } v_2 \text{ else } v_2}{A; \text{op2 } e_2 \ e_1 \rightarrow v_3}$$

► Here, can we just plug in e1 for e1 and e2 for e2?

So Language 1's $true \ x \ op1$ becomes Language 2's $op2 \ x \ true$

Let's put it all together!

► Solution!

Additional Readings & Resources

- <u>Professor Mamat's Type Checking Slides</u> ⇒ (https://bakalian.cs.umd.edu/assets/slides/19-Typechecking.pdf)
- <u>Type Checker Problem Generator</u> <u>□</u>, (https://bakalian.cs.umd.edu/330/practice/typechecker)
- <u>Subtyping Reference from TAPL</u> ⇒ (https://www.cs.umd.edu/class/spring2024/cmsc330-030X-040X/assets/slides/TAPL_Ch._15.pdf)
- Professor Mamat's Operational Semantics Slides
 □ (https://bakalian.cs.umd.edu/assets/slides/17-semantics.pdf)
- OpSem Problem Generator → (https://bakalian.cs.umd.edu/330/practice/opsem)

