

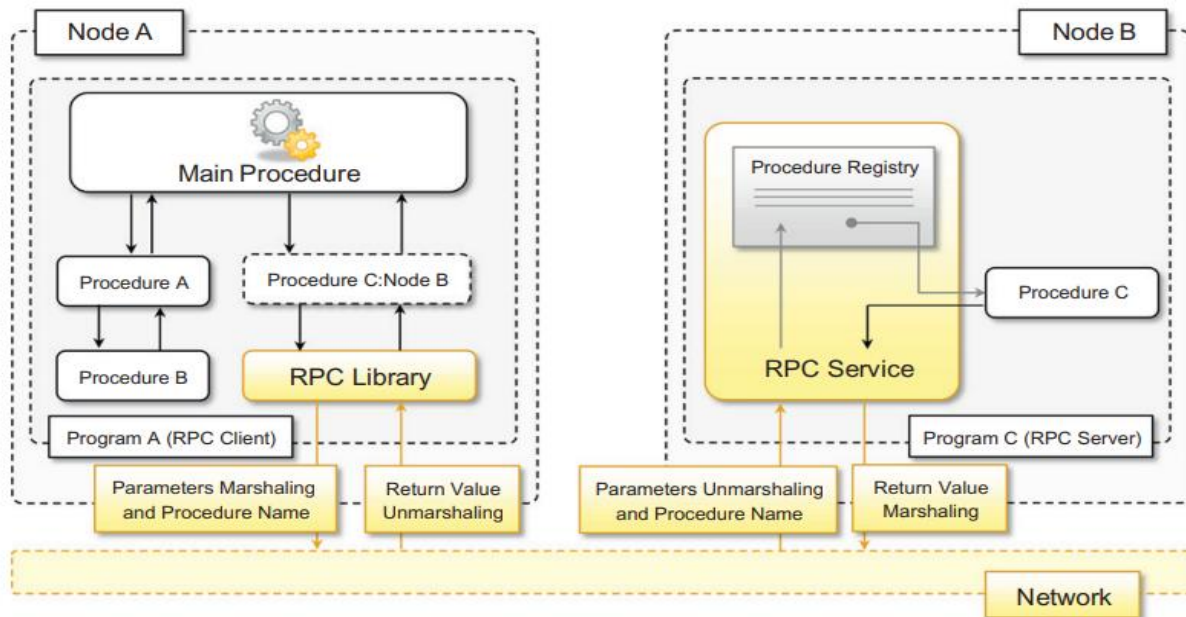
### System Architecture Styles:

- Client/Server
- Peer to peer

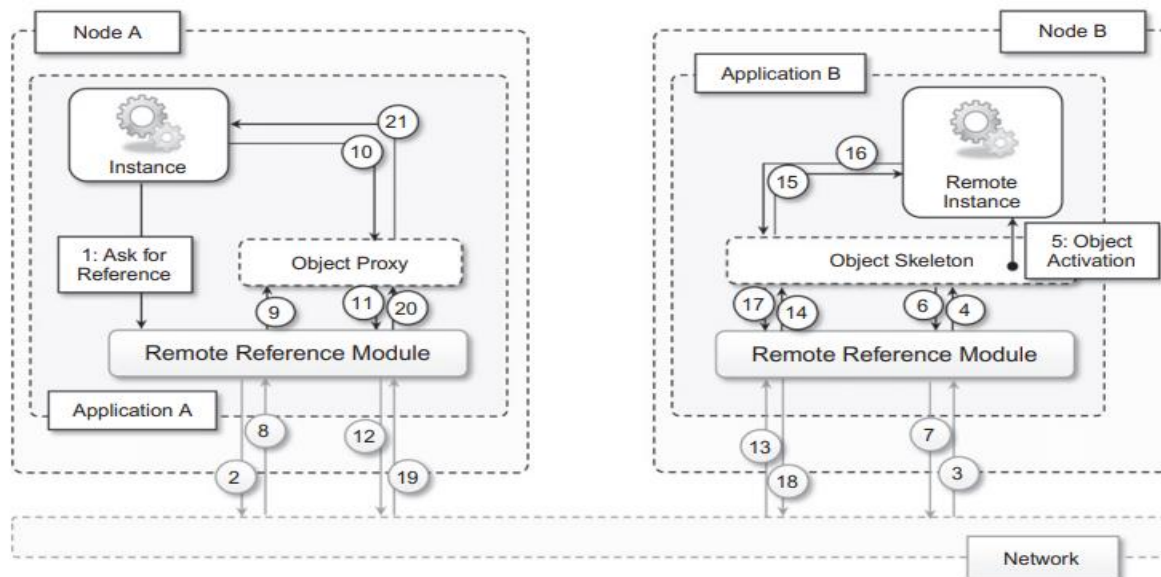
### Message based communication:

- Message passing
- Remote Procedure call (RPC)
- Distributed Objects
- Web services

### RPC Reference Model:

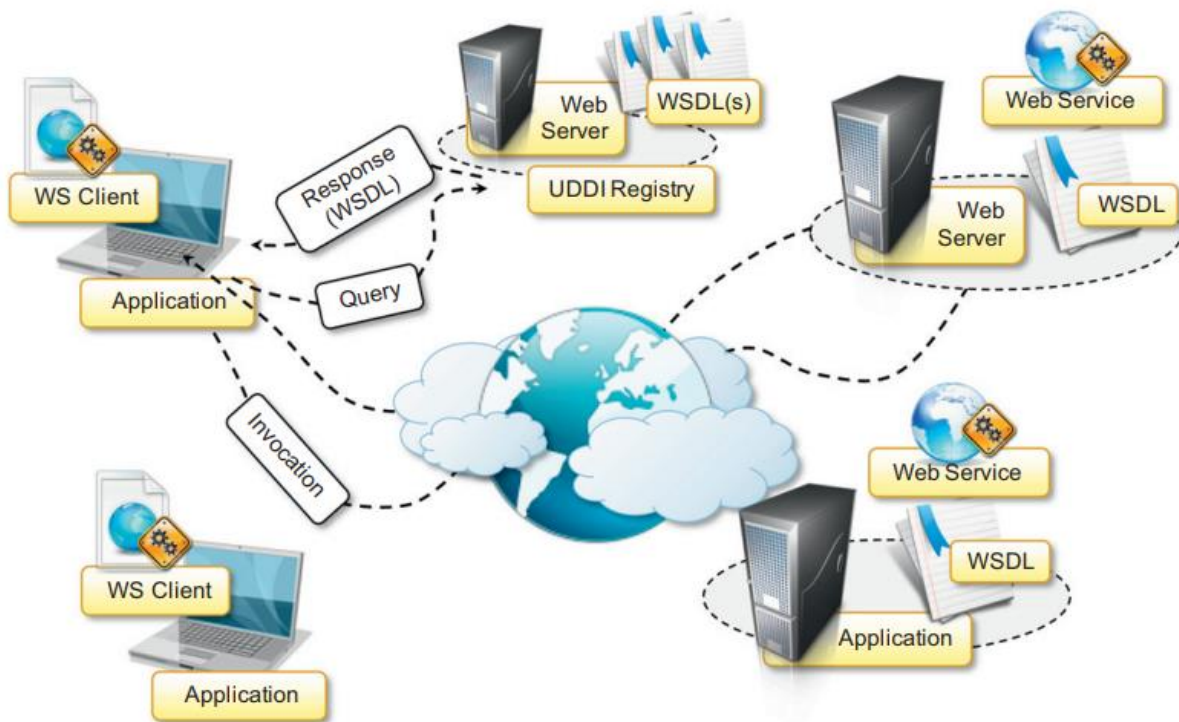


### Distributed Object Programming Model:



Service Oriented Computing: (SOA) What is service?

### Web Service:



### Web Services Technologies Stack:

