

# BALPREET SINGH

## Technical Team Lead

balpreets10@gmail.com

+91-70069-55241

J&K , INDIA

**8 Years**

Game Dev Experience

**Unity, C#**

Proficient

**Communication**

Excellent

**Editor Scripting**

Excellent

**Shipped Titles**

3

**System Design**

MVC, MVVM,  
Observer, Template

**Version Control**

Git, CI CD Pipelines

**Deployment**

iOS, Android, Web, PC

**Education**

Masters in  
Computer Applications

## Dear Hiring Manager:

I am excited to be applying for the **Unity Developer** position at **Top App Games**. I excel at solving Technical Challenges of Development and have excellent document to code conversion skill.

I have been playing games since 2006 and i am a gamer inherently. This gives me a great base to approach development of games.

After working with multiple companies based out of USA and India, I used my technical and leadership skills to oversee and manage development side of the projects.

With every project that i worked on:

- Used **Design Patterns** to create robust and extensible Codebase and solve complex Architectural Problems
- Collaborated with different teams to ensure smooth sailing of development process
- Shipped titles on Google Play Store, Apple App Store.
- Created **Engine Systems** for junior devs to work upon so that they can implement modules **quickly and efficiently**
- Estimate scope and timeline of new modules to be built and anticipate potential roadblocks early on

I am eager to Join TopAppGames and start contributing to Game Projects. I want to be part of a team that provides great User Experience while keeping the spirit of gaming alive.

Looking forward to hearing from you

Thanks,  
**Balpreet Singh**

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Masters

**I.E.L.T.S**

7.5 Overall

Dear HR,  
**Fortis Games**

I am excited to be applying for the **Senior Unity Gameplay Engineer** position at **Fortis Games**. I excel at solving Technical Challenges of Development and have excellent document to code conversion skill.

Being a passionate gamer myself, I indulge in deep understanding of games, looking at minute intricacies to see how they function. Having worked with multiple companies based out of **USA** and India, I have used my technical and leadership skills to oversee and manage development side of the projects.

Scored **7.5** Overall in **IELTS** with **WES** Equivalency of Level **8**, I can say with confidence that communication and education is not going to be a hurdle

With every project that I worked on:

- Used **Design Patterns** to create robust and extensible Codebase and solve complex Architectural Problems
- Collaborated with different teams to ensure smooth sailing of development process
- Shipped titles on Google Play Store, Apple App Store.
- Designed **Core Engines** for junior devs to work upon so that they can implement modules **quickly and efficiently**
- Estimate scope and timeline of new modules to be built and anticipate potential roadblocks early on

I am eager to join Fortis Games and start contributing to Game Projects. I want to be part of a team that provides great User Experience while keeping the spirit of gaming alive.

Looking forward to hearing from you

Thanks,  
**Balpreet Singh**