BALPREET SINGH

Technical Team Lead

balpreets10@gmail.com

+91-70069-55241

J&K , INDIA

8 Years
Game Dev Experience

Unity, C#
Proficient

Data Structures
Proficient

Communication
Excellent

Shipped Titles
3 (Android / IOS, PC)

System Design
MVC, MVVM,

Observer, Template

Version Control
Git, CI CD Pipelines

Deployment
iOS, Android, Web, PC

Shader Graphs
Beginner

Dear Hiring Manager:

I am excited to be applying for the **Unity 3D Lead Developer** position. I excel at the Technical Aspects of Development and love seeing projects go to completion as smoothly as possible and would like to have the opportunity to do the same.

After working with multiple companies based out of USA and India, I used my technical and leadership skills to oversee and manage development side of the projects.

With every project that i worked on:

· Used Design Patterns to create robust and extensible Codebase and solve complex Architectural Problems
· Shipped titles on Google Play Store, Apple App Store.
· Created Installers for Windows Desktop Deployment embedded with Updating mechanism on the fly using P.A.T.C.H. Plugin
· Learned new tools and solutions as the problems presented themselves to stay on top of Project Requirements
· Understood potential roadblocks in development and provided suggestions to have the least possible impact on deliverables and their delivery timelines.

I am eager to work and start contributing to Game Projects I want to be part of a team that provides great User Experience while keeping the spirit of gaming alive.

Looking forward to hearing from you

Thanks,
Balpreet Singh