

## Question 1

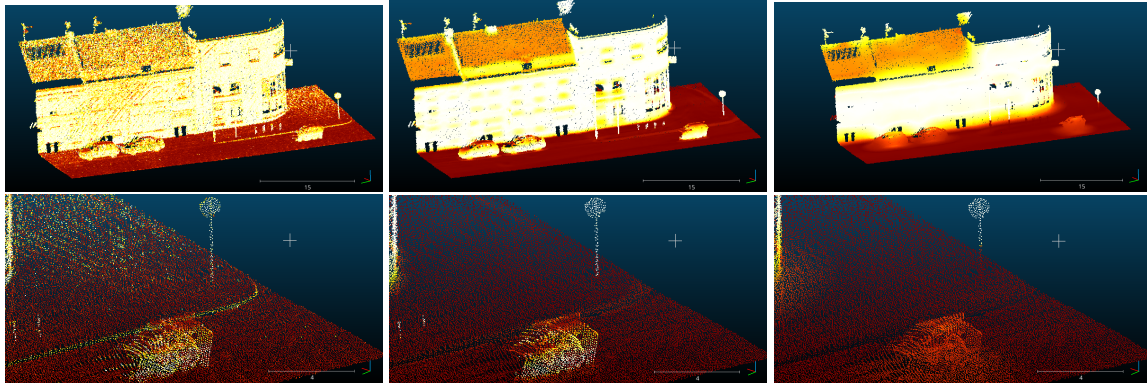


Figure 1: From left to right: 10cm, 50cm, 2m radiuses used to compute normals

If the neighborhood radius is too small, we get noisy normals. If the neighborhood radius is too large, we get smoothed normals (makes edges curvy). Stop sign normals are not recovered correctly (considered like a horizontal plane like the ground around it) when radius is too big.

## Question 2

Picking the right radius is a tradeoff between noisy normals and smoothing.

## Question 3

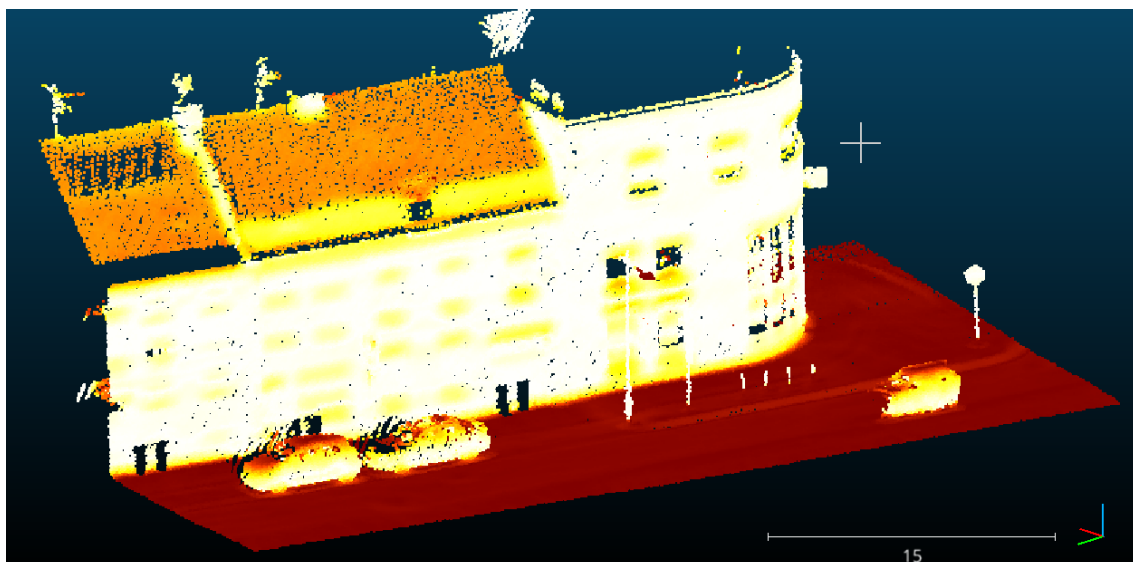


Figure 2: 50cm, radiuses local PCA used to compute normals

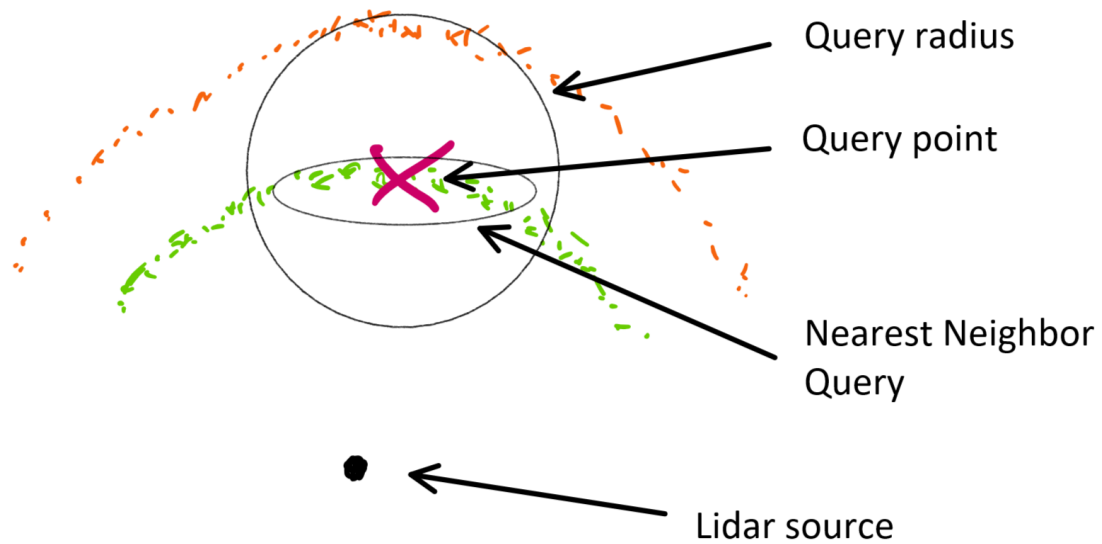


Figure 3: Lidar acquisition leads to a specific points distribution. when combined with a fixed amount of nearest neighbors used to compute normals, this leads to visible artifacts in the normal maps.

## Question 4

The combination of lidar acquisition and the use of a fixed amount of nearest neighbors to compute normals leads to an anisotropic distribution of samples among each query. Fitting a plane on such a set is not suited, a plane cannot be properly fitted with nearest neighbors.

The effect is also midly apparent when using a fixed radius because the radius may integrate other "beams" of the lidar.

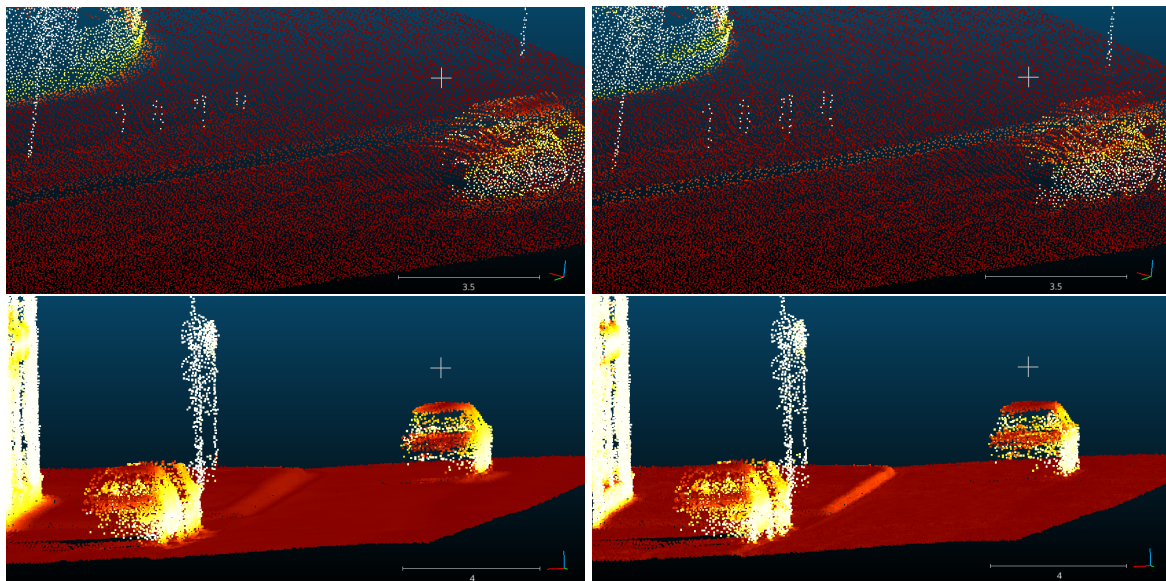


Figure 4: Left: 50cm radius local PCA used to compute normals. Right: 30 nearest neighbors used to compute normals.

Issue when the radius is too small, not enough candidates to estimate the plane.

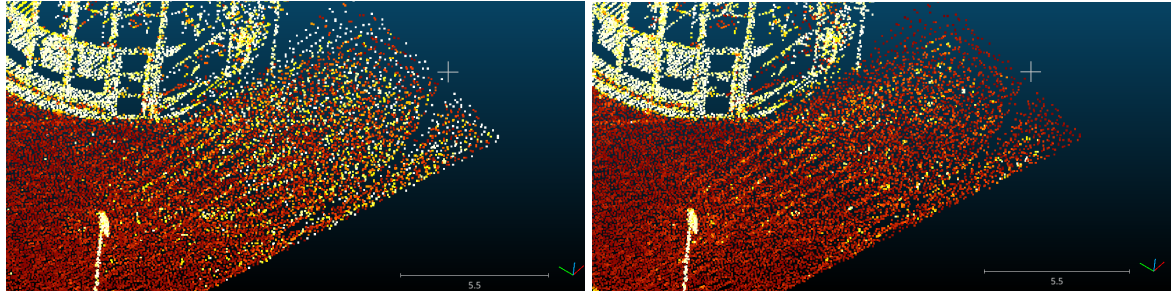


Figure 5: Left: 10cm radius local PCA used to compute normals. Right: 6 nearest neighbors used to compute normals.