## Sharding

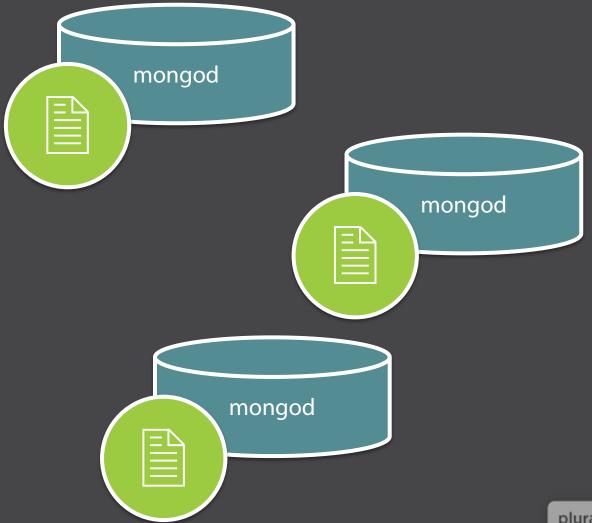


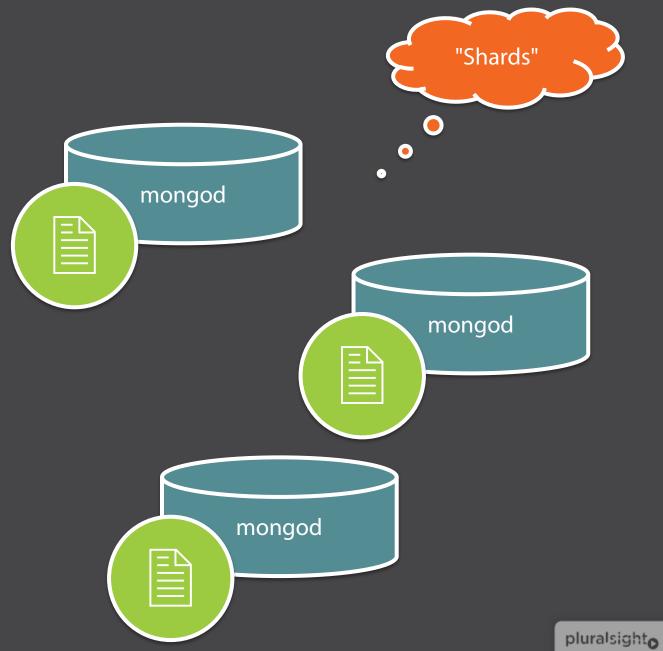
Nuri Halperin
@nurih | www.plusnconsulting.com

### **Not Sharded**

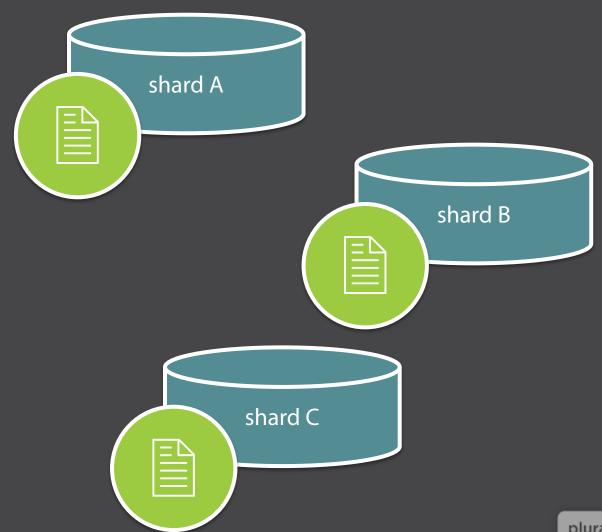


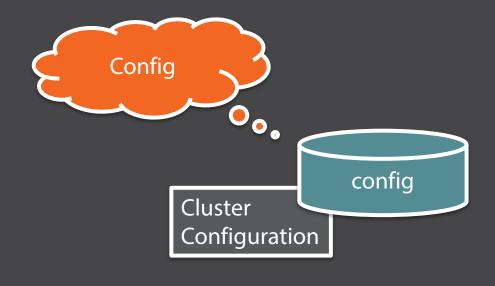
## Sharded

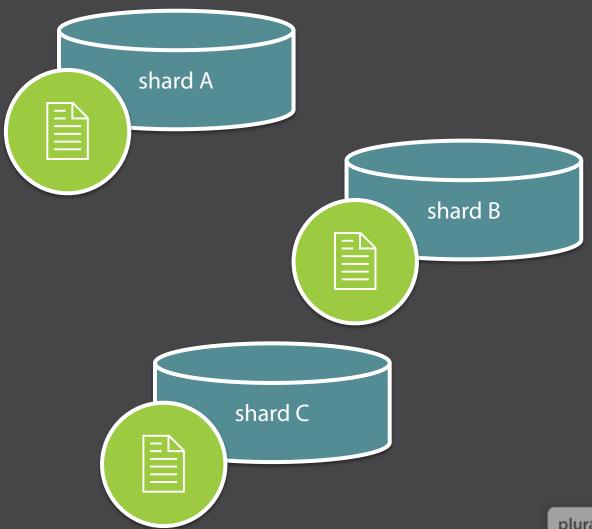


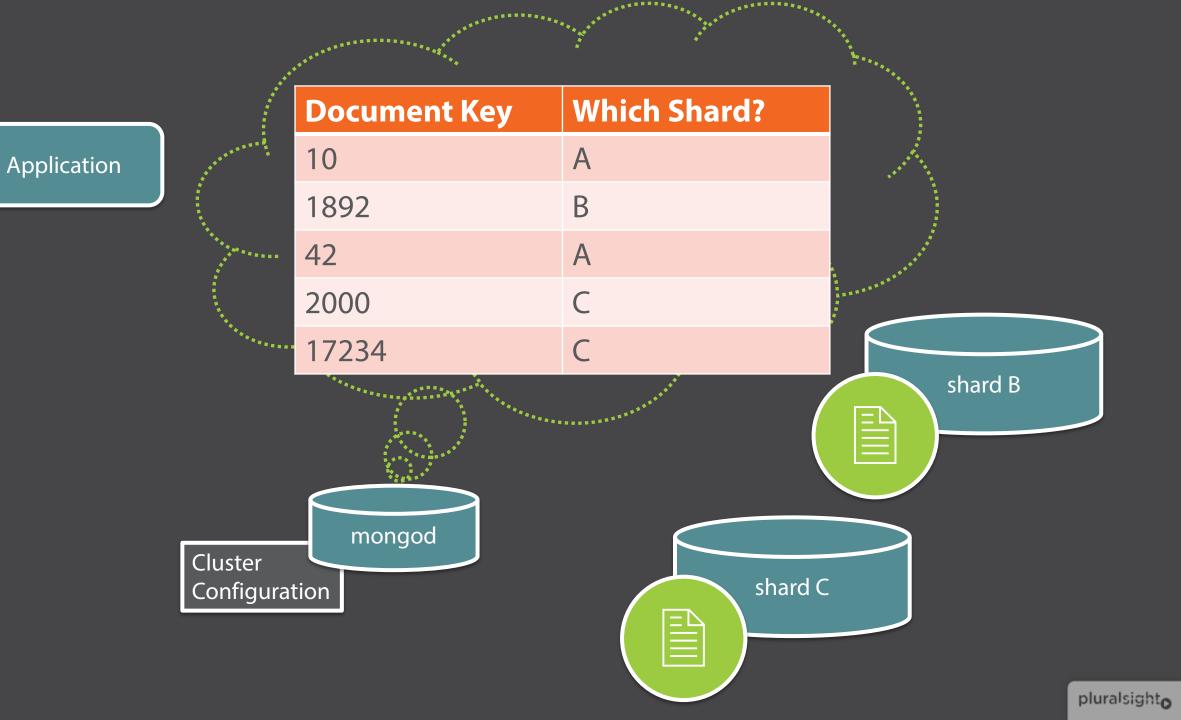


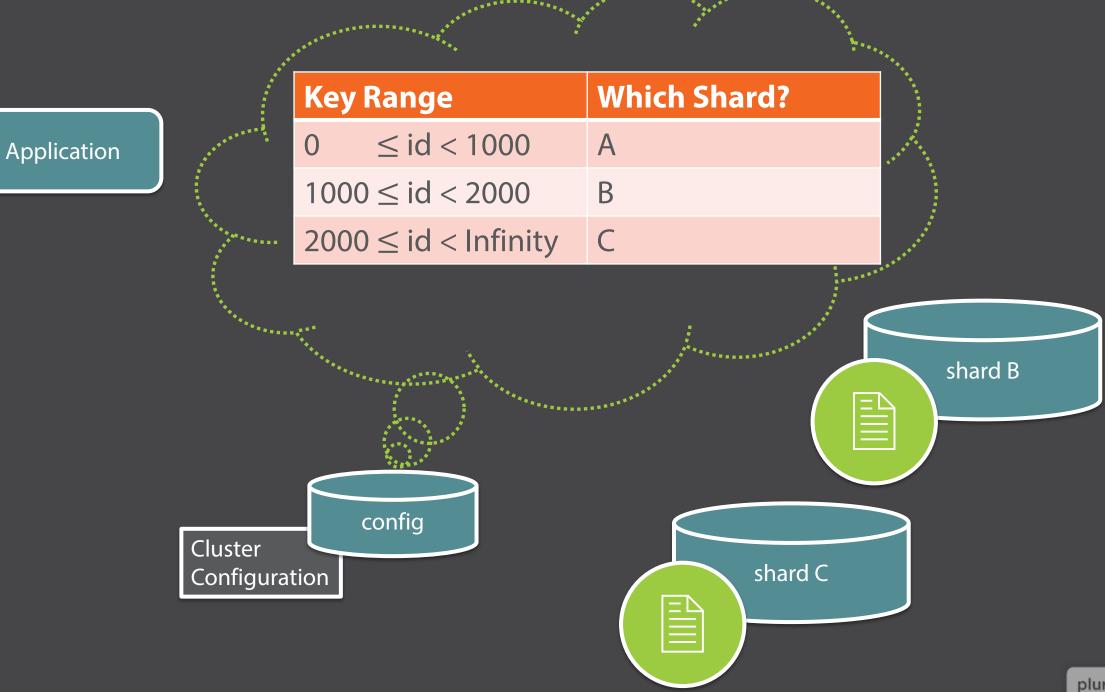




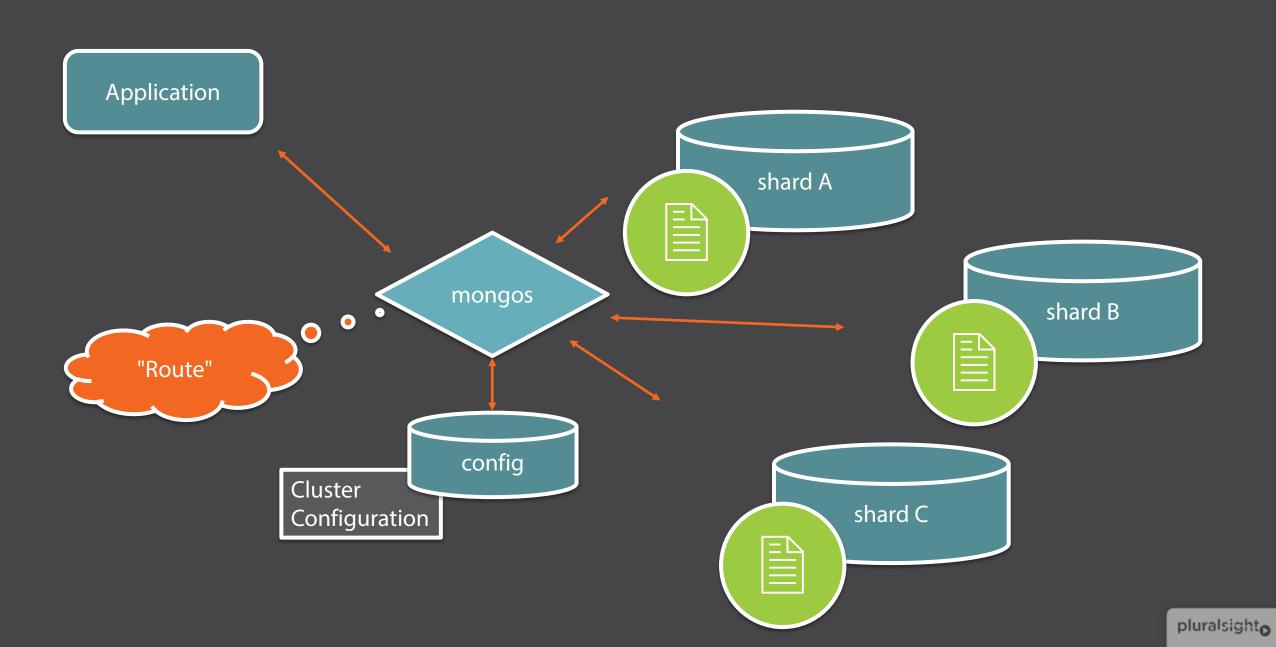


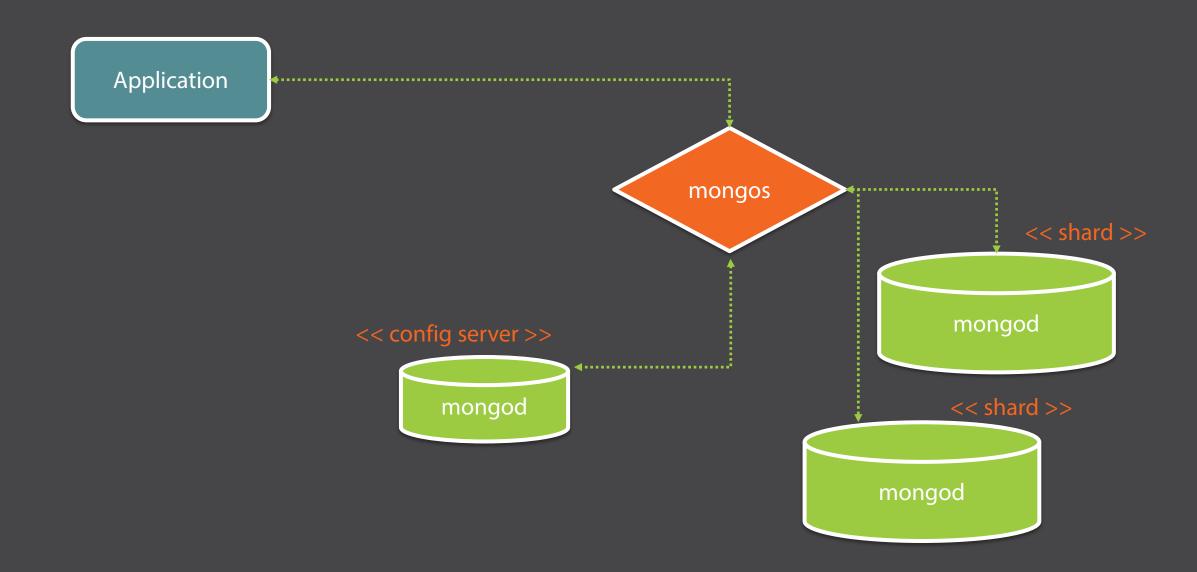






Application shard A shard B config Cluster shard C Configuration





#### At a Glance

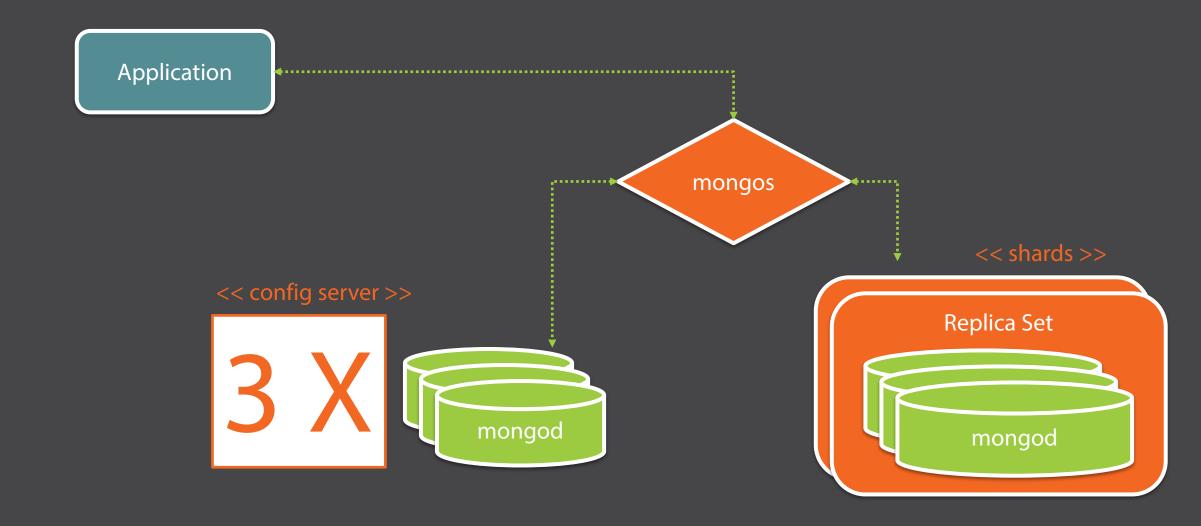
```
mongos --configdb configServer
// inside the shell:
mongos> sh.addShard('mongodServer:port')
mongos> sh.enableSharding('dbName')
mongos> sh.shardCollection('dbName.coll', {'field':1})
```

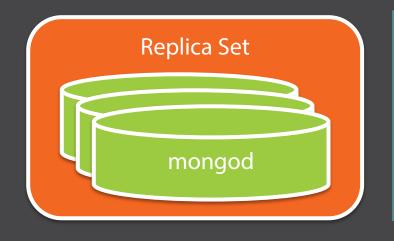


# Production Gig?

Three Config!







- Durability
- Availability



sh.addShard("myServer:27018")

A mongod server

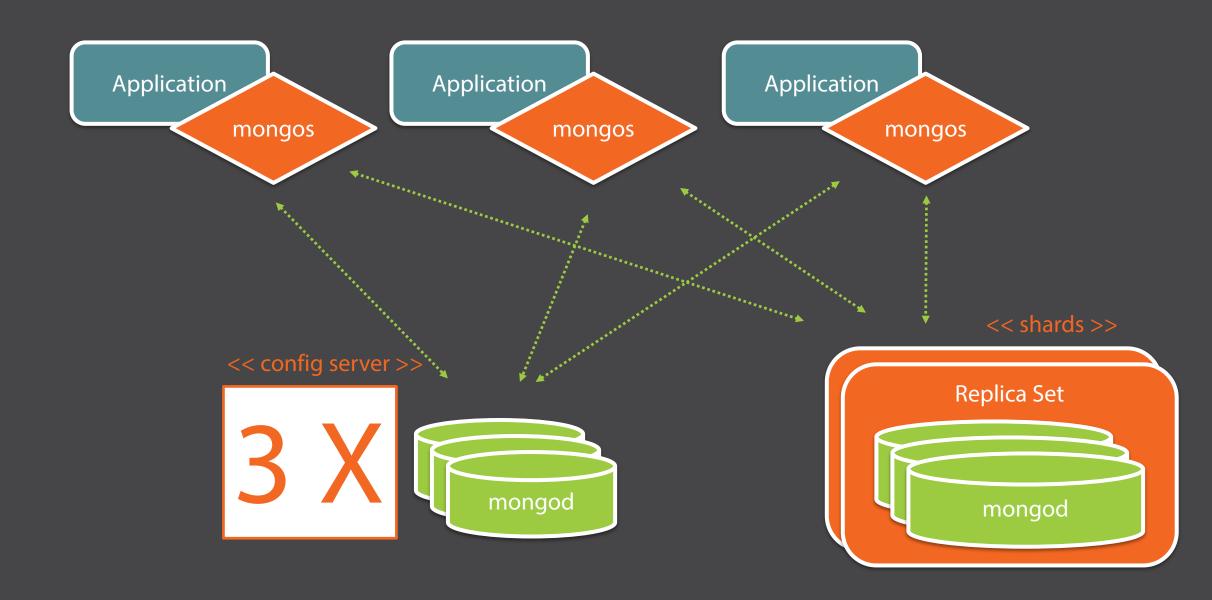
#### Adding a Shard

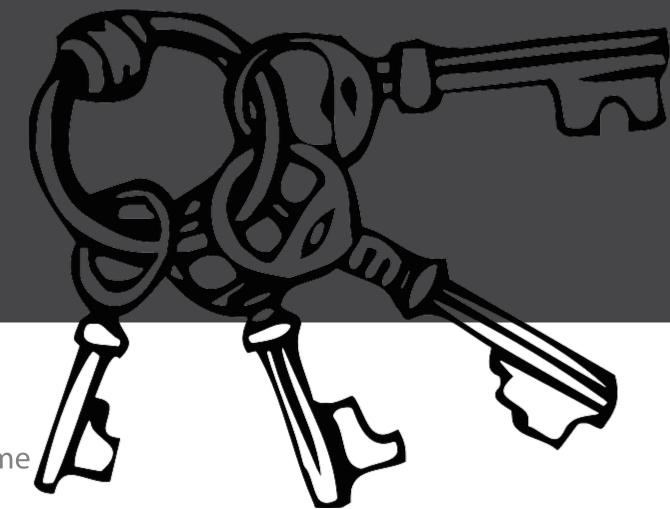
Specify server + port



#### Adding a Replica Set as a Shard

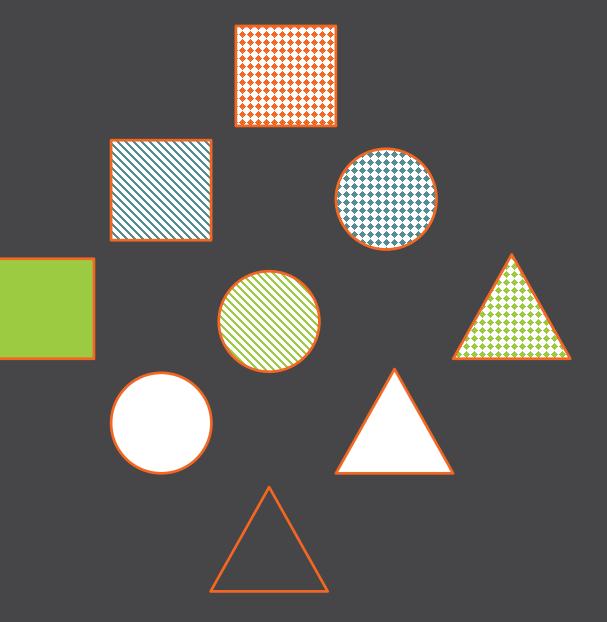
- Prefix with replica set name
- Specify one of the replica set member + port
- The rest of the members in the replica set are discovered & registered as well

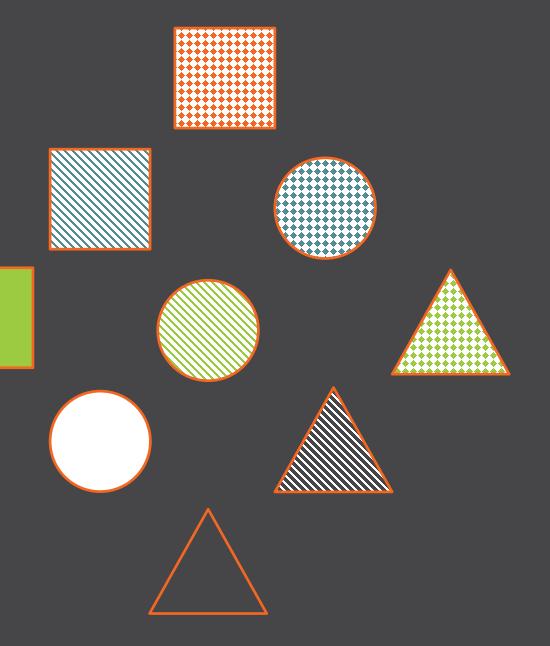


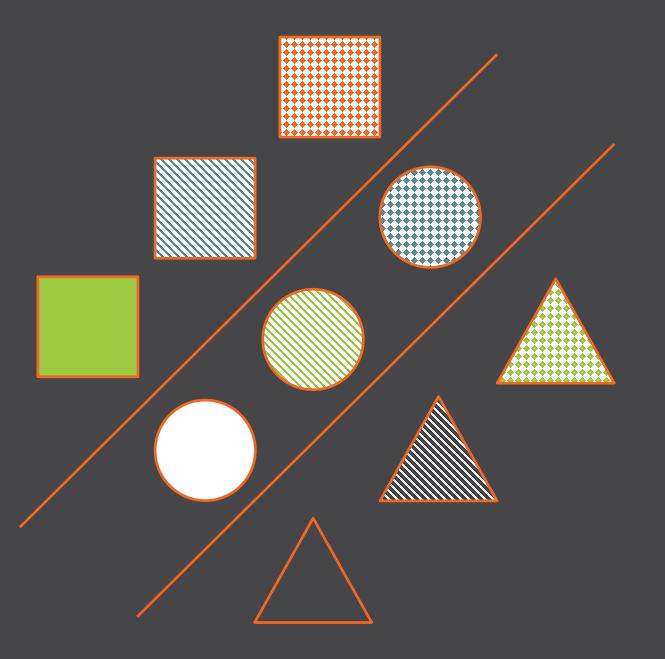


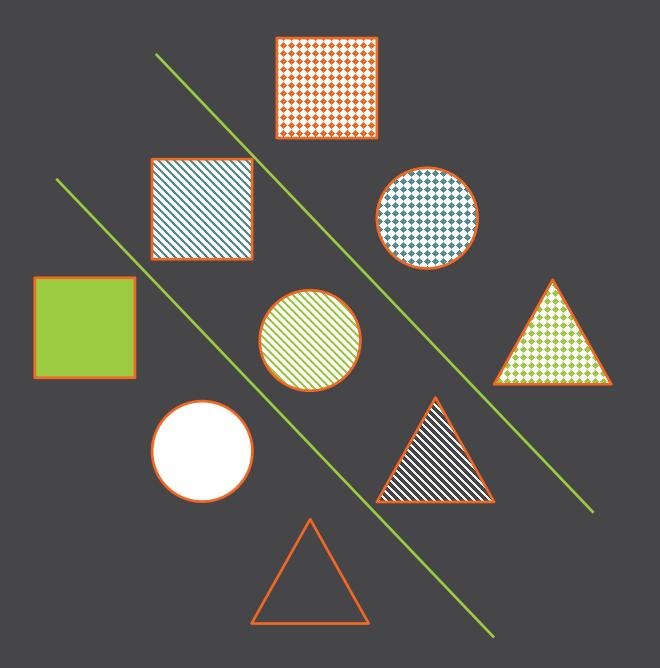
#### **Shard Key Choices**

- Important to get "right" the first time
- A balance act to get "right"









#### **Sharding Rules**

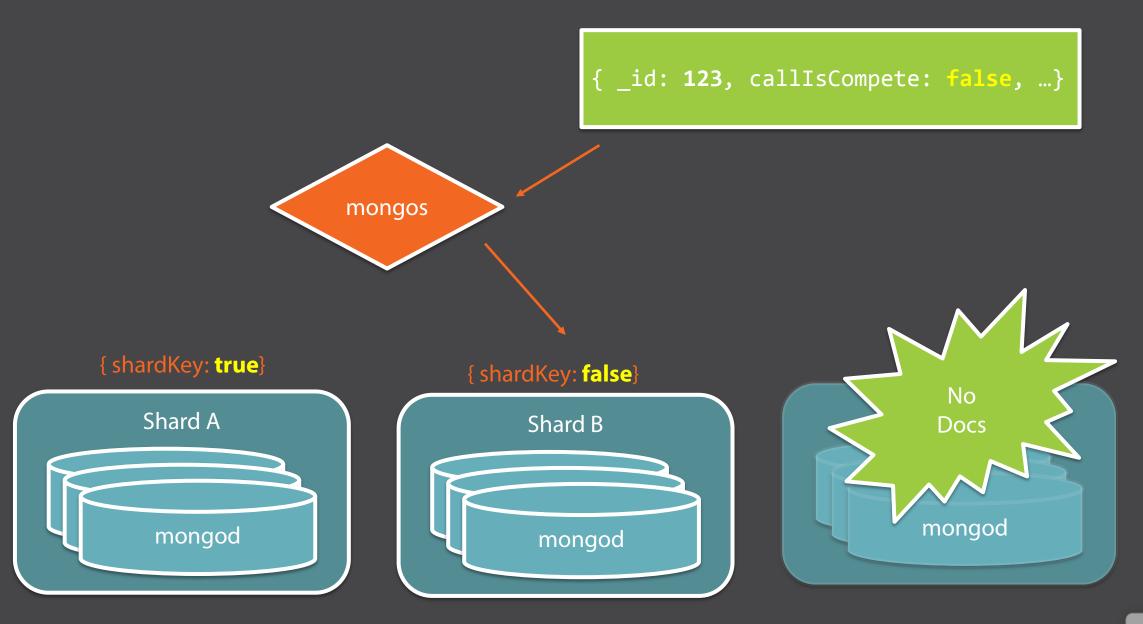
Can't change shard key definition

Can't "un-shard" a collection

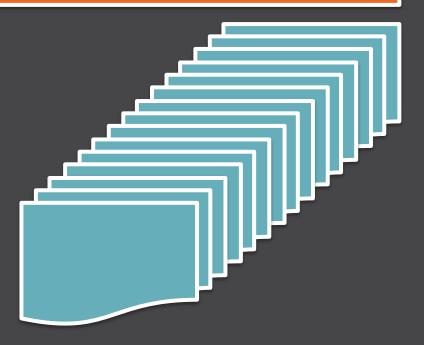
Shard key field value can't changed

```
{ _id: 123, callIsCompete: false, ...}
                     mongos
{ shardKey: true}
                               { shardKey: false}
   Shard A
                                     Shard B
    mongod
                                     mongod
```

```
{ _id: 123, callIsCompete: false, ...}
                 mongos
                            { shardKey: false}
Docs iii
Wany
                                  Shard B
                                  mongod
```



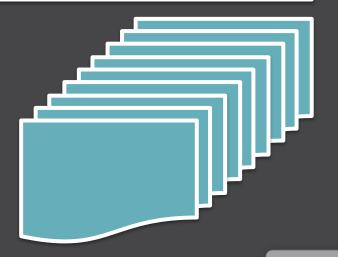
#### Chunk -> {minKey: 1, maxKey: 4}

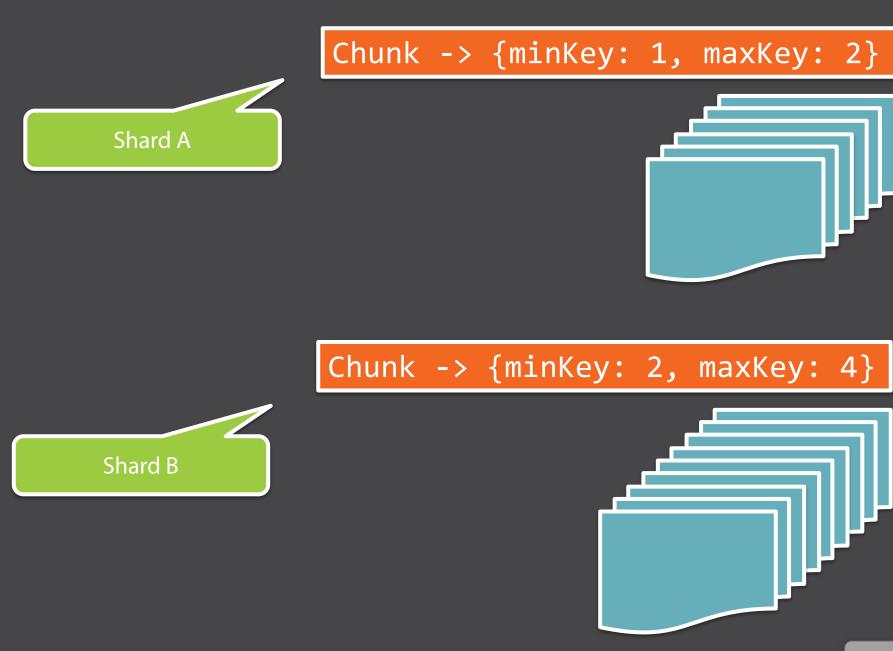


Chunk -> {minKey: 1, maxKey: 2}



Chunk -> {minKey: 2, maxKey: 4}





```
Chunk -> {minKey: 1, maxKey: 2}
```

Chunk -> {minKey: 2, maxKey: 4}

Shard B

```
Chunk -> {minKey: 1, maxKey: 2}
         Shard A
Docs
                        Chunk -> {minKey: 2, maxKey: 4}
        Shard B
```

```
\Box Chunk -> {minKey: 1, maxKey: 2}
Shard A
              Chunk -> {minKey: 2, maxKey: 4}
              Chunk -> {minKey: 4, maxKey: 8}
Shard B
```

#### Sample Document

```
_id: ObjectId(),
    from: { country: '01' , number: '333-555-1212' },
    to: { country: '01' , number: '444-555-1212' },
    text:'Hi',
    time: ISODate()};
}
```

## Choosing a "Good" Key

Your
Access Pattern

Theoretical Granularity

Actual Granularity

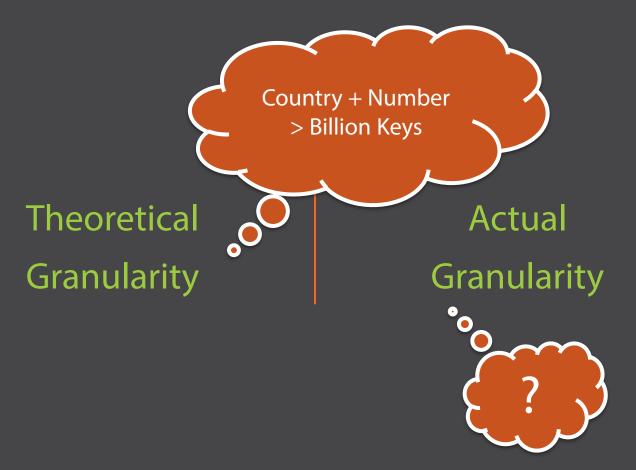
Your
Access Pattern

Theoretical Granularity

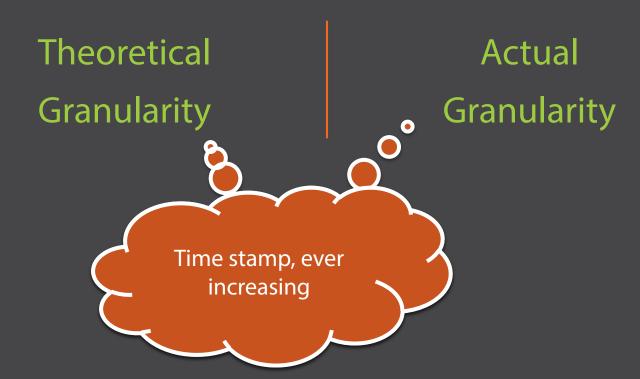
Actual Granularity

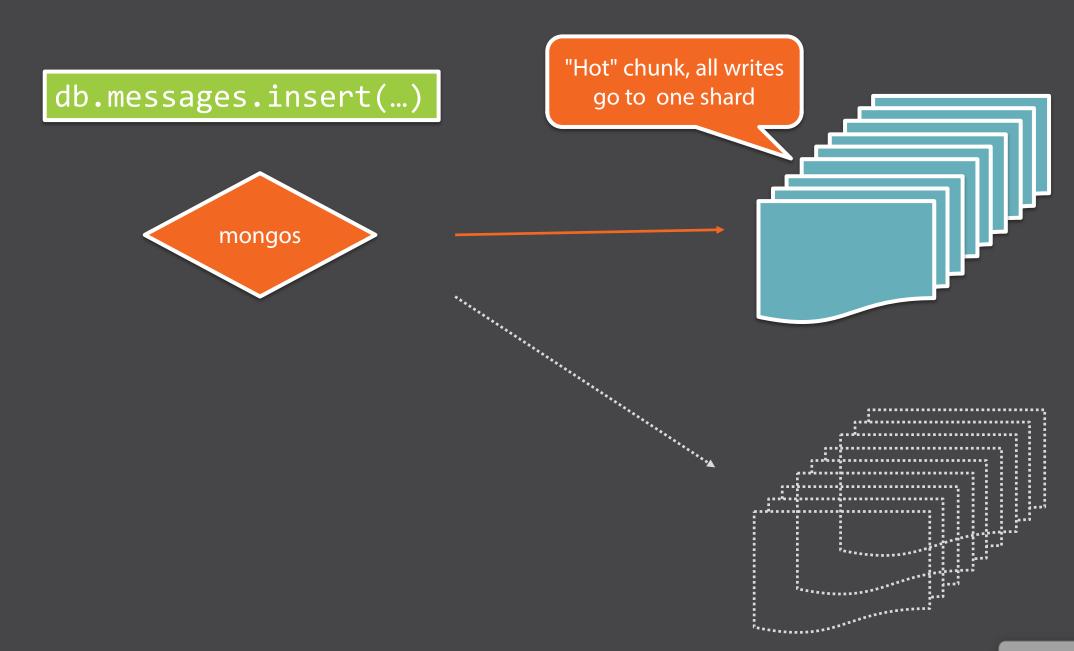


Your
Access Pattern

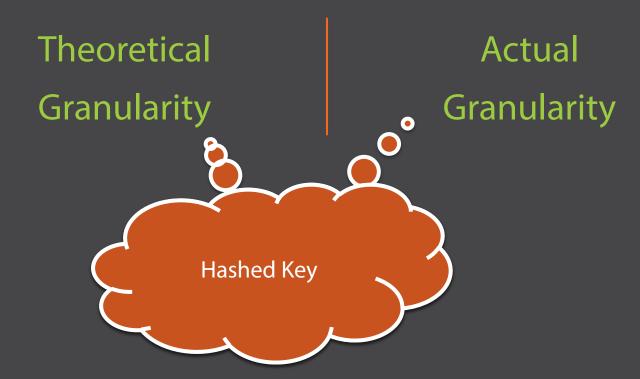


Your
Access Pattern





Your
Access Pattern



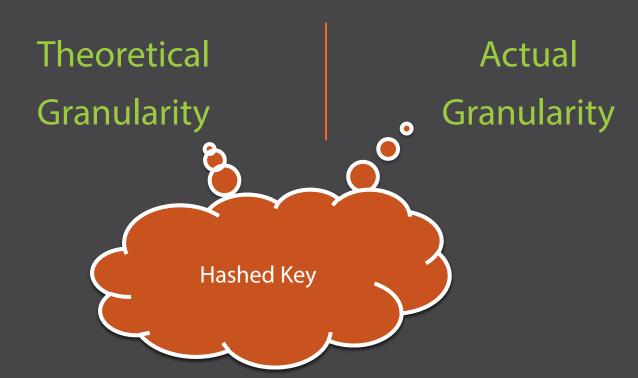
```
sh.shardCollection(
   "dbName.collectionName",
   {"fieldName": "hashed"})
```

#### Hashed shard key

- Only on a single field
- Helps even distribution across shards



Access Pattern



#### Not Hashed

```
Shard A
{ April 1 }

{ April 2 }

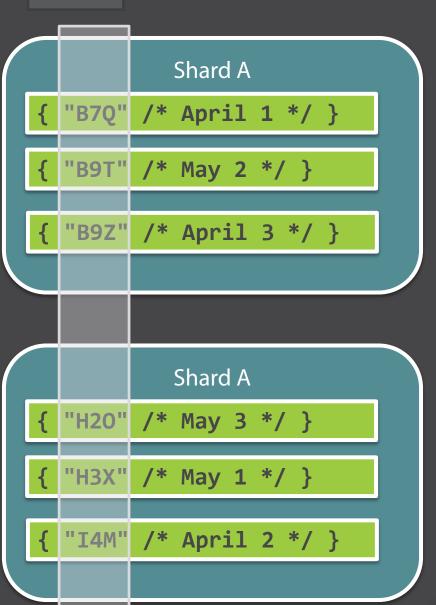
{ April 3 }
```

```
Shard B
{ May 1 }

{ May 2 }

{ May 3 }
```

#### Hashed



Establish this ...

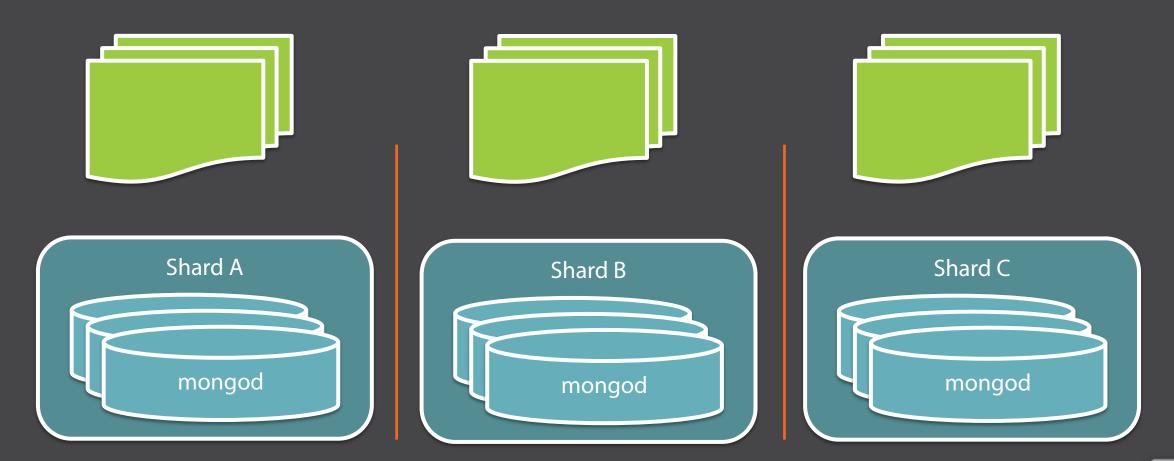
Your
Access Pattern

Theoretical Granularity

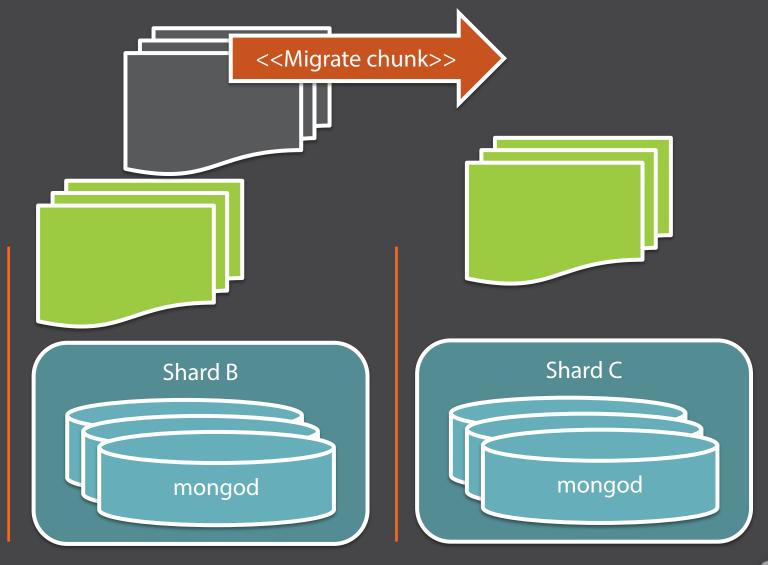
Actual Granularity

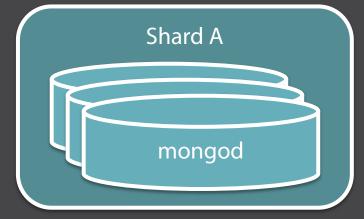
Find key to satisfy these...

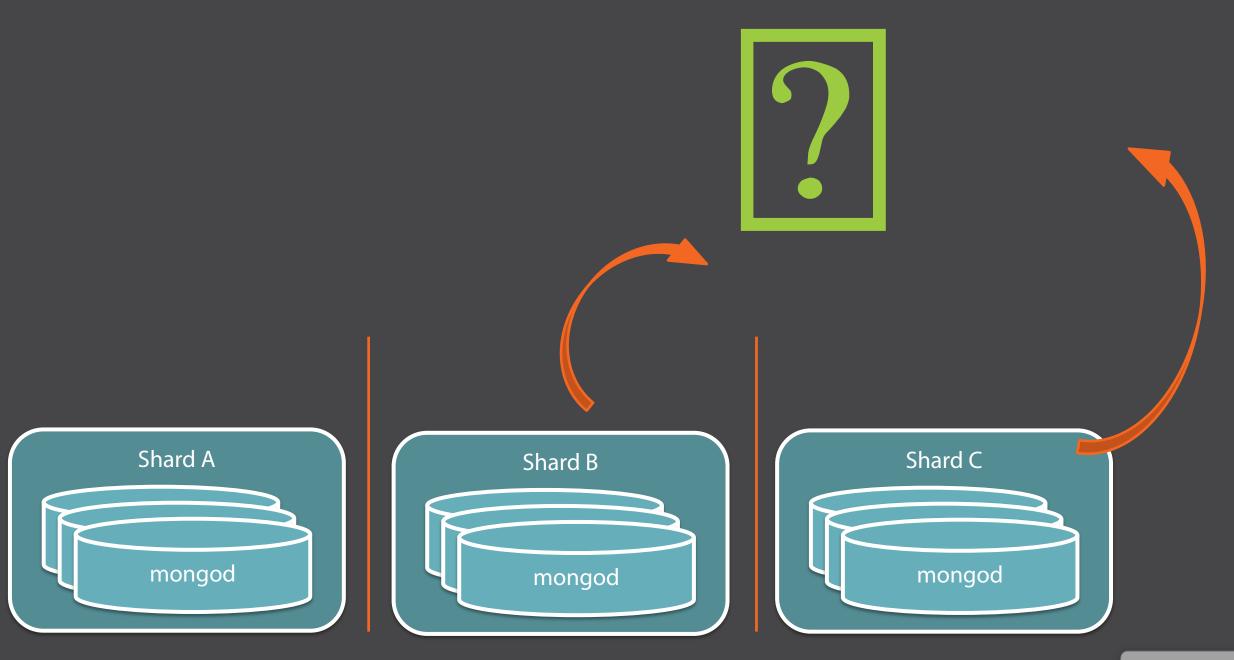
#### **Even Distribution**

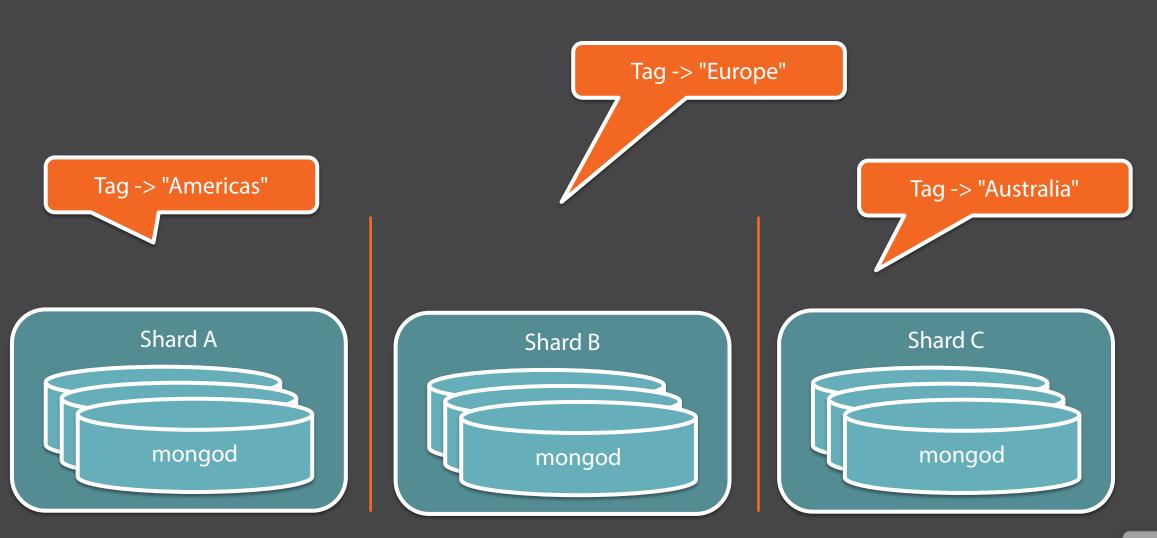


#### **Even Distribution**



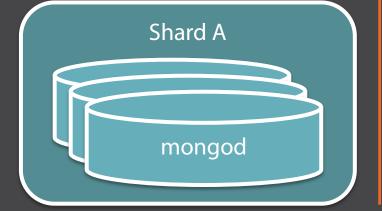




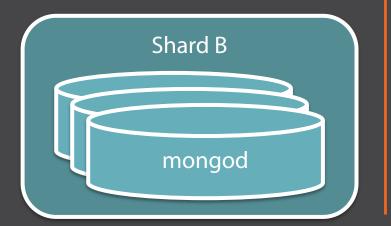


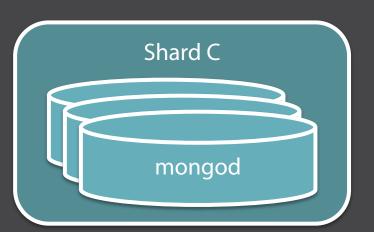


Tag -> "Americas"









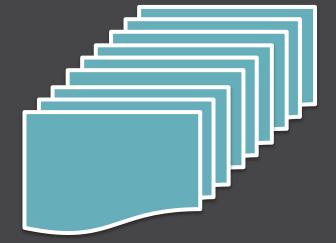
Tag -> "Australia"

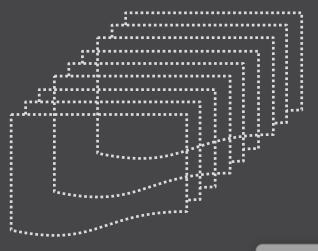


- 2. That range tagged to "Americas".
- 3. Chunk must live on shard tagged "Americas".

{country: "01"}

mongos





#### Creating a tag range definition

- Defines a range that is assigned to a tag
- Use only when connected to mongos
- Helps balancer automatically assign chunks to desired shards

```
country: "01"}, Query

"shard0002")

Destination shard
```

#### Moving a chunk

- Query is equality-match on the shard key
- Moves the whole chunk containing the document found by the query

#### Shard or Not?

Will it solve a real issue?

**Current Capacity?** 

Application ready for it?

Complexity?

Infrastructure Cost?

When Should I?

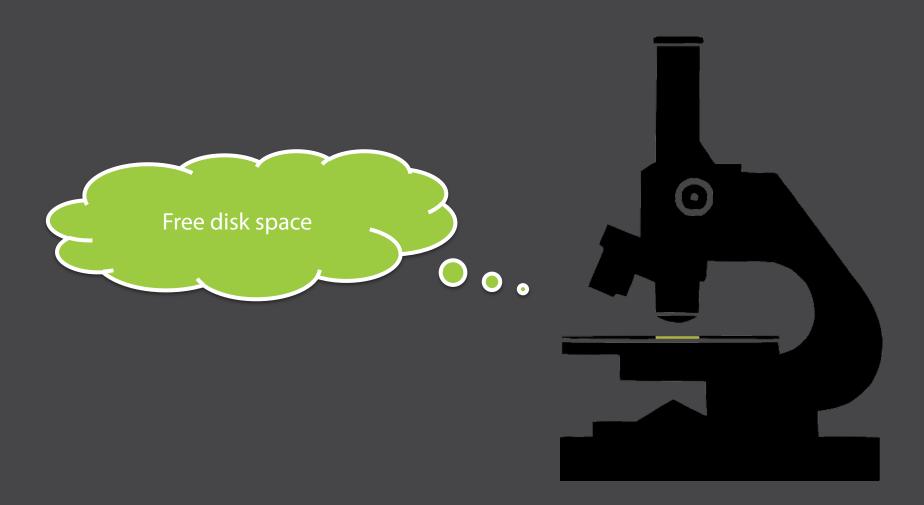
# Watch for Clues...



# Watch for Clues...



# Watch for Clues...





# PLAN AHEA

