# AIML CAPSTONE PROJECT

**Computer Vision Stanford Car Detection** 



# PROJECT MEMBER

SR NO	NAME	EMAIL ID	GITHUB PROJECT REPO
1	Rupali Botre	botrerupalid@gmail.com	https://github.com/bamachrn/car- detection-cv2
2	Bama Charan Kundu	bamachrn@gmail.com	https://github.com/bamachrn/car- detection-cv2

# **TABLE OF CONTENTS**

1.	PROJECT DESCRIPTION	4
2.	MILESTONE 1	5
2.1	Summary of Problem Statement	5
2.2	Approach to EDA and Pre-processing	7
2.3	Data and Findings	8
3.	MILESTONE 2	10
3.1	RESNET	10
3.2	Mobile Net	13
4.	MILESTONE 3	17
5.	CONCLUSIONS	24

# 1. PROJECT DESCRIPTION

**DOMAIN:** Automotive. Surveillance.

#### **CONTEXT:**

Computer vision can be used to automate supervision and generate action appropriate action trigger if the event is predicted from the image of interest. For example, a car moving on the road can be easily identified by a camera as make of the car, type, colour, number plates etc.

#### **DATA DESCRIPTION:**

The Cars dataset contains 16,185 images of 196 classes of cars. The data is split into 8,144 training images and 8,041 testing images, where each class has been split roughly in a 50-50 split. Classes are typically at the level of Make, Model, Year, e.g.

2012 Tesla Model S or 2012 BMW M3 coupe.

- ► Train Images: Consists of real images of cars as per the make and year of the car.
- ► **Test Images**: Consists of real images of cars as per the make and year of the car.
- ► **Train Annotation**: Consists of bounding box region for training images.
- ► **Test Annotation**: Consists of bounding box region for testing images.

Dataset has been attached along with this project. Please use the same for this capstone project. Original link to the dataset: <a href="https://www.kaggle.com/jutrera/stanford-car-dataset-by-classes-folder">https://www.kaggle.com/jutrera/stanford-car-dataset-by-classes-folder</a>

Reference: 3D Object Representations for Fine-Grained Categorisation, Jonathan Krause, Michael Stark, Jia Deng, Li Fei-Fei 4th IEEE

Workshop on 3D Representation and Recognition, at ICCV 2013 (3dRR-13). Sydney, Australia. Dec. 8, 2013.

#### PROJECT OBJECTIVE:

Design a DL based car identification model.

### 2. MILESTONE 1

#### 2.1 Summary of Problem Statement

- The Stanford Car Dataset will be utilized to build a vehicle recognition predictive model. The goal of the model is to classify a car's year, make and model given an input image.
- With technology development and image recognition methods being increasingly accurate, many business and government applications arise. Among them, recognition technologies are often used for security and/or tracking purposes. The Stanford Car Dataset will be utilized to build a vehicle recognition predictive model.
- The ultimate goal of the model is to classify a car's make and model given an input image. This model could be further developed to be used in creating a mobile application that assists users in identifying cars of interest.
   The users would simply take a picture of the vehicle of interest and the application

would return information (Make and Model) regarding the recognized vehicle.

- The Stanford Cars Dataset is a large collection of vehicle images produced by Dr. Jonathan Krause and his team at Stanford University. To generate an initial list of car labels, the authors crawled an unspecified popular car website to create a list of all cars from 1990 to 2012.
- Because many car models do not change their appearances across model years, the
  authors merged car classes with similar visual features using a technique called
  perceptual hashing. This technique compares two media objects such as images to
  see if they are different from each other. In this study, the authors used Hamming
  distance, the difference between two strings of numbers that represent the pictures,
  as a measure to determine the dissimilarities between car classes. After the initial
  round of perceptual hashing, the authors generated 197 classes of cars.
- To expand on the pool of car images, Dr. Krause and his team collected car images from Flickr, Google, and Bing. While these search engines allowed the authors to collect many images, they needed to verify that the collected car images were from the correct car classes.
- To verify the identities of these images, the authors utilized Amazon Mechanical Turk (AMT) workers to annotate the car images with the correct car labels. The car identification task contained an image of the car that needed to have its identity verified, an image of the actual car from the class of interest, and an image of a car from a different class that could easily be mixed up as an image from the target class. Based on the two images with confirmed classes, the workers must decide whether the unverified car image was from the class of interest. If not, the workers annotated the image with the correct class label. For the workers to qualify for this task, they needed to pass a series of tests that contained some of the most difficult cars to identify.
- To determine the quality of annotations, the authors used a technique called Get Another Label (GAL), which is an algorithm using expectation-maximum, a type of maximum-likelihood algorithm that estimates values for model parameters for incomplete data, that estimates the probability that an image is from a certain class while also determining the quality of a worker based on their correct annotations. The criteria for GAL for the car annotation task were:
  - 1) an agreement of workers on the correct car class of an image and

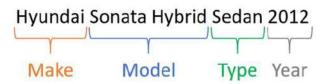
- 2) the ability of workers to identify "gold standard" images, which were images that the authors knew the correct labels.
- After the GAL probabilities of a candidate image exceeded a certain threshold, the image was put into the target class. GAL was also used to further weed out poor quality workers by assigning more and more images to users that have low scores, discouraging them to continue the task. After obtaining the set of images with assigned classes, the authors utilized a different group of AMT workers to assign bounding boxes, the section of an image that contains the target object, using a technique presented by Fei-Fei et. al. To further remove duplicate images, the authors used another round of perceptual hashing on the images based on the bounding boxes, yielding a total of 16,185 images with 196 classes of cars.

#### 2.2 Approach to EDA and Pre-processing

- The Kaggle Stanford Cars Dataset contains total 16,185 images of cars. There are a
  total of 196 classes of cars in this dataset. The data is split in half to be used as training
  and testing sets. The data also comes with class labels and bounding boxes for all
  images.
- The classes are typically at the level of Year, Make and Model (e.g. 2012 Tesla Model S or 2012 BMW M3 coupe). The sizes of each image are different. Utilization of the bounding boxes is essential in the pre-processing phase to first obtain images that focus on the objects of interest, which in this case are the vehicles. The actual images are in JPG format, but the data comes zipped in TGZ/TAR format.
- Pre-processing steps were dependent both on the modelling method and the available resources. The original dataset contained a collection of images with varying heights, widths, and colour channels. In order to simplify problem and model complexity, images were normalized and resized to a particular height and width deemed suitable for model construction.
- The Stanford Car Dataset will be utilized to build a vehicle recognition predictive model.
- The goal of the model is to classify a car's year, make and model given an input image.
- The dataset contained no missing values, so no imputations or data removal was
  required due to the nature of image data. In terms of Exploratory Data Analysis, the
  class labels were split to explore the individual Make, Model, Type and Year levels of
  the labels.
- The string-formatted labels were split by a space, then the output of that were categorized into the Make, Model, Type and Year levels. This was tricky, since some the Make and Model levels had different lengths (for instance, Aston Martin vs. BMW in the Make level and Sonata vs. F-450 Super Duty Crew in the Model level). This extraction of class label levels was performed to the best of our abilities.
- There were 196 classes originally. Because of this high total class number, the levels
  of class labels were analysed with the hopes of reducing the total class number. Initially
  the class labels were analyzed by human eyes.
- While the Stanford dataset contained pre-split training and testing data, 50:50 data.

#### 2.3 Data and Findings

- The original dataset defined a 'class' as the combination of make, model, and year.
- This yields 196 individual and unique classes. An example of one of these classes is shown in Figure. The class levels were parsed into the components also shown in Figure. It may be possible to extract more useful information by separating these characteristics.



- The following table provides specific descriptive statistics from the entire original dataset.
- The image dimensions (height, width, and channels) were added to support future modelling decisions. Due to the way that the image of this dataset was created, a thorough Exploratory Data Analysis of the original class distributions was highly desired.

	ClassNo	Class	Make	Model	Туре	Year	lmage Height	lmage Width	Color Channels
Туре	Integer	String	String	String	String	Integer	Integer	Integer	Integer
Uniques	196	196	49	177	13	16	Several	Several	3
Mean	-	-	-	-	-	2009.56	308	573	-
Std Dev	-	-	-	-	-	4.43	214	375	-

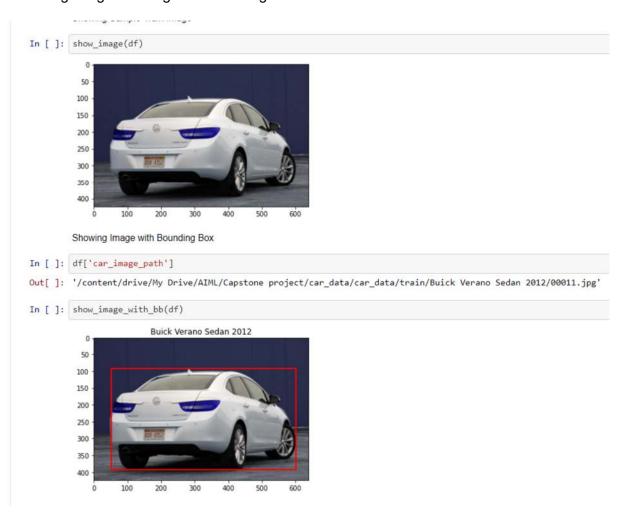
#### Adding class name to image file as follow:

	image_file	x0	y0	x1	y1	class	class_name	car_image_path
0	00001.jpg	39	116	569	375	14	Audi TTS Coupe 2012	/content/drive/My Drive/AIML/Capstone project/
1	00002.jpg	36	116	868	587	3	Acura TL Sedan 2012	/content/drive/My Drive/AIML/Capstone project/
2	00003.jpg	85	109	601	381	91	Dodge Dakota Club Cab 2007	/content/drive/My Drive/AIML/Capstone project/
3	00004.jpg	621	393	1484	1096	134	Hyundai Sonata Hybrid Sedan 2012	/content/drive/My Drive/AIML/Capstone project/
4	00005.jpg	14	36	133	99	106	Ford F-450 Super Duty Crew Cab 2012	/content/drive/My Drive/AIML/Capstone project/
5	00006.jpg	259	289	515	416	123	Geo Metro Convertible 1993	/content/drive/My Drive/AIML/Capstone project/
6	00007.jpg	88	80	541	397	89	Dodge Journey SUV 2012	/content/drive/My Drive/AIML/Capstone project/
7	00008.jpg	73	79	591	410	96	Dodge Charger Sedan 2012	/content/drive/My Drive/AIML/Capstone project/
8	00009.jpg	20	126	1269	771	167	Mitsubishi Lancer Sedan 2012	/content/drive/My Drive/AIML/Capstone project/
9	00010.jpg	21	110	623	367	58	Chevrolet Traverse SUV 2012	/content/drive/My Drive/AIML/Capstone project/
10	00011.jpg	51	93	601	393	49	Buick Verano Sedan 2012	/content/drive/My Drive/AIML/Capstone project/

#### **Bounding Box**

Image classification involves assigning a class label to an image, whereas object localization involves drawing a bounding box around one or more objects in an image. Object detection is more challenging and combines these two tasks and draws a bounding box around each object of interest in the image and assigns them a class label.

#### Following image showing with Bounding Box



# 3. MILESTONE 2

#### 3.1 RESNET

- We started building deeper custom CNNs and exploring other state-of-the-art architectures such as ResNet34
- Batch normalization is applied after convolution layers in order to help speed up training and allow an infinite positive-negative range for weights to be evaluated in. Linear activation is used to prevent further degradation or loss of information.
- Some model-specific image pre-processing is done prior to training. The model is
  trained in batches using augmented images since it is believed that there may not be
  enough data for the large number of target classes proposed. Image augmentation
  has greatly improved the rate at which models converge on a solution and the
  maximum accuracy overall.



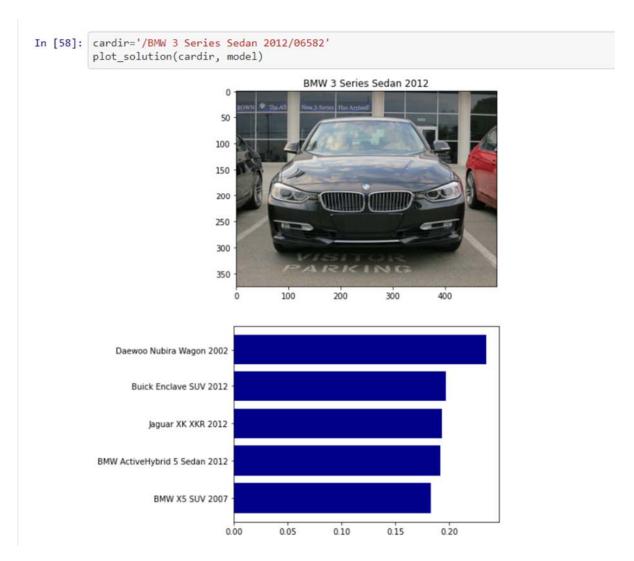
- The same learning rate tuning process was performed, but different weight decay values were explored for the ResNet34 model. Utilizing the One-Cycle-Policy, the ResNet34 model was able to achieve 72.95% validation accuracy after just 10 epochs. This model building phase proved the effectiveness of the One-Cycle-Policy in terms of both performance and time costs.
- The ResNet34 model is the best performing model at this moment. Further training of this model will be performed in the future, in addition to exploring with different learning rates at different phases. Some of the most confused (mis-classified) images and areas that the ResNet34 model focuses on during classification.

No. epochs: 1,	Training Loss: 5.172	Valid Loss: 4.686	Valid Accuracy: 0.056
No. epochs: 2,	Training Loss: 1.487	Valid Loss: 3.478	Valid Accuracy: 0.219
No. epochs: 2,	Training Loss: 1.487	Valid Loss: 3.478	Valid Accuracy: 0.219
No. epochs: 2,	Training Loss: 4.619	Valid Loss: 2.59	Valid Accuracy: 0.362
No. epochs: 2.	Training Loss: 4,619	Valid Loss: 2.59	Valid Accuracy: 0.362
No. epochs: 3,	Training Loss: 1.736	Valid Loss: 2.055	Valid Accuracy: 0.484
No. epochs: 3,	Training Loss: 1.736	Valid Loss: 2.055	Valid Accuracy: 0.484
No. epochs: 4.	Training Loss: 0.286	Valid Loss: 1.68	Valid Accuracy: 0.565
No. epochs: 4,	Training Loss: 0.286	Valid Loss: 1.68	Valid Accuracy: 0.565
No. epochs: 4,	Training Loss: 1.547	Valid Loss: 1.446	Valid Accuracy: 0.612
No. epochs: 4,	Training Loss: 1.547	Valid Loss: 1.446	Valid Accuracy: 0.612
No. epochs: 5,	Training Loss: 0.529	Valid Loss: 1.52	Valid Accuracy: 0.597
No. epochs: 5.	Training Loss: 0.529	Valid Loss: 1.52	Valid Accuracy: 0.597
No. epochs: 5.	Training Loss: 1.336	Valid Loss: 1.134	Valid Accuracy: 0.681
No. epochs: 5,	Training Loss: 1.336	Valid Loss: 1.134	Valid Accuracy: 0.681
No. epochs: 6,	Training Loss: 0.543	Valid Loss: 0.827	Valid Accuracy: 0.779
No. epochs: 6,	Training Loss: 0.543	Valid Loss: 0.827	Valid Accuracy: 0.779
No. epochs: 7,	Training Loss: 0.188	Valid Loss: 0.801	Valid Accuracy: 0.787
No. epochs: 7,	Training Loss: 0.188	Valid Loss: 0.801	Valid Accuracy: 0.787
No. epochs: 7,	Training Loss: 0.631	Valid Loss: 0.78	Valid Accuracy: 0.792
No. epochs: 7,	Training Loss: 0.631	Valid Loss: 0.78	Valid Accuracy: 0.792
No. epochs: 8,	Training Loss: 0.33	Valid Loss: 0.771	Valid Accuracy: 0.797
No. epochs: 8,	Training Loss: 0.33	Valid Loss: 0.771	Valid Accuracy: 0.797
No. epochs: 9,	Training Loss: 0.083	Valid Loss: 0.761	Valid Accuracy: 0.799
No. epochs: 9,	Training Loss: 0.083	Valid Loss: 0.761	Valid Accuracy: 0.799
No. epochs: 9,	Training Loss: 0.493	Valid Loss: 0.762	Valid Accuracy: 0.796
No. epochs: 9,	Training Loss: 0.493	Valid Loss: 0.762	Valid Accuracy: 0.796
No. epochs: 10,	Training Loss: 0.249	Valid Loss: 0.758	Valid Accuracy: 0.799
No. epochs: 10,	Training Loss: 0.249	Valid Loss: 0.758	Valid Accuracy: 0.799
No. epochs: 10,	Training Loss: 0.644	Valid Loss: 0.758	Valid Accuracy: 0.8
No. epochs: 10,	Training Loss: 0.644	Valid Loss: 0.758	Valid Accuracy: 0.8

- After 10 epochs of training, the ResNet34 model was able to obtain 0.644 training loss and 0.758 testing loss, as illustrated in the table and graph above. Compared to the previous loss vs.
- Small gap between the training and the testing loss could be interpreted as the model's
  ability to perform similarly regardless of training/testing set it uses. In ResNet34's case,
  the training loss was much higher than the testing loss during the beginning stages of
  the learning phase.
- This meant that the model had room for improvement by learning more from the training data. After 10 epochs of fitting, both the training and testing loss were improved ResNet34 was successful. This did not occur during the 10 epochs of model fitting.
   For ResNet34 we have used pytorch and cuda. PyTorch provide useful abstractions to reduce amounts of boilerplate code and speed up model development.
- The tensor object created in this way is on the CPU by default. As a result, any
  operations that we do using this tensor object will be carried out on the CPU. This
  ability makes PyTorch very versatile because computations can be selectively carried
  out either on the CPU or on the GPU.

```
(conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3), bias=False) (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True
(Colly). Collycology, Grant College (Chil): BatchNorm2d(64, eps=1e=05, momentum=0.1, affine=True, track_running_stats=True (relu): ReLU(inplace=True) (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1, ceil_mode=False) (layer1): Sequential(
       (0): BasicBlock(
(conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
               (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True) (relu): ReLU(inplace=True) (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False) (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
     (1): BasicBlock(
              L1: Basicblock(
(conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
(relu): ReLU(inplace=True)
(conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
              2): BasicBlock(
(conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
(relu): ReLU(inplace=True)
(conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
(layer2): Sequential(
       (0): BasicBlock(
(conv1): Conv2d(64, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
              (conv1): Conv2d(64, 128, kernel_size=(3, 3), stride=(2, 2), pagging=(1, 1), pagging=(1, 1
                       (0): Conv2d(64, 128, kernel_size=(1, 1), stride=(2, 2), bias=False)
(1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
     (1): BasicBlock(
                (conv1): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False) (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
               (conv2): RetU(inplace=True)
(conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn2): BatchNorm2d(128, eps=le-05, momentum=0.1, affine=True, track_running_stats=True)
      (2): BasicBlock(
     (1): BasicBlock(
            1): BasicBlock(
(conv1): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
(relu): ReLU(inplace=True)
(conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
```

• ResNet34 showing top 5 predication of the car. As shown in following figure:



#### 3.2 Mobile Net

We shall be using Mobilenet as it is lightweight in its architecture. It uses depthwise separable convolutions which basically means It uses depthwise separable convolutions which basically means it performs a single convolution on each colour channel rather than combining all three and flattening it.

This has the effect of filtering the input channels. Or as the authors of the paper explain clearly: "For MobileNets the depthwise convolution applies a single filter to each input channel. The pointwise convolution then applies a 1×1 convolution to combine the outputs the depthwise convolution. A standard convolution both filters and combines inputs into a new set of outputs in one step. The depthwise separable convolution splits this into two layers, a separate layer for filtering and a separate layer for combining. This factorization has the effect of drastically reducing computation and model size".

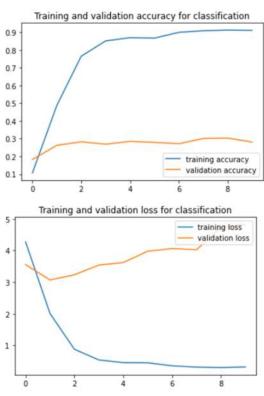
Table 1. MobileNet Body Architecture

Type / Stride	Filter Shape	Input Size
Conv / s2	$3 \times 3 \times 3 \times 32$	$224 \times 224 \times 3$
Conv dw / s1	$3 \times 3 \times 32 \text{ dw}$	$112 \times 112 \times 32$
Conv/s1	$1 \times 1 \times 32 \times 64$	$112 \times 112 \times 32$
Conv dw / s2	$3 \times 3 \times 64 \mathrm{dw}$	$112 \times 112 \times 64$
Conv/s1	$1 \times 1 \times 64 \times 128$	$56 \times 56 \times 64$
Conv dw / s1	$3 \times 3 \times 128 \text{ dw}$	$56 \times 56 \times 128$
Conv/s1	$1 \times 1 \times 128 \times 128$	$56 \times 56 \times 128$
Conv dw / s2	$3 \times 3 \times 128 \text{ dw}$	$56 \times 56 \times 128$
Conv/s1	$1 \times 1 \times 128 \times 256$	$28 \times 28 \times 128$
Conv dw / s1	$3 \times 3 \times 256 \text{ dw}$	$28 \times 28 \times 256$
Conv/s1	$1 \times 1 \times 256 \times 256$	$28 \times 28 \times 256$
Conv dw / s2	$3 \times 3 \times 256 \text{ dw}$	$28 \times 28 \times 256$
Conv/s1	$1 \times 1 \times 256 \times 512$	$14 \times 14 \times 256$
5× Conv dw / s1	$3 \times 3 \times 512 \text{ dw}$	$14 \times 14 \times 512$
Conv/s1	$1 \times 1 \times 512 \times 512$	$14 \times 14 \times 512$
Conv dw / s2	$3 \times 3 \times 512 \text{ dw}$	$14 \times 14 \times 512$
Conv/s1	$1 \times 1 \times 512 \times 1024$	$7 \times 7 \times 512$
Conv dw / s2	$3 \times 3 \times 1024 \text{ dw}$	$7 \times 7 \times 1024$
Conv/s1	$1\times1\times1024\times1024$	$7 \times 7 \times 1024$
Avg Pool / s1	Pool 7 × 7	$7 \times 7 \times 1024$
FC/s1	$1024 \times 1000$	$1 \times 1 \times 1024$
Softmax / s1	Classifier	$1 \times 1 \times 1000$

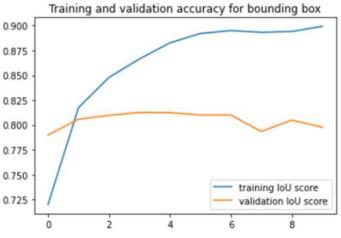
- We have used the MobileNetV2 model with weights 'imagenet' and Activation Function as Softmax.
- Used two Dense Layers 1024 Relu and 196 Sofmax.
- · Created Bounding Box model.
- Created IOU function for finding out the difference between provided bounding box and predicted bounding box.
- For Bounding Box Model, we achieved 19% accuracy with 50 Epoch.

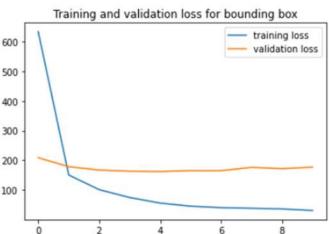
```
Epoch 40/50
255/255 [===
Epoch 41/50
                          ======] - 25s 97ms/step - loss: 0.1527 - accuracy: 0.9636 - val_loss: 17.9163 - val_accuracy: 0.1903
                          =======] - 25s 97ms/step - loss: 0.1630 - accuracy: 0.9652 - val_loss: 16.9450 - val_accuracy: 0.1962
255/255 [===
Epoch 42/50
255/255 [===
Epoch 43/50
                                   - 25s 97ms/step - loss: 0.1889 - accuracy: 0.9646 - val_loss: 16.9776 - val_accuracy: 0.1992
255/255 [===
Epoch 44/50
                                   - 25s 97ms/step - loss: 0.1402 - accuracy: 0.9707 - val_loss: 16.2439 - val_accuracy: 0.2028
                                   - 25s 97ms/step - loss: 0.1042 - accuracy: 0.9767 - val_loss: 17.4875 - val_accuracy: 0.2059
255/255 [===
Epoch 45/50
255/255 [===
Epoch 46/50
                                   - 25s 97ms/step - loss: 0.1569 - accuracy: 0.9655 - val_loss: 18.5217 - val_accuracy: 0.2041
255/255 [========]
                                   - 25s 97ms/step - loss: 0.1155 - accuracy: 0.9750 - val loss: 18.2261 - val accuracy: 0.2047
Epoch 47/50
255/255 [====
Epoch 48/50
                                   - 25s 97ms/step - loss: 0.1221 - accuracy: 0.9724 - val_loss: 19.8259 - val_accuracy: 0.2056
                     :=========] - 25s 97ms/step - loss: 0.1422 - accuracy: 0.9706 - val_loss: 19.7778 - val_accuracy: 0.2066
255/255 [===
Epoch 49/50
255/255 [====
```

 We have achieved following Training Validation Accuracy and Loss as shown in following graph:



#### **Bounding Box Accuracy**





- We have used the MobileNetV2 model with weights from 'Imagenet' and Activation Function as Softmax.
- For bounding box, we have taken the output of top layer from MobileNet
- Added two Layers on top of it
  - 2Dconv layer with kernel size 7X7 naming co-ords. This layer gives the output as (1,1,4) array
  - o Reshape layer to generate co-ords for the bounding box.
- We have trained classification model with 10 epoch resulting maximum of 80% validation IoU and 92% training IoU.
- Created IOU function for finding out the difference between provided bounding box and predicted bounding box.
- We have got the following matrix for the IoU and loss

#### Classification Model:

```
Epoch 1/20
        255/255 [==
Epoch 2/20
255/255 [===
          Epoch 3/20
255/255 [==
           255/255 [==
           ============================ ] - 387s 2s/step - loss: 0.5627 - accuracy: 0.8370 - val_loss: 4.6468 - val_accuracy: 0.2408
Epoch 5/20
255/255 [==
              =========] - 389s 2s/step - loss: 0.4338 - accuracy: 0.8750 - val_loss: 4.9579 - val_accuracy: 0.2503
Epoch 6/20
255/255 [==
             ==========] - 384s 2s/step - loss: 0.3323 - accuracy: 0.9085 - val_loss: 5.4263 - val_accuracy: 0.2405
Fnoch 7/20
255/255 [==
           Epoch 8/20
255/255 [==
             ==========] - 395s 2s/step - loss: 0.3558 - accuracy: 0.9032 - val_loss: 6.0866 - val_accuracy: 0.2379
Epoch 9/20
255/255 [====
           ========== 1 - 361s 1s/step - loss: 0.3596 - accuracy: 0.9099 - val loss: 6.4702 - val accuracy: 0.2359
Epoch 10/20
255/255 [===
              Epoch 11/20
255/255 [====
              =========] - 384s 2s/step - loss: 0.3153 - accuracy: 0.9195 - val_loss: 7.5135 - val_accuracy: 0.2362
Epoch 12/20
               =========] - 365s 1s/step - loss: 0.3748 - accuracy: 0.9088 - val_loss: 7.4548 - val_accuracy: 0.2355
255/255 [===
Fnoch 13/20
255/255 [====
             =========] - 370s 1s/step - loss: 0.3504 - accuracy: 0.9116 - val_loss: 7.8351 - val_accuracy: 0.2283
Fnoch 14/20
255/255 [====
           Epoch 15/20
255/255 [===
              Epoch 16/20
Epoch 17/20
255/255 [===
               =========] - 379s 1s/step - loss: 0.2532 - accuracy: 0.9453 - val_loss: 10.0757 - val_accuracy: 0.2275
Epoch 18/20
255/255 [===
               :========] - 399s 2s/step - loss: 0.3606 - accuracy: 0.9261 - val_loss: 9.8534 - val_accuracy: 0.2271
Epoch 19/20
255/255 [====
             =========] - 392s 2s/step - loss: 0.3539 - accuracy: 0.9294 - val_loss: 10.7820 - val_accuracy: 0.2285
Epoch 20/20
               ========] - 387s 2s/step - loss: 0.3449 - accuracy: 0.9335 - val loss: 11.6147 - val accuracy: 0.2246
255/255 [====
```

#### **Bounding Box Model:**

```
Epoch 1/10
255/255 [==
       Epoch 2/10
       ============================== ] - 290s 1s/step - loss: 161.9168 - IoU: 0.8132 - val loss: 177.7499 - val IoU: 0.8037
255/255 [===
Epoch 3/10
255/255 [==
           =========] - 281s 1s/step - loss: 103.9605 - IoU: 0.8453 - val_loss: 167.7060 - val_IoU: 0.8099
Epoch 4/10
255/255 [==
          ==========] - 282s 1s/step - loss: 73.2904 - IoU: 0.8683 - val_loss: 162.3988 - val_IoU: 0.8147
Epoch 5/10
Epoch 6/10
Epoch 7/10
255/255 [====
        Epoch 8/10
255/255 [==:
          Epoch 9/10
255/255 [===
          Epoch 10/10
255/255 [=====
          =========== ] - 291s 1s/step - loss: 24.4905 - IoU: 0.9060 - val loss: 173.6742 - val IoU: 0.8048
```

# 4. MILESTONE 3

#### A. Pickled model from Milestone 2:

We have saved our model for MobileNet and ResNet34.

#### 1. ResNet34

We build ReseNet34 model with 10 epochs. It took 3-hour time for training. This model is implemented in Pytorch. We have saved that model as shown in following screenshot:

#### 2. MobileNet

- We have saved two MobileNet Models one for Classification and Bounding Box.
- This model took 65 secs per epochs for Training.
- We have saved the model Weights in h5 format.
- Also We have saved the model in JSON format for further GUI development.

```
json_file = classification_model.to_json()
with open(project path+"classification mobilenet.json", "w") as file:
  file.write(json file)
# serialize weights to HDF5
classification model.save weights(project path+"classification mobilenet.h5")
json file = bb model.to json()
with open (project path+"bb mobilenet.json", "w") as file:
  file.write(json file)
# serialize weights to HDF5
bb model.save weights(project path+"bb mobilenet.h5")
classify file name = project path+"classification mobilenet.h5"
classification model.save(classify file name)
bb file name = project path+"bb mobilenet.h5"
bb model.save(bb file name)
json file path = project path+"classification mobilenet.json"
json file path
```

#### **Classification Model:**

- We have taken input as resized training images (224,224,3)
- Also, we have taken the classes as OneHotEncoding.
- We have applied Dropout and Batch Normalization on top of it.
- This Model has 196 output neurons for generating 196 classes as output.
- This Model achieved maximum 32% accuracy after 20 epochs.
- There are 67,118,852 Total Parameters, 65,856,260 Trainable parameters and 2,262,592 Non-Trainable parameters as shown in following screenshot.

Conv_1_bn (BatchNormalization)	(None, 7, 7, 1280)	5120	Conv_1[0][0]
out_relu (ReLU)	(None, 7, 7, 1280)	0	Conv_1_bn[0][0]
dropout_4 (Dropout)	(None, 7, 7, 1280)	0	out_relu[0][0]
batch_normalization_4 (BatchNor	(None, 7, 7, 1280)	5120	dropout_4[0][0]
flatten_2 (Flatten)	(None, 62720)	0	batch_normalization_4[0][0]
dense_6 (Dense)	(None, 1024)	64226304	flatten_2[0][0]
dropout_5 (Dropout)	(None, 1024)	0	dense_6[0][0]
batch_normalization_5 (BatchNor	(None, 1024)	4096	dropout_5[0][0]
dense_7 (Dense)	(None, 512)	524800	batch_normalization_5[0][0]
dense_8 (Dense)	(None, 196)	100548	dense_7[0][0]

Total params: 67,118,852 Trainable params: 64,856,260 Non-trainable params: 2,262,592

#### **Bounding Box Model:**

- We have taken input as resized training images (224,224,3) with the bounding box.
- This Model has 4 output neurons for generating 4 co-ordinates for bounding box as an output.
- We have used 32 Batch sized for all the images.
- This Model achieved maximum 85% IOU (Intersection Over Union) after 10 epochs.
- We got very good IOU for Bounding Box.
- There are 2,508,868 Total Parameters, 250,884 Trainable Parameters and 257,981 Non-Trainable parameters as shown in following screenshot.

block_16_depthwise (DepthwiseCo	(None,	7,	7,	960)	8640	block_16_expand_relu[0][0]
block_16_depthwise_BN (BatchNor	(None,	7,	7,	960)	3840	block_16_depthwise[0][0]
block_16_depthwise_relu (ReLU)	(None,	7,	7,	960)	Θ	block_16_depthwise_BN[0][0]
block_16_project (Conv2D)	(None,	7,	7,	320)	307200	block_16_depthwise_relu[0][0]
block_16_project_BN (BatchNorma	(None,	7,	7,	320)	1280	block_16_project[0][0]
Conv_1 (Conv2D)	(None,	7,	7,	1280)	409600	block_16_project_BN[0][0]
Conv_1_bn (BatchNormalization)	(None,	7,	7,	1280)	5120	Conv_1[0][0]
out_relu (ReLU)	(None,	7,	7,	1280)	0	Conv_1_bn[0][0]
coords (Conv2D)	(None,	1,	1,	4)	250884	out_relu[0][0]
reshape (Reshape)	(None,	4)			0	coords[0][0]

Total params: 2,508,868 Trainable params: 250,884 Non-trainable params: 2,257,984

#### B. Clickable UI based interface

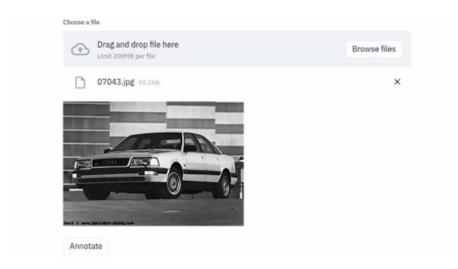
We have developed a clickable UI Interface in Docker Container Image.

Please Click Here to access the GUI for Stanford Image Classification.

- 1. We have created container based on Python 3.8-slim-buster.
- 2. We have installed tensorflow, streamlit, opency-contrib-python.
- 3. We have used streamlit api for adding clickable buttons and showing Images and Bounding Box.
- 4. When We run the container, we are landing on following homepage:



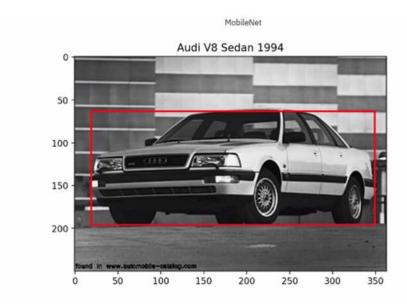
- 5. Click Browse file and upload an any image from test folder.
- 6. When we click 'Annotate' button, it mapped the Image Name to the browsing image as shown in following screenshot.



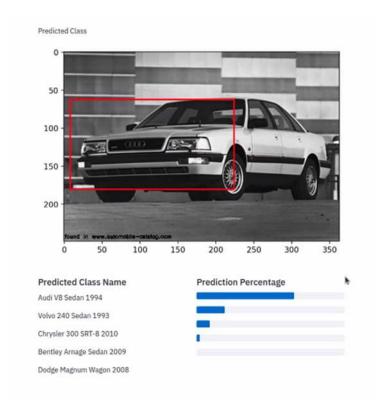
- 7. We have implemented this GUI using MobileNet Only.
- 8. Select a MobileNet Model from the option set and Click 'Classify' button.



9. When you click 'Classify Image', Original Images gets loaded with annotation as shown in following screenshot.



# 10. MobileNet Predicts Bounding Box and Top Five Image Classes predication as shown below:



# 5. CONCLUSIONS

The performances achieved in the ResNets and MobileNet providing top five predication to classify the Stanford Car.

Please Access our project using this github repository.

