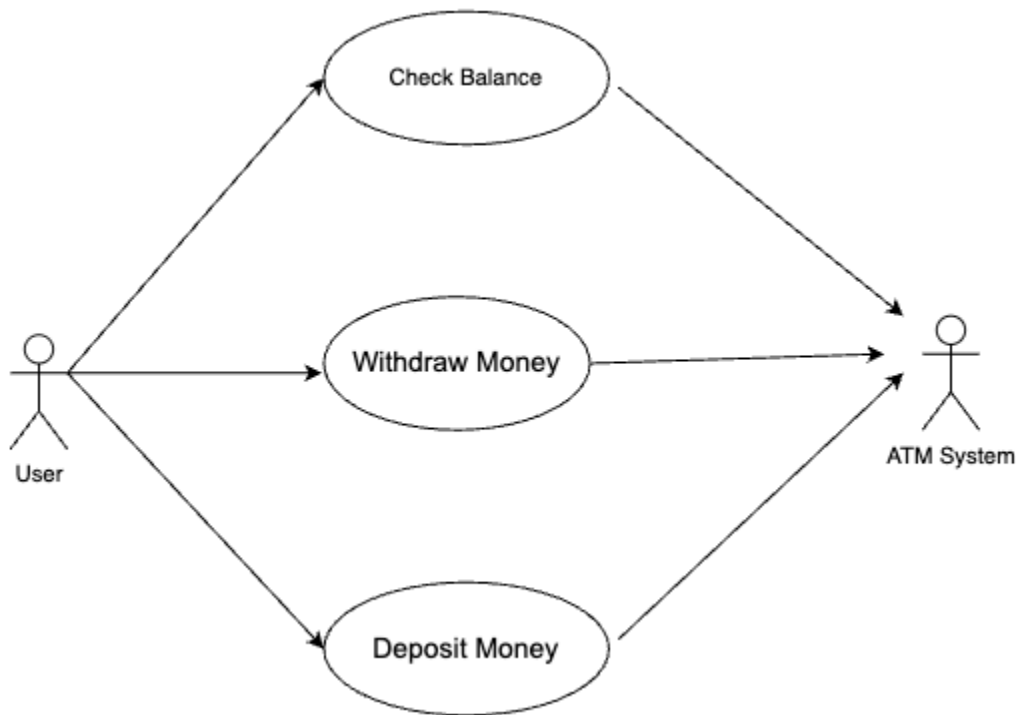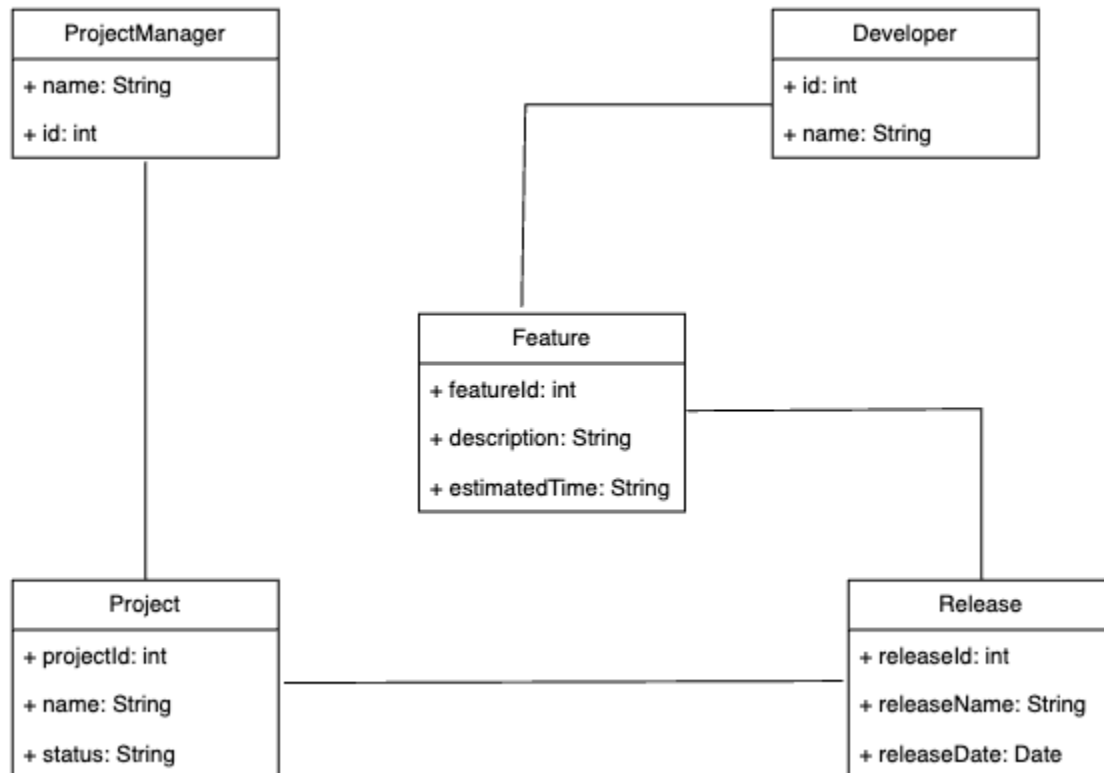# Lab1

1. WITHDRAW_MONEY Use Case Description: Main Flow

User actions	System response
User types in PIN into main screen	System checks validity of PIN and presents options to user on another screen
User selects withdraw money option	System asks user to enter an amount
User enters the amount of money to withdraw	Systeme checks if a sufficient amount is available in the account and asks if the user wants a receipt.
User confirm the receipt	System proceeds with withdrawal and prints the receipt. System asks if the user would like another transaction
User confirms whether they want another transaction or not	System will start a new transaction

2. Use case diagram for the ATM service

3. Project Management Tracking System

ProjectManager
- + name: String
- + id: int

Developer
- + id: int
- + name: String

Feature
- + featureId: int
- + description: String
- + estimatedTime: String

Project
- + projectId: int
- + name: String
- + status: String

Release
- + releaseId: int
- + releaseName: String
- + releaseDate: Date

4. Properties Management Systeme

Property
- + address: String
- + rent: Double

AdminModule

Extends

Extends

Extends

House
- + lotSize: Double

Condominium
- + numberOfFloor: int

Trailer
- + trailerParkAddress: String