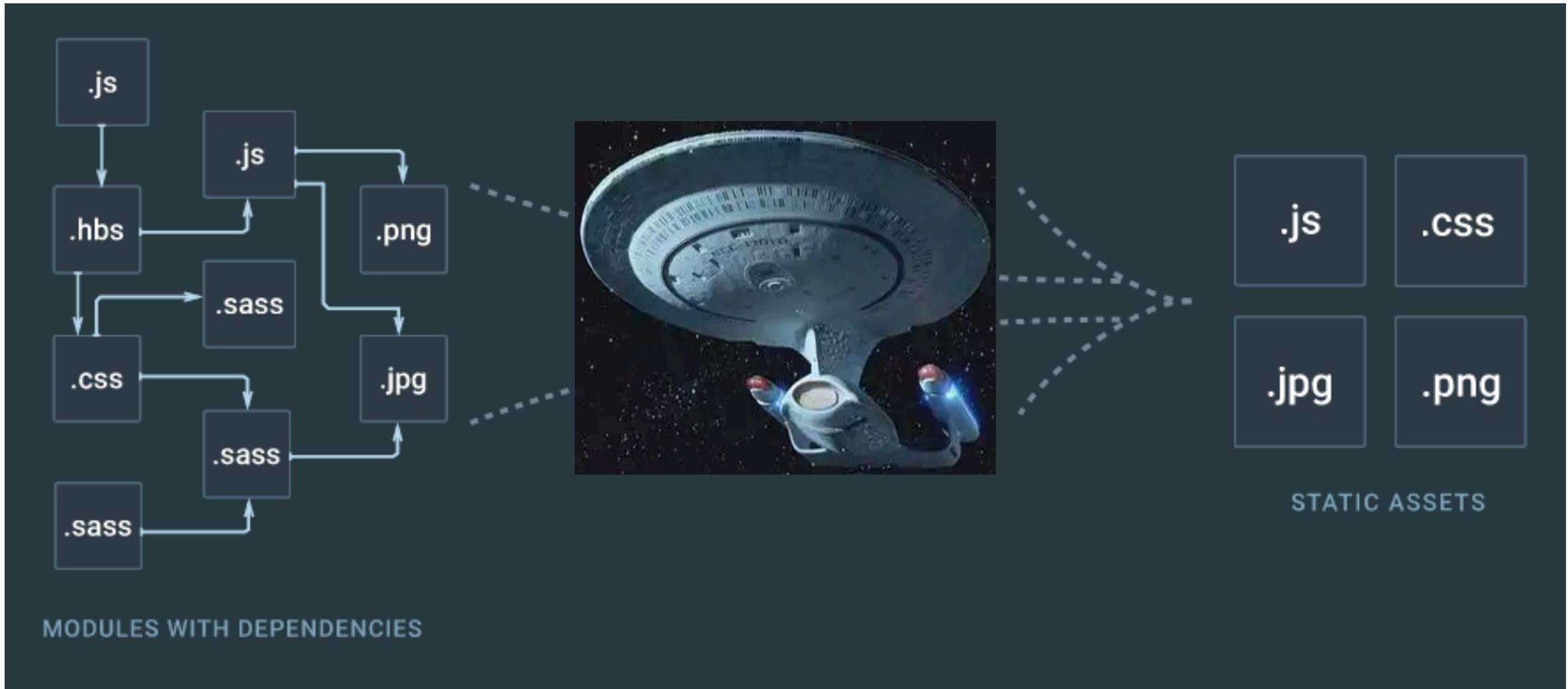


# WEBPACK

## THE NEXT GENERATION

Learnings while configuring Webpack for our team

# What is Webpack?



# Why Use Webpack?

- Reduce HTTP request overhead
- Long term caching
- Code splitting
- File Transforms
- All static files are picked up by webpack (js, png, html, css, hbs, etc...)
- Webpack Dev Server
- Provides unparalleled level of automation to your build process



```
plugins: [
    new webpack.optimize.CommonsChunkPlugin({
        names: ['vendor', 'manifest'],
        minChunks: Infinity
    }),
    new HtmlWebpackPlugin({
        template: path.join(__dirname, "/public/index.html"),
        chunks: ["vendor", "main", "manifest"] // bundles injected to template
    }),
    new ExtractTextPlugin('[name].[contenthash:5].css')
],
devServer: {
    contentBase: path.join(__dirname, 'build'),
    port: 3000,
    publicPath: '/',
    setup: function (app) {
        app.get('/api/data', function(req, res) {
            res.json({some: 'data'});
        });
    },
    stats: {
        chunks: false // gets rid of noisy chunks output
    }
},
devtool: 'cheap-eval-source-map',
resolve: {
    extensions: ['.js', '.css'],
    alias: {
        mainCSS$: path.resolve(__dirname, 'static-content/css深深/in/folders/main.css')
    }
}
```



# Four Key Concepts

## Entry

- The root of your application
- Where should webpack start looking for dependencies?

## Output

- Where should bundled code be emitted?
- What is the bundle's name?

## Loaders

- Perform actions (transformations) on **files** of a particular type

## Plugins

- Perform actions on **chunks** of your bundled output.
- CommonsChunkPlugin  
ExtractTextPlugin

# Learning 1: Resolve

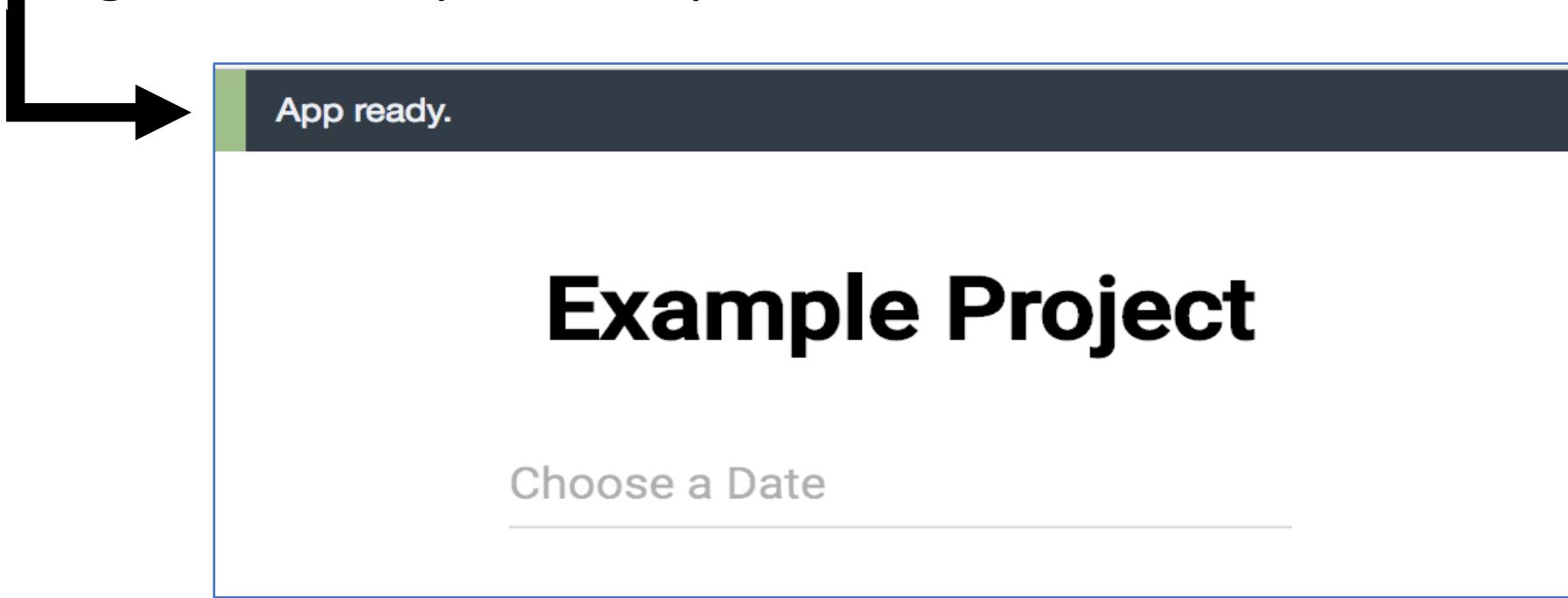


- Give commonly used module paths **an alias**
- Reduces the occurrence of `../../../../folder1/folder2/filename.js`  
**import pasta** in your app

```
resolve: {  
  extensions: ['.js', '.css'],  
  alias: {  
    mainCSS$: path.resolve(__dirname, 'static-content/css深深/in/folders/main.css')  
  }  
}
```

# Learning 2: webpack-dev-server

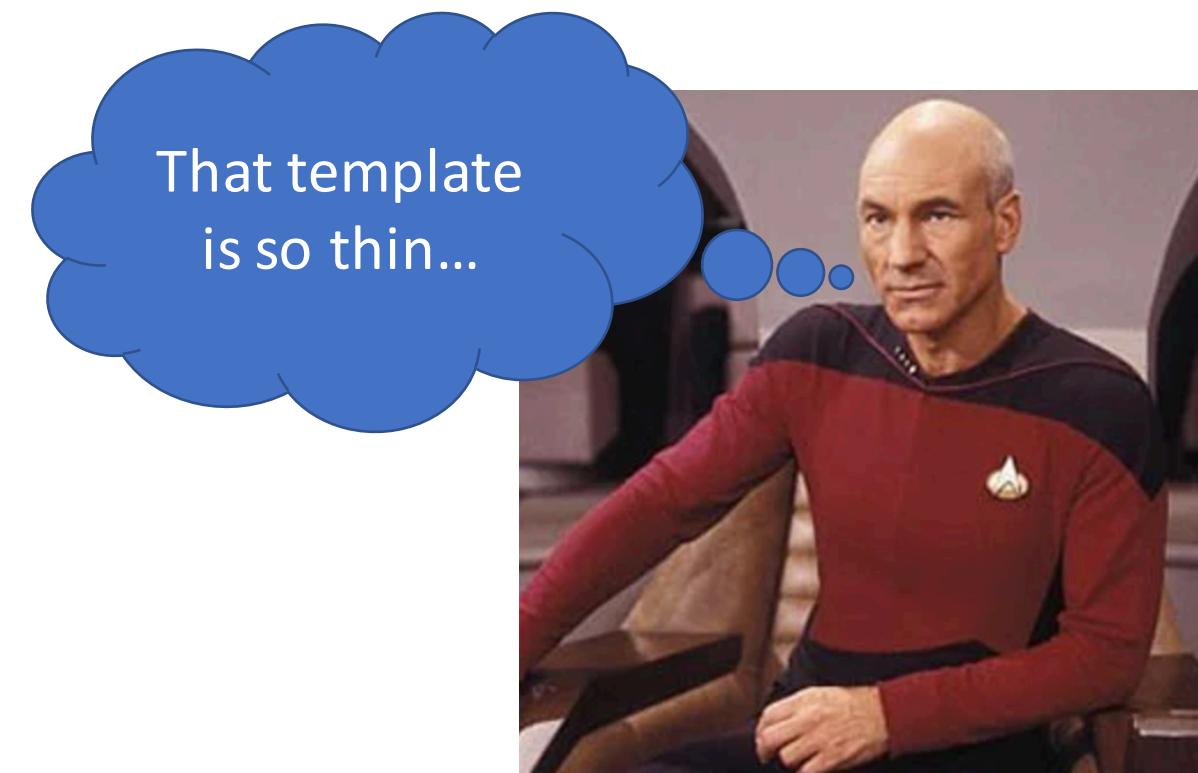
- Proxy requests to different domains through webpack-dev-server
  - Avoid CORS warnings on requests
- Navigate to base:port/webpack-dev-server/ for build status in browser!



# Learning 3: HtmlWebpackPlugin

- HtmlWebpackPlugin injects bundles in to your initial html template!
  - Scripts injected at the end of body, CSS injected in head

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="utf-8"/>
    <title>Webpack Example</title>
  </head>
  <body>
    <div id="root"></div>
  </body>
</html>
```



# Learning 4: manifest chunk

- Webpack was adding manifest map of chunks to bundles to vendor bundle... vendor bundle was changing on every main bundle update
- Move manifest to CommonsChunkPlugin, splits it out!

```
Asset      Size  Chunks  Chunk Names
vendor.5e134b46b174d87a301a.bundle.js  2.78 MB  0  [emitted]  [big]  vendor
main.e9a81ba52eb8168f3df1.bundle.js   80.9 kB  1  [emitted]    main
manifest.70625f8e7535eee0f463.bundle.js  5.93 kB  2  [emitted]    manifest
index.html  418 bytes                    [emitted]

Child html-webpack-plugin for "index.html":
  Asset      Size  Chunks  Chunk Names
  index.html  1.42 MB  0

webpack: Compiled successfully.
```



*“Talk is cheap...  
show me the code!”*

~Puxuan He

<https://github.com/bambielli/webpack-example>

# Webpack 2

- Released out of beta last February
- No more transpiling ES6 imports to CommonJS
- **Tree Shaking** – dead code removal
- Some breaking changes to the API...



<https://webpack.js.org/guides/migrating/>

A collage of Star Trek characters and ships against a space background. The characters include Captain Picard, Data, Riker, Worf, Troi, Geordi La Forge, Deanna Troi, and Beverly Crusher. The ships shown are the USS Enterprise-D and the USS Defiant. The background is a star-filled space.

*WEBPACK*