

Dynamic Programming

Motivation

- Suppose we put a pair of rabbits in a place surrounded on all sides by a wall.
- How many pairs of rabbits can be produced from that pair in a year if it is supposed that every month each pair begets a new pair which from the second month on becomes productive?
- Resulting sequence is
1, 1, 2, 3, 5, 8, 13, 21, 34, 55, . . .
- Each number is the sum of the two preceding numbers.

Leonardo Fibonacci Pisano

- This problem was posed by Leonardo Pisano, better known by his nickname Fibonacci (son of Bonacci, born 1170, died 1250).
- This problem and many others were in posed in his book *Liber abaci*, published in 1202.
- The book was based on the arithmetic and algebra that Fibonacci had accumulated during his travels.

Leonardo Fibonacci Pisano

- The book, which went on to be widely copied and imitated, introduced the Hindu-Arabic place-valued decimal system and the use of Arabic numerals into Europe.
- The rabbits problem in the third section of *Liber abaci* led to the introduction of the Fibonacci numbers and the Fibonacci sequence for which Fibonacci is best remembered today.

Leonardo Fibonacci Pisano

- This sequence, in which each number is the sum of the two preceding numbers, has proved extremely fruitful and appears in many different areas of mathematics and science.
- The *Fibonacci Quarterly* is a modern journal devoted to studying mathematics related to this sequence.

Fibonacci Sequence

- The Fibonacci numbers F_n are defined as follows:

$$F_0 = 0$$

$$F_1 = 1$$

$$F_n = F_{n-1} + F_{n-2}$$

Fibonacci Number

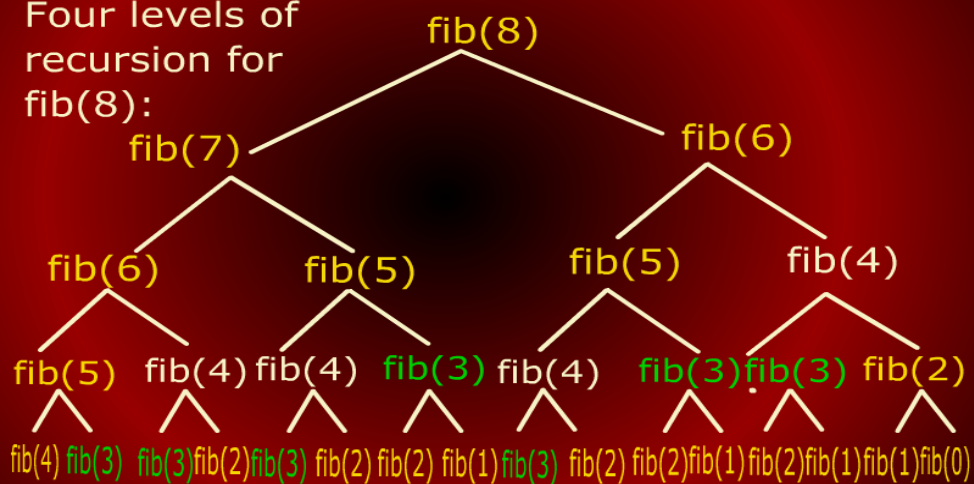
The recursive definition of Fibonacci numbers gives us a recursive algorithm for computing them:

FIB(n)

- 1 **if** (n < 2)
- 2 **then return** n
- 3 **else return** FIB(n - 1) + FIB(n - 2)

Fibonacci Number: Recursive Calls

Four levels of
recursion for
fib(8):



Fibonacci Number: Recursive Calls

- A single recursive call to $\text{fib}(n)$ results in one recursive call to $\text{fib}(n - 1)$, two recursive calls to $\text{fib}(n - 2)$, three recursive calls to $\text{fib}(n - 3)$, five recursive calls to $\text{fib}(n - 4)$ and, in general, F_{k-1} recursive calls to $\text{fib}(n - k)$
- For each call, we're recomputing the same fibonacci number from scratch.

Fibonacci Number: Recursive Calls

- We can avoid this unnecessary repetitions by writing down the results of recursive calls and looking them up again if we need them later.
- This process is called *memoization*.

Fibonacci Number: Memoization

```
MEMOFIB(n)
1  if (n < 2)
2      then return n
3  if (F[n] is undefined)
4      then F[n] ← MEMOFIB(n - 1)
                     + MEMOFIB(n - 2)
5  return F[n]
```

Fibonacci Number: Recursive Calls

- If we trace through the recursive calls to MEMOFIB, we find that array F[] gets filled from bottom up.

```
MEMOFIB(n)
1  if (n < 2)
2      then return n
3  if(F[n] is undefined)
4      then F[n] ←
                     MEMOFIB(n - 1)
5                     +MEMOFIB(n - 2)
6  return F[n]
```

Fibonacci Number: Recursive Calls

to MEMOFIB, we find that array F[] gets filled from bottom up.

- i.e., first F[2], then F[3], and so on, up to F[n].

```
MEMOFIB(n)
1 if (n < 2)
2   then return n
3 if(F[n] is undefined)
4   then F[n] ←
      MEMOFIB(n - 1)
      +MEMOFIB(n - 2)
6 return F[n]
```

Fibonacci Number: Recursive Calls

- We can replace recursion with a simple for-loop that just fills up the array F[] in that order.

```
MEMOFIB(n)
1 if (n < 2)
2   then return n
3 if(F[n] is undefined)
4   then F[n] ←
      MEMOFIB(n - 1)
      +MEMOFIB(n - 2)
6 return F[n]
```


Fibonacci Number: Iterative Algorithm

This gives us our first explicit dynamic programming algorithm.

```
ITERFIB(n)
1  F[0] ← 0
2  F[1] ← 1
3  for i ← 2 to n
4  do
5      F[i] ← F[i - 1] + F[i - 2]
6  return F[n]
```

Fibonacci Number: Iterative Algorithm

- This algorithm clearly takes only $O(n)$ time to compute F_n .
- By contrast, the original recursive algorithm takes $\Theta(\Phi^n)$, $\Phi = \frac{1+\sqrt{5}}{2} \approx 1.618$.
- ITERFIB achieves an exponential speedup over the original recursive algorithm.

Dynamic Programming

- Dynamic programming is essentially recursion without repetition.
- Developing a dynamic programming algorithm generally involves two separate steps:

Dynamic Programming

- **Formulate problem recursively.** Write down a formula for the whole problem as a simple combination of answers to smaller subproblems.
- **Build solution to recurrence from bottom up.** Write an algorithm that starts with base cases and works its way up to the final solution.

Dynamic Programming

- Dynamic programming algorithms need to store the results of intermediate subproblems.
- This is often *but not always* done with some kind of table.

Edit Distance

- Introduced by Levenshtein in 1966.
- Definition: Minimum number of edit operations to transform one string to another
- Possible edit operations
 - Symbol insertion (I)
 - Symbol deletion (D)
 - Symbol substitution (S)

Edit Distance

- For example, the edit distance between FOOD and **MONEY** is at most four:

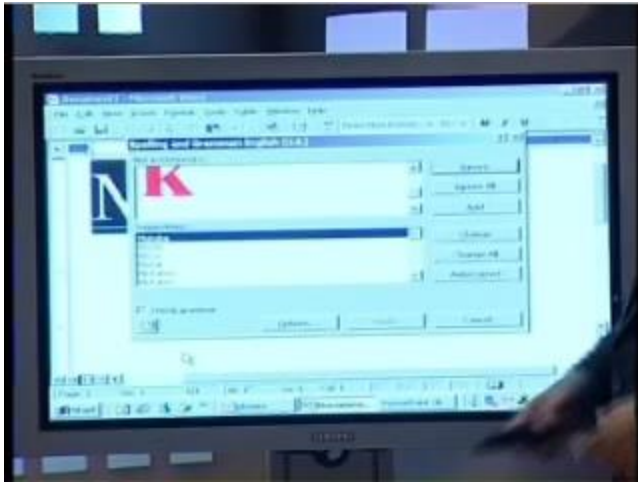
FOOD → MOOD → MON_人D
→ MONED → MONEY

Edit Distance: Applications

Spelling Correction

If a text contains a word that is not in the dictionary, a 'close' word, i.e. one with a small edit distance, may be suggested as a correction.



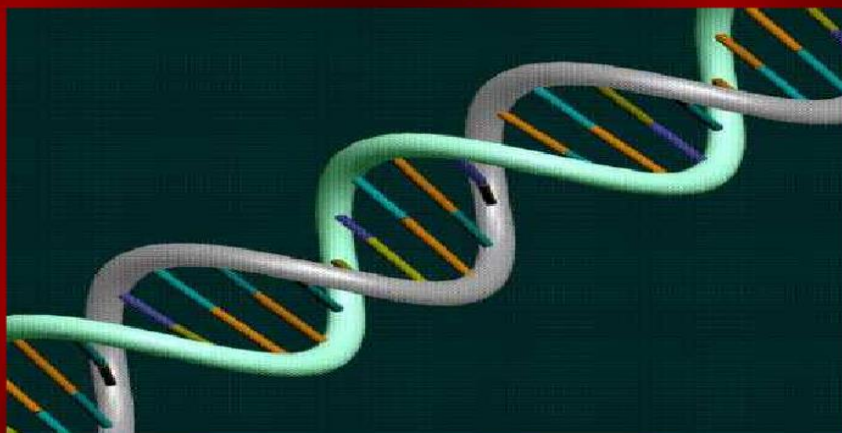


Edit Distance: Applications

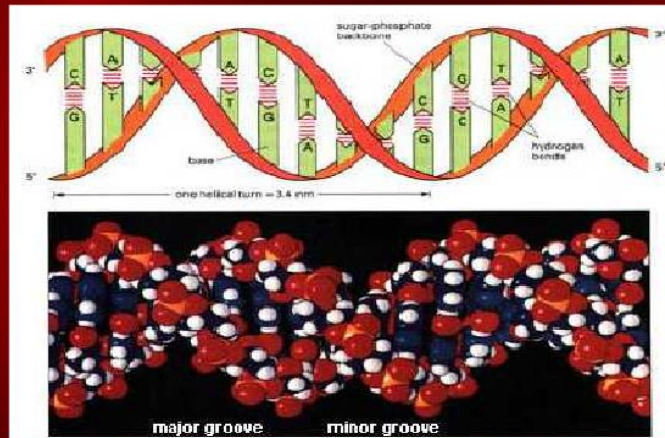
Plagiarism Detection

The edit distance provides an indication of similarity that might be too close in some situations.

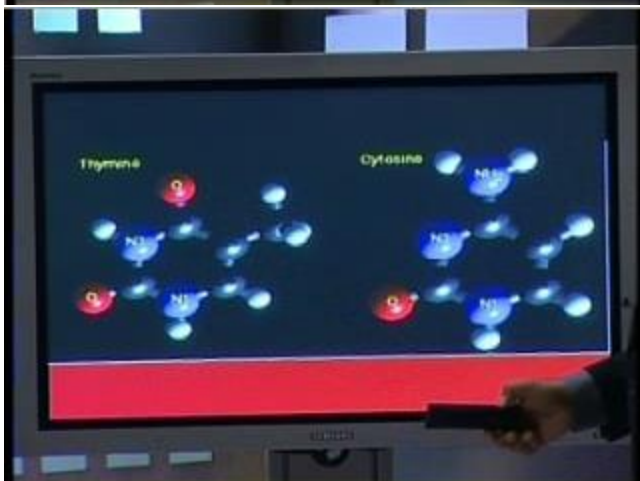
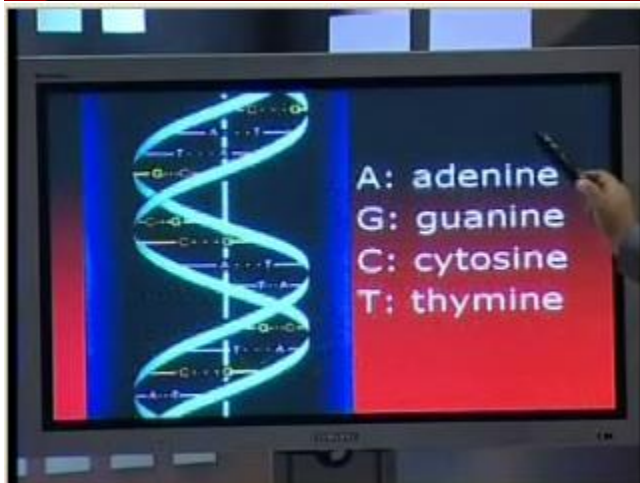
Computational Molecular Biology



Computational Molecular Biology



- A-adenine
- G-guanine
- C-cytosine
- T-thymine



$S_1 =$ ACCGGTCGAGTG
CGCGGAAGCCGGCC
GAA
 $S_2 =$ GTCGTTCGGAAT
GCCGTTGCTCTGTAA
A

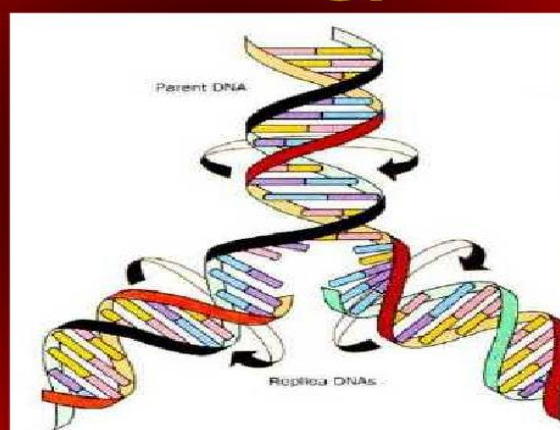
Human beta globin region on
chromosome 11 (73321)

gaattotaatctccctctcaaccctaca
gtcaccatttggtatattaagatgtg
ttgtactgtctagtatccctcaagta
gtgtcaggaattagtcatttaaatagtc
tgcaagccaggagtgggtggctcatgtot
gtaattccagcactggagaggtagaagt
gggaggactgottgagotcaagagtttg
atattatootggacaacatagcaagaac

LCS

$S_3 =$ GTCGTCGGAAGC
CGGCCGAA

Computational Molecular Biology



Edit Distance: Applications

Computational Molecular Biology

DNA Replication errors lead to nucleotide:

- Substitutions
- Insertions
- Deletion.

Edit Distance: Applications

Human beta globin region on chromosome 11

1	gaattcta	ctccctca	accctacagt	cacccatttg	gtatatta	gatgtgtgt
61	ctactgtc	gtatccctca	agtagtgtca	ggaattagtc	atttaa	tctgcaagcc
121	aggagtgg	gctcatgtct	gtaattccag	cactggagag	gtagaagtgg	gaggactgct
181	tgagctcaag	agtttgatat	tatcctggac	aacatagcaa	gacctcgtct	ctacttaaaa
241	aaaaaaaa	tagccaggca	tgtgatgtac	acctgtagtc	ccagctactc	aggaggccga
301	aatgggagga	tcccttgagc	tcaggagggtc	aaggctgcag	tgagacatga	tcttgccact
361	gcactccagc	ctggacagca	gagtga	ttgcctcacg	aaacagaata	caaaaacaaa
421	caaacaaaa	actgctccgc	aatgcgcttc	cttgatgctc	taccacatag	gtctgggtac
481	ttgtacaca	ttatctcatt	gctgttcgta	attgttagat	taattttgta	atattgat
541	tattcctaga	aagctgaggc	ctcaagatga	taactttat	tttctggact	tgtaatagct
601	ttctcttgta	ttcaccatgt	tgtaactttc	ttagagtagt	aacaatataa	agttattgtg
661	agtttttgca	aacacagcaa	acacaacgac	ccatatagac	attgatgtga	aattgtctat
721	tgtcaattta	tgggaaaaca	agtatgtact	ttttctacta	agccattgaa	acaggaataa
781	cagaacaaga	ttgaaagaat	acattttccg	aaattacttg	agtattatac	aaagacaagc

Edit Distance: Applications

841	acgtggacct	gggaggaggg	ttattgtcca	tgactggtgt	gtggagacaa	atgcaggttt
901	ataatagatg	ggatggcatc	tagcgcaatg	actttgccat	cacttttaga	gagctcttgg
961	ggaccccagt	acacaagagg	ggacgcaggg	tatatgtaga	catctcattc	ttttcttag
1021	tgtgagaata	agaatagcca	tgacctgagt	ttatagacaa	tgagcccttt	tctctctccc
1081	actcagcagc	tatgagatgg	cttgccctgc	ctctctacta	ggctgactca	ctccaaggcc
1141	cagcaatggg	cagggctctg	tcagggcttt	gatagcacta	tctgcagagc	cagggccgag
1201	aaggggtgga	ctccagagac	tctccctccc	attcccagac	agggtttgct	tatttatgca
1261	tttaaataat	atatttattt	taaaagaaat	aacaggagac	tgcccagccc	tggctgtgac
1321	atggaaacta	tgtagaatat	tttgggttcc	atTTTTTTT	ccttctttca	gtagaggaa
1381	aaggggtcga	ctgcacatac	actagacaga	aagtcaggag	ctttgaatcc	aagcctgatc
1441	atttccatgt	catactgaga	aagtcccccac	ccttctctga	gcctcagttt	ctctttttat
1501	aagtaggagt	ctggagtaaa	tgatttccaa	tggctctcat	ttcaatacaa	aatttccgtt
1561	tattaaatgc	atgagcttct	gttactccaa	gactgagaag	gaaattgaac	ctgagactca
1621	ttgactggca	agatgtcccc	agaggctctc	attcagcaat	aaaatttcca	ccttcaccca
1681	ggcccaactga	gtgtcagatt	tgcatgcact	agttcacgtg	tgtaaaaagg	aggatgcttc

Edit Distance: Applications

1741	tttcttttgt	attctcacat	acctttagga	aagaacttag	cacccttccc	acacagccat
1801	cccaataact	catttcagtg	actcaaccct	tgactttata	aaagtcttgg	gcagtataga
1861	gcagagatta	agagtacaga	tgctggagcc	agaccacctg	agtgattagt	gactcagttt
1921	ctcttagtaa	ttgtatgact	cagtttcttc	atctgtaaaa	tggagggttt	tttaattagt
1981	ttgtttttga	gaaagggtct	cactctgtca	cccaaattggg	agtgtagtgg	caaaatctcg
2041	gctcactgca	acttgcactt	cccaggctca	agcgggtcctc	ccacctcaac	atcctgagta
2101	gctggaacca	caggtacaca	ccaccatacc	tcgctaattt	tttgattttt	tggtagagat
2161	gggggtttcac	atgttacaca	ggatgggtctc	agactccgga	gctcaagcaa	tctgcccacc
2221	tcagccttcc	aaagtgtctg	gattataagc	atgattacag	gagttttaac	aggctcataa
2281	gattgttctg	cagcccagtg	gagttaatac	atgcaaagag	tttaaagcag	tgacttataa
2341	atgctaacta	ctctagaaat	gtttgctagt	attttttggt	taactgcaat	cattcttgct
2401	gcagggtgaaa	actagtgttc	tgtactttat	gcccattcat	ctttaactgt	aataataaaa
2461	ataactgaca	tttattgaag	gctatcagag	actgtaatta	gtgctttgca	taattaatca
2521	tatttaatac	tcttgatttc	tttcaggtag	atactattat	tatccccatt	ttactacagt
2581	taaaaaaact	acctctcaac	ttgctcaagc	atacactctc	acacacacaa	acataaacta
2641	ctagcaaata	gtagaattga	gatttggtcc	taattatgtc	tttgctcact	atccaataaa
2701	tatttattga	catgtacttc	ttggcagttc	gtatgctgga	tgctggggat	acaaagatgt

Edit Distance: Applications

72841	ggattaagaa	aatgtggcac	atatacacca	tggaatacta	tcgagccata	aaaaatgatg
72901	agttcatgtc	ctttgtaggg	acatggatga	agctggaaac	tatcattctc	agcaaactat
72961	cacaaggaca	ataaaccaaa	caccgcatgt	tctcactcat	aggtgggaat	tgaacaatga
73021	gaacacatgg	acacatgaag	aggaacatca	cactctgggg	actgttatgg	gggtggggggc
73081	agggggcaggg	atagcactag	gagatatacc	taatgctaaa	tgacgagtta	atgggtgcag
73141	caccaaca	tggcacatgt	atacatatat	aacaaacctg	ccgttgtgca	catgtaccct
73201	aaaacttgaa	gtataataat	aaaaaaaaagt	tatcctatta	aaactgatct	cacacatccg
73261	tagagccatt	atcaagtctt	tctctttgaa	acagacagaa	atttagtggt	ttctcagtca
73321	gttaac					

Edit Distance: Applications

Computational Molecular Biology

Similarities in DNA Sequences can provide

- Clue to common evolutionary origin
- Clue to common function

Edit Distance: Applications

Speech Recognition

- Algorithms similar to those for the edit-distance problem are used in some speech recognition systems.
- Find a close match between a new utterance and one in a library of classified utterances.

Edit Distance

A better way to display this editing process is to place the words above the other:

M	A	_	T	H	S
A	_	R	T	_	S

Edit Distance

<i>S</i>	<i>D</i>	<i>I</i>	<i>M</i>	<i>D</i>	<i>M</i>
M	A	—	T	H	S
A	—	R	T	—	S

- The first word has a gap for every insertion (I) and the second word has a gap for every deletion (D).
- Columns with two different characters correspond to substitutions (S).

Edit Distance

<i>S</i>	<i>D</i>	<i>I</i>	<i>M</i>	<i>D</i>	<i>M</i>
M	A	—	T	H	S
A	—	R	T	—	S

- **Edit transcript:** A string over the alphabet M, S, I, D that describes a transformation of one string into another Example.

<i>S</i>	<i>D</i>	<i>I</i>	<i>M</i>	<i>D</i>	<i>M</i>
1+	1+	1+	0+	1+	0+

= 4