# **ANDREW** KABANOV

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# EDUCATION

#### **BACHELOR'S DEGREE**

Lviv Polytechnic National University Computer Sciense

2022- Current

#### **UDEMY**

Python development - from scratch to professional

**Certificate** 

## LANGUAGE

Ukrainian - native English - B1

## BACKEND DEVELOPER

I am a passionate and solution-oriented Computer Science student with motivation to acquire a new position. I'm looking for a position where I can grow and learn from other experienced team members.

## SKILLS

## • Programming Languages and Frameworks:

- Python
- Django/DRF

#### Databases:

- SQLite
- PostgreSQL

#### Development Tools:

- Docker
- Redis
- Git
- GitHub
- Linux

#### PROJECTS

#### **SUDOKU GAME**

2023

Technologies	About
<ul><li>Python</li></ul>	I created a Sudoku game using
• C++	Python and C++. In C++, I built a
<ul><li>PyBind</li></ul>	library to manage the game's rules,
	which I later incorporated into
	Python. The visual design was done
	using Python.

#### **NEWS APP**

2023

Technologies	About
<ul><li>Python</li></ul>	This is a project in which users can
<ul> <li>Django</li> </ul>	view the latest news, add new
<ul> <li>Docker</li> </ul>	articles and write comments to each
<ul><li>HTML/CSS</li></ul>	news. Full authorization was also
	implemented in this project