

# REAL-TIME OPERATING SYSTEM ON ARDUINO

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# WHY DO WE NEED A RTOS?

We need a RTOS for two main reasons.

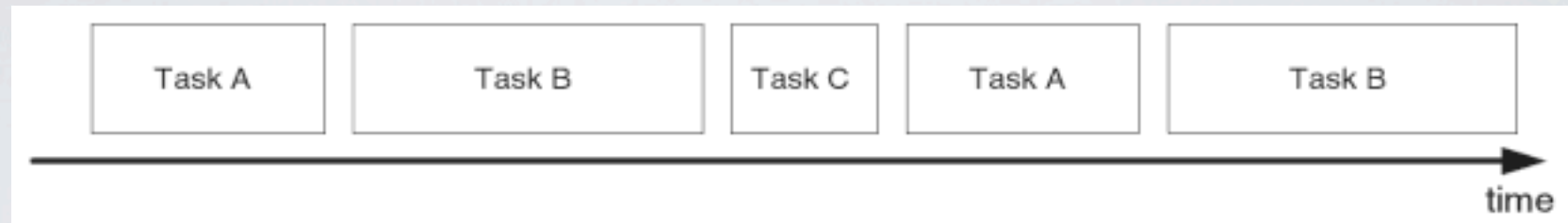
- Precise timing
- High degree of reliability



# MULTITASKING

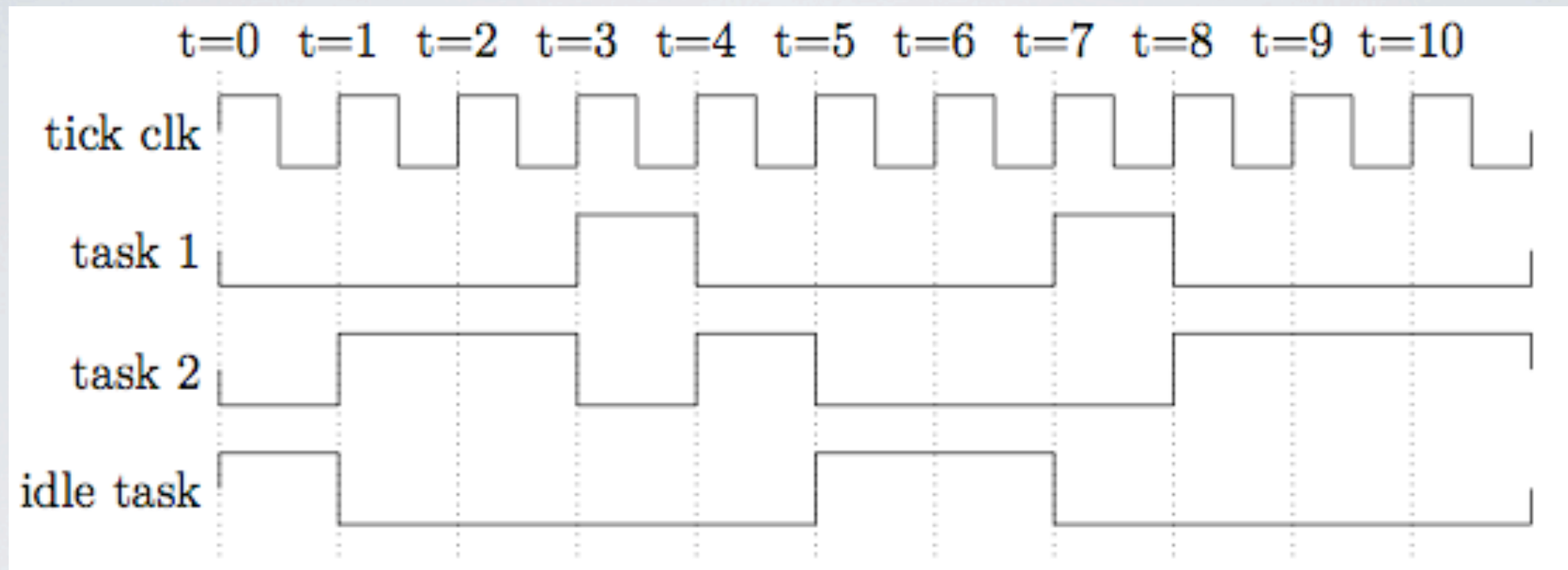
- Main feature of an operating system
- Goal → sharing access to the processor
- Multiple ways to do so
  - Cooperative multitasking
  - Preemptive multitasking

# COOPERATIVE MULTITASKING



- Task give up access to the processor when done.
- The program implements in each task the giving up of the access to the processor.
- **Advantage:** OS is lighter, few RAM used
- **Disadvantage:** programmer must be conscientious, not precise timing

# PREEMPTIVE MULTITASKING



- Each task has a priority level, defined by the programmer
- Scheduler
- **Advantage:** abstraction for the programmer, precise timing
- **Disadvantage:** bigger OS, need more RAM



# DEMONSTRATION APP.

- Task A, performs an analog to digital conversion to read the value of a photo-resistor.
- Task B, performs an analog to digital conversion to read the value of a thermistor.
- Task C, checks the state of an optical switch, if yes its sends an error message to the computer within 10 milliseconds.
- Task D, sends all information through USB to a computer.
- Task E, checks if a message is received from the computer, if yes it launches a counter within 5 milliseconds.

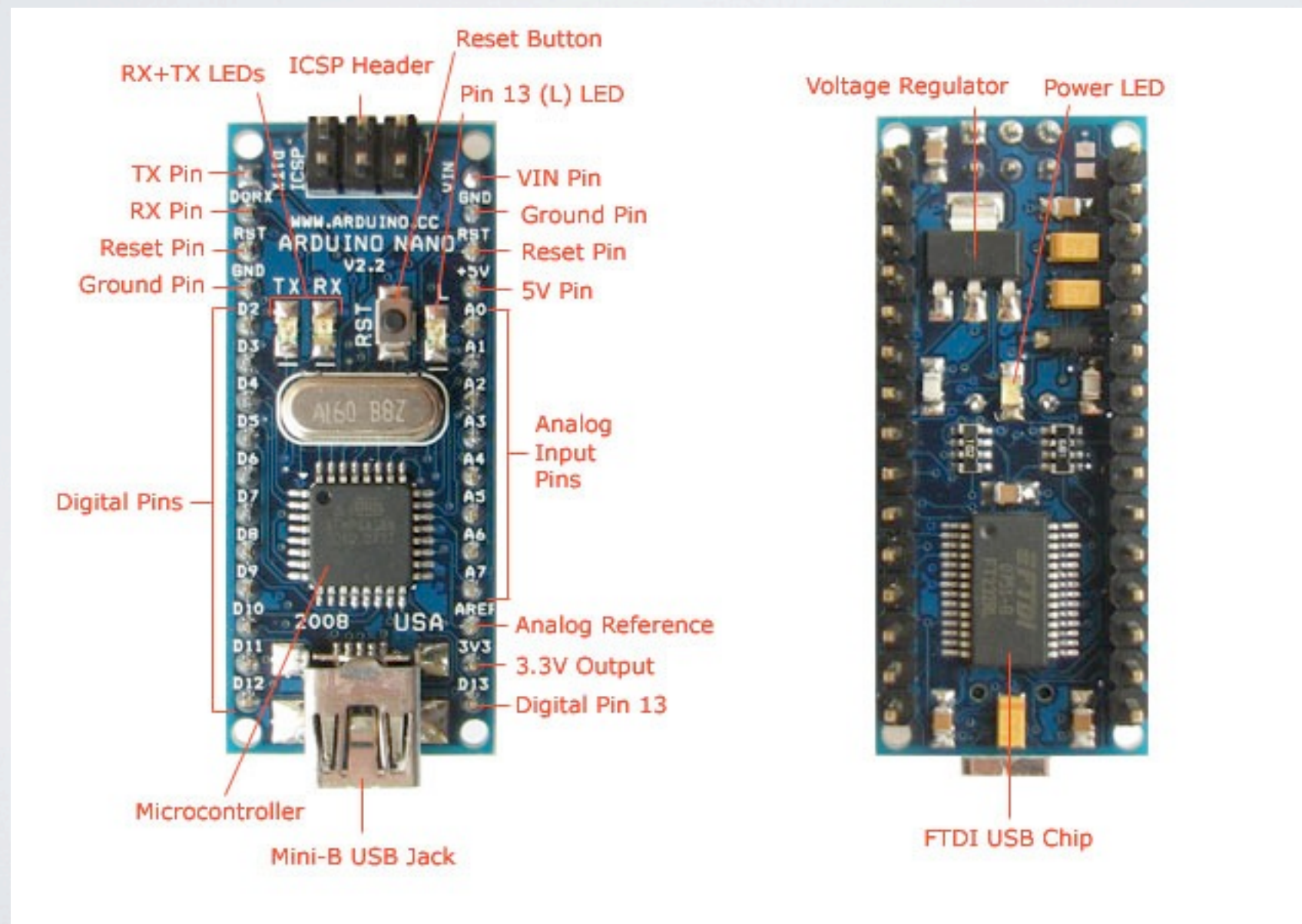
# DEMONSTRATION APP.

Task \ Property	Priority	Time constraint
A	2	Every 10ms
B	2	Every 10ms
C	3	Every 10ms
D	1	Every 1s
E	4	Every 5ms
Idle Task	1	-



# ARDUINO

Open-source electronics prototyping platform based on flexible easy-to-use hardware and software



# FREERTOS

Compatible with ATmega328 chipset.

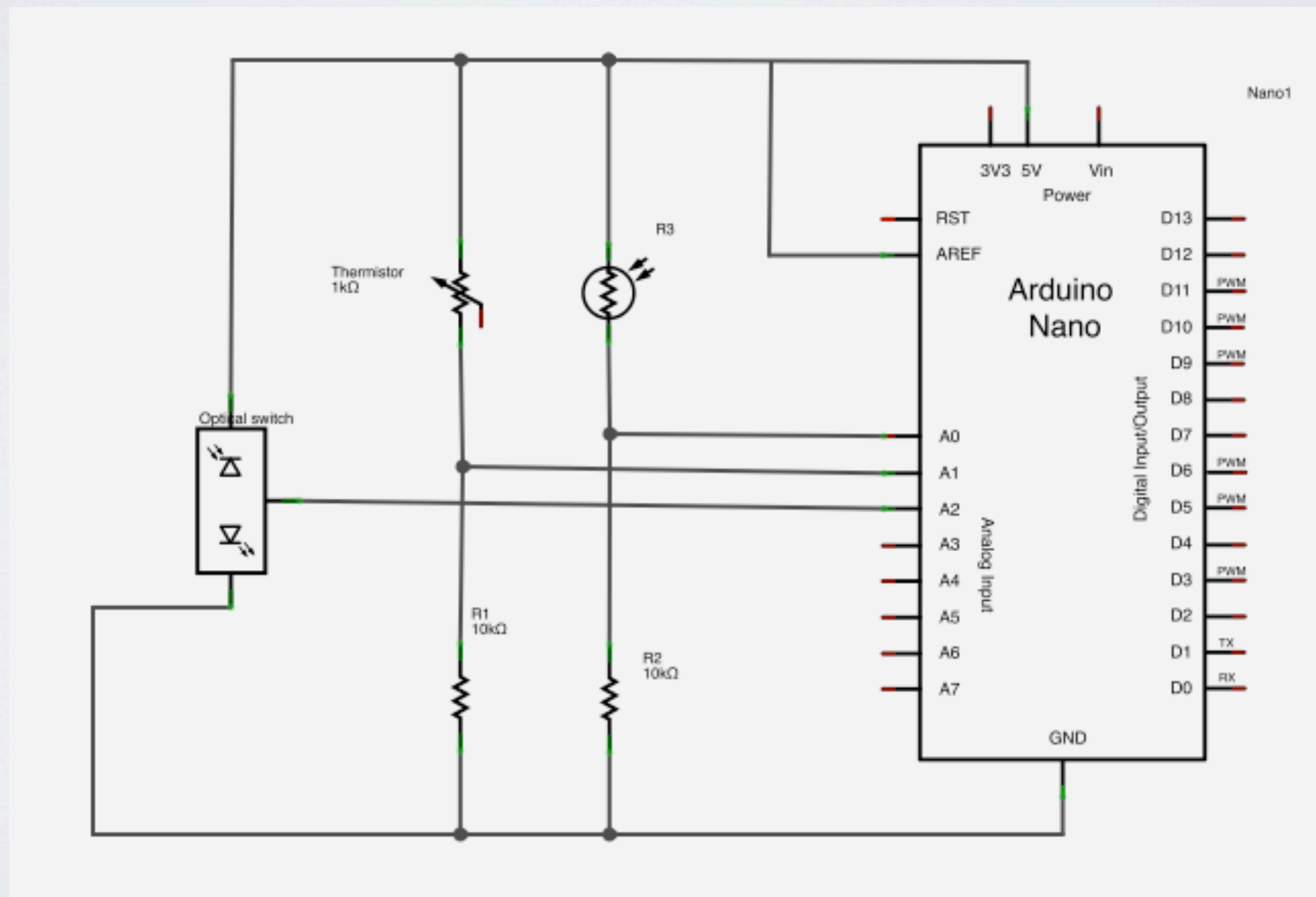


- Compatible with the Arduino development board.
- Compatible with the last Arduino IDE (version 1.0).
- Prioritized preemptive scheduler
- Light enough to run correctly on an Arduino Nano.
- A good documentation
- Free



# IMPLEMENTATION

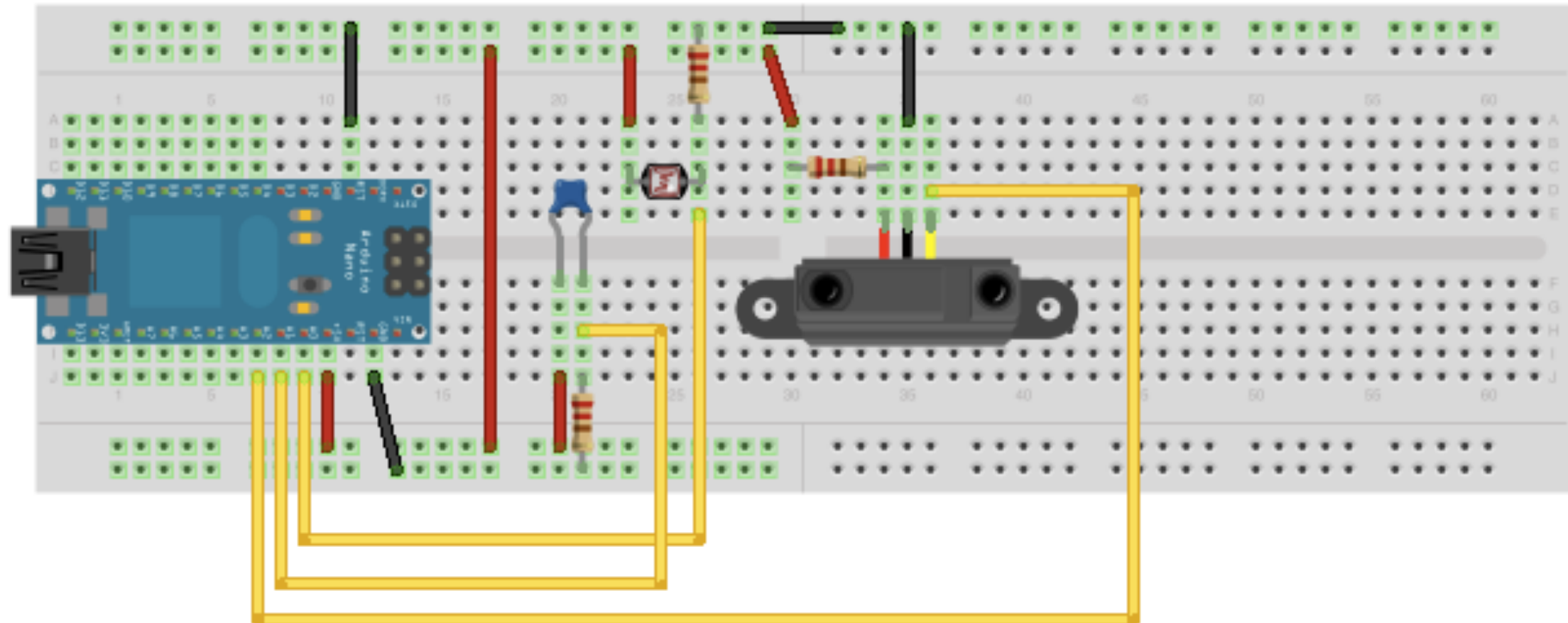
Schematic of the system





# IMPLEMENTATION

Protoboard



# IMPLEMENTATION

How to implement a task with FreeRTOS ?

```
xTaskCreate(vTaskOne,  
    (signed portCHAR *) "taskOne",  
    configMINIMAL_STACK_SIZE + 50,  
    NULL,  
    tskIDLE_PRIORITY ,  
    NULL);
```

```
static void vTaskOne(void *pvParameters) {  
    //Initialization code  
    while (1) {  
        //Task application code  
    }  
}
```



# IMPLEMENTATION

Reading temperature sensor value

Mutex: token to access a global variable

**static void vTemperatureTask(void \*pvParameters)**

```
{
    vTaskSetApplicationTaskTag(NULL, (char*)(void*)) 2);
    while(1)
    {
        if (xSemaphoreTake(xSemaphoreTemperature, portMAX_DELAY == pdTRUE))
        {
            temperature = analogRead(temperatureSensorPin);
            xSemaphoreGive(xSemaphoreTemperature);
        }
        vTaskDelay(configTICK_RATE_HZ/100); //10ms
    }
}
```



# IMPLEMENTATION

Testing optical switch

```
static void vOpticalSwitchTask(void *pvParameters)
```

```
{  
    vTaskSetApplicationTaskTag(NULL, (char*)(void*))4);  
    unsigned int temp;  
    while(1)  
    {  
        if(analogRead(opticalSwitchSensorPin) > 50)  
        {  
            opticalSwitch = true;  
            Serial.println("Error");  
        }  
        else opticalSwitch = false;  
        vTaskDelay(configTICK_RATE_HZ/100); //10ms  
    }  
}
```

# IMPLEMENTATION

Sending informations to the computer by serial

```
static void vSerialInfoTask(void *pvParameters) {
    vTaskSetApplicationTaskTag(NULL, (char*)(void*))3);
    while(1) {
        if (xSemaphoreTake(xSemaphoreLuminosity, portMAX_DELAY == pdTRUE) and
            xSemaphoreTake(xSemaphoreTemperature, portMAX_DELAY == pdTRUE))
        {
            Serial.print("Luminosity: ");
            Serial.println(luminosity);
            Serial.print("Temperature: ");
            Serial.println(temperature);
            Serial.print("Optical switch: ");
            Serial.println(opticalSwitch);
            xSemaphoreGive(xSemaphoreLuminosity);
            xSemaphoreGive(xSemaphoreTemperature);
        }
        vTaskDelay(configTICK_RATE_HZ); // 1 secondes waiting
    }
}
```



# IMPLEMENTATION

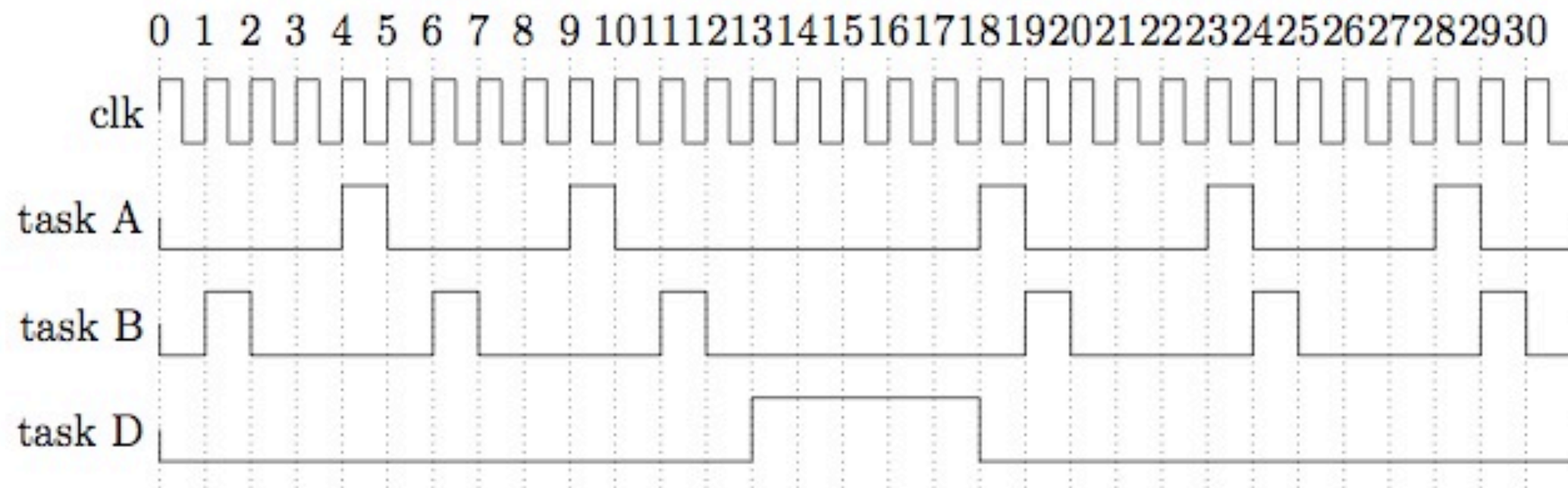
Retreiving informations from the computer by serial

```
static void vSerialMsgCheck(void *pvParameters)
```

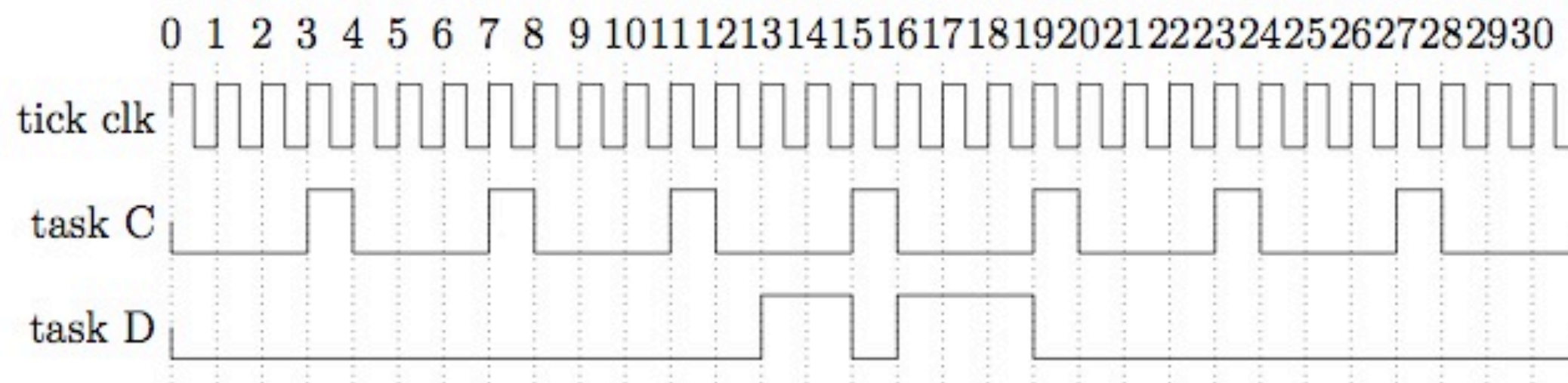
```
{  
    vTaskSetApplicationTaskTag(NULL, (char*)(void*))5);  
    while(1) {  
        if (Serial.available() > 0)  
        {  
            int receivedByte = Serial.read();  
            if (receivedByte == 's')  
            {  
                delay(3000); //Force waiting 1 second  
            }  
        }  
        vTaskDelay(configTICK_RATE_HZ/200); //5ms  
    }  
}
```



# RESULTS



Effect of the use of mutex's



Scheduler pausing lower priority task D to allows task C to run.

# RESULTS

