

# Kinematics & Dynamics of Machinery (ME 3320)

Recitation - 1

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## 1. Agenda:

- Revision
- Problems

## 2. Revision:

- **What is the meaning of degrees of freedom( $f_i$ )?**  
In how many ways the mechanism can move for a given configuration of its parts
- **Complete the following tables:**

Configuration of Parts	Degrees of Freedom
Rigid(no motion)	0
Prismatic	1
Revolute	1
Parallel Cylindrical	2
Cylindrical	2
Spherical	3
Planar	3
Edge Slider	5
Cylindrical Slider	5
Point Slider	6
Spherical Slider	6
Crossed Cylinder	6

Joints	DOF( $f_i$ )
Revolute(R)	1
Prismatic(P)	1
Cam	2
Spherical(S)	3
Cylindrical(C)	2

- In Dr. Deemyad's notes, he mentions that a geometrical object in 3D has 6 degrees of freedom. The 3 points define the position of the origin of the object. What do the other 3 points represent?

Angles with respect to each of the axis in 3D

- What is the expression to evaluate the Mobility of a planar mechanism(in 2D)?

$$M = \underbrace{3(n - 1)}_{\text{D.O.F of all Links}} - \underbrace{\sum_{i=1}^j (3 - f_i)}_{\text{Constraints imposed by joints}}$$

$n$  = number of links in a mechanism

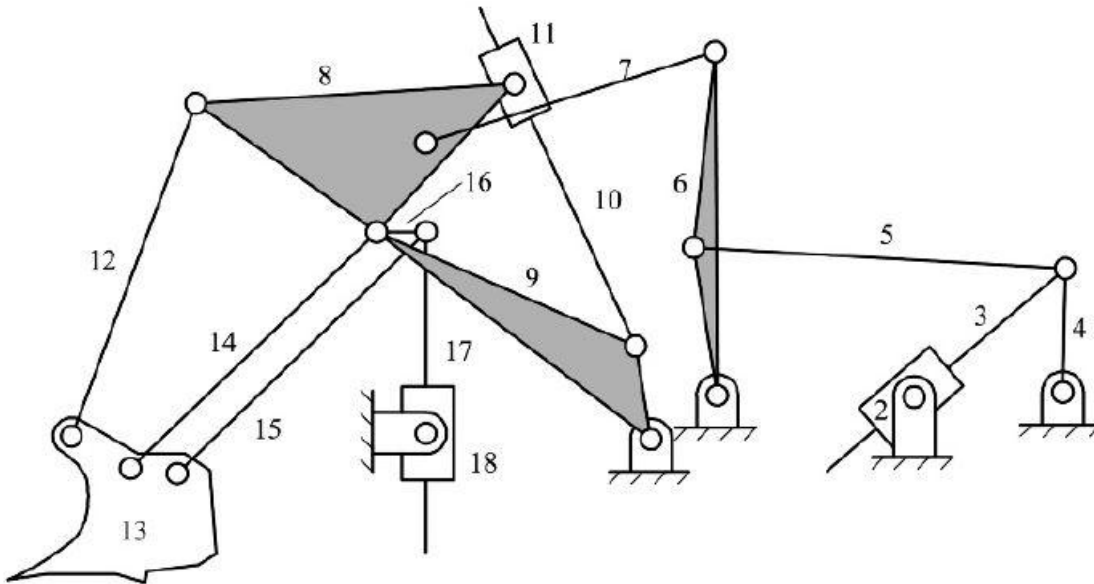
$j$  = degree of freedom of each of the joints

$f_i$  = degree of freedom of each of joints

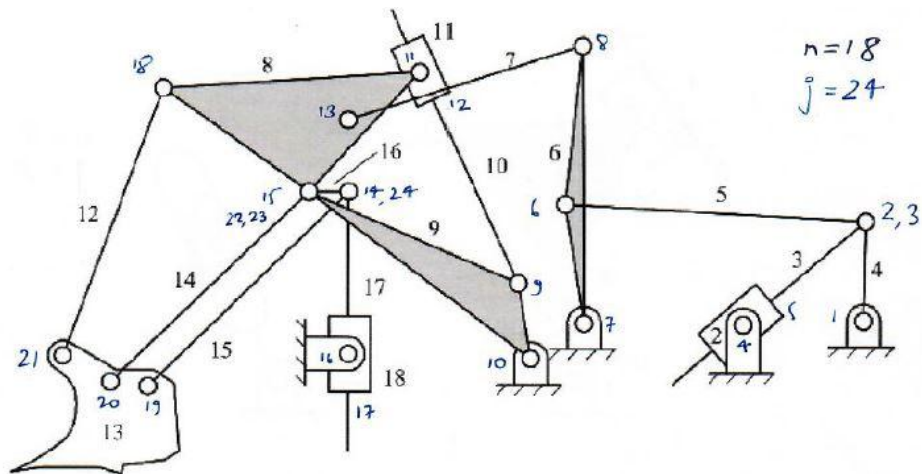
- In Matlab, how can you come up with a way to code  $f_i$ ?
  - Using an array to construct  $f_i$  and passing the joint information as a string
  - Using Matlab table

### 3. Problems:

(1.15, 1.18, 1.27) Determine the mobility of the mechanisms below.



(a)



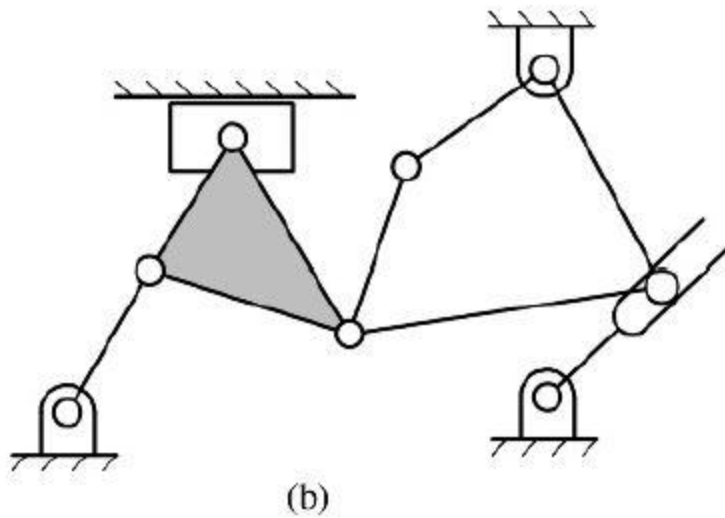
(a)

$$M = 3(n-1) - \sum_{i=1}^j (3-f_i)$$

$$= 3(18-1) - \sum_{i=1}^{24} (3-1)$$

$$= 3 \times 17 - 24 \times 2$$

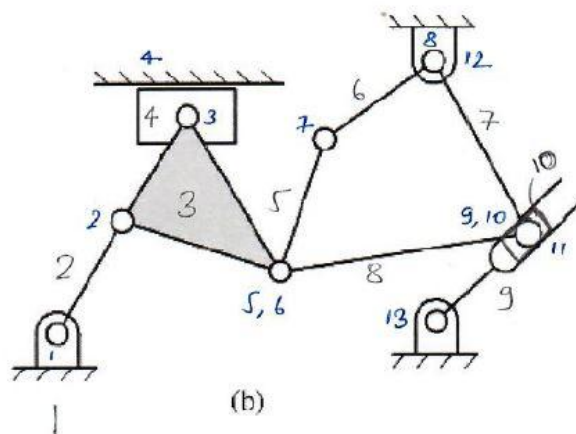
$$M = 3$$



Joint # '12' is not counted  
in Recitation Session. My bad!

$$n = 10$$

$$j = 13$$



□ → Modification  
added by Dr. Deemad

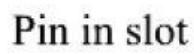
$$M = 3(n-1) - \sum_{i=1}^j (3-f_i)$$

$$= 3(10-1) - \sum_{i=1}^{12} (3-1)$$

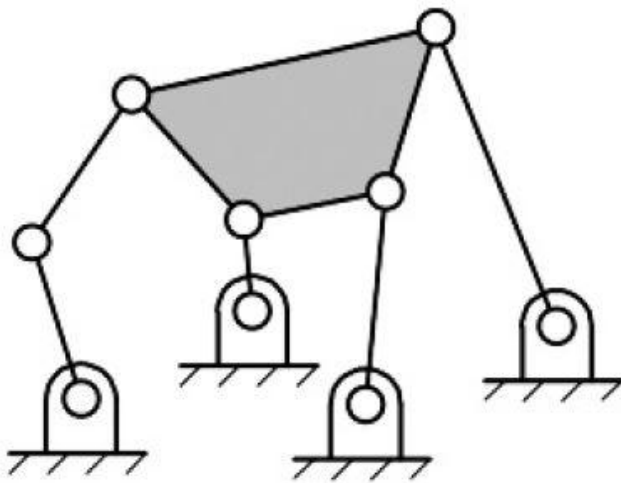
$$= 3 \times 9 - 13 \times 2$$

$$= 27 - 26$$

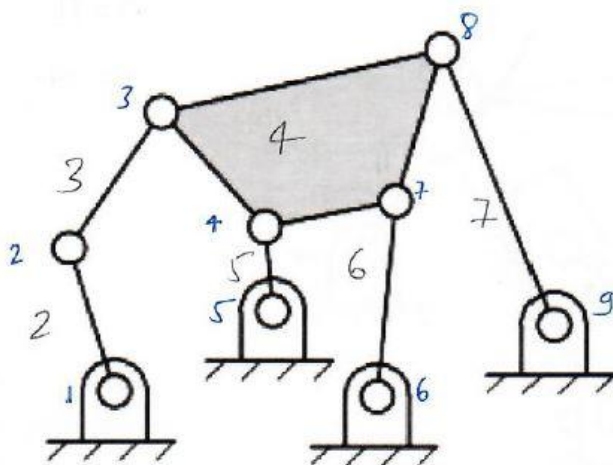
$$\boxed{M = 1}$$

[illegible]

$$\circ \circ M = 3$$



(d)



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(d)

$$n = 7$$

$$j = 9$$

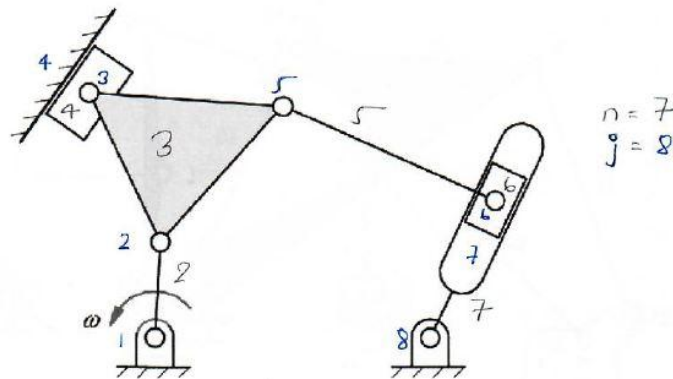
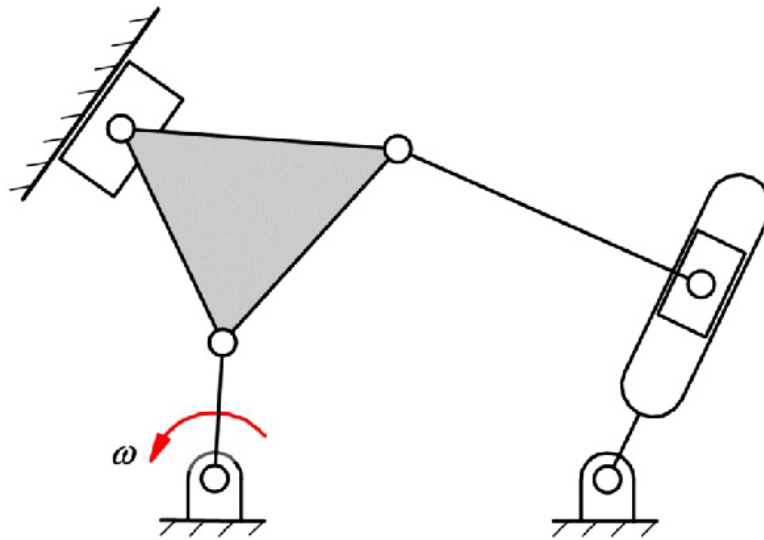
$$M = 3(n-1) - \sum_{i=1}^j (3-f_i)$$

$$= 3(7-1) - \sum_{i=1}^9 (3-f_i)$$

$$= 3 \times 6 - 9(3-1)$$

$$\therefore M = 0$$

1.21 If position information is available for all points in the planar linkage shown in Figure below, can all of the velocities be determined uniquely if the value of  $\omega$  is given? Explain your answer.



$$\begin{aligned}
 M &= 3(n-1) - \sum_{i=1}^j (3-f_i) \\
 &= 3(7-1) - \sum_{i=1}^8 (3-f_i) \\
 &= 18 - 8(3-1)
 \end{aligned}$$

$$\therefore M = 18 - 16 = 2$$

Mobility of Mechanism is 2

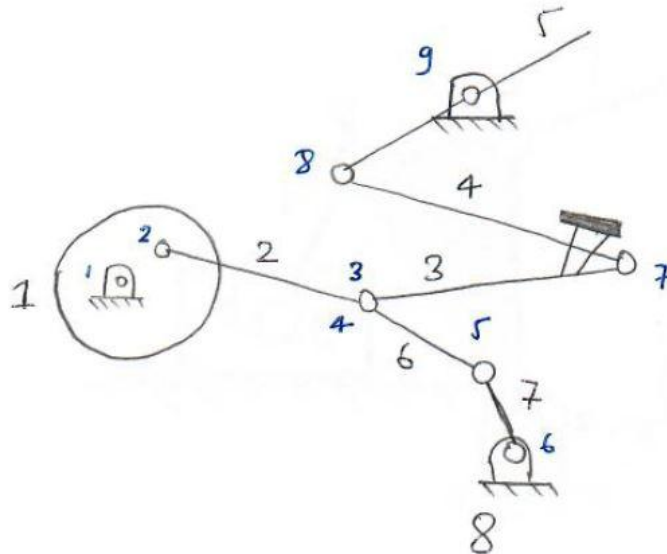
Hence, two independent input variables must be given before all the velocities can be determined.

**1.6 The figure below is an elliptical trainer machine. The mechanism is a planar linkage. There are linkages on both sides of the machine. The linkage on the right is a mirror image of the one on the left and the linkages are connected together so that they are always  $180^\circ$  out of phase with each other. For the left side, linkage identifies the moving joints and links. There is a handle that rotates about a fixed pivot. There is also a foot pedal that floats in that it is not connected to the frame of the machine.**





a. Sketch the topology of the linkage.



b. How many links and joints are there?

Links=>8

Joints=>9

c. What is the mobility of the mechanism?

$$M = 3(n-1) - \sum_{i=1}^j (3-f_i)$$

$$= 3(8-1) - \sum_{i=1}^9 (3-f_i)$$

$$M = 3 \times 7 - 9(3-1)$$

$$\boxed{M = 3}$$

**Bibliography:**

- **Dr. Deemyad's Notes**
- **Kinematics and Dynamics of Machinery, 3rd edition, Chapter -1**

## Miscellaneous:

### If you fancy definitions:

- “Science is the study of what is; engineering is the creation of what is to be. This creative activity is design.”(Waldron, Kinzel, 1999, p.2)
- Dynamics focuses on the **Analysis** of physical parameters of a provided system or component. Kinematics focuses mostly on the **Synthesis** of the mechanisms.
- **Analysis:** Techniques to determine the positions, velocities, and accelerations of points or members of mechanisms(Waldron, Kinzel, 1999, p.2) and their angular counterparts.
- **Synthesis:** Methods for mathematically the geometry of a mechanism to produce a desired set of positions and/or velocities or accelerations(Waldron, Kinzel, 1999, p.2)

### ME 3320 Focus:

- Mechanism Design to produce the desired motion
- (Machine design focuses on the design of mechanism against failure)

### Piece of Advice from TA as a past student of this class:

- The hw problems in this class involve design problems:
  - After you receive every hw problems, for each problem:  
Step-1: Understand what are the subproblems you need to solve  
Step 2: Have an idea/approach on how you can solve each of the subproblems
- Ask a lot of questions
- Most Important: Start working on the problems early