

# Single Source Shortest Paths

# Shortest Path Problem

- ▶ Weighted graph  $G=(V,E)$  with weight  $w$ 
  - ▶  $V$ : set of vertices
  - ▶  $E$ : set of edges **directed**
  - ▶  $w: E \rightarrow \mathbb{R}$  **can be generalized to paths**
    - ▶ Weight of path  $p=\langle v_0, v_1, \dots, v_k \rangle$ :  
 $w(p) = \sum_{1 \leq i \leq k} w(v_{i-1}, v_i)$
- ▶  $\delta(u, v) = \min_{p: u \rightsquigarrow v} w(p)$  **no path:  $\delta(u, v) = \infty$**
- ▶ Goal: Compute  $\delta(u, v)$

# Shortest Path Problem

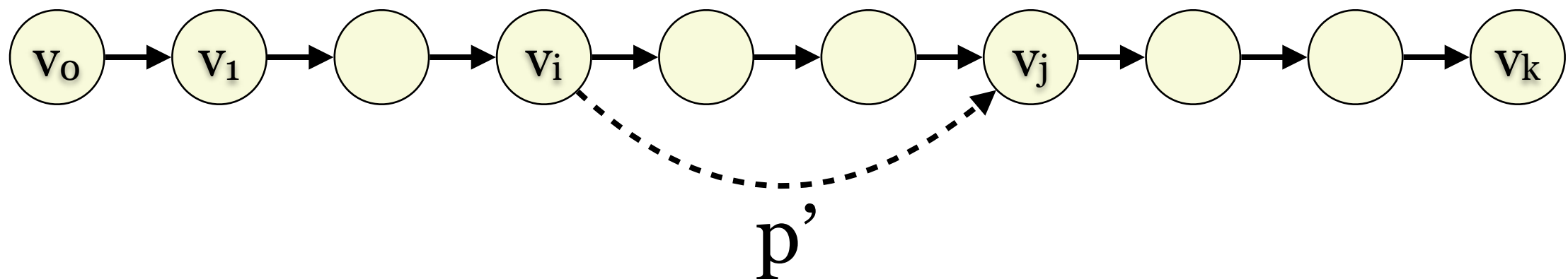
- ▶ Single-source shortest paths
- ▶ Single-destination shortest paths
- ▶ Single-pair shortest path
- ▶ All-pairs shortest paths
- ▶ Special cases
  - ▶ DAG: Topological sort+DP
  - ▶ Unweighted: BFS

# Optimal Substructure

- ▶ Lemma 24.1
- ▶ Given a weighted, directed graph  $G=(V,E)$  with weight function  $w: E \rightarrow \mathbb{R}$ , let  $p=\langle v_0, \dots, v_k \rangle$  be a shortest path from  $v_0$  to  $v_k$  and, for any  $i$  and  $j$  s.t.  $0 \leq i \leq j \leq k$ , let  $p_{i,j}=\langle v_i, \dots, v_j \rangle$  be the subpath of  $p$  from  $v_i$  to  $v_j$ . Then,  $p_{i,j}$  is a shortest path from  $v_i$  to  $v_j$ .

# Proof

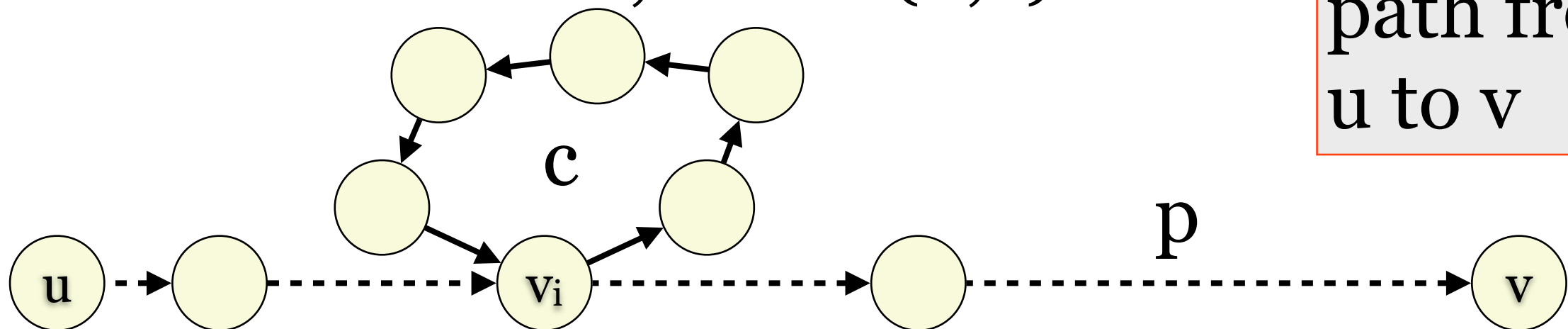
- ▶ BWOC, assume the dashed path  $p'$  is better than  $p_{i,j}$ , i.e.,  $w(p') < w(p_{i,j})$ .
- ▶ We have  $p_{o,i}p'p_{j,k}$  is a path from  $v_o$  to  $v_k$ .
- ▶  $w(p_{o,i}p'p_{j,k}) = w(p_{o,i}) + w(p') + w(p_{j,k})$   
 $< w(p_{o,i}) + w(p_{i,j}) + w(p_{j,k}) = w(p)$ , a contradiction.



# Negative Weight Edges

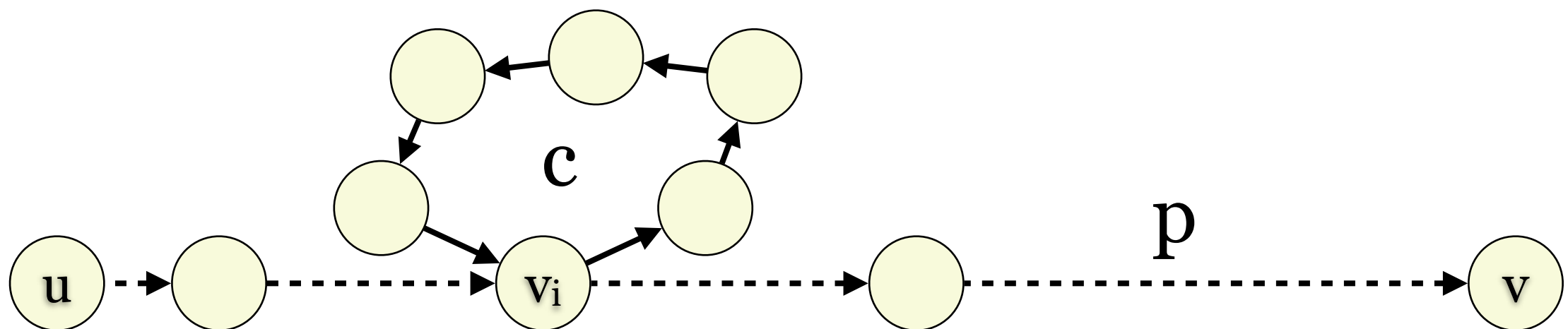
- ▶ The weight can be negative.  $w(e) < 0$
- ▶ Cycle:  $\langle v_0, v_1, \dots, v_k = v_0 \rangle$
- ▶ Negative cycle  $c$ :  $w(c) = \sum_{1 \leq i \leq k} w(v_{i-1}, v_i) < 0$
- ▶ If a graph has negative cycles  $c$  and  $p$  is a path from  $u$  to  $v$  s.t.  $p$  and  $c$  have a common vertex, then  $\delta(u, v) = -\infty$ .

no shortest path from  $u$  to  $v$



# Cycles and Shortest Paths

- ▶ If  $\delta(u,v)$  is finite, then we can always find a shortest path from  $u$  to  $v$  without a cycle.
  - ▶ If  $w(c) < 0$ , then no shortest path.
  - ▶ If  $w(c) > 0$ , then  $p$  is not shortest.
  - ▶ If  $w(c) = 0$ , then we can just remove  $c$  from  $p$ .



# Predecessor Subgraph

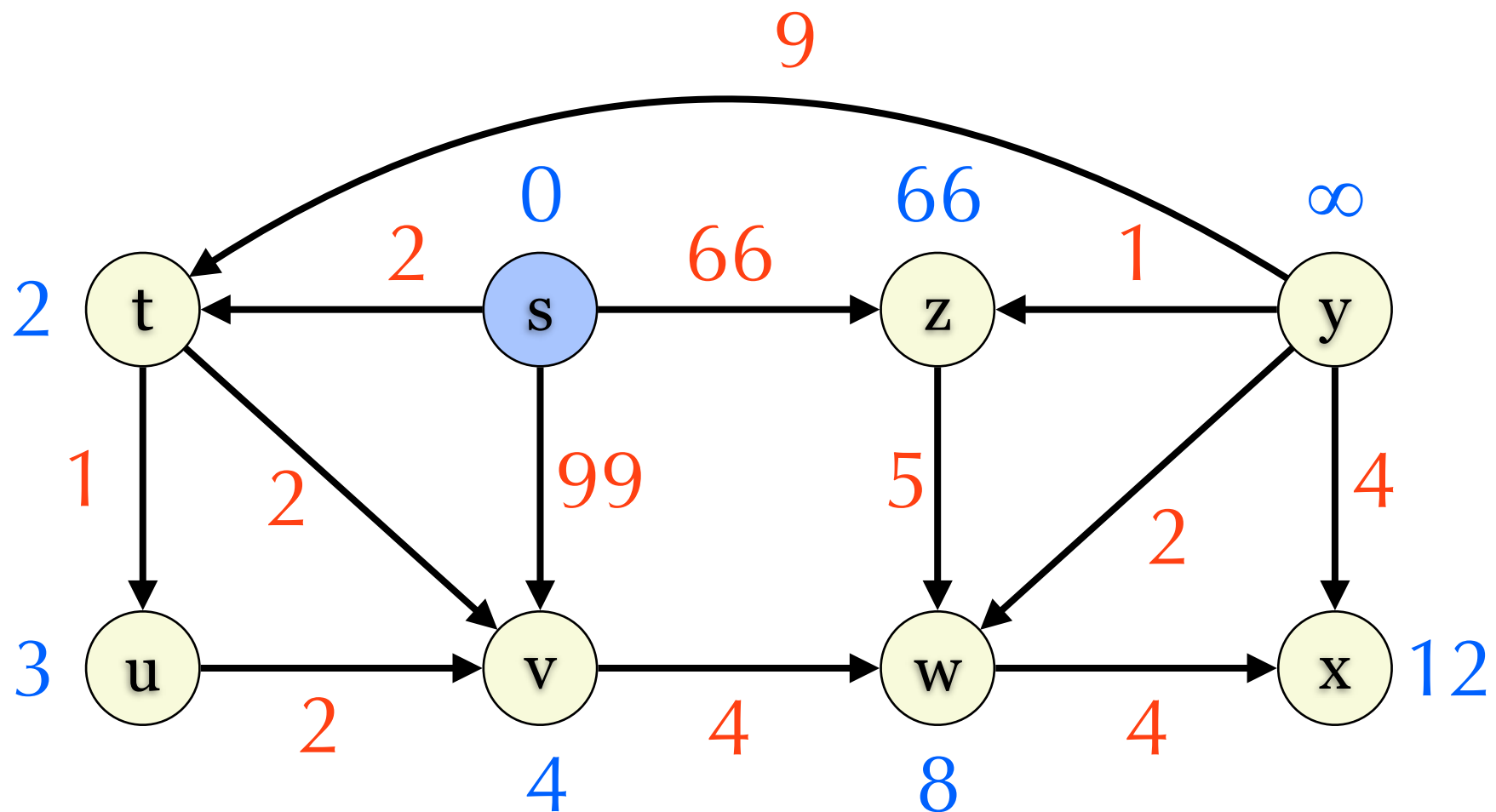
- ▶ Predecessor of  $v$ :  $v.\pi$
- ▶ Predecessor subgraph of  $G$ :  $G_\pi = (V_\pi, E_\pi)$ 
  - ▶  $V_\pi$ : depends on problem setting
  - ▶  $E_\pi = \{(v.\pi, v) : v.\pi \neq \text{NIL}\}$
- ▶ We have seen this before:
  - ▶ BFS tree
  - ▶ DFS forest



# Shortest-Paths Tree

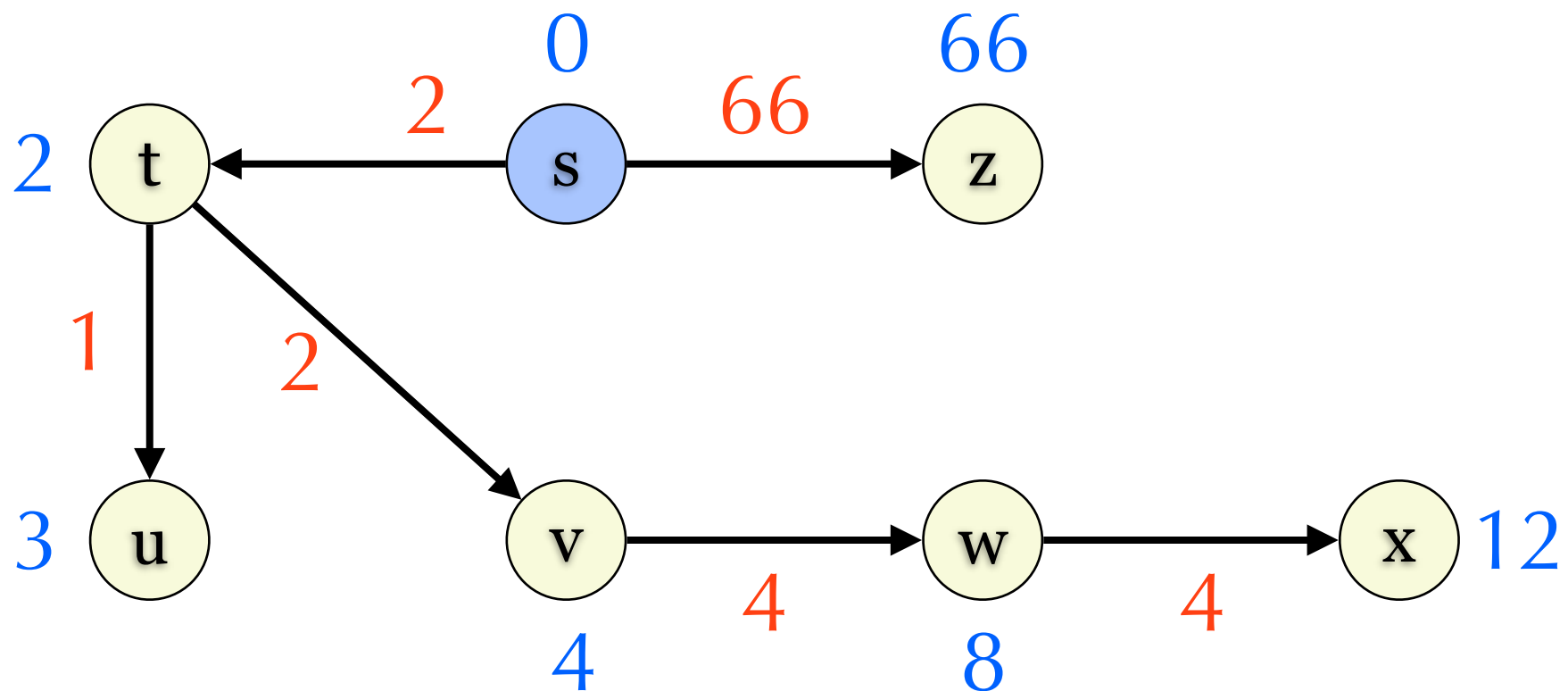
- ▶ Shortest-paths tree rooted  $s$ 
  - ▶  $s.\pi = \text{NIL}$
  - ▶ For reachable  $v \neq s$ ,  $v.\pi = u$  if the shortest from  $s$  to  $v$  is  $\langle s, \dots, u, v \rangle$ .
  - ▶ For unreachable  $v$ ,  $v.\pi = \text{NIL}$
  - ▶  $V_\pi = V \setminus \{v : v.\pi = \text{NIL}\} \cup \{s\}$
- ▶  $G_\pi = (V_\pi, E_\pi)$  is a tree rooted at  $s$ 
  - ▶ Optimal substructure of shortest paths

# Example



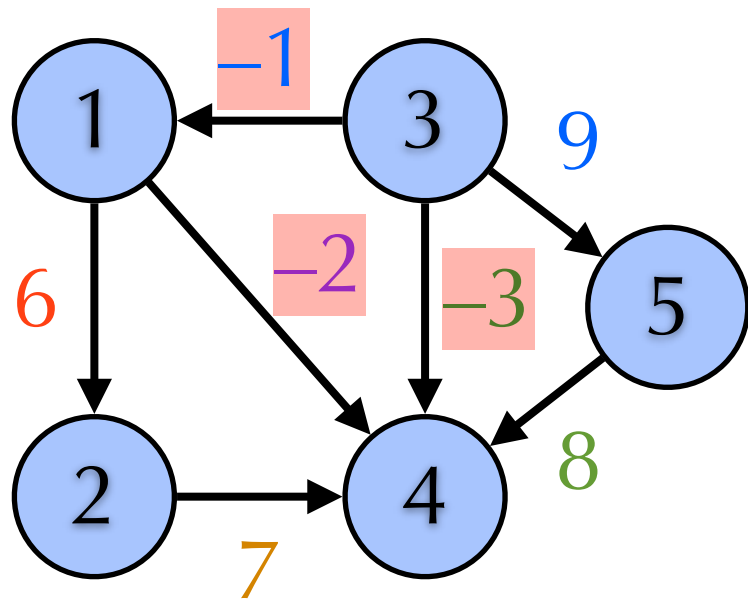
	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	t	v	w	NIL	s

# Shortest-Paths Tree: Rooted at s



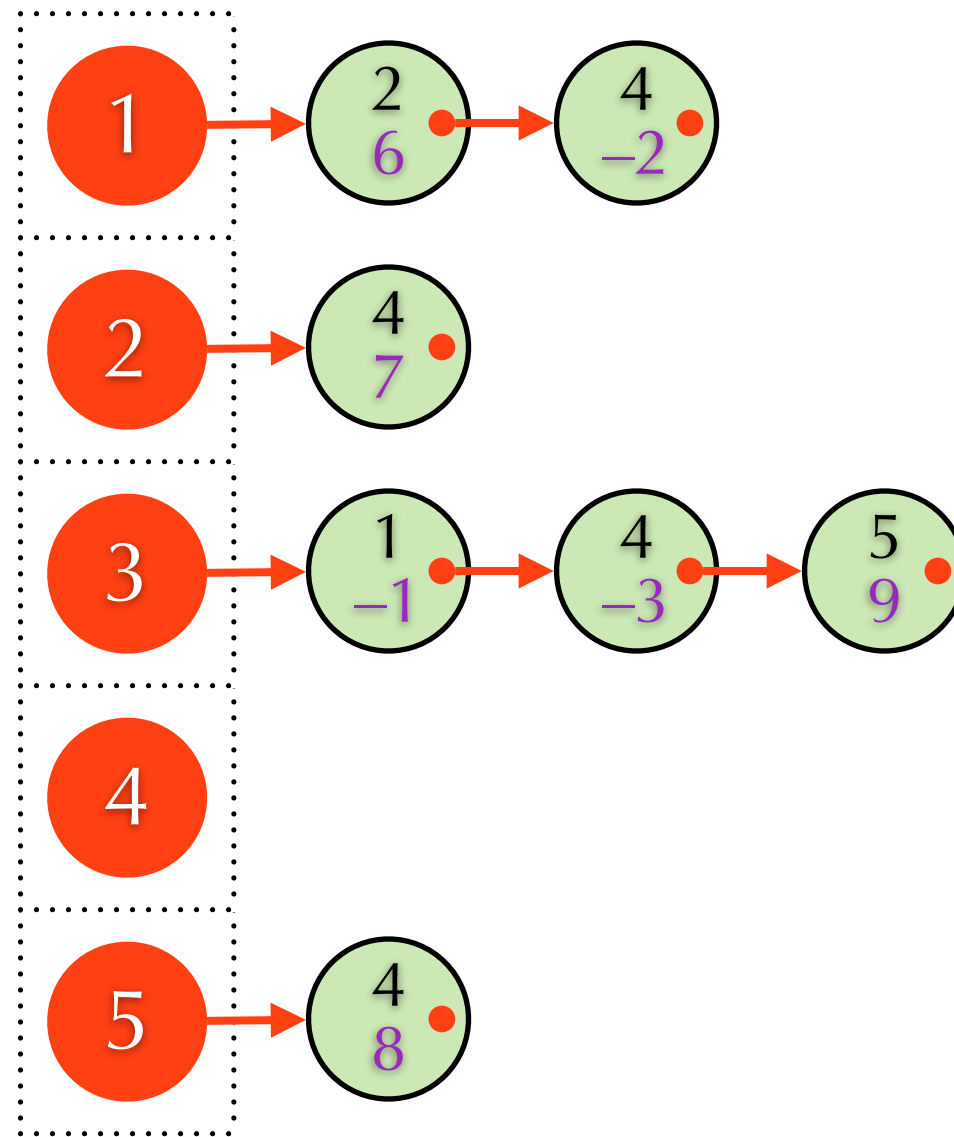
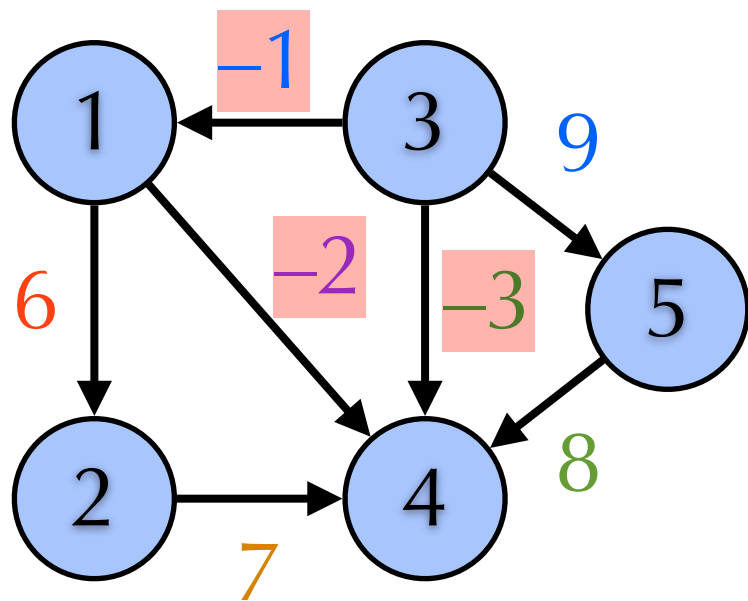
	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	t	v	w	NIL	s

# Weighted Adjacency Matrix



	1	2	3	4	5
1	0	6	$\infty$	-2	$\infty$
2	$\infty$	0	$\infty$	7	$\infty$
3	-1	$\infty$	0	-3	9
4	$\infty$	$\infty$	$\infty$	0	$\infty$
5	$\infty$	$\infty$	$\infty$	8	0

# Weighted Adjacency List



# SSSP: Initialization

- ▶  $v.d$ : shortest-path estimate    **best so far**
- ▶ For  $v \in V$ 
  - $v.\pi = \text{NIL}$ ,  $v.d = \infty$
  - $s.d = 0$
- ▶ This is the common part of relaxation based algorithms
  - ▶ Bellman-Ford algorithm
  - ▶ Dijkstra's algorithm

We only apply relaxation after the initialization

# SSSP: Relaxation

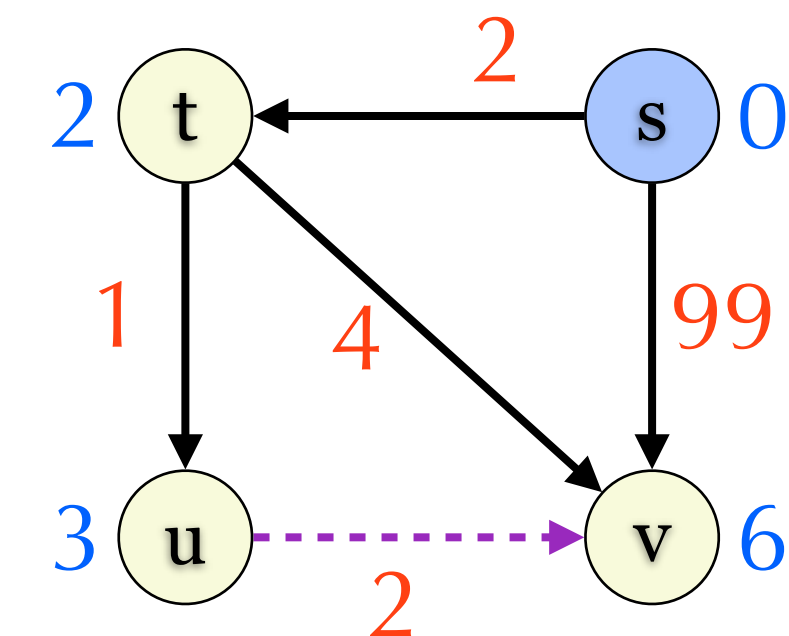
► Relax( $u, v, w$ )

if  $v.d > u.d + w(u, v)$

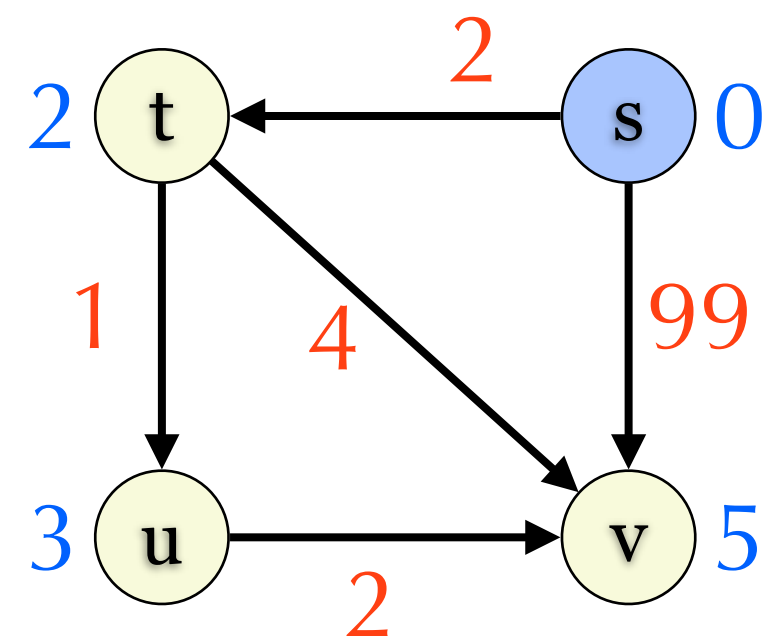
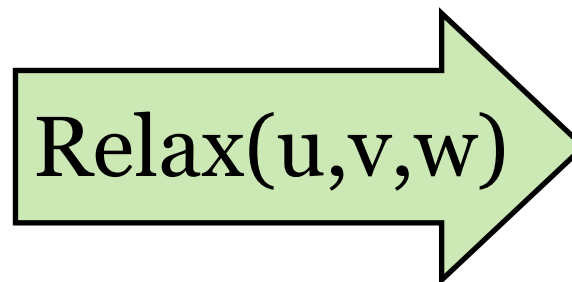
$v.d = u.d + w(u, v)$

$v.\pi = u$

$(u, v) \in E$ ,  $w$  is weight

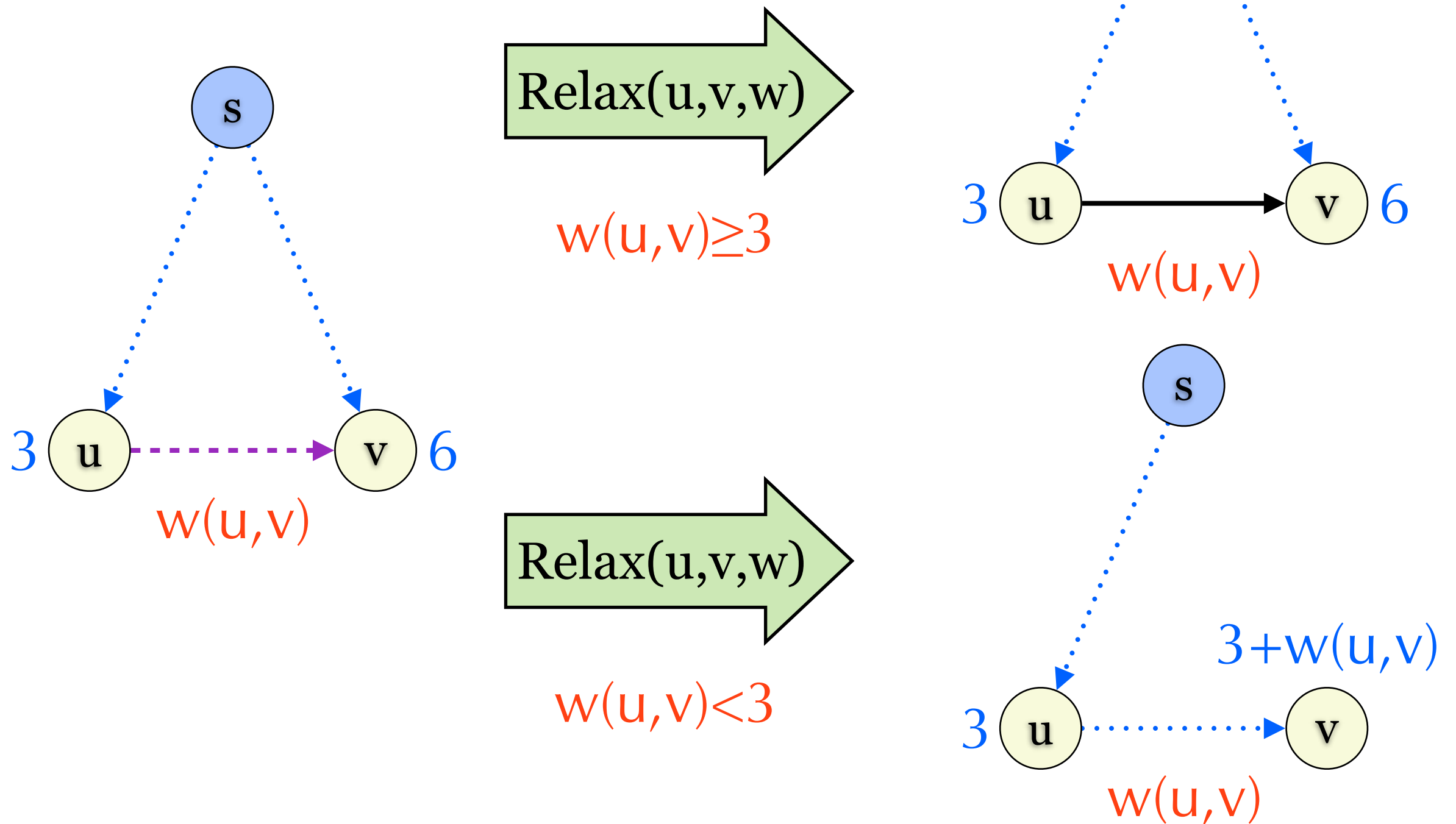


	s	t	u	v
$\pi$	NIL	s	t	t



	s	t	u	v
$\pi$	NIL	s	t	<b>u</b>

# Relaxation



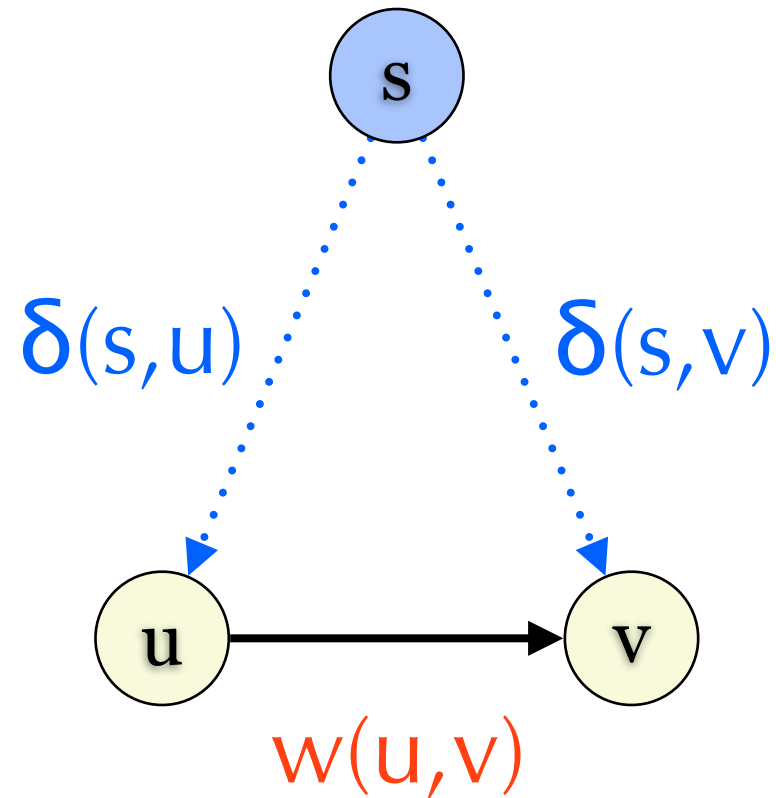


# Properties

We only apply relaxation after the initialization

- ▶ Triangle inequality:  
 $\delta(s,v) \leq \delta(s,u) + w(u,v)$  for  $(u,v) \in E$
- ▶ Upper-bound property:  
 $\delta(s,v) \leq v.d$  for  $v \in V$       apply relax only
- ▶ No-path property:      apply relax only  
 $v.d = \delta(s,v) = \infty$       no path from  $s$  to  $v$
- ▶ Convergence property:  $s \rightsquigarrow u \rightarrow v$  is shortest  
If we relax( $u,v,w$ ) when  $u.d = \delta(s,u)$ , then we have  $v.d = \delta(s,v)$ .

# Triangle Inequality



$$\delta(s, u) + w(u, v) \geq \delta(s, v)$$

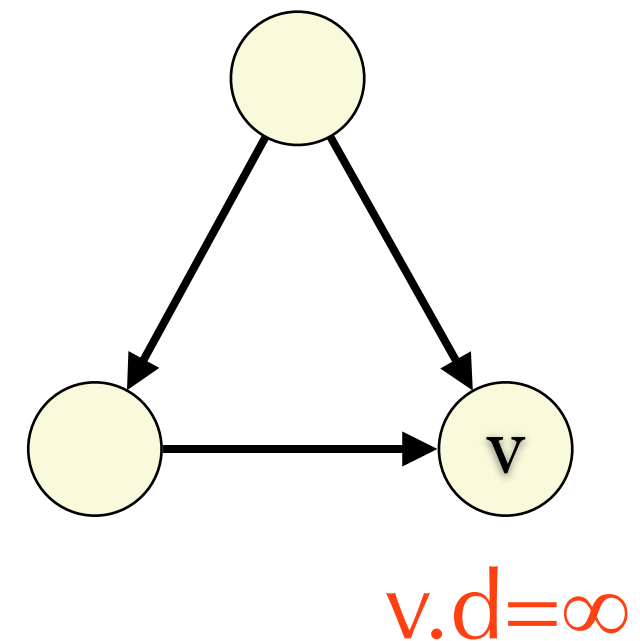
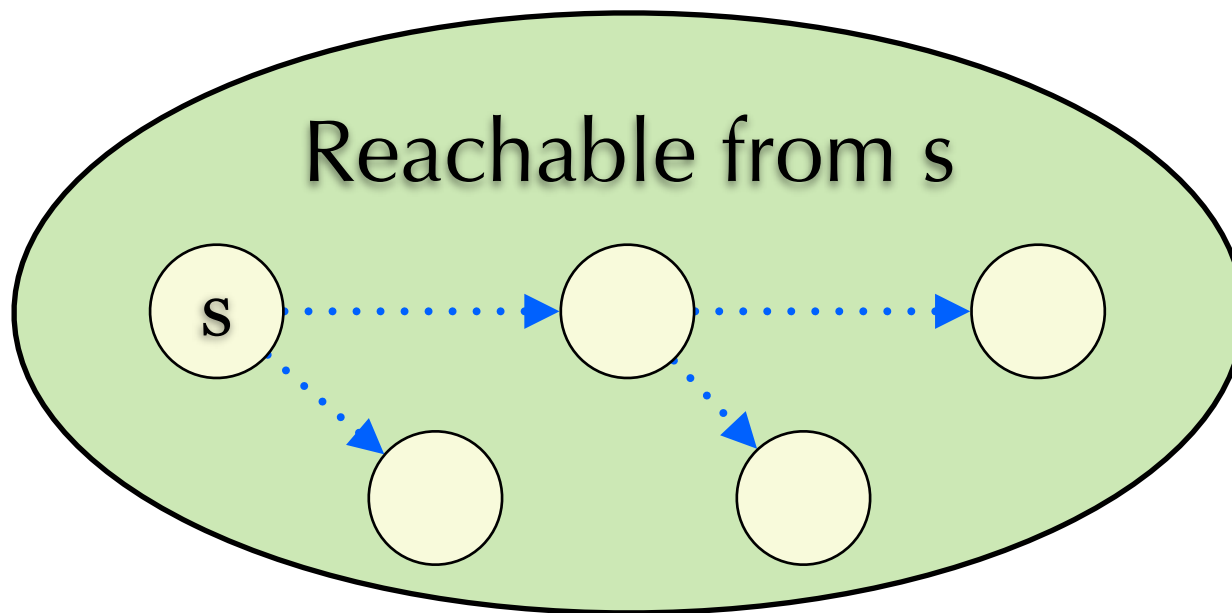
# Upper-Bound Property

- ▶ Induction on #relaxation
- ▶ Basis: trivial.
- ▶ Hypothesis:  $< k$  relaxations, it is true.
- ▶  $k$ -th: Relax( $u, v, w$ ), two possibilities:
  - ▶  $v.d$  is not changed
  - ▶  $v.d = u.d + w(u, v) \geq \delta(s, u) + w(u, v) \geq \delta(s, v)$ 

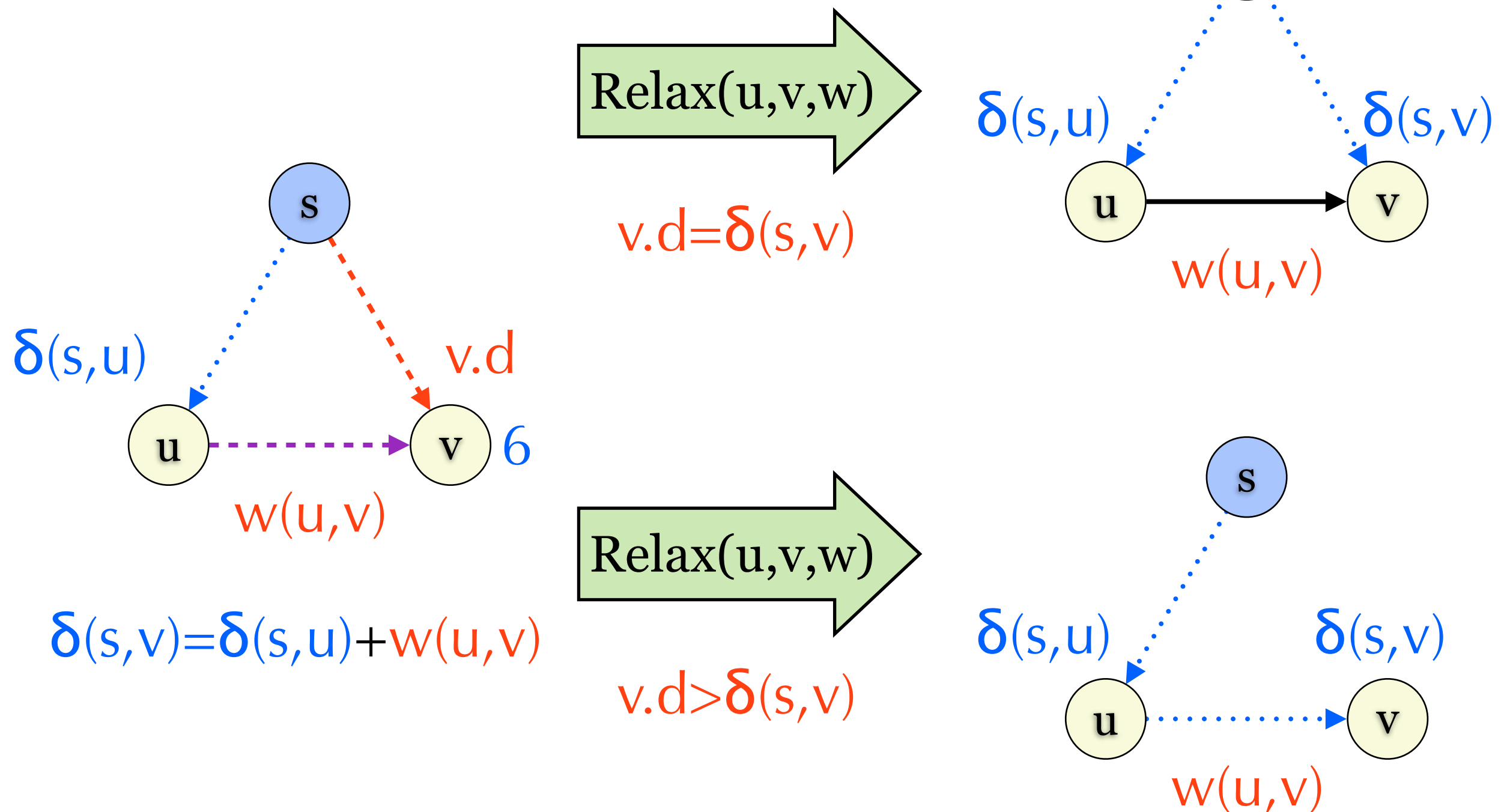
Hypothesis

Triangle Inequality

# No-Path Property



# Convergence Property



# Properties

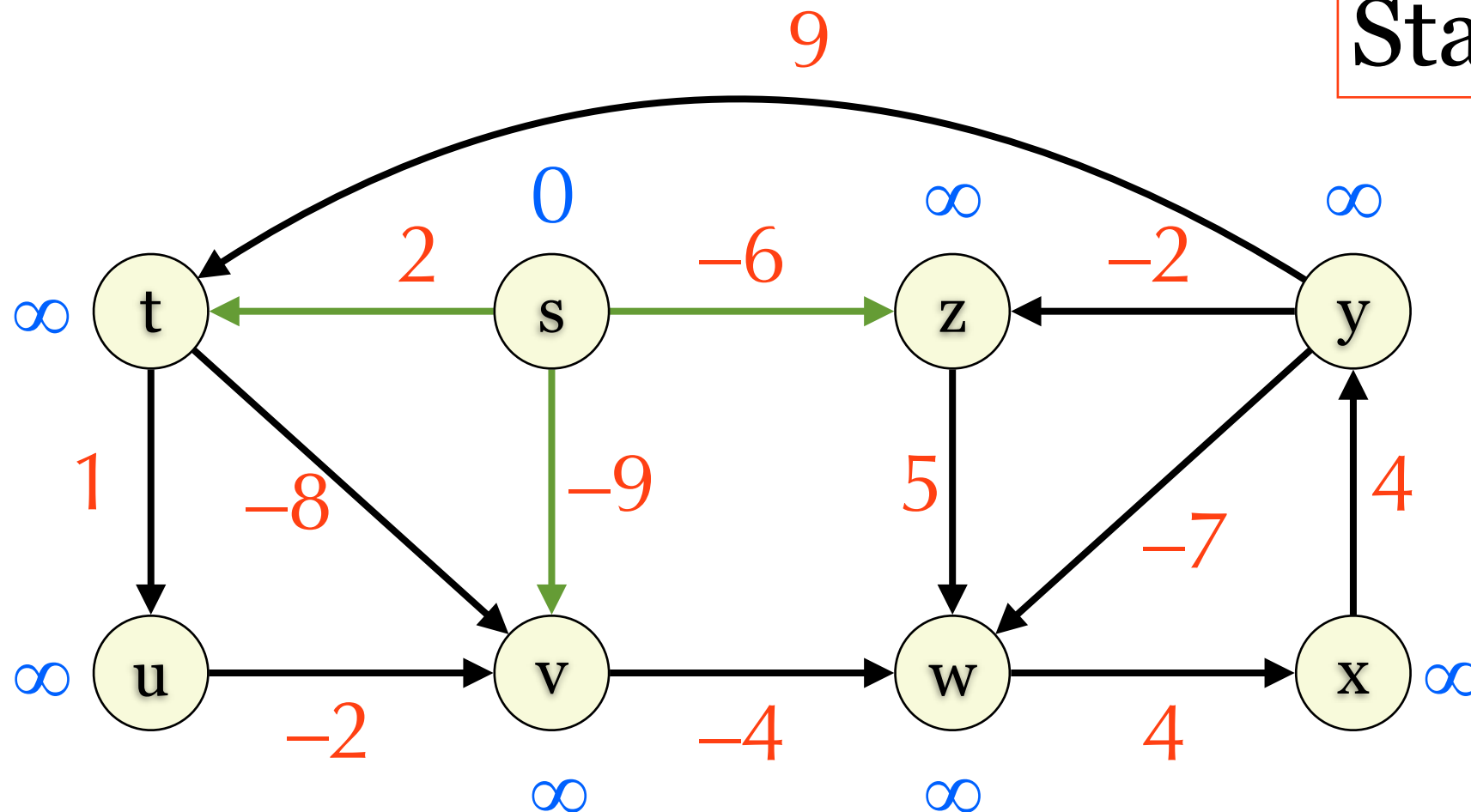
- ▶ Path-relaxation property:  
if  $p = \langle s = v_0, v_1, \dots, v_k = v \rangle$  is shortest, and we relax edges of  $p$  in the order  $(v_0, v_1), \dots, (v_{k-1}, v_k)$ , then  $v.d = \delta(s, v)$ .
- ▶ Predecessor-graph property:  
Once  $v.d = \delta(s, v)$  for every  $v \in V$ , the predecessor graph is a shortest-path tree rooted at  $s$ .

# Bellman-Ford Algorithm

```
► Initialize()
  for i = 1 to |V| - 1 do
    for each edge (u,v) ∈ E do
      Relax(u,v,w)
  for each edge (u,v) ∈ E do
    if v.d > u.d + w(u,v) then
      output "A negative cycle exists"
```

# Example

Starting at s

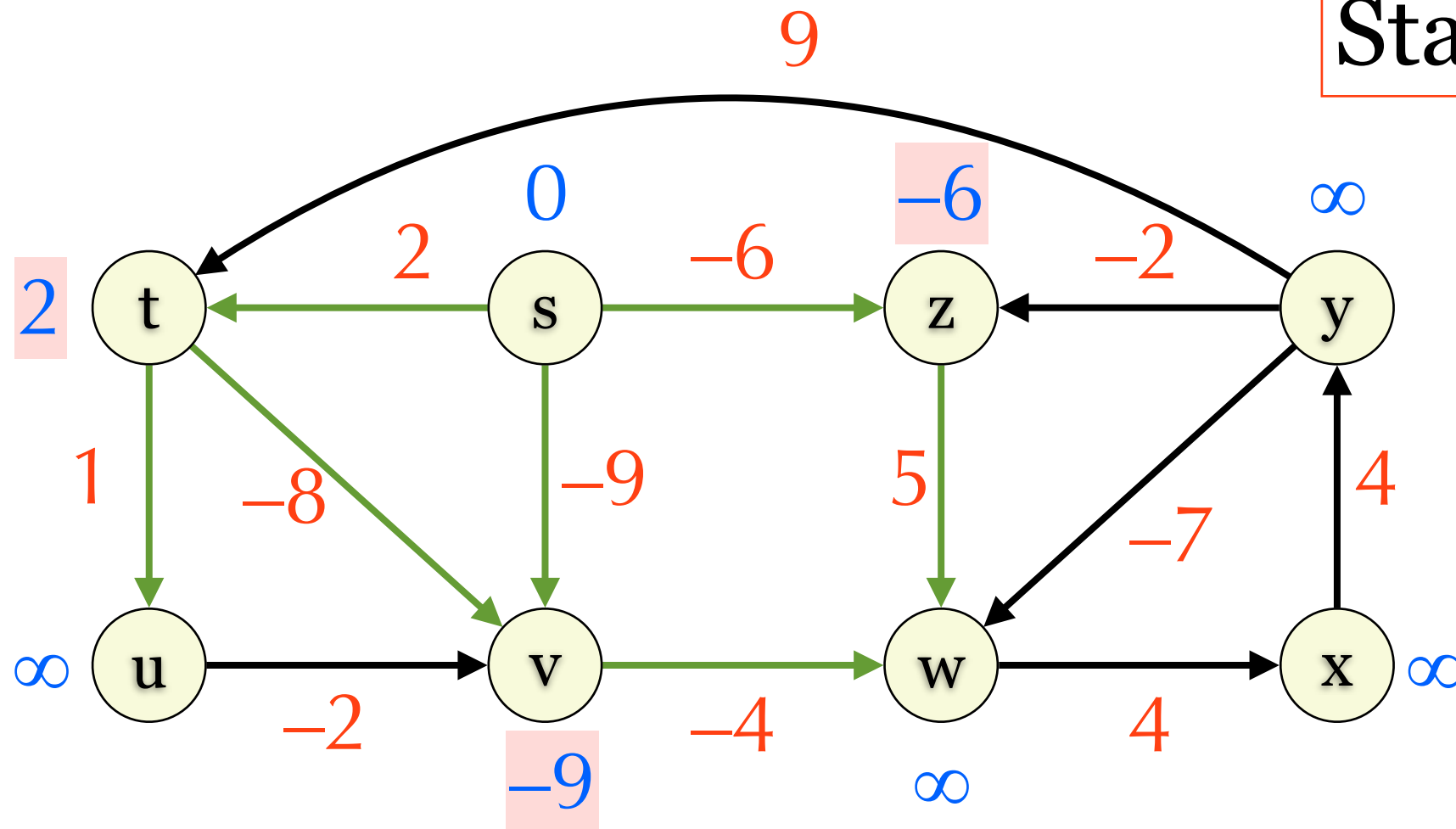


	s	t	u	v	w	x	y	z
$\pi$	NIL	NIL	NIL	NIL	NIL	NIL	NIL	NIL



# Example

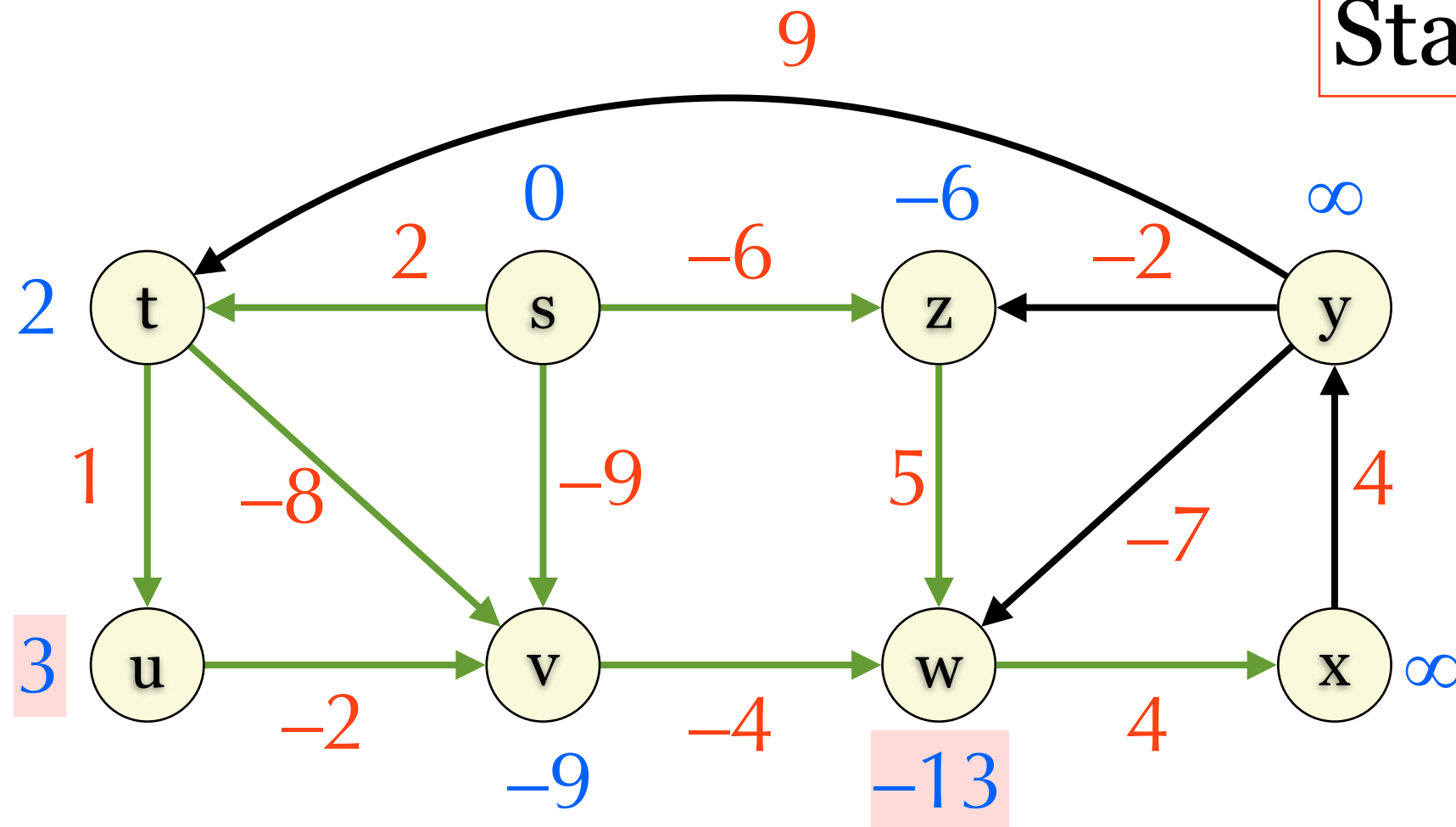
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	NIL	s	NIL	NIL	NIL	s

# Example

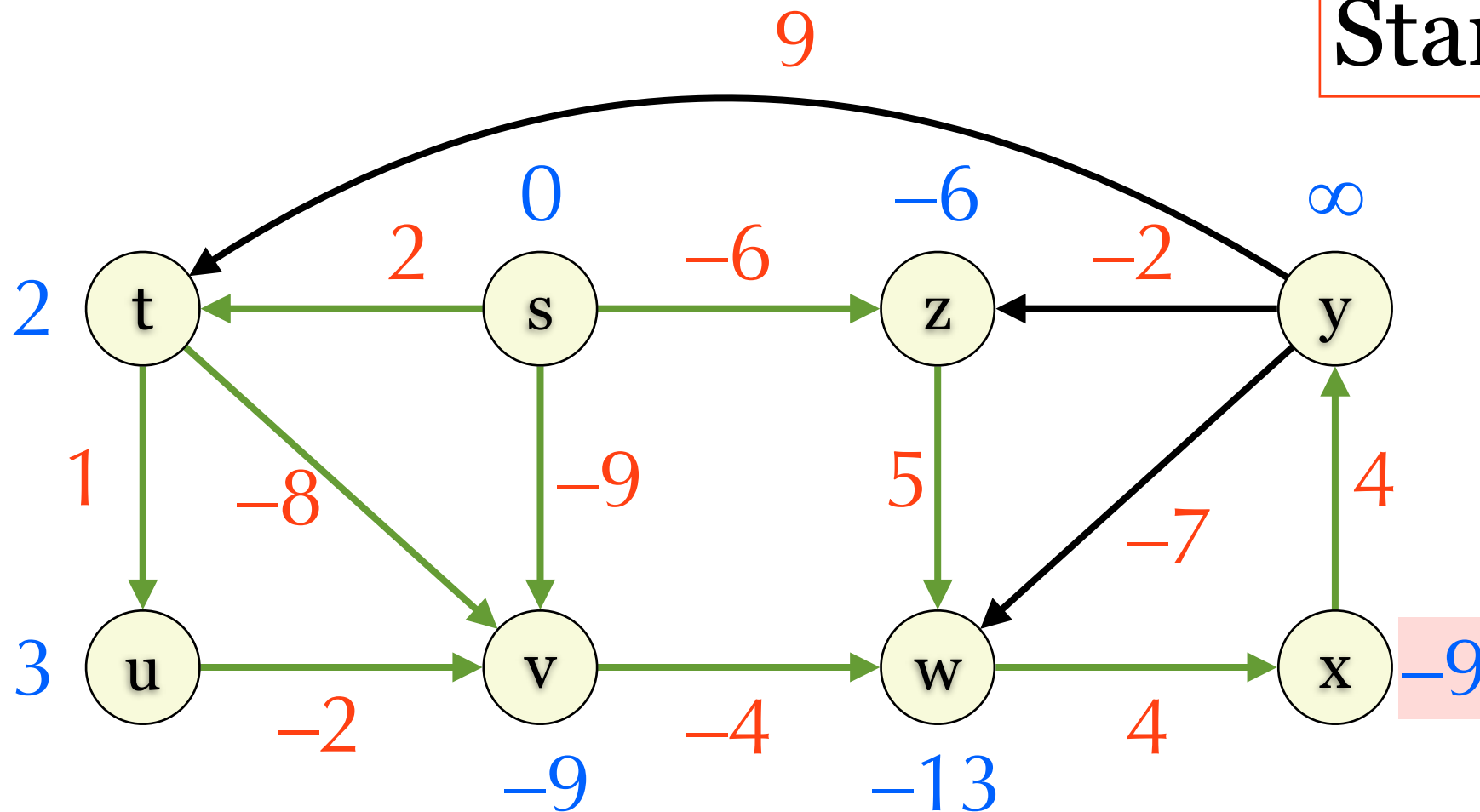
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	s	v	NIL	NIL	s

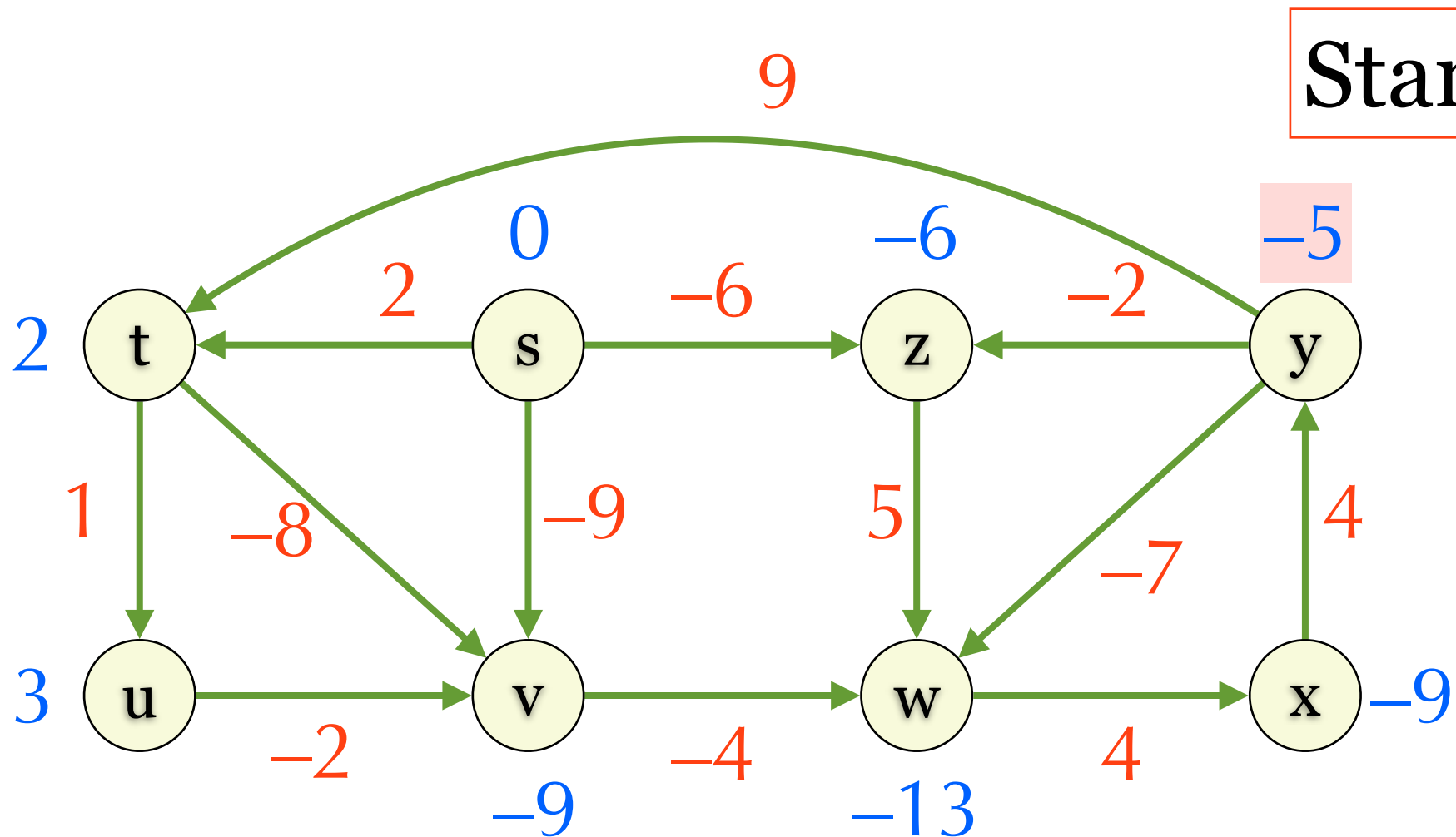
# Example

Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	s	v	w	NIL	s

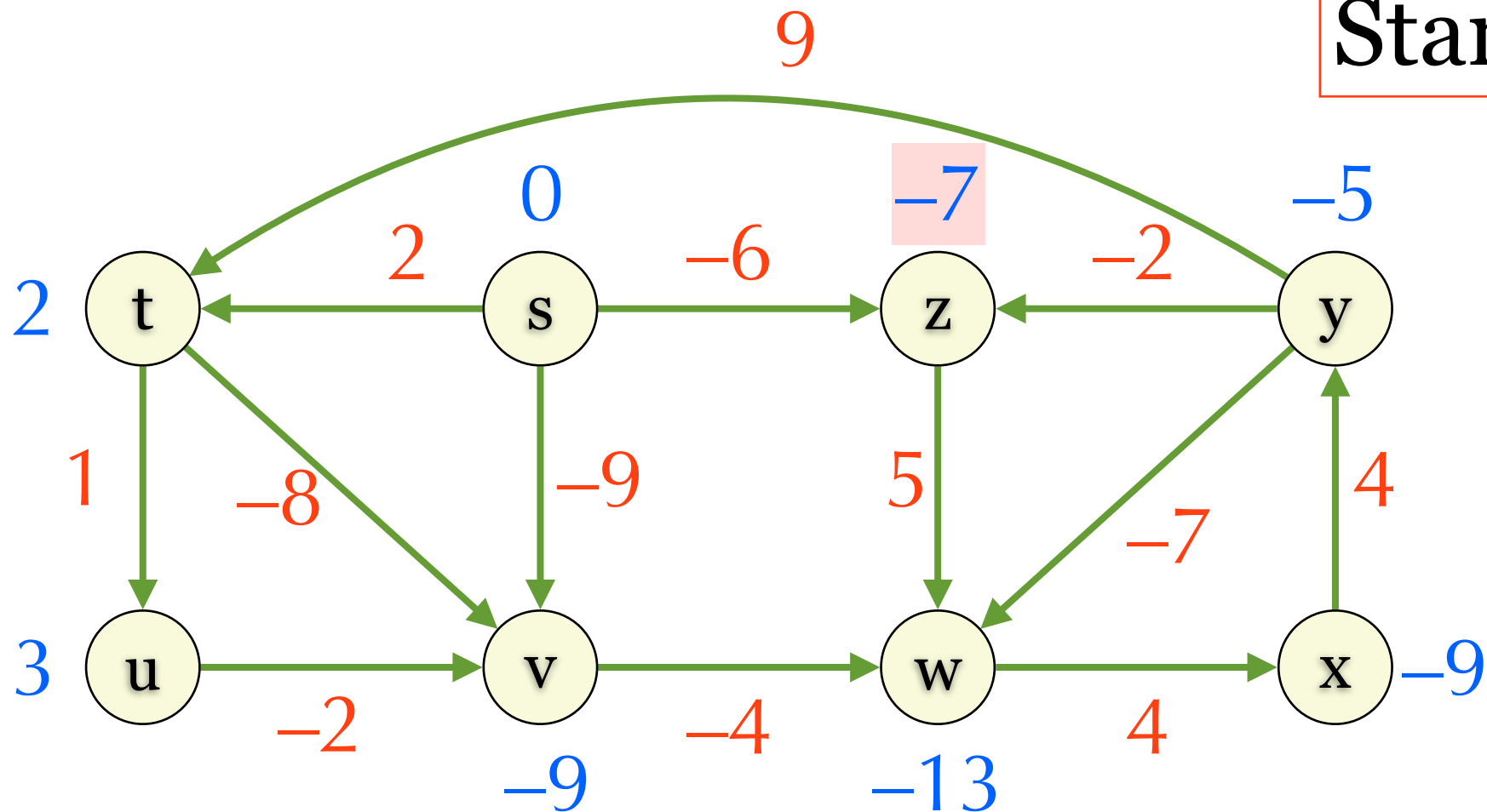
# Example



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	s	v	w	x	s

# Example

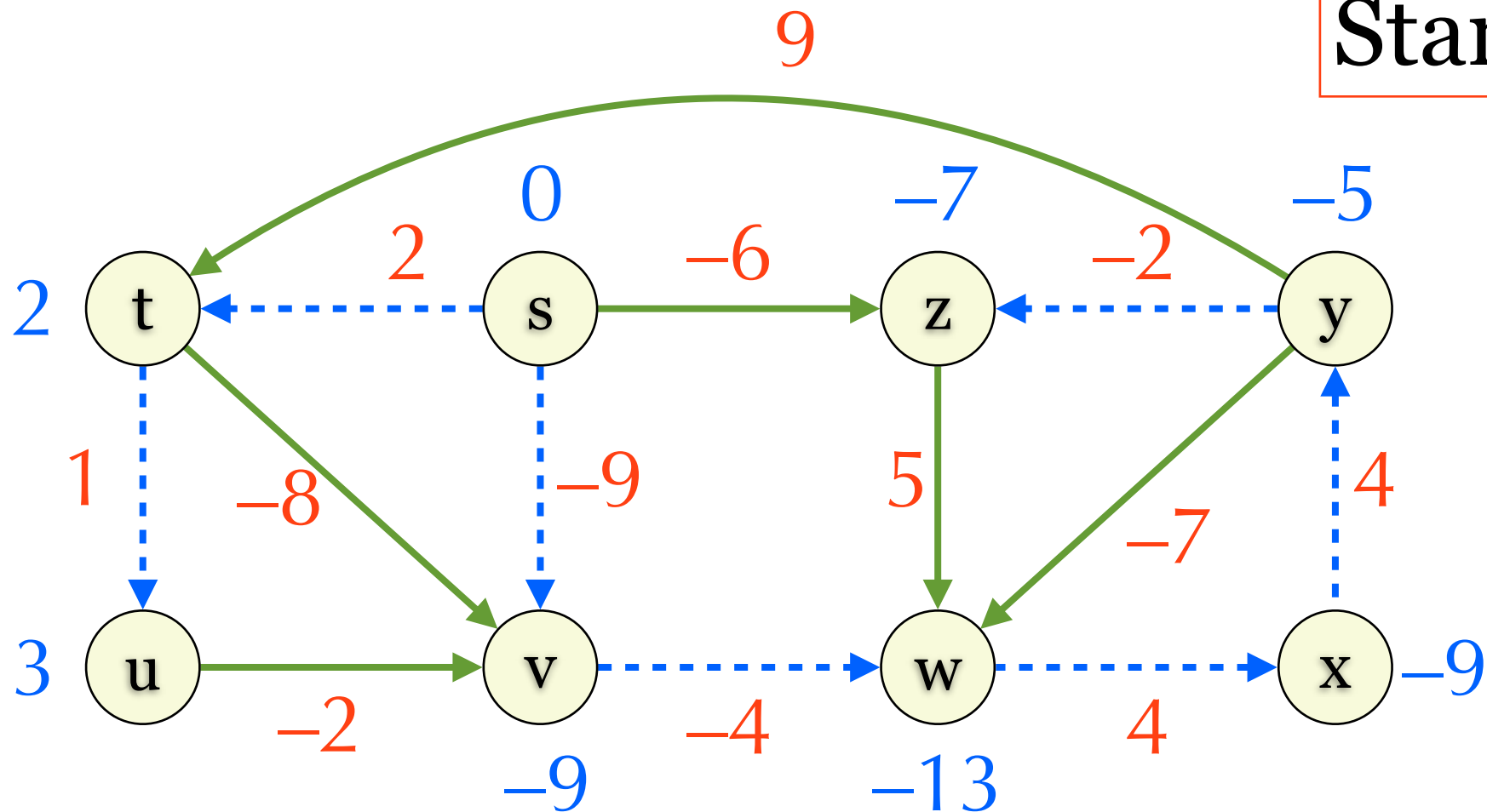
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	s	v	w	x	y

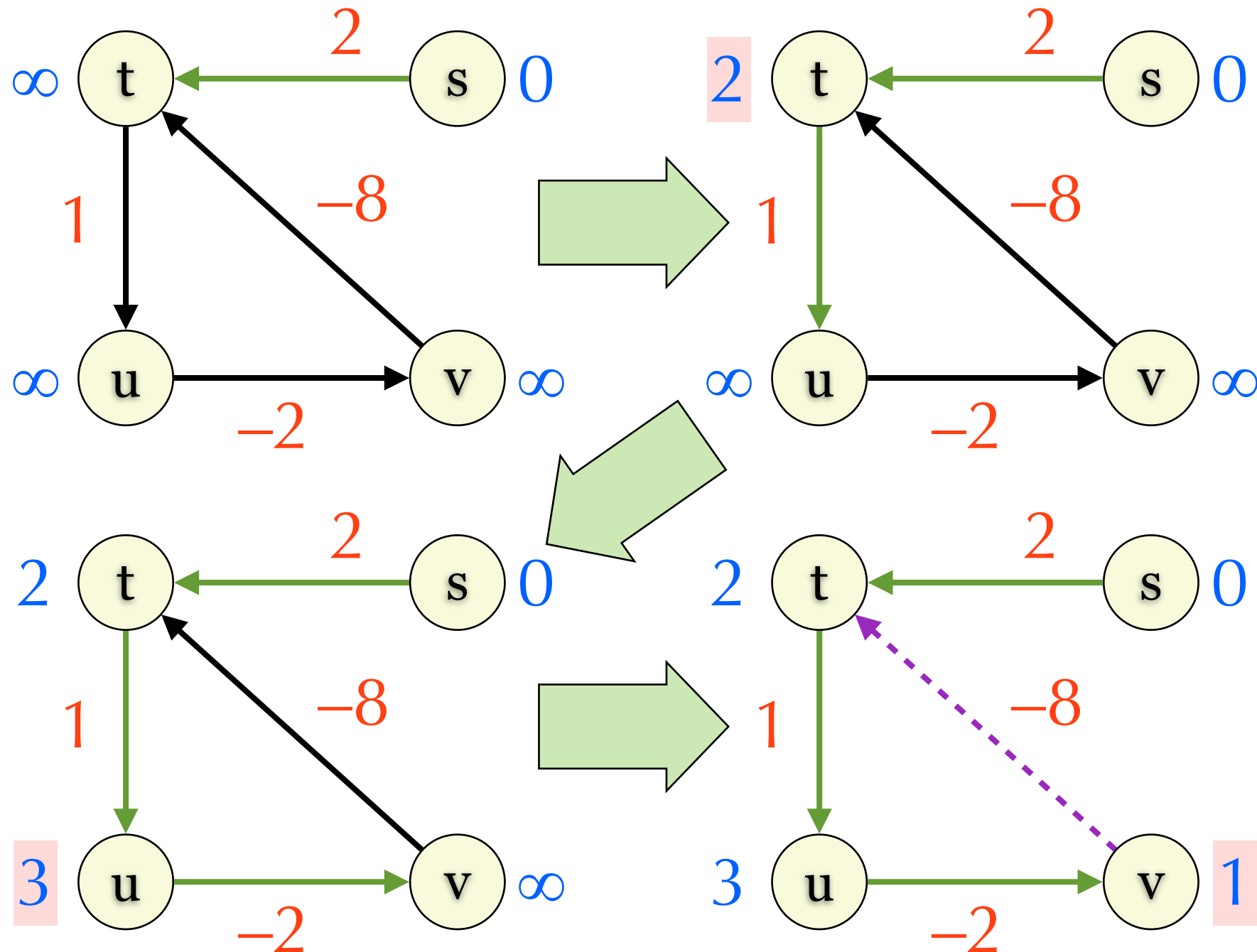
# Done!

Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	s	v	w	x	y

# Example 2



# Correctness

- ▶ For reachable  $v$        $v.d = \delta(s, v) < \infty$
- ▶ If the shortest path  $p = \langle s = v_0, \dots, v_k = v \rangle$  from  $s$  to  $v$  exists, then the number of edges of  $p$  is at most  $|V| - 1$ .
- ▶ The algorithm relax the edges in the order  $(v_0, v_1), \dots, (v_{k-1}, v_k)$ .
- ▶ So we conclude  $v.d = \delta(s, v)$  by path-relaxation property.

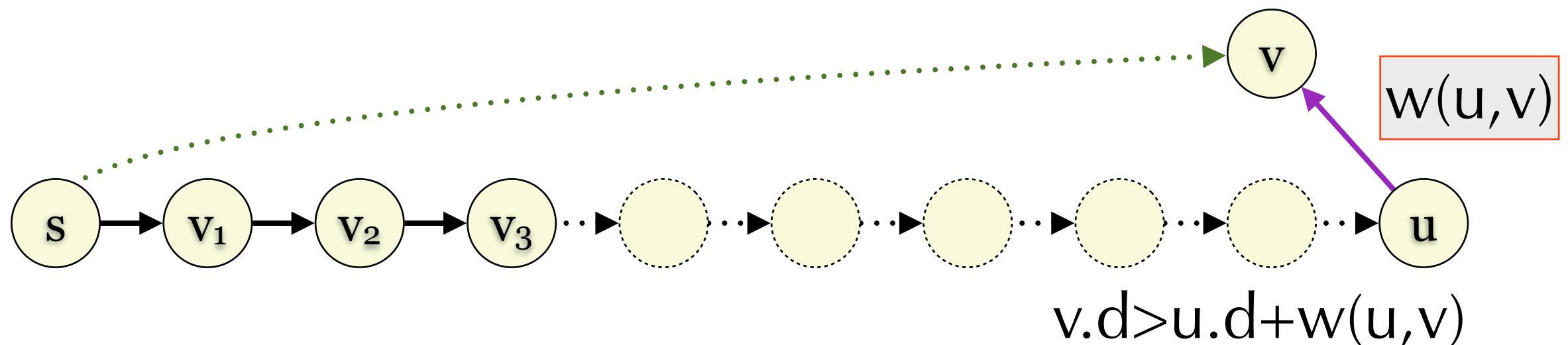


# Correctness

- ▶ For unreachable  $v$        $v.d = \delta(s, v) = \infty$
- ▶ We have  $v.d = \infty = \delta(s, v)$  by no-path property.
- ▶ The rest part: negative cycles
- ▶  $(u, v)$  satisfies  $v.d > u.d + w(u, v)$
- ▶  $u$  and  $v$  are reachable:  $v.d < \infty$  and  $u.d < \infty$ .
- ▶ Note: if  $\delta(s, v) > -\infty$ , then  $v.d = \delta(s, v)$  after the first for-loop.

# Correctness

- ▶ Triangle inequality:  $\delta(s,v) \leq \delta(s,u) + w(u,v)$
- ▶ Recall:  $v.d > u.d + w(u,v)$
- ▶ We have  $\delta(s,v) \neq v.d$  or  $\delta(s,u) \neq u.d$
- ▶ Either the shortest path from  $s$  to  $v$  or the shortest path from  $s$  to  $u$  has at least  $|V|$  edges:  
Negative cycle exists!



# Note on Negative Cycles

- ▶ In our context, Bellman-Ford detects **negative cycles reachable from  $s$** .
  - ▶ Why?
- ▶ How to detect the negative cycles unreachable from  $s$ ?
  - ▶ 1. Modify the initialization process
  - ▶ 2. Add a dummy source  $s'$

# Complexity

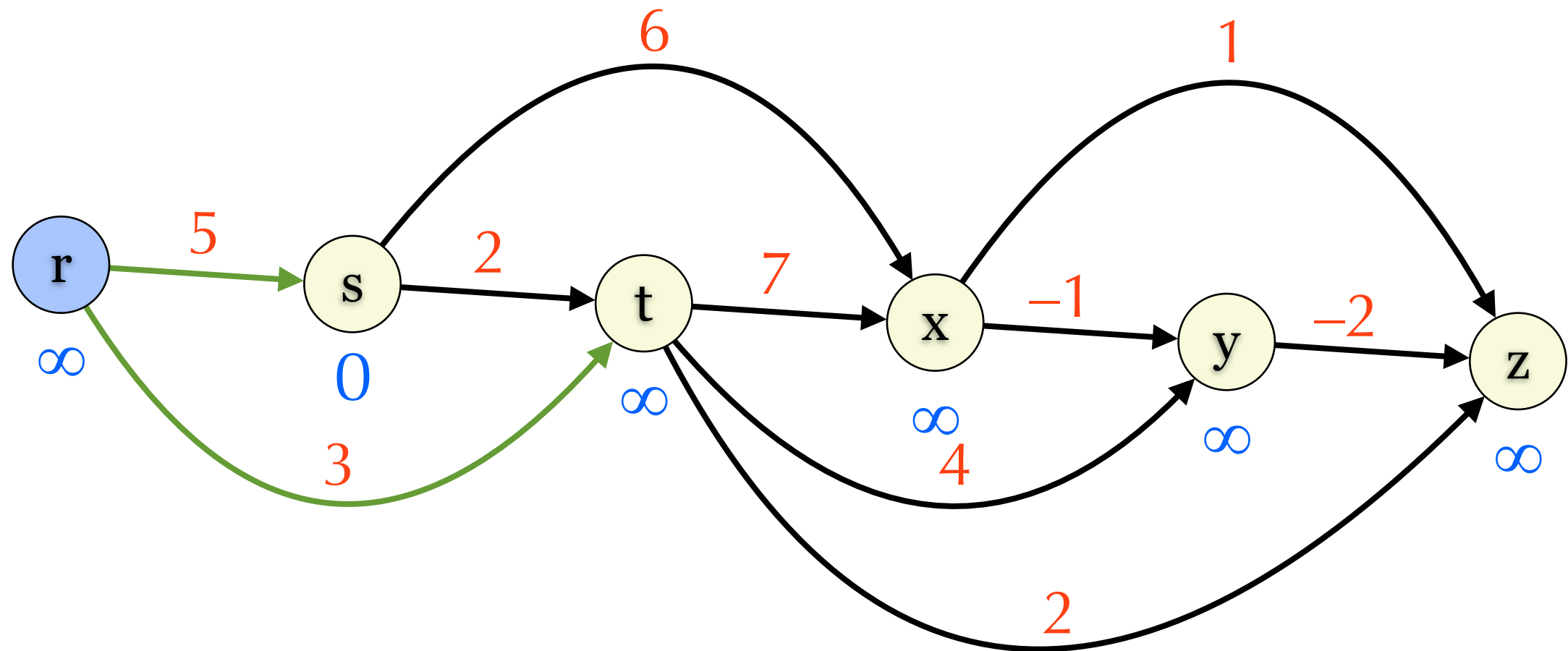
- ▶ Initialization:  $O(|V|)$
- ▶ First loop:  $O(|V||E|)$
- ▶ Second loop:  $O(|E|)$
- ▶ Total:  $O(|V||E|)$

# Special Case: Directed Acyclic Graph

- ▶ We can solve SSSP in  $O(|V|+|E|)$  if  $G$  is a DAG.
- ▶  $\langle v_1, \dots, v_{|V|} \rangle = \text{Topological-Sort}(G)$   $O(|V|+|E|)$   
Initialize()  $O(|V|)$   
for  $i = 1$  to  $|V|-1$  do  $O(|V|+|E|)$   
    for each edge  $(v_i, v) \in E$  do  
        Relax( $v_i, v, w$ )

# Example

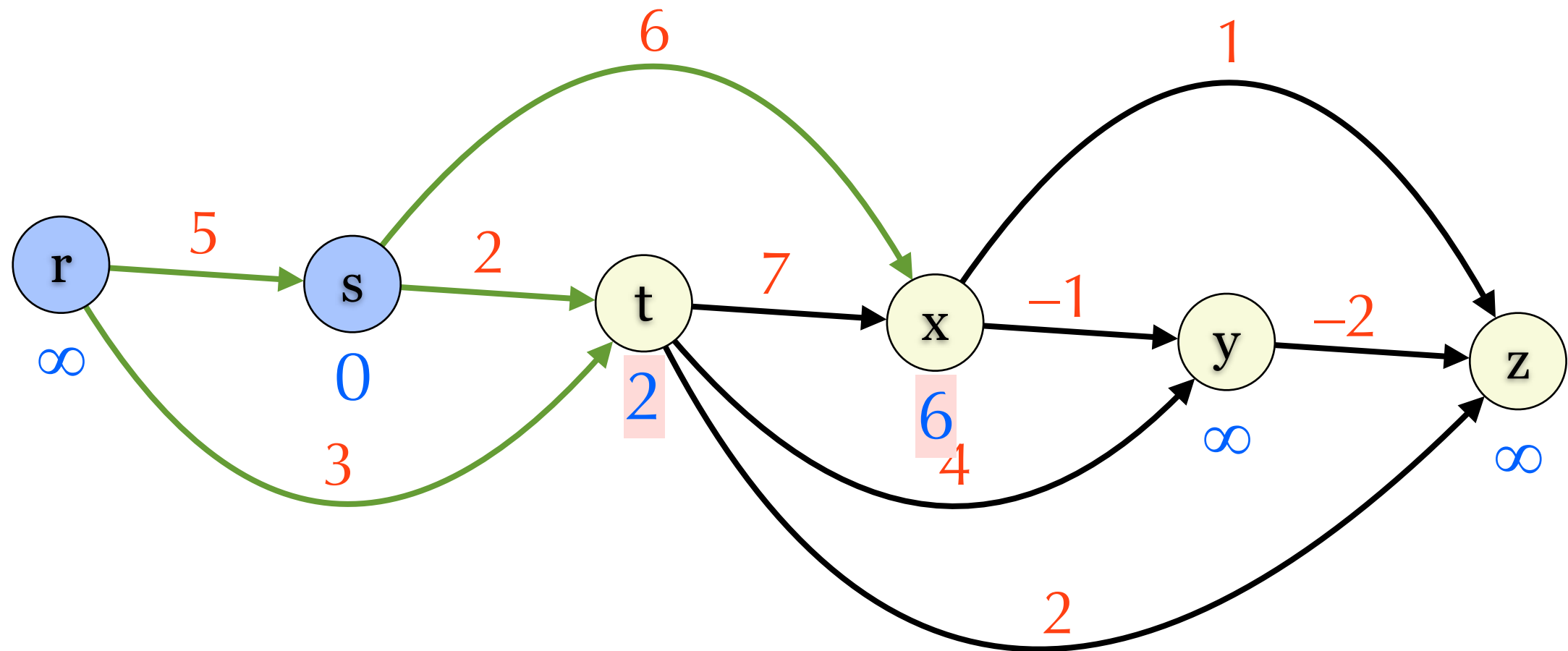
Starting at s



	r	s	t	x	y	z
$\pi$	NIL	NIL	NIL	NIL	NIL	NIL

# Example

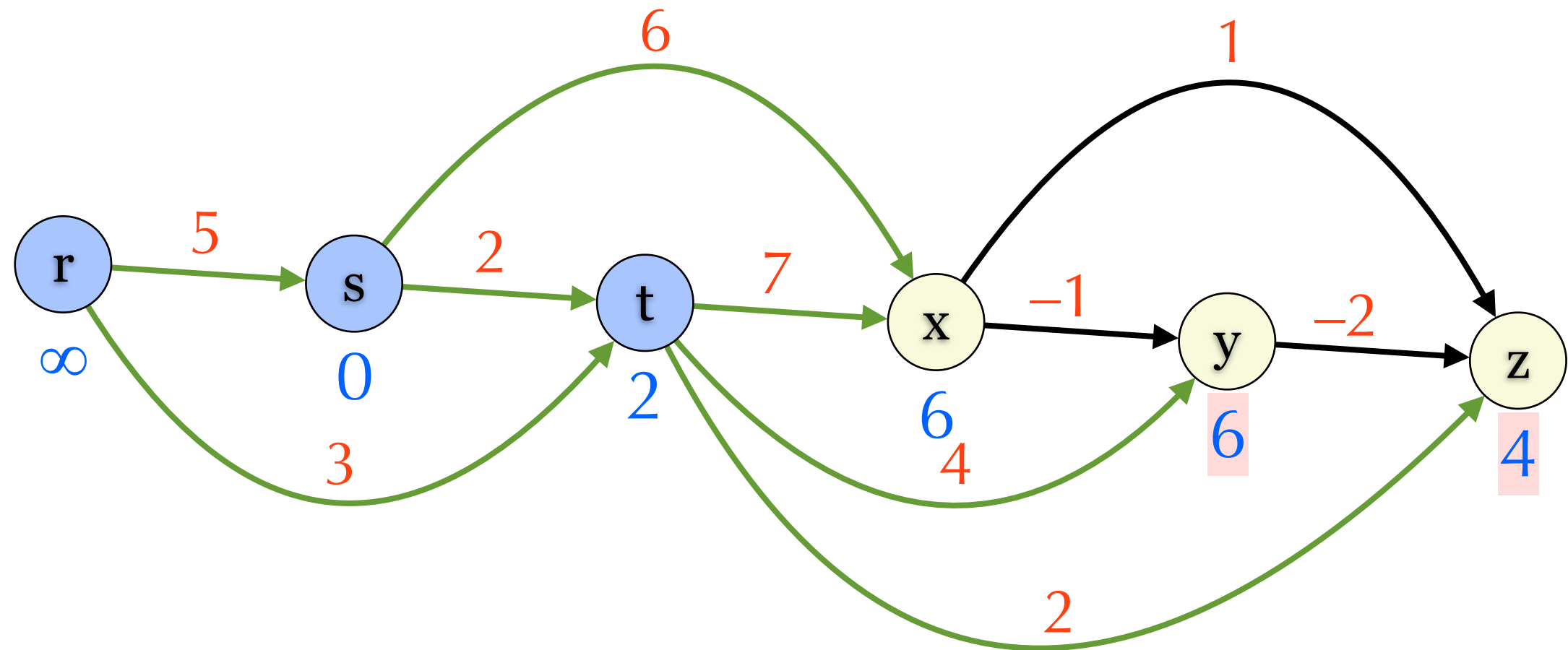
Starting at s



	r	s	t	x	y	z
$\pi$	NIL	NIL	s	s	NIL	NIL

# Example

Starting at s

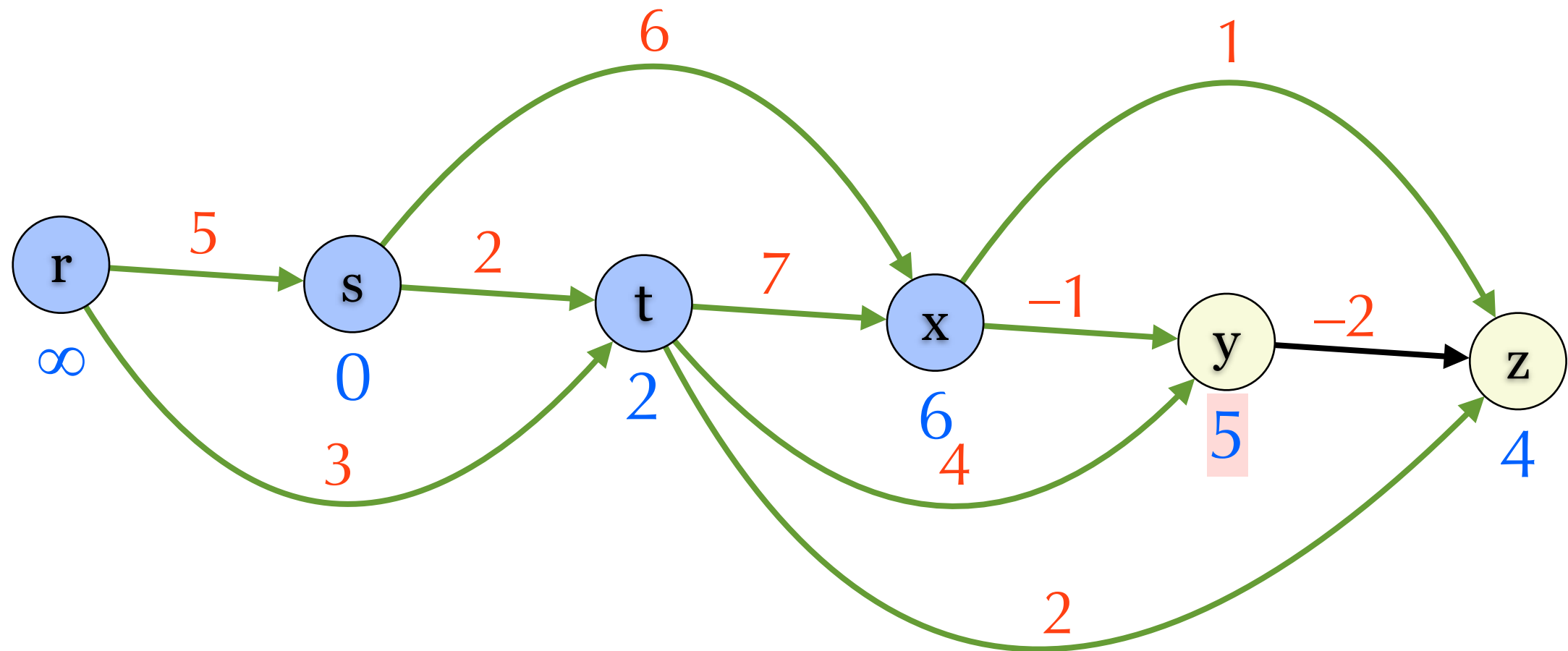


	r	s	t	x	y	z
$\pi$	NIL	NIL	s	s	<b>t</b>	<b>t</b>



# Example

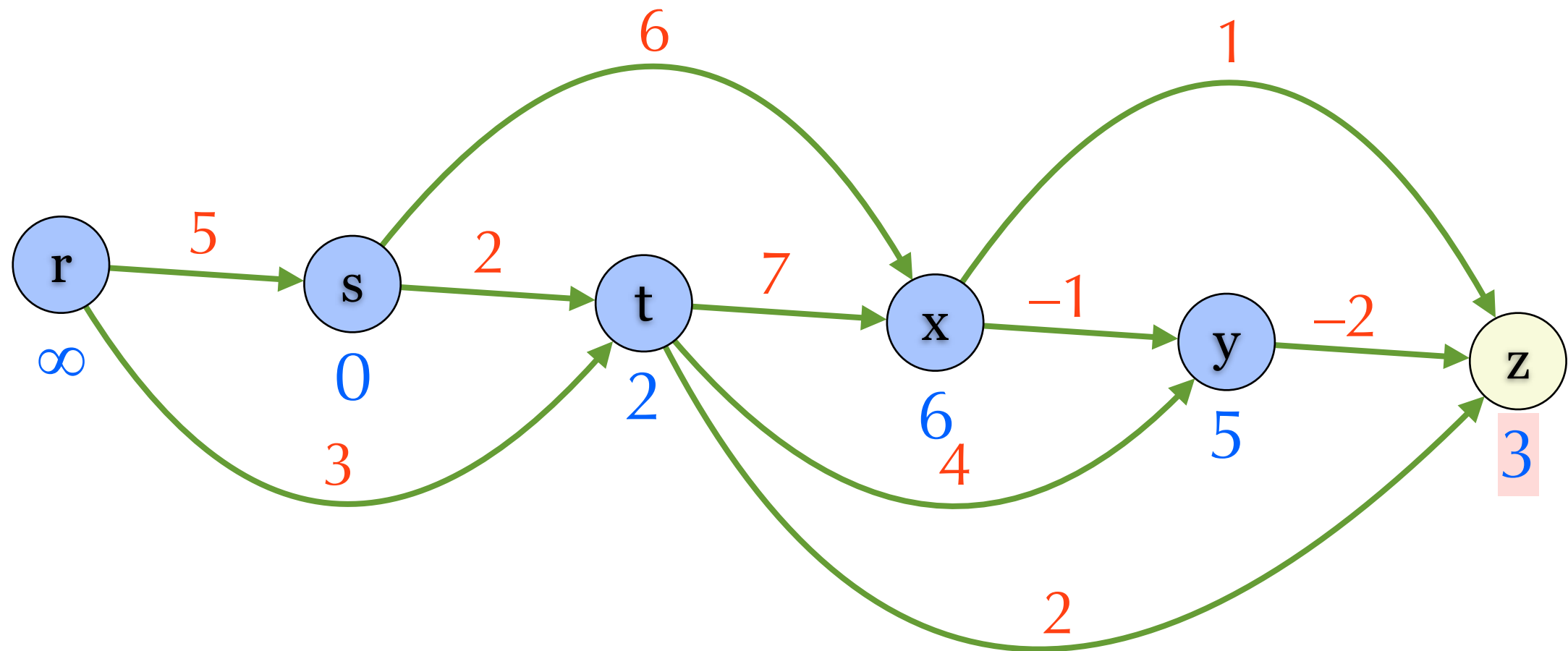
Starting at s



	r	s	t	x	y	z
$\pi$	NIL	NIL	s	s	<b>x</b>	t

# Example

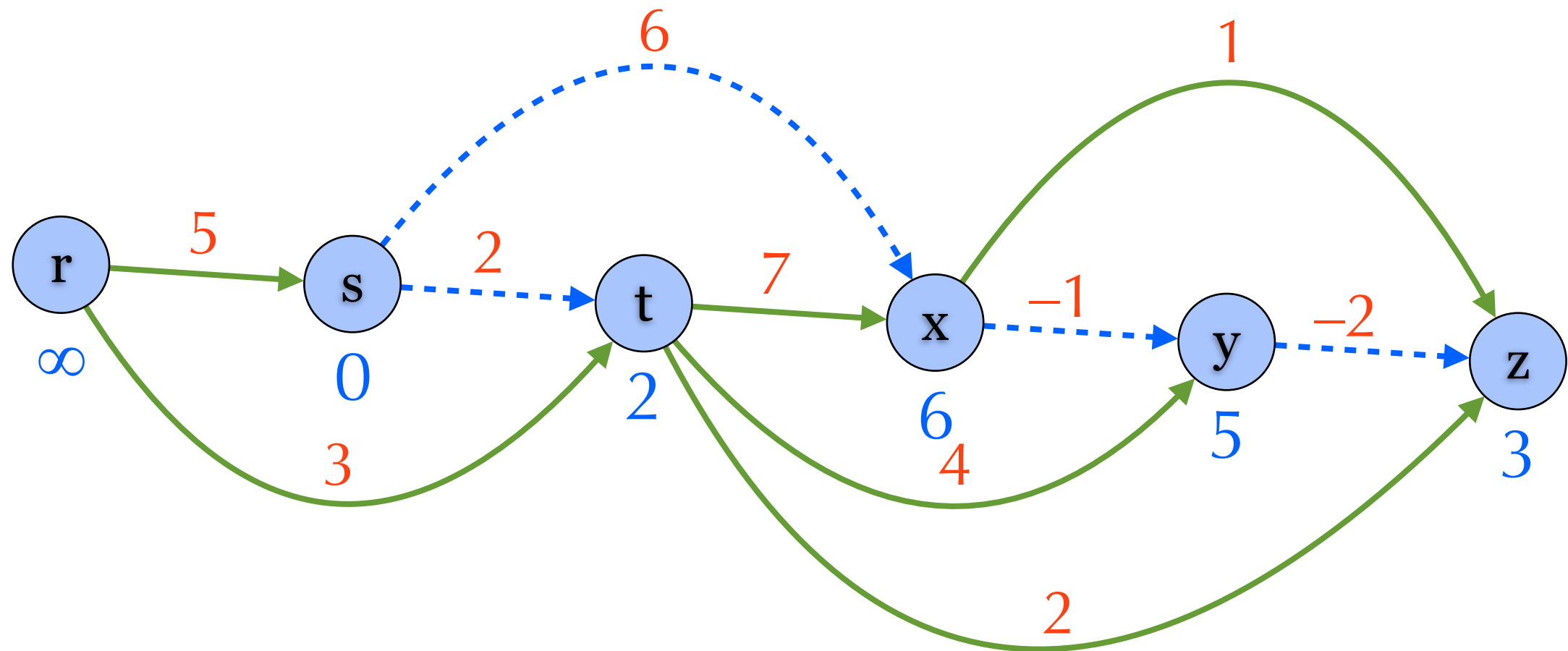
Starting at s



	r	s	t	x	y	z
$\pi$	NIL	NIL	s	s	x	y

# Done

Starting at s



	r	s	t	x	y	z
$\pi$	NIL	NIL	s	s	x	y

# Correctness

- ▶ Consider the shortest path  $\langle s=u_0, \dots, u_k=v \rangle$  from  $s$  to  $v$ .  $\langle s=u_0, \dots, u_k=v \rangle$  must be a subsequence of  $\langle v_1, \dots, v_{|V|} \rangle$  due to topological sort.
- ▶ The algorithm relaxes edges in the order  $(u_0, u_1), \dots, (u_{k-1}, u_k)$ .
- ▶ By path-relaxation property,  $v.d = \delta(s, v)$  after the execution of the algorithm.

# Special Case: No Negative Edges

- ▶ If  $G$  has no negative edges, then we can solve SSSP by Dijkstra's algorithm in
  - ▶  $O(|V|^2)$  **Array**
    - ▶ Extract-Min:  $O(n)$  Decrease-Key:  $O(1)$
  - ▶  $O(|E|\log|V|)$  **Binary heap**
    - ▶ Extract-Min:  $O(\log n)$
    - ▶ Decrease-Key:  $O(\log n)$
  - ▶  $O(|V|\log|V| + |E|)$  **Fibonacci heap**
    - ▶ Extract-Min:  $O(\log n)$
    - ▶ Decrease-Key: Amortized  $O(1)$

# Dijkstra's Algorithm

► Initialize()

$S = \emptyset$

$PQ = V$

vertex with minimum d first

while  $PQ \neq \emptyset$

$u = PQ.extractMin()$   $O(|V|)$  times

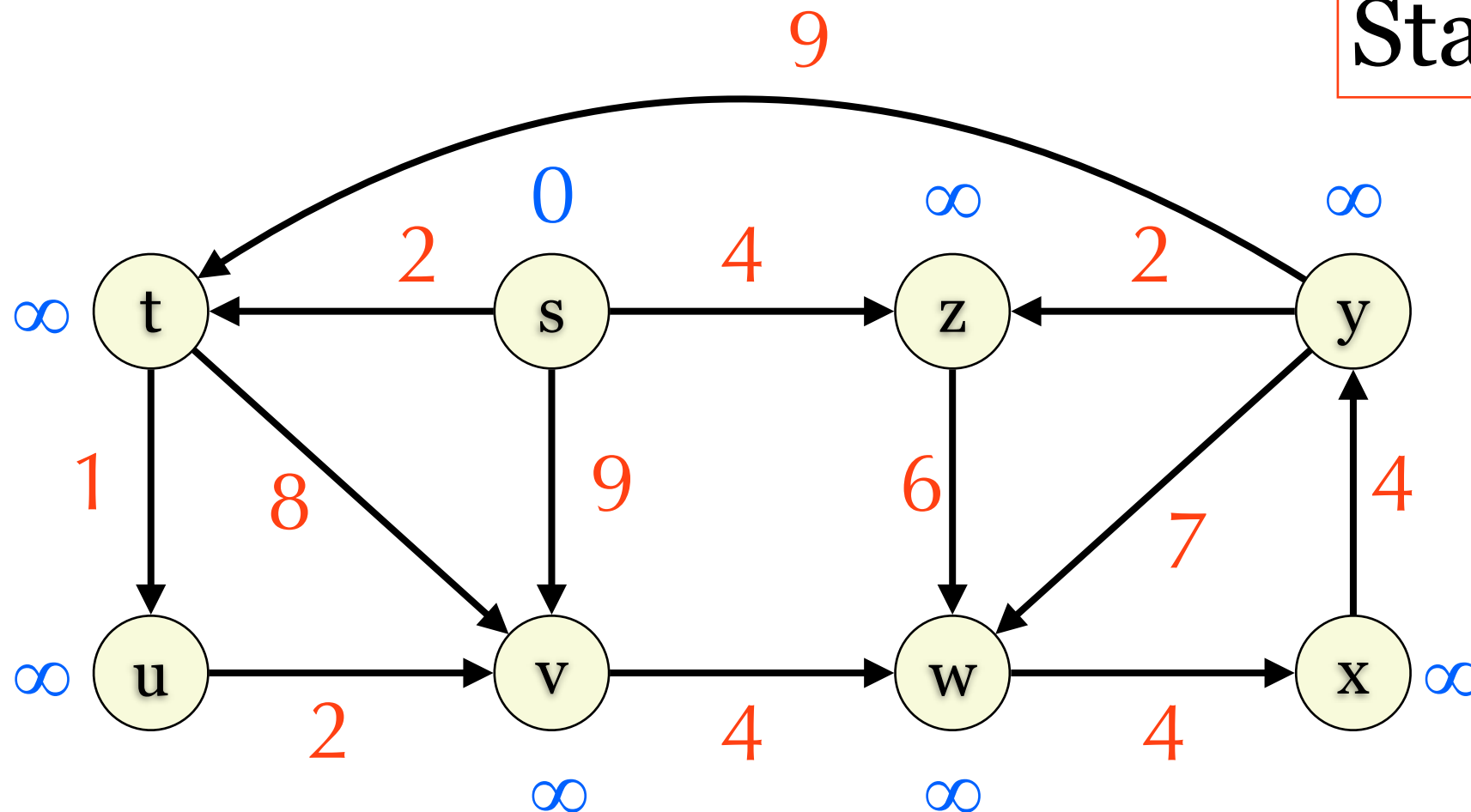
$S = S \cup \{u\}$

    for each edge  $(u,v) \in E$  do

        Relax( $u,v,w$ ) Decrease-key  $\times O(|E|)$

# Example

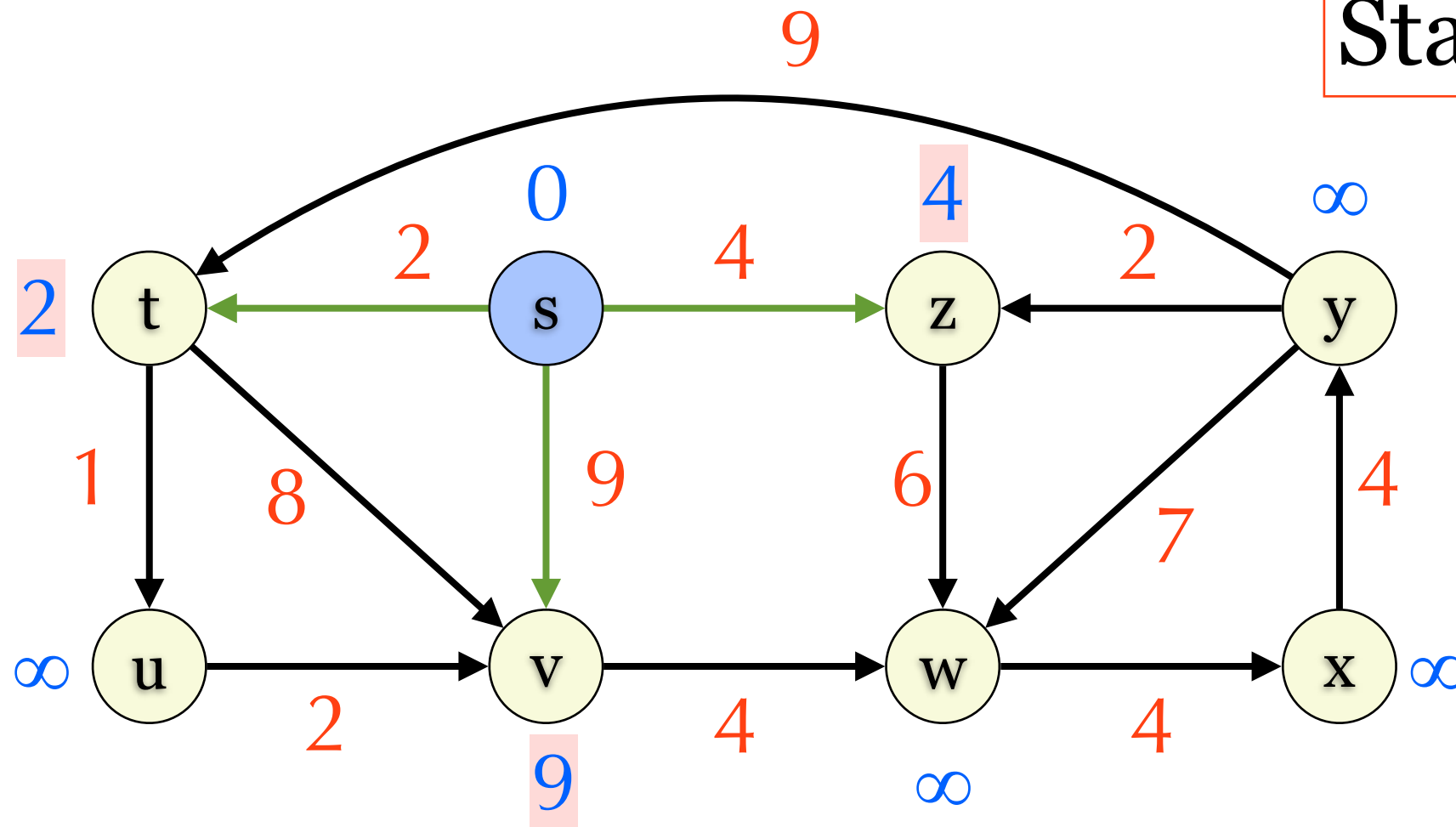
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	NIL	NIL	NIL	NIL	NIL	NIL	NIL

# Example

Starting at s

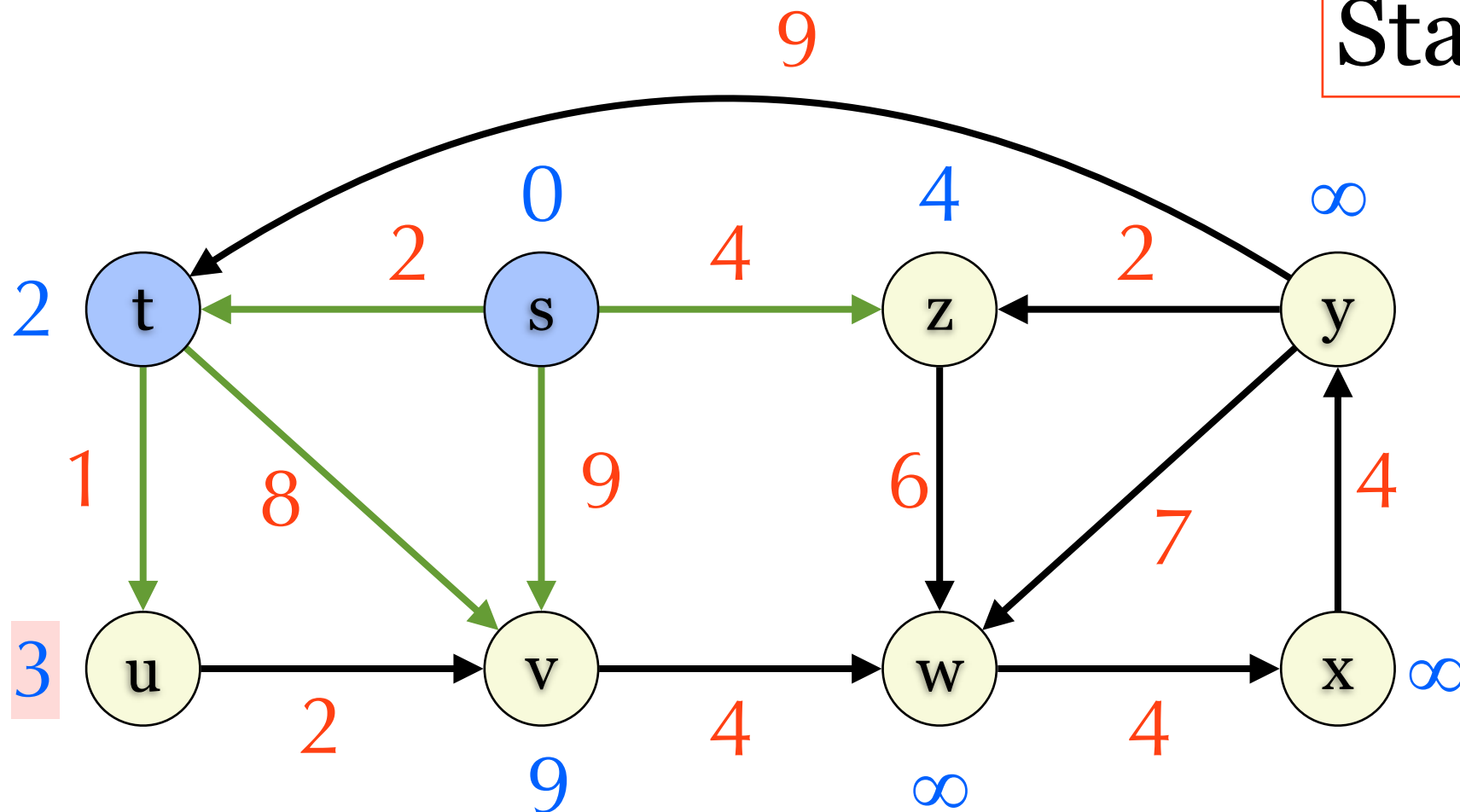


	s	t	u	v	w	x	y	z
$\pi$	NIL	<b>s</b>	NIL	<b>s</b>	NIL	NIL	NIL	<b>s</b>



# Example

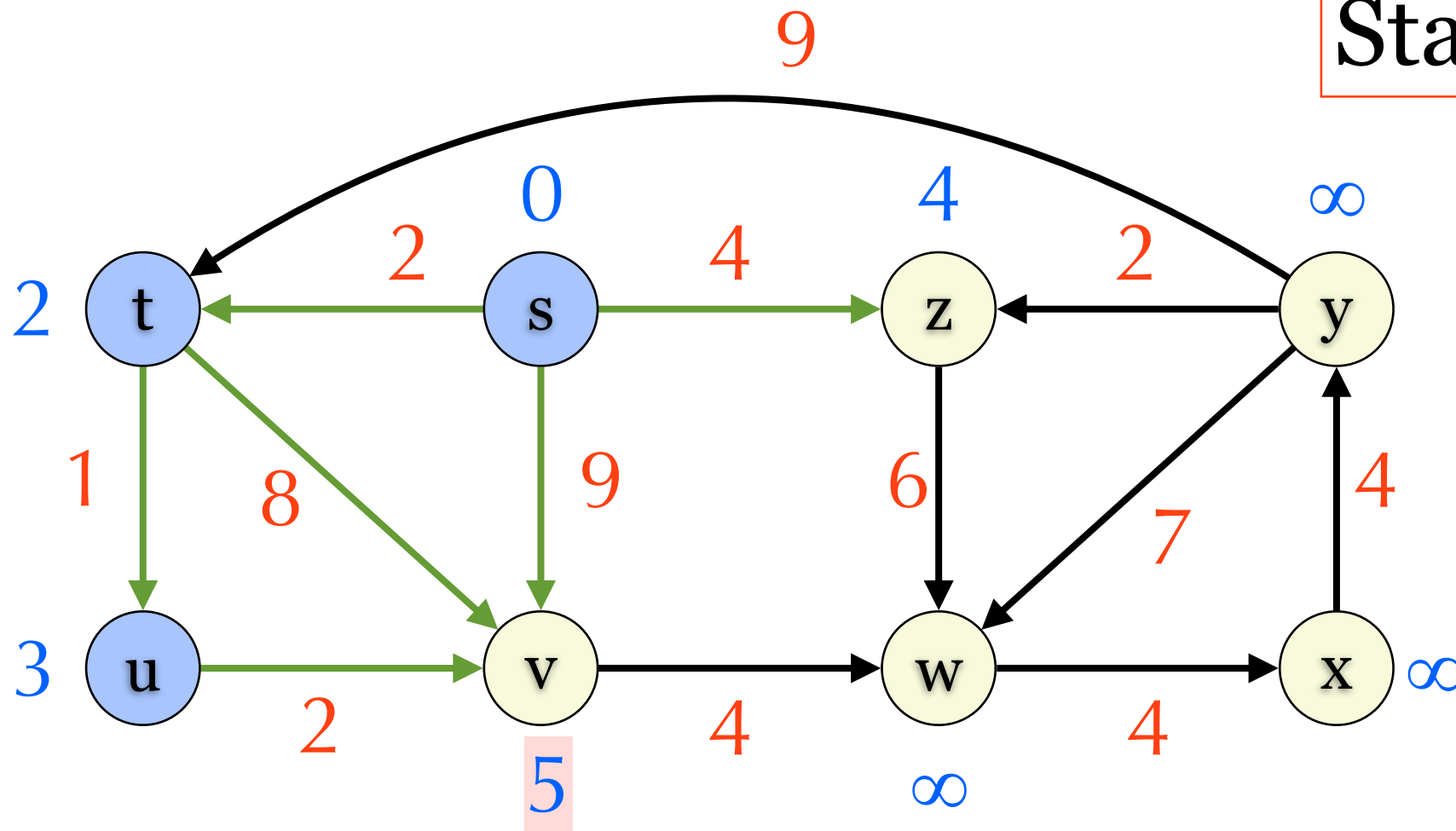
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	<b>t</b>	s	NIL	NIL	NIL	s

# Example

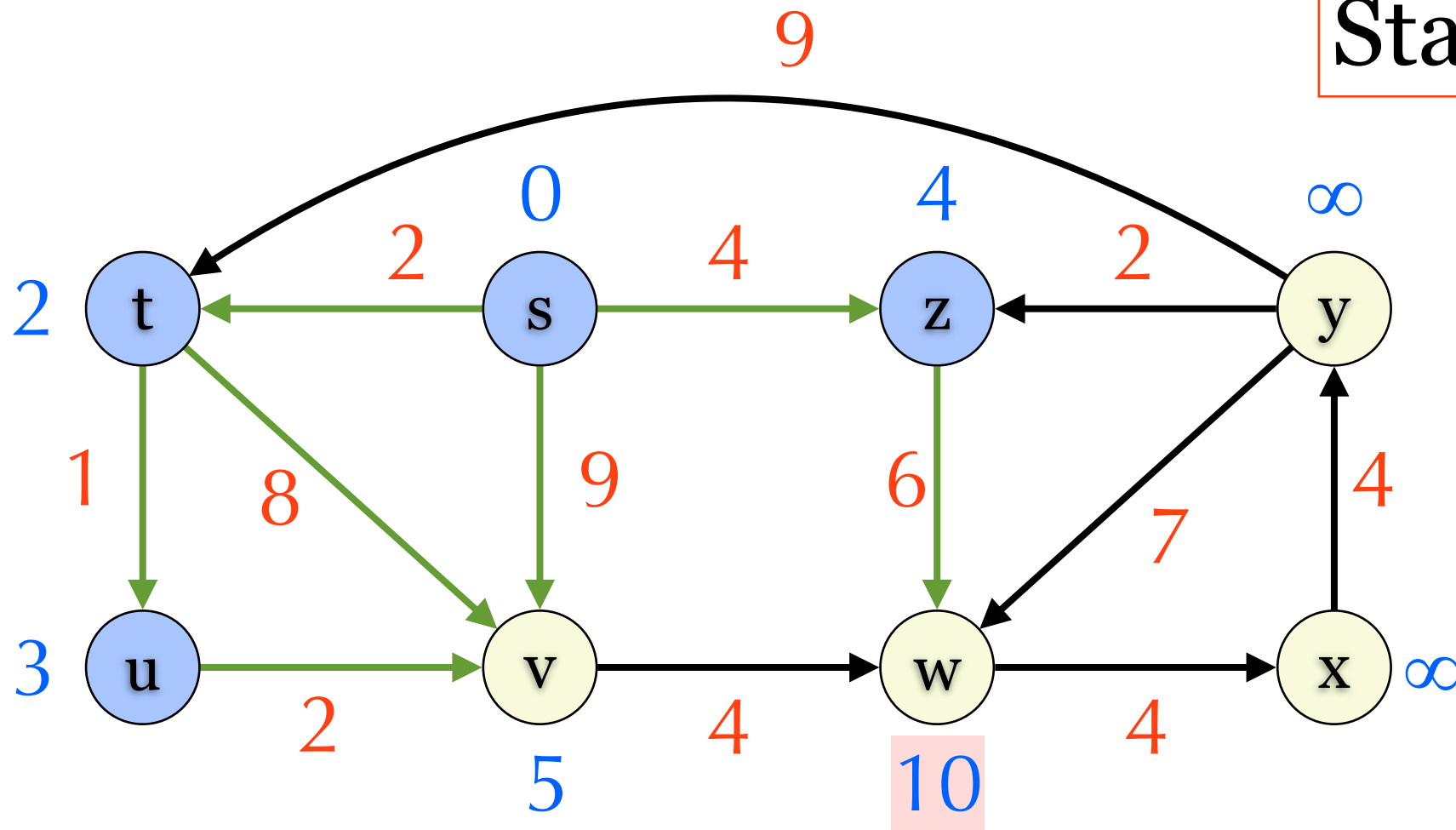
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	<b>u</b>	NIL	NIL	NIL	s

# Example

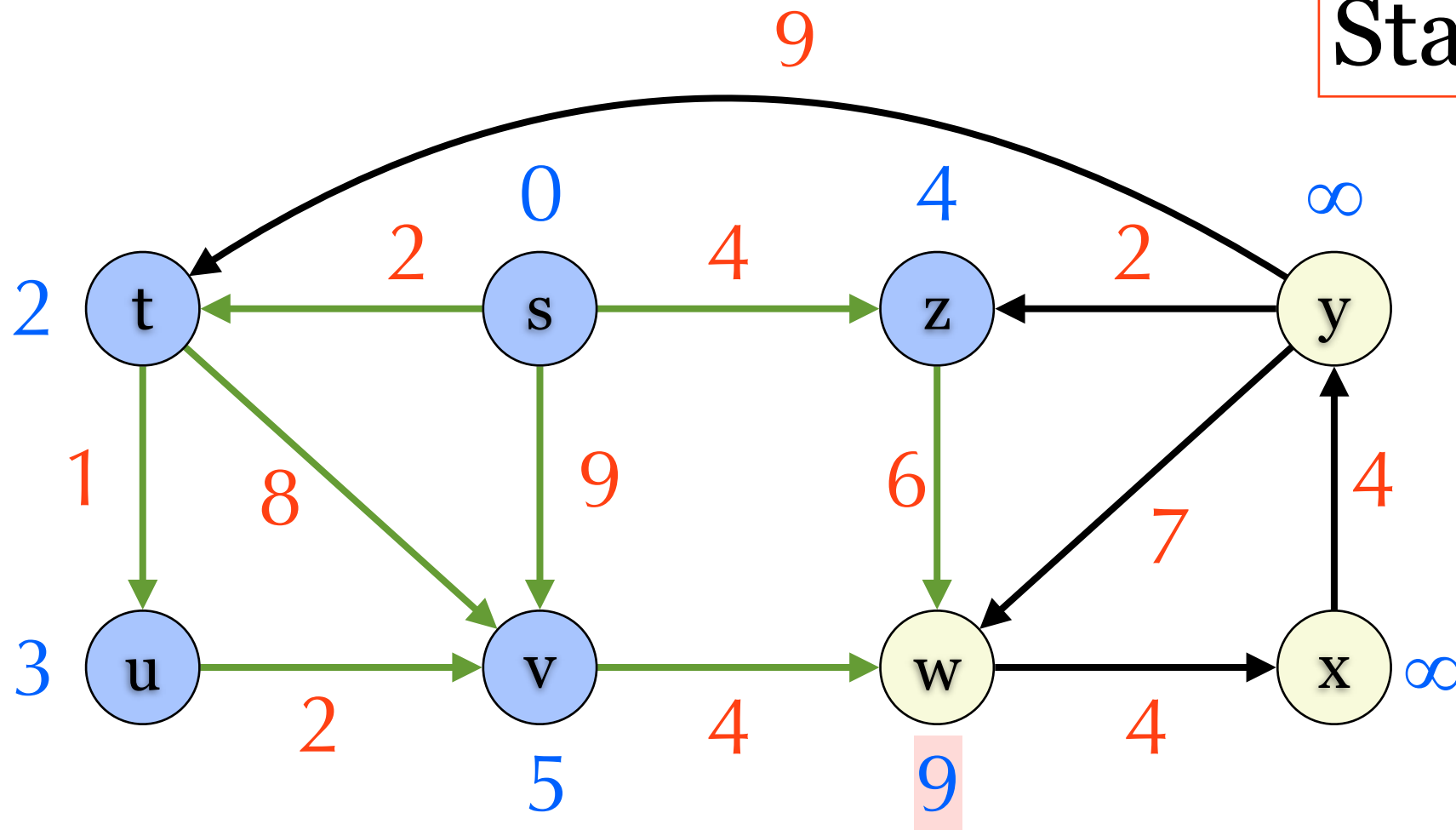
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	u	<b>z</b>	NIL	NIL	s

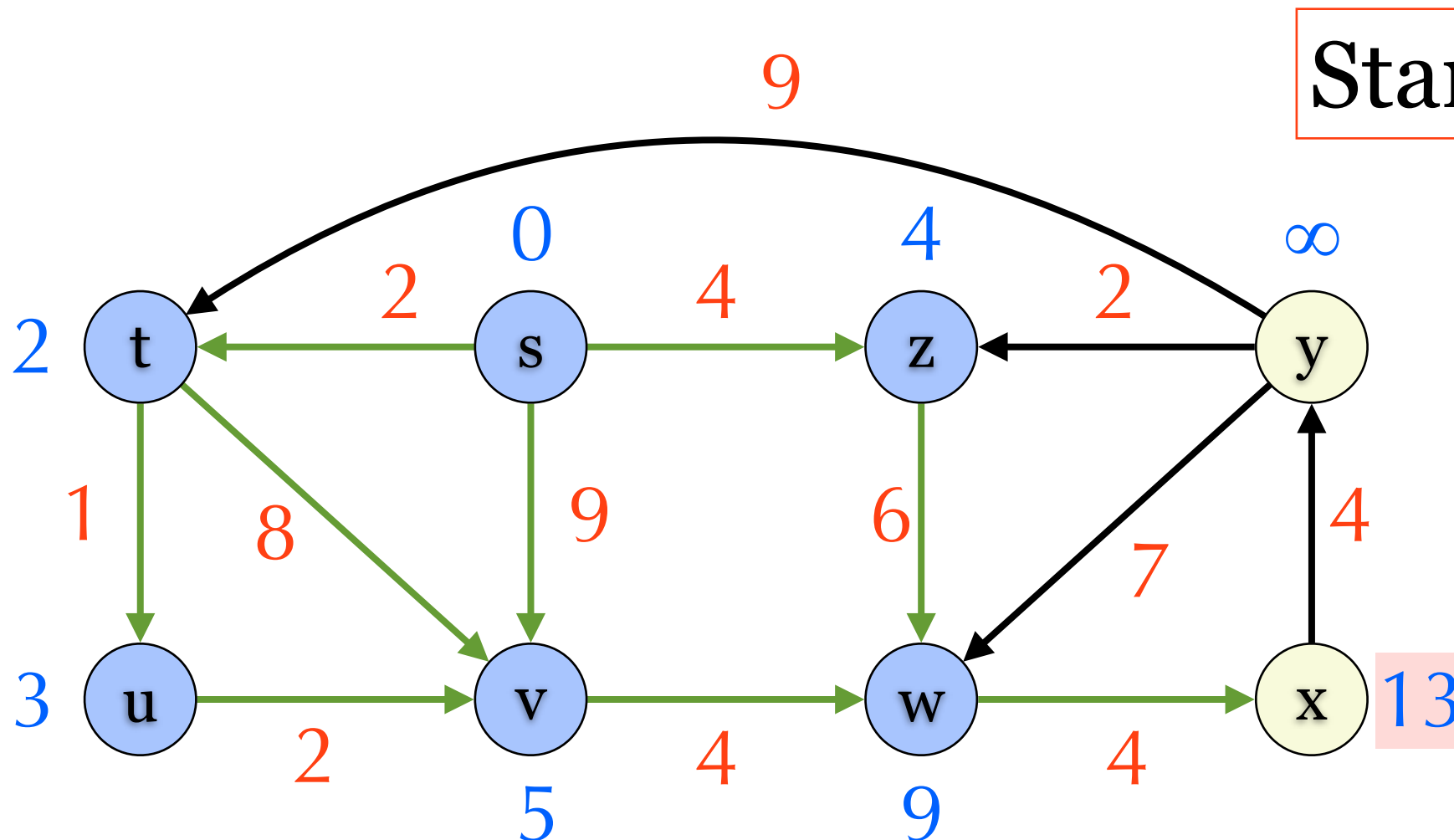
# Example

Starting at s



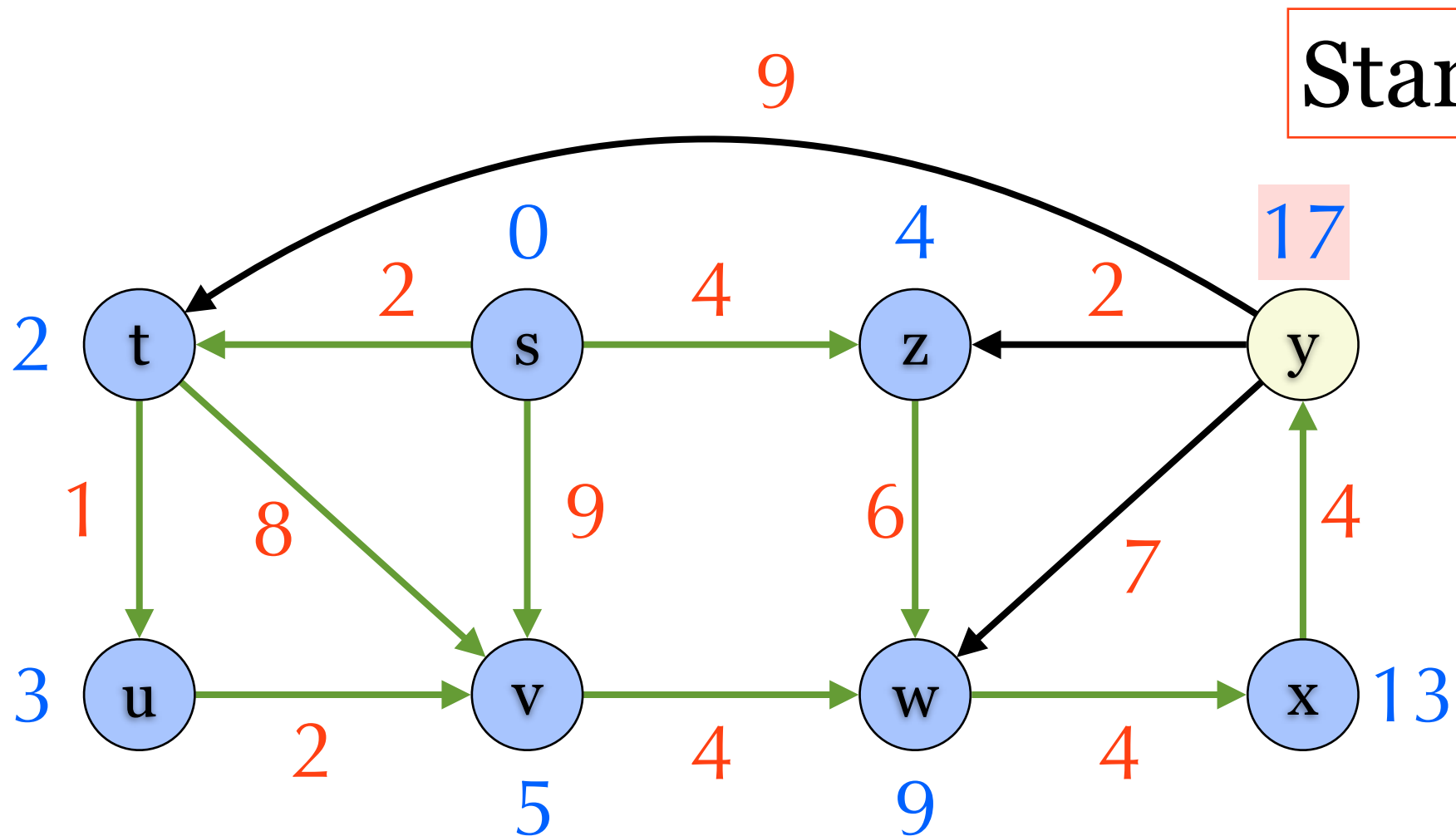
	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	u	<b>v</b>	NIL	NIL	s

# Example



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	u	v	<b>w</b>	NIL	s

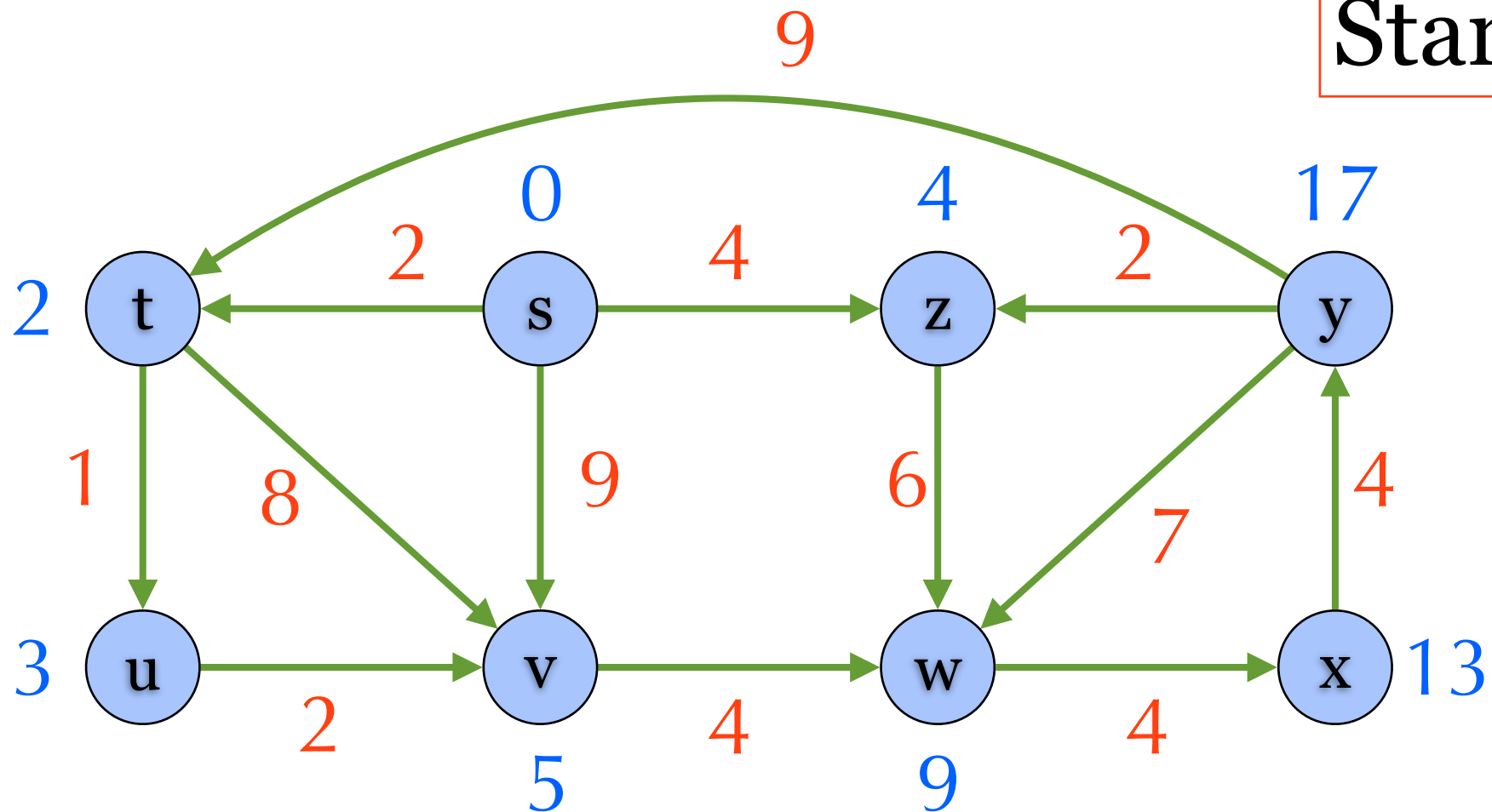
# Example



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	u	v	w	x	s

# Example

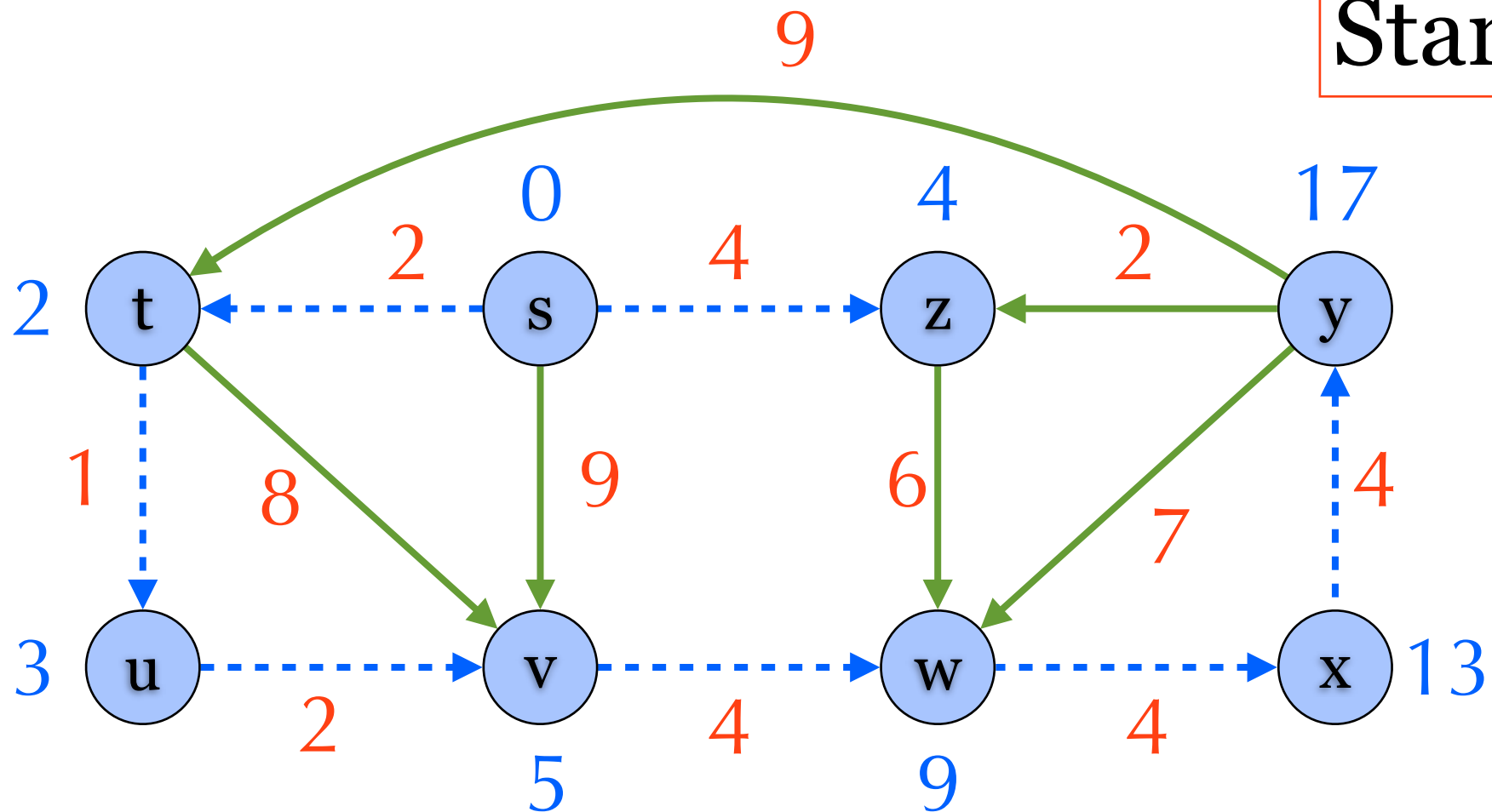
Starting at s



	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	u	v	w	x	s

# Done

Starting at s



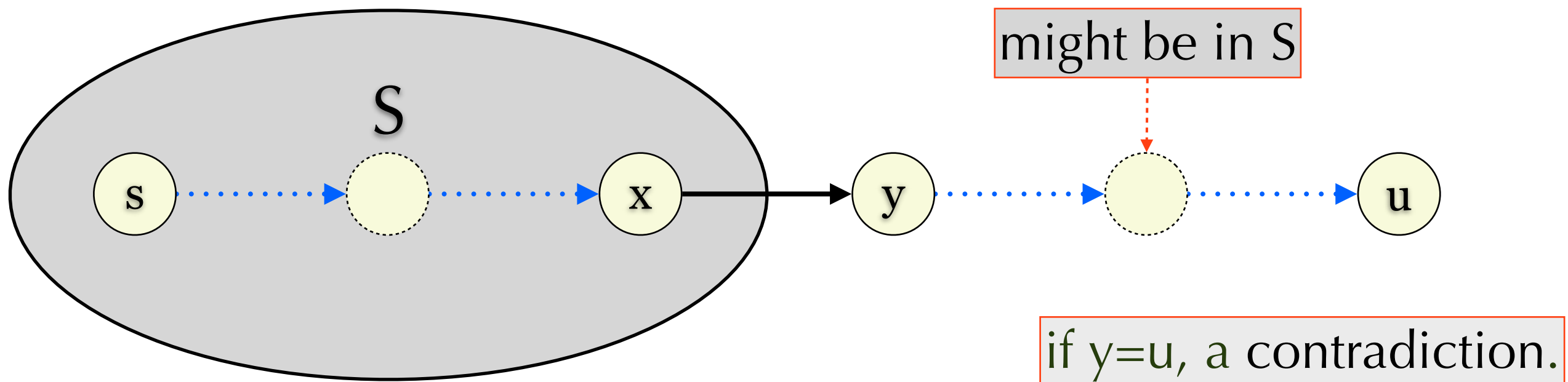
	s	t	u	v	w	x	y	z
$\pi$	NIL	s	t	u	v	w	x	s



# Correctness

- ▶ Claim: In each iteration,  $u \in S$  implies  $u.d = \delta(s, u)$ .
- ▶ Proof: BWOC, let  $u$  be the first vertex added to  $S$  such that  $u.d > \delta(s, u)$ .
- ▶  $u \neq s$ , since  $s.d = 0 = \delta(s, s)$ .
- ▶  $u$  is reachable, otherwise  $u.d > \delta(s, u) = \infty$ .
- ▶ Let  $p = \langle s, \dots, x, y, \dots, u \rangle$  be the shortest path from  $s$  to  $u$  where  $y \notin S$  and  $s, \dots, x \in S$  when  $u$  is added into  $S$ .

# Correctness



- ▶ All edges begin at x are relaxed:  $y.d = \delta(s, y)$
  - ▶ u is added to S before y:  $u.d \leq y.d$
  - ▶  $y.d = \delta(s, y) \leq \delta(s, u) < u.d \leq y.d$ , a contradiction.
- Convergence property

$$\forall e \in E, w(e) \geq 0$$