Operating System Design & Implementation Lab 9: A simple CPU load balancer

TA: 周昆霖 吳崧銘

Objective:

In this Lab, you can learn

- The mechanism of CPU load balancing
- Runqueue Structure
- Moving processes between different CPU

Experiment:

- 9-1: Create several processes in running state and dump the runqueue information of each CPU
- 9-2: Move the processes between different
 CPUs

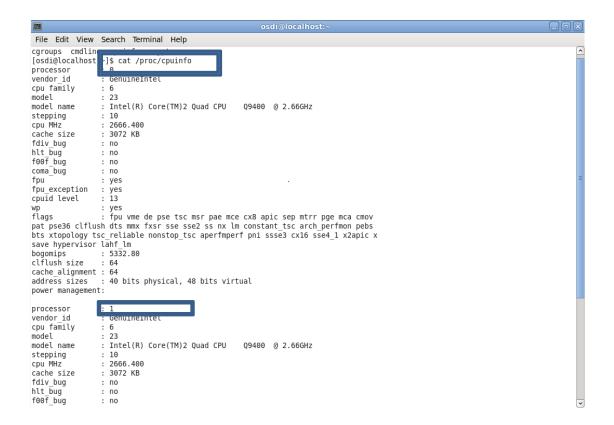
Exp. 9-1 Dump the runqueue information of all ready processes (including kernel threads)

- You are requested to list the runqueue information of all ready processes.
- Print the number of runnable process in the runqueue list of cpu0 and cpu1
- Print the currently running process name from the cpu0 and cpu1 printk("\n the cpu 0 : number of process \n",)
 printk("the name of current process \n",)

```
printk("\n the cpu 1 : number of process \n", ....)
printk("the name of current process \n", ....)
```

Exp. 9-2 Move the ready processes in different scheduling domains

- You are requested to write a simple CPU load
 (im)balancer and move processes between CPUs
 (change CPU randomly and periodically for each running process)
- You must make sure you have multiple CPUs in a VM.



Modify kernel function load_balance located within /usr/src/linux-2.6.32.60/kernel/sched.c

```
unlock(cpu0's runqueue, cpu1's runqueue)
   }
return 0;
}
Some macro you may use:
 for_each_process(p) :traverse all the process
 cpu_rq (i): return the address of runqueue of the
 CPU(i)
 task cpu(p):get the cpu number
The function you should trace:
Please refer to
/usr/src/linux-2.6-32.60/kernel/sched.c
/usr/src/linux-2.6-32.60/kernel/sched fair.c
    load balance
    move tasks
     load_balance_fair
  __load_balance_fair
    balance task
    can_migrate_task
     pull_task
```

