Action:

Main character and his family is enjoying a
meal together.

Dialogue:

Action:

Mysterious man rides into the village and sets
the buildings on fire using magic.

Dialogue:

Action:

Corpses are reanimated throughout the village and rise up.

Dialogue:

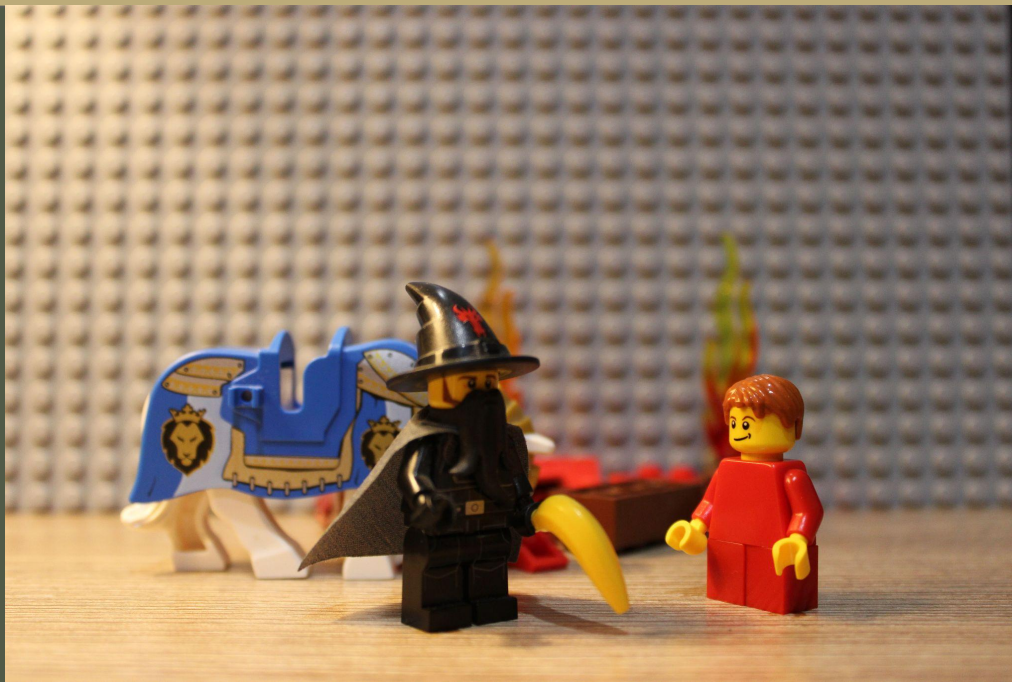Magician: "Come forth my deceased warriors. Rise to serve your master."

Action:

A new stranger scares off the previous one along with his minions.

Dialogue:

Stranger 2: "Be gone lich. Go rot in that dungeon of yours."

Evil Stranger: "Gah! You will not be able to keep me at bay forever Orwick. Soon, I will rule this land."

Action:

Orwick explains what just happened to your village

Dialogue:

Orwick: "I am Orwick, the great wizard of the East. That evil man was a lich, known simply as *The Overlord*. Come back to my homeland to train boy."

Action:

Dialogue:

Orwick and yourself travel to his homeland.,
crossing a great distance.

You train with Owick for 20 years…

Action:

Dialogue:

You return to your homeland and search for
The Overlord's dungeon, eventually finding it.

Action:

Dialogue:

You fight undead warriors and the other denizens of the dungeon.

Action:

Dialogue:

You fight stronger minions and bosses.

Action:

You fight *The Overlord* and defeat him.

Dialogue:

The Overlord: "Defeating me has stopped nothing boy. The rulers of the underworld's plan is already in motion and nothing can stop them"