

Bandana Nayek

UI/UX Designer



bandana.uxdesign@gmail.com

+91 9934111066

www.behance.com/myPortfolio

www.linkedin.com/in/bandana-nayek-889091a5

<https://vimeo.com/1010997764?fl=pl&fe=sh>

Aspiring UI/UX Designer with 5.6 years of experience in animation and visual storytelling. Skilled at transforming ideas into intuitive, visually engaging digital experiences by blending creativity with usability.

My primary focus throughout has been to create -

- Data-driven UI design
- Adaptable design systems across standalone & web-based
- Responsive, multi-screen UI design

Experience

- | | |
|--|--------------------------------|
| • UI/UX Design (Career Transition) | Present |
| • Designing EaseOut, a mobile app that helps users find nearby clean and accessible toilets with hygiene ratings and photos. | |
| • Conducting user research, wireframing, prototyping, and UI design in Figma. | |
| • Applying design thinking to solve real-world problems in hygiene and accessibility. | |
| • Junior 3D Animator , Xentrix Studios (Nickelodeon Wing) | May 2022 - April 2024 |
| • Worked on Monster High (Nickelodeon) and other international animation projects. | |
| • Collaborated with directors and designers to ensure strong storytelling and consistent visual quality. | |
| • Strengthened attention to detail, motion flow, and visual hierarchy now applied in UI design. | |
| • Junior 3D Animator , BYJU'S Pvt. Ltd. | March 2019 - April 2022 |
| • Created engaging animations for BYJU'S internal educational projects. | |
| • Partnered with creative teams to simplify complex concepts through visuals and storytelling. | |
| • Enhanced understanding of user perception and visual engagement. | |
| • 3D Animator Trainee , Giantwheel animation pvt ltd | Oct 2018 - March 2019 |
| • Contributed to projects like Leo Da Vinci (TV series). | |
| • Produced 3D assets and scenes, maintaining quality and design consistency. | |

Personal Project

EaseOut – Toilet Finder App

- Designed a mobile app to help users locate clean and accessible toilets with hygiene ratings and photos.
- Conducted user research, wireframing, and UI design in Figma.
- Focused on solving real-world challenges in hygiene and accessibility through thoughtful design.

Key Skills

Wireframing	★★★★★
UI Design	★★★★★
UX Research	★★★★★
Design Systems	★★★★★
Prototyping	★★★★★

Software

Figma	Canva
Flash	Blender
Autodesk Maya	
Photoshop	

Academics

Self-Learned UI/UX Design
Online Courses, Tutorials &
Case Studies
Diploma in animation
Dishaapro, Bhubneaswar

Other Info.

Languages
English, Hindi, Bengali
Odia

Hobbies
Trekking
Playing Badminton
Painting