

## Chapter 3

# How to code control statements

## Applied objectives

1. Code, test, and debug programs that require the skills that you've learned in this chapter. That includes the use of:
  - if statements
  - while statements
  - for statements
  - break and continue statements
  - pass statements
  - assignment expressions
2. Use pseudocode to plan your control structures and programs.

## Knowledge objectives (part 1)

1. Distinguish between a Boolean variable and a Boolean expression.
2. Describe the evaluation of a Boolean expression, including order of precedence and the use of parentheses.
3. Describe the sort sequence of string values and the use of the `lower()` or `upper()` method of a string for comparing two string values.
4. Describe the flow of control of an if statement that has both `elif` and `else` clauses.
5. Distinguish between the flow of control in a while loop and the flow of control in a for loop.
6. Describe the use of `break` and `continue` statements.

## Knowledge objectives (part 2)

7. Explain how a while statement with an assignment expression can be used to replace a while statement with an infinite loop.
8. Describe the use of pseudocode for planning a program and its control statements.

# Relational operators

Operator	Name
==	Equal to
!=	Not equal to
>	Greater than
<	Less than
>=	Greater than or equal to
<=	Less than or equal to

# Boolean expressions

```
age == 5                # variable equal to numeric literal
first_name == "John"    # variable equal to string literal

quantity != 0           # variable not equal to numeric literal

distance > 5.6           # variable greater than numeric literal
fuel_req < fuel_cap       # variable less than variable

distance >= limit        # variable greater than or equal to variable
stock <= reorder_point   # variable less than or equal to variable

rate / 100 >= 0.1        # expression greater than or equal to literal
```

## How to assign a Boolean value to a variable

```
active = True           # variable is set to Boolean True value
active = False           # variable is set to Boolean False value
```

# Logical operators

Operator	Name
----------	------

and	AND
-----	-----

or	OR
----	----

not	NOT
-----	-----

## Order of precedence

1. NOT operator
2. AND operator
3. OR operator

# Boolean expressions that use logical operators

```
# The AND operator  
age >= 65 and city == "Chicago"
```

```
# The OR operator  
city == "Greenville" or age >= 65
```

```
# The NOT operator  
not age >= 65
```

```
# Two AND operators  
age >= 65 and city == "Greenville" and state == "SC"
```

```
# Two OR operators  
age >= 65 or age <= 18 or status == "retired"
```

```
# AND and OR operators with parens to clarify sequence of operations  
(age >= 65 and status == "retired") or age < 18
```

```
# AND and OR operators with parens to change sequence of operations  
age >= 65 and (status == "retired" or state == "SC")
```



## Some string comparisons

Condition	Boolean result
<code>"apple" &lt; "Apple"</code>	<code>False</code>
<code>"App" &lt; "Apple"</code>	<code>True</code>
<code>"1" &lt; "5"</code>	<code>True</code>
<code>"10" &lt; "5"</code>	<code>True</code>

## The sort sequence of digits and letters

- Digits from 0-9
- Uppercase letters from A-Z
- Lowercase letters from a-z

## Two string methods

`lower()`  
`upper()`

## How to call a string method

*`variableName.methodName()`*

## How to compare strings with the `lower()` method

```
string1 = "Mary"
string2 = "mary"
string1 == string2           # False
string1.lower() == string2.lower() # True
print(string1)               # prints 'Mary'
print(string2)               # prints 'mary'
```

# How the lower() method can simplify code

## Without the lower() method

```
customer_type == "r" or customer_type == "R"
```

## With the lower() method

```
customer_type.lower() == "r"
```

# The syntax of the if statement

```
if boolean_expression:  
    statements...  
[elif boolean_expression:  
    statements...]...  
[else:  
    statements...]
```

## Only an if clause

```
if age >= 18:  
    print("You may vote.")
```

## An if clause and an else clause

```
if age >= 18:  
    print("You may vote.")  
else:  
    print("You are too young to vote.")
```

## An if clause, two elif clauses, and an else clause

```
if invoice_total >= 500:  
    discount_percent = .2  
elif invoice_total >= 250:  
    discount_percent = .1  
elif invoice_total > 0:  
    discount_percent = 0  
else:  
    print("Invoice total must be greater than zero.")
```

# The operation of an if statement

- An *if statement* always contains an *if clause*. In addition, it may contain one or more *elif clauses* and one *else clause*.
- When an if statement is executed, the condition in the *if clause* is evaluated first. If it is true, the statements in this clause are executed and the if statement ends. Otherwise, the condition in the first *elif (else if) clause* is evaluated.
- If the condition in the first *elif clause* is true, the statements in this clause are executed. Otherwise, the condition in the next *elif clause* is evaluated. This continues until the condition in one of the *elif clauses* is true or the *else clause* is reached.
- The statements in the *else clause* are executed if the conditions in all of the preceding clauses are false.
- Only one block of statements can be run each time an if statement is executed.

## An if statement used for grading

```
score = int(input("Enter test score: "))
if score >= 90:
    grade = "A"
elif score >= 80:
    grade = "B"
elif score >= 70:
    grade = "C"
elif score >= 60:
    grade = "D"
else:
    grade = "F"
```

## Another way the if statement could be coded

```
score = int(input("Enter test score: "))
if score >= 90 and score <= 100:
    grade = "A"
elif score >= 80 and score < 90:
    grade = "B"
elif score >= 70 and score < 80:
    grade = "C"
elif score >= 60 and score < 70:
    grade = "D"
elif score < 60:
    grade = "F"
```

## An if statement that validates the range of a score

```
score = int(input("Enter test score: "))
if score >= 0 and score <= 100:
    total_score += score
else:
    print("Test score must be from 0 - 100.")
```



## An if statement that validates the customer type

```
is_valid = True
customer_type = input("Enter customer type (r/w): ")
if customer_type == "r" or customer_type == "w":
    pass          # this statement does nothing
else:
    print("Customer type must be 'r' or 'w'.")
    is_valid = False
```

## A table that summarizes the discount rules

Type code	Invoice total	Discount percent
r (for Retail)	< 100	0
	>= 100 and < 250	.1
	>= 250	.2
w (for Wholesale)	< 500	.4
	>= 500	.5

## Nested if statements

```
if customer_type.lower() == "r":
    if invoice_total < 100:
        discount_percent = 0
    elif invoice_total >= 100 and invoice_total < 250:
        discount_percent = .1
    elif invoice_total >= 250:
        discount_percent = .2
elif customer_type.lower() == "w":
    if invoice_total < 500:
        discount_percent = .4
    elif invoice_total >= 500:
        discount_percent = .5
else:
    discount_percent = 0
```

## An if statement that gets the same results

```
# the discounts for Retail customers
```

```
if customer_type.lower() == "r" and invoice_total < 100:  
    discount_percent = 0
```

```
elif customer_type.lower() == "r" and (  
    invoice_total >= 100 and invoice_total < 250):  
    discount_percent = .1
```

```
elif customer_type.lower() == "r" and invoice_total >= 250:  
    discount_percent = .2
```

```
# the discounts for Wholesale customers
```

```
elif customer_type.lower() == "w" and invoice_total < 500:  
    discount_percent = .4
```

```
elif customer_type.lower() == "w" and invoice_total >= 500:  
    discount_percent = .5
```

```
# all other customers
```

```
else:  
    discount_percent = 0
```

# Pseudocode for customer discounts

Get customer type

**IF** type = R

**IF** invoice total < 250

        discount = 0

**ELSE IF** invoice total >= 250

        discount = 20%

**ELSE IF** type = W

    discount = 40%

**ELSE**

    print invalid type message

## The Python code that's based on the pseudocode

```
customer_type = input("Enter customer type (R or W): ")
if customer_type.lower() == "r":
    if invoice_total < 250:
        discount_percent = 0
    elif invoice_total >= 250:
        discount_percent = .2
elif customer_type.lower() == "w":
    discount_percent = .4
else:
    print("Customer type must be R or W.")
```

# Pseudocode for test score entries

Get test score

**IF** score is from 0 to 100

    add score to total score

    add 1 to the number of scores

**ELSE IF** score = 999

    print end of program message

**ELSE**

    print error message

## The Python code that's based on the pseudocode

```
total_score = 0
score_counter = 0
score = int(input("Enter test score: "))
if score >= 0 and score <= 100:
    total_score += score
    score_counter += 1
elif score == 999:
    print("Ending program...")
else:
    print("Score must be from 0 through 100. Score discarded.")
```

## The user interface with invalid data

The Miles Per Gallon program

Enter miles driven: 150

Enter gallons of gas used: 0

Gallons used must be greater than zero. Try again.

Bye!

## The user interface with valid data

The Miles Per Gallon program

Enter miles driven: 150

Enter gallons of gas used: 30

Miles Per Gallon: 5.0

Bye!

# The code for the Miles Per Gallon program

```
# display a welcome message
print("The Miles Per Gallon program")
print()

# get input from the user
miles_driven = float(input("Enter miles driven:      "))
gallons_used = float(input("Enter gallons of gas used:  "))

if miles_driven <= 0:
    print("Miles driven must be greater than zero. Try again.")
elif gallons_used <= 0:
    print("Gallons used must be greater than zero. Try again.")
else:
    # calculate and display miles per gallon
    mpg = round((miles_driven / gallons_used), 2)
    print("Miles Per Gallon:          ", mpg)

print()
print("Bye!")
```



## Another way the if statement could be coded

```
if miles_driven > 0 and gallons_used > 0:
    mpg = round((miles_driven / gallons_used), 2)
    print("Miles Per Gallon:          ", mpg)
else:
    print("Both entries must be greater than zero. Try again.")
```

# The user interface for the Invoice program

The Invoice program

Enter customer type (r/w): R  
Enter invoice total: 250

Invoice total: 250.0  
Discount percent: 0.2  
Discount amount: 50.0  
New invoice total: 200.0

# The code for the Invoice program (part 1)

```
#!/usr/bin/env python3

# display a welcome message
print("The Invoice program")
print()

# get user entries
customer_type = input("Enter customer type (r/w):\t")
invoice_total = float(input("Enter invoice total:\t\t"))
print()
```

## The code for the Invoice program (part 2)

```
# determine discounts for Retail customers
if customer_type.lower() == "r":
    if invoice_total > 0 and invoice_total < 100:
        discount_percent = 0
    elif invoice_total >= 100 and invoice_total < 250:
        discount_percent = .1
    elif invoice_total >= 250 and invoice_total < 500:
        discount_percent = .2
    elif invoice_total >= 500:
        discount_percent = .25
# determine discounts for Wholesale customers
elif customer_type.lower() == "w":
    if invoice_total > 0 and invoice_total < 500:
        discount_percent = .4
    elif invoice_total >= 500:
        discount_percent = .5
# set discount to zero if neither Retail or Wholesale
else:
    discount_percent = 0
```

## The code for the Invoice program (part 3)

```
# calculate discount amount and new invoice total
discount_amount =
    round(invoice_total * discount_percent, 2)
new_invoice_total = invoice_total - discount_amount

# display the results
print(f"Invoice total:\t\t{invoice_total}")
print(f"Discount percent:\t{discount_percent}")
print(f"Discount amount:\t{discount_amount}")
print(f"New invoice total:\t{new_invoice_total}")
print()
print("Bye!")
```

# The syntax of the while statement

```
while boolean_expression:  
    statements...
```

## A while loop that continues as long as the user enters 'y' or 'Y'

```
choice = "y"  
while choice.lower() == "y":  
    print("Hello!")  
    choice = input("Say hello again? (y/n): ")  
print("Bye!") # runs when loop ends
```

## The console after the loop runs

```
Hello!  
Say hello again? (y/n): y  
Hello!  
Say hello again? (y/n): n  
Bye!
```

## A while loop that prints the numbers 0 through 4 to the console

```
counter = 0
while counter < 5:
    print(counter, end=" ")
    counter += 1
print("\nThe loop has ended.")
```

### The console after the loop runs

```
0 1 2 3 4
The loop has ended.
```

## Code that causes an infinite loop

```
while True:  
    # any statements in this loop run forever  
    # unless a break statement is executed as shown later
```

## How to end an infinite loop

- Press Ctrl+C (Windows) or Command+C (macOS).



# The syntax of a for loop with the range() function

```
for int_var in range_function:  
    statements...
```

## The range() function

```
range(stop)  
range(start, stop[, step])
```

## Examples of the range() function

<code>range(5)</code>	<code># 0, 1, 2, 3, 4</code>
<code>range(1, 6)</code>	<code># 1, 2, 3, 4, 5</code>
<code>range(2, 10, 2)</code>	<code># 2, 4, 6, 8</code>
<code>range(5, 0, -1)</code>	<code># 5, 4, 3, 2, 1</code>

## A for loop that prints the numbers 0 through 4

```
for i in range(5):  
    print(i, end=" ")  
print("\nThe loop has ended.")
```

### The console after the loop runs

```
0 1 2 3 4  
The loop has ended.
```

## A for loop that sums the numbers 1 through 4

```
sum_of_numbers = 0  
for i in range(1,5):  
    sum_of_numbers += i  
print(sum_of_numbers)
```

### The console after the loop runs

```
10
```

# A break statement that exits an infinite while loop

```
print("Enter 'exit' when you're done.\n")
while True:
    data = input("Enter an integer to square: ")
    if data == "exit":
        break
    i = int(data)
    print(i, "squared is", i * i, "\n")
print("Okay, bye!")
```

## The console

```
Enter 'exit' when you're done.

Enter an integer to square: 10
10 squared is 100

Enter an integer to square: 23
23 squared is 529

Enter an integer to square: exit
Okay, bye!
```

# A continue statement that jumps to the beginning of a while loop

```
more = "y"
while more.lower() == "y":
    miles_driven = float(input("Enter miles driven:\t\t"))
    gallons_used = float(input("Enter gallons of gas used:\t"))

    # validate input
    if miles_driven <= 0 or gallons_used <= 0:
        print("Both entries must be greater than zero. ",
              "Try again.\n")
        continue

    mpg = round(miles_driven / gallons_used, 2)
    print("Miles Per Gallon:", mpg, "\n")

    more = input("Continue? (y/n): ")
    print()

print("Okay, bye!")
```

# Loops that calculates the future value of a one-time investment

## A for loop

```
investment = 10000
for i in range(20):
    yearly_interest = investment * .05
    investment = investment + yearly_interest
investment = round(investment, 2)
```

## A while loop

```
year = 0
investment = 10000
while year < 20:
    yearly_interest = investment * .05
    investment = investment + yearly_interest
    year += 1
investment = round(investment, 2)
```

## A for loop that calculates the future value of a monthly investment

```
monthly_investment = 100
monthly_interest_rate = .08 / 12
months = 120
future_value = 0
for month in range(months):
    future_value += monthly_investment
    monthly_interest_amount = future_value *
                               monthly_interest_rate
    future_value += monthly_interest_amount
future_value = round(future_value, 2)
```

## Nested loops that get the total of 3 valid test scores

```
total_score = 0
for i in range(3):
    while True:
        score = int(input("Enter test score: "))
        if score >= 0 and score <= 100:
            total_score += score
            break
        else:
            print("Test score must be from 0 - 100.")
print("Total score:", total_score)
```

### The console

```
Enter test score: 110
Test score must be from 0 - 100.
Enter test score: -10
Test score must be from 0 - 100.
Enter test score: 100
Enter test score: 90
Enter test score: 0
Total score: 190
```

# The operator used with assignment expressions

Operator	Name
<code>:=</code>	Walrus

## A while statement that uses an infinite loop to process user data

```
print("Enter -1 to quit.")
print("=====")
while True:
    score = input("Enter a score: ") # assign
    if score == "-1":                # check
        break
    print(f"You entered {score}.")
print("Bye!")
```



# How to rewrite the code using an assignment expression

```
print("Enter -1 to quit.")
print("=====")
# assign and check
while (score := input("Enter a score: ")) != "-1":
    print(f"You entered {score}.")
print("Bye!")
```

## The console for both loops

```
Enter -1 to quit.
=====
Enter a score: 90
You entered 90.
Enter a score: 99
You entered 99.
Enter a score: -1
Bye!
```

# Pseudocode for a Test Scores program

Display user message

**WHILE TRUE**

    get score

**IF** score is from 0 to 100

        add score to score total

        add 1 to number of scores

**ELSE IF** score is 999

        end loop

**ELSE**

        print error message

Calculate average score

Display results

# The user interface for the Test Scores program

The Test Scores program

Enter 999 to end input

=====

Enter test score: 85

Enter test score: 95

Enter test score: 155

Test score must be from 0 through 100. Try again.

Enter test score: 75

Enter test score: 999

=====

Total Score: 255

Average Score: 85

Bye!

# The code for the Test Scores program (part 1)

```
#!/usr/bin/env python3

# display a welcome message
print("The Test Scores program")
print()
print("Enter 999 to end input")
print("=====")

# initialize variables
counter = 0
score_total = 0
test_score = 0
```

## The code for the Test Scores program (part 2)

```
while True:
    test_score = int(input("Enter test score: "))
    if test_score >= 0 and test_score <= 100:
        score_total += test_score
        counter += 1
    elif test_score == 999:
        break
    else:
        print("Test score must be from 0 through 100. ",
              "Score discarded. Try again.")

# calculate average score
average_score = round(score_total / counter)

# format and display the result
print("=====")
print(f"Total Score: {score_total}"
      f"\nAverage Score: {average_score}")
print()
print("Bye")
```

# Pseudocode for a Future Value program

Display user message

**WHILE** user wants to continue

    get monthly investment, yearly interest rate, and years

    convert yearly interest rate to monthly interest rate

    convert years to months

    set the future value to zero

**FOR** each month

        add monthly investment amount to future value

        calculate interest for month

        add interest to future value

    display future value

    ask if user wants to continue

Display end message

# The user interface for the Future Value Calculator

Welcome to the Future Value Calculator

Enter monthly investment:	100
Enter yearly interest rate:	12
Enter number of years:	10
Future value:	23233.91

Continue (y/n)?:

# The code for the Future Value Calculator (part 1)

```
#!/usr/bin/env python3

# display a welcome message
print("Welcome to the Future Value Calculator")
print()

choice = "y"
while choice.lower() == "y":

    # get input from the user
    monthly_investment = float(input(
        "Enter monthly investment:\t"))
    yearly_interest_rate = float(input(
        "Enter yearly interest rate:\t"))
    years = int(input(
        "Enter number of years:\t\t"))

    # convert yearly values to monthly values
    monthly_interest_rate = yearly_interest_rate / 12 / 100
    months = years * 12
```



## The code for the Future Value Calculator (part 2)

```
# calculate the future value
future_value = 0
for i in range(months):
    future_value += monthly_investment
    monthly_interest_amount = future_value *
                               monthly_interest_rate
    future_value += monthly_interest_amount

# display the result
print(f"Future value:\t\t\t{round(future_value, 2)}")
print()

# see if the user wants to continue
choice = input("Continue (y/n)? ")
print()

print("Bye!")
```