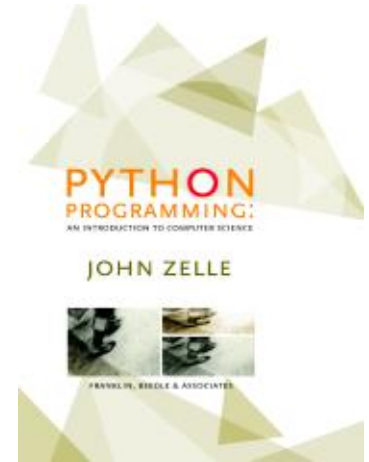


# Python Programming: An Introduction to Computer Science



## Chapter 4 Computing with Strings



# Objectives

---

- To understand the string data type and how strings are represented in the computer.
- To be familiar with various operations that can be performed on strings through built-in functions and the string library.



# Objectives (cont.)

---

- To understand the basic idea of sequences and indexing as they apply to Python strings and lists.
- To be able to apply string formatting to produce attractive, informative program output.
- To understand basic file processing concepts and techniques for reading and writing text files in Python.



## Objectives (cont.)

---

- To understand basic concepts of cryptography.
- To be able to understand and write programs that process textual information.



# The String Data Type

---

- The most common use of personal computers is word processing.
- Text is represented in programs by the *string* data type.
- A string is a sequence of characters enclosed within quotation marks (") or apostrophes (').



# The String Data Type

---

```
>>> str1="Hello"
>>> str2='spam'
>>> print str1, str2
Hello spam
>>> type(str1)
<type 'str'>
>>> type(str2)
<type 'str'>
```



# The String Data Type

---

```
>>> firstName = input("Please enter your name: ")  
Please enter your name: John
```

Traceback (most recent call last):

File "<pyshell#12>", line 1, in -toplevel-

```
    firstName = input("Please enter your name: ")
```

File "<string>", line 0, in -toplevel-

NameError: name 'John' is not defined

## ■ What happened?



# The String Data Type

---

- The input statement is a delayed expression.
- When you enter a name, it's doing the same thing as:  
`firstName = John`
- The way Python evaluates expressions is to look up the value of the variable John and store it in firstName.
- Since John didn't have a value, we get a `NameError`.





# The String Data Type

---

- One way to fix this is to enter your string input with quotes around it:

```
>>> firstName = input("Please enter your name: ")
Please enter your name: "John"
>>> print "Hello", firstName
Hello John
```
- Even though this works, this is cumbersome!



# The String Data Type

---

- There is a better way to handle text – the `raw_input` function.
- `raw_input` is like `input`, but it doesn't evaluate the expression that the user enters.

```
>>> firstName = raw_input("Please enter your name: ")
Please enter your name: John
>>> print "Hello", firstName
Hello John
```



# The String Data Type

---

- We can access the individual characters in a string through *indexing*.
- The positions in a string are numbered from the left, starting with 0.
- The general form is `<string>[<expr>]`, where the value of `expr` determines which character is selected from the string.



# The String Data Type

---

H	e	l	l	o		B	o	b
0	1	2	3	4	5	6	7	8

```
>>> greet = "Hello Bob"
```

```
>>> greet[0]
```

```
'H'
```

```
>>> print greet[0], greet[2], greet[4]
```

```
H l o
```

```
>>> x = 8
```

```
>>> print greet[x - 2]
```

```
B
```



# The String Data Type

---

H	e	l	l	o		B	o	b
0	1	2	3	4	5	6	7	8

- In a string of  $n$  characters, the last character is at position  $n-1$  since we start counting with 0.
- We can index from the right side using negative indexes.

```
>>> greet[-1]
```

```
'b'
```

```
>>> greet[-3]
```

```
'B'
```



# The String Data Type

---

- Indexing returns a string containing a single character from a larger string.
- We can also access a contiguous sequence of characters, called a *substring*, through a process called *slicing*.



# The String Data Type

---

- Slicing:  
`<string>[<start>:<end>]`
- start and end should both be ints
- The slice contains the substring beginning at position start and runs up to **but doesn't include** the position end.



# The String Data Type

---

H	e	l	l	o		B	o	b
0	1	2	3	4	5	6	7	8

```
>>> greet[0:3]
```

```
'Hel'
```

```
>>> greet[5:9]
```

```
' Bob'
```

```
>>> greet[:5]
```

```
'Hello'
```

```
>>> greet[5:]
```

```
' Bob'
```

```
>>> greet[:]
```

```
'Hello Bob'
```





# The String Data Type

---

- If either expression is missing, then the start or the end of the string are used.
- Can we put two strings together into a longer string?
- *Concatenation* “glues” two strings together (+)
- *Repetition* builds up a string by multiple concatenations of a string with itself (\*)

- ```
>>> "spam" + "eggs"  
'spameggs'  
>>> "Spam" + "And" + "Eggs"  
'SpamAndEggs'  
>>> 3 * "spam"  
'spamspamspam'  
>>> "spam" * 5  
'spamspamspamspamspam'  
>>> (3 * "spam") + ("eggs" * 5)  
'spamspamspameggseggseggseggseggsegg'
```



# The String Data Type

---

```
>>> len("spam")
```

```
4
```

```
>>> for ch in "Spam!":  
    print ch,
```

```
S p a m !
```



# The String Data Type

| Operator              | Meaning                      |
|-----------------------|------------------------------|
| +                     | Concatenation                |
| *                     | Repetition                   |
| <string>[]            | Indexing                     |
| <string>[:]           | Slicing                      |
| len(<string>)         | Length                       |
| For <var> in <string> | Iteration through characters |



# Simple String Processing

---

- Usernames on a computer system
  - First initial, first seven characters of last name

```
# get user's first and last names
```

```
first = raw_input("Please enter your first name (all lowercase): ")
```

```
last = raw_input("Please enter your last name (all lowercase): ")
```

```
# concatenate first initial with 7 chars of last name
```

```
uname = first[0] + last[:7]
```



# Simple String Processing

---

```
>>>
```

```
Please enter your first name (all lowercase): john
```

```
Please enter your last name (all lowercase): doe
```

```
uname = jdoe
```

```
>>>
```

```
Please enter your first name (all lowercase): donna
```

```
Please enter your last name (all lowercase): rostenkowski
```

```
uname = drostenk
```



# Simple String Processing

---

- Another use – converting an int that stands for the month into the three letter abbreviation for that month.
- Store all the names in one big string:  
“JanFebMarAprMayJunJulAugSepOctNovDec”
- Use the month number as an index for slicing this string:  
`monthAbbrev = months[pos:pos+3]`



# Simple String Processing

---

| Month | Number | Position |
|-------|--------|----------|
| Jan   | 1      | 0        |
| Feb   | 2      | 3        |
| Mar   | 3      | 6        |
| Apr   | 4      | 9        |

- To get the correct position, subtract one from the month number and multiply by three





# Simple String Processing

---

```
# month.py
# A program to print the abbreviation of a month, given its number
```

```
def main():
```

```
    # months is used as a lookup table
    months = "JanFebMarAprMayJunJulAugSepOctNovDec"
```

```
    n = input("Enter a month number (1-12): ")
```

```
    # compute starting position of month n in months
    pos = (n-1) * 3
```

```
    # Grab the appropriate slice from months
    monthAbbrev = months[pos:pos+3]
```

```
    # print the result
    print "The month abbreviation is", monthAbbrev + "."
```

```
main()
```



# Simple String Processing

---

```
>>> main()
```

```
Enter a month number (1-12): 1
```

```
The month abbreviation is Jan.
```

```
>>> main()
```

```
Enter a month number (1-12): 12
```

```
The month abbreviation is Dec.
```

- One weakness – this method only works where the potential outputs all have the same length.
- How could you handle spelling out the months?



# Strings, Lists, and Sequences

---

- It turns out that strings are really a special kind of *sequence*, so these operations also apply to sequences!

```
>>> [1,2] + [3,4]
```

```
[1, 2, 3, 4]
```

```
>>> [1,2]*3
```

```
[1, 2, 1, 2, 1, 2]
```

```
>>> grades = ['A', 'B', 'C', 'D', 'F']
```

```
>>> grades[0]
```

```
'A'
```

```
>>> grades[2:4]
```

```
['C', 'D']
```

```
>>> len(grades)
```

```
5
```



# Strings, Lists, and Sequences

---

- Strings are always sequences of characters, but *lists* can be sequences of arbitrary values.
- Lists can have numbers, strings, or both!

```
myList = [1, "Spam ", 4, "U"]
```



# Strings, Lists, and Sequences

---

- We can use the idea of a list to make our previous month program even simpler!
- We change the lookup table for months to a list:

```
months = ["Jan", "Feb", "Mar", "Apr", "May", "Jun", "Jul", "Aug",  
"Sep", "Oct", "Nov", "Dec"]
```



# Strings, Lists, and Sequences

---

- To get the months out of the sequence, do this:

```
monthAbbrev = months[n-1]
```

Rather than this:

```
monthAbbrev = months[pos:pos+3]
```



# Strings, Lists, and Sequences

---

```
# month2.py
# A program to print the month name, given it's number.
# This version uses a list as a lookup table.

def main():

    # months is a list used as a lookup table
    months = ["Jan", "Feb", "Mar", "Apr", "May", "Jun",
              "Jul", "Aug", "Sep", "Oct", "Nov", "Dec"]

    n = input("Enter a month number (1-12): ")

    print "The month abbreviation is", months[n-1] + "."

main()
```

- Note that the months line overlaps a line. Python knows that the expression isn't complete until the closing `]` is encountered.



# Strings, Lists, and Sequences

---

```
# month2.py
# A program to print the month name, given it's number.
# This version uses a list as a lookup table.
```

```
def main():
```

```
    # months is a list used as a lookup table
    months = ["Jan", "Feb", "Mar", "Apr", "May", "Jun",
              "Jul", "Aug", "Sep", "Oct", "Nov", "Dec"]
```

```
    n = input("Enter a month number (1-12): ")
```

```
    print "The month abbreviation is", months[n-1] + "."
```

```
main()
```

- Since the list is indexed starting from 0, the  $n-1$  calculation is straight-forward enough to put in the print statement without needing a separate step.





# Strings, Lists, and Sequences

---

- This version of the program is easy to extend to print out the whole month name rather than an abbreviation!

```
months = ["January", "February", "March", "April", "May", "June",  
          "July", "August", "September", "October", "November", "December"]
```



# Strings, Lists, and Sequences

---

- Lists are *mutable*, meaning they can be changed. Strings can **not** be changed.

```
>>> myList = [34, 26, 15, 10]
```

```
>>> myList[2]
```

```
15
```

```
>>> myList[2] = 0
```

```
>>> myList
```

```
[34, 26, 0, 10]
```

```
>>> myString = "Hello World"
```

```
>>> myString[2]
```

```
"l"
```

```
>>> myString[2] = "p"
```

Traceback (most recent call last):

File "<pyshell#16>", line 1, in -toplevel-

myString[2] = "p"

TypeError: object doesn't support item assignment



# Strings and Secret Codes

---

- Inside the computer, strings are represented as sequences of 1's and 0's, just like numbers.
- A string is stored as a sequence of binary numbers, one number per character.
- It doesn't matter what value is assigned as long as it's done consistently.



# Strings and Secret Codes

---

- In the early days of computers, each manufacturer used their own encoding of numbers for characters.
- Today, American computers use the ASCII system (American Standard Code for Information Interchange).



# Strings and Secret Codes

---

- 0 – 127 are used to represent the characters typically found on American keyboards.
  - 65 – 90 are “A” – “Z”
  - 97 – 122 are “a” – “z”
  - 48 – 57 are “0” – “9”
- The others are punctuation and *control codes* used to coordinate the sending and receiving of information.



# Strings and Secret Codes

---

- One major problem with ASCII is that it's American-centric, it doesn't have many of the symbols necessary for other languages.
- Newer systems use *Unicode*, an alternate standard that includes support for nearly all written languages.



# Strings and Secret Codes

---

- The *ord* function returns the numeric (ordinal) code of a single character.
- The *chr* function converts a numeric code to the corresponding character.

```
>>> ord("A")
```

```
65
```

```
>>> ord("a")
```

```
97
```

```
>>> chr(97)
```

```
'a'
```

```
>>> chr(65)
```

```
'A'
```



# Strings and Secret Codes

---

- Using `ord` and `chr` we can convert a string into and out of numeric form.
- The encoding algorithm is simple:  
get the message to encode  
for each character in the message:  
    print the letter number of the character
- A for loop iterates over a sequence of objects, so the for loop looks like:  
for `ch` in `<string>`





# Strings and Secret Codes

---

```
# text2numbers.py
#   A program to convert a textual message into a sequence of
#       numbers, utilizing the underlying ASCII encoding.

def main():
    print "This program converts a textual message into a sequence"
    print "of numbers representing the ASCII encoding of the message."
    print

    # Get the message to encode
    message = raw_input("Please enter the message to encode: ")

    print
    print "Here are the ASCII codes:"

    # Loop through the message and print out the ASCII values
    for ch in message:
        print ord(ch), # use comma to print all on one line.

    print

main()
```



# Strings and Secret Codes

---

- We now have a program to convert messages into a type of “code”, but it would be nice to have a program that could decode the message!
- The outline for a decoder:
  - get the sequence of numbers to decode
  - message = “”
  - for each number in the input:
    - convert the number to the appropriate character
    - add the character to the end of the message
  - print the message



# Strings and Secret Codes

---

- The variable *message* is an accumulator variable, initially set to the *empty string*, the string with no characters (“”).
- Each time through the loop, a number from the input is converted to the appropriate character and appended to the end of the accumulator.



# Strings and Secret Codes

---

- How do we get the sequence of numbers to decode?
- Read the input as a single string, then split it apart into substrings, each of which represents one number.



# Strings and Secret Codes

---

- The new algorithm

get the sequence of numbers as a string, inString

message = ""

for each of the smaller strings:

    change the string of digits into the number it represents

    append the ASCII character for that number to message

print message

- Just like there is a math library, there is a string library with many handy functions.



# Strings and Secret Codes

---

- One of these functions is called *split*. This function will split a string into substrings based on spaces.

```
>>> import string  
>>> string.split("Hello string library!")  
['Hello', 'string', 'library!']
```



# Strings and Secret Codes

---

- Split can be used on characters other than space, by supplying that character as a second parameter.

```
>>> string.split("32,24,25,57", ",")  
['32', '24', '25', '57']  
>>>
```



# Strings and Secret Codes

---

- How can we convert a string containing digits into a number?
- Python has a function called *eval* that takes any strings and evaluates it as if it were an expression.

```
>>> numStr = "500"
>>> eval(numStr)
500
>>> x = eval(raw_input("Enter a number "))
Enter a number 3.14
>>> print x
3.14
>>> type(x)
<type 'float'>
```





# Strings and Secret Codes

---

```
# numbers2text.py
#   A program to convert a sequence of ASCII numbers into
#       a string of text.

import string # include string library for the split function.

def main():
    print "This program converts a sequence of ASCII numbers into"
    print "the string of text that it represents."
    print

    # Get the message to encode
    inString = raw_input("Please enter the ASCII-encoded message: ")

    # Loop through each substring and build ASCII message
    message = ""
    for numStr in string.split(inString):
        # convert the (sub)string to a number
        asciiNum = eval(numStr)
        # append character to message
        message = message + chr(asciiNum)

    print "The decoded message is:", message

main()
```



# Strings and Secret Codes

---

- The split function produces a sequence of strings. numString gets each successive substring.
- Each time through the loop, the next substring is converted to the appropriate ASCII character and appended to the end of message.



# Strings and Secret Codes

---

```
>>> main()
```

This program converts a textual message into a sequence of numbers representing the ASCII encoding of the message.

Please enter the message to encode: CS120 is fun!

Here are the ASCII codes:

```
67 83 49 50 48 32 105 115 32 102 117 110 33
```

```
>>>
```

This program converts a sequence of ASCII numbers into the string of text that it represents.

Please enter the ASCII-encoded message: 67 83 49 50 48 32 105 115 32 102 117 110 33

The decoded message is: CS120 is fun!



# Other String Operations

---

- There are a number of other string processing functions available in the string library. Try them all!
  - `capitalize(s)` – Copy of `s` with only the first character capitalized
  - `capwords(s)` – Copy of `s`; first character of each word capitalized
  - `center(s, width)` – Center `s` in a field of given width



# Other String Operations

---

- `count(s, sub)` – Count the number of occurrences of `sub` in `s`
- `find(s, sub)` – Find the first position where `sub` occurs in `s`
- `join(list)` – Concatenate list of strings into one large string
- `ljust(s, width)` – Like `center`, but `s` is left-justified



# Other String Operations

---

- `lower(s)` – Copy of `s` in all lowercase letters
- `lstrip(s)` – Copy of `s` with leading whitespace removed
- `replace(s, oldsub, newsub)` – Replace occurrences of `oldsub` in `s` with `newsub`
- `rfind(s, sub)` – Like `find`, but returns the right-most position
- `rjust(s, width)` – Like `center`, but `s` is right-justified



# Other String Operations

---

- `rstrip(s)` – Copy of `s` with trailing whitespace removed
- `split(s)` – Split `s` into a list of substrings
- `upper(s)` – Copy of `s`; all characters converted to uppercase



# Other String Operations

---

```
>>> s = "Hello, I came here for an argument"
>>> string.capitalize(s)
'Hello, i came here for an argument'
>>> string.capwords(s)
'Hello, I Came Here For An Argument'
>>> string.lower(s)
'hello, i came here for an argument'
>>> string.upper(s)
'HELLO, I CAME HERE FOR AN ARGUMENT'
>>> string.replace(s, "I", "you")
'Hello, you came here for an argument'
>>> string.center(s, 30)
'Hello, I came here for an argument'
```





# Other String Operations

---

```
>>> string.center(s, 50)
'      Hello, I came here for an argument      '
>>> string.count(s, 'e')
5
>>> string.find(s, ',')
5
>>> string.join(["Number", "one,", "the", "Larch"])
'Number one, the Larch'
>>> string.join(["Number", "one,", "the", "Larch"], "foo")
'Numberfooone,foothefooLarch'
```



# From Encoding to Encryption

---

- The process of encoding information for the purpose of keeping it secret or transmitting it privately is called *encryption*.
- *Cryptography* is the study of encryption methods.
- Encryption is used when transmitting credit card and other personal information to a web site.



# From Encoding to Encryption

---

- Strings are represented as a sort of encoding problem, where each character in the string is represented as a number that's stored in the computer.
- The code that is the mapping between character and number is an industry standard, so it's not “secret”.



# From Encoding to Encryption

---

- The encoding/decoding programs we wrote use a *substitution cipher*, where each character of the original message, known as the *plaintext*, is replaced by a corresponding symbol in the *cipher alphabet*.
- The resulting code is known as the *ciphertext*.



# From Encoding to Encryption

---

- This type of code is relatively easy to break.
- Each letter is always encoded with the same symbol, so using statistical analysis on the frequency of the letters and trial and error, the original message can be determined.



# From Encoding to Encryption

---

- Modern encryption converts messages into numbers.
- Sophisticated mathematical formulas convert these numbers into new numbers – usually this transformation consists of combining the message with another value called the “*key*”



# From Encoding to Encryption

---

- To decrypt the message, the receiving end needs an appropriate key so the encoding can be reversed.
- In a *private key* system the same key is used for encrypting and decrypting messages. Everyone you know would need a copy of this key to communicate with you, but it needs to be kept a secret.

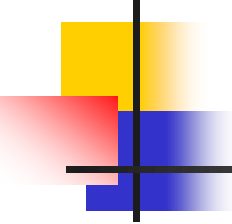


# From Encoding to Encryption

---

- In *public key* encryption, there are separate keys for encrypting and decrypting the message.
- In public key systems, the encryption key is made publicly available, while the decryption key is kept private.
- Anyone with the public key can send a message, but only the person who holds the private key (decryption key) can decrypt it.

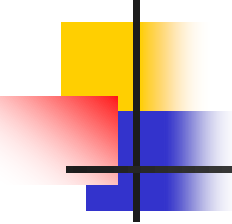




# Input/Output as String Manipulation

---

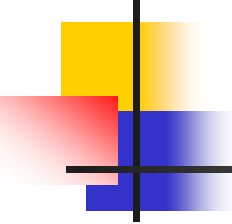
- Often we will need to do some string operations to prepare our string data for output (“pretty it up”)
- Let’s say we want to enter a date in the format “05/24/2003” and output “May 24, 2003.” How could we do that?



# Input/Output as String Manipulation

---

- Input the date in mm/dd/yyyy format (dateStr)
- Split dateStr into month, day, and year strings
- Convert the month string into a month number
- Use the month number to lookup the month name
- Create a new date string in the form “Month Day, Year”
- Output the new date string



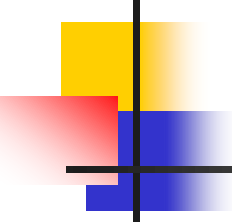
# Input/Output as String Manipulation

---

- The first two lines are easily implemented!

```
dateStr = raw_input("Enter a date (mm/dd/yyyy): ")
monthStr, dayStr, yearStr = string.split(dateStr, "/")
```

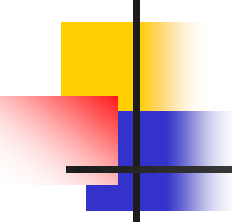
- The date is input as a string, and then “unpacked” into the three variables by splitting it at the slashes using simultaneous assignment.



# Input/Output as String Manipulation

---

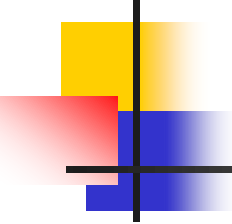
- Next step: Convert monthStr into a number
- We can use the *eval*/function on monthStr to convert “05”, for example, into the integer 5. (`eval(“05”) = 5`)
- Another conversion technique would be to use the *int* function. (`int(“05”) = 5`)



# Input/Output as String Manipulation

---

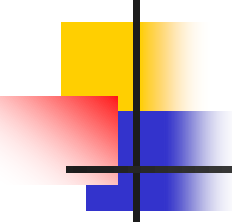
- There's one “gotcha” – leading zeros.
- ```
>>> int("05")  
5  
>>> eval("05")  
5
```
- ```
>>> int("023")  
23  
>>> eval("023")  
19
```
- What's going on??? Int seems to ignore leading zeroes, but what about eval?



# Input/Output as String Manipulation

---

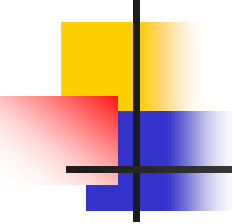
- Python allows int literals to be expressed in other number systems than base 10! If an int starts with a 0, Python treats it as a base 8 (octal) number.
- $023_8 = 2*8 + 3*1 = 19_{10}$
- OK, that's interesting, but why support other number systems?



# Input/Output as String Manipulation

---

- Computers use base 2 (binary). Octal is a convenient way to represent binary numbers.
- If this makes your brain hurt, just remember to use `int` rather than `eval` when converting strings to numbers when there might be leading zeros.



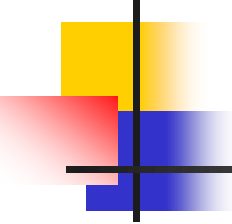
# Input/Output as String Manipulation

---

```
months = ["January", "February", ..., "December"]  
monthStr = months[int(monthStr) - 1]
```

- Remember that since we start counting at 0, we need to subtract one from the month.
- Now let's concatenate the output string together!



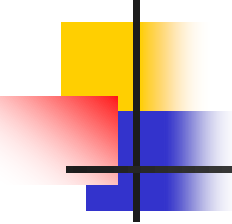


# Input/Output as String Manipulation

---

```
print "The converted date is:", monthStr, dayStr+",", yearStr
```

- Notice how the comma is appended to dayStr with concatenation!
- ```
>>> main()  
Enter a date (mm/dd/yyyy): 01/23/2004  
The converted date is: January 23, 2004
```



# Input/Output as String Manipulation

---

- Sometimes we want to convert a number into a string.
- We can use the *str* function!

```
>>> str(500)
```

```
'500'
```

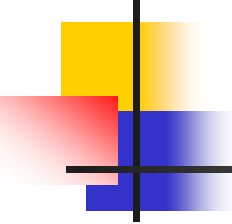
```
>>> value = 3.14
```

```
>>> str(value)
```

```
'3.14'
```

```
>>> print "The value is", str(value) + "."
```

```
The value is 3.14.
```



# Input/Output as String Manipulation

---

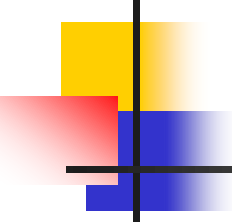
- If value is a string, we can concatenate a period onto the end of it.
- If value is an int, what happens?

```
>>> value = 3.14
>>> print "The value is", value + "."
The value is
```

Traceback (most recent call last):

```
File "<pyshell#10>", line 1, in -toplevel-
    print "The value is", value + "."
```

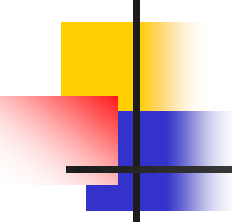
TypeError: unsupported operand type(s) for +: 'float' and 'str'



# Input/Output as String Manipulation

---

- If value is an int, Python thinks the + is a mathematical operation, not concatenation, and “.” is not a number!



# Input/Output as String Manipulation

- We now have a complete set of type conversion operations:

Function	Meaning
<code>float(&lt;expr&gt;)</code>	Convert <code>expr</code> to a floating point value
<code>int(&lt;expr&gt;)</code>	Convert <code>expr</code> to an integer value
<code>long(&lt;expr&gt;)</code>	Convert <code>expr</code> to a long integer value
<code>str(&lt;expr&gt;)</code>	Return a string representation of <code>expr</code>
<code>eval(&lt;string&gt;)</code>	Evaluate string as an expression



# String Formatting

---

- String formatting is an easy way to get beautiful output!

Change Counter

Please enter the count of each coin type.

Quarters: 6

Dimes: 0

Nickels: 0

Pennies: 0

The total value of your change is 1.5

- Shouldn't that be more like \$1.50??



# String Formatting

---

- We can format our output by modifying the print statement as follows:

```
print "The total value of your change is $%0.2f “ % (total)
```

- Now we get something like:

```
The total value of your change is $1.50
```

- With numbers, % means the remainder operation. With strings it is a string formatting operator.



# String Formatting

---

- `<template-string> % (<values>)`
- `%` within the template-string mark “slots” into which the values are inserted.
- There must be one slot per value.
- Each slot has a *format specifier* that tells Python how the value for the slot should appear.





# String Formatting

---

```
print "The total value of your change is $%0.2f “ % (total)
```

- The template contains a single specifier: `%0.2f`
- The value of `total` will be inserted into the template in place of the specifier.
- The specifier tells us this is a floating point number (`f`) with two decimal places (`.2`)



# String Formatting

---

- The formatting specifier has the form:  
`%<width>.<precision><type-char>`
- Type-char can be **d**ecimal, **f**loat, **s**tring  
(decimal is base-10 ints)
- <width> and <precision> are optional.
- <width> tells us how many spaces to use to display the value. 0 means to use as much space as necessary.



# String Formatting

---

- If you don't give it enough space using `<width>`, Python will expand the space until the result fits.
- `<precision>` is used with floating point numbers to indicate the number of places to display after the decimal.
- `%0.2f` means to use as much space as necessary and two decimal places to display a floating point number.

# String Formatting

```
>>> "Hello %s %s, you may have already won $%d" % ("Mr.", "Smith", 10000)
'Hello Mr. Smith, you may have already won $10000'
>>> 'This int, %5d, was placed in a field of width 5' % (7)
'This int,    7, was placed in a field of width 5'
>>> 'This int, %10d, was placed in a field of width 10' % (10)
'This int,      10, was placed in a field of width 10'
>>> 'This int, %10d, was placed in a field of width 10' % (7)
'This int,      7, was placed in a field of width 10'
>>> 'This float, %10.5f, has width 10 and precision 5.' % (3.1415926)
'This float,   3.14159, has width 10 and precision 5.'
>>> 'This float, %0.5f, has width 0 and precision 5.' % (3.1415926)
'This float, 3.14159, has width 0 and precision 5.'
>>> 'Compare %f and %0.20f' % (3.14, 3.14)
'Compare 3.140000 and 3.1400000000000000000010000'
```



# String Formatting

---

- If the width is wider than needed, the value is right-justified by default. You can left-justify using a negative width (`%-10.5f`)
- If you display enough digits of a floating point number, you will usually get a “surprise”. The computer can’t represent 3.14 exactly as a floating point number. The closest value is actually slightly larger!



# String Formatting

---

- Python usually displays a closely rounded version of a float. Explicit formatting allows you to see the result down to the last bit.



# Better Change Counter

---

- With what we know now about floating point numbers, we might be uneasy about using them in a money situation.
- One way around this problem is to keep track of money in cents using an int or long int, and convert it into dollars and cents when output.



# Better Change Counter

---

- If total is the value in cents (an integer),  
dollars = total/100  
cents = total%100
- Statements can be continued across lines using “\”
- Cents printed using %02d to pad it with a 0 if the value is a single digit, e.g. 5 cents is 05





# Better Change Counter

---

```
# change2.py
# A program to calculate the value of some change in dollars.
# This version represents the total cash in cents.
```

```
def main():
    print "Change Counter"
    print
    print "Please enter the count of each coin type."
    quarters = input("Quarters: ")
    dimes = input("Dimes: ")
    nickels = input("Nickels: ")
    pennies = input("Pennies: ")
    total = quarters * 25 + dimes * 10 + nickels * 5 + pennies
    print
    print "The total value of your change is $%d.%02d" \
          % (total/100, total%100)
```

```
main()
```



# Better Change Counter

---

```
>>> main()
Change Counter
```

Please enter the count of each coin  
type.

Quarters: 0

Dimes: 0

Nickels: 0

Pennies: 1

The total value of your change is \$0.01

```
>>> main()
Change Counter
```

Please enter the count of each coin  
type.

Quarters: 12

Dimes: 1

Nickels: 0

Pennies: 4

The total value of your change is \$3.14



# Multi-Line Strings

---

- A *file* is a sequence of data that is stored in secondary memory (disk drive).
- Files can contain any data type, but the easiest to work with are text.
- A file usually contains more than one line of text. Lines of text are separated with a special character, the *newline* character.



# Multi-Line Strings

---

- You can think of *newline* as the character produced when you press the <Enter> key.
- In Python, this character is represented as ‘\n’, just as tab is represented as ‘\t’.



# Multi-Line Strings

---

- Hello  
World

Goodbye 32

- When stored in a file:  
Hello\nWorld\n\nGoodbye 32\n



# Multi-Line Strings

---

- You can print multiple lines of output with a single print statement using this same technique of embedding the newline character.
- These special characters only affect things when printed. They don't do anything during evaluation.



# File Processing

---

- The process of *opening* a file involves associating a file on disk with a variable.
- We can manipulate the file by manipulating this variable.
  - Read from the file
  - Write to the file



# File Processing

---

- When done with the file, it needs to be *closed*. Closing the file causes any outstanding operations and other bookkeeping for the file to be completed.
- In some cases, not properly closing a file could result in data loss.





# File Processing

---

- Reading a file into a word processor
  - File opened
  - Contents read into RAM
  - File closed
  - Changes to the file are made to the copy stored in memory, not on the disk.



# File Processing

---

- Saving a word processing file
  - The original file on the disk is reopened in a mode that will allow writing (this actually erases the old contents)
  - File writing operations copy the version of the document in memory to the disk
  - The file is closed



# File Processing

---

- Working with text files in Python
  - Associate a file with a variable using the open function  
`<filevar> = open(<name>, <mode>)`
  - Name is a string with the actual file name on the disk. The mode is either 'r' or 'w' depending on whether we are reading or writing the file.
  - `Infile = open("numbers.dat", "r")`



# File Processing

---

- `<filevar>.read()` – returns the entire remaining contents of the file as a single (possibly large, multi-line) string
- `<filevar>.readline()` – returns the next line of the file. This is all text up to *and including* the next newline character
- `<filevar>.readlines()` – returns a list of the remaining lines in the file. Each list item is a single line including the newline characters.



# File Processing

---

```
# printfile.py
# Prints a file to the screen.

def main():
    fname = raw_input("Enter filename: ")
    infile = open(fname,'r')
    data = infile.read()
    print data

main()
```

- First, prompt the user for a file name
- Open the file for reading through the variable `infile`
- The file is read as one string and stored in the variable `data`



# File Processing

---

- `readline` can be used to read the next line from a file, including the trailing newline character
- ```
infile = open(someFile, 'r')  
for i in range(5):  
    line = infile.readline()  
    print line[:-1]
```
- This reads the first 5 lines of a file
- Slicing is used to strip out the newline characters at the ends of the lines



# File Processing

---

- Another way to loop through the contents of a file is to read it in with `readlines` and then loop through the resulting list.
- ```
infile = open(someFile, 'r')  
for line in infile.readlines():  
    # Line processing here  
infile.close()
```



# File Processing

---

- Python treats the file itself as a sequence of lines!
- `Infile = open(someFile), 'r')`  
for line in infile:  
    # process the line here  
`infile.close()`





# File Processing

---

- Opening a file for writing prepares the file to receive data
- If you open an existing file for writing, you wipe out the file's contents. If the named file does not exist, a new one is created.
- `Outfile = open("mydata.out", 'w')`
- `<filevar>.write(<string>)`



# File Processing

---

```
outfile = open("example.out", 'w')
count = 1
outfile.write("This is the first line\n")
count = count + 1
outfile.write("This is line number %d" % (count))
outfile.close()
```

- If you want to output something that is not a string you need to convert it first. Using the string formatting operators are an easy way to do this.

This is the first line

This is line number 2



# Example Program: Batch Usernames

---

- *Batch* mode processing is where program input and output are done through files (the program is not designed to be interactive)
- Let's create usernames for a computer system where the first and last names come from an input file.



# Example Program: Batch Usernames

---

```
# userfile.py
#   Program to create a file of usernames in batch mode.

import string

def main():
    print "This program creates a file of usernames from a"
    print "file of names."

    # get the file names
    infileName = raw_input("What file are the names in? ")
    outfileName = raw_input("What file should the usernames go in? ")

    # open the files
    infile = open(infileName, 'r')
    outfile = open(outfileName, 'w')
```



# Example Program: Batch Usernames

---

```
# process each line of the input file
for line in infile:
    # get the first and last names from line
    first, last = string.split(line)
    # create a username
    uname = string.lower(first[0]+last[:7])
    # write it to the output file
    outfile.write(uname+'\n')

# close both files
infile.close()
outfile.close()

print "Usernames have been written to", outfileName
```



# Example Program: Batch Usernames

---

- Things to note:
  - It's not unusual for programs to have multiple files open for reading and writing at the same time.
  - The lower function is used to convert the names into all lower case, in the event the names are mixed upper and lower case.
  - We need to concatenate '\n' to our output to the file, otherwise the user names would be all run together on one line.



# Coming Attraction: Objects

---

- Have you noticed the dot notation with the file variable? *infile.read()*
- This is different than other functions that act on a variable, like `abs(x)`, not `x.abs()`.
- In Python, files are *objects*, meaning that the data and operations are combined. The operations, called *methods*, are invoked using this dot notation.
- Strings and lists are also objects. More on this later!