









Juan Zahid Angeles Sarabia

✉ zahidangeles11@gmail.com 📍 Hesperia, CA 🌐 Github Profile 🔗 LinkedIn Profile

PROFILE

Entry-Level Web Developer with a strong foundation in front-end technologies, such as HTML, CSS, and JavaScript. I enjoy contributing to team projects, learning new technologies, and bring new ideas.

PROJECTS

- | | |
|---|-------------------------|
| Portfolio Website  | 01/2025 – 02/2025 |
| Designed and developed a responsive personal portfolio using HTML, CSS, and JavaScript to showcase web development skills and projects. | |
| Videogame Store  | 12/2025 – 12/2025 |
| Scalable online store build on python environment focused on gaming entertainment. | |
| People List Register  | 11/2025 – 11/2025 |
| Full CRUD (Create, Read, Update, Delete) application in ASP.NET  Core MVC using Entity Framework Core and SQL Server | |
| Atmosphere Sound Mixer  | 09/02/2025 – 10/19/2025 |
| Plays multiple sounds and allows you to create presets for future playlist. | |
| Online Code Editor  | 10/2025 – 11/2025 |
| Browser-based code editor. | |
| Chat Website  | 11/2024 – 01/2025 |
| Built a real-time chat app using JavaScript, Node.js, and Socket.io  . | |

SKILLS

Languages:

JavaScript (ES6+), TypeScript, Python, C#, HTML5, CSS3

Backend:

Node.js, Express, FastAPI, ASP.NET Core, JWT/OAuth, MVC

Version Control & Deployment:

Vercel, Netlify, Render, Choreo, Azure

Bilingual

English (Fluent), Spanish (Fluent)

Frontend:

React, Next.js, Tailwind CSS, Bootstrap, Responsive Design, REST APIs

Databases:

PostgreSQL, MySQL, MongoDB, SQL

Tools & Platforms:

Git, GitHub, Docker (basic), Postman, VS Code, Cloud (Azure, AWS/GCP basics)

Testing & Debugging:

Chrome DevTools, ESLint

EDUCATION

Bachelor's Degree in Computer Science
California State University, Dominguez Hills

01/2022 – 05/2024
Carson, CA

CERTIFICATES

- Responsive Web Design 
- Javascript Algorithms and Data Structures 