

# PUQ + surmise

**Özge Sürer**

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# Collaborators



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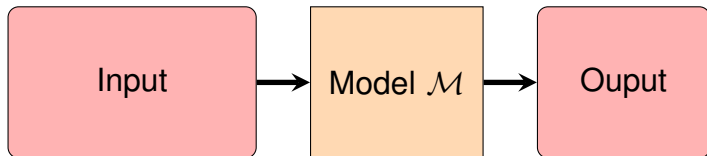
# Simulation Models





A simulation model is usually implemented in computer codes  
Used to predict, analyze, and optimize system performance  
without direct experimentation

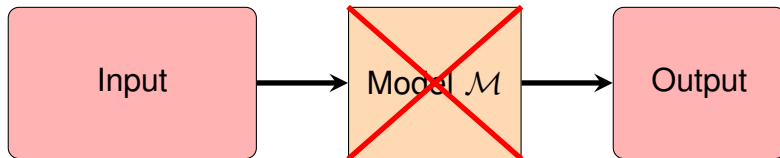


Simulation runs require significant computation time  
More complex phenomena demand more time-consuming  
simulations

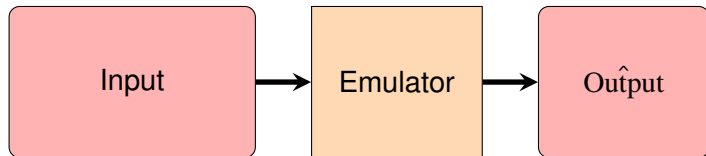


# Simulation Models

-  A simulation model is usually implemented in computer codes  
Used to predict, analyze, and optimize system performance without direct experimentation
-  Simulation runs require significant computation time  
More complex phenomena demand more time-consuming simulations



- ▶ We build a cheaper emulator as a proxy to a simulation model  $\mathcal{M}$



- ▶ Emulators are built with statistical/machine learning techniques (e.g., Gaussian Processes)
  - ▶ We first run the model at a few well-chosen input values (e.g., simulation/computer design) and obtain their outputs
  - ▶ We build GPs with the simulation data to approximate the output values

`surmise` is a

- ▶ interface between emulators, and calibration, uncertainty quantification
- ▶ tool to benchmark many methods
- ▶ extensible for a variety of application problems

Resources and Links:

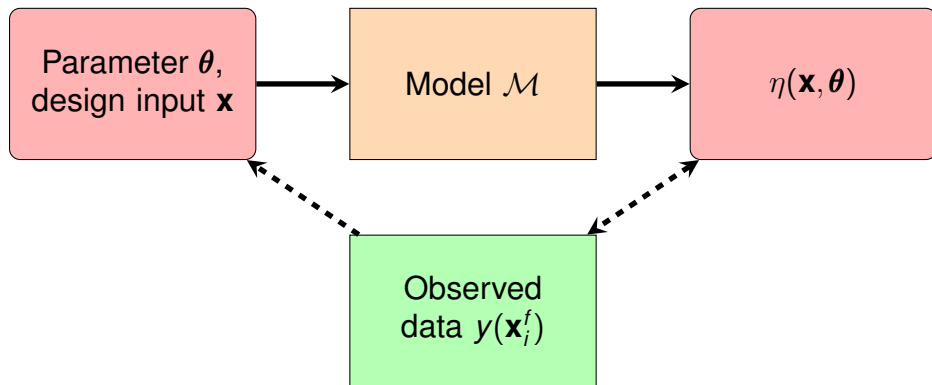
- ▶ Project package: <https://github.com/bandframework/surmise>
- ▶ Documentation: <http://surmise.readthedocs.io>
- ▶ Example Tutorial using physics code Fresco:  
[https://github.com/bandframework/bandframework/blob/main/software/Bfrescox/Tutorial\\_I/tutorial1.rst](https://github.com/bandframework/bandframework/blob/main/software/Bfrescox/Tutorial_I/tutorial1.rst)
- ▶ **BAND SDK compatibility**

Use an existing method to emulate a computationally expensive code:

```
1 emulator(x, theta, f, method="PCGP", args)
```

Use an external package:

```
1 emulator(x, theta, f, method="GPY", args)
```



Observation  $y(\mathbf{x}_i^f)$  can be modeled using the simulation  $\eta(\mathbf{x}_i^f, \theta)$

$$y(\mathbf{x}_i^f) = \eta(\mathbf{x}_i^f, \theta) + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma^2)$$



Posterior density is computed by using Bayes' rule given  $\mathbf{y} = (y(\mathbf{x}_1^f), \dots, y(\mathbf{x}_d^f))^\top$

$$\underbrace{p(\boldsymbol{\theta}|\mathbf{y})}_{\text{posterior}} \propto \tilde{p}(\boldsymbol{\theta}|\mathbf{y}) = \underbrace{p(\mathbf{y}|\boldsymbol{\theta})}_{\text{likelihood}} \underbrace{p(\boldsymbol{\theta})}_{\text{prior}}$$

where

$$p(\mathbf{y}|\boldsymbol{\theta}) = (2\pi)^{-d/2} |\boldsymbol{\Sigma}|^{-1/2} \exp \left( -\frac{1}{2} (\mathbf{y} - \boldsymbol{\eta}(\boldsymbol{\theta}))^\top \boldsymbol{\Sigma}^{-1} (\mathbf{y} - \boldsymbol{\eta}(\boldsymbol{\theta})) \right),$$

and  $\boldsymbol{\eta}(\boldsymbol{\theta}) = (\eta(\mathbf{x}_1^f, \boldsymbol{\theta}), \dots, \eta(\mathbf{x}_d^f, \boldsymbol{\theta}))^\top$ .



**Posterior depends on potentially expensive simulation  $\eta(\mathbf{x}, \boldsymbol{\theta})$**



Use an existing method to calibrate:

```
1 calibrator(emu, y, x, thetaprior, method="directbayes",  
    args)
```

Use an existing method to calibrate with another sampler:

```
1 calibrator(emu, y, x, thetaprior, method="directbayes",  
    args={"sampler": LMC})
```

Use an existing method to benchmark:

```
1 calibrator(emu, y, x, thetaprior,  
    method="directbayeswoodbury", args)
```

- ▶ Simulation models are expensive to run and we can only afford a small number of evaluations
- ▶ How do we choose the input values at which to evaluate our simulation model?
- ▶ We need to choose the “best possible” input values to evaluate the simulation model



**One drawback of space-filling designs**

**is that the (unknown) input region of interest may not be adequately explored especially in high-dimensional spaces**



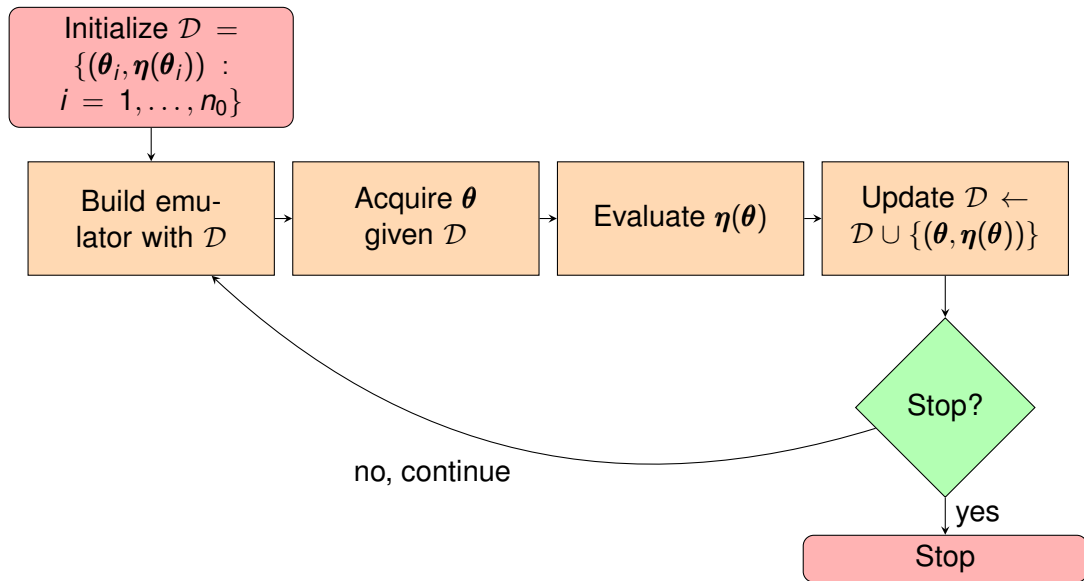
## PUQ offers

- ▶ novel experimental design techniques with intelligent selection criteria
- ▶ tools for data collection to enhance the efficiency and effectiveness of uncertainty quantification
- ▶ features parallel implementations

## Resources and Links:

- ▶ Project package: <https://github.com/parallelUQ/PUQ>
- ▶ Documentation: <https://puq.readthedocs.io/en/latest/>
- ▶ Example Tutorial using physics code Fresco: [https://github.com/parallelUQ/PUQ/tree/main/examples/fresco\\_example](https://github.com/parallelUQ/PUQ/tree/main/examples/fresco_example)
- ▶ **BAND SDK compatibility**

# Sequential Bayesian Experimental Design



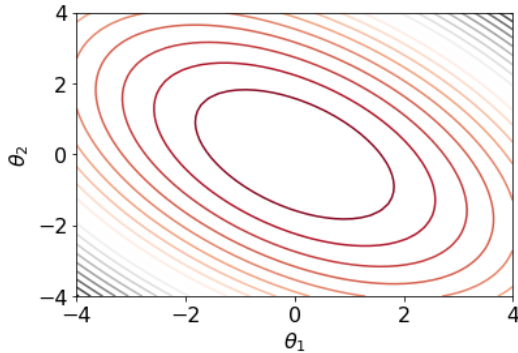
Next input is chosen to minimize (approximately) the acquisition function  $\mathcal{A}_t$  such that

$$\boldsymbol{\theta}^{\text{new}} \in \arg \min_{\boldsymbol{\theta}^* \in \mathcal{L}_t} \mathcal{A}_t(\boldsymbol{\theta}^*)$$

where

$$\mathcal{A}_t(\boldsymbol{\theta}^*) = \int_{\Theta} \mathbb{E}_{\boldsymbol{\eta}^* | \mathcal{D}_t} (\mathbb{V}[p(\boldsymbol{\theta} | \mathbf{y}) | (\boldsymbol{\theta}^*, \boldsymbol{\eta}^*) \cup \mathcal{D}_t]) d\boldsymbol{\theta}$$

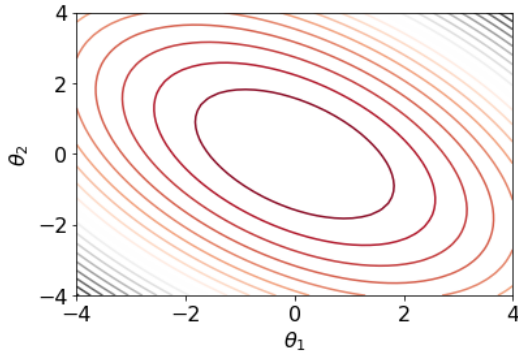
# Motivation



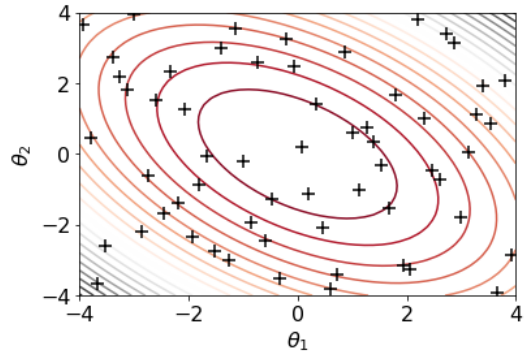
Simulation model  $\mathcal{M}$

$$\eta(\boldsymbol{\theta}) = \theta_1^2 + \theta_1\theta_2 + \theta_2^2$$

# Motivation



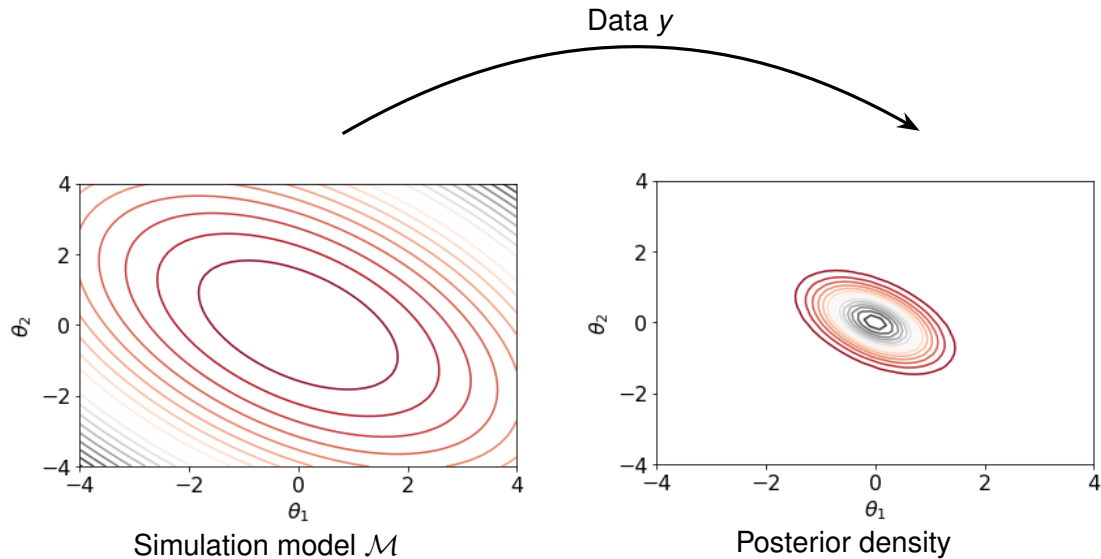
Simulation model  $\mathcal{M}$



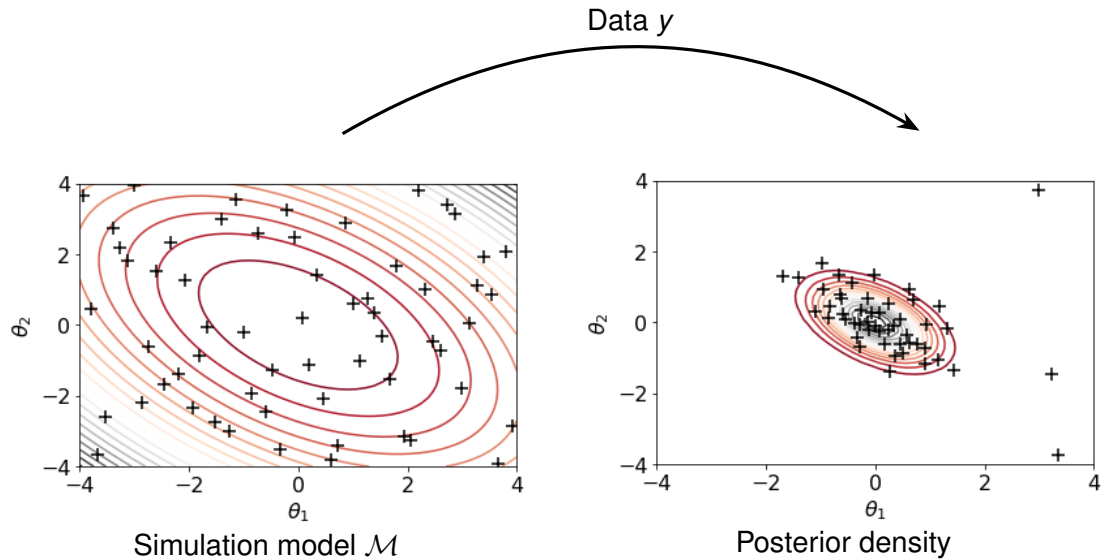
Space-filling design



# Motivation



# Motivation



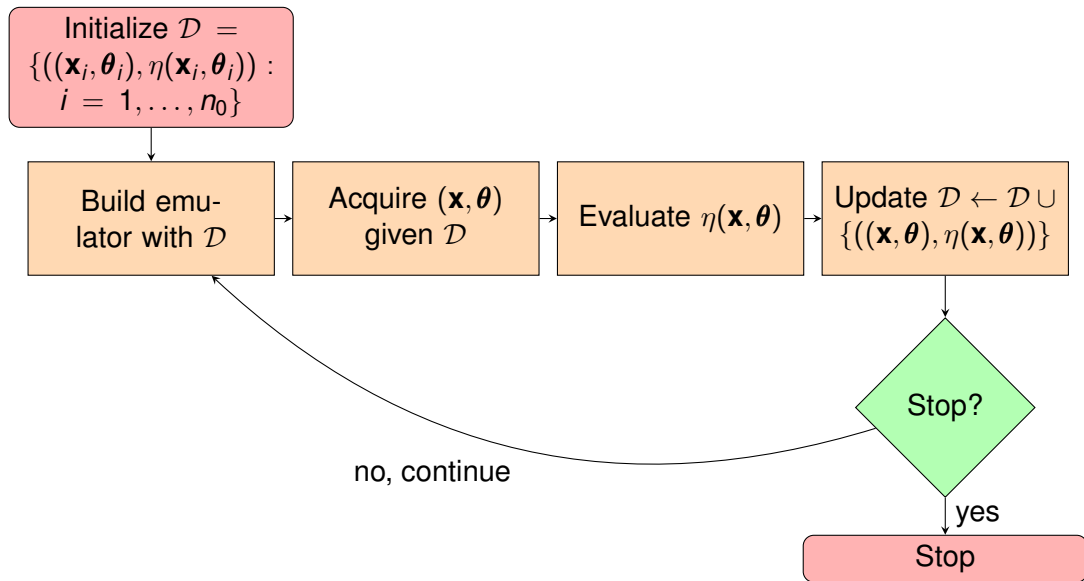
This work builds on research by Sürer, Plumlee, and Wild (2024).

```
1      designer(  
2          data_cls,  
3          method="SEQCAL",  
4          args={  
5              "mini_batch": 1,  
6              "n_init": 10,  
7              "nworkers": 2,  
8              "AL": "eivar",  
9              "prior": prior_func,  
10             "max_evals": 210  
11         },  
12     )
```

Sürer, Plumlee, and Wild, Sequential Bayesian Experimental Design for Calibration of Expensive Simulation Models, *Technometrics* (2024),

<https://doi.org/10.1080/00401706.2023.2246157>

# Sequential Bayesian Experimental Design

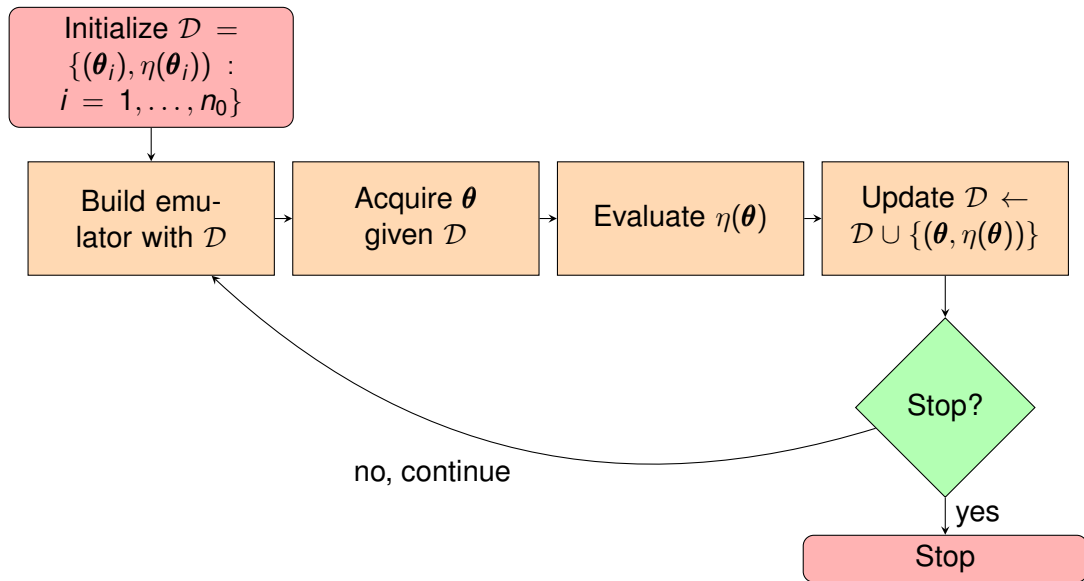


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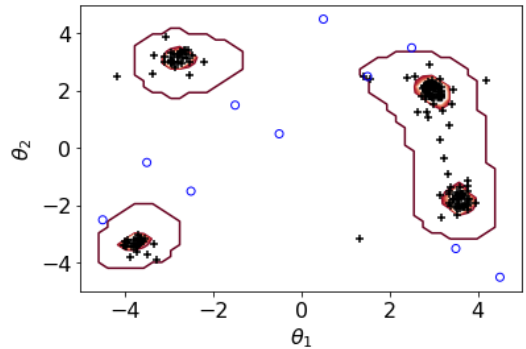
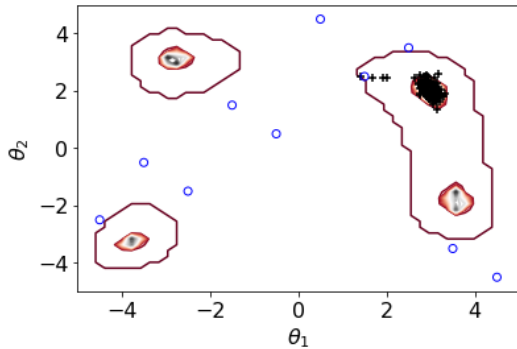
```
1      designer(data_cls,  
2          method="SEQDES",  
3          args={  
4              "mini_batch": 1,  
5              "nworkers": 2,  
6              "n_init": 10,  
7              "AL": "ceivar",  
8              "prior": priors,  
9              "max_evals": 30,  
10             },  
11         )
```

Sürer, Simulation Experiment Design for Calibration via Active Learning, *Journal of Quality Technology* (2024), <https://doi.org/10.1080/00224065.2024.2391780>

# Sequential Bayesian Experimental Design



# Illustration



This work builds on research by Sürer and Wild (2024).

```
1     designer(data_cls,  
2         method="SEQCALOPT",  
3         args={  
4             "mini_batch": 1,  
5             "nworkers": 2,  
6             "AL": "hybrid_ei",  
7             "prior": prior_func,  
8             "max_evals": 100,  
9         },  
10    )
```

Sürer and Wild, An Active Learning Performance Model for Parallel Bayesian Calibration of Expensive Simulations, *NeurIPS 2024 Workshop on Bayesian Decision-making and Uncertainty*.

Sürer and Wild, Performance Analysis of Sequential Experimental Design for Calibration in Parallel Computing Environments, (2024+), <https://arxiv.org/pdf/2412.00654>



# Questions?