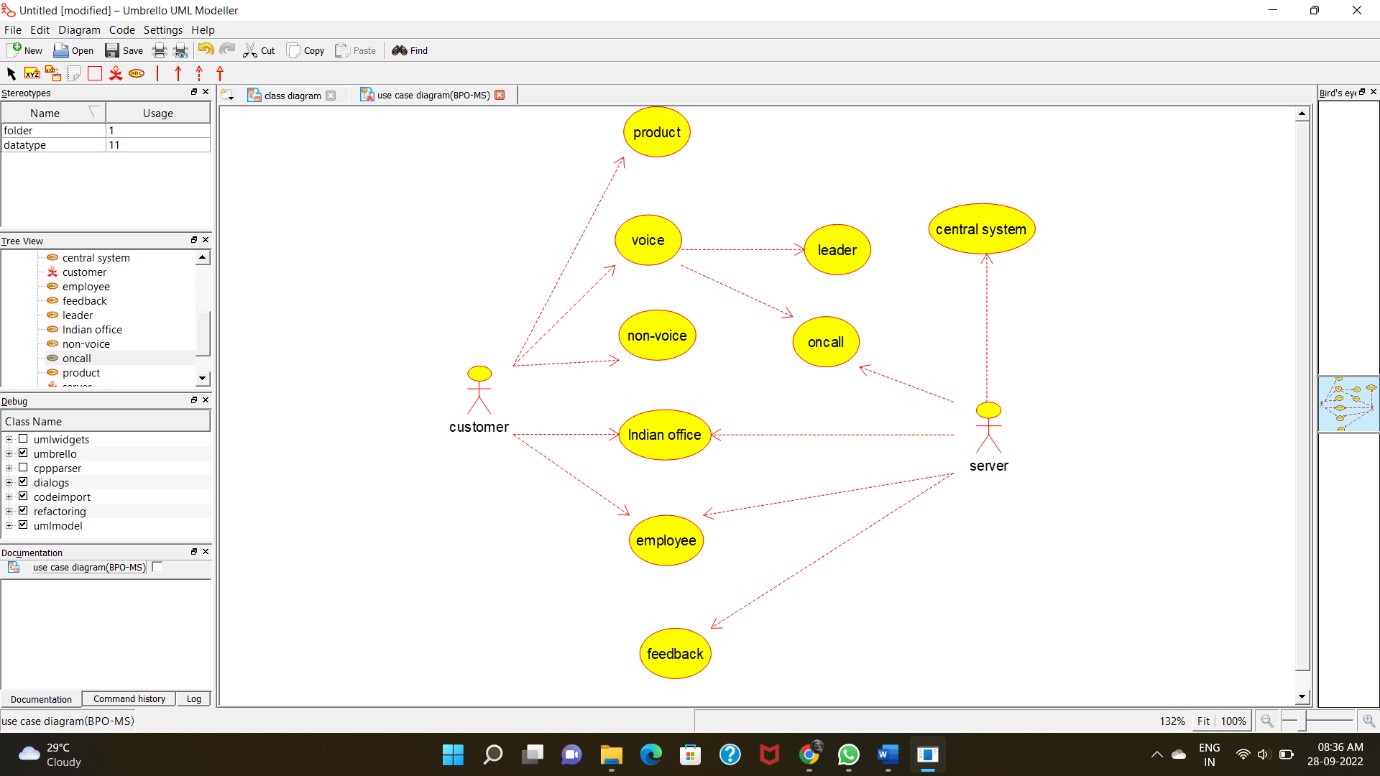
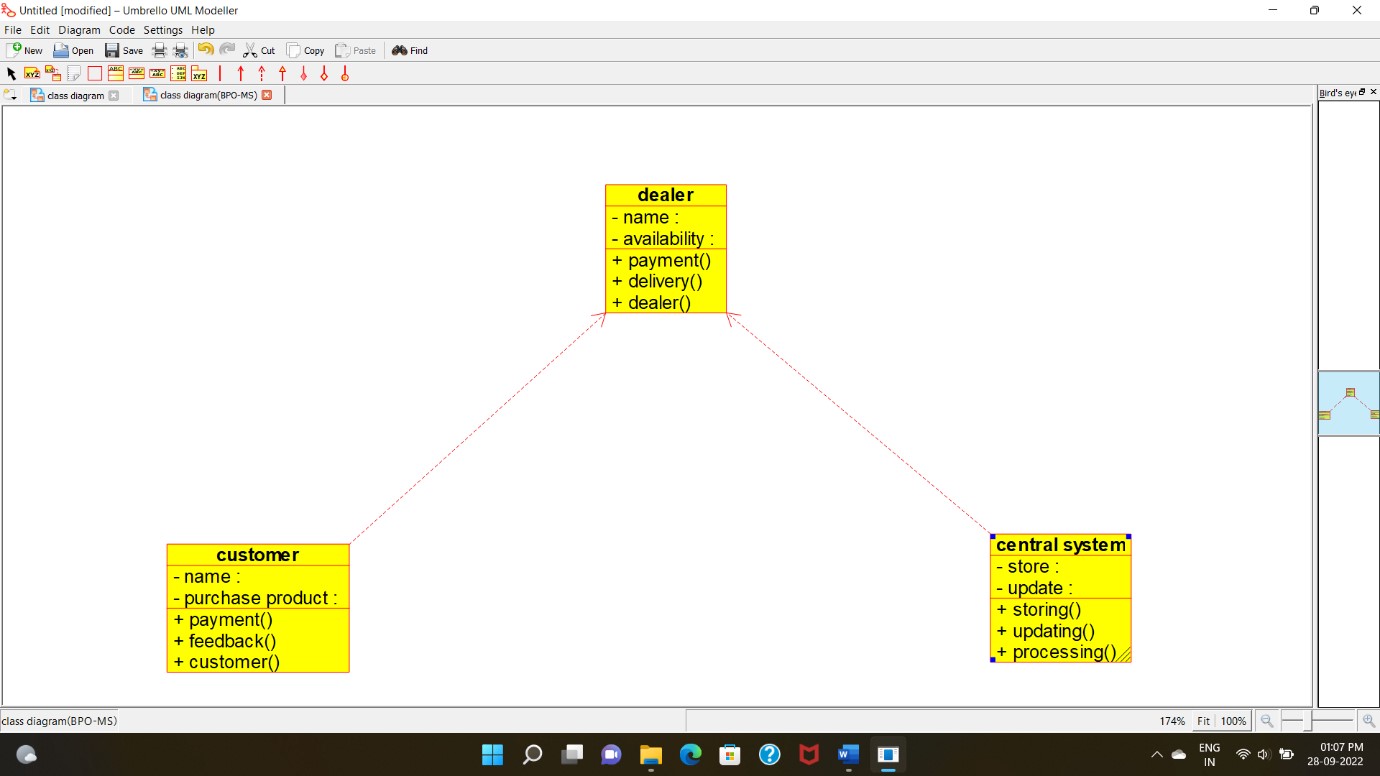
13 - BPO MANAGEMENT SYSTEM

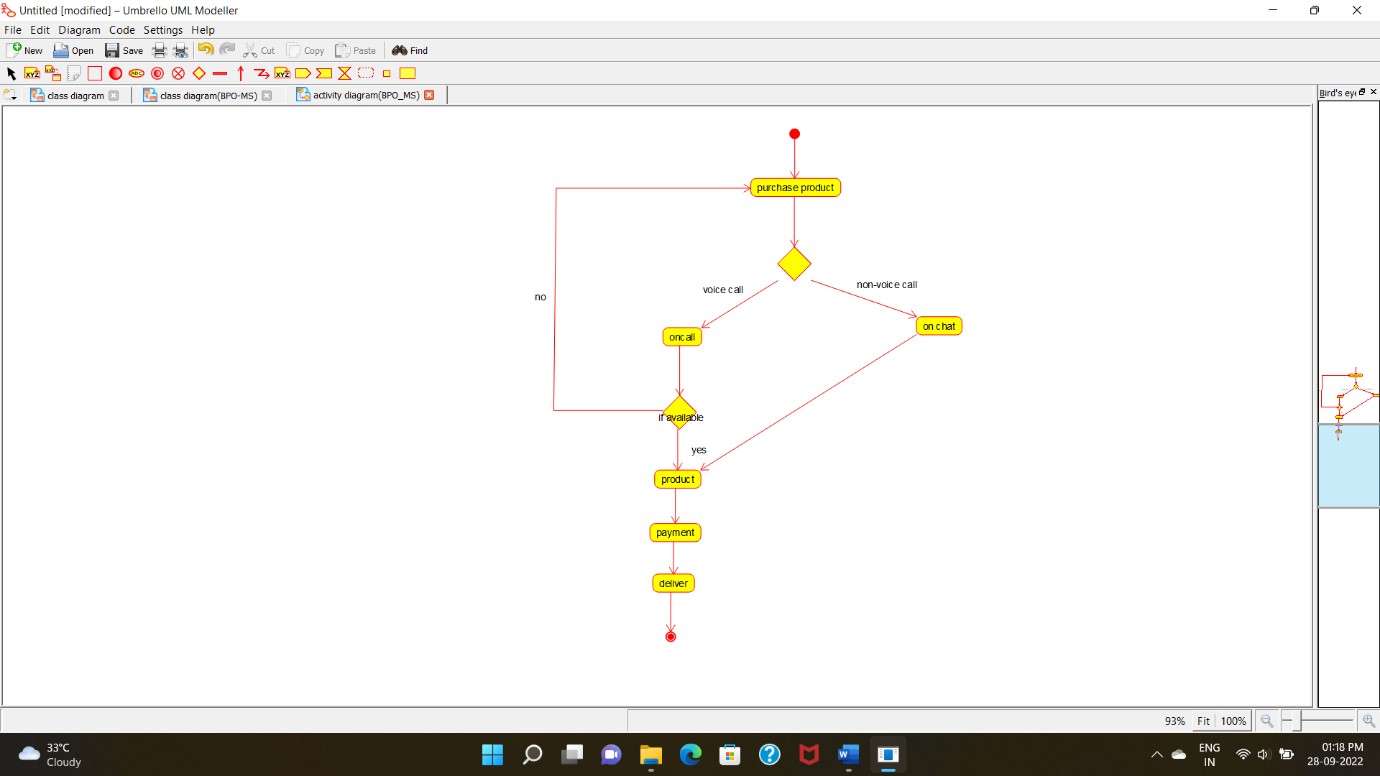
USE CASE DIAGRAM:



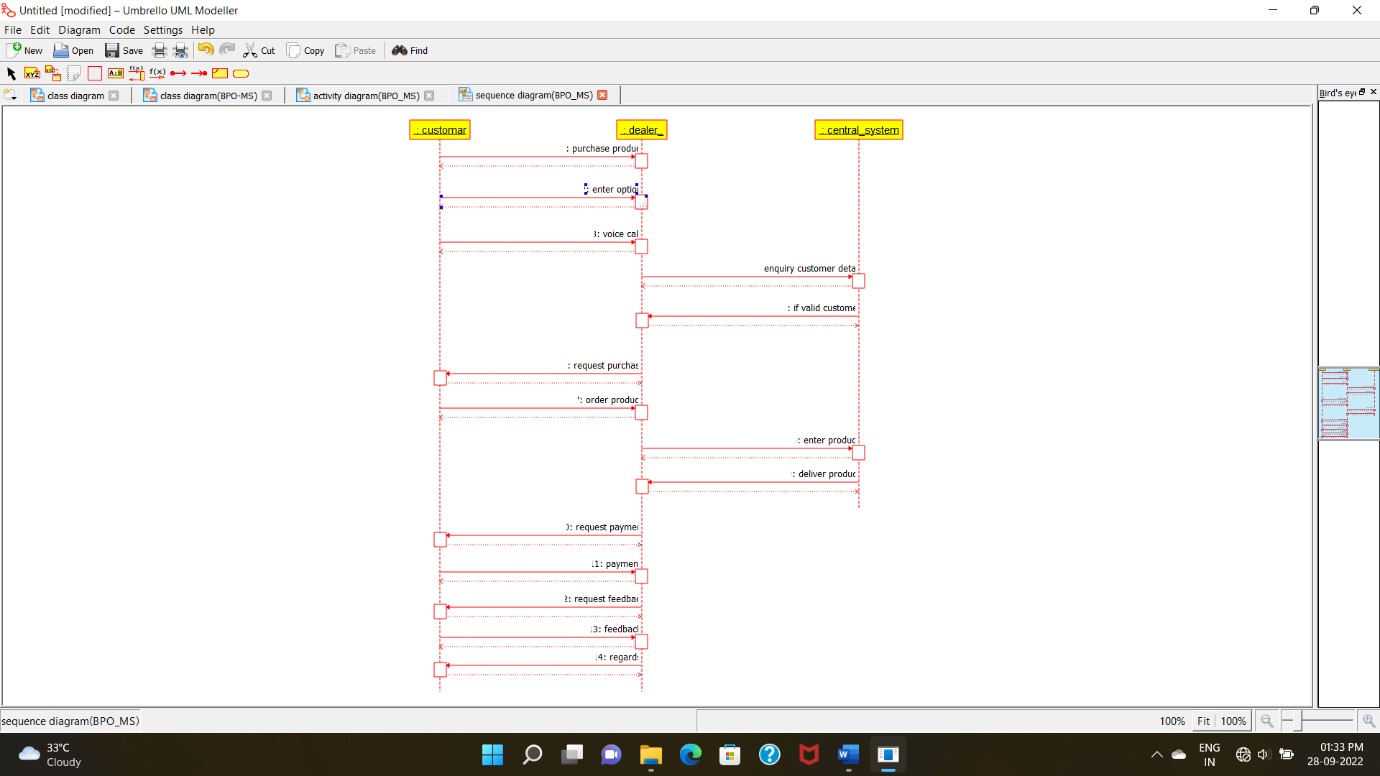
CLASS DIAGRAM:



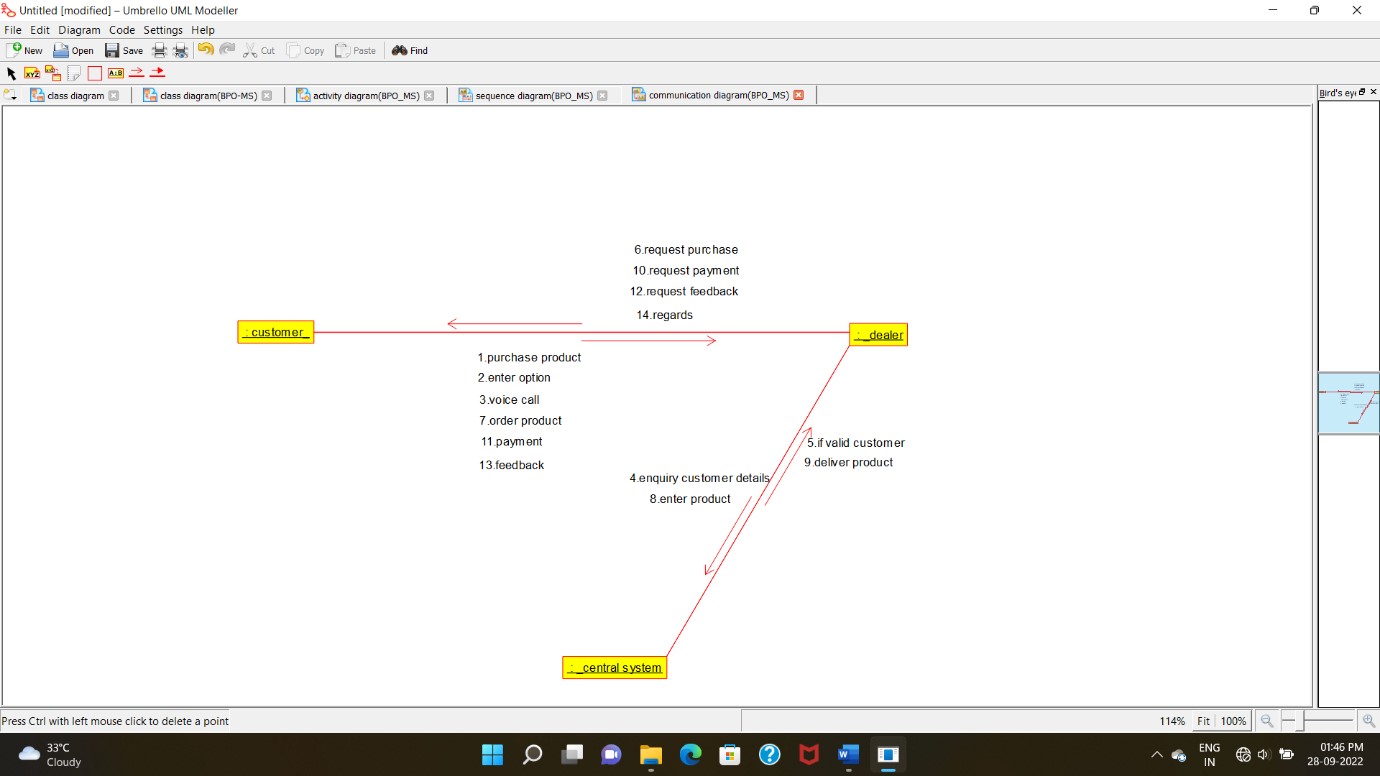
ACTIVITY DIAGRAM:



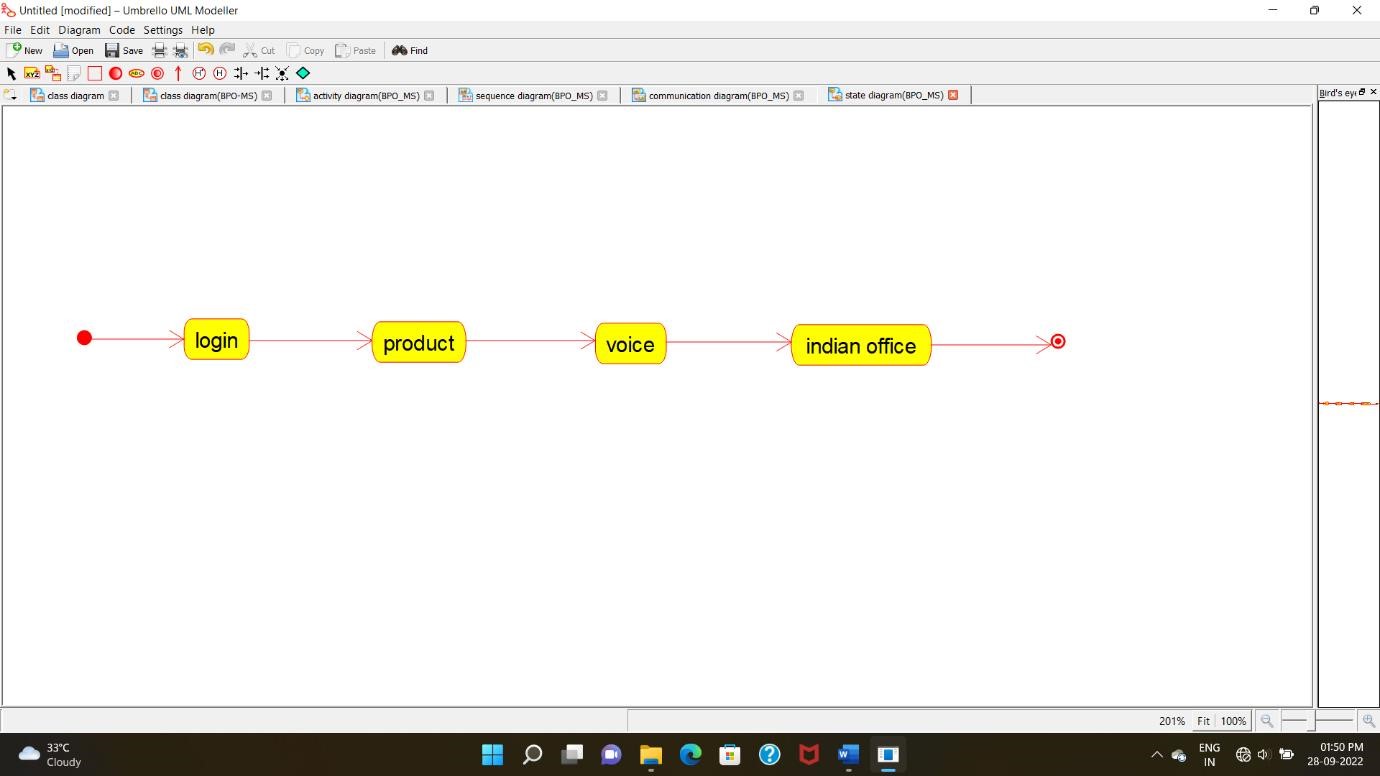
SEQUENCE DIAGRAM:



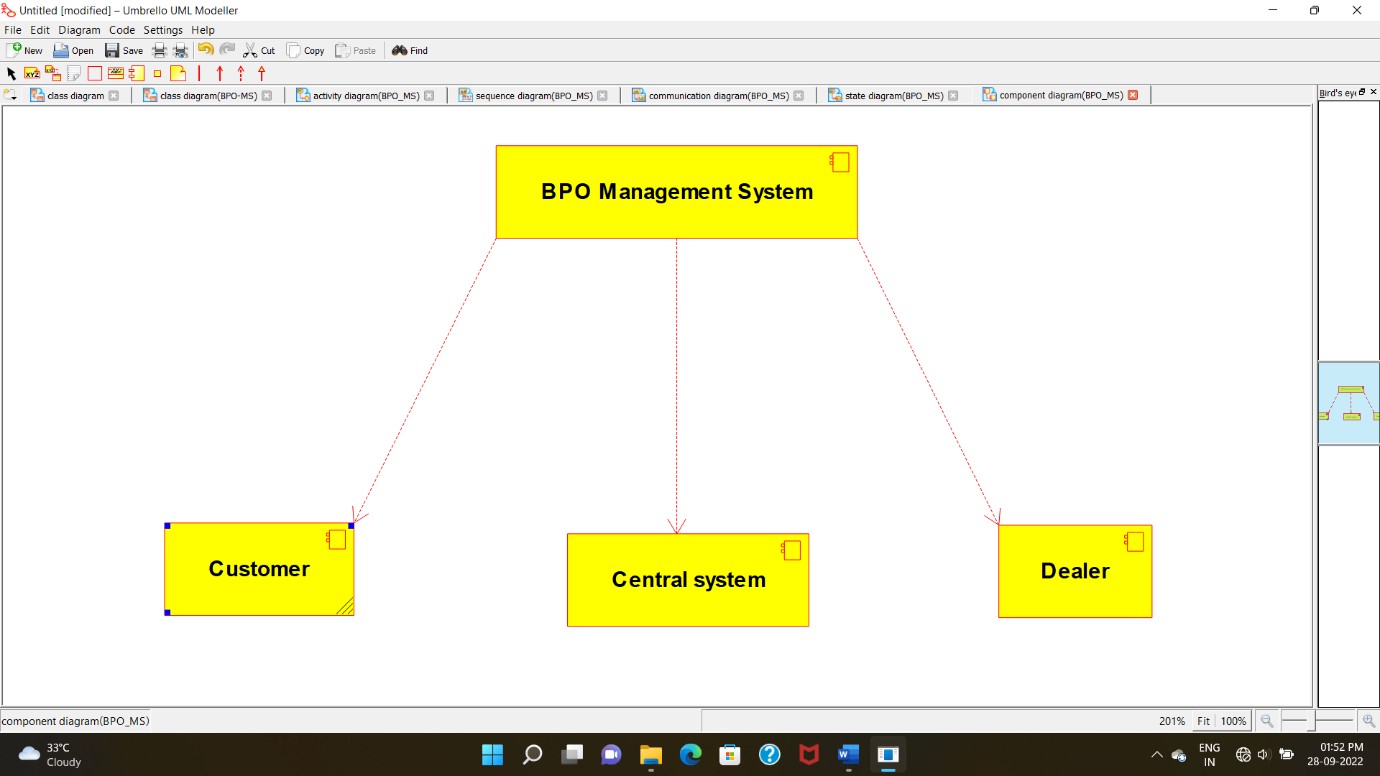
COLLABORATION DIAGRAM:



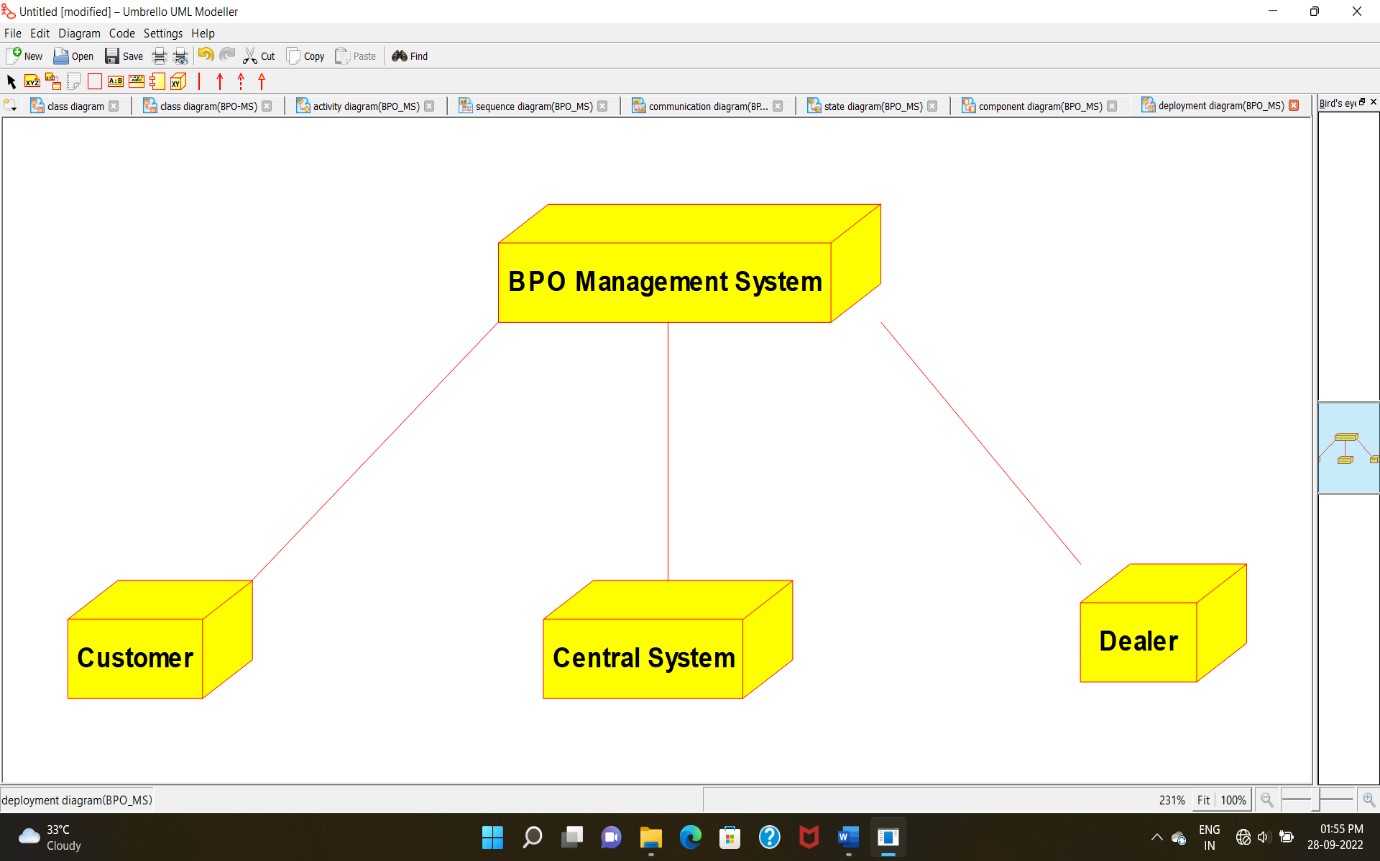
STATECHART DIAGRAM:



COMPONENT DIAGRAM:



DEPLOYMENT DIAGRAM:



**CODE:**

CENTRAL SYSTEM*:*

/\*\*

\* Class central\_system

\*/ public class central\_system {

//

// Fields

//

private void store; private void update;

//

// Constructors

//

public central\_system () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

* Set the value of store
* @param newVar the new value of store

\*/

private void setStore (void newVar) { store = newVar;

}

/\*\*

* Get the value of store
* @return the value of store

\*/ private void getStore () { return store;

}

/\*\*

* Set the value of update
* @param newVar the new value of update

\*/

private void setUpdate (void newVar) { update = newVar;

}

/\*\*

* Get the value of update
* @return the value of update

\*/

private void getUpdate () { return update;

}

//

// Other methods

//

/\*\*

\*/

public void storing()

{

}

/\*\*

\*/

public void updating()

{

}

/\*\*

\*/

public void processing()

{

}

}

CUSTOMER:

/\*\*

\* Class customer

\*/ public class customer {

//

// Fields

//

private void name; private void purchase\_product;

//

// Constructors

//

public customer () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

* Set the value of name
* @param newVar the new value of name

\*/

private void setName (void newVar) { name = newVar;

}

/\*\*

* Get the value of name
* @return the value of name

\*/

private void getName () { return name;

}

/\*\*

* Set the value of purchase\_product
* @param newVar the new value of purchase\_product

\*/

private void setPurchase\_product (void newVar) {

purchase\_product = newVar;

}

/\*\*

* Get the value of purchase\_product
* @return the value of purchase\_product

\*/

private void getPurchase\_product () { return purchase\_product;

}

//

// Other methods

//

/\*\*

\*/

public void payment()

{

}

/\*\*

\*/

public void feedback()

{

}

/\*\*

\*/

public void customer()

{

}

}

DEALER:

/\*\*

\* Class dealer \*/ public class dealer {

//

// Fields

//

private void name; private void availability;

//

// Constructors

//

public dealer () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

* Set the value of name
* @param newVar the new value of name

\*/

private void setName (void newVar) { name = newVar;

}

/\*\*

* Get the value of name
* @return the value of name

\*/

private void getName () { return name;

}

/\*\*

* Set the value of availability
* @param newVar the new value of availability

\*/

private void setAvailability (void newVar) { availability = newVar;

}

/\*\*

* Get the value of availability
* @return the value of availability

\*/

private void getAvailability () { return availability;

}

//

// Other methods

//

/\*\*

\*/

public void payment()

{

}

/\*\*

\*/

public void delivery()

{

}

/\*\*

\*/

public void dealer()

{

}

}