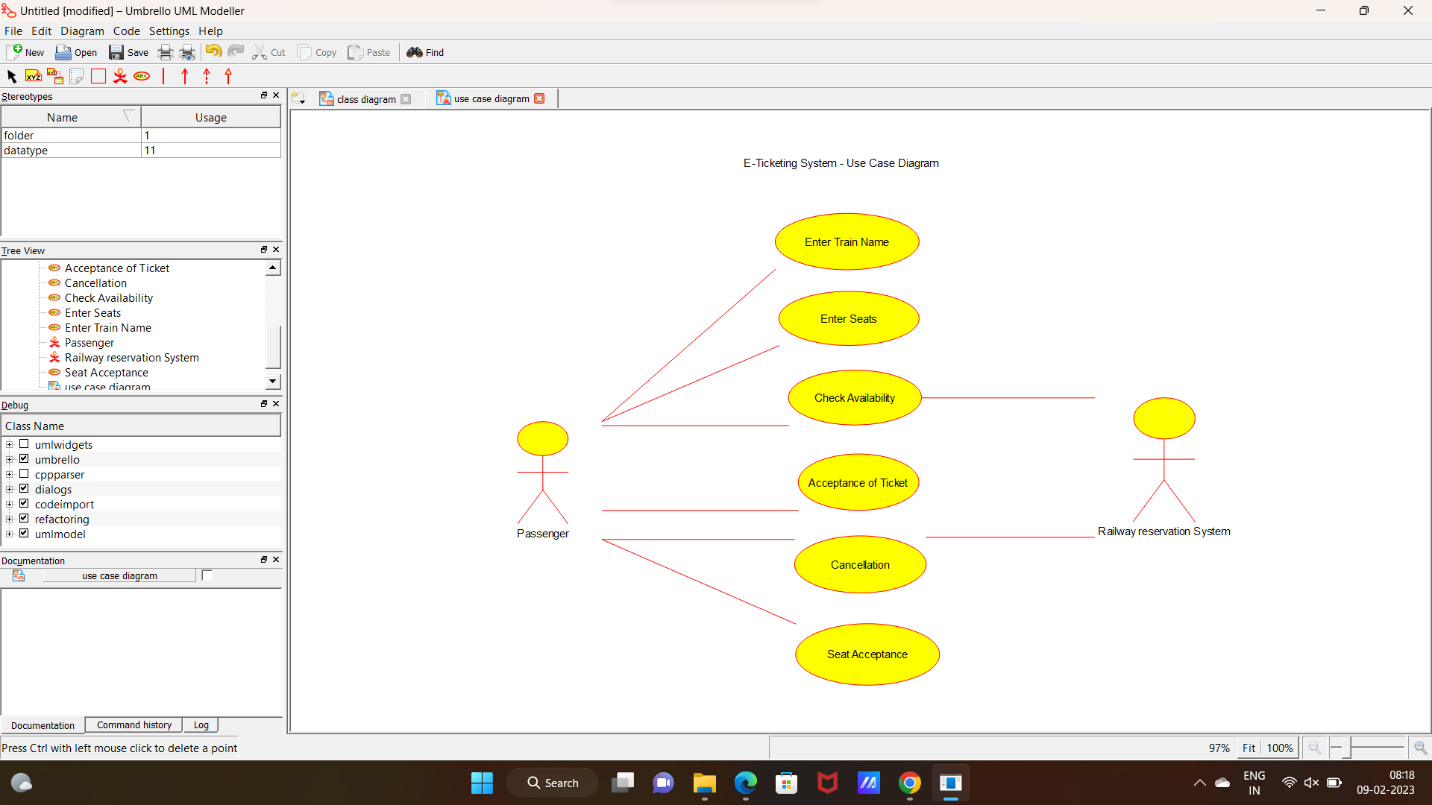
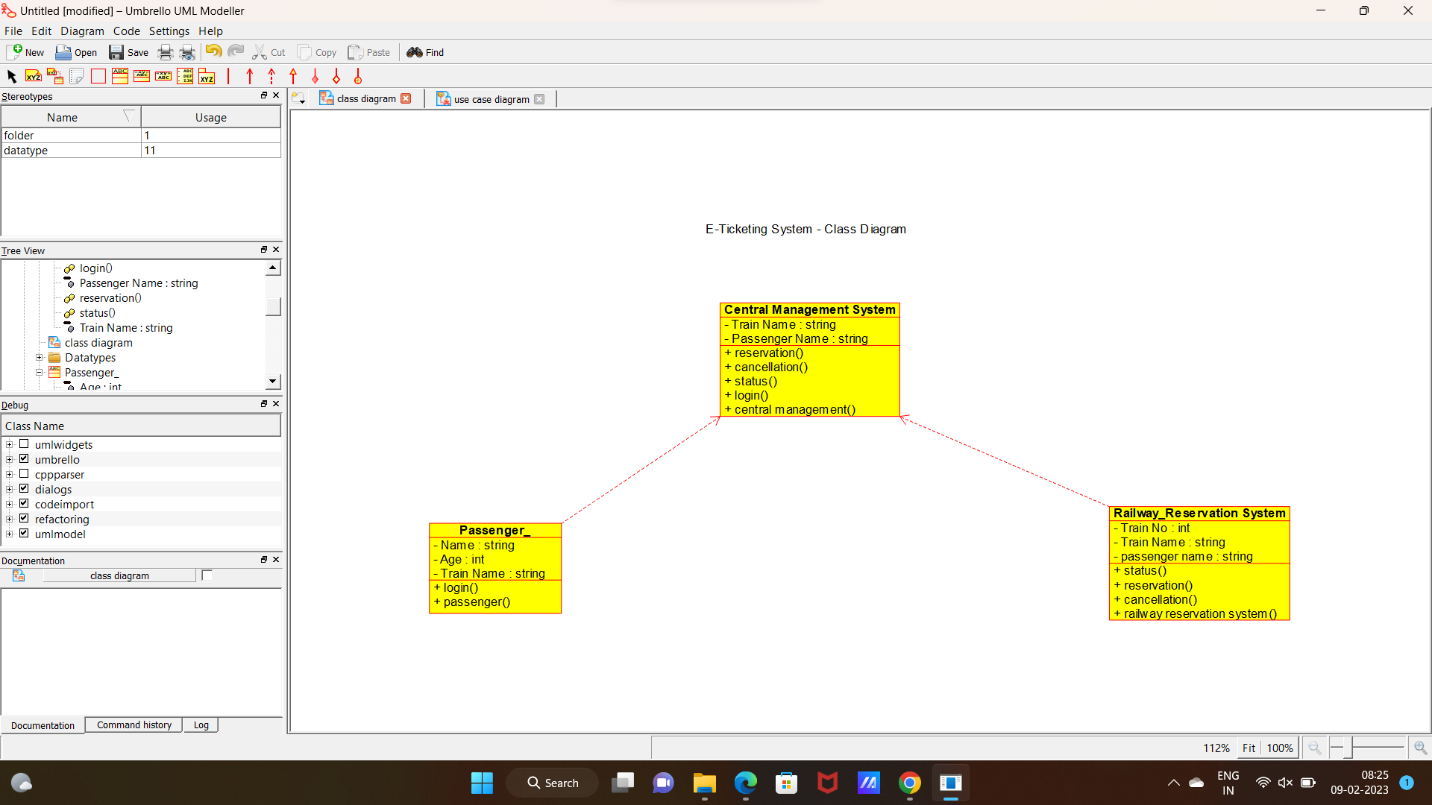
6 – E TICKETING SYSTEM

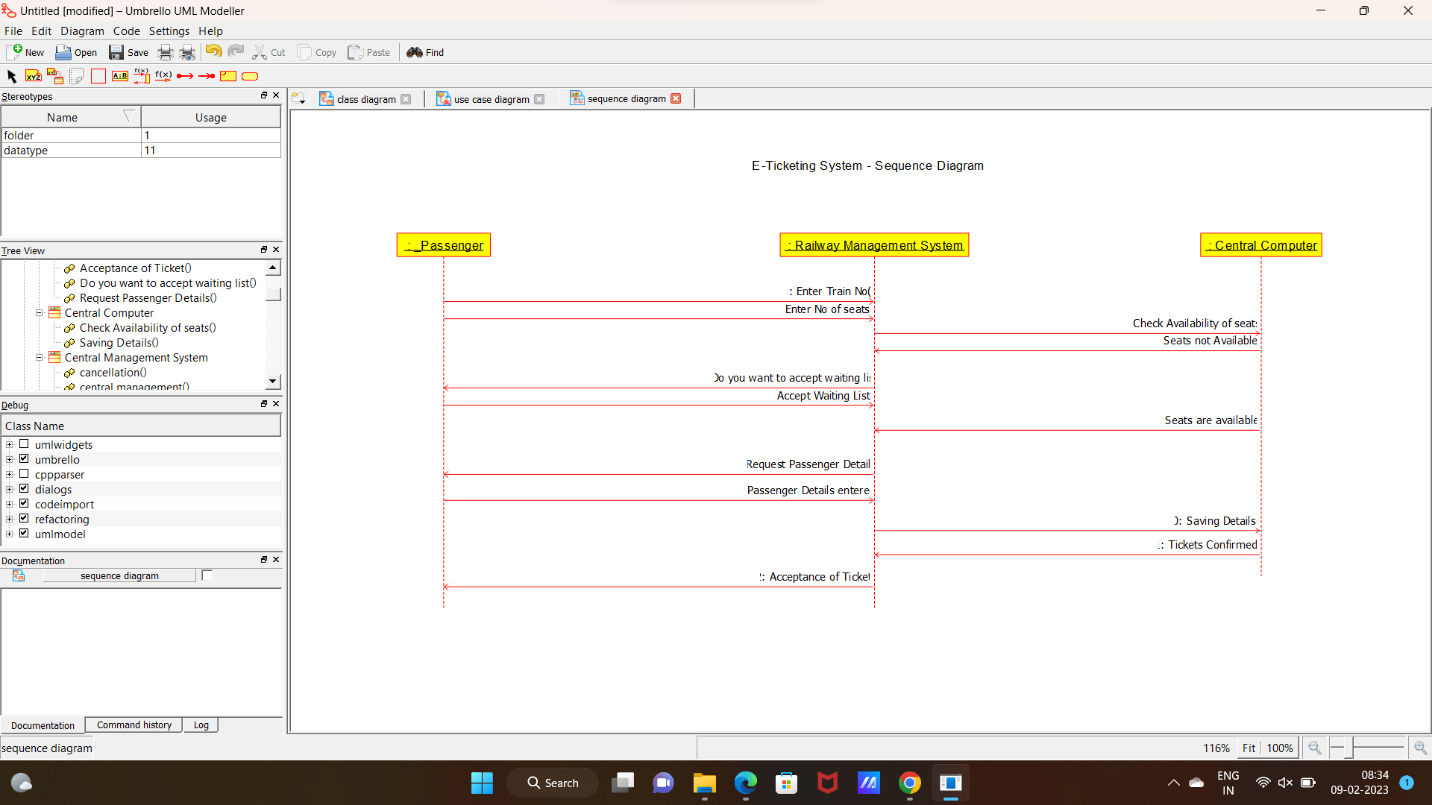
USE CASE DIAGRAM:



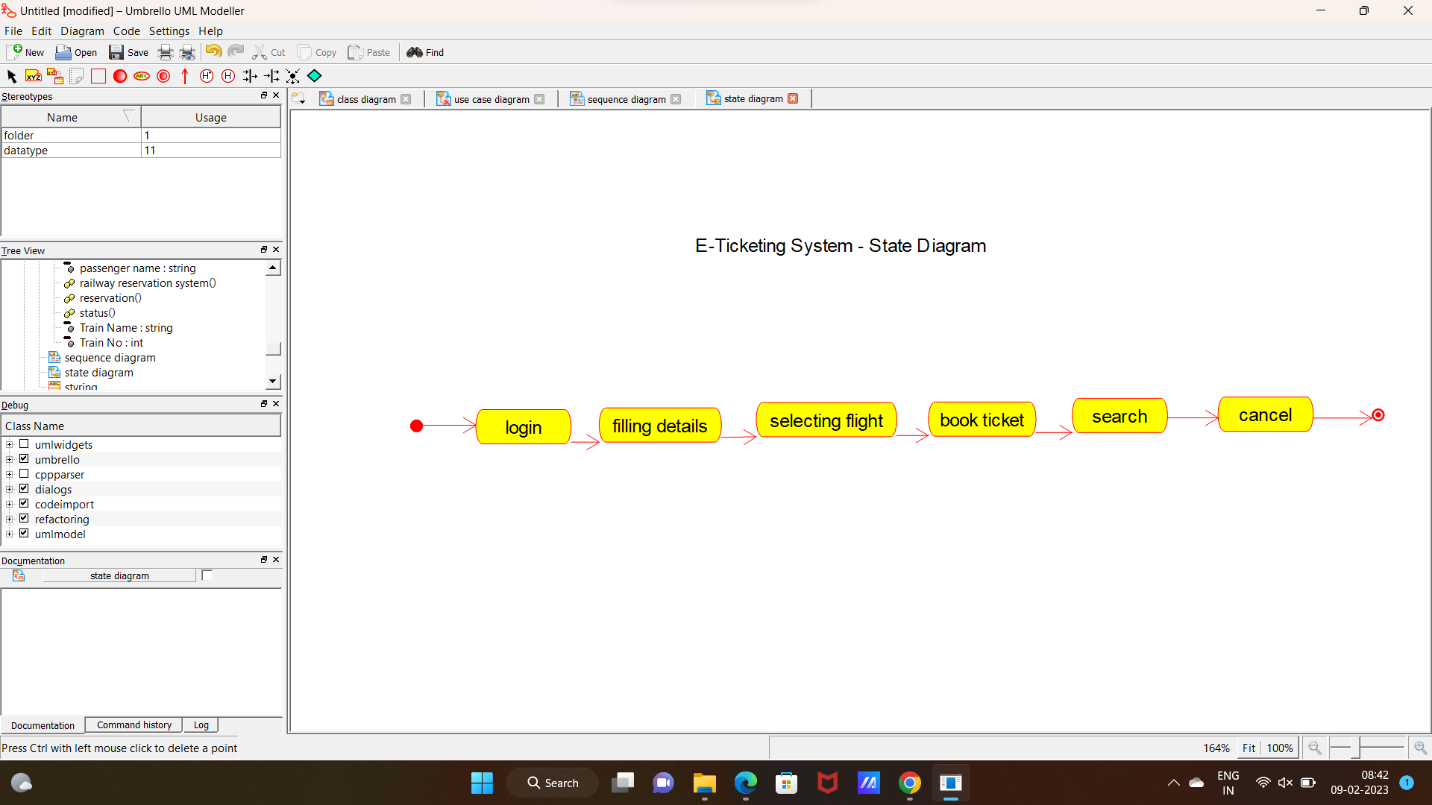
2:CLASS DIAGRAM:



3:SEQUENCE DIAGRAM:



4:STATE DIAGRAM:



**CODE:**

CENTRAL MANAGEMENT SYSTEM:

#include "Central\_Management\_System.h"

// Constructors/Destructors

//

Central\_Management\_System::Central\_Management\_System () {

initAttributes();

}

Central\_Management\_System::~Central\_Management\_System () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void Central\_Management\_System::initAttributes () {

}

PASSENGER:

#include "Passenger\_.h"

// Constructors/Destructors

//

Passenger\_::Passenger\_ () {

initAttributes();

}

Passenger\_::~Passenger\_ () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void Passenger\_::initAttributes () {

}

RAILWAY RESERVATION SYSTEM:

#include "Railway\_Reservation\_System.h"

// Constructors/Destructors

//

Railway\_Reservation\_System::Railway\_Reservation\_System () {

initAttributes();

}

Railway\_Reservation\_System::~Railway\_Reservation\_System () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void Railway\_Reservation\_System::initAttributes () {

}

STRING:

#include "string.h"

// Constructors/Destructors

//

string::string () {

}

string::~string () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//