# 3.2.0 – Database Connectivity

#### Introduction

The **eStoreSystem** and the **eStoreData** projects have the basic setup but there is still one more thing to do – setup the connection to the database for the web site, **eStoreWeb**. In Lesson 3.1.0, we reverse engineered the database. In doing this, Visual Studio generated a database connection string and stored in the **App.config** file in the **eStoreData** project. This file looks like:

```
Appoints = X_Sourcendars

| value varion=1; of encoding="utf-8"?>
| value value
```

Figure 1: App.config

## Database Connection String – App.config

The connection string for our system is:

There are important pieces of this:

- name: this points to the eStoreContext.cs class file (in the DAL folder of the eStoreSystem project.
- connectionString: there are 2 important parts of this connection string:
  - o data source: points to the database server we are using
  - o initial catalog: points to the database we are using
- provider name: standard for a connection to a Microsoft SQL Server

#### Database Connection – Web site

When we created the **eStoreWeb** web site, a file called **Web.config** was created:

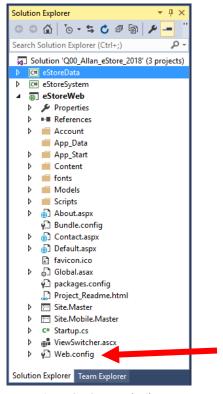


Figure 2: eStoreWeb Files

Open the **Web.config** file and find the database connection information:

```
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11 | < connectionStrings>
12 | < add name="DefaultConnection" connectionString="Data Source=(LocalDb)\MSSQLLocalDB;AttachDbFilename=|DataDirectory|\aspnet-eStorproviderName="System.Data.SqlClient" />
14 | </connectionStrings>
```

Figure 3: Location of the Database Connection Strings

It is possible to add more database connection strings to this section of the **Web.config** file, but a better approach is to put ALL database connection strings in a separate file and then link this file to **Web.config**. Use the following steps to do this:

Right-click the eStoreWeb project Add New Item...:



- 2. Scroll the Add New Item wizard until you find **Web Configuration File**. Name the file **WebConnectionStrings.config** and press **Add**.
- 3. Delete all the code that is generated; we will add our own code to this new file.

4. Copy the <connectionStrings> ... </connectionStrings> block of code from the Web.config file and add it to the WebConnectionStrings.config file.

Figure 4: Default Connection Strings Added

Figure 5: WebConnectionStrings.config Completed

6. Since we have a separate file, we no longer need the full connection string block in the Web.config file. We can replace the <connectionStrings> ... </connectionStrings> block with the following line of code:

```
<connectionStrings configSource="WebConnectionStrings.config" />
```

7. Next, we need to tell the web site, **eStoreWeb**, about the Class Library projects. This will be done by adding a reference to the projects (see Lesson 2.3.0 on how to add a reference to a code project). We will add a reference to both Class Library projects (**eStoreSystem** and **eStoreData**). We may get a warning that one of the references will not be added; **eStoreSystem** already has a reference to **eStoreData**. When added, you should see the following in the Solution Explorer:

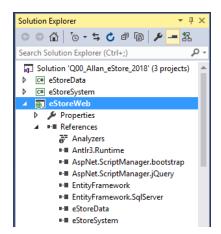


Figure 6: Class Library References Added

8. Although the modification above to **Web.config** will generally be good enough we should also make one further modification. We need to disable the dynamic creation of the database. Scroll down in the **Web.config** file to find the <entityFramework> section.

Figure 7: Entity Framework Section in Web.config

9. Add the code, below, on a new line below the <entityFramework> line:

10. If you make a mistake in any of the names of the context, Visual Studio will connect to the database server, look for the database but not find it, and will create a new database for you.

#### **Build Solution**

With all this work completed, it is time to build your solution. Your Output window should show something like that shown below. It is only important that you get 0 failed.

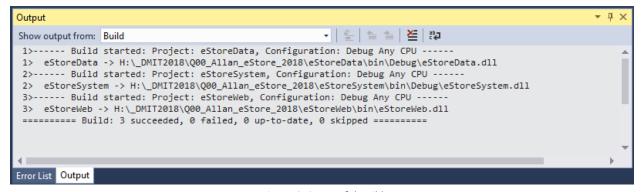


Figure 8: Successful Build

If you have any errors, they need to be fixed before continuing with the next lesson.

### **Exercise**

Complete Exercise 3.2.1.