4.1.0 – Business Logic Layer (BLL)

Students will need the two (2) LINQ queries that are on Moodle!

Introduction

In this lesson we will use the Sequence Diagram below:

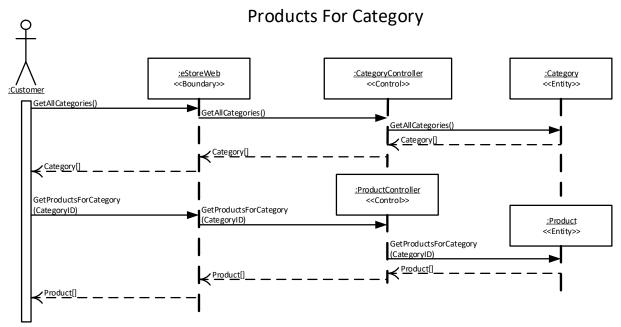


Figure 1: Products For Sale Sequence Diagram

In Lesson 3.1.0 and 3.2.0, you were shown how to create the Entity classes and add Data Annotations for validation. In this lesson, we will focus on the 2 <<Control>> classes. We will also need to know how to code the classes that will be in the **POCOs** folders.

Additional Data Classes

POCOs

These classes represent simple, flat, data sets. This means they are just classes with properties but do not represent any Entity class, but may look like it has properties of an Entity Class.

In the prototype screen (shown below) the data is not all the data from the Product table:

Products For Sale

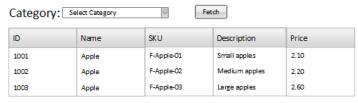


Figure 2: Prototype Web Form

It is possible to use the **Product.cs** class as the source of data for the GridView (or ListView), but there is a simpler way. The Products entity in LINQPad is:

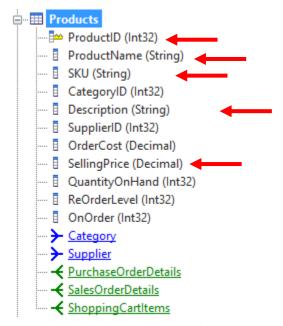


Figure 3: Products Entity in LINQPad

As we only need the 5 columns, indicated by the arrows in Figure 3 (above), it makes more sense to create a smaller class to represent the data.

In the **POCOs** folder of the **eStoreData** project add a new class called **ProductForSale.cs**.

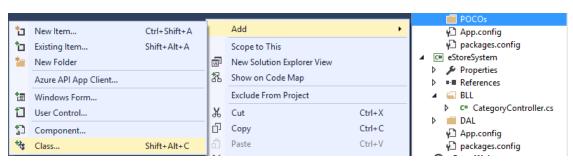


Figure 4: Add Class to POCOs Folder

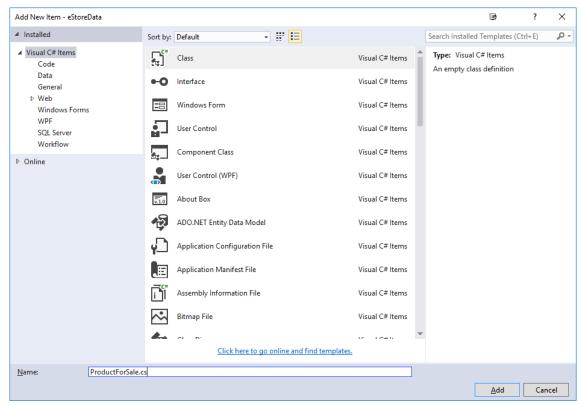


Figure 5: ProductForSale.cs

When this class is created it should look like:

```
Listing 1: ProductForSale.cs (Start)
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace eStoreData.POCOs
{
    class ProductForSale
    {
      }
}
```

We need to:

- Make this class public
- Add a property for each of the columns of the table we want to use.
 - o int property for ID
 - string property for Name
 - string property for SKU
 - o string property for Description
 - decimal property for Price

Modify the **ProductForSale.cs** code to look like:

```
Listing 2: CategoryProduct.cs (Finish)
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace eStoreData.POCOs
                                                  As this is our custom class, we do not
    public class ProductForSale
                                                need to use the same column names, and
        public int ID { get; set; }
                                                   we do not need Data Annotations.
        public string Name { get; set; }
        public string SKU { get; set; }
        public string Description { get; set; }
        public decimal Price { get; set; }
    }//eoc
}//eon
```

The Categories entity in LINQPad is:

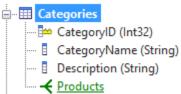


Figure 6: Categories Entity in LINQPad

On our prototype form there is a DropDownList. A DropDownList only requires 2 data properties: (1) Display property; what will be displayed on the DropDownList, and (2) Value property; what will hold the identifier, or Primary Key value. The Categories entity has 3 properties, and is has the virtual navigation property of Products. If we use the Category.cs class, we will get all 3 properties. It would be possible to make the DropDownList work, but a better way is to create another POCO class.

Add another class to the **POCOs** folder called **SelectionList.cs**. In this class modify the code to look like:

This POCO class can be reused for any data we want to bind to a DropDownList.

Remember that a DropDownList has two pieces of data: Display Text (what we see on the Dropdown), and ID Value (points to the ID or Primary Key value)

```
Listing 3: SelectionList.cs
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace eStoreData.POCOs
{
    public class SelectionList
      {
        public int IDValue { get; set; }
            public string DisplayText { get; set; }
        }//eoc
}//eon
```

Business Logic Layer – Controllers

In Figure 1, we see there are 2 <<Control>> classes, why? In DMIT2028 you learned that on every Sequence Diagram the <<Control>> class **must** be the same. It is possible to code the entire solution with a single controller class, but there will be a problem. The way we access the methods of a controller class we need to create an instance of the class. When doing this, we will have access to all the public methods of that class. If all our control methods are in one class, there could be so many methods that the program would slow down. If we have separate controller classes, then the number of control methods should be small enough not to cause our code to slow down.

CategoryController

According to the Sequence Diagram, the CategoryController has only 1 method, GetAllCategories(). This method returns a collection, Category[]. First, create a new class, called CategoryController.cs, in the BLL folder of the eStoreSystem project.

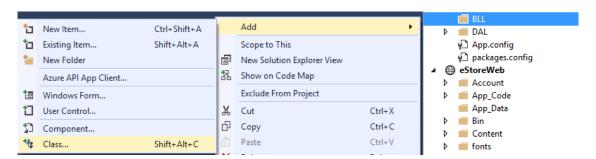


Figure 7: Add Class

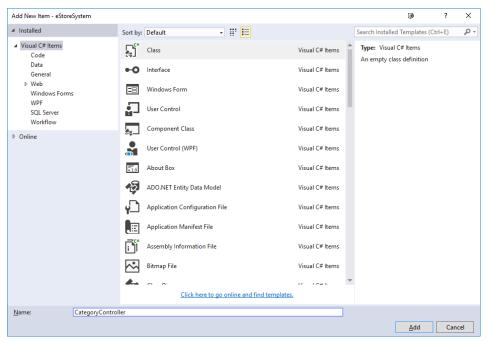


Figure 8: CategoryController

When the class file is created it should look like:

```
Listing 4:ProductCategoryController.cs (Start)
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace eStoreSystem.BLL
{
    class CategoryController
    {
      }
}
```

Like other classes we have created, this class needs to be public. As this is a controller class
that communicates with both the DAL and the <<Boundary>> class, it will need some
additional namespaces:

```
Listing 5: ArtistController - Additional Namespaces
#region Additional Namespaces
using System.ComponentModel;
using eStoreData.Entities;
using eStoreData.POCOs;
using eStoreSystem.DAL;
#endregion

Needed for ObjectDataSource control.

Data Classes.

Data Classes.

Database access.
```

We also need to make this class a Business Logic Layer class, or more commonly called a **Business Object**. To do that we need to annotate the class:

```
[DataObject]
public class CategoryController
```

To make the methods of this class available, as Business Object Methods, we need to annotate only those methods we want to be made available:

```
[DataObjectMethod(DataObjectMethodType.Select,false)]
public List<SelectionList> GetAllCategories()
```

Here we see the method type is a .Select method. This matches the UX Design document we created earlier. The false of the annotation means that we do not want to make this method the default method of this class. The name of the method is what we have on the Sequence Diagram. The only thing that does not match the Sequence Diagram is the type of data being returned. Instead of returning a List<Category> we are returning a List<SelectionList>. Is this a problem? No, we are only making a minor adjustment so that our code becomes more efficient.

As the method is only a READ method, we should be able to create a test query in LINQPad before we code the method in Visual Studio. In LINQPad we can create a guery:

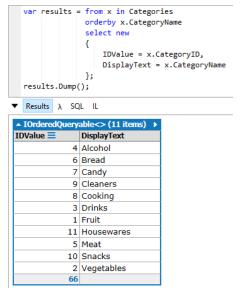


Figure 9: LINQPad Query with Results

Once we know we can get the desired results, we can use our query in Visual Studio, with a few modifications.

When we copy and paste our query from LINQPad to Visual Studio we get some errors:

```
19
             [DataObjectMethod(DataObjectMethodType.Select, false)]
             public List<SelectionList> GetAllCategories()
20
                                                                    Not all code paths
21
                                                                     return a value.
                  // Setup transaction area
22
                  using (var context = new eStoreContext())
23
24
                                                                       The name
                      var results = from x in Categories
25
                                                                    'Cagtegories' does
                                     orderby x.CategoryName
                                                                     not exist in the
   Our query is in a
                                     select new
                                                                     current context.
    Transaction!
                                         IDValue = x.CategoryID,
                                         DisplayText = x.CategoryName
30
31
                                     };
                      results.Dump();
32
33
                  }//end using
             }//eom
34
```

Figure 10: LINQPad Query in Visual Studio (errors)

First, we need to understand how the code should work. The line below allows us to use the DAL class, **eStoreContext.cs**, to access the data. This is done inside a Transaction (using block). The code in a Transaction will either execute with no errors and any changes will be committed to the database, or if there is one error the changes to the database will be rolled back (no changes to the database):

```
using (var context = new eStoreContext())
```

Now we need to fix the errors.

- Change the line var results = from x in Categories to var results = from x in context. Categories.
- Change the select new line to select new SelectionList.
- Change the results.Dump(); line to be return results.ToList();.

The complete method should look like:

ProductController

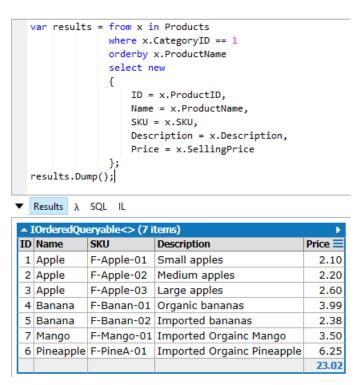
Using similar steps as above, create a class file called **ProductController.cs** in the BLL folder. Add the same additional namespaces to get:

```
Listing 7: ProductController.cs (Start)
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
#region Additional Namespaces
using System.ComponentModel;
using eStoreData.Entities;
using eStoreData.POCOs;
using eStoreSystem.DAL;
#endregion
namespace eStoreSystem.BLL
{
    [DataObject]
    public class ProductController
    }//eoc
}//eon
```

For this controller class, we will code the GetProductsForSale(CategoryID) message of the Sequence Diagram. Like the GetAllCategories() method of the CategoryController, we will need a data object method, and have a tested query from LINQPad. First, let us set up the method for this controller:

```
Listing 8: GetProductsForCategory(CategoryID) - Start
[DataObjectMethod(DataObjectMethodType.Select,false)]
public List<ProductForSale> GetProductsForCategory(int categoryID)
{
    // Setup transaction area
    using (var context = new eStoreContext())
    {
        }//end using
}//eom
```

Next, we need a tested query in LINQPad. For this query we need to hard code the CategoryID in order to get some results. The query and results should look like:



Listing 9: GetProductsForSale Query and Results

In this example, the CategoryID of 1 was chosen to give us several rows of data, and to match the data displayed on the prototype web form.

As before, we can copy and paste this query directly into the method, and then we will need to make some modifications. After the modifications, your code should look like:

```
Listing 10: GetProductsForSale(CategoryID) - Completed
[DataObjectMethod(DataObjectMethodType.Select, false)]
public List<ProductForSale> GetProductsForSale(int categoryID)
    // Setup transaction area
                                                                     The CategoryID of 1 was
    using (var context = new eStoreContext())
                                                                     replaced with the input
        var results = from x in context.Products
                                                                    parameter of the method.
                      where x.CategoryID == categoryID
                      orderby x.ProductName
                       select new ProductForSale
                           ID = x.ProductID,
                           Name = x.ProductName,
                           SKU = x.SKU,
                           Description = x.Description,
                           Price = x.SellingPrice
                       };
        return results.ToList();
    }//end using
}//eom
```

Build!

Build your solution! It is very important that you build your solution before you begin coding the web forms. Every time you add a class to either the **eStoreSystem** or the **eStoreData** projects you need to build your solution so that the linked library files are updated in the web site project. To see these files, you need to show all files:

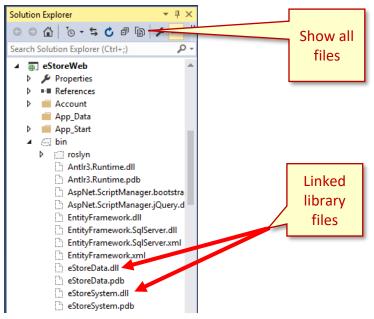


Figure 11: Bin Folder of Web Site Project

Exercise

Complete Exercise 4.1.1.