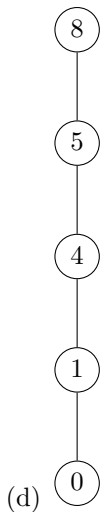


Job Number	s_i	f_i	w_i	$p(i)$
1	1	4	5	0
2	3	5	1	0
3	0	6	8	0
4	4	7	4	1
5	3	8	6	0
6	5	9	3	2
7	6	10	2	3
8	8	11	4	5

(b)

Problem 1 continued on next page...

i	Values in M
1	[0,5]
2	[0,5,5]
3	[0,5,5,8]
4	[0,5,5,8,9]
5	[0,5,5,8,9,9]
6	[0,5,5,8,9,9,9]
7	[0,5,5,8,9,9,9,10]
8	[0,5,5,8,9,9,9,10,13]



Problem 2

- (a) The dynamic programming state of this problem is $OPT(i, w, k)$ where i is the index of the item being considered, w is the remaining weight of the knapsack, and k is the number of items we can still select. The Bellman equation can be written as follows:

$$OPT(i, w, k) = \begin{cases} 0 & \text{if } i = 0 \text{ or } w = 0 \text{ or } k = 0, \\ OPT(i - 1, w, k) & \text{if } w_i > w \\ \max(OPT(i - 1, w, k), v_i + OPT(i - 1, w - w_i, k - 1)) & \text{O.W.} \end{cases}$$

- (b) The pseudocode can be written as below:

```

foreach  $i = 0$  to  $n$  do
  foreach  $w = 0$  to  $W$  do
    foreach  $k = 0$  to  $K$  do
      if  $i = 0$  or  $w = 0$  or  $k = 0$  then
         $dp[i][w][k] \leftarrow 0$ 
         $visited[i][w][k] \leftarrow \text{True}$ 
      else
         $visited[i][w][k] \leftarrow \text{False}$ 
      end if

```

```

    end foreach
  end foreach
end foreach
Function Top-down ( $i, w, k, weights, values, dp, visited$ )
if  $visited[i][w][k] = \text{True}$  then
  return  $dp[i][w][k]$ 
end if
if  $weights[i] > w$  then
   $dp[i][w][k] \leftarrow \text{Top-down}(i - 1, w, k, weights, values, dp, visited)$ 
else
   $exclude \leftarrow \text{Top-down}(i - 1, w, k, weights, values, dp, visited)$ 
   $include \leftarrow values[i] + \text{Top-down}(i - 1, w - weights[i], k - 1, weights, values, dp, visited)$ 
   $dp[i][w][k] \leftarrow \max(exclude, include)$ 
end if
 $visited[i][w][k] \leftarrow \text{True}$ 
return  $dp[i][w][k]$ 

```

Problem 3

Suppose the set of chocolates is $M = 1, 2, \dots, n$ where each i is of type $t \in \{1, 2, \dots, K\}$

Suppose that M_a and M_b are the set of chocolates for Alice and Bob respectively. We have

$$S_a = \sum_{i \in M_a} t_i, S_b = \sum_{i \in M_b} t_i$$

- (a) The goal of the problem is to optimize the difference between the two sets:

$$\min |S_a - S_b|$$

$$\text{such that } S_a + S_b = \sum_{i=1}^n t_i$$

$$\text{and } M_a \cup M_b = M,$$

$$M_a \cap M_b = \emptyset$$

- (b) $S_{min} = \min(S_a, S_b), S_{max} = \max(S_a, S_b)$

$$\text{Therefore, } S_{min} \leq S_{max}.$$

$$\text{Using } S_{min} + S_{max} = \sum t_i, \text{ we have}$$

$$S_{min} + S_{max} \leq S_{min} + S_{max} = \sum t_i \Rightarrow$$

$$S_{min} \leq \frac{1}{2} \sum_{i=1}^n t_i$$

- (c) This is an alternative to the knapsack problem:

- We have a bag with capacity $\frac{1}{2} \sum_{i=1}^n t_i$.
- We have item i , which has weight t_i and value t_i . Notice that weights and values are the same.

Step 1: $OPT(n, W)$ = maximum value, using the first n items with capacity equal to W .

Step 2:

$$OPT(n, W) = \begin{cases} 0 & \text{if } n = 0 \\ OPT(n - 1, W) & \text{if } n \geq 1 \text{ and } W < t_n \\ \max(OPT(n - 1, W - t_n) + t_n, OPT(n - 1, W)) & \text{if } n \geq 1 \text{ and } W \geq t_n \end{cases}$$

- (d) The time and space complexity of the algorithm is $O(n \sum_{i=1}^n t_i)$, as it is in the knapsack problem.

Problem 4

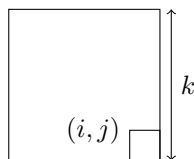
- (a) Let A denote the fertility matrix such that $A[i, j]$ shows the fertility of land (i, j) . Let $S_1 = A[:, 1]$ (first column of A) and $S_j = S_{j-1} + A[:, j]$:

```

foreach  $j = 1$  to  $n$  do
  foreach  $j' = j$  to  $n$  do
     $x \leftarrow S_j - S_{j'}$ 
    Run Kadane's algorithm to find the max sum subarray
    Update the coordinates of the maximum rectangle seen so far
  end foreach
end foreach

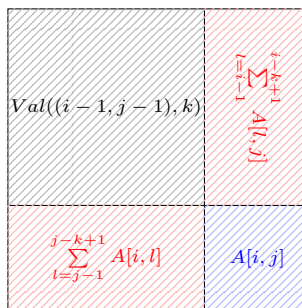
```

- (b) The time complexity of the algorithm is $O(n^3)$ as the time it takes for the body of the double-loop to complete is $O(n)$. The space complexity is $O(n^2)$ as we only need to store the values of S_j for $j \in \{1, 2, \dots, n\}$.
- (c) Now that we have picked a wheat farm, we can change the fertility of the covered segments to $-\infty$, so that our algorithm won't pick those segments for the carrot farm. Notice that a square is identified by its corner coordinates and its size:



Assuming $Val((i, j), k)$ is the sum of the values in such a square, we have:

$$Val((i, j), k+1) = A[i, j] + \sum_{l=j-1}^{j-k+1} A[i, l] + \sum_{l=i-1}^{i-k+1} A[l, j] + Val((i-1, j-1), k)$$



Now let $R_{i,j} = \sum_{l=1}^j A[i, l]$ denote a row sum, and $C_{i,j} = \sum_{l=1}^i A[l, j]$ denote a column sum. Hence we have:

$$Val((i-1, j-1), k) = \begin{cases} A[i, j] & k = 1 \\ A[i, j] + R_{i,j-1} - R_{i,j-k+1} + C_{i-1,j} - C_{i-k+1,j} + Val((i-1, j-1), k-1) & k \geq 1 \\ -\infty & i < 0 \text{ or } j < 0 \end{cases}$$

(d) Notice that calculating $R_{i,j}$ and $C_{i,j}$ takes $O(n^2)$ time and space:

$$R_{i,j} = \begin{cases} A[i, 1] & j = 1 \\ R_{i,j-1} + A[i, j] & \end{cases}, C_{i,j} = \begin{cases} A[1, j] & i = 1 \\ C_{i-1,j} + A[i, j] & \end{cases}$$

and calculating $Val((i, j), k)$ takes $O(n^3)$ time and $O(n^2)$ space. Notice that we can reuse the space to ensure $O(n^2)$ space complexity, while carrying the best square in $O(1)$ variable.

Important note: You can also use an approach similar to part (a) to solve the problem. The main difference is that you do not need Kadane's algorithm, as given j and j' , there are only $O(|j' - j|)$ possible squares.