

Lab 1

Part 1: Blinky

Original blink.py code:

Part 2: SOS

sos.py code:

```
In [ ]: |import time
        import digitalio
        import board
        led = digitalio.DigitalInOut(board.GP15)
        led.direction = digitalio.Direction.OUTPUT
        while True:
            for x in range(3):
                led.value = True
                time.sleep(0.25)
                led.value = False
                time.sleep(0.25)
            time.sleep(1)
            for x in range(3):
                led.value = True
                time.sleep(1)
                led.value = False
                time.sleep(0.25)
            time.sleep(1)
            for x in range(3):
                led.value = True
                time.sleep(0.25)
                led.value = False
                time.sleep(0.25)
            time.sleep(2)
```

Part 3: Fast Blinky

Modified blink.py

```
In [ ]: import time
    import digitalio
    import board

led = digitalio.DigitalInOut(board.GP15)
    led.direction = digitalio.Direction.OUTPUT

ON = 0.01
    OFF = 0.01

while True:
    led.value = True
    time.sleep(ON)
    led.value = False
    time.sleep(OFF)
```

Description	ON	OFF	Observations (Brightness?)
Faster Blink	0.100	0.100	Flashes rapidly. No change in brightness.
Fast Blink: Balanced	0.010	0.010	Low brightness
Fast Blink: Mostly ON	0.019	0.001	Low brightness

Description	ON	OFF	Observations (Brightness?)
Fast Blink: Mostly OFF	0.001	0.019	Very low brightness

What happens when you shake the board back and forth?