```
What will the following program print?
public class TestClass
  static int someInt = 10;
  public static void changeIt(int a)
    a = 20;
  public static void main(String[] args)
     changeIt(someInt);
     System.out.println(someInt);
  See Hint
Please select 1 option
\bigcirc 10
O 20
\ensuremath{\bigcirc} It will not compile.
\bigcirc It will throw an exception at runtime.
\bigcirc None of the above.
2.
Under what situations does a class get a default constructor?
Please select 1 option
\ensuremath{\bigcirc} All classes in Java get a default constructor.
O You have to define at least one constructor to get the default constructor.
\bigcirc If the class does not define any constructors explicitly.
\bigcirc All classes get default constructor from Object class.
 O None of the above.
3.
You are writing a class that represents the equation of a straight line:
This class has only one method named calcy that takes the value of x and returns the value of y.
 Which variable scopes will you use to store the values of m and c in an instance of this class?
Please select 1 option
 O global variables
O static variables
O instance variables
 O local variables
```

```
What will be the result of attempting to compile the following program?

public class TestClass
{
    long 11;
    public void TestClass(long pLong) { 11 = pLong ; } //1
    public static void main(String args[])
    {
        TestClass a, b ;
        a = new TestClass(); //2
        b = new TestClass(5); //3
    }
}
```

Please select 1 option

- A compilation error will be encountered at //1, since constructors should not specify a return value.
- \bigcirc A compilation error will be encountered at //2, since the class does not have a default constructor.
- A compilation error will be encountered at //3.
- The program will compile correctly.
- O It will not compile because parameter type of the constructor is different than the type of value passed to it.

5.

```
What will the following class print when compiled and run?
class Holder
  int value = 1;
  Holder link;
  public Holder(int val) { this.value = val; }
  public static void main(String[] args)
     final Holder a = new Holder(5);
     Holder b = new Holder(10);
     a.link = b;
     b.link = setIt(a, b);
     System.out.println(a.link.value+" "+b.link.value);
  }
  public static Holder setIt(final Holder x, final Holder y)
  {
       x.link = y.link;
      return x;
```

Please select 1 option

- \bigcirc It will not compile because 'a' is final.
- It will not compile because method setIt() cannot change x.link.
- O It will print 5, 10.
- O It will print 10, 10.
- O It will throw an exception when run.

```
What would be the result of trying to compile and run the following program?
 public class Test
    int[] ia = new int[1];
    Object oA[] = new Object[1];
    boolean bool:
    public static void main(String args[])
       Test test = new Test();
       System.out.println(test.ia[0] + " " + test.oA[0]+" "+test.bool);
Please select 1 option
 O The program will fail to compile, because of uninitialized variable 'bool'.
 \bigcirc 
 The program will throw a java.lang.NullPointerException when run.
 O The program will print "0 null false".
 \bigcirc The program will print "0 null true".
 O The program will print null and false but will print junk value for ia[0].
7.
 Which lines contain a valid constructor in the following code?
 public class TestClass
    public TestClass(int a, int b) { } // 1
   public void TestClass(int a) { } // 2
    public TestClass(String s); // 3
    private TestClass(String s, int a) { }
    public TestClass(String s1, String s2) { }; //5
Please select 3 options
 ☐ Line // 1
☐ Line // 2
 ☐ Line // 3
 ☐ Line // 4
 ☐ Line // 5
8.
Which of the following are true about the "default" constructor?
Please select 2 options
 \hfill \square 
 It is provided by the compiler only if the class does not define any constructor.
 \hfill \square 
 It initializes the instance members of the class.
 \hfill \square 
 It calls the default 'no-args' constructor of the super class.
 \hfill \square It initializes instance as well as class fields of the class.
 \ \square It is provided by the compiler if the class does not define a 'no- args' constructor.
```

```
Given:
class Acct {
   int id;
   double balance;
   public Acct(int id, double balance){
      this.id = id;
       this.balance = balance;
   public void setId(int id){
      this.id = id;
   public void setBalance(double balance) {
       this.balance = balance;
public class Account{
  public static void main(String[] args) {
       //INSERT CCODE HERE
       System.out.println(acct.id+" "+acct.balance);
   }
}
What can be inserted in the above code so that it will print 10 10.0?
```

```
Please select 1 option

Acct acct = new Acct();

acct.id = 10;
acct.balance = 10.0;

Acct acct = new Acct(10, 10);

Acct acct = new Acct();

acct.setId(10);
acct.setBalance(10.0);

Acct acct = null;

acct.id = 10;
acct.id = 10;
acct.balance = 10.0;

Acct acct;

acct.balance = 10.0;
```

```
Which of these statements regarding the following code are correct ?

public class TestClass 
{
    static int a;
    int b;
    public TestClass()
    {
        int c;
        c = a;
        a++;
        b += c;
    }
    public static void main(String args[]) {        new TestClass();    }
}
```

Please select 1 option

- O The code will fail to compile, since the constructor is trying to access static members.
- O The code will fail to compile, since the constructor is trying to use static member variable a before it has been initialized.
- The code will fail to compile, since the constructor is trying to use member variable b before it has been initialized.
- O The code will fail to compile, since the constructor is trying to use local variable c before it has been initialized.
- $\ensuremath{\bigcirc}$ The code will compile and run without any problems.

11.

Given the following code, which statements can be placed at the indicated position without causing compile and run time errors?

public class Test
{
 int i1;
 static int i2;
 public void method1()
 {
 int i;
 // ... insert statements here
 }
}

```
Please select 3 options

| i = this.i1;
| i = this.i2;
| this = new Test();
| this.i = 4;
| this.i1 = i2;
```

```
Which of the following can be used as a constructor for the class shell given below?

public class TestClass
{
    // lots of code ...
}
```

```
Please select 2 options

| public void TestClass() {...}
| public TestClass() {...}
| public static TestClass() {...}
| public final TestClass() {...}
| public TestClass(int x) { ...}
```

Which of these statements are true?	
Please select 2 options	
☐ All classes must explicitly define a constructor.	
☐ A constructor can be declared private.	
☐ A constructor can declare a return value.	
☐ A constructor must initialize all the member variables of a class.	
☐ A constructor can access the non-static members of a class.	

```
What will happen when the following code is compiled?
public class FooBar
{
    private int FooBar; //1
    public FooBar(int FooBar) { this.FooBar = FooBar; } //2
    public void FooBar() { } //3
}
Please select 1 option
```

```
Please select 1 option

Compilation error at //1.

Compilation error at //2.

Compilation error at //3.

Compiles without any error.
```

15.

Given a class named Test, which of these would be valid definitions for the constructors for the class?

Please select 1 option

 Test(Test b) { }

 Test Test() { }

 private final Test() { }

 void Test() { }

 public static void Test(String args[]) { }

```
What will the following code print?
public class TestClass
        int x = 5;
        int getX() { return x; }
        public static void main(String args[]) throws Exception
            TestClass tc = new TestClass();
            tc.looper();
            System.out.println(tc.x);
        }
        public void looper()
            int x = 0;
            while( (x = getX()) != 0)
                for(int m = 10; m>=0; m--)
                   x = m;
                }
            }
        }
 See Hint
```

Please select 1 option

- O It will not compile.
- It will throw an exception at runtime.
- It will print 0.
- O It will print 5.
- O None of these.

```
Which of the following are correct ways to initialize the static variables MAX and CLASS_GUID ?
class Widget
   static int MAX; //1
   static final String CLASS GUID; // 2
   Widget()
         //3
   Widget(int k)
        //4
    }
Please select 2 options
  Modify lines //1 and //2 as:
static int MAX = 111;
 static final String CLASS_GUID = "XYZ123";
\hfill \square Add the following line just after //2 : static { MAX = 111; CLASS_GUID = "XYZ123"; }
\Box Add the following line just before //1 : 
 { MAX = 111; CLASS_GUID = "XYZ123"; }
\square Add the following line at //3 as well as //4 : MAX = 111; CLASS_GUID = "XYZ123";
☐ Only option 3 is valid.
```