As a/an..	I want to ...	so that..	Notes
Player	play the game offline	I could play the game whenever I want to	
	be able to navigate the tank easily	I could happily enjoy the game	
	know if I win the game	I have a satisfaction of playing the game	
	know what is my score	I could improve it next time	
	listen to different sounds while playing the gam	I would not be bored	
Tank	be able to move on the map	I could move to destroy enemies	
	be able to shoot bullets	I could perform my actions	
	be able to destroy walls	I could move more easily	
	be able to destroy other tanks	I could kill enemies/fulfill my duties	
	be able to shoot the base	I could win/lose	
	have multiple lives	I could stay in the game longer and will be harder to be destroyed	
	be able to power up	I could have better performance	only for player's tank
	hava different animations	the game would be real	
Enemy	create some difficulties to the player	the game will be more interesting	
	shoot the base	I could win	
	move at a certain speed	I could destroy more and avoid bullets from the player	
	shoot at a certain speed	I could destroy more	
Bullet	be destructive	I can destory obstacles and tanks	
	be able to be shoot by tanks	I could become the weapon of the tanks	
	move in one direction	I could obey the real life rules	
	have different speed at different situations	I could be more useful to the tanks	
Base	be shown on the map	I could represent the win/loss of the player	
	change to a white flag when I am destroyed	the player would know win/lose	
Tree	be shown on the map	I can obfuscate bullet and tanks to make the game interesting	
Steel	block bullet and tanks	I can make the game interesting	
Water	block all the tanks and only let bullet pass throu	I can make the game interesting	
Brick	be able to be detroyed by the tanks	I could make the game challenging and protect the player's tank	
PowerUp	be picked up by the player's tank	I could power up the player's tank	
	improve different properties of the play's tank	I could make the game more interesting and be more useful to the players	
	randomly show up on the screen	I could pick up by the player	
Map	be generated/drawn	I could provide a space for the game to take place	

	be updated at different stages	the game could be interesting	
Game	run game logic	the game could run properly	
	detect collision	the walls/bullets and tanks could be properly restricted	
Edge/Side bar	show the extra lives of the player	the player could play wisely	
	show the remaining enemies of the stage	the player could play wisely	
	show the current stage of the game	the player could know which stage it is	
Menu	be a guide to the player	the player could enter the game easily	
ScoreBoard	keep track of the score of the player	the player could improve their performance each time	