

# JUnit 5 and Mockito 3

Modern Java Testing

# Contact Info

Ken Kousen

Kousen IT, Inc.

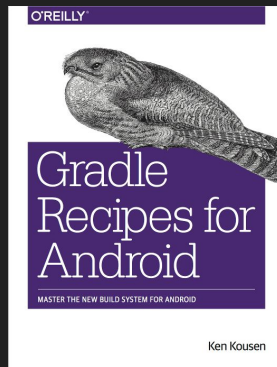
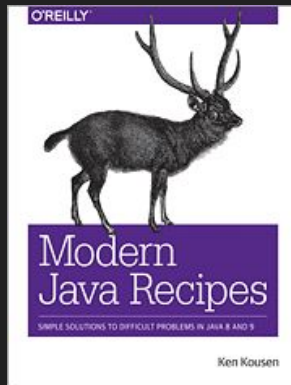
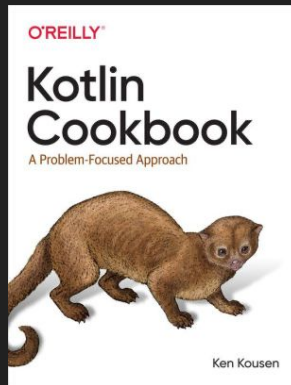
[ken.kousen@kousenit.com](mailto:ken.kousen@kousenit.com)

<http://www.kousenit.com>

<http://kousenit.org> (blog)

[@kenkousen](#) (twitter)

<https://kenkousen.substack.com> (newsletter)



# GitHub repositories

JUnit 5:

[https://github.com/kousen/junit5\\_workshop](https://github.com/kousen/junit5_workshop)

Mockito (and the Hamcrest Matchers):

<https://github.com/kousen/mockito-hamcrest>

# JUnit 5 Links

- Home page: <https://junit.org/junit5/>
- User manual: <https://junit.org/junit5/docs/current/user-guide/>
- API: <https://junit.org/junit5/docs/current/api/overview-summary.html>
- GitHub: <https://github.com/junit-team/junit5/>
- Stack Overflow: <http://stackoverflow.com/questions/tagged/junit5>
- Gitter: <https://gitter.im/junit-team/junit5>

# JUnit 5

JUnit 5 = JUnit **Platform** + JUnit ***Jupiter*** + JUnit **Vintage**

**Platform**: Foundation

***Jupiter***: Programming and Extension Model

**Vintage**: Test Engine for JUnit 3 and 4 tests

# Why Jupiter?

Starts with JU

5th planet from sun



# Setup

Use **Gradle** or **Maven**

Standalone console launcher available (see docs)

Ant support available

# Gradle

Use **Gradle 4.6+**

```
test {  
    useJUnitPlatform()  
}
```

Old and busted

```
dependencies {  
    testImplementation 'org.junit.jupiter:junit-jupiter-api:5.3.1'  
    testRuntimeOnly 'org.junit.jupiter:junit-jupiter-engine:5.3.1'
```

```
    testImplementation 'org.junit.jupiter:junit-jupiter:5.4.0'  
}
```

New Hotness



# Gradle

For **older** JUnit 3 and 4 support, add:

```
dependencies {  
    testCompileOnly 'junit:junit:4.12'  
    testRuntimeOnly 'org.junit.vintage:junit-vintage-engine:5.4.0'  
}
```

Can run **both** current and *vintage* in same project

# Gradle

useJUnitPlatform block can use config options:

```
test {  
    useJUnitPlatform {  
        includeEngines 'junit-vintage'  
        // excludeEngines 'junit-jupiter'  
    }  
}
```

Default is to use **all available engines**

# Gradle

Starter project: [junit5-jupiter-starter-gradle](#)

# Maven

Starter project: [junit5-jupiter-starter-maven](#)

For details, see the [Maven support](#) section of the User Guide

# @Test

New package: `org.junit.jupiter.api`

Annotate test methods

No attributes -- use extensions instead

Exceptions example discussed below

Neither test methods or classes need to be public

# Other test annotations (discussed later)

- `@RepeatedTest`
- `@ParameterizedTest`
- `@TestFactory`

# Lifecycle Annotations

Each test gets `@Test`

`@BeforeEach`, `@AfterEach`

Before and after each test

`@BeforeAll`, `@AfterAll`

Before any test runs; After all tests have run

Must be static methods (by default)

# Disabled tests

`@Disabled` → skip a particular test or tests

Method level or class level

Optional parameter to give a reason

Replaces `@Ignored` in JUnit 4



# Test names

Use `@DisplayName` on class or methods

Supports Unicode and even emojis

From User Manual:

```
@Test
@DisplayName("⌣ °□°⌣ ")
void testWithDisplayNameContainingSpecialCharacters() {}
```

```
@Test
@DisplayName("🤖")
void testWithDisplayNameContainingEmoji() {}
```

# Assertions

Static methods in `org.junit.jupiter.api.Assertions`

Most similar to previous versions:

- `assertTrue`, `assertFalse`
- `assertEquals` (lots of overloads)
- `assertNull`, `assertNotNull`
- `assertSame`, `assertNotSame`
- `fail`

# Assertions

New methods in JUnit 5

- `assertAll`
- `assertThrows`, `assertDoesNotThrow`
- `assertTimeout`
- `assertTimeoutPreemptively`

Handful of others not as common

# Assertions

Parameters "expected", "actual"

Optional string message now comes last

Can use `Supplier<String>` for message for lazy eval

# Assertions

`assertAll` → group assertions; first failure does not skip rest

`assertThrows` → returns the exception

`assertTimeout` → Run in same thread, so can't interrupt

`assertTimeoutPreemptively` → Run in separate thread, so can interrupt

Timeout tests show by how much time was exceeded

Also return values that can be tested

# Assertions

Note arg to assertion methods take an `Executable`

Just like `Runnable`, but throws `Throwable`

# Assumptions

Let you test pre-conditions

Static methods in `org.junit.jupiter.api.Assumptions`

Failure aborts test

Methods like:

- `assumeTrue(boolean)`
- `assumeFalse(boolean)`
- `assumingThat(boolean, Executable)`

# Conditional Execution

Can make tests or test classes conditional, based on:

- Operating system
- Java version
- Environment variables
- System properties



# Conditional Execution

`@EnabledOnOs`, `@DisabledOnOs`

Takes constant from `org.junit.api.condition.OS` enum:

- AIX
- MAC
- LINUX
- WINDOWS
- SOLARIS
- OTHER

# Conditional Execution

`@EnabledOnJre`, `@DisabledOnJre`

Takes constant from `org.junit.api.condition.JRE` enum:

- `JAVA_8`
- `JAVA_9`
- `JAVA_10`
- `JAVA_11`
- `JAVA_12`
- `JAVA_13`
- `...`
- `OTHER`

# Conditional Execution

`@EnabledIfEnvironmentVariable, @DisabledIfEnvironmentVariable`

`@EnabledIfSystemProperty, @DisabledIfSystemProperty`

All take strings as arguments

String arg can be a regular expression

Uses `String.matches(regex)` for matching

# Tagging and Filtering

`@Tag("string")`

Can label tests or test classes

Filter using settings in Gradle, Maven, Ant

```
test {  
    useJUnitPlatform {  
        includeTags 'fast', 'smoke & feature-a'  
        // excludeTags 'slow', 'ci'  
    }  
}
```

# Test Instance Lifecycle

Default: new instance of test class for each test

Re-initialize attributes in between tests

```
@TestInstance(TestInstance.Lifecycle.PER_METHOD)
```

# Test Instance Lifecycle

Can use one instance per class

```
@TestInstance(TestInstance.Lifecycle.PER_CLASS)
```

May need to reset vars in @BeforeEach

@BeforeAll, @AfterAll no longer static

Can also use @BeforeAll, @AfterAll in @Nested test classes

# Nested Test Classes

Use `@Nested` on non-static inner classes

Nesting can be as deep as you want

If you use `@BeforeAll` / `@AfterAll` on nested classes,

Use `PER_CLASS` lifecycle

[Nice Stack example](#) in User Guide

# Constructor and Method Parameters

In JUnit 4, no parameters in constructors or test methods

Now, parameters can be injected automatically

- `TestInfo`
- `TestReporter`
- `RepetitionInfo`
- Other custom `ParameterResolvers` supplied by extensions



# Constructor and Method Parameters

## TestInfo

- `getDisplayName()`
- `getTags()`
- `getTestClass() → Optional<Class<?>>`
- `getTestMethod() → Optional<Method>`

# Constructor and Method Parameters

`TestReporter` functional interface

- `publishEntry(String key, String value)` (default)
- `publishEntry(Map<String,String> map)` (single abstract method)

# Constructor and Method Parameters

## RepetitionInfo

Used in `@RepeatedTest(int)` tests

- `getCurrentRepetition()`
- `getTotalRepetitions()`

# RepeatedTest

Speaking of `@RepeatedTest(int)`,

Placeholders in "name" attribute:

- `currentRepetition`
- `totalRepetitions`
- `displayName`

# Parameterized Tests

Arguably more useful than just repeated

Run a test multiple times with different arguments

`@ParameterizedTest`

Need at least one source of parameters

NOTE: **Experimental** even in 5.6, but not expected to change

Add the **junit-jupiter-params** dependency  
(now included by default in junit-jupiter)

# Parameterized Tests

Sources:

- @ValueSource
- @EnumSource
- @MethodSource
- @CsvSource
- @CsvFileSource
- @ArgumentsSource

# Parameterized Tests

`@ValueSource`

Single array providing single values

All 8 primitive types, plus String and Class

# Parameterized Tests

`@EnumSource`

Provides all values of an Enum

Can filter using "mode = INCLUDE" and "mode = EXCLUDE"



# Parameterized Tests

## @MethodSource

Use a static factory method (with no args) to provide single values

Must return Stream, Iterable, Iterator, or array

To provide multiple values, use `Arguments` interface  
to return `Stream<Arguments>`

# Parameterized Tests

`@CsvSource`

Provide arguments as a comma-separated list of values

Use single quotes if entry contains a comma

# Parameterized Tests

`@CsvFileSource`

Use CSV files in the classpath

Each line in the file invokes the test once

# Dynamic Tests

Generated at runtime by a factory method

Annotated with `@TestFactory`

Method returns Stream, Collection, Iterable, Iterator of *dynamic nodes*

- `DynamicContainer`
- `DynamicTest`

NOTE: **Experimental** as of 5.0

# Dynamic Tests

Consist of a display name and an Executable

```
static DynamicTest dynamicTest(String displayName,  
                                Executable executable)
```

Also static method to generate a stream

No lifecycle callbacks for individually generated tests

See details in the [User Guide](#)

# Extensions

Add `@ExtendWith` to test class

```
@ExtendWith(SpringExtension.class)
```

# Third-Party Extensions

- Spring
- Mockito
- Docker
- JPA
- Selenium/WebDriver
- Kafka
- Jersey
- See (<https://github.com/junit-team/junit5/wiki/Third-party-Extensions>)

# Mockito

Mocks, Stubs, and Spies



# Consider an order processor

```
public Confirmation processOrder() {  
    // calculate total cost  
    // look up customer info  
    // process any discounts  
    // add required taxes and fees  
    // add in shipping costs  
    // process credit card  
}
```

# Order processor

Most of that is local, but what about the credit card processor?

```
public Confirmation processOrder() {  
    // ...  
    cardService.chargeCard(String number);  
}
```

Don't want to call the real credit card service while testing

# Mocks vs Stubs

What we need for the credit card processor is a

**Mock** object

... or is that a **stub**?

# Mocks vs Stubs

A stub

stands in for the real object

provides specific responses to method calls

```
mockCardService.chargeCard("12345") → true
```

This is called setting expectations

# Mocks vs Stubs

A mock

**stands in** for the real object

**verifies** that methods were called:

the right **number of times**

in the **right order**

You **verify** a mock

# Mocks vs Stubs

```
@Test
public void testProcessOrder() {

    // verify:
    // customer lookup called first
    // total price calculator called next
    // shipping service called after that
    // credit card service called last

    // each called exactly once
}
```

# Mocks vs Stubs

The **created object** (mock or stub) is the **same**

The difference is **how they are used**:

**stubs** provide known outputs for method calls

**mocks** verify the protocol

the interaction between our test class and the mock

# Spies

A **spy** is a **partial mock**

method calls **pass through** to underlying real object

can **replace** some calls with specific outputs

Mockito makes a copy of the real instance

Mockito discourages their use, but allows it when necessary



# Mockito

A mocking (and stubbing) tool

Enables true unit tests in Java

Programmatic stubbing via

- `Mockito.when(mock.action()).thenReturn(true)`
- `BDDMockito.given(mock.action()).willReturn(true)`

# Documentation

- Home page: <http://mockito.org/>
- JavaDocs:  
<http://javadoc.io/page/org.mockito/mockito-core/latest/org/mockito/Mockito.html>
- Release Notes:  
<https://github.com/mockito/mockito/blob/release/2.x/doc/release-notes/official.md>
- FAQ: <https://github.com/mockito/mockito/wiki/FAQ>
- Mailing list: <http://groups.google.com/group/mockito>

# Mockito

Current version is 3.4+

# Mockito

Limitations (some by design):

- Cannot mock static methods (until 3.4.0)
- Cannot mock constructors
- Cannot mock equals(), hashCode()
- Cannot mock private methods

Capabilities:

- Can mock both classes and interfaces

# Mockito

Gradle dependency:

```
repositories {  
    jcenter()  
}  
  
dependencies {  
    testImplementation 'org.mockito:mockito-core:3.4.3'  
}
```

# Using Mockito

Create mocks with:

static `mock()` method

`@Mock` annotation

# Mockito

Programmatic verification via

- Mockito.**verify**(mock).action()
- BDDMockito.**then**(mock).**should**().action()

Annotations available for mocking

- **@Mock**
- **@Spy**
- **@Captor**
- **@InjectMocks**

# Mockito

Provides its own JUnit runner:

`org.mockito.MockitoJUnitRunner`



# Using Annotations

Add `@Mock` (or `@Spy`) to attributes

Be sure to call `MockitoAnnotations.initMocks(this)`

Or use JUnit Rule

`@Rule`

```
public MockitoRule mockitoRule = MockitoJUnit.rule();
```

Or use Mockito JUnit Runner

`@RunWith(MockitoJUnitRunner.class)`

# Configuring Mocks

Mocked objects return default values if not specified

- null for object references
- zero for numbers
- false for booleans
- empty collections for collections
- etc.

# Configuring Mocks

Setting expectations

After `mock(MyClass.class)`,

`when(...).thenReturn(...)`

Can **chain** `thenReturn(...)` calls

Returns in order, then the final one repeatedly

`when(...).thenReturn(...).thenReturn(...)`

# Configuring Mocks

Configure mock based on specific argument

```
when(42).thenReturn(true)
```

Can use ArgumentMatchers

```
anyInt(), anyBoolean(), anyString(), ...
```

```
any(), any(Class<T>)
```

# Verifying Invocations

`verify(mock).method()` checks that `method()` is called on mock

`verify(mock, times(1)).method()`

- `times(int)`
- `never()`
- `atLeastOnce()`
- `atLeast(int)`
- `atMost(int)`

# Configuring Mocks

Can not mock methods that return void the same way

Can not mock methods that throw exceptions the same way

Use the "doReturn" methods instead

```
doReturn(...).when(...).action()
```

```
doThrow(new RuntimeException()).when(...).action()
```

# Ordering

Can verify methods invoked in the proper order

Use InOrder class, which takes a mock as arg

# Spies

Wraps a real object

Every call is delegated to the object unless specified otherwise

Use the `spy()` method or `@Spy`



# Verifying Behavior

Mockito keeps track of all method calls and parameters on real object

Use `verify()` on mock

Distinguishes between true mocks and true stubs

Stubs just return specified values

Mocks verify the protocol

Methods are called the right number of times, in proper order

# Verifying Behavior

Use **ArgumentMatchers** to check argument types

static methods like `eq()`, `anyInt()`, `any()`

Check multiplicity

`never()`, `atLeastOnce()`, `atLeast(num)`

`times(...)`, `atMost(...)`

# ArgumentCaptor

**ArgumentCaptor** allows access to arguments of method calls

```
verify(mockedList).addAll(captor.capture())
```

Then `captor.getValue()` returns actual value

# BDD

Behavior Driven Development

Use **BDDMockito** class

```
given(mock.method()).willReturn(value)
```

```
then(mock).should(times(1)).method()
```

# Mocking final types

Incubating capability to mock:

- final types
- enums
- final methods

Use Mockito extension mechanism

`/mockito-extensions/org.mockito.plugins.MockMaker`

containing "mock-maker-inline"

# Mocking final types

Alternatively, use "mockito-inline" artifact in build

Still restrictions; see docs for details

# JUnit 5 Extension

Use "org.mockito:mockito-junit-jupiter" artifact

```
@ExtendWith(MockitoExtension.class)
```

# Summary

Source code:

[https://github.com/kousen/junit5\\_workshop](https://github.com/kousen/junit5_workshop)

<https://github.com/kousen/mockito-hamcrest>

- New packages
- New assertions, with lazy evaluation
- New names for lifecycle methods
- Conditional tests
- Nested tests
- Repeated and parameterized tests
- Dynamic tests
- Extensions