



Building Your Own Debugging Toolbox With ClrMD

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Agenda



- ⚡ Introduction to ClrMD
- ⚡ From live process to memory dump
- ⚡ ClrHeap, addresses and types
- ⚡ Marshaling data from instance and static fields

Introduction: why ClrMD?

ClrMD helps you automate .NET application analysis in C#

Work on running process or memory dump

Sky is the limit!

DEMO



Why ClrMD?

ClrMD Basics

ClrMD = Microsoft.Diagnostics.Runtime Nuget package

The source code is available on GitHub

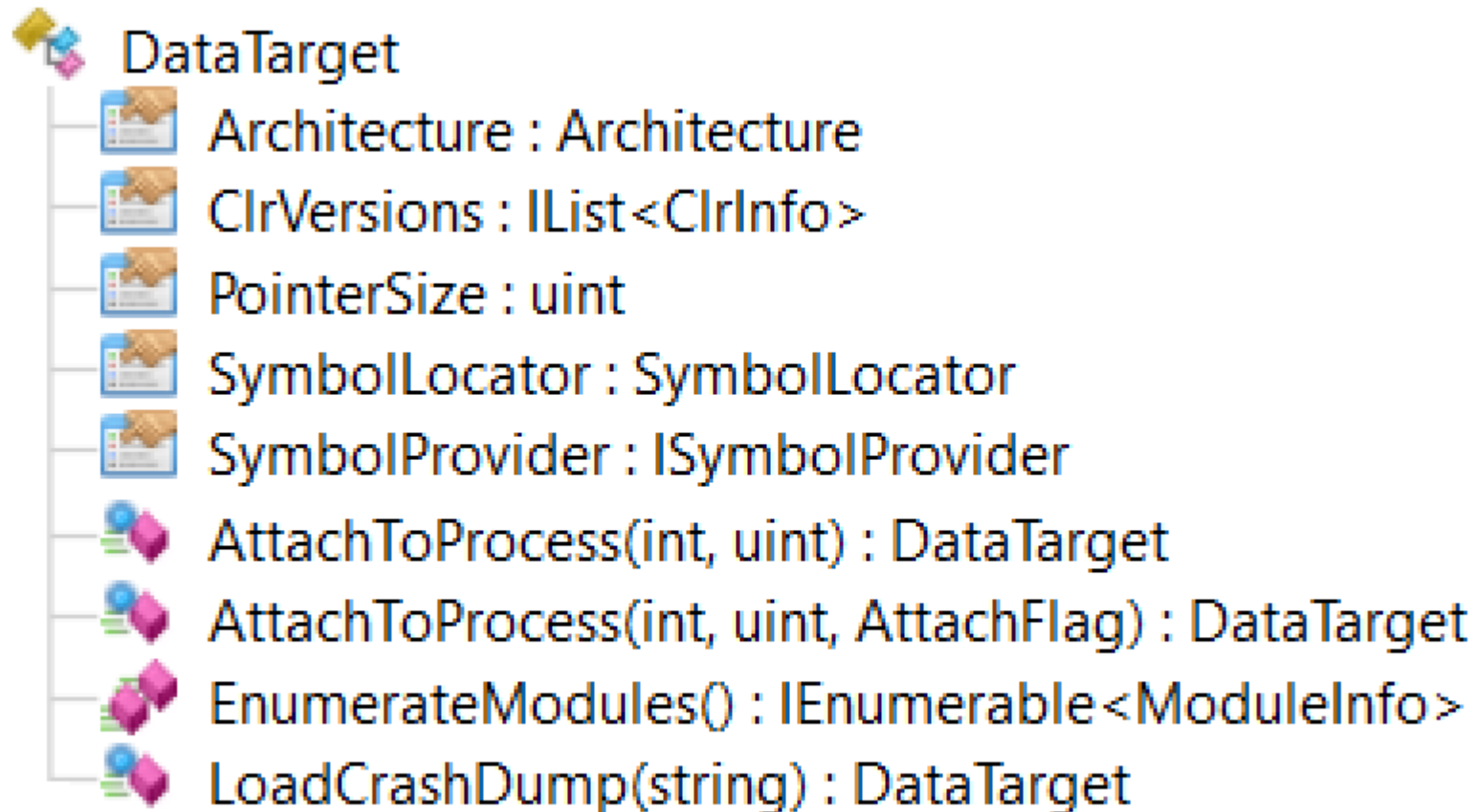
Take a look at the samples and the implementation

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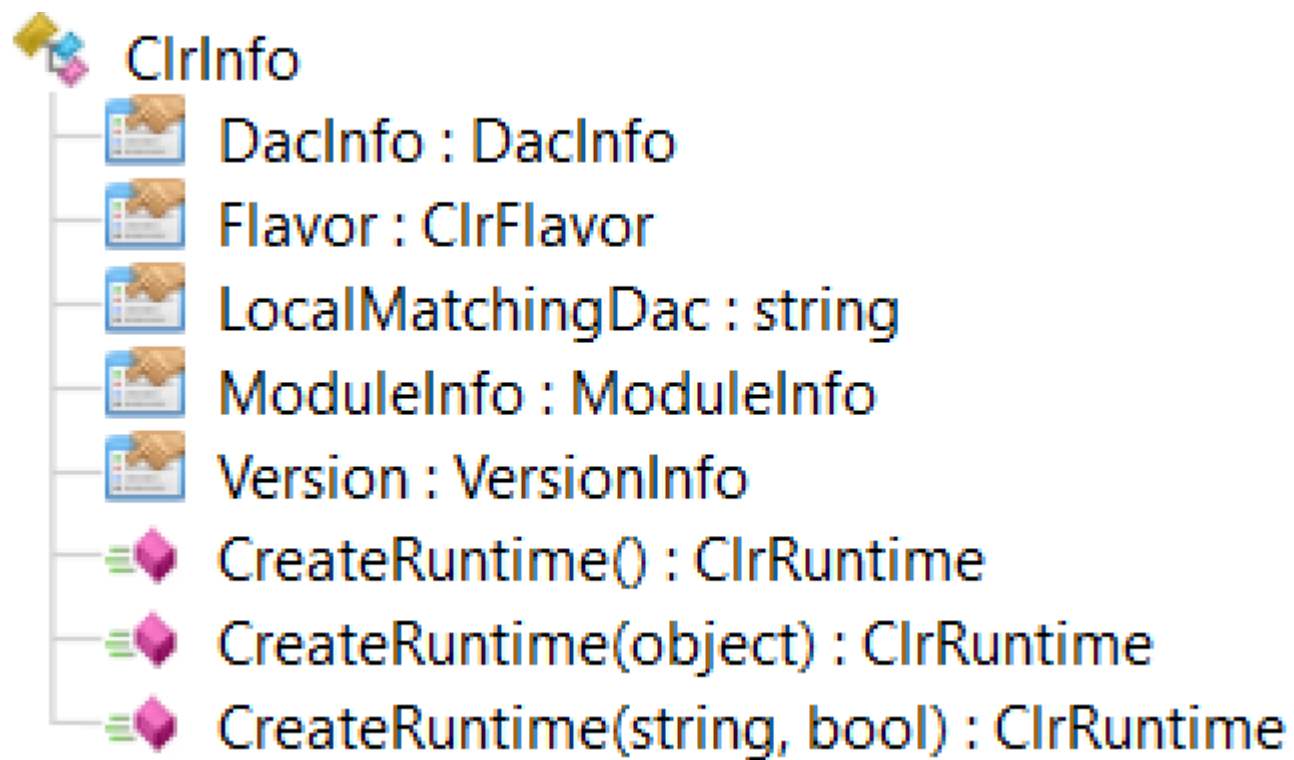


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DataTarget to bootstrap them all



ClrInfo and a little bit of black magic



Use **DataTarget.SymbolLocator** to setup symbols/dll locations

srv*c:\symbols*http://msdl.microsoft.com/download/symbols

ClrRuntime

AppDomains

Assemblies (modules)

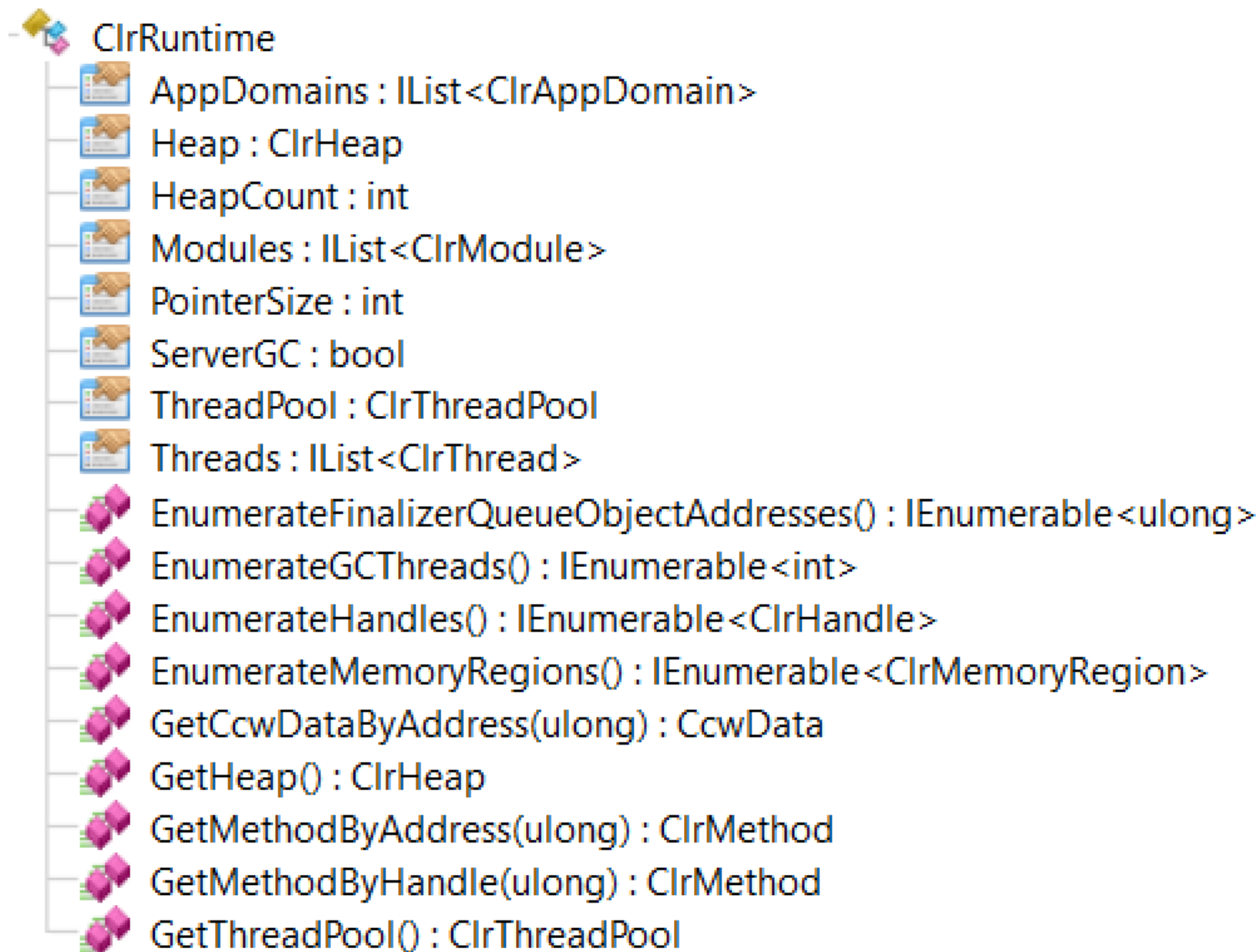
Threads

Thread Pool

Heap

More advanced

- finalizers
- pinned objects
- methods



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Getting started with ClrMD

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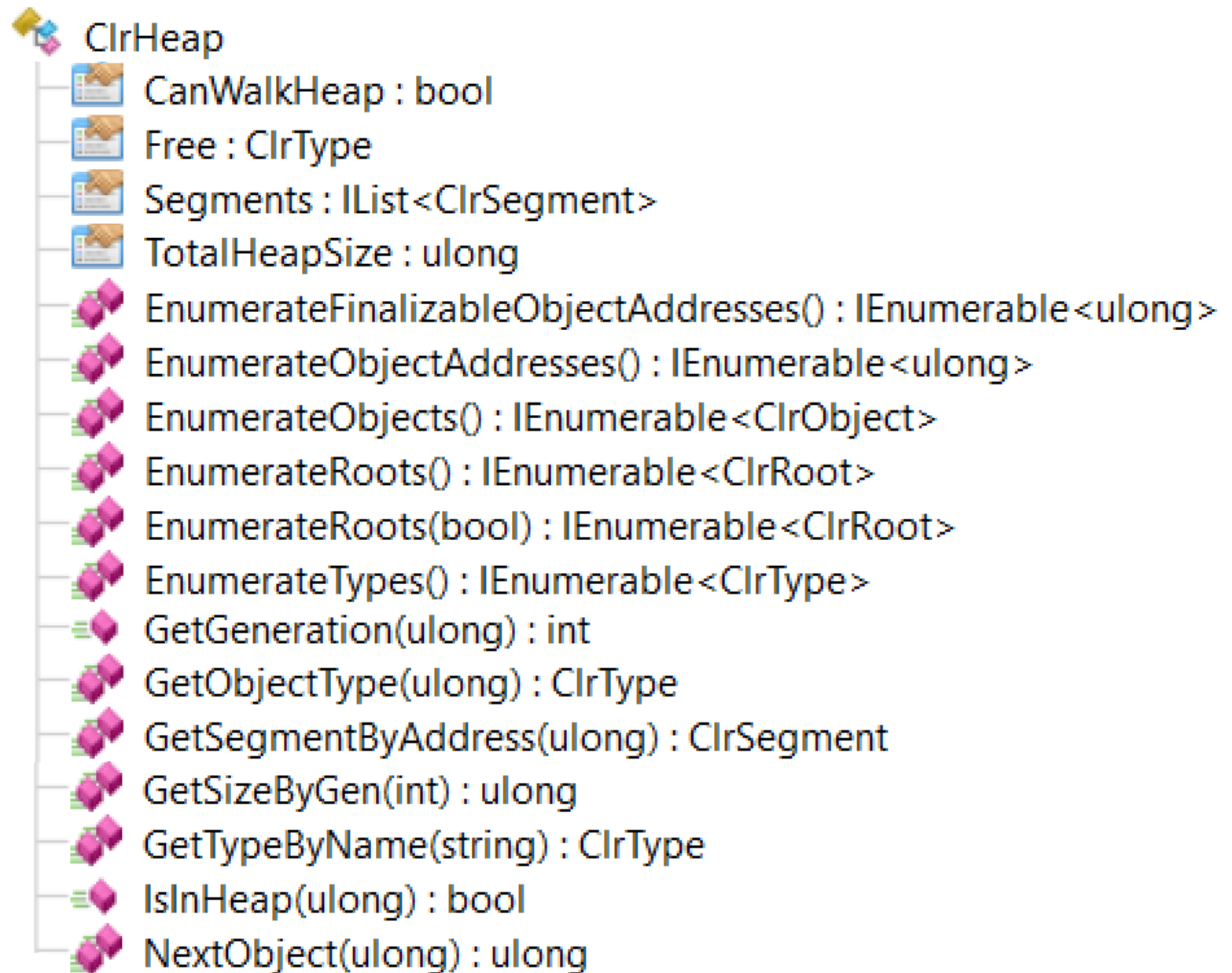
- ⚡ Introduction to ClrMD
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- ⚡ **ClrHeap, addresses and types**
- ⚡ Marshaling data from instance and static fields

ClrHeap

CanWalkHeap!
address != object

Low level details

- segments
- finalizables
- roots



How to browse all objects in the heap



```
foreach (ulong address in heap.EnumerateObjectAddresses())
{
    try
    {
        var objType = heap.GetObjectType(address);
        if (objType == null)
            continue;

        var obj = objType.GetValue(address);

        ...

    }
    catch (Exception x)
    {
        WriteLine(x);
        // some InvalidOperationException might occur sometimes
    }
}
```

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Count duplicated strings

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Problem of class instance marshalling

All addresses are meaningless in the current process

ClrType.GetValue() automatically marshals basic types

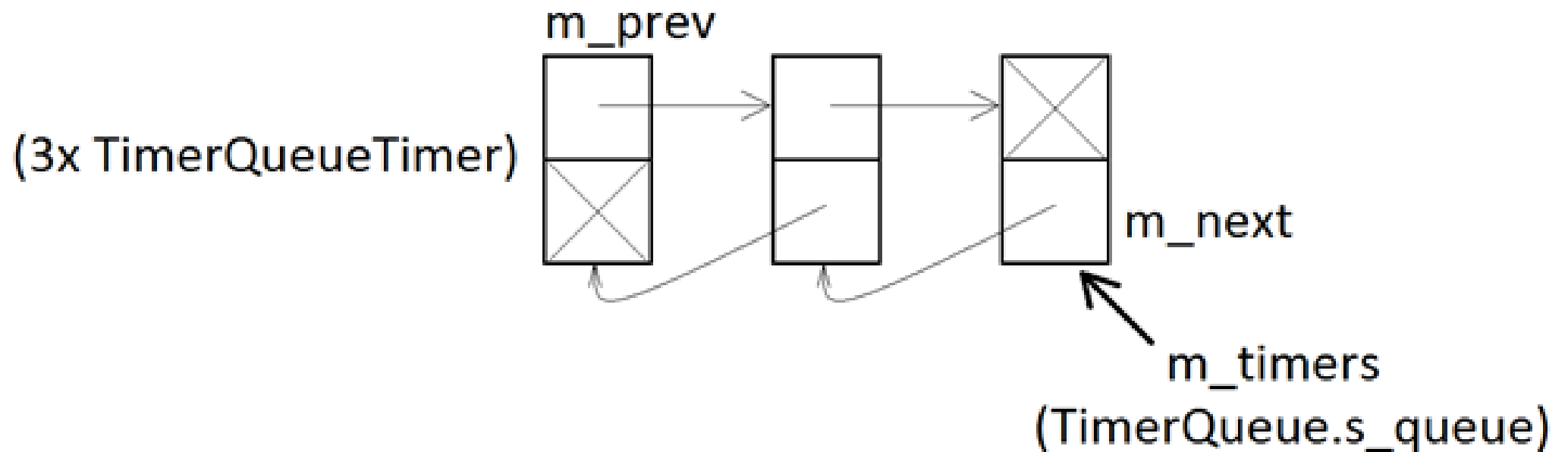
- numbers
- Bool
- String

All reference type instances must be marshalled by hand
→ field by field!

Implementation details of **Timer**

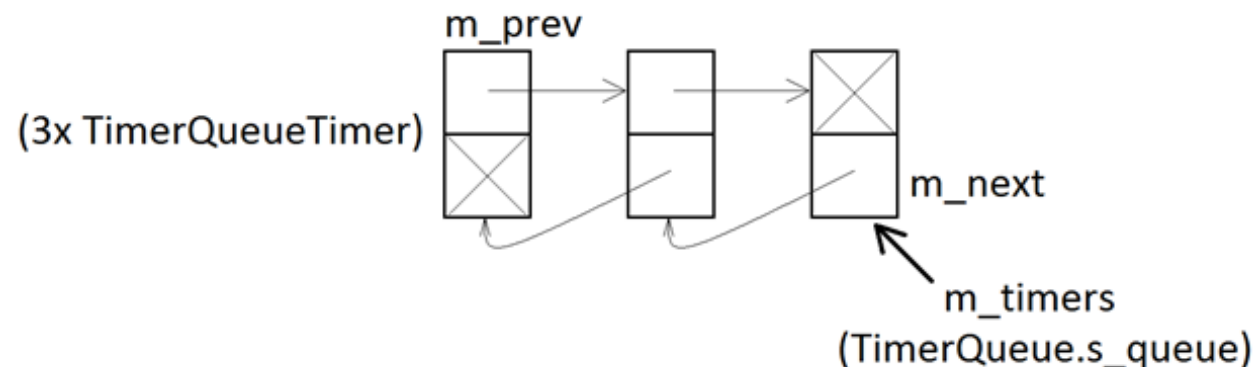
A `Timer` stores its details in a `TimerQueueTimer`

A static `_queue` field of `TimerQueue` points to the list head



How to list all timers?

1. Get the ClrType corresponding to `TimerQueue`
2. Reaching the static `s_queue` field description
3. Reading the static `s_queue` field value to get the list head
4. Reading an instance field to get the next `TimerQueueTimer`
5. Decyphering a callback method name and target



How to access a class static field? (1/2)



Access directly to a specific CLRType

Look for the defining module

Call `CLRModule.GetTypeByName` with the name

```
foreach (CLRModule module in runtime.Modules)
    if (module.AssemblyName.Contains("mscorlib.dll"))
        return module.GetTypeByName("System.Threading.TimerQueue");
```

How to access a class static field? (2/2)



Access a static field via `ClrType.GetStaticFieldByName`

Each AppDomain has a different value for all statics

- List all AppDomain

- Check if the static has a value or not

```
ClrStaticField staticField =  
    timerQueueType.GetStaticFieldByName("s_queue");  
foreach (ClrAppDomain domain in runtime.AppDomains)  
{  
    ulong? timerQueue = (ulong?)staticField.GetValue(domain);  
    if (!timerQueue.HasValue || timerQueue.Value == 0)  
        continue;  
}
```

How to get instance field value?

Get the `ClrInstanceField` from `ClrType`

Get the type from the instance address

Call `ClrInstanceField.GetValue()` with the instance address

```
var type = heap.GetObjectType(address);  
ClrInstanceField field = type.GetFieldByName(fieldName);  
return field?.GetValue(address);
```

How to decipher a delegate?

Difference between an instance and a static method

Look for the value of **_target** field

The callback is stored in the **_methodPtr** field

Use `ClrRuntime.GetMethodByAddress` to get a `ClrMethod`

```
var methodPtr = GetFieldValue(heap, timerCallbackRef, "_methodPtr");
ClrMethod method = clr.GetMethodByAddress((ulong)(long)methodPtr);
var thisPtr = GetFieldValue(heap, timerCallbackRef, "_target");
if ((thisPtr != null) && ((ulong)thisPtr) != 0)
{
    ...
}
```

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Get Timer info

Resources

Criteo blog series and source code

- <http://labs.criteo.com/2017/12/clrmd-part-9-deciphering-tasks-thread-pool-items/>
- <https://github.com/chrisnas/DebuggingExtensions>

ClrMD on github for source code and samples

<https://github.com/Microsoft/clrmd>

DynaMD on github

<https://github.com/kevingosse/DynaMD>

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