

Lambda Calculus (λ Calculus)

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Outline

- ▶ what is lambda calculus
- ▶ beta reduction and alpha renaming
- ▶ lazy evaluation
- ▶ Church encoding

Overview

- ▶ The smallest programming language
- ▶ Syntax and examples
- ▶ α -renaming and β -reduction
- ▶ order of evaluation
- ▶ λ encoding
- ▶ Books: The Lambda Calculus. Its Syntax and Semantics, An Introduction to Functional Programming Through Lambda Calculus

Smallest Universal Programming Language

► $e ::= x \mid \lambda x. e \mid e_0 e_1$

$\langle \text{expression} \rangle$	$:=$	$\langle \text{name} \rangle \mid \langle \text{function} \rangle \mid \langle \text{application} \rangle$
$\langle \text{function} \rangle$	$:=$	$\lambda \langle \text{name} \rangle. \langle \text{expression} \rangle$
$\langle \text{application} \rangle$	$:=$	$\langle \text{expression} \rangle \langle \text{expression} \rangle$

► As a programming language, sometimes a concrete implementation of lambda calculus also supports predefined constants such as '0' '1' and predefined functions such as '+' '*'

Examples

- ▶ $\lambda x.x$ (lambda abstraction: building new function)
- ▶ $(\lambda x.x) y$ (function application)

The parenthesis is to separate function and function application.

What is λ Calculus and Why is it important?

1. A mathematical language; A formal computation model for functional programming; a theoretical foundation for the family of functional programming languages.
2. Study interactions between functional abstraction and function applications
3. By Alonzo Church in the 1930s
4. In 1920s - 1930s, the mathematicians came up different systems for capturing the general idea of computation:
 - ▶ Turing machines – Turing
 - ▶ m-recursive functions – Gödel
 - ▶ rewrite systems – Post
 - ▶ the lambda calculus – Church
 - ▶ combinatory logic – Schönfinkel, Curry

These systems are all computationally equivalent in the sense that each could encode and simulate the others.

The Mathematical Precursor to Scheme

Mathematical formalism to express computation using functions:

- ▶ Everything is a function. There are no other primitive types—no integers, strings, objects, booleans ... If you want these things, you must encode (simulate) them using functions.
- ▶ No state or side effects. It is purely functional. Thus we can think exclusively in terms of the substitution model.
- ▶ Only unary (one-argument) functions.

Implementation in Scheme/DrRacket

- Syntax implemented in Scheme:

e	\rightarrow	x	Variable
		$(\lambda (x) e)$	a lambda expression
		$(e e)$	Application

$((\lambda (x) (+ x 1)) 2)$

Lambda Calculus: Review

- ▶ Smallest language

- ▶ Syntax

$S \rightarrow$	<i>Name</i>	<i>Function</i>	<i>Application</i>
	x	$\lambda x.x$	$\lambda x.x\ y$
			$(\lambda x.x)\ y$
			$(\lambda x.x\ y)$
			$(\lambda(x)\ y)$
			$(\text{Lambda}(x)\ y)$
			$(_x \lambda(x)\ y)_x$

(\quad) helps with clarity

$(_x \quad)_x$ helps with clarity

- ▶ Turing machine is the model for imperative programming language, and, λ calculus is the model for functional programming language. They have equal computing power and can simulate each other.

Lambda Calculus Semantics

► β -reduction

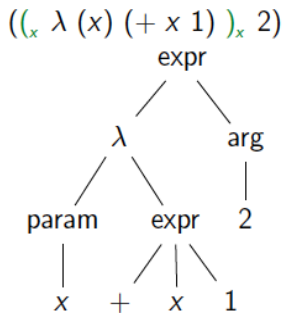
$(\lambda x.x)$ x

Function definition Actual parameter

The bound variable x will be replaced by the argument expression in the body expression x .

β -reduction

The AST view:



β -reduction

$((\lambda(x) e1) e2)$ evaluates the expression $e1$ by replacing every ("free") occurrences of x in $e1$ using $e2$, denoted as $e1[x \rightarrow e2]$

- ▶ $((\lambda(x) (\lambda(y) (+ x y))) 1)$
- ▶ $(((\lambda(x) (\lambda(y) (\lambda(x) (+ x y)))) 1) 2) 3)$

β -reduction (Contd.)

$((\lambda(x) e1) e2)$ evaluates the expression $e1$ by replacing every (“free”) occurrences of x in $e1$ using $e2$, denoted as $e1[x \rightarrow e2]$

► $((\lambda(x) (\lambda(y) (+ x y))) 1)$
output: $(\lambda(y) (+ 1 y))$

β -reduction

$((\lambda(x) e_1) e_2)$ evaluates the expression e_1 by replacing every (“free”) occurrences of x in e_1 using e_2 , denoted as $e_1[x \rightarrow e_2]$

- ▶ $((\lambda(x) (\lambda(y) (+ x y))) 1)$
- ▶ $(((\lambda(x) (\lambda(y) (\lambda(x) (+ x y)))) 1) 2) 3)$
= $(((\lambda(y) (\lambda(x) (+ x y))) 2) 3)$
= $((\lambda(x) (+ x 2)) 3)$
= 5

α -renaming

Rename a variable:

- ▶ $(((\lambda(x) (\lambda(y) (\lambda(x) (+ x y)))) 1) 2) 3)$
- ▶ $(((\lambda(x) (\lambda(y) (\lambda(z) (+ z y)))) 1) 2) 3)$

The Order of Evaluation

The order of evaluation does not impact β -reduction results if the evaluation terminates:

$$((\lambda(x) (+ x 1)) ((\lambda(y) (+ y 1)) 2))$$

Lazy Evaluation

- ▶ The evaluation is deferred until their results are needed.
- ▶ Arguments are not evaluated before they are passed to a function, but only when their values are actually used.

$((\lambda(x) (+ x 1)) ((\lambda(y) (+ y 1)) 2))$

$((\lambda(x) 1) ((\lambda(y) (+ y 1)) 2))$

Currying

Pure lambda calculus pairs one variable with one λ

- Functions with many parameters

$(_{x\ y} \lambda (x\ y)\ e)_{x\ y}$: two formal parameters x and y

- Semantically equivalent expression: $(_{x} \lambda (x) (_{y} \lambda (y)\ e)_{y})_{x}$

Concept introduced by Haskell Curry.

Simulating the Computation

What is the result of $((\lambda(x)x) (\lambda(y)y))$

Soln: $(\lambda(y)y)$

Identity Function

$(\lambda(x)x)$: this function applies to any entity return the entity itself

$$f(x) = x+0 \text{ or } f(x) = x*1 \text{ or } f(x) = x-0$$

Self-Application Function

$(\lambda(x)(x\ x))$: this function applies to any entity will return the entity applies to itself

$((\lambda(x)(x\ x))\ 3)$

Soln: $(3\ 3)$

$((\lambda(x)(x\ x))\ (\lambda(y)\ y))$

Soln: $((\lambda(y)\ y)\ (\lambda(y)\ y))$
 $(\lambda(y)\ y)$

More Examples

$$(\lambda(f) (\lambda(x) (f x)))$$

- ▶ $(f x)$ means application of function f on x .
- ▶ It is a function without formal parameter, cannot be reduced any further through β -reduction.

$$\underset{F}{(\underset{A_1}{((\lambda(f) (\lambda(x) (f x))) (\lambda(y) y))} \underset{A_2}{(\lambda(z) (z z)))})}$$

Let $(\lambda(y) y) = g$ and $(\lambda(z) (z z)) = v$

$$\begin{aligned} & ((\lambda(x) (g x)) v) \\ &= (g v) \\ &= ((\lambda(y) y) v) \\ &= v \\ &= (\lambda(z) (z z)) \end{aligned}$$

Church encoding

- ▶ In mathematics, Church encoding is a means of representing data and operators in the lambda calculus
- ▶ The Church numerals are a representation of the natural numbers using lambda notation.
- ▶ The method is named for Alonzo Church, who first encoded data in the lambda calculus this way.

Church encoding

Representing data and operations using functions:

- ▶ non-negative integers: 0, 1, 2 ..., and their computation of addition, subtraction, multiplication ...
- ▶ boolean, true, false, and, or, not, ite (if then else control flow)
- ▶ pairs and lists
- ▶ rational numbers: may be encoded as a pair of signed numbers
- ▶ computable real numbers may be encoded by a limiting process that guarantees that the difference from the real value differs by a number which maybe as small as we need (considering π)
- ▶ complex numbers are naturally encoded as a pair of real numbers.

Encoding Natural Numbers (Church Numbers)

- ▶ Encoding of numbers: 0, 1, 2, . . . , as functions such that their semantics follow the natural number semantics (e.g., counting, sequencing)
- ▶ Intuition: The number n means how many times one can do certain operation.
- ▶ A natural number encoding function takes two arguments (function and entity on which the function is to be applied)

Encoding Natural Numbers

zero $(\lambda f (\lambda x \lambda (x) x))_f$

one $(\lambda f (\lambda x \lambda (x) (f x)))_f$

two $(\lambda f (\lambda x \lambda (x) (f (f x))))_f$

$n (\lambda f (\lambda x \lambda (x) (f \dots (f x) \dots)))_f$

Assume f is operation and x is the object on which the operation is done.

E.g.: f is adding '1' to the list

E.g.: x is an empty list

Then,

meaning of zero is empty list $()$

meaning of one is (1)

meaning of two is (11)

meaning of three is (111)

Example

What is the semantics of

- $((two\ g)\ z)$: two applications of g on z .

$$(((\lambda_f (f) (\lambda_x (f (f\ x))))_x)_f g) z) = (g (g\ z))$$

- $((n\ g)\ z)$: n applications of g on z , where n is a natural number.
- $(\lambda_z (z) ((n\ g)\ z))_z$: n applications of g on the formal parameter z , where n is a natural number. This result is a function (z if the formal parameter of the function).

More examples of understanding the functions of natural numbers

$$\begin{aligned}(\text{two } g) = \\ & ((f \lambda(f) (x \lambda(x)(f (f x)))_x)_f g) = \\ & (x \lambda(x)(g (g x)))_x\end{aligned}$$

This is a function that takes a parameter x and returns the result of applying the function g twice on x .

$$((z \lambda(z) ((\text{three } f) z))_z \text{two})$$

Soln:

$$(f (f (f \text{two})))$$

Operations on natural numbers

- successor function: succinct representation of any number
- addition
- multiplication
- subtraction

the Successor function

succ: $(\lambda n (\lambda f (\lambda x (f ((n f) x))))_x)_f)_n$

n : the number whose successor we want to compute.

$((n f) x)$: n applications of the function f on x , i.e., $(f^n x)$. Therefore, $(f ((n f) x))$ is $(f (f^n x))$, which is representation of $n + 1$.

Successor Function

$$\text{succ}: (\lambda (n) (\lambda (f) (\lambda (x) (f ((n f) x)))_x)_f)_n$$

(succ zero)

$$= ((\lambda (n) (\lambda (f) (\lambda (x) (f ((n f) x)))_x)_f)_n \text{ zero})$$

$$= (\lambda (f) (\lambda (x) (f ((\text{zero } f) x)))_x)_f$$

$$(\text{zero } f) = ((\lambda (g) (\lambda (y) y)_y)_g f) = (\lambda (y) y)_y$$

Therefore,

$$(\lambda (f) (\lambda (x) (f ((\text{zero } f) x)))_x)_f =$$

$$(\lambda (f) (\lambda (x) (f ((\lambda (y) y)_y x)))_x)_f =$$

$$(\lambda (f) (\lambda (x) (f x)))_f =$$

one

Exercise

`(succ (succ zero))`

Encoding Add using the Successor function

Semantics of Addition: Addition takes two natural numbers as arguments and produces a new natural number whose semantics/representation is the sum of two inputs.

- ▶ Add requires two arguments and returns a natural number representation:

$$({}_m \lambda(m)({}_n \lambda(n)({}_f \lambda(f)({}_x \lambda(x) \dots)_x)_f)_n)_m$$

The definition is follows:

- ▶ $((m \text{ succ}) n)$ generates:
 $(\text{succ} (\text{succ} (\text{succ} \dots (\text{succ } n)) \dots))$
This produces a natural number equivalent to $m+n$
- ▶ It should be applied to some function f to represent the natural number
 $((((m \text{ succ}) n) f) x)$

- ▶ Therefore, the add function is:

$$({}_m \lambda(m)({}_n \lambda(n)({}_f \lambda(f)({}_x \lambda(x) (((m \text{ succ}) n) f) x))_x)_f)_n)_m$$

Exericse

`((add (succ zero)) (succ zero))`

Natural Numbers Encoding in λ -calculus (Revisit)

Representation of:

zero $(\lambda f. (\lambda x. \lambda (x) x) x) f$

one $(\lambda f. \lambda (f) (\lambda x. \lambda (x) (f x) x) f)$

Each number is represented by the number of times some function is applied to some entity.

Natural Numbers Encoding in λ -calculus (Revisit)

- ▶ Develop a successor function *succ* that takes a natural number as an argument and returns the next natural number.
 - ▶ Example:
 - (succ zero) should return $(_f \lambda(f)(_x \lambda(x) (f\ x))_x)_f = \text{one}$
 - (succ one) should return $(_f \lambda(f)(_x \lambda(x) (f (f\ x)))_x)_f = \text{two}$

Natural Numbers Encoding in λ -calculus (Revisit)

add: $(\lambda m. (\lambda n. (\lambda f. (\lambda x. (((m \text{ succ}) n) f) x))))$

Apply *succ* m times to create a function that is applied n . E.g.,
 $m = 2$ and $n = 3$ results in *succ* of *succ* of 3, which is 5.

Boolean and if-then-else (ITE)

true: $(\lambda x. \lambda (y). \lambda (y) x)$ Select the first argument

false: $(\lambda x. \lambda (y). \lambda (y) y)$ Select the second argument

ite: $(\lambda c. \lambda (c). \lambda (t). \lambda (e). ((c\ t)\ e))$

$((ite\ true)\ s_1)\ s_2 =$

$((\lambda c. \lambda (c). \lambda (t). \lambda (e). ((c\ t)\ e))\ true)\ s_1)\ s_2 =$

$((\lambda t. \lambda (t). \lambda (e). ((true\ t)\ e))\ s_1)\ s_2 =$

$((\lambda e. \lambda (e). ((true\ s_1)\ e))\ s_2) =$

$((true\ s_1)\ s_2) =$

$((\lambda x. \lambda (y). \lambda (y) x)\ s_1)\ s_2 =$

$((\lambda y. \lambda (y) s_1)\ s_2) = s_1$

Boolean Operators

not a: if *a* then false else true. `((ite a) false) true`

or a b:

```
( (ite a) true
  ((ite b) true false)
)
```

What is the adequate set of operators for boolean logic?

Boolean Operations

- ▶ Basic operators: and, or, not
- ▶ which then can be extended to xor, implication and equivalence

$$x \rightarrow y = \neg x \vee y$$

$$x \oplus y = \neg(x \equiv y) = (x \vee y) \wedge (\neg x \vee \neg y) = (x \wedge \neg y) \vee (\neg x \wedge y)$$

$$x \equiv y = \neg(x \oplus y) = (x \wedge y) \vee (\neg x \wedge \neg y)$$

These definitions give rise to the following truth tables giving the values of these operations for all four possible inputs.

Secondary operations. Table 1

x	y	$x \rightarrow y$	$x \oplus y$	$x \equiv y$
0	0	1	0	1
1	0	0	1	0
0	1	1	1	0
1	1	1	0	1

More about Lambda Calculus

- ▶ there is no recursion in lambda calculus
- ▶ do we program in lambda calculus? mostly no
- ▶ it helps understand functional computation
- ▶ it helps design new functional programming languages

Problem Solving

- ▶ beta reduction:
 - ▶ parsing the function
 - ▶ understand what is the function, what is the actual parameters
 - ▶ remember steps of function applications, even when functions and actual parameters can be complex
- ▶ beta reduction and encoding recognition (e.g., what does this function compute?):
 - ▶ remember existing encoding and functions
 - ▶ understand the semantics of certain functions and patterns, e.g., identity function, natural numbers ...

Further Learning Materials

- ▶ Lambda calculus examples:
<https://www.ics.uci.edu/~lopes/teaching/inf212W12/readings/lambda-calculus-handout.pdf>
- ▶ Programming Languages: Lambda Calculus - 1
<https://www.youtube.com/watch?v=v1IlyzxP6Sg>
- ▶ Programming Languages: Lambda Calculus - 2
<https://www.youtube.com/watch?v=Mg1pxUKeWCK>