The bakery algorithm originally appeared in:

Leslie Lamport A New Solution of Dijkstra's Concurrent Programming Problem Communications of the ACM 17, 8 (August 1974), 453-455

The code for the algorithm given in that paper is:

This PlusCal version of the Atomic Bakery algorithm is one in which variables whose initial values are not used are initialized to particular type-correct values. If the variables were left uninitialized, the PlusCal translation would initialize them to a particular unspecified value. This would complicate the proof because it would make the type-correctness invariant more complicated, but it would be efficient to model check. We could write a version that is more elegant and easy to prove, but less efficient to model check, by initializing the variables to arbitrarily chosen type-correct values.

EXTENDS Naturals, TLAPS

We first declare N to be the number of processes, and we assume that N is a natural number.

Constant NAssume $N \in Nat$

We define Procs to be the set $\{1, 2, ..., N\}$ of processes.

 $Procs \triangleq 1 \dots N$

 \prec is defined to be the lexicographical less-than relation on pairs of numbers.

```
a \prec b \stackrel{\triangle}{=} \lor a[1] < b[1] 
 \lor (a[1] = b[1]) \land (a[2] < b[2])
```

```
** this is a comment containing the PlusCal code *
-algorithm Bakery
\{variables\ num = [i \in Procs \mapsto 0],\ flag = [i \in Procs \mapsto \text{FALSE}];\ fair\ process(p \in Procs)
variables\ unchecked = \{\},\ max = 0,\ nxt = 1;
\{ncs: -while(\text{TRUE})
\{e1: either\{flag[self]: = \neg flag[self];\ goto\ e1\}
or\ \{flag[self]: = \text{TRUE};
```

```
unchecked := Procs \setminus \{self\};
                     max := 0
                   };
         e2: while(unchecked \neq \{\})
                \{with(i \in unchecked)\}
                   \{unchecked := unchecked \setminus \{i\};
                    if(num[i] > max)\{max := num[i]\}
               };
         e3: either\{with(k \in Nat)\{num[self] := k\};
                     goto \ e3
                    \{with(i \in \{j \in Nat : j > max\})\}
                      \{num[self] := i\}
                   };
         e4: either\{flag[self] := \neg flag[self];
                     goto \ e4
                    \{flag[self] := FALSE;
                     unchecked := Procs \setminus \{self\}
                   };
         w1: while(unchecked \neq \{\})
               \{ \quad \  with (i \in unchecked) \{ nxt := i \};
                    await \ \neg flag[nxt];
                 w2: await \lor num[nxt] = 0
                         \lor \langle num[self], \ self \rangle \prec \langle num[nxt], \ nxt \rangle;
                     unchecked := unchecked \setminus \{nxt\};
               };
         cs: skip ; \setminus * the critical section;
         exit: either\{with(k \in Nat)\{num[self] := k\};
                     goto exit}
                    \{num[self] := 0\}
                                                                    ******
      this ends the comment containg the pluscal code
BEGIN TRANSLATION (this begins the translation of the PlusCal code)
```

```
VARIABLES num, flag, pc, unchecked, max, nxt

vars \triangleq \langle num, flag, pc, unchecked, max, nxt \rangle

ProcSet \triangleq (Procs)

Init \triangleq Global \ variables
\land num = [i \in Procs \mapsto 0]
\land flag = [i \in Procs \mapsto FALSE]
```

Process p

```
\land pc = [self \in ProcSet \mapsto "ncs"]
ncs(self) \stackrel{\Delta}{=} \wedge pc[self] = "ncs"
                   \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e1"}]
                   \land UNCHANGED \langle num, flag, unchecked, max, nxt \rangle
e1(self) \triangleq \land pc[self] = "e1"
                  \land \lor \land flag' = [flag \ EXCEPT \ ![self] = \neg flag[self]]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e1"}]
                          \land UNCHANGED \langle unchecked, max \rangle
                      \lor \land flag' = [flag \ EXCEPT \ ![self] = TRUE]
                          \land unchecked' = [unchecked \ EXCEPT \ ![self] = Procs \setminus \{self\}]
                          \wedge max' = [max \ \text{EXCEPT} \ ![self] = 0]
                          \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"e2"}]
                   \land UNCHANGED \langle num, nxt \rangle
e2(self) \stackrel{\triangle}{=} \wedge pc[self] = "e2"
                  \land IF unchecked[self] \neq \{\}
                           THEN \land \exists i \in unchecked[self]:
                                           \land unchecked' = [unchecked \ EXCEPT \ ![self] = unchecked[self] \setminus \{i\}]
                                           \wedge IF num[i] > max[self]
                                                   THEN \wedge max' = [max \ \text{EXCEPT} \ ![self] = num[i]]
                                                   ELSE ∧ TRUE
                                                             \wedge max' = max
                                    \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e2"}
                           ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"e3"}]
                                    \land UNCHANGED \langle unchecked, max \rangle
                   \land UNCHANGED \langle num, flaq, nxt \rangle
e3(self) \stackrel{\triangle}{=} \wedge pc[self] = "e3"
                  \land \lor \land \exists k \in Nat :
                                num' = [num \ EXCEPT \ ![self] = k]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e3"}]
                      \lor \land \exists i \in \{j \in Nat : j > max[self]\} :
                                num' = [num \text{ EXCEPT } ![self] = i]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e4"}]
                  \land UNCHANGED \langle flag, unchecked, max, nxt \rangle
e4(self) \stackrel{\triangle}{=} \wedge pc[self] = "e4"
                   \land \lor \land flag' = [flag \ EXCEPT \ ![self] = \neg flag[self]]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e4"}]
                          \land \ \mathtt{UNCHANGED} \ \ unchecked
                      \lor \land flag' = [flag \ EXCEPT \ ![self] = FALSE]
                          \land unchecked' = [unchecked \ EXCEPT \ ![self] = Procs \setminus \{self\}]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{``w1''}]
                   \land UNCHANGED \langle num, max, nxt \rangle
```

```
w1(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``w1''}
                     \land IF unchecked[self] \neq \{\}
                              THEN \land \exists i \in unchecked[self]:
                                               nxt' = [nxt \text{ EXCEPT } ![self] = i]
                                         \wedge \neg flag[nxt'[self]]
                                         \land pc' = [pc \text{ EXCEPT } ![self] = \text{``w2''}]
                              ELSE \land pc' = [pc \text{ EXCEPT } ![self] = \text{``cs''}]
                                         \wedge nxt' = nxt
                     \land UNCHANGED \langle num, flag, unchecked, max \rangle
w2(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``w2''}
                     \wedge \vee num[nxt[self]] = 0
                         \vee \langle num[self], self \rangle \prec \langle num[nxt[self]], nxt[self] \rangle
                     \land unchecked' = [unchecked \ EXCEPT \ ![self] = unchecked[self] \setminus \{nxt[self]\}]
                     \land pc' = [pc \text{ EXCEPT } ![self] = \text{``w1''}]
                     \land UNCHANGED \langle num, flag, max, nxt \rangle
cs(self) \stackrel{\triangle}{=} \wedge pc[self] = "cs"
                     \wedge TRUE
                     \land pc' = [pc \text{ EXCEPT } ![self] = \text{"exit"}]
                     \land UNCHANGED \langle num, flag, unchecked, max, nxt \rangle
exit(self) \stackrel{\Delta}{=} \wedge pc[self] = "exit"
                      \land \lor \land \exists k \in Nat :
                                     num' = [num \ EXCEPT \ ![self] = k]
                               \land pc' = [pc \text{ EXCEPT } ![self] = \text{"exit"}]
                           \vee \wedge num' = [num \ \text{EXCEPT} \ ![self] = 0]
                               \land pc' = [pc \text{ EXCEPT } ![self] = "ncs"]
                       \land UNCHANGED \langle flaq, unchecked, max, nxt \rangle
p(self) \stackrel{\triangle}{=} ncs(self) \vee e1(self) \vee e2(self) \vee e3(self) \vee e4(self)
                        \vee w1(self) \vee w2(self) \vee cs(self) \vee exit(self)
Next \triangleq (\exists self \in Procs : p(self))
Spec \stackrel{\Delta}{=} \wedge Init \wedge \Box [Next]_{vars}
               \land \forall \mathit{self} \in \mathit{Procs} : \mathrm{WF}_{\mathit{vars}}((\mathit{pc}[\mathit{self}] \neq \mathit{``ncs''}) \land \mathit{p}(\mathit{self}))
               \land \forall \mathit{self} \in \mathit{Procs} : \mathrm{WF}_\mathit{vars}( \land \mathit{e1}(\mathit{self}) \lor \mathit{e3}(\mathit{self}) \lor \mathit{e4}(\mathit{self}) \lor \mathit{exit}(\mathit{self})
                                                          \land (pc'[self] \neq pc[self]))
 END TRANSLATION (this ends the translation of the PlusCal code)
MutualExclusion asserts that two distinct processes are in their critical sections.
```

The Inductive Invariant

TypeOK is the type-correctness invariant.

 $\wedge pc[j] = \text{``cs''}$

 $MutualExclusion \stackrel{\Delta}{=} \forall i, j \in Procs : (i \neq j) \Rightarrow \neg \land pc[i] = \text{``cs''}$

```
TypeOK \triangleq \land num \in [Procs \rightarrow Nat] \\ \land flag \in [Procs \rightarrow \texttt{BOOLEAN}] \\ \land unchecked \in [Procs \rightarrow \texttt{SUBSET} \ Procs] \\ \land max \in [Procs \rightarrow Nat] \\ \land nxt \in [Procs \rightarrow Procs] \\ \land pc \in [Procs \rightarrow \{\texttt{"ncs"}, \texttt{"e1"}, \texttt{"e2"}, \texttt{"e3"}, \\ \texttt{"e4"}, \texttt{"w1"}, \texttt{"w2"}, \texttt{"cs"}, \texttt{"exit"}\}]
```

Before(i, j) is a condition that implies that num[i] > 0 and, if j is trying to enter its critical section and i does not change num[i], then j either has or will choose a value of num[j] for which

$$\langle num[i], i \rangle \prec \langle num[j], j \rangle$$

is true.

$$\begin{split} Before(i,j) & \triangleq & \land num[i] > 0 \\ & \land \lor pc[j] \in \{\text{``ncs''}, \text{``e1''}, \text{``exit''}\} \\ & \lor \land pc[j] = \text{``e2''} \\ & \land \lor i \in unchecked[j] \\ & \lor max[j] \geq num[i] \\ & \lor \land pc[j] = \text{``e3''} \\ & \land max[j] \geq num[i] \\ & \lor \land pc[j] \in \{\text{``e4''}, \text{``w1''}, \text{``w2''}\} \\ & \land \langle num[i], \ i \rangle \prec \langle num[j], \ j \rangle \\ & \land \langle pc[j] \in \{\text{``w1''}, \text{``w2''}\}) \Rightarrow (i \in unchecked[j]) \end{split}$$

Inv is the complete inductive invariant.

```
Inv \triangleq \land TypeOK \\ \land \forall i \in Procs : \\ \hline \land (pc[i] \in \{\text{``ncs''}, \text{``e1''}, \text{``e2''}\}) \Rightarrow (num[i] = 0) \\ \land (pc[i] \in \{\text{``e4''}, \text{``w1''}, \text{``w2''}, \text{``cs''}\}) \Rightarrow (num[i] \neq 0) \\ \land (pc[i] \in \{\text{``e2''}, \text{``e3''}\}) \Rightarrow flag[i] \\ \land (pc[i] = \text{``w2''}) \Rightarrow (nxt[i] \neq i) \\ \land pc[i] \in \{\text{``e2''}, \text{``w1''}, \text{``w2''}\} \Rightarrow i \notin unchecked[i] \\ \land (pc[i] \in \{\text{``w1''}, \text{``w2''}\}) \Rightarrow \\ \forall j \in (Procs \setminus unchecked[i]) \setminus \{i\} : Before(i, j) \\ \land \land (pc[i] = \text{``w2''}) \\ \land \land (pc[i] = \text{``w2''}) \land (i \notin unchecked[nxt[i]]) \\ \lor pc[nxt[i]] = \text{``e3''} \\ \Rightarrow max[nxt[i]] \geq num[i] \\ \land (pc[i] = \text{``cs''}) \Rightarrow \forall j \in Procs \setminus \{i\} : Before(i, j) \\ \hline
```

Proof of Mutual Exclusion

This is a standard invariance proof, where <1>2 asserts that any step of the algorithm (including a stuttering step) starting in a state in which Inv is true leaves Inv true. Step <1>4 follows easily from <1>1-<1>3 by simple temporal reasoning, but TLAPS does not yet do any temporal reasoning.

```
Theorem Spec \Rightarrow \Box MutualExclusion
<1>USEN \in NatDEFSProcs, TypeOK, Before, \prec, ProcSet
<1>1.Init \Rightarrow Inv
    BYDEFInit, Inv
<1>2.Inv \land [Next]_{vars} \Rightarrow Inv'
     < 2 > SUFFICESASSUME Inv,
                                   [Next]_{vars}
                         PROVE Inv'
         OBVIOUS
     < 2 > 1. Assume NEWself \in Procs,
                        ncs(self)
              PROVE Inv'
         BY < 2 > 1DEFncs, Inv
     < 2 > 2. Assume NEWself \in Procs,
                        e1(self)
               PROVE Inv'
          <3>. \land pc[self] = "e1"
                  \land UNCHANGED \langle num, nxt \rangle
              BY < 2 > 2DEFe1
          < 3 > 1.CASE \land flag' = [flag \ EXCEPT \ ![self] = \neg flag[self]]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e1"}]
                          \land UNCHANGED \langle unchecked, max \rangle
              BY < 3 > 1DEFInv
          < 3 > 2.Case \land flag' = [flag \ \text{except } ![self] = \text{true}]
                          \land unchecked' = [unchecked \ EXCEPT \ ![self] = Procs \setminus \{self\}]
                          \wedge max' = [max \ \text{EXCEPT} \ ![self] = 0]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e2"}]
              BY < 3 > 2DEFInv
          <3>.QED\ BY<3>1, <3>2, <2>2DEFe1
     < 2 > 3.Assume NEWself \in Procs,
                        e2(self)
              PROVE Inv'
          < 3 > . \land pc[self] = "e2"
                  \land UNCHANGED \langle num, flag, nxt \rangle
              BY < 2 > 3DEFe2
          < 3 > 1.ASSUME NEWi \in unchecked[self],
                             unchecked' = [unchecked \ EXCEPT \ ![self] = unchecked[self] \setminus \{i\}],
                             num[i] > max[self],
                             max' = [max \ EXCEPT \ ![self] = num[i]],
                             pc' = [pc \text{ EXCEPT } ![self] = \text{"e2"}]
                   PROVE Inv'
                 BY < 3 > 1, Z3T(10)DEFInv
          < 3 > 2.ASSUME NEWi \in unchecked[self],
                             unchecked' = [unchecked \ EXCEPT \ ![self] = unchecked[self] \setminus \{i\}],
                             \neg(num[i] > max[self]),
```

```
max' = max,
                             pc' = [pc \text{ EXCEPT } ![self] = \text{"e2"}]
                  PROVE Inv'
                 <4>.TypeOK' BY <3>2DEFInv
   <4>0. \ \forall \, ii \in Procs: \, (pc'[ii] \in \{\text{``ncs''}, \text{``e1''}, \text{``e2''}\}) \ \Rightarrow \ (num'[ii] = 0)
   BY < 3 > 2 DEF Inv
     <4>1. \forall \, ii \in Procs: (pc'[ii] \in \{\text{``e4''}, \text{``w1''}, \text{``w2''}, \text{``cs''}\}) \Rightarrow (num'[ii] \neq 0)
          BY < 3 > 2DEFInv
     <4>2. \forall ii \in Procs: (pc'[ii] \in \{\text{"e2"}, \text{"e3"}\}) \Rightarrow flag'[ii]
          BY < 3 > 2DEFInv
     <4>3. \forall ii \in Procs : (pc'[ii] = \text{``w2''}) \Rightarrow (nxt'[ii] \neq ii)
          BY < 3 > 2DEFInv
     <4>4. \forall ii \in Procs: pc'[ii] \in \{ "e2", "w1", "w2"\} \Rightarrow ii \notin unchecked'[ii]
          BY < 3 > 2DEFInv
     <4>5. \forall ii \in Procs: (pc'[ii] \in \{\text{"w1"}, \text{"w2"}\}) \Rightarrow
                    \forall j \in (Procs \setminus unchecked'[ii]) \setminus \{ii\} : Before(ii, j)'
          BY < 3 > 2DEFInv
     <4>6. \forall ii \in Procs:
                   \wedge (pc'[ii] = \text{``w2''})
                   \land \lor (pc'[nxt'[ii]] = \text{``e2''}) \land (ii \notin unchecked'[nxt'[ii]])
                      \vee pc'[nxt'[ii]] = \text{``e3''}
                   \Rightarrow max'[nxt'[ii]] \geq num'[ii]
          BY < 3 > 2DEFInv
     <4>7. \forall ii \in Procs : (pc'[ii] = \text{``cs''}) \Rightarrow \forall j \in Procs \setminus \{ii\} : Before(ii, j)'
          BY < 3 > 2DEFInv
     <4>.QED\ BY\ | <4>0, <4>1, <4>2, <4>3, <4>4, <4>5, <4>6, <4>7DEFInv
  < 3 > 3.CASE \land unchecked[self] = \{\}
                    \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e3"}]
                     \land UNCHANGED \langle unchecked, max \rangle
          BY < 3 > 3DEFInv
  <3>.QED\ BY<3>1, <3>2, <3>3, <2>3DEFe2
< 2 > 4. Assume NEWself \in Procs,
                     e3(self)
          PROVE\ Inv'
     <3>. \land pc[self] = "e3"
              \land UNCHANGED \langle flag, unchecked, max, nxt \rangle
          BY < 2 > 4DEFe3
     < 3 > 1.CASE \land \exists k \in Nat :
                              num' = [num \ EXCEPT \ ![self] = k]
                       \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e3"}]
         BY < 3 > 1DEFInv
     <3>2.CASE \land \exists i \in \{j \in Nat : j > max[self]\}:
                             num' = [num \ EXCEPT \ ![self] = i]
                       \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e4"}]
         BY < 3 > 2, Z3DEFInv
```

```
<3>3.QED BY <3>1, <3>2, <2>4DEFe3
< 2 > 5.Assume NEWself
                                    \in Procs,
                  e4(self)
         PROVE Inv'
    <3>. \land pc[self] = "e4"
             \land UNCHANGED \langle num, max, nxt \rangle
        BY < 2 > 5DEFe4
    < 3 > 1.CASE \land flag' = [flag \ EXCEPT \ ![self] = \neg flag[self]]
                    \land pc' = [pc \text{ EXCEPT } ![self] = \text{"e4"}]
                    \land UNCHANGED unchecked
        BY < 3 > 1DEFInv
    < 3 > 2.Case \land flag' = [flag \ \text{except } ![self] = \text{false}]
                    \land unchecked' = [unchecked \ EXCEPT \ ![self] = Procs \setminus \{self\}]
                    \land pc' = [pc \text{ EXCEPT } ![self] = \text{``w1''}]
        BY < 3 > 2DEFInv
    < 3 > .QED BY < 3 > 1, < 3 > 2, < 2 > 5DEFe4
< 2 > 6. Assume NEWself \in Procs,
                  w1(self)
         PROVE Inv'
    <3>. \land pc[self] = \text{``w1''}
             \land UNCHANGED \langle num, flag, unchecked, max \rangle
        BY < 2 > 6DEFw1
    < 3 > 1.CASE \land unchecked[self] \neq \{\}
                    \land \exists i \in unchecked[self]:
                              nxt' = [nxt \text{ EXCEPT } ![self] = i]
                    \wedge \neg flag[nxt'[self]]
                    \land pc' = [pc \text{ EXCEPT } ![self] = \text{``w2''}]
        BY < 3 > 1, Z3DEFInv
    < 3 > 2.CASE \land unchecked[self] = \{\}
                    \land pc' = [pc \text{ EXCEPT } ![self] = \text{``cs''}]
                    \wedge nxt' = nxt
        BY < 3 > 2, Z3DEFInv
    < 3 > .QED BY < 3 > 1, < 3 > 2, < 2 > 6DEFw1
< 2 > 7.Assume NEWself \in Procs,
                  w2(self)
        PROVE Inv'
    BY < 2 > 7, Z3DEFw2, Inv
< 2 > 8.ASSUME NEWself \in Procs,
                  cs(self)
         PROVE Inv'
   BY < 2 > 8, Z3DEFcs, Inv
< 2 > 9. Assume NEWself \in Procs,
                  exit(self)
         PROVE Inv'
    < 3 > . \land pc[self] = "exit"
```

```
\land UNCHANGED \langle flag, unchecked, max, nxt \rangle
               BY < 2 > 9DEFexit
          < 3 > 1.CASE \land \exists k \in Nat :
                                         num' = [num \ EXCEPT \ ![self] = k]
                               \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"exit"}]
               BY < 3 > 1DEFInv
          < 3 > 2.CASE \land num' = [num \text{ EXCEPT } ![self] = 0]
                               \land pc' = [pc \text{ EXCEPT } ![self] = "ncs"]
               BY < 3 > 2DEFInv
          < 3 > .QED BY < 3 > 1, < 3 > 2, < 2 > 9DEFexit
    < 2 > 10.case unchanged vars
         BY < 2 > 10DEFvars, Inv
    < 2 > 11.QED
         BY < 2 > 1, < 2 > 10, < 2 > 2, < 2 > 3, < 2 > 4, < 2 > 5, < 2 > 6, < 2 > 7, < 2 > 8, < 2 > 9D
 <1>3.Inv \Rightarrow MutualExclusion
      BYSMTDEFMutualExclusion, Inv
 < 1 > 4. QED
      BY < 1 > 1, < 1 > 2, < 1 > 3, PTLDEFSpec
Trying(i) \stackrel{\triangle}{=} pc[i] = \text{``e1''}
InCS(i) \stackrel{\triangle}{=} pc[i] = \text{"cs"}
DeadlockFree \stackrel{\triangle}{=} (\exists i \in Procs : Trying(i)) \rightsquigarrow (\exists i \in Procs : InCS(i))
StarvationFree \stackrel{\triangle}{=} \forall i \in Procs : Trying(i) \sim InCS(i)
II \stackrel{\Delta}{=} \forall i \in Procs:
        \land \ (pc[i] \in \{\text{``ncs''}, \text{``e1''}, \text{``e2''}\}) \ \Rightarrow \ (num[i] = 0)
                                                                              \* not found Test 1 (21993 states)
           \land (pc[i] \in \{ \text{"e4"}, \text{"w1"}, \text{"w2"}, \text{"cs"} \}) \Rightarrow (num[i] \neq 0)
                                                                                                  found Test 1
           \land (pc[i] \in \{\text{"e2"}, \text{"e3"}\}) \Rightarrow flag[i]
                                                                                                  found Test 1
           \land (pc[i] = \text{``w2''}) \Rightarrow (nxt[i] \neq i)
                                                                                                   not found Test 1 (12115 states) or with N=2
           \land \ pc[i] \in \{\text{``e2''}, \text{``w1''}, \text{``w2''}\} \stackrel{\rightarrow}{\Rightarrow} i \notin unchecked[i]
                                                                                                   found Test 1
           \land (pc[i] \in \{\text{"w1"}, \text{"w2"}\}) \Rightarrow
                                                                                                  found Test 1
                   \forall j \in (Procs \setminus unchecked[i]) \setminus \{i\} : Before(i, j)
           \wedge \wedge (pc[i] = \text{``w2''})
                                                                                                  found Test 1
               \land \ \lor (pc[nxt[i]] = \text{``e2''}) \land (i \not\in unchecked[nxt[i]])
                   \vee pc[nxt[i]] = \text{``e3''}
               \Rightarrow max[nxt[i]] \ge num[i]
           \land (pc[i] = \text{``cs''}) \Rightarrow \forall j \in Procs \setminus \{i\} : Before(i, j)
                                                                                          found Test 1
IInit \stackrel{\triangle}{=} \land num \in [Procs \rightarrow Nat]
              \land flag \in [Procs \rightarrow BOOLEAN]
              \land unchecked \in [Procs \rightarrow SUBSET\ Procs]
              \land max \in [Procs \rightarrow Nat]
              \land nxt \in [Procs \rightarrow Procs]
              \land pc \in [Procs \rightarrow \{\text{"ncs"}, \text{"e1"}, \text{"e2"}, \text{"e3"},
```

```
"e4", "w1", "w2", "cs", "exit"}] \wedge \it{II}
```

 $ISpec \stackrel{\triangle}{=} IInit \wedge \Box [Next]_{vars}$

```
\* Modification History \* Last modified Fri May 25 11:18:47 CEST 2018 by merz \* Last modified Sat May 19 16:40:23 CEST 2018 by merz \* Last modified Thu May 17 07:02:45 PDT 2018 by lamport \* Created Thu Nov 21 15:54:32 PST 2013 by lamport 

Test 1: 5248 distinct initial states 151056 full initial states 
IInit \stackrel{\triangle}{=} \land num \in [Procs \rightarrow Nat] \\ \land flag \in [Procs \rightarrow \text{BOOLEAN}] \\ \land unchecked \in [Procs \rightarrow \text{SUBSET } Procs] \\ \land max \in [Procs \rightarrow \{0\}] \setminus * Nat] \\ \land nxt \in [Procs \rightarrow \{1\}] \\ \land pc \in [Procs \rightarrow \{\text{"ncs"}, "e1", "e2", "e3", "e4", "w1", "w2", "cs"\}] \\ \land II
```