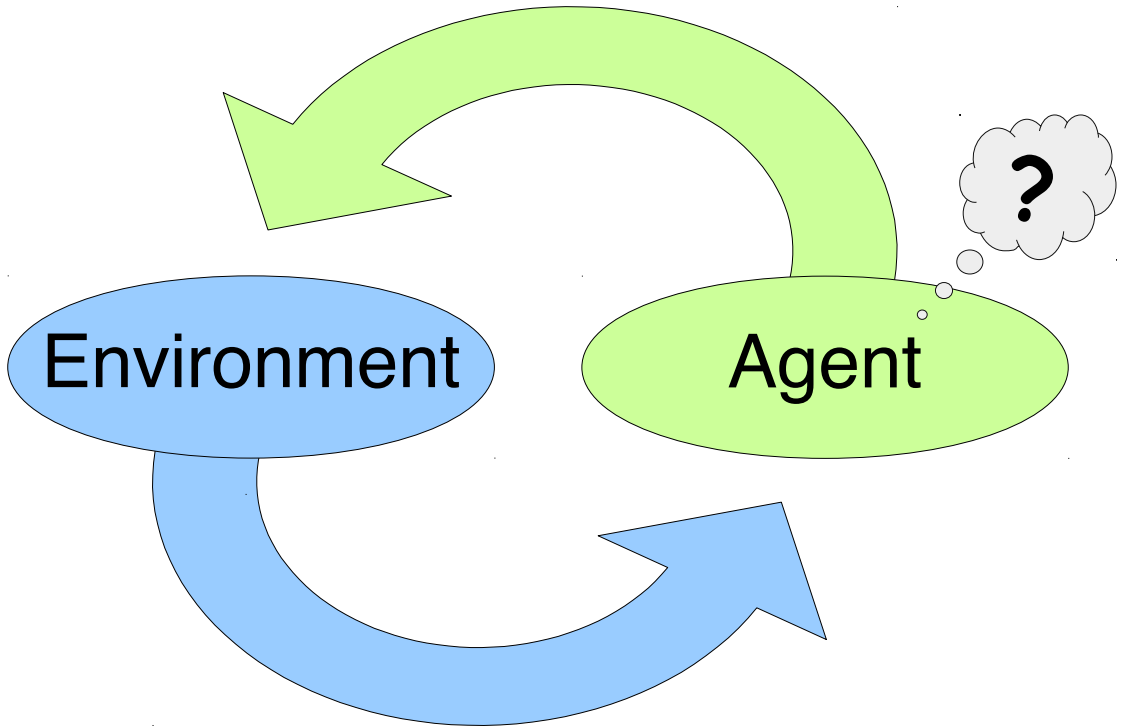


# Actions



# Observed states, rewards