

include/Export.h

```
graph TD; Export["include/Export.h"] --> iostream; Export --> Vector["ngl/Vector.h"]; Export --> vector; Export --> Particle["Particle.h"]; Particle --> vector; Particle --> Obj["ngl/Obj.h"]; Particle --> Colour["ngl/Colour.h"]; Export --> Export;
```

iostream

ngl/Vector.h

Particle.h

vector

ngl/Obj.h

ngl/Colour.h