

Sprint retro feedbacks

Keep +

Regular meetings with stakeholders + 0	Team continue to exhibit transparency, inspection and adaptability + 0	Continuous team interaction and collaboration + 0	Daily scrum not exceeding 15mins + 0
Continuously reiterating the product and sprint goal for continuous value creation + 0	Regular removal of blockers by scrum master + 0	Estimating tasks matching up with task complexity + 0	To continue to work on the main design task to keep it simple + 0

Start +

To move on with integration so we dont waste time + 0	To discuss successive deliverables and validation workflow for our user stories + 0	Laura to set up a quick crisis meeting later today 1.to get Vlad access to the test environment 2. to deprioritize user story and assign Vlad time to other activities + 0	3. to accept the risk of deploying without QA 4. Find another solution for Vlad to test + 0
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Drop +

Remove task ambiguity + 0	Stop tasks over-commitment + 0	Stop working in isolation + 0	Avoid scope creep + 0
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Action points +

Rodrigue will assist in simulating database + 0	On quality,Vlad should cordinate with Dominique and Rodrigue + 0	Anne should rework error message on user's interface. Use 'The user already exists' + 0	Anne to produce mock-ups for the interface integration + 0
Laura to organise a flash training on trello with dominique next week + 0	Vlad to run test locally and redo once he can access the test environment + 0	Vlad to install the test tools on Dominique machine and use his access + 0	