

File structure

MControl.cpp	core controller
osk-s.exe	small on screen keyboard [demo]
osk-m.exe	medium on screen keyboard
osk-l.exe	large on screen keyboard
monitor.exe	turn monitor off automatically after 5 minute of inactivity
zoom.exe	desktop zoom in [demo]
hotpad.exe	keystroke and mouse click recorder [demo]

Function List

1. **detectAndDisplay**: apply face/eye detection model and update result into camera windows in realtime with following components:



- Red ellipse: reference area
- Purple ellipse: detected face
- Blue ellipse: detected eyes
- Green line: mouse move speed

If the eyes are not detected for 3 second:

- First time: call osk-l (large on screen keyboard)
- Otherwise: switch keyboard size in cyclic order
(large -> medium -> small -> large -> ...)

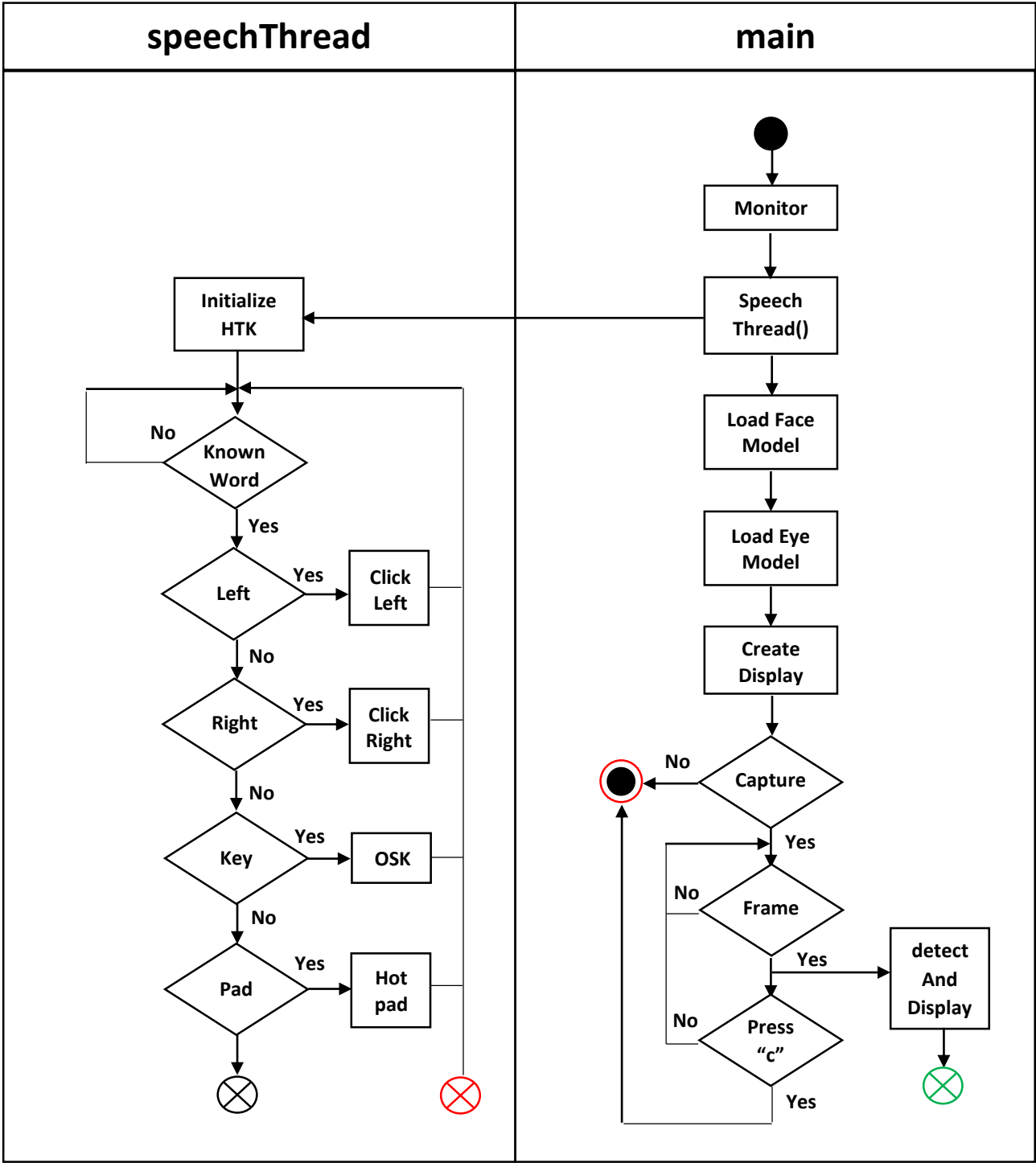
Mouse move direction is calculated by $\arctan[\text{center}(\text{eye}) - \text{center}(\text{ellipse})]$. The moving speed is determined by how far are the eyes from ellipse.

2. **speechThread**: speech command handler

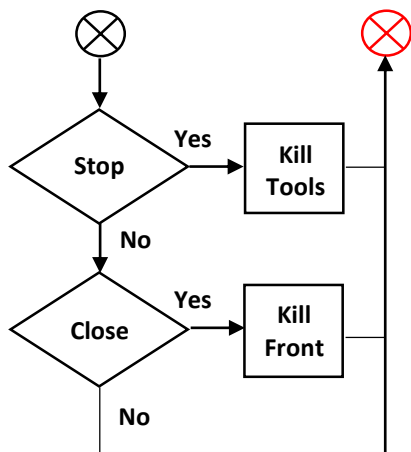
- left: mouse click left
- right: mouse click right
- zoom: call zoom.exe
- pad: call hotpad.exe
- key: call on screen keyboard
- stop: close assistive program (zoom, pad, keyboard)
- close: kill active program (front most running process)

3. **main**: run monitor.exe in background to turn off after inactivity. Initialize pretrained models, camera capture windows, and called speechThread, detectAndDisplay.

Flowchart



speechThread



detectAndDisplay

