

Maths - Introduction

Typesetting maths is one of the major strengths of \LaTeX , and one of the main reasons for its popularity within the scientific community.

The `amsmath` package is frequently used to add to the built in maths typesetting capabilities of \LaTeX – all the discussion here will assume it has been used.

Notes

Maths Environments

In order to include maths within our documents, we must tell \LaTeX that we intend to place maths within our text.

There are special environments specifically for typesetting maths. For most, there are also shorthands for beginning and ending these environments.

Which environment we use depends on whether we want to display the maths inline (so within our text), or display it as a block separate to the text.

If we display maths as a separate block, we can have the block numbered or non-numbered, depending on whether we want to refer to it with the text.

Notes

Inline Maths

To display maths inline with our text we use the `math` environment:

Inline maths is displayed within our text, so we can add equations (such as `\begin{math} a^3 + 6b \end{math}`) as part of our sentences.

Inline maths is displayed within our text, so we can add equations (such as $a^3 + 6b$) as part of our sentences.

Typing `\begin{math} \dots \end{math}` could become tedious if there are a lot of separate math equations to display. Fortunately there are two shorthands for this environment: `\(\dots \)` and `\$ \dots \$`.

Notes

Displayed Equations (without numbering)

To display maths separately from our text (without numbering the equation) we use the `displaymath` environment, or the `equation*` environment:

Display maths is displayed separately from the text, so we can add distinct equation blocks.

```
\begin{displaymath}
a^3 + 6b
\end{displaymath}
```

Display maths is displayed separately from the text, so we can add distinct equation blocks.

$$a^3 + 6b$$

Again, there are shorthands for starting and ending the `displaymath` environment: `\[... \]` and `$$... $$`.

Notes

Displayed Equations (with numbering)

To display maths separately from our text while numbering the equation we use the `equation` environment:

Display maths is displayed separately from the text, so we can add distinct equation blocks.

```
\begin{equation}
a^3 + 6b
\end{equation}
```

Display maths is displayed separately from the text, so we can add distinct equation blocks.

$$a^3 + 6b \quad (1)$$

There are no shorthands for starting and ending the `equation` environment.

Notes

Text mode vs. Math mode

When typing text normally we are in *text mode* – when typing within a maths environment we are said to be in *math mode*.

There are some important distinctions between text mode and math mode. When in math mode:

- ▶ Spaces and line breaks do not have any meaning. Explicit spaces are either derived from the mathematical expression or specified manually
- ▶ Empty lines are not allowed.
- ▶ All text is considered to be variable names, and so each letter is typeset as a mathematical variable. To use 'normal' text within math mode, special commands must be used.

Notes

Symbols

The basic mathematical symbols that can be entered from the keyboard can be used in math mode:

```
$ + - = ! / ( ) [ ] < > | ' : $
```

```
+ - = ! / ( ) [ ] < > | ' :
```

For other symbols, you will need to know the specific L^AT_EX command required.

Notes

Greek Letters

Greek Letters are easy to type in math mode - you only need to type the name of the letter required. If the first letter of the name is uppercase, the symbol will be uppercase. If the first letter is lowercase, the symbol will be lowercase.

Command	Character
<code>\alpha</code>	α
<code>\beta</code>	β
<code>\gamma</code>	γ
<code>\Gamma</code>	Γ
<code>\pi</code>	π
<code>\Pi</code>	Π
<code>\phi</code>	ϕ
<code>\Phi</code>	Φ
<code>...</code>	$...$

Notes

Greek Letters - variants

Some Greek letters (lowercase epsilon, theta, phi, pi, rho and sigma) have variants, accessed by adding 'var' before the letter name.

Command	Character
<code>\epsilon</code>	ϵ
<code>\varepsilon</code>	ε
<code>\theta</code>	θ
<code>\vartheta</code>	ϑ
<code>\phi</code>	ϕ
<code>\varphi</code>	φ
<code>\pi</code>	π
<code>\varpi</code>	ϖ
<code>\rho</code>	ρ
<code>\varrho</code>	ϱ
<code>\sigma</code>	σ
<code>\varsigma</code>	ς

Notes

Powers and Indices

To raise something in math mode (to represent a power for instance), the ^ (caret) character is used:

`\[k^2 + j^{2n} - r^{k6} \]`

$$k^2 + j^{2n} - r^{k6}$$

To add an index, an underscore (_) is used:

`\[i_k + j_{2n} - r_{k6} \]`

$$i_k + j_{2n} - r_{k6}$$

When multiple terms are raised or lowered they are grouped with {}.

Notes

Operators

L^AT_EX includes many commands defining operators (functions written as words):

`\[\sin (2\theta) \]`

$$\sin(2\theta)$$

L^AT_EX will automatically place subscripts under the operator if required:

`\[\lim_{x \rightarrow \infty} \exp(-x) = 0 \]`

$$\lim_{x \rightarrow \infty} \exp(-x) = 0$$

Notes

Roots

Square roots can be displayed using \sqrt. The *n*th root can be shown using \sqrt[n]. L^AT_EX will determine the size of the root automatically. Again, to include multiple terms within the root, group them together with {}.

`\[\sqrt{2} \]`
`\[\sqrt{x^2 + y} \]`
`\[\sqrt[4]{6x - 3y} \]`

$$\sqrt{2}$$
$$\sqrt{x^2 + y}$$
$$\sqrt[4]{6x - 3y}$$

Notes

Fractions

The `\frac{numerator}{denominator}` command allows for including fractions in your equations.

```
\[ \frac{n!}{k!(n-k)!} \]
```

$$\frac{n!}{k!(n-k)!}$$

Fractions can be embedded inside other fractions:

```
\[ \frac{\frac{1}{x} + \frac{1}{y}}{y-z} \]
```

$$\frac{\frac{1}{x} + \frac{1}{y}}{y-z}$$

Notes

Simple Fractions

For simple fractions it may be easier or nicer to use subscripts and superscripts to create a fraction:

```
\[ ^4/_9 \]
```

$$^4/_9$$

The `xfrac` package provides the `\sfrac` command to create slanted fractions like this:

```
\[ \sfrac{1}{x} \]
```

$$^1/_x$$

Notes

Sums

Sums are typeset using the `\sum` command:

```
\[ \sum_{i=1}^{10} z_i \]
```

$$\sum_{i=1}^{10} z_i$$

Notes

Integrals

Integrals are typeset using the `\int` command:

```
\[ \int_0^{\infty} \]
```

$$\int_0^{\infty}$$

Integration variables are shown with a normal upright d (obtained with the `\mathrm` command), along with a small space (obtained with the `\,` command).

```
\[ \int_0^{\infty} x^2\,,\mathrm{d}x\]
```

$$\int_0^{\infty} x^2 \mathrm{d}x$$

Notes

Other “big” symbols

There are many other commands that act similarly to `\sum` and `\int`:

<code>\sum</code>	Σ	<code>\prod</code>	Π	<code>\coprod</code>	\coprod
<code>\bigoplus</code>	\bigoplus	<code>\bigotimes</code>	\bigotimes	<code>\bigodot</code>	\bigodot
<code>\bigcup</code>	\bigcup	<code>\bigcap</code>	\bigcap	<code>\biguplus</code>	\biguplus
<code>\bigsqcup</code>	\bigsqcup	<code>\bigvee</code>	\bigvee	<code>\bigwedge</code>	\bigwedge
<code>\int</code>	\int	<code>\oint</code>	\oint	<code>\iint</code>	\iint
<code>\iiint</code>	\iiint	<code>\iiiint</code>	\iiiint	<code>\idotsint</code>	$\int \cdots \int$

Notes

Brackets, braces and delimiters

There are many delimiters and brackets available in L^AT_EX:

<code>(a)</code>	(a)	<code>[b]</code>	$[b]$
<code>{ c }</code>	$\{c\}$	<code> d </code>	$ d $
<code>\ e \ </code>	$\ e\ $	<code>\langle f \rangle</code>	$\langle f \rangle$
<code>\lfloor g \rfloor</code>	$\lfloor g \rfloor$	<code>\lceil h \rceil</code>	$\lceil h \rceil$
<code>\ulcorner i \urcorner</code>	$\ulcorner e \urcorner$		

Notes

Automatic sizing

Very often the size of parts of an equation will need to change; \LaTeX provides the `\left`, `\right` and `\middle` commands to do just this:

```
\left(\frac{x^2}{y^3}\right)
```

$$\left(\frac{x^2}{y^3}\right)$$

```
\left\{\frac{x^2}{y^3}\right\}
```

$$\left\{\frac{x^2}{y^3}\right\}$$

Notes

Manual sizing

If you want manual control over the sizing, you can use the `\big`, `\Big`, `\bigg`, and `\Bigg` commands.

```
((\big(\Big(\bigg(\Bigg(
```

$$(((\big(\Big(\bigg(\Bigg($$

Notes

Simple Matrices

The `\matrix` environment allows simple matrices to be displayed. The syntax is very similar to the syntax used to create tables:

```
\begin{matrix} a & b & c \\ d & e & f \\ g & h & i \end{matrix}
```

$$\begin{matrix} a & b & c \\ d & e & f \\ g & h & i \end{matrix}$$

Notes

Matrices

Matrices usually have some form of delimiter. We could add these using the `\left` and `\right` commands, there are predefined environments including delimiters:

```
pmatrix ( )
bmatrix [ ]
Bmatrix { }
vmatrix | |
Vmatrix || ||
```

Notes

Matrices

To fill columns and rows of a matrix with dots, use the `\cdots`, `\vdots` and `\ddots` commands:

```
\begin{equation}
\begin{pmatrix}
a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\
a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\
\vdots & \vdots & \ddots & \vdots \\
a_{m,1} & a_{m,2} & \cdots & a_{m,n}
\end{pmatrix}
\end{equation}
```

$$\begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix} \tag{2}$$

Notes

Text in equations

As previously mentioned, L^AT_EX will treat all text within math mode as part of an equation, and typeset each letter as if it were a variable. The `\text` command allows you to enter text within math mode:

```
\[ 50 \text{ apples} \]
```

50 apples

Similarly, the text formatting commands introduced previously can be used:

```
\[ 50 \textbf{ apples} + 30 \textit{ pears} \]
```

50 **apples** + 30 *pears*

Notes

Spacing in math mode

There are multiple commands for inserting spaces in equations, they each insert a slightly different amount of space:

<code>\,</code>	<code>()</code>
<code>\:</code>	<code>()</code>
<code>\;</code>	<code>()</code>
<code>\</code>	<code>()</code>
<code>\quad</code>	<code>()</code>
<code>\qquad</code>	<code>()</code>

Notes

Math fonts

Using the amsfonts package provides access to a number of fonts for formatting text within mathematical equations:

<code>\mathnormal</code>	<code>ABCDEFabcdef123456</code>
<code>\mathrm</code>	<code>ABCDEFabcdef123456</code>
<code>\mathit</code>	<code>ABCDEFabcdef123456</code>
<code>\mathbf</code>	<code>ABCDEFabcdef123456</code>
<code>\mathsf</code>	<code>ABCDEFabcdef123456</code>
<code>\mathtt</code>	<code>ABCDEFabcdef123456</code>
<code>\mathcal</code>	<code>ABCDEF-[]{}∞∈∃Δ∇/</code>
<code>\mathfrak</code>	<code>A̲B̲C̲D̲E̲F̲O̲W̲X̲Y̲Z̲a̲b̲c̲d̲e̲f̲1̲2̲3̲4̲5̲6̲</code>
<code>\mathbb</code>	<code>ABCDEFOWXYZabcd</code>

Notes

Equation Numbering

As already discussed, the equation environment automatically numbers your equations. We can also label them with the \label command so that we can refer to them in text later.

```
\begin{equation}
\label{eq:myequation}
f(x) = (x+a)(x+b)
\end{equation}
We can refer to our equation~\ref{eq:myequation}, or even use~\eqref{eq:myequation} to get a different style of reference.
```

$$f(x) = (x + a)(x + b)$$

(3)

We can refer to our equation 3, or even use (3) to get a different style of reference.

Notes

Cases

The cases environment allows piecewise functions:

```
\begin{equation}
|x| =
\begin{cases}
-x & \text{if } x < 0, \\
0 & \text{if } x = 0, \\
x & \text{if } x > 0.
\end{cases}
\end{equation}
```

$$|x| = \begin{cases} -x & \text{if } x < 0, \\ 0 & \text{if } x = 0, \\ x & \text{if } x > 0. \end{cases} \tag{4}$$

Notes

Maths in L^AT_EX

This is only the basics of what can be accomplished with L^AT_EX when working with mathematical equations.

There are many more packages that can be useful for this type of scientific work. Just some are:

IEEEtrantools	includes the \IEEEeqnarray command for aligning equations nicely
mathtools	includes amsmath and adds extra settings, symbols and environments
mchem	for typesetting chemical symbols and equations

Notes

Exercise 5

Use the mathematics formatting commands you've learnt to practice typesetting equations

Notes