## Stanford CS 229, Public Course, Problem Set 3

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1

**a**)

By the Hoeffding inequality, we know that

$$P(|\varepsilon(\hat{h}_i) - \hat{\varepsilon}_{S_{cv}}(\hat{h}_i)| > \gamma) \le 2 \exp(-2\gamma^2 \beta m)$$

Let  $A_i$  denote the event that  $|\varepsilon(\hat{h}_i) - \hat{\varepsilon}_{S_{cv}}(\hat{h}_i)| > \gamma$ . Then

$$P(\exists \hat{h}_i \in \{\hat{h}_1 ... \hat{h}_k\}. | \varepsilon(\hat{h}_i) - \hat{\varepsilon}_{S_{cv}}(\hat{h}_i)| > \gamma) = P(A_1 \cup ... \cup A_k)$$

$$\leq \sum_k P(A_i)$$

$$\leq \sum_k 2 \exp(-2\gamma^2 \beta m)$$

$$= 2k \exp(-2\gamma^2 \beta m)$$

Therefore,

$$P(\neg \exists \hat{h}_i \in \{\hat{h}_1...\hat{h}_k\}.|\varepsilon(\hat{h}_i) - \hat{\varepsilon}_{S_{cv}}(\hat{h}_i)| > \gamma)$$

$$= P(\forall \hat{h}_i \in \{\hat{h}_1...\hat{h}_k\}.|\varepsilon(\hat{h}_i) - \hat{\varepsilon}_{S_{cv}}(\hat{h}_i)| \le \gamma)$$

$$\ge 1 - 2k \exp(-2\gamma^2 \beta m)$$

Let  $\frac{\delta}{2} = 2k \exp(-2\gamma^2 \beta m)$ . Then

$$\frac{\delta}{4k} = \exp(-2\gamma^2 \beta m)$$

$$\frac{4k}{\delta} = \exp(2\gamma^2 \beta m)$$

$$\log \frac{4k}{\delta} = 2\gamma^2 \beta m$$

$$\frac{1}{2\beta m} \log \frac{4k}{\delta} = \gamma^2$$

$$\gamma = \sqrt{\frac{1}{2\beta m}} \log \frac{4k}{\delta}$$

Therefore,

$$P\left(\forall \hat{h}_i \in \{\hat{h}_1...\hat{h}_k\}.|\varepsilon(\hat{h}_i) - \hat{\varepsilon}_{S_{cv}}(\hat{h}_i)| \le \sqrt{\frac{1}{2\beta m}\log\frac{4k}{\delta}}\right) \ge 1 - \frac{\delta}{2}$$

## b)

From part (a), we have that

$$P(|\varepsilon(\hat{h}_i) - \hat{\varepsilon}_{S_{cv}}(\hat{h}_i)| \le \gamma) \ge 1 - \frac{\delta}{2}$$
, where  $\gamma = \sqrt{\frac{1}{2\beta m} \log \frac{4k}{\delta}}$ 

Because  $\hat{h} \in \{\hat{h}_1...\hat{h}_k\}$ 

$$P(|\varepsilon(\hat{h}) - \hat{\varepsilon}_{S_{cv}}(\hat{h})| \le \gamma) \ge 1 - \frac{\delta}{2}$$

Let 
$$h^* = \arg\min_{\hat{h}_i \in \{\hat{h}_1...\hat{h}_k\}} \varepsilon(\hat{h}_i)$$

Then with probability at least  $1 - \frac{\delta}{2}$ 

$$\varepsilon(\hat{h}) \leq \hat{\varepsilon}_{S_{cv}}(\hat{h}) + \gamma$$

$$\leq \hat{\varepsilon}_{S_{cv}}(h^*) + \gamma$$

$$\leq \varepsilon(h^*) + 2\gamma$$

$$= \min_{i=1,\dots,k} \varepsilon(\hat{h}_i) + 2\gamma$$

$$= \min_{i=1,\dots,k} \varepsilon(\hat{h}_i) + 2\sqrt{\frac{1}{2\beta m} \log \frac{4k}{\delta}}$$

$$= \min_{i=1,\dots,k} \varepsilon(\hat{h}_i) + \sqrt{\frac{2}{\beta m} \log \frac{4k}{\delta}}$$

By the definition of  $\hat{h}$  it has the lowest  $\hat{\varepsilon}_{S_{cv}}$  of any  $\hat{h}_i \in \{\hat{h}_1...\hat{h}_k\}$ By the uniform convergence result proved in part (a)

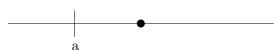
By the definition of  $h^*$ 

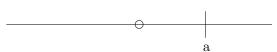
**c**)

2

$$h(x) = 1\{a < x\}, \quad a \in \mathbb{R}$$

h(x) can shatter a set of 1 point:





There is no set of 2 points that h(x) can shatter because in the labeling situation shown below, no choice of a will successfully label both the points:

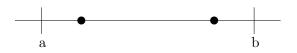


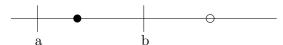
Therefore VC(h(x)) = 1

**b**)

$$h(x) = 1\{a < x < b\}, \quad a, b \in \mathbb{R}$$

h(x) can shatter a set of 2 points:







There is no set of 3 points that h(x) can shatter because in the labeling situation shown below, no choice of a and b will successfully label all the points:



Therefore, VC(h(x)) = 2

**c**)

$$h(x) = 1\{a\sin x > 0\}, \quad a \in \mathbb{R}$$

h(x) can shatter a set of 1 point by manipulating the sign of a. This will ensure that h(x) can evaluate to a 1 or a 0 no matter where the point lies.

There is no set of 2 points that h(x) can shatter. h(x) divides the input space into  $\pi$ -wide sections which alternate evaluating to 1 or 0. E.g. with  $a=1, x\in(0,\pi)$  will evaluate to 1,  $x\in[\pi,2\pi]$  will evaluate to 0,  $x\in(2\pi,3\pi)$  will evaluate to 1, etc. Because of this, with any set of two points there is a labeling which h(x) cannot achieve. There are two cases to consider: the two points both lie within sections that evaluate the same (i.e. both 1 or both 0) or they lie within sections that evaluate differently. In the first case, if the points are labeled differently h(x) will not be able to achieve the labeling because no matter how you manipulate a both points will evaluate to 1 or both points will evaluate to 0. Similarly in the second case, if the points are labeled the same h(x) will not be able to achieve the labeling because no matter how you manipulate a one point will evaluate to 1 and the other point will evaluate to 0.

Therefore VC(h(x)) = 1

d)

$$h(x) = 1\{\sin(x+1) > 0\}, \quad a \in \mathbb{R}$$

h(x) can shatter a set of 1 point:

$$x = \{0\}$$
 label  $\{1\}$ ,  $a = \frac{\pi}{2}$  label  $\{0\}$ ,  $a = 0$ 

h(x) can shatter a set of 2 points:

$$x = \{0, \frac{\pi}{2}\} \quad \text{label } \{0, 0\}, \quad a = -\frac{\pi}{2}$$
 
$$\text{label } \{0, 1\}, \quad a = 0$$
 
$$\text{label } \{1, 0\}, \quad a = \frac{\pi}{2}$$
 
$$\text{label } \{1, 1\}, \quad a = \frac{\pi}{4}$$

There is no set of 3 points which h(x) can shatter because the points must span a distance of  $\pi$  to realize the labeling  $\{0,1,0\}$ , but in that case they cannot realize the labeling  $\{1,1,1\}$ .

Therefore VC(h(x)) = 2

3

a)

$$J(\theta) = \frac{1}{2} ||X\bar{\theta} + X_{i}\theta_{i} - \vec{y}||_{2}^{2} + \lambda ||\bar{\theta}||_{1} + \lambda s_{i}\theta_{i}$$

$$= \frac{1}{2} (X\bar{\theta} + X_{i}\theta_{i} - \vec{y})^{T} (X\bar{\theta} + X_{i}\theta_{i} - \vec{y}) + \lambda ||\bar{\theta}||_{1} + \lambda s_{i}\theta_{i}$$

$$= \frac{1}{2} (\bar{\theta}^{T}X^{T} + X_{i}^{T}\theta_{i} - \vec{y}^{T}) (X\bar{\theta} + X_{i}\theta_{i} - \vec{y}) + \lambda ||\bar{\theta}||_{1} + \lambda s_{i}\theta_{i}$$

$$= \frac{1}{2} (\bar{\theta}^{T}X^{T}X\bar{\theta} + \bar{\theta}^{T}X^{T}X_{i}\theta_{i} - \bar{\theta}^{T}X^{T}\vec{y} + X_{i}^{T}\theta_{i}X\bar{\theta} + X_{i}^{T}\theta_{i}X_{i}\theta_{i} - X_{i}^{T}\theta_{i}\vec{y} - \vec{y}^{T}X\bar{\theta} - \vec{y}X_{i}\theta_{i} + \vec{y}^{T}\vec{y}) + \lambda ||\bar{\theta}||_{1} + \lambda s_{i}\theta_{i}$$

Find  $\frac{\partial}{\partial \theta_i} J(\theta)$  when  $s_i = 1$ :

$$\frac{\partial}{\partial \theta_i} J(\theta) = \frac{1}{2} (\bar{\theta}^T X^T X_i + X_i^T X \bar{\theta} + 2X_i^T X_i \theta_i - 2X_i^T \vec{y}) + \lambda$$

Set equal to 0:

$$0 = \frac{1}{2} (\bar{\theta}^T X^T X_i + X_i^T X \bar{\theta} + 2X_i^T X_i \theta_i - 2X_i^T \vec{y}) + \lambda$$
$$-X_i^T X_i \theta_i = \frac{1}{2} \bar{\theta}^T X^T X_i + \frac{1}{2} X_i^T X \bar{\theta} - X_i^T \vec{y} + \lambda$$
$$\theta_i = \frac{-1}{X_i^T X_i} (\frac{1}{2} \bar{\theta}^T X^T X_i + \frac{1}{2} X_i^T X \bar{\theta} - X_i^T \vec{y} + \lambda)$$

When 
$$s_i = 1$$
,  $\theta_i = \max \left( 0, \frac{-1}{X_i^T X_i} (\frac{1}{2} \bar{\theta}^T X^T X_i + \frac{1}{2} X_i^T X \bar{\theta} - X_i^T \vec{y} + \lambda) \right)$ 

Following the same process for  $s_i = -1$ , we find

when 
$$s_i = -1$$
,  $\theta_i = \min \left( 0, \frac{-1}{X_i^T X_i} (\frac{1}{2} \bar{\theta}^T X^T X_i + \frac{1}{2} X_i^T X \bar{\theta} - X_i^T \vec{y} - \lambda) \right)$ 

b)

See q3/l1ls.m

**c**)

Following are the thetas arrived at by the coordinate descent algorithm from part (b), vertical dots indicate areas of contiguous 0s.

```
0.67077
                         1
                          2
                              0.81233
                             -0.82544
                         3
                              -0.81632
                         4
                         5
                                                                          0.66890
                             -0.93817
                                                                          0.81693
                         6
                             -0.00437
                                                                          -0.81803
                                                                      4
                                                                          -0.81682
                             -0.00632
                                                                      5
                                                                          -0.94517
                         13
                             -0.00213
                                                                      6
                                                                          -0.00377
                         14
                              0.00000
                         15
                             -0.03042
                                                                     12
                                                                         -0.00393
                                                                     13
                                                                         -0.00015
                         33
                              0.00349
                                                                     14
                                                                          0.00000
                             -0.01144
                         34
                                                                     15
                                                                          -0.03132
                         39
                              0.00203
                                                                         -0.00887
                              0.01879
                         48
                                                                     39
                                                                          0.00176
\lambda = .001, [index, \theta] =
                                             \lambda = .01, \quad [\mathrm{index}, \, \theta] =
                              0.00512
                                                                      48
                                                                           0.01794
                         71
                              0.00002
                                                                     71
                                                                          0.00093
                         72
                              0.00000
                         73
                              0.00033
                                                                         -0.02258
                         74
                              -0.02040
                              0.00023
                                                                     81
                                                                          0.00188
                                                                     82
                                                                          0.01066
                                                                         -0.01606
                         81
                              0.00059
                         82
                              0.01227
                             -0.01478
                                                                     86
                                                                         -0.00284
                                                                     87
                                                                          0.00000
                             -0.00727
                                                                          0.00194
                                                                     95
                              0.00026
                         91
                            -0.00046
```

$$\lambda = .1, \quad [\text{index}, \theta] = \begin{bmatrix} 1 & 0.65289 \\ 2 & 0.81030 \\ 3 & -0.80756 \\ 4 & -0.80795 \\ 5 & -0.95211 \\ \vdots \\ 12 & -0.00537 \\ 13 & -0.00216 \\ 14 & 0.00000 \\ 15 & -0.02394 \\ \vdots \\ 34 & -0.00292 \\ \vdots \\ 48 & 0.00484 \\ \vdots \\ 48 & 0.00484 \\ \vdots \\ 74 & -0.01429 \\ \vdots \\ 83 & -0.00298 \\ \vdots \\ 83 & -0.00298 \\ \vdots \\ 86 & -0.00261 \\ \vdots \end{bmatrix}$$

$$\lambda = 1, \quad \theta = \begin{bmatrix} 0.49876 \\ 0.65611 \\ -0.79058 \\ -0.65564 \\ -0.89192 \\ \vdots \\ \end{bmatrix}$$

$$\lambda = 10, \quad \theta = \begin{bmatrix} 0.00000 \\ 0.00000 \\ -0.41080 \\ 0.00000 \\ -0.07083 \\ \vdots \end{bmatrix}$$

For comparison,

$$\theta_{\text{true}} = \begin{bmatrix} 0.68372018 \\ 0.84110202 \\ -0.83028605 \\ -0.85031124 \\ -0.93904984 \\ \vdots \end{bmatrix}$$

As  $\lambda$  is increased, the  $\theta$  output by the algorithm becomes more sparse. This algorithm could be used for feature selection because most of the values in  $\theta$  are set to zero, meaning those features are effectively ignored. By tuning  $\lambda$  you can control approximately how many features are kept by the algorithm.

## 4

See q4/k\_means.m for code

