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Context Managers: You Can Write Your Own!

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Agenda TODO

- What is a context manager?
- Why use context managers?
- Core Python examples.
- Making our own context managers the hard way.
- The easy way!
- Best practices, gotchas, and more.

You've seen them, you just don't know it!

You've seen them, you just don't know it!

with

You've seen them, you just don't know it!

with

You've seen them, you just don't know it!

```
with open("myfile.txt", "r") as f:
    content = f.read()
    print(content)
```

Why use context managers?

They're pretty and safe is why!

- You can't forget to close resources.
- They can make code much prettier.
- They can make complex logic simpler.
- More!

Why use context managers?

They're pretty and safe is why!

>>> import this

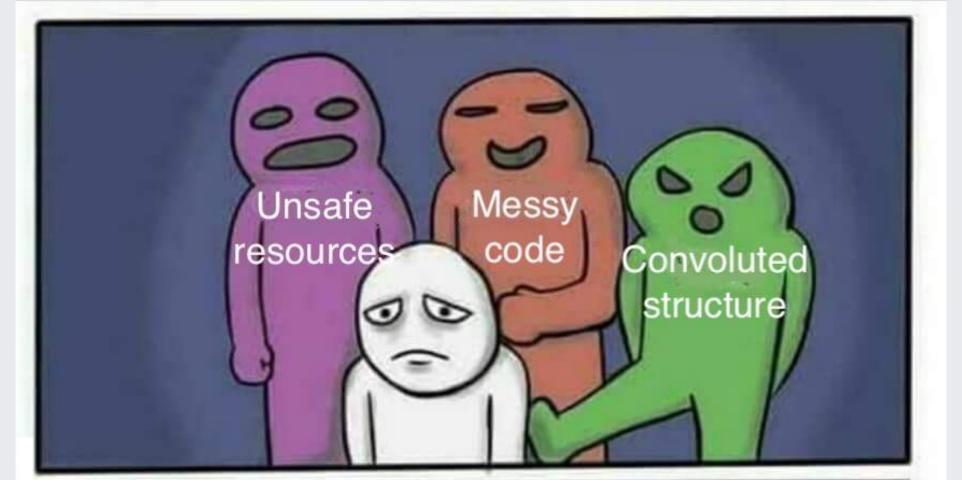
The Zen of Python, by Tim Peters

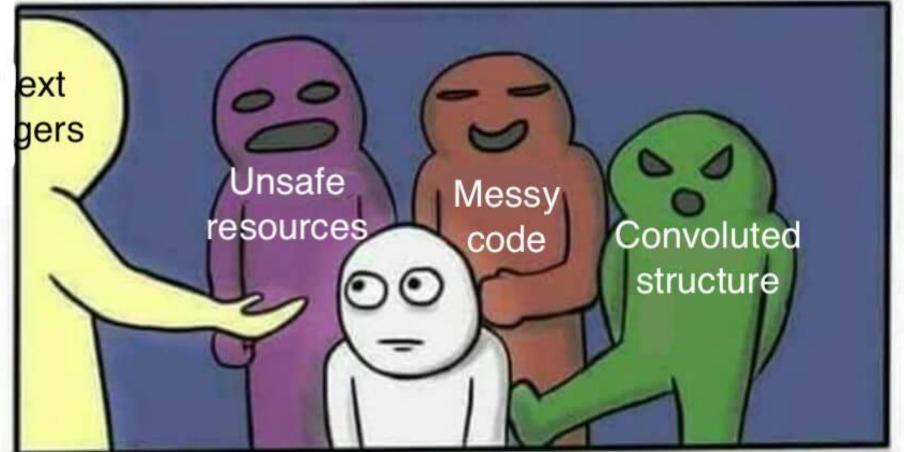
Beautiful is better than ugly.

Simple is better than complex.

Readability counts.

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Context managers in core Python

contextlib.suppress

```
# Old School version
def kill_process(pid):
    try:
        os.kill(pid, signal.SIGKILL)
    except ProcessLookupError:
        pass
```

TODO make the code look nicer

TODO make the

Context managers in core Python

contextlib.suppress

Context managers in core Python

ThreadPoolExecutor - Bad version!

```
# Bad!!!
pool = ThreadPoolExecutor()
for k, v in data.items():
    pool.submit(myfunc, k, v)
# Wait on the results and do something with them.
pool.shutdown()
```

Context managers in core Python

ThreadPoolExecutor - Good version!

```
from concurrent.futures import ThreadPoolExecutor

# Good, safe, context managed!
with ThreadPoolExecutor() as pool:
    for k, v in data.items():
        pool.submit(myfunc, k, v)
# Wait on the results and do something with them.
```

Write your own context managers!

First, the hard way

But not necessarily the wrong way

write a context manager for something we've seen before. hmm open is a builtin and threadpoolexecutor is too complex. suppress would necessitate explanation of exception handling

Simple!

```
class MyContextManager:
   def enter (self):
       print("Enter!")
   def exit (self, *exc):
       print("Exit!")
with MyContextManager():
   print("Inside the block!")
```

Super simple!

```
class MyContextManager:
    def __enter__(self):
        print("Enter!")

def __exit__(self, *exc):
        print("Exit!")

with MyContextManager():
    print("Inside the block!")
```

```
Output:
Enter!
Inside the block!
Exit!
```

as neat as it gets

```
class FoodContextManager:
    def ___init___(self):
        self.data = {}
    def __enter__(self):
        print(f"Enter: {self.data}")
        return self.data
    def __exit__(self, *exc):
        print(f"Exit: {self.data}")
with FoodContextManager() as data:
    data["vegetables"] = "delicious"
```

as neat as it gets

```
class FoodContextManager:
    def __init__(self):
        self.data = {}
    def enter (self):
        print(f"Enter: {self.data}")
        return self.data
    def __exit__(self, *exc):
        print(f"Exit: {self.data}")
with FoodContextManager() as data:
    data["vegetables"] = "delicious"
```

```
class FoodContextManager:
    def __init__(self, data):
        self.data = data
    def __enter__(self):
        print(f"Enter: {self.data}")
        return self.data
    def __exit__(self, *exc):
        print(f"Exit: {self.data}")
with FoodContextManager({"dairy": "yuck"}) as data:
    data["fruit"] = "delicious"
```

```
class FoodContextManager:
    def ___init___(self, data):
        self.data = data
    def enter (self):
        print(f"Enter: {self.data}")
        return self.data
    def __exit_ (self, *exc):
        print(f"Exit: {self.data}")
with FoodContextManager({"dairy": "yuck"}) as data:
    data["fruit"] = "delicious"
```

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"Boy, that sure was a lot of work"

— Me when I first wrote a context manager this way

contextlib.contextmanager

@contextlib.contextmanager

This function is a <u>decorator</u> that can be used to define a factory function for <u>with</u> statement context managers, without needing to create a class or separate <u>enter_()</u> and <u>exit_()</u> methods.

Generators

TODO

- code snippet of generator
- switch to terminal, call next manually to see how it works.
- then put it in for loop

Decorators

TODO

- code snippet of decorator
- show how it just wraps a function.
- syntactic sugar

```
class MyContextManager:
    def __enter__(self):
        print("Enter!")
    def __exit__(self, *exc):
        print("Exit!")
with MyContextManager():
    print("Inside the block!")
```

```
@contextmanager
class MyContextManager:
                                 def MyContextManager():
    def __enter_ (self):
                                     print("Enter!")
        print("Enter!")
                                     yield
                                     print("Exit!")
    def __exit__(self, *exc):
        print("Exit!")
                                 with MyContextManager():
with MyContextManager():
                                     print("Inside the block!")
    print("Inside the block!")
```

```
@contextmanager
class MyContextManager:
    def __enter_ (self):
                                     print("Enter!")
        print("Enter!")
    def __exit__(self, *exc):
                                 with MyContextManager():
with MyContextManager():
```

```
@contextmanager
class MyContextManager:
    def __enter__(self):
        print("Enter!")
                                     print("Exit!")
    def __exit__(self, *exc):
        print("Exit!")
                                 with MyContextManager():
with MyContextManager():
```

```
class FoodContextManager:
    def __init__(self, data):
        self.data = data
    def __enter__(self):
        print(f"Enter: {self.data}")
        return self.data
    def __exit__(self, *exc):
        print(f"Exit: {self.data}")
with FoodContextManager({"dairy": "yuck"}) as data:
    data["fruit"] = "delicious"
```

```
from contextlib import contextmanager
@contextmanager
def food_context_manager(data):
    print(f"Enter: {data}")
    yield data
    print(f"Exit: {data}")
with food_context_manager({"dairy": "yuck"}) as data:
    data["fruit"] = "delicious"
```

```
from contextlib import contextmanager
@contextmanager
def food_context_manager(data):
    print(f"Enter: {data}")
    yield data
    print(f"Exit: {data}")
with food_context_manager({"dairy": "yuck"}) as data:
    data["fruit"] = "delicious"
```

```
from contextlib import contextmanager
@contextmanager
def food_context_manager(data):
    print(f"Enter: {data}")
   yield data
    print(f"Exit: {data}")
with food_context_manager({"dairy": "yuck"}) as data:
    data["fruit"] = "delicious"
```

All the rest

Some things you should really know

- Scope
- Exceptions in __exit___
- try / finally in generator context managers

Scope with Context Managers

Variables defined inside it still exist!

```
with open("myfile.txt", "r") as f:
    content = f.read()
print(content)
```

Scope with Context Managers

The thing yielded does too, but it'll be closed.

```
with open("myfile.txt", "r") as f:
    pass
content = f.read()
print(content)
```

All the rest

Some things you should really know

- Scope
- Exceptions in __exit__
- try / finally in generator context managers

Exceptions in __exit__

Making context managers even more powerful 💪



Exceptions in __exit___

Making context managers even more powerful 6



```
class MyContextManager:
    def __enter__(self):
        print("Enter!")
    def __exit__(self, *exc):
        print("Exit!")
with MyContextManager():
```

Exceptions in __exit__

Making context managers even more powerful 6



```
class MyContextManager:
    def __enter__(self):
        print("Enter!")
    def __exit__(self, *exc):
        print("Exit!")
with MyContextManager():
```

```
def __exit__(
    self,
    exc_type,
    exc,
    exc_tb,
    print("Exit!")
```

All the rest

Some things you should really know

- Scope
- Exceptions in __exit___
- try / finally in generator context managers

try/finally TODO

Best practices

TODO

- Do not explicitly re-raise exceptions in __exit__ methods, return False.
- Know the roles of __init__ and __enter__
 - No side effects in ___init___
 - Don't make ___init__ too expensive.

Other possible uses!

So many!

- Enclose an event and log based on what happens.
- More!

Key take aways

Context managers are amazing!

Use context managers

Questions?

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Why use context managers?

ThreadPoolExecutor - Good version!

```
data = {
    "Fruit": "spectacular",  # Spinach is delicious!
    "Dairy": "yucky",  # Fruit is spectacular!
    "Meat": "not cool",  # Dairy is yucky!
}

def make_a_sentence(noun, adjective):
    return f"{noun} is {adjective}!"
```

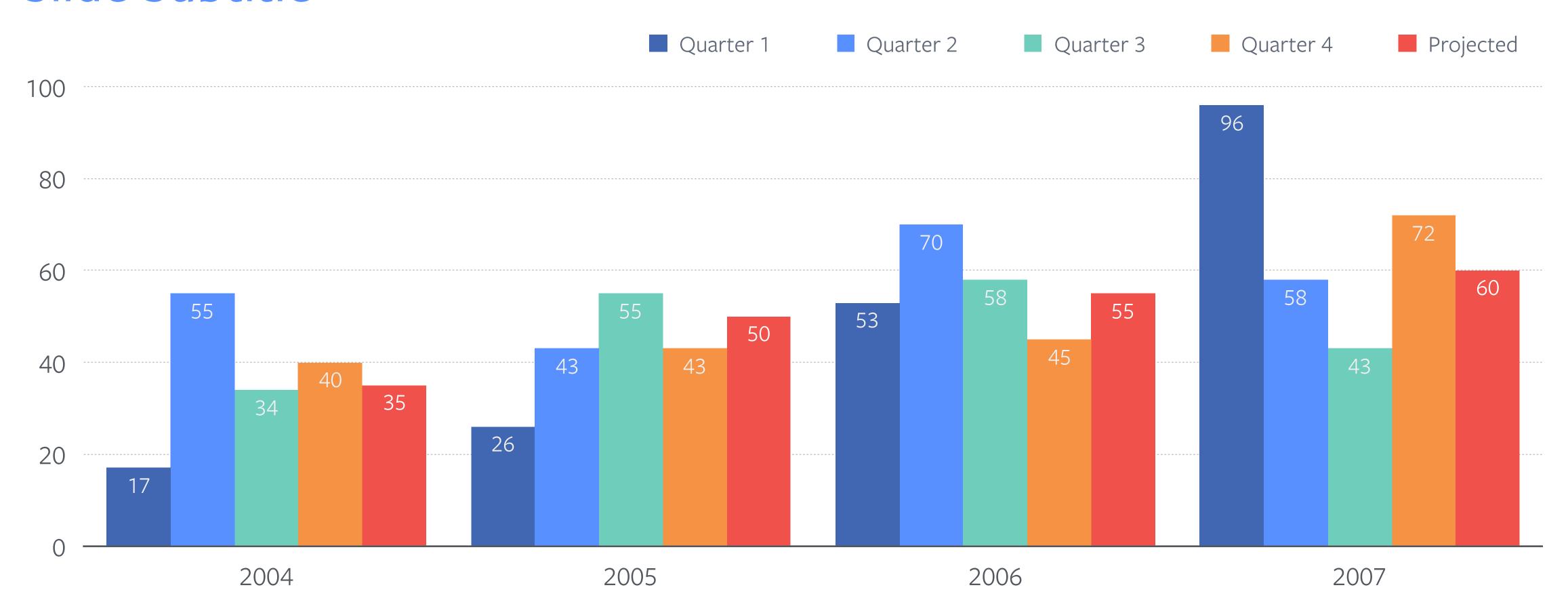
Slide Title

Slide Subtitle

```
with open(myfile, "r") as f:
    f.read()
```

Slide Title

Slide Subtitle



Source: sed ut unde omnis

